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Section: Image Processing

Project: **Project 6 - Sobel and Robert Edge Detector**

Due Date: Nov 12th

Algorithm Steps

Step 0: inFile, outFile1, debugFile \leftarrow via argv []
choice \leftarrow argv [2]
numRows, numCols, minVal, maxVal \leftarrow read from inFile
mirrorFramedAry, RobertEdgeAry, SobelEdgeAry \leftarrow all dynamically allocate with extra 2 rows and 2 cols.
histRobertAry \leftarrow dynamically allocate with maxVal+1 and **initialize to zero** (Must do in C++)
histSobelAry \leftarrow dynamically allocate with maxVal+1 and **initialize to zero** (Must do in C++)

Step 1: loadImage (inFile, mirrorFramedAry)

Step 2: mirrorFraming (mirrorFramedAry)

Step 3: imgReformat (mirrorFramedAry, outFile1)

Step 4: if choice == 1
 RobertEdgeDetector (mirrorFramedAry, RobertEdgeAry, debugFile)
 computeHist (RobertEdgeAry, histRobertAry, debugFile)
 nameRobertEdge \leftarrow argv [1] + “_Robert_edge.txt” // nameRobertEdge is a string type
 RobertEdgeFile \leftarrow open nameRobertEdge for write // RobertEdgeFile is a file stream type
 imgReformat (RobertEdgeAry, outFile1)
 RobertEdgeFile \leftarrow output numRows, numCols, minVal, maxVal
 RobertEdgeFile \leftarrow output RobertEdgeAry
 RobertHist \leftarrow argv [1] + “_Robert_hist.txt” // RobertHist is a string type
 histRobertFile \leftarrow open RobertHist for write // histRobertFile is a file stream type
 printHist (histRobertAry, histRobertFile, debugFile)

Step 5: if choice == 2
 SobelEdgeDetector (mirrorFramedAry, SobelEdgeAry, debugFile)
 computeHist (SobelEdgeAry, histSobelAry, debugFile)
 nameSobelEdge \leftarrow argv [1] + “_Sobel.txt” // nameSobelEdge is a string type
 SobelEdgeFile \leftarrow open nameSobelEdge for write // SobelEdgeFile is a file stream type
 imgReformat (SobelEdgeAry, outFile1)
 SobelEdgeFile \leftarrow output numRows, numCols, minVal, maxVal
 SobelEdgeFile \leftarrow output SobelEdgeAry
 SobelHist \leftarrow argv [1] + “_Sobel_hist.txt” // SobelHist is a string type
 histSobelFile \leftarrow open SobelHist for write // is a file stream type
 printHist (histSobelAry, histSobelFile, debugFile)

Step 6: close all files

Source Code:

```
#include <iostream>
#include <fstream>

using namespace std;

namespace Util{

    static int** getArray(int rows, int cols){

        int** array = new int*[rows];

        for(int i = 0; i < rows; i++){

            array[i] = new int[cols];

            for(int j = 0; j < cols; j++){

                array[i][j] = 0;

            }

        }

        return array;

    }

    static int* getArray(int length){

        int* array = new int[length];

        for(int i = 0; i < length; i++){

            array[i] = 0;

        }

        return array;

    }

    static int min(int a, int b){

        return a < b ? a : b;

    }

    static int max(int a, int b){

        return a > b ? a : b;

    }

}
```

```

class EdgeDetector{
public:
    int numRows,
        numCols,
        minVal,
        maxVal;

    int** mirrorFramedAry;

    int robertVerticalMask[2][2] = {{1, -1}, {1, -1}};
    int robertHorizontalMask[2][2] = {{1, 1}, {-1, -1}};
    int robertLeftDiagonalMask[2][2] = {{1, -1}, {-1, 1}};
    int robertRightDiagonalMask[2][2] = {{-1, 1}, {1, -1}};
    int** robertEdgeAry;

    int sobelVerticalMask[3][3] = {{-1, 0, 1}, {-2, 0, 2}, {-1, 0, 1}};
    int sobelHorizontalMask[3][3] = {{1, 2, 1}, {0, 0, 0}, {-1, -2, -1}};
    int sobelLeftDiagonalMask[3][3] = {{2, 1, 0}, {1, 0, -1}, {0, -1, -2}};
    int sobelRightDiagonalMask[3][3] = {{0, 1, 2}, {-1, 0, 1}, {-2, -1, 0}};
    int** sobelEdgeAry;

    int* histRobertAry;
    int* histSobelAry;

    EdgeDetector(ifstream& inFile){
        inFile >> numRows >> numCols >> minVal >> maxVal;
        mirrorFramedAry = Util::getArray(numRows + 2, numCols + 2);
        robertEdgeAry = Util::getArray(numRows + 2, numCols + 2);
        sobelEdgeAry = Util::getArray(numRows + 2, numCols + 2);
        histRobertAry = Util::getArray(maxVal + 1);
        histSobelAry = Util::getArray(maxVal + 1);
        loadImage(inFile);
        mirrorFraming();
    }

    void loadImage(ifstream& inFile){
        for(int i = 1; i < numRows + 1; i++){
            for(int j = 1; j < numCols + 1; j++){
                inFile >> mirrorFramedAry[i][j];
            }
        }
    }
}

```

```

    }

}

}

void mirrorFraming(){
    for(int i = 0; i < numRows + 2; i++){
        mirrorFramedAry[i][0] = mirrorFramedAry[i][1];
        mirrorFramedAry[i][numCols + 1] = mirrorFramedAry[i][numCols];
    }
    for(int j = 0; j < numCols + 2; j++){
        mirrorFramedAry[0][j] = mirrorFramedAry[1][j];
        mirrorFramedAry[numRows + 1][j] = mirrorFramedAry[numRows][j];
    }
}

void imageReformat(int** image, ofstream& outFile){
    outFile << numRows << " " << numCols << " " << minVal << " " << maxVal << '\n';
    string str;
    int curWidth,
        pixelWidth = to_string(maxVal).length();

    for(int r = 1; r < numRows + 1; r++){
        for(int c = 1; c < numCols + 1; c++){
            outFile << image[r][c];
            str = to_string(image[r][c]);
            curWidth = str.length();
            while(curWidth < pixelWidth){
                outFile<<' ';
                curWidth++;
            }
            outFile<<' ';
        }
        outFile << '\n';
    }
}

void robertEdgeDetector(ofstream& debugFile){

```

```

debugFile << "Enter robertEdgeDetector\n";

int newMax = 0, newMin = 99999;

int tempV, tempH, tempLD, tempRD;

for(int i = 1; i < numRows + 1; i++){
    for(int j = 1; j < numCols + 1; j++){
        tempH = abs(computeRobertConvolution(i, j, robertHorizontalMask));
        tempV = abs(computeRobertConvolution(i, j, robertVerticalMask));
        tempLD = abs(computeRobertConvolution(i, j, robertLeftDiagonalMask));
        tempRD = abs(computeRobertConvolution(i, j, robertRightDiagonalMask));
        robertEdgeAry[i][j] = tempH + tempV + tempLD + tempRD;
        newMax = Util::max(newMax, robertEdgeAry[i][j]);
        newMin = Util::min(newMin, robertEdgeAry[i][j]);
    }
}

maxVal = newMax;
minVal = newMin;

debugFile << "Exit robertEdgeDetector\n";
}

int computeRobertConvolution(int row, int col, int mask[2][2]){
    int sum = 0;
    sum += mirrorFramedAry[row][col] * mask[0][0];
    sum += mirrorFramedAry[row][col + 1] * mask[0][1];
    sum += mirrorFramedAry[row + 1][col] * mask[1][0];
    sum += mirrorFramedAry[row + 1][col + 1] * mask[1][1];
    return sum;
}

void sobelEdgeDetector(ofstream& debugFile){
    debugFile << "Enter sobelEdgeDetector\n";

    int newMax = 0, newMin = 99999;

    int tempV, tempH, tempLD, tempRD;

    for(int i = 1; i < numRows + 1; i++){
        for(int j = 1; j < numCols + 1; j++){
            tempH = abs(computeSobelConvolution(i, j, sobelHorizontalMask));
            tempV = abs(computeSobelConvolution(i, j, sobelVerticalMask));

```

```

        tempLD = abs(computeSobelConvolution(i, j, sobelLeftDiagonalMask));
        tempRD = abs(computeSobelConvolution(i, j, sobelRightDiagonalMask));
        sobelEdgeAry[i][j] = tempH + tempV + tempLD + tempRD;
        newMax = Util::max(newMax, sobelEdgeAry[i][j]);
        newMin = Util::min(newMin, sobelEdgeAry[i][j]);
    }
}

maxVal = newMax;
minVal = newMin;

debugFile << "Exit sobelEdgeDetector\n";
}

int computeSobelConvolution(int row, int col, int mask[3][3]){
    int sum = 0;
    int startX = row - 1, startY = col - 1;
    for(int i = 0; i < 3; i++){
        for(int j = 0; j < 3; j++){
            sum += mirrorFramedAry[startX + i][startY + j] * mask[i][j];
        }
    }
    return sum;
}

void computeHistogram(int** image, int* hist, ofstream& debugFile){
    debugFile << "Enter computeHistogram\n";
    for(int i = 1; i < numRows + 1; i++){
        for(int j = 1; j < numCols + 1; j++){
            hist[image[i][j]]++;
        }
    }
    debugFile << "Exit computeHistogram\n";
}

void outputHistogram(int* hist, ofstream& outFile, ofstream& debugFile){
    debugFile << "Enter outputHistogram\n";
    outFile << numRows << " " << numCols << " " << minVal << " " << maxVal << '\n';
    for(int i = 0; i <= maxVal; i++){

```

```

        outFile << i << " " << hist[i] << '\n';
    }
    debugFile << "Exit outputHistogram\n";
}

void outputImage(int** image, ofstream& outFile){
    outFile << numRows << " " << numCols << " " << minVal << " " << maxVal << '\n';
    for(int i = 1; i < numRows + 1; i++){
        for(int j = 1; j < numCols + 1; j++){
            outFile << image[i][j] << " ";
        }
        outFile << '\n';
    }
}

};

void useRobert(const char* argv[], EdgeDetector* edgeDetector, ofstream& outFile, ofstream& debugFile){
    edgeDetector->robertEdgeDetector(debugFile);
    edgeDetector->computeHistogram(edgeDetector->robertEdgeAry, edgeDetector->histRobertAry, debugFile);
    edgeDetector->imageReformat(edgeDetector->robertEdgeAry, outFile);

    ofstream robertEdgeFile((string)argv[1] + "_Robert_Edge.txt"),
        robertHistFile((string)argv[1] + "_Robert_Histogram.txt");
    edgeDetector->outputImage(edgeDetector->robertEdgeAry, robertEdgeFile);
    edgeDetector->outputHistogram(edgeDetector->histRobertAry, robertHistFile, debugFile);
}

void useSobel(const char* argv[], EdgeDetector* edgeDetector, ofstream& outFile, ofstream& debugFile){
    edgeDetector->sobelEdgeDetector(debugFile);
    edgeDetector->computeHistogram(edgeDetector->sobelEdgeAry, edgeDetector->histSobelAry, debugFile);
    edgeDetector->imageReformat(edgeDetector->sobelEdgeAry, outFile);

    ofstream sobelEdgeFile((string)argv[1] + "_Sobel_Edge.txt"),
        sobelHistFile((string)argv[1] + "_Sobel_Histogram.txt");
    edgeDetector->outputImage(edgeDetector->sobelEdgeAry, sobelEdgeFile);
    edgeDetector->outputHistogram(edgeDetector->histSobelAry, sobelHistFile, debugFile);
}

```

```
}
```

```
int main(int argc, const char* argv[]) {  
    ifstream inFile(argv[1]);  
    int choice = atoi(argv[2]);  
    ofstream outFile(argv[3]), debugFile(argv[4]);  
  
    EdgeDetector edgeDetector(inFile);  
    edgeDetector.imageReformat(edgeDetector.mirrorFramedAry, outFile);  
  
    if (choice == 1) {  
        useRobert(argv, &edgeDetector, outFile, debugFile);  
    } else if (choice == 2) {  
        useSobel(argv, &edgeDetector, outFile, debugFile);  
    }  
  
    return 0;  
}
```


Program Output

Robert OutFile

45 45 1 35

[illegible]

45 45 0 128

[illegible]

2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	112	122	2	2	118	128	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	2	0
2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	122	122	118	118	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	2	0
2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	62	58	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	0	

Pretty Print Robert Edge File

45 45 0 128

	6	4	8	2	2	2	2	2	8	2		2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	0								
2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	108	120	10	6		118	128	2	2	2	2	8	2	2	2	2	8	2	2	2	2	0		
2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	122	110	6		10	6	2	128	118	2	2	2	8	2	2	2	2	8	2	2	2	2	0		
2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	122	122	8	2	2	2	2	8	118	118	2	2	8	2	2	2	2	8	2	2	2	2	0			
2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	122	122	2	8	2	2	2	2	8	2	118	118	2	8	2	2	2	2	8	2	2	2	2	0			
2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	122	122	2	2	8	2	2	2	2	8	2	118	118	8	2	2	2	2	8	2	2	2	2	0				
2	2	2	2	8	2	2	2	122	68	62	62	62	62	68	122	2	2	2	8	2	2	2	2	8	2	118	68	62	62	62	62	68	118	2	2	2	8	2	2	2	0	
2	2	2	2	8	2	2	2	62	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	8	58	2	2	2	8	2	2	2	0
2	2	2	2	8	2	2	2	62	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	8	58	2	2	2	8	2	2	2	0
2	2	2	2	8	2	2	2	62	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	8	58	2	2	2	8	2	2	2	0
2	2	2	2	8	2	2	2	62	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	8	58	2	2	2	8	2	2	2	0
2	2	2	2	8	2	2	2	62	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	8	58	2	2	2	8	2	2	2	0
2	2	2	2	8	2	2	2	62	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	8	58	2	2	2	8	2	2	2	0
2	2	2	2	8	2	2	2	62	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	8	58	2	2	2	8	2	2	2	0
2	2	2	2	8	2	2	122	122	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	8	118	118	2	2	8	2	2	2	0
2	2	2	2	8	2	122	122	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	2	8	2	2	2	8	2	118							

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2 2 2 2 8 2 2 2 2 8 2 2 2 2 8 2 2 122 122 8 2 2 2 2 8 118 118 2 2 8 2 2 2 2 8 2 2 2 2 0
2 2 2 2 8 2 2 2 2 8 2 2 2 2 8 2 2 2 122 112 2 2 2 2 128 118 2 2 2 8 2 2 2 2 8 2 2 2 2 0
2 2 2 2 8 2 2 2 2 8 2 2 2 2 8 2 2 2 112 122 2 2 118 128 2 2 2 2 8 2 2 2 2 8 2 2 2 2 0
2 2 2 2 8 2 2 2 2 8 2 2 2 2 8 2 2 2 8 122 122 118 118 8 2 2 2 2 8 2 2 2 2 8 2 2 2 2 0
2 2 2 2 8 2 2 2 2 8 2 2 2 2 8 2 2 2 8 2 62 58 2 8 2 2 2 2 8 2 2 2 2 8 2 2 2 2 0

Robert Edge Histogram

45 45 0 128

0 43

1 0

2 1463

3 0

4 1

5 0

6 4

7 0

8 336

9 0

10 2

11 0

12 0

13 0

14 0

15 0

16 0

17 0

18 0

19 0

20 0

21 0

22 0

23 0

24 0

25 0

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54 0

55 0

56 0

57 0

58 13

59 0

60 2
61 0
62 29
63 0
64 0
65 0
66 0
67 0
68 8
69 0
70 0
71 0
72 0
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94 0
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96 0
97 0
98 0
99 0
100 0
101 0
102 0
103 0
104 0
105 0
106 0
107 0
108 1
109 0
110 1
111 0
112 6
113 0
114 0
115 0
116 0
117 0
118 54
119 0
120 1
121 0
122 53
123 0
124 0
125 0
126 0
127 0

Robert Histogram and Threshold Value - Project 1

```

00 (43):+++++
1 (0):
2 (1463):+++++
+++++
+++++
+++++
+++++
+++++
+++++
+++++
+++++
+++++
3 (0):
4 (1):++
5 (0):
6 (4):++++
7 (0):
8 (336):+++++
+++++
9 (0):
10 (2):++
11 (0):
12 (0):
13 (0):
14 (0):
15 (0):
16 (0):
17 (0):
18 (0):
19 (0):
20 (0):
21 (0):
22 (0):
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25 (0):
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29 (0):
30 (0):
31 (0):
32 (0):
33 (0):
34 (0):
35 (0):
36 (0):
37 (0):

```


38 (0):
39 (0):
40 (0):
41 (0):
42 (0):
43 (0):
44 (0):
45 (0):
46 (0):
47 (0):
48 (0):
49 (0):
50 (0):
51 (0):
52 (0):
53 (0):
54 (0):
55 (0):
56 (0):
57 (0):
58 (13):+++++++
59 (0):
60 (2):++
61 (0):
62 (29):++++
63 (0):
64 (0):
65 (0):
66 (0):
67 (0):
68 (8):+++++
69 (0):
70 (0):
71 (0):
72 (0):
73 (0):
74 (0):
75 (0):
76 (0):
77 (0):
78 (0):
79 (0):
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98 (0):
99 (0):
100 (0):
101 (0):
102 (0):
103 (0):
104 (0):
105 (0):
106 (0):
107 (0):
108 (1):+
109 (0):
110 (1):+
111 (0):
112 (6):++++++
113 (0):
114 (0):
115 (0):
116 (0):
117 (0):
118 (54):++++++++
119 (0):
120 (1):+
121 (0):
122 (53):++++++++
123 (0):
124 (0):
125 (0):
126 (0):
127 (0):
128 (8):++++++

The Bi-Gaussian Value is 107

Robert Edge Threshold Binary Image - Project 0A

Threshold Value 107

45 45 0 1

[illegible]

[illegible]

Robert Edge Threshold Binary Image - Project 0A

Threshold Value 25

45 45 0 1

[illegible]

[illegible]

Robert Edge Debug

Enter robertEdgeDetector

Exit robertEdgeDetector

Enter computeHistogram

Exit computeHistogram

Enter outputHistogram

Exit outputHistogram

Sobel Edge OutFile

45 45 1 35

[illegible]

1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5

	20	28	22	38	30	20	20	20	30	30	20	20	20	30	30	20	20	20	30	108	380	188	340	150	30	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	10						
10	20	24	22	34	30	20	20	20	30	30	20	20	20	30	30	20	20	20	104	284	330	196	300	330	150	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	10						
10	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	140	286	288	152	20	116	330	330	112	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	10					
10	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	140	320	290	112	30	24	16	150	330	292	112	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	10				
10	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	140	320	320	108	30	20	20	20	30	150	292	292	112	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	10			
10	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	108	320	320	140	30	30	20	20	20	30	30	112	292	292	150	30	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	10		
10	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	140	228	312	308	308	308	312	348	320	140	20	30	30	20	20	20	30	30	20	112	292	372	312	308	308	308	312	252	112	20	20	30	30	20	20	20	10
10	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	260	288	312	308	308	308	312	228	140	20	20	30	30	20	20	20	30	30	20	112	252	312	308	308	308	312	330	220	20	20	30	30	20	20	20	10	
10	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	320	270	30	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	30	330	280	20	20	30	30	20	20	20	10					
10	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	320	270	30	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	30	330	280	20	20	30	30	20	20	20	10					
10	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	320	270	30	20	20	20	30	30	20	20	20	30	30	20	20	20	30	30	20	20	20	30	330	280													

Sobel Edge File Pretty Print

[illegible]

10 20 20 20 30 30 20 20 20 30 30 20 20 20 30 30 140 320 320 108 30 20 20 20 30 150 292 292 112 30 30 20 20 20 30 30 20 20 20 30 30 20 20 20 10
10 20 20 20 30 30 20 20 20 30 30 20 20 20 30 30 20 140 320 288 108 20 20 20 150 330 292 112 20 30 30 20 20 20 30 30 20 20 20 30 30 20 20 20 10
10 20 20 20 30 30 20 20 20 30 30 20 20 20 30 30 20 140 288 288 140 20 112 330 330 112 20 20 30 30 20 20 20 30 30 20 20 20 30 30 20 20 20 10
10 20 20 20 30 30 20 20 20 30 30 20 20 20 30 30 20 108 288 320 188 292 330 150 20 20 20 30 30 20 20 20 30 30 20 20 20 30 30 20 20 20 10
10 20 20 20 30 30 20 20 20 30 30 20 20 20 30 30 20 108 380 188 340 150 30 20 20 20 30 30 20 20 20 30 30 20 20 20 30 30 20 20 20 10

Sobel Edge Histogram

45 45 10 380

0 0

1 0

2 0

3 0

4 0

5 0

6 0

7 0

8 0

9 0

10 80

11 0

12 0

13 0

14 0

15 0

16 1

17 0

18 0

19 0

20 1002

21 0

22 2

23 0

24 2

25 0

26 0

27 0

28 1

29 0

30 591

31 0

32 0

33 0

34 1

35 0

36 0

37 0

38 1

39 0

40 0

41 0

42 0

43 0

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46 0

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95 0

96 0

97 0

98 0
99 0
100 0
101 0
102 0
103 0
104 1
105 0
106 0
107 0
108 18
109 0
110 0
111 0
112 36
113 0
114 0
115 0
116 3
117 0
118 0
119 0
120 0
121 0
122 0
123 0

124 0
125 0
126 0
127 0
128 0
129 0
130 2
131 0
132 0
133 0
134 0
135 0
136 0
137 0
138 0
139 0
140 35
141 0
142 0
143 0
144 0
145 0
146 0
147 0
148 0
149 0

150 20

151 0

152 1

153 0

154 0

155 0

156 0

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158 0

159 0

160 1

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165 0

166 0

167 0

168 0

169 0

170 1

171 0

172 0

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175 0

176 0

177 0

178 0

179 0

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181 0

182 0

183 0

184 0

185 0

186 0

187 0

188 3

189 0

190 1

191 0

192 0

193 0

194 0

195 0

196 1

197 0

198 0

199 0

200 1

201 0

202 0

203 0

204 0

205 0

206 0

207 0

208 0

209 0

210 2

211 0

212 0

213 0

214 0

215 0

216 0

217 0

218 0

219 0

220 2

221 0

222 0

223 0

224 0

225 0

226 0

227 0

228 4

229 0

230 0

231 0

232 0

233 0

234 0

235 0

236 0

237 0

238 0

239 0

240 0

241 0

242 0

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244 0

245 0

246 0

247 0

248 0

249 0

250 0

251 0

252 4

253 0

254 0
255 0
256 0
257 0
258 0
259 0
260 2
261 0
262 0
263 0
264 0
265 0
266 0
267 0
268 0
269 0
270 12
271 0
272 0
273 0
274 0
275 0
276 0
277 0
278 0
279 0

280 10

281 0

282 0

283 0

284 1

285 0

286 1

287 0

288 15

289 0

290 1

291 0

292 35

293 0

294 0

295 0

296 0

297 0

298 0

299 0

300 1

301 0

302 0

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308 24
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311 0
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331 0

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340 4

341 0

342 0

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348 2

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356 2

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362 0
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364 2
365 0
366 0
367 0
368 0
369 0
370 0
371 0
372 2
373 0
374 0
375 0
376 0
377 0
378 0
379 0
380 4

Sobel Edge Threshold Selection – Project 1

Q0 (0):

1 (0):

2 (0):

3 (0):

4 (0):

5 (0):

6 (0):

7 (0):

8 (0):

9 (0):

10 (00):+++++

11 (0):

12 (0):

13 (0):

14 (0):

15 (0):

16 (1):+

17 (0):

18 (0):

19 (0):

20 (1002):+++++
+++++
+++++
+++++

21 (0):

22 (2):++

23 (0):

24 (2):++

25 (0):

26 (0):

27 (0):

28 (1):+

29 (0):

30 (591):+++++
+++++
+++++

31 (0):

32 (0):

33 (0):

34 (1):+

35 (0):

36 (0):

37 (0):

38 (1):+

39 (0):

40 (0):

41 (0):

42 (0):

43 (0):

44 (0):

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94 (0):
95 (0):
96 (0):
97 (0):
98 (0):
99 (0):
100 (0):
101 (0):

102 (0):
103 (0):
104 (1):+
105 (0):
106 (0):
107 (0):
108 (18):+++++
109 (0):
110 (0):
111 (0):
112 (36):+++++
113 (0):
114 (0):
115 (0):
116 (3):+++
117 (0):
118 (0):
119 (0):
120 (0):
121 (0):
122 (0):
123 (0):
124 (0):
125 (0):
126 (0):
127 (0):
128 (0):
129 (0):
130 (2):++
131 (0):
132 (0):
133 (0):
134 (0):
135 (0):
136 (0):
137 (0):
138 (0):
139 (0):
140 (35):+++++
141 (0):
142 (0):
143 (0):
144 (0):
145 (0):
146 (0):
147 (0):
148 (0):
149 (0):
150 (20):+++++
151 (0):
152 (1):+

153 (0):
154 (0):
155 (0):
156 (0):
157 (0):
158 (0):
159 (0):
160 (1):+
161 (0):
162 (0):
163 (0):
164 (0):
165 (0):
166 (0):
167 (0):
168 (0):
169 (0):
170 (1):+
171 (0):
172 (0):
173 (0):
174 (0):
175 (0):
176 (0):
177 (0):
178 (0):
179 (0):
180 (0):
181 (0):
182 (0):
183 (0):
184 (0):
185 (0):
186 (0):
187 (0):
188 (3):+++
189 (0):
190 (1):+
191 (0):
192 (0):
193 (0):
194 (0):
195 (0):
196 (1):+
197 (0):
198 (0):
199 (0):
200 (1):+
201 (0):
202 (0):
203 (0):

204 (0):
205 (0):
206 (0):
207 (0):
208 (0):
209 (0):
210 (2):++
211 (0):
212 (0):
213 (0):
214 (0):
215 (0):
216 (0):
217 (0):
218 (0):
219 (0):
220 (2):++
221 (0):
222 (0):
223 (0):
224 (0):
225 (0):
226 (0):
227 (0):
228 (4):++++
229 (0):
230 (0):
231 (0):
232 (0):
233 (0):
234 (0):
235 (0):
236 (0):
237 (0):
238 (0):
239 (0):
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241 (0):
242 (0):
243 (0):
244 (0):
245 (0):
246 (0):
247 (0):
248 (0):
249 (0):
250 (0):
251 (0):
252 (4):++++
253 (0):
254 (0):

255 (0):
256 (0):
257 (0):
258 (0):
259 (0):
260 (2):++
261 (0):
262 (0):
263 (0):
264 (0):
265 (0):
266 (0):
267 (0):
268 (0):
269 (0):
270 (12):+++++++
271 (0):
272 (0):
273 (0):
274 (0):
275 (0):
276 (0):
277 (0):
278 (0):
279 (0):
280 (10):+++++++
281 (0):
282 (0):
283 (0):
284 (1):+
285 (0):
286 (1):+
287 (0):
288 (15):+++++++
289 (0):
290 (1):+
291 (0):
292 (35):+++++++
293 (0):
294 (0):
295 (0):
296 (0):
297 (0):
298 (0):
299 (0):
300 (1):+
301 (0):
302 (0):
303 (0):
304 (0):
305 (0):

306 (0):
307 (0):
308 (24):+++++
309 (0):
310 (0):
311 (0):
312 (16):+++++
313 (0):
314 (0):
315 (0):
316 (0):
317 (0):
318 (0):
319 (0):
320 (45):+++++
321 (0):
322 (0):
323 (0):
324 (0):
325 (0):
326 (0):
327 (0):
328 (0):
329 (0):
330 (29):+++++
331 (0):
332 (0):
333 (0):
334 (0):
335 (0):
336 (0):
337 (0):
338 (0):
339 (0):
340 (4):++++
341 (0):
342 (0):
343 (0):
344 (0):
345 (0):
346 (0):
347 (0):
348 (2):++
349 (0):
350 (0):
351 (0):
352 (0):
353 (0):
354 (0):
355 (0):
356 (2):++

357 (0):
358 (0):
359 (0):
360 (0):
361 (0):
362 (0):
363 (0):
364 (2):++
365 (0):
366 (0):
367 (0):
368 (0):
369 (0):
370 (0):
371 (0):
372 (2):++
373 (0):
374 (0):
375 (0):
376 (0):
377 (0):
378 (0):
379 (0):
380 (4):+++++

The Bi-Gaussian Value is 37

Sobel Edge Threshold – Project 0A

Threshold Value: 37

[illegible]

[illegible]

[illegible]

Sobel Edge Debug

Enter `sobelEdgeDetector`

```
Exit sobelEdgeDetector
```

Enter computeHistogram

```
Exit computeHistogram
```

Enter outputHistogram

Exit outputHistogram