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Usage of CRG_EVAL_UV2IUIV

Introducing the usage of crg_eval_uv2iuiv. Examples are included. The file comments are optimized for the matlab publishing makro.

```
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    Holger Helmich
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    $Id: crg_test_eval_uv2iuiv.m 1 2011-06-07 11:47:00Z hhelmich $
```

Test proceedings

Test 1-4

- load crg-file
- find index positions

% DEFAULT SETTINGS
% clear environment
clear all;
close all;

```
Test1 ( u-values )
data = crg_read('demo3.crg');
u = data.head.ubeg:data.head.uinc:data.head.uend;

[iu] = crg_eval_uv2iuiv(data, [-1, 0, 5, 7, 10, 11] );
disp('Index: ');
disp(sprintf('< %d > \t', iu));

disp('Distance u(iu) = ');
disp(sprintf('< %f > \t', u(iu)));

Index:
< 1 > < 1 > < 501 > < 701 > < 1001 > < 1005 >
Distance u(iu) =
< 0.0000000 > < 0.0000000 > < 5.0000000 > < 7.0000000 > < 10.0000000 > < 10.0400000 >
```

```
Test2 ( empty )
data = crg_read('demo3.crg');
[iu] = crg_eval_uv2iuiv(data, [] );
```

```
Test3 ( v-values constant vinc )
data = crg_read('demo1.crg');
v = data.head.vmin:data.head.vinc:data.head.vmax;

[iu, iv] = crg_eval_uv2iuiv(data, [], [-2 -1 -0.5, 0, 0.5, 1 2]);
disp('Index: ');
disp(sprintf('< %d > \t', iv));

disp('Distance v(iv) = ');
disp(sprintf('< %f > \t', v(iv)));
Index:
```

< -1.000000 > < -1.000000 > < -0.500000 > < 0.000000 > < 0.500000 > < 1.000000 > < 1.0

< 1 > < 1 > < 51 > < 101 > < 151 > < 201 > < 201 >

Distance v(iv) =

```
Test3.1 ( v-values no constant vinc ) \,
```

Test4 (uv-values & different uinc);

```
data = crg_read('demo6.crg');
u = data.head.ubeg:data.head.uinc:data.head.uend;
v = data.v;
dat = crg_rerender(data, [0.2]);
[iu, iv] = crg_eval_uv2iuiv(dat, [-1, 0, 5, 7, 10, 11], [-2, -1, 0.5, 0, 0.5, 1, 2]);
disp('Index iu: ');
disp(sprintf('< %d > \t', iu));
disp('Index iv: ');
disp(sprintf('< %d > \t', iv));
disp('Distance u(iu) = ');
disp(sprintf('< %f > \t', u(iu)));
disp('Distance v(iv) = ');
disp(sprintf('< %f > \t', v(iv)));
Index iu:
< 1 > < 1 > < 26 > < 36 > < 51 > < 52 >
Index iv:
< 1 > < 1 > < 151 > < 101 > < 151 > < 201 > < 201 >
Distance u(iu) =
< 0.000000 > < 0.000000 > < 0.250000 > < 0.350000 > < 0.500000 > < 0.510000 >
Distance v(iv) =
< -0.992000 > < -0.992000 > < 0.500000 > < 0.000000 > < 0.500000 > < 1.000000 > < 1.00
```