

WIA2005 ALGORITHM DESIGN & ANALYSIS

Project Report

LECTURER NAME : DR. ASMIZA BINTI ABDUL SANI

COURSE OCCURRENCE: 1 **GROUP NAME**: 7

STUDENT NAME	MATRIC NO.
PANG CHONG WEN	U2005402/1
CHEONG YI FONG	U2005327/1
ZHAODONG LI	S2003637/1
CHIA SIAO WEI	U2005267/1
LEONG JING WEI	U2005251/1
NEIL LAI GUAN MING	U2005423/1

Table of Contents

Introduction	3
Description	4
Problem 1	4
Problem 2	7
Problem 3	10
Time complexity	13
Trie (String Matching Algorithm)	13
Held Karp Algorithm	13
Quicksort algorithm	13
Source Code	14
Results	26
Conclusion	47
Appendix	48
References	49

1. Introduction

Our team has assisted the Moonbucks Coffee Chain by applying IT in major business decisions during our tenure. The feasibility of the plan is analyzed, and clear recommendations are provided through the results of the analysis. First of all, we solve the problem of expanding the company, by analyzing the market conditions in many countries and their regions, and recommending the most suitable development sites. Secondly, according to the requirements of the company, we choose the company branch with the best location as the center point, which greatly reduces the transportation cost for the company. Finally, we once again combined many market reports and the results of transportation cost analysis to summarize the best suggestions for company expansion. Following, we will introduce the solutions in detail based on the three main issues raised by the company.

2. Description

Problem 1

Algorithm used: Web Scraping, Natural Language Processing, Trie String Matching

Python Library Applied: BeautifulSoup, nltk, pandas, pickle

API used: None

Description

In this part, we were tasked to analyze local economic and social situations from articles of 5 countries to ensure maximum profit. We are also required to plot related graphs to show the analysis result. The hypothesis applied is if there are more positive words, then the article is giving positive sentiment, if there are more negative words, then it is giving negative sentiment. Based on the sentiment, we have to rank which country is worth having branch expansion.

- 1. Each article is scraped using the BeautifilSoup library and all the titles, subtitles and each paragraph of the article is extracted and saved into a document file. All positive, negative and stop words are also scraped from websites and saved into document files. This step is to prevent constant scraping of the website but only to access the file in the directory and to reduce the time taken accessing the files.
- 2. Each word from the article is lemmatized using the nltk library. They are all tagged afterwards according to its part of speech (POS). This step reduces the words into its basic form and it is easier for the following string matching algorithm to identify the positive and negative words.
- 3. The original word count and distinct word count is calculated. The frequency of each word is also calculated and stored inside a dictionary.
- 4. Next, stopwords are removed from each article using the word list obtained above and the built-in stopwords from the nltk library.
- 5. All positive and negative words are inserted into the Tries object and the object is saved into a binary file. We counted all positive and negative words present in an article by a string matching algorithm using the Tries object obtained above.
- 6. The positive words percentage (PWS) is calculated as positive words count / (positive word count + negative word count). The overall sentiment of an article is graded according to the positive word percentage such that:

PWS < 20 → Very Negative

```
20 <= PWS < 40 → Negative

40 <= PWS < 60 → Neutral

60 <= PWS < 80 → Positive

PWS >= 80 → Very positive
```

7. The overall sentiment of a country is calculated as the average PWS of the 5 articles of each country. The overall sentiment of a country is also graded as the grading system above. The result will display the overall score of each country and its grade and is presented in a descending order.

Trie algorithm:

Trie is an ordered tree-like data structure which consists of nodes and edges like a tree. Each trie node except the root node will store an alphabet character and the end of the word node is marked with a special character. When inserting a key into Trie, every character is inserted as an individual node. If the input is an extension to the existing key, we need to construct a new node and append a special character as the end of the node. Each node or branch can have multiple branches. Trie can quickly search for a word as the words may share the common ancestors. When searching for a key in Trie, we compare each character and move down. The search will terminate if the key is not present or when it comes to the end of the node.

Pseudocode for Trie algorithm:

Begin

Initialize empty dictionary as root node of Trie

(Inserting)

For each character in input word

If character does not exist in head node of current node

Create new head node

Move pointer to head node

Append a special character to the current head node when there is no more input character to be inserted

(Searching)

Set starting pointer at root node

For each character in input search pattern

If character is not found in head node of current node

Pattern does not exist

Move pointer to head node

If special character is found in the current head node

Pattern exist

End

Problem 2

Algorithm used: Bellman-Held-Karp Algorithm

Python Library Applied: numpy, pandas, requests, json, itertools, gmplot

API used: Google Distance Matrix API

Description:

In this problem, we were tasked to decide the local central distribution center in each available country and **plot an optimal delivery route** for each delivery truck across all stores possible in the country. As requested, all deliveries have to start from and end at the distribution center. For the final outcome, we should calculate the **total distance** of delivery route for each of the countries.

- 1. The exact location information, which comprises name, url, street address, city, state, latitude and longitude, is imported using **pandas** libraries.
- 2. Specifically, we select one country and locate 6 stores by random within the country itself to compute the **distance matrix** in between the stores by using the Google Distance Matrix API and better visualize the dataset retrieved.
- 3. The concept of locating the local central distribution center will be the store location which has the **shortest total distance from all store points**.
- 4. The following move will be looking for the optimal delivery route across all stores possible in the country. We consider the problem similar to the typically-known **Traveling Salesman Problem (TSP)** and **Bellman-Held-Karp algorithm** is used to solve the problem.
- 5. The final outcome will display the optimal and shortest delivery route across the stores within the country, and also the total (shortest) distance of the route the delivery truck has to travel.

Bellman-Held-Karp algorithm:

Bellman-Held-Karp algorithm is a bottom up dynamic programming approach in solving traveling salesman problems. It starts with the smallest function calls, calculates the cost and slowly builds itself up to solve more complex function calls. Since the problem ends up at the start node, the simplest function calls will be computing the cost of each node going back to the start node, each with an empty subset. We use a distance matrix to enumerate all the function calls that lead one node to another. The function calls become complex when the subset size grows bigger. Dynamic programming with memoization helps us to eliminate the repeated work in computing the function calls with the same

subproblems. For each function call, we store the distance in a dictionary C with a set bit as key generated from the node index, and we refer to the value everytime we encounter the same subproblem.

In this program, we represent a set of vertices using bits of an integer. For example, the set $\{0,3,4\}$ can be represented by $2^0 + 2^3 + 2^4 = 11001_2$. Therefore, in the program, we use 1 << k to shift the bit 1 to the correct position.

Pseudocode for Bellman Held-Karp algorithm:

In this program, our start node is fixed at index = 0

```
Function Held-Karp algorithm (distance matrix):
        Set n = length of distance matrix
        C = \{ \}
        For each node in range(n) starting from 1:
                #Save the distance from node to start node in dictionary
                C[(\text{set bit, node})] = (\text{distance, 0})
        For subset size from 2 to n-1:
                For each subset in set of node in range(1,n) with the subset size:
                         #Find shortest distance to get to this subset
                         For k in subset:
                                 C[(\text{set bit, k})] = \min \{C[(\text{set bit-k, m})] + \text{distance}(m,k) \mid
m= subset -k }
        #Calculate shortest distance
        res = []
        For k in range 1 to n:
                Append (C[(set bit, k)][0] + distance(k,0), k) to res
        Cost, parent = min(res)
```

Backtrack to find full path and total distance using cost and parent

Problem 3

Algorithm used: Quicksort Algorithm **Python Library Applied:** pandas

API used: None

Description:

In this problem, we are required to determine the final ranking of the countries where new stores can be located based on the local economic and social situation of the country as well as the total journey made for deliveries of the country.

- 1. Two dictionaries, the sentiment dictionary and the distance dictionary, are initialized with the results obtained in Question 1 and Question 2 respectively.
- 2. Perform min-max normalization on the average PWS in the sentiment dictionary. Since the country with a higher average PWS will have a higher score, the lowest average PWS will be the min value which is transformed into 0 while the highest average PWS will be the max value which is transformed into 1 and others will get transformed into decimals between 0 and 1.
- 3. Perform min-max normalization on the distance in the distance dictionary. Since the country with a shorter total distance will have a higher score, the longest distance will be the min value which is transformed into 0 while the shortest total distance will be the max value which is transformed into 1 and others will get transformed into decimals between 0 and 1.
- 4. The weights for both sentiment and total distance are set to 0.5. Then, the weight is applied to each normalized score in the sentiment dictionary and the distance dictionary. The weighted sentiment score and weighted distance score for each country are summed up to obtain its final score.
- 5. The probability of each country being chosen to have expansion among the 6 countries is computed by dividing its respective score with the total score of all the 6 countries.
- 6. The rank of the countries are sorted using a quicksort algorithm based on their respective final score.
- 7. Eventually, the ranking of the most recommended country to have expansion is displayed in the form of a dataframe along with their respective average PWS, total journey for deliveries, score obtained and probability.

Quicksort algorithm:

QuickSort is a Divide and Conquer algorithm. It picks an element as pivot and partitions the given array around the picked pivot. Generally, there are 4 different versions of quickSort that pick pivot in different ways.

- 1. Pick the first element as pivot.
- 2. Pick the last element as pivot.
- 3. Pick a random element as pivot.
- 4. Pick median as pivot.

The key process in quickSort is **partition**(). Target of partitions is, given an array and an element x of array as pivot, put x at its correct position and put all smaller elements (< x) before x, and put all greater elements (> x) after x. All this should be done in linear time.

Partition Algorithm. There can be many ways to partition. One of the ways is that we start from the leftmost element and keep track of the index of smaller (or equal to) elements as i. While traversing, if we find a smaller element, we swap the current element with arr[i]. Otherwise we ignore the current element.

Pseudocode for Quicksort algorithm:

```
//low = starting indexp; high = ending index

quickSort(arr[], low, high) {
    if (low < high) {
        //pi is partitioning index, arr[pi] is now at the right place.

        pi = partition(arr, low, high);
        quickSort(arr, low, pi - 1); // Before pi
        quickSort(arr, pi + 1, high); // After pi
    }
}

// This function takes last element as pivot, places the pivot element at its correct position in sorted array, and places all smaller (smaller than pivot) to left of pivot and all greater elements to right of pivot
partition (arr[], low, high)
{
// pivot (Element to be placed at right position)
pivot = arr[high];</pre>
```

```
 \begin{split} &i = (low - 1) \text{ } /\!/ \text{ Index of smaller element and indicates the } \\ /\!/ \text{ right position of pivot found so far } \\ &for (j = low; j <= high- 1; j++) \{ \\ /\!/ \text{ If current element is smaller than the pivot } \\ &if (arr[j] < pivot) \{ \\ &i++; \text{ } /\!/ \text{ increment index of smaller element } \\ &swap arr[i] \text{ and } arr[j] \\ & \} \\ &swap arr[i+1] \text{ and } arr[high]) \\ &return (i+1) \\ & \} \end{aligned}
```

3. Time complexity

Trie (String Matching Algorithm)

The time complexity of inserting in Trie is O(n) where n is the length of the input string. When inserting a key into Trie, we need to insert each key in a single node.

The time complexity of searching in Trie is O(m) where m is the length of the pattern. When searching for a pattern, we have to move down to track each node only once in the trie.

Held Karp Algorithm

The time complexity of the Held-Karp algorithm is $O(n^2 cdot 2^n)$. For the loop where we compute for each subset in the given subset size from 2 to n, it takes $O(2^n)$. This is calculated by, for every iteration, we decide to in and out for the element, so it's 2, so it will be $2x2x2x2x... = 2^n$. For each execution of the cost function, we compute not more than n values based on the values obtained from the previous step, this takes O(n).

Quicksort algorithm

The best and average case time complexity of the Quicksort algorithm is $O(nlog_2n)$. Everytime the partition happens, the pivot will be swapped to the middle of the list and it is the median of the list. Because this algorithm belongs to the divide and conquer algorithm. In result, the partition will happen log_2n time. And each time, the index j will go through all the elements which are n times. Therefore it will be $n * log_2n$.

The worst case time complexity of the Quicksort algorithm is $O(n^2)$. What if the list has already been sorted, and the pivot starts from the most left or right. After the partition, the pivot is always swapped to the next nearby index. Which means each of the partitions, index j will go through the current number of element-1 times. Therefore the formula will be n+(n-1)+(n-2)+(n-3) ... +1=n(n+1)/2, after simplify will be n^2 .

4. Source Code

Question 1

```
1 # Web Scraping Lib
2 import requests
 3 from bs4 import BeautifulSoup
4 from urllib.request import Request, urlopen
5 import lxml
6 import ssl
 7 ssl. create default https context = ssl. create unverified context
9 # Store Object lib
10 import pickle
12 # NLP Lib
13 import nltk
14 from nltk.stem import WordNetLemmatizer
15 from nltk.corpus import wordnet
16
17 # General Lib
18 import re
19 from itertools import chain
20 import pandas as pd
21 import plotly.express as px
 1 # Required Downloads
2 nltk.download('punkt')
3 nltk.download('stopwords')
4 nltk.download('wordnet')
 5 nltk.download('averaged_perceptron_tagger')
```

```
2 class Trie:
def __init__(self):
   self.head = {}
6 def insert(self, word):
    cur = self
    for char in word:
      if char not in cur.head:
        cur.head[char] = Trie()
       cur = cur.head[char]
    cur.head['*'] = True
   def search(self, pattern):
     for char in pattern:
      if char not in cur.head:
      cur = cur.head[char]
     if '*' in cur.head:
   def insertAll(self, words):
     for i in words:
       self.insert(i)
```

```
1 # Scrap stop words, positive words and negative words
3 def getStopWords():
4 url = 'https://bit.ly/38uiVQH'
    stop words = requests.get(url).text.split()
    saveObj(stop_words, "Stop Words")
    return stop words
9 def getPosWords():
    url = 'https://bit.ly/3173BfM'
    html_text = requests.get(url).text
12
13
    soup = BeautifulSoup(html text, 'lxml')
    division = soup.find("div", class = 'entry-content')
15
    paras = list(division.find all('p'))[3:-2]
    pos_words = [para.text.lower().replace('\xa0', '').split(', ') for para in paras]
17
18
    pos_words = list(chain.from_iterable(pos_words))
19
    pos words = [word.strip() for word in pos words]
20 return pos_words
```

```
3 if nltk_tag.startswith('J'):
           return wordnet.ADJ
           elif nltk_tag.startswith('V'):
           return wordnet.VERB
           elif nltk_tag.startswith('N'):
             return wordnet.NOUN
           elif nltk_tag.startswith('R'):
             return wordnet.ADV
             return None
       14 def lemmatize(text):
           lemmatizer = WordNetLemmatizer()
           nltk_tagged = nltk.pos_tag(nltk.word_tokenize(text.lower()))
           wordnet_tagged = map(lambda x: (x[0], nltk_pos_tagger(x[1])), nltk_tagged)
           lemmed_sent = []
           for word, tag in wordnet_tagged:
             if tag is None:
                lemmed_sent.append(word)
               lemmed_sent.append(lemmatizer.lemmatize(word, tag))
           return lemmed sent
         2 def scrapText(url, header_loc, taglist, filename):
         req = Request(url, headers={'User-Agent': 'Mozilla/5.0'})
           webpage = urlopen(req).read()
            soup = BeautifulSoup(webpage, 'lxml')
           text = ''
           headers = soup.find(header_loc[0], class_ = header_loc[1])
           headers = headers.find_all(re.compile('^h[1-6]$'))
           for header in headers:
            text += header.text + '\n'
           for i in range(len(taglist)):
            divisions = soup.find_all(taglist[i][0], class_ = taglist[i][1])
 1 # Ma 16
              for division in divisions:
               naras = division.find all('n')
22 def getNegWords():
  html_text = requests.get(url).text
   soup = BeautifulSoup(html_text, 'lxml')
   division = soup.find("div", class_ = 'entry-content')
   paras = list(division.find_all('p'))[1:-1]
  neg_words = [para.text.lower().replace('\xa0', '').split(', ') for para in paras]
   neg_words = list(chain.from_iterable(neg_words))
  neg_words = [word.strip() for word in neg_words]
33 return neg_words
2 def filterStopWords(lst, stop_words_list):
filtered = [i for i in lst if i[\theta] not in (stop_words_list and nltk.corpus.stopwords.words('english'))] ) as f:
   stop_word_num = len(lst) - len(filtered)
         pos_words_found_num = len(pos_words_found)
         neg_words_found_num = len(neg_words_found)
         pos_word_percentage = float(pos_words_found_num) * 100 / (pos_words_found_num + neg_words_found_num)
         pos_word_percentage = round(pos_word_percentage, 2)
         sum_percentage += pos_word_percentage
         sentiment = grade[int(pos_word_percentage // 20)]
```

2 def nltk_pos_tagger(nltk_tag):

```
62 dataframe.sort_values(by = 'Avg PWS (%)', ascending = False, inplace = True, ignore_index = True)
63 display(dataframe)
64
65 fig = px.bar(x = dataframe['Country'], y = dataframe['Avg PWS (%)'], labels = dict(x='Country', y = 'Avg PWS (%)'), title = f"Bar Chart of comparing average PWS (%) between countries")
66 fig.show()
67
68 dataframe.to_csv('_content/drive/MyOrive/Colab Notebooks/Overall Output')
```

```
df = df.append(('Article' : name,

'Original Words Count' : ori_word_count,
'Stop Words Count' : stop_word_num,

'Positive Words Count' : pos_words_found_num,

'Negative Words Count' : pos_word_percentage,
'Overall Sentiment' : sentiment}, ignore_index = True)

display(df)

dis
```

Question 2

2.1 Below shows the code of computing distance matrix

```
def calculate distance matrix(stores):
  distance_matrix= []
  for i in range(len(stores)):
    ori = stores.iloc[i]
    des_list=[]
    for j in range(len(stores)):
       des = stores.iloc[i]
       #update the parameter to be passed into distance matrix
       param= {
         'origins':str(ori[latitude])+","+str(ori[longitude']), # pair up first location latitude and longitude
         'destinations': str(des['latitude'])+","+ str(des['longitude']), # pair up second location latitude and
longitude
         'mode': 'driving'.
         'key': API_KEY
       }
       response = requests.get(base_url, params = param)
       r = response.json()
       des_list.append(r['rows'][0]['elements'][0]['distance']['value'])
       # only get the distance between the 2 points
    distance_matrix.append(des_list)
  return distance_matrix
```

2.2 Below shows the code of finding distribution center

find local distribution center, the location having shortest total distance from all point is the center

```
def find_distribution_center(distance_matrix):
    cost = {}

for i in range(len(distance_matrix)):
    name = stores['name'].iloc[i]
    total_distance=0
    for x in distance_matrix[i]:
        total_distance +=x

    cost[name]=total_distance

center = min(cost, key=cost.get)
# getting the store which has min length fromall stores as the distribution center
distribution_center = stores[stores['name']==center] # retrieving info from dataset on distribution center

center_index = distribution_center.index[0]
print(center)
# rearrange data so that distribution center is at the first index
b, c = stores.iloc[0].copy(), stores.iloc[center_index].copy()
```

```
stores.iloc[0],stores.iloc[center_index] = c,b
distribution_center = stores[stores.index==0]
return distribution_center
```

2.3 Below shows the code of held-karp algorithm

dynamic programming with memoization def held_karp(dists): n = len(dists)# Maps each subset of the nodes to the cost to reach that subset, as well # as what node it passed before reaching this subset. # Node subsets are represented as set bits. # format in C: '(Set bit, Subset), (Cost, Parent)' $C = \{\}$ # Set transition cost from initial state for k in range(1, n): C[(1 << k, k)] = (dists[0][k], 0)# Iterate subsets of increasing length and store intermediate results # in classic dynamic programming manner for subset size in range(2, n): for subset in itertools.combinations(range(1, n), subset_size): # Set bits for all nodes in this subset # we encode each set into binary $\# \text{ eg} : \{0,3,4\} = 11001$ bits = 0for bit in subset: bits $= 1 \ll$ bit # Find the lowest cost to get to this subset for k in subset: prev = bits & $\sim (1 << k)$ res = []for m in subset: if m == 0 or m == k: continue res.append((C[(prev, m)][0] + dists[m][k], m)) $C[(bits, k)] = \min(res)$ #We're interested in all bits but the least significant (the start state) bits = (2**n-1)-1

```
# Calculate optimal cost
res = []
for k in range(1, n):
  res.append((C[(bits, k)][0] + dists[k][0], k))
opt, parent = min(res)
# Backtrack to find full path
path = []
path.append(0)
for i in range(n - 1):
  path.append(parent)
  new_bits = bits & \sim (1 << parent)
  \_, parent = \mathbb{C}[(bits, parent)]
  bits = new\_bits
# Add implicit start state
path.append(0)
return opt, list(reversed(path))
```

2.4 Below shows the code of plotting the stores location on map

```
def gmplot_stores(stores, filename):
    map =
gmplot.GoogleMapPlotter(float(distribution_center.latitude), float(distribution_center.longitude), 4, apikey=
API_KEY)

# plot stores
for i in range(len(stores)):
    s = stores.iloc[i]
    if i ==0:
        map.marker(s['latitude'], s['longitude'], color='red', label=i, info_window=s['name'])
    else:
        map.marker(s['latitude'], s['longitude'], color='blue', label=i, info_window='Center: " + s['name'])

map.draw("/content/drive/MyDrive/Algo/"+filename)
```

2.5 Below shows the code of plotting the delivery path on map

```
def gmplot_paths(stores,route,filename):
  map =
gmplot.GoogleMapPlotter(float(distribution center.latitude),float(distribution center.longitude),4,apikey=
API KEY)
  # plot stores
  for i in range(len(stores)):
    s = stores.iloc[i]
    map.marker(s['latitude'],s['longitude'],color='blue',label=i,info_window=s['name'])
  # plot distribution center
  # map.marker(float(distribution_center.latitude),float(distribution_center.longitude),color='orange')
  #plot route
#map.directions([float(distribution_center.latitude),float(distribution_center.longitude)],[float(stores.iloc[4]
['latitude']),float(stores.iloc[4]['longitude'])],color='red')
  for i in range(len(route)-1):
    start_index = route[i]
    end index=route[i+1]
    starting_point = [float(stores.iloc[start_index]['latitude']),float(stores.iloc[start_index]['longitude'])]
    end_point=[float(stores.iloc[end_index]['latitude']),float(stores.iloc[end_index]['longitude'])]
    map.directions(starting_point,end_point,color='black')
  map.draw("/content/drive/MyDrive/Algo/"+filename)
```

Question 3

3.1 Below shows the code of to import the Pandas library and initialize the sentiment dictionary obtained in Question 1 as well as the total distance dictionary obtained in Question 2

```
# import pandas library (can remove after integrating)
import pandas as pd

# use the average PWS of each country obtained from Question 1
sentiment_dict = {'AR': 56.28, 'CA': 75.57, 'CN': 63.05, 'JP': 80.77, 'US': 75.69}

# use the total distance of each country obtained from Question 2
distance_dict = {'AR': 22495, 'CN': 5145492, 'JP': 1272783, 'CA': 5475049, 'US': 16583822}

# reuse the lst in Question 1
lst = ['AR', 'CA', 'CN', 'JP', 'US']
```

3.2 Below shows the code of quicks ort algorithm

```
# Function to find the partition position
def partition(array, low, high):
 # Choose the rightmost element as pivot
 pivot = array[high]
 # Pointer for greater element
 i = low - 1
 #Traverse through all elements to compare each element with pivot
 for j in range(low, high):
  if array[j] <= pivot:</pre>
   # If element is smaller than pivot, swap it with the greater element pointed by i
   i = i + 1
   # Swapping element at i with element at j
   (array[i], array[j]) = (array[j], array[i])
 #Swap the pivot element with the greater element specified by i
 (array[i + 1], array[high]) = (array[high], array[i + 1])
 # Return the position from where partition is done
 return i + 1
# Function to perform quicksort
def quick sort(array, low, high):
 if low < high:
  # Find pivot element (element < pivot are on the left, element > pivot are on the right)
  pi = partition(array, low, high)
  # Recursive call on the left of pivot
  quick_sort(array, low, pi - 1)
  # Recursive call on the right of pivot
```

```
quick\_sort(array, pi + 1, high)
```

3.3 Below shows the code of min-max normalization

```
# to get the minimum value in the dictionary
def getMin(dict):
 firstKey = str(list(dict.keys())[0])
 min = dict[firstKey]
 for key in dict:
  if (dict[key] < min):</pre>
   min = dict[key]
 return min
# to get the maximum value in the dictionary
def getMax(dict):
 max = 0
 for key in dict:
  if (dict[key] > max):
   max = dict[key]
 return max
def minMaxNormalization(min, max, value):
 return ((value - min) / (max - min))
```

3.4 Below shows the code of applying weighted sum model

```
# Step 1: apply weight to each normalized score in the dictionary
def apply Weight(dict, weight):
    weighted_dict = {}
    for key in dict:
        weightedScore = dict[key] * weight
        weighted_dict[key] = weightedScore
    return weighted_dict
# Step 2: sum up the weighted sentiment score and weighted distance score to obtain the final score
for each country
def sumWeightedScore(weightedPWS_dict, weightedDistance_dict):
    finalScore_dict = {}
    for country in weightedPWS_dict:
        finalScore = round((weightedPWS_dict[country] + weightedDistance_dict[country]), 2)
        finalScore_dict[country] = finalScore
    return finalScore_dict
```

3.5 Below shows the code of calculating probability and analyze ranking

```
# calculate the probability of a country to be chosen to have an expansion among the 6 countries def computeProbability(finalScore_list): totalFinalScore = sum(finalScore_list)
```

```
probability list = []
 for score in finalScore list:
  probability = round((score / totalFinalScore), 4)
  probability_list.append(probability)
 return (dict(zip(lst, probability_list)))
# sort the countries based on thier respective final score
def analyseRanking(finalScore list, finalScore dict):
 quick_sort(finalScore_list, 0, (len(finalScore_list)-1))
 rank dict = \{\}
 for i in range(len(finalScore_list)-1, -1, -1):
  for country in finalScore_dict:
   if (finalScore_list[i] == finalScore_dict[country]):
     rank_dict[country] = finalScore_list[i]
 return rank_dict
# display the ranking of countries where new stores can be located in the form of dataframe
def displayRanking(rank_dict, sentiment_dict, distance_dict, probability_dict):
 rank_num = [1, 2, 3, 4, 5]
 count = 0
 df = pd.DataFrame(columns = ['Ranking', 'Country', 'Avg PWS (%)', 'Total journey for deliveries
(miles)', 'Score', 'Probability'])
 for country in rank_dict:
  df = df.append({'Ranking': rank_num[count],
            'Country': country,
            'Avg PWS (%)': sentiment dict[country],
             "Total journey for deliveries (miles)": distance_dict[country],
             'Score': rank_dict[country],
            'Probability': probability_dict[country]},
            ignore index = True)
  count += 1
 df = df.set_index("Ranking")
 print("Ranking of most recommended country to have expansion:\n")
 display(df)
 country_name = {'AR': 'Argentina', 'CA': 'Canada', 'CN': 'China', 'JP': 'Japan', 'US': 'United States'}
 print(f"\nThe most recommended country to have expansion is
{country name[list(rank dict.keys())[0]]}.")
 print(f"The least recommended country to have expansion is
{country_name[list(rank_dict.keys())[4]]}.")
```

3.6 Below shows the driver code to solve Question 3

```
# Perform min-max normalization on the average PWS obtained in Question 1
minPWS = getMin(sentiment_dict)
maxPWS = getMax(sentiment dict)
normalizedPWS_dict = {}
for country in sentiment_dict:
 normalizedPWS = minMaxNormalization(minPWS, maxPWS, sentiment_dict[country])
 normalizedPWS\_dict[country] = normalizedPWS
# Perform min-max normalization on the total distance obtained in Question 2
minDistance = getMin(distance_dict)
maxDistance = getMax(distance_dict)
normalizedDistance dict = {}
for country in distance_dict:
 normalizedDistance = minMaxNormalization(maxDistance, minDistance, distance dict[country])
 normalizedDistance\_dict[country] = normalizedDistance
# Apply weighted sum model
# both weight of the sentiment and distance are the same (0.5)
weight_sentiment = 0.5
weight distance = 0.5
weightedPWS_dict = applyWeight(normalizedPWS_dict, weight_sentiment)
weightedDistance_dict = applyWeight(normalizedDistance_dict, weight_distance)
finalScore_dict = sumWeightedScore(weightedPWS_dict, weightedDistance_dict)
# Compute probability of a country to be chosen to have expansion among the 6 countries
finalScore_list = list(finalScore_dict.values())
probability_dict = computeProbability(finalScore_list)
# Analyse ranking of countries using Quicksort Algorithm
rank_dict = analyseRanking(finalScore_list, finalScore_dict)
# Display the ranking
displayRanking(rank_dict, sentiment_dict, distance_dict, probability_dict)
```

5. Results

From the sample dataset, we choose Argentina(AR), China(CN), Japan(JP), Canada(CA) and the United States(US) to analyze. Below are our findings for each country.

Argentina (AR)

1. Below shows the analysis based on 5 articles about Argentina.

	Original Words Count	Distinct Words Count	Stop Words Count	Positive Words Count	Negative Words Count	Positive Words Percentage (%)	Overall Sentiment
Article						(%)	
AR1	1854	833	77	54	46	54.00	Neutral
AR2	2243	899	80	59	49	54.63	Neutral
AR3	2328	1137	70	61	44	58.10	Neutral
AR4	3407	1679	92	91	63	59.09	Neutral
AR5	2294	1023	80	80	64	55.56	Neutral

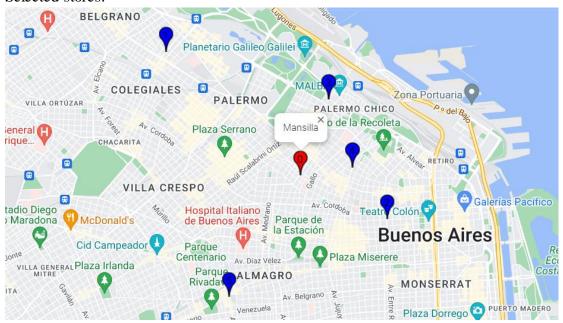
2. Below shows the graphs based on analysis on Argentina.





3. Below shows the location of the stores selected in Argentina.

Selected stores:



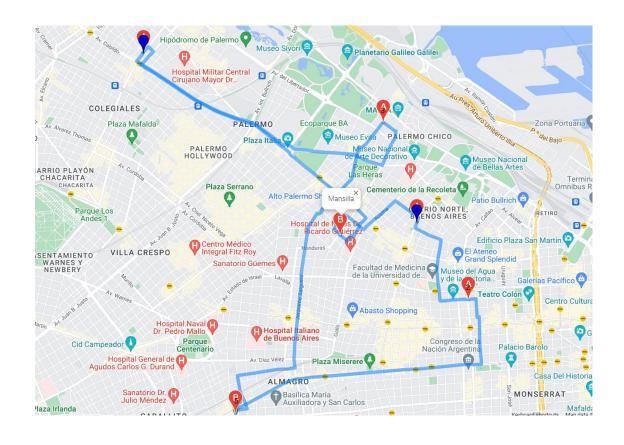
4. Below shows the distance matrix, shortest path and total distance for the delivery.

Distance matrix:

[[0, 4864, 5088, 2315, 2735, 5497], [4688, 0, 9180, 5043, 6827, 7257], [4846, 7320, 0, 3752, 2506, 4810], [2146, 4431, 2536, 0, 1835, 3590], [2557, 5609, 1821, 1662, 0, 4865], [5559, 7257, 5080, 4010, 4571, 0]]

Shortest path: [0, 4, 2, 5, 3, 1, 0] Total distance: 22495 miles

5. Below shows the plotting of the path for the delivery.



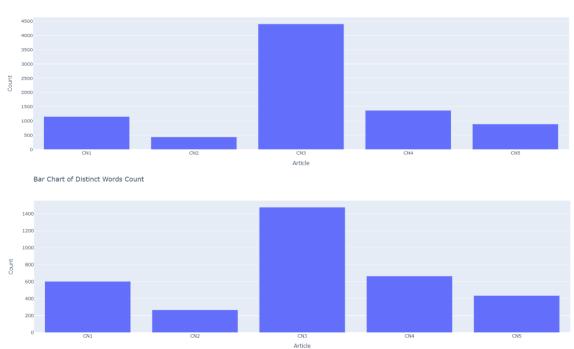
China (CN)

1. Below shows the analysis based on 5 articles about China.

	Original Words Count	Distinct Words Count	Stop Words Count	Positive Words Count	Negative Words Count	Positive Words Percentage (%)	Overall Sentiment
Article							
CN1	1151	603	56	38	27	58.46	Neutral
CN2	436	267	36	8	18	30.77	Negative
CN3	4401	1479	69	87	27	76.32	Positive
CN4	1369	666	56	47	25	65.28	Positive
CN5	888	436	48	38	7	84.44	Very Positive

2. Below shows the graphs based on analysis on China.

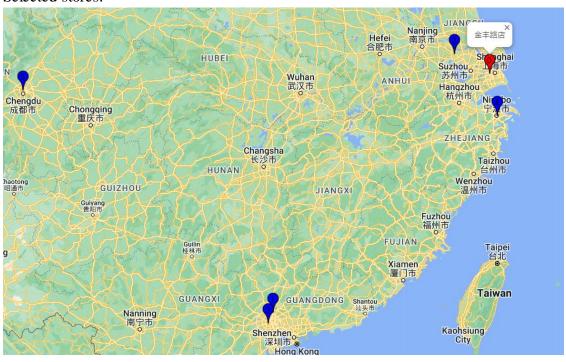






3. Below shows the location of the stores selected in China.

Selected stores:

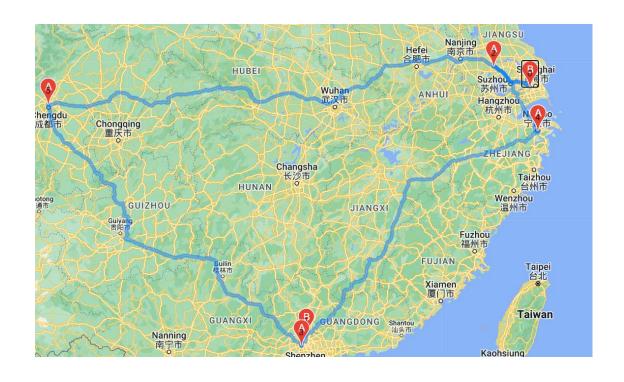


4. Below shows the distance matrix, shortest path and total distance for the delivery. Distance matrix:

[[0, 1454531, 159398, 1496811, 313464, 1790801], [1472495, 0, 1442491, 56802, 1376248, 1608345], [160726, 1408470, 0, 1450750, 213040, 1945721], [1516630, 57968, 1486625, 0, 1424707, 1590988], [312993, 1334922, 212592, 1377203, 0, 2040407], [1790342, 1610486, 1944733, 1591504, 2034859, 0]]

Shortest path: [0, 2, 4, 1, 3, 5, 0] Total distance: 5145492 miles

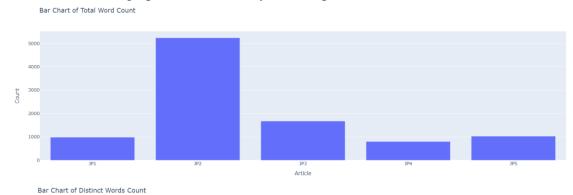
5. Below shows the plotting of the path for the delivery.

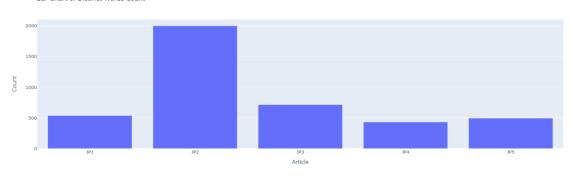


1. Below shows the analysis based on 5 articles about Japan.

Article	Original Words Count	Distinct Words Count	Stop Words Count	Positive Words Count	Negative Words Count	Positive Words Percentage (%)	Overall Sentiment
ID4	005	507		50		04.75	Very
JP1	985	537	55	50	9	84.75	Positive
JP2	5240	1999	76	108	60	64.29	Positive
JP3	1675	715	66	49	14	77.78	Positive
JP4	800	431	52	48	11	81.36	Very Positive
JP5	1028	495	55	44	2	95.65	Very Positive

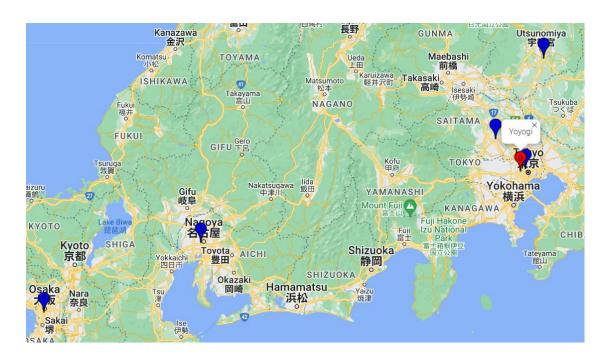
2. Below shows the graphs based on analysis on Japan.







3. Below shows the location of the stores selected in Japan.

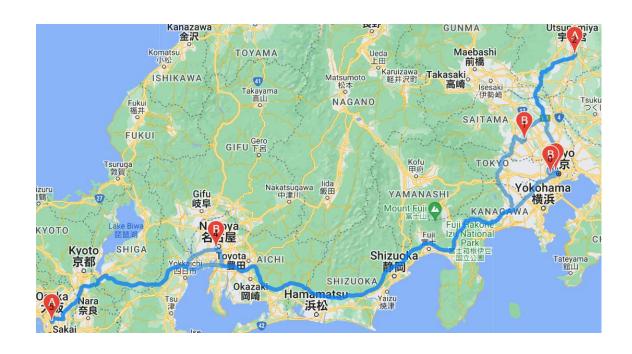


4. Below shows the distance matrix, shortest path and total distance for the delivery. Distance matrix:

[[0, 52276, 120817, 6305, 349744, 503170], [51231, 0, 100443, 42880, 377332, 530757], [121155, 101217, 0, 123828, 467015, 620440], [5553, 43312, 123568, 0, 344347, 497772], [350696, 378231, 467420, 345753, 0, 171271], [501727, 529262, 618451, 496784, 171751, 0]]

Shortest path: [0, 3, 4, 5, 1, 2, 0] Total distance: 1272783 miles

5. Below shows the plotting of the path for the delivery.



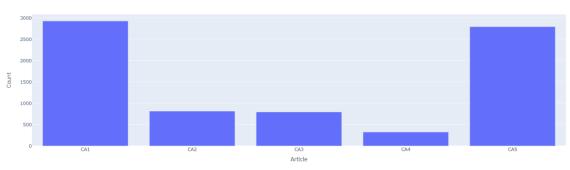
Canada(CA)

1. Below shows the analysis based on 5 articles about Canada.

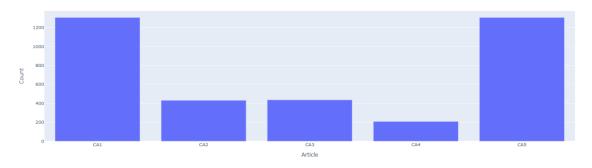
	Original Words Count	Distinct Words Count	Stop Words Count	Positive Words Count	Negative Words Count	Positive Words Percentage (%)	Overall Sentiment
Article							
CA1	2928	1305	87	92	42	68.66	Positive
CA2	815	431	65	34	8	80.95	Very Positive
CA3	795	436	50	29	11	72.50	Positive
CA4	325	208	43	15	2	88.24	Very Positive
CA5	2794	1305	65	79	38	67.52	Positive

2. Below shows the graphs based on analysis on Canada.





Bar Chart of Distinct Words Count



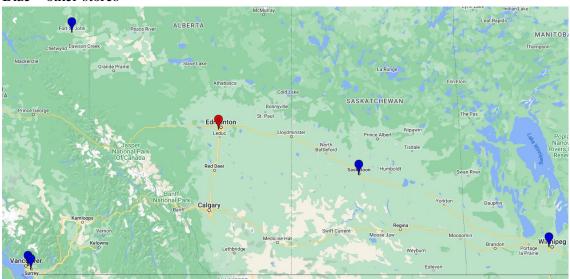


3. Below shows the location of the stores selected in Canada.

Selected stores:

Red - distribution center

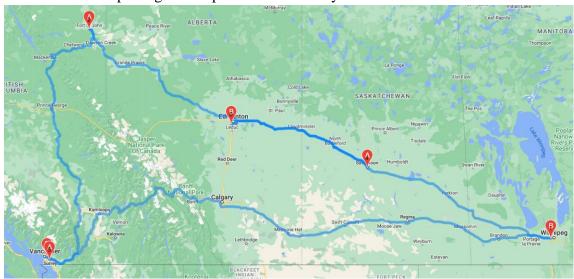
Blue - other stores



4. Below shows the distance matrix, shortest path and total distance for the delivery. Distance matrix:

[[0, 768288, 1174347, 1554417, 537454, 1536895], [768452, 0, 1941540, 2285230, 1304647, 2267708], [1180260, 1948093, 0, 1212592, 666416, 1195070], [1555481, 2283062, 1212167, 0, 1158667, 26083], [538128, 1305961, 665135, 1160154, 0, 1142632], [1537753, 2265333, 1194439, 31806, 1140938, 0]]

Shortest path: [0, 4, 2, 3, 5, 1, 0] Total distance: 5475049 miles 5. Below shows the plotting of the path for the delivery.



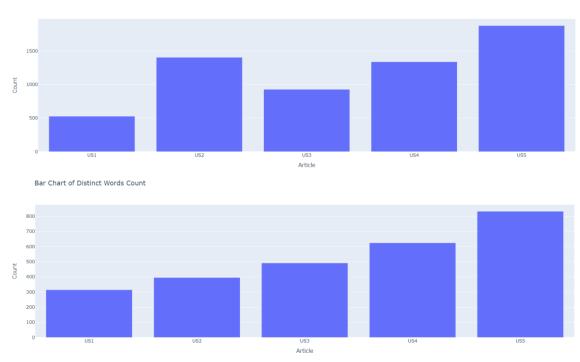
United States (US)

1. Below shows the analysis based on 5 articles about United States.

	Original Words Count	Distinct Words Count	Stop Words Count	Positive Words Count	Negative Words Count	Positive Words Percentage (%)	Overall Sentiment
Article							
US1	527	314	58	15	4	78.95	Positive
US2	1404	395	43	33	12	73.33	Positive
US3	927	491	66	35	22	61.40	Positive
US4	1338	624	46	40	2	95.24	Very Positive
US5	1877	832	69	73	32	69.52	Positive

2. Below shows the graphs based on analysis on United States.

Bar Chart of Total Word Count





3. Below shows the location of the stores selected in the United States.

Selected stores:

Red - distribution center

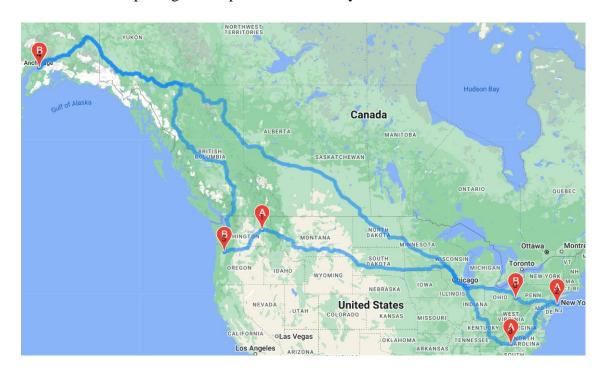
Blue - other stores



4. Below shows the distance matrix, shortest path and total distance for the delivery. Distance matrix:

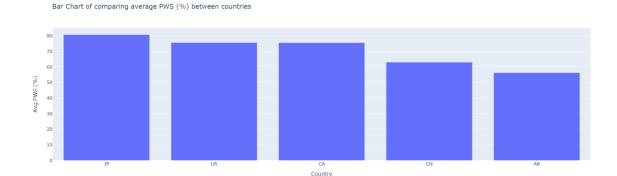
[[0, 4023687, 952149, 731749, 6970627, 4439804], [4023342, 0, 4150928, 3550606, 3834332, 597534], [954670, 4184828, 0, 623001, 7059979, 4730504], [731725, 3585420, 622627, 0, 6460571, 4131097], [6975003, 3837312, 7069030, 6468708, 0, 3929916], [4437457, 594843, 4729351, 4129029, 3924529, 0]]

Shortest path: [0, 2, 3, 4, 5, 1, 0] Total distance: 16583822 miles 5. Below shows the plotting of the path for the delivery.



Below shows the overall sentiment for each country calculated from Question 1.

	Avg PWS (%)	Overall Sentiment
Country		
JP	80.77	Very Positive
US	75.69	Positive
CA	75.57	Positive
CN	63.05	Positive
AR	56.28	Neutral



Below shows the total distance for the delivery in each country calculated from Question 2.

Country	Total Distance (miles)		
AR	22495		
CN	5145492		
JP	1272783		
CA	547049		
US	16583822		

Below shows the probability of a country that has a good local economic and social situation with the lowest optimal delivery calculated from Question 3.

Ranking of most recommended country to have expansion:						
	Country	Avg PWS (%)	Total journey for	deliveries (miles)	Score	Probability
Ranking						
1	JP	80.77		1272783	0.96	0.3127
2	CA	75.57		5475049	0.73	0.2378
3	AR	56.28		22495	0.50	0.1629
4	CN	63.05		5145492	0.48	0.1564
5	US	75.69		16583822	0.40	0.1303
	The most recommended country to have expansion is Japan. The least recommended country to have expansion is United States.					

6. Conclusion

In short, we use Web Scraping, NLP and Tries algorithm to analyze the local economic and social situations of five countries which are Argentina(AR), China(CN), Japan(JP), Canada(CA) and the United States(US) based on the overall sentiment of online news websites for each country. With this method, we are able to see the feedback and economic trends of a country to maximize the profit of the business. It is best to run a business where the country has a positive social situation and stable economy. From our result, Japan is the country with the best overall sentiment which is very positive while Argentina only has neutral overall sentiment compared to three other countries whose overall sentiment is positive.

Besides, we used Google Distance Matrix API and Held-Karp algorithm to further compute the distance matrix and optimal delivery route necessary to reduce the traveling costs for each delivery truck. It is indeed beneficial for logistics management for business or commercial companies in each country to manage their branch stores well and boost their products' marketing in a more efficient way. By using a dynamic approach, our solution can scale better when the number of delivery locations increases as the country expands in large scales in the future compared to brute force. As for the final outcome shown under the "results" section, we can see that the United States of America has the longest distance delivery route (16583822 kilometers) while Argentina has the shortest path (22495 kilometers) across the stores within the country itself. However, our result changes for every execution as we randomized the stores selected in each country.

According to the final output generated, the ranking of most recommended countries to have expansion is Japan, Canada, Argentina, China and the United States in order. The ranking is sorted using the quicksort algorithm based on the final score computed after doing normalization and applying the weighted sum model. The most recommended country to have expansion is Japan with the score of 0.92 and probability of 0.3127 whereas the least recommended country to have expansion is the United States with the score of 0.40 and the probability of 0.1303. The ranking of the countries is displayed in the data frame format along with their respective average PWS, total journey for deliveries, score as well as probability.

7. Appendix

Brainstorming for question 1:

https://drive.google.com/file/d/1160vOvKITJh0AMXbQb3Ve5_6t4jCW9UF/view?usp=sharing

Brainstorming for question 2:

https://drive.google.com/file/d/1L2QSusPoEAERgqOn05Jd8s_ru-QH-faY/view?usp=sharing

Brainstorming for question 3:

https://drive.google.com/file/d/1TkJS9EW7p1EWwr76DsCA2rD0N1zRHuhB/view?usp=sharing

Code for question 1:

 $\underline{https://colab.research.google.com/drive/15qFC6NvemQBXnhTF9Olt0GiS0nI5MRBL?usp=sharing}$

Code for question 2:

https://colab.research.google.com/drive/19oE_c4rYZRjCqIi9C3202pGzD97okiqE?usp=sharing

Code for question 3:

 $\frac{https://colab.research.google.com/drive/1cdlZKVeY0YwKSC4nIDB5Pzihhcw-AaLR?usp=sharing}{AaLR?usp=sharing}$

8. References

Question 1:

https://bit.ly/3NexlDz

https://bit.ly/3wzao8q

https://on.cfr.org/3wvlziu

https://bit.ly/3MD3gxw

https://bit.ly/3NsEJLE

https://tgam.ca/3FBXg5n

https://bit.ly/3wuToQF

https://bit.ly/3PBHNGS

https://bit.ly/3wIiLTz

https://bit.ly/3NiCElE

https://bit.ly/3yuB6Az

https://bit.ly/3NoEYXW

https://bit.ly/3N8xOH5

https://bit.ly/3sTtt2T

https://bit.ly/3lxy3jj

https://bit.ly/39OWUMR

https://bit.ly/3wlYc9U

https://brook.gs/3G7erMz

https://bit.ly/3PsNHu9

https://bit.ly/39FCS7w

https://bit.ly/39OJLmZ

https://bit.ly/3LBgRUL

https://herit.ag/3wFpY1c

https://reut.rs/3wK5QLv

https://bit.ly/39GUgIU

https://bit.ly/3wATftQ

https://bit.ly/3sP89vj

https://bit.ly/3sP8NZY

https://bit.ly/3wBkWUA

https://bit.ly/3MBnWG0

Question 2:

http://www.math.nagoya-u.ac.jp/~richard/teaching/s2020/Quang1.pdf

https://wuecampus2.uni-

wuerzburg.de/moodle/pluginfile.php/1928459/mod_resource/content/2/advalg-ws19-vl01-

intro%2Btsp.pdf

https://medium.com/basecs/speeding-up-the-traveling-salesman-using-dynamic-

programming-b76d7552e8dd

https://www.youtube.com/watch?v=ihCeYJX7ji8

Question 3:

https://www.youtube.com/watch?v=-qOVVRIZzao&t=2s

https://www.geeksforgeeks.org/quick-sort/

 $\underline{https://towardsdatascience.com/ranking-algorithms-know-your-multi-criteria-decision-solving-techniques-20949198f23e}$

https://www.geeksforgeeks.org/weighted-sum-method-multi-criteria-decision-making/

https://www.codecademy.com/article/normalization

 $\frac{https://towardsdatascience.com/everything-you-need-to-know-about-min-max-normalization-in-python-b79592732b79$