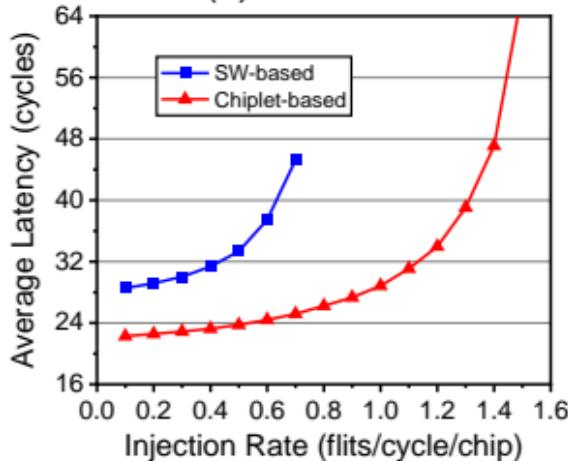
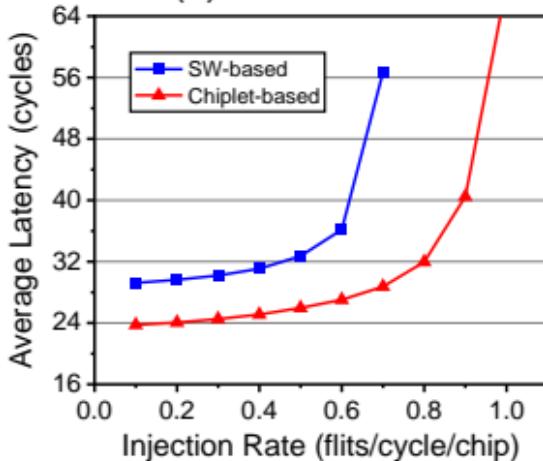


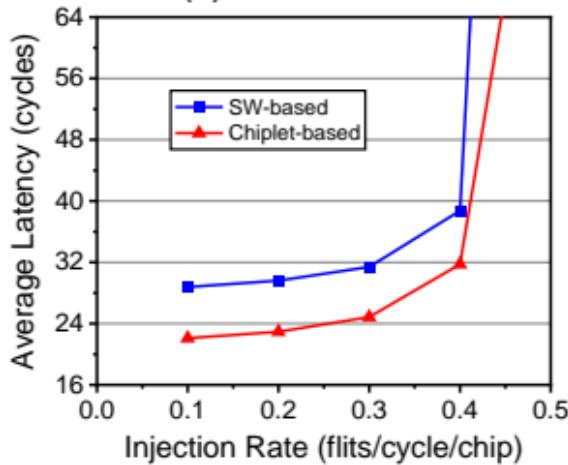
(a) Uniform



(b) Bit-reverse



(c) Bit-shuffle



(d) Bit-transpose

