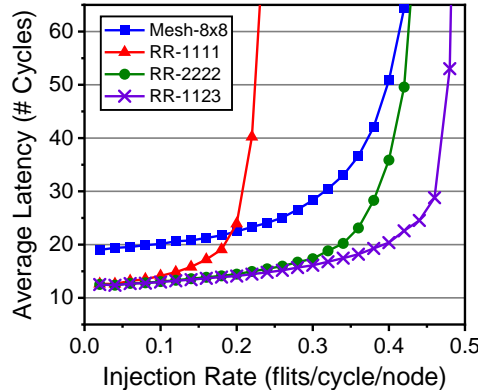
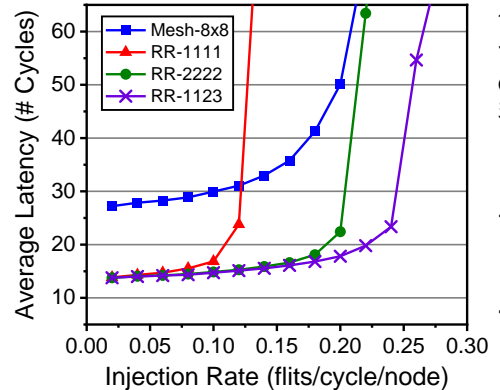


64
Nodes

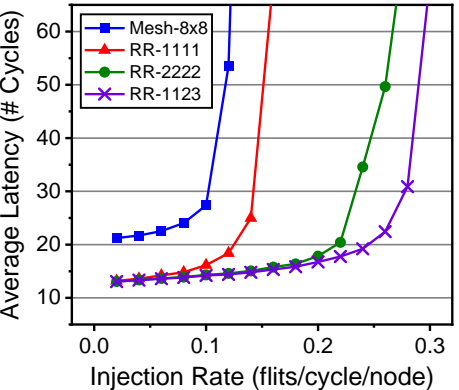
(a) Uniform



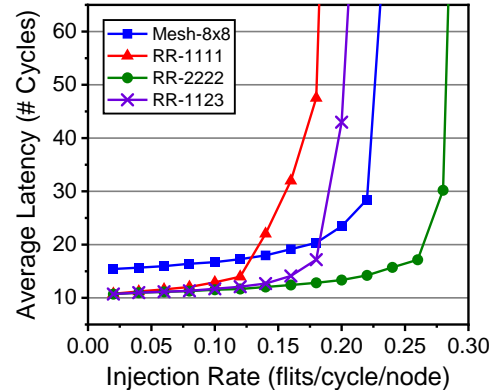
(b) Bit-complement



(c) Bit-reverse



(d) Bit-shuffle



(e) Bit-transpose

