

Office:
3800 E Stevens Way NE,
Room 284, Seattle, WA 98195

Jingwei Ma
Website: jma100.github.io

Mobile & Email:
+1-206-765-9391
jingweim@cs.washington.edu

EDUCATION

University of Washington

Ph.D. in Computer Science and Engineering

Advisors: Steve Seitz, Ira Kemelmacher-Shlizerman, Brian Curless

Seattle, WA
Sep 2021 – Present

Massachusetts Institute of Technology (MIT)

M.Eng in Electrical Engineering and Computer Science

BS in Electrical Engineering and Computer Science

Advisors: Antonio Torralba, Phillip Isola

Relevant Coursework: Computational Cognitive Science, Algorithms for Inference, Machine Learning, Advanced Computer Vision, Software Construction, Design and Analysis of Algorithms, Computation Structures, VR App Development, Interconnected Embedded Systems, Computational Photography

Cambridge, MA
Jun 2020 – May 2021
Sep 2016 – May 2020

PUBLICATIONS

Jingwei Ma, Lucy Chai, Minyoung Huh, Tongzhou Wang, Phillip Isola, Antonio Torralba. "Totem: Verifying the Integrity of Visual Information using Neural Light Fields." In Submission, CVPR 2022.

EMPLOYMENT

Totem: Verifying the Integrity of Visual Data using Neural Light Fields

Student Researcher (w/ Prof. Antonio Torralba and Prof. Phillip Isola)

Cambridge, MA
June 2020 – Present

- Trained/implemented different methods: (1) Using siamese model to directly compare image and totem patches, (2) Using pix2pix+siamese model to unwarp totem and compare patches, and (3) Using NeRF to synthesize new views from totem and compare patches.

RealVirtualhome: Neural Rendering for Indoor Simulator

Student Researcher (w/ Prof. Antonio Torralba)

Cambridge, MA
June 2019 - May 2020

- Trained Image-to-Image GANs to generate realistic images from simulator metadata.
- Worked with many datasets (ADE20K, LSUN) and models (openpose, MegaDepth, Uppernet).
- Improved generation realism by generating more object details.

Transfer Learning for Threat Detection at Security Checkpoints

Computer Vision Intern (w/ Synapse Technology)

Sunnyvale, CA
Jan 2019

- Studied SOTA work in Transfer Learning and proposed 5 potential solutions within a week.
- Implemented the domain classifier approach and ran experiments.

Multi-Person Pose and Gesture Recognition for Autonomous Driving*Research Intern (w/ Team DriveIX, NVIDIA)*

Santa Clara, CA

May 2018 – Aug 2018

- Trained models in keras and tensorflow. Did model pruning and optimization with TensorRT.
- Worked with public datasets (Human3.6M, COCO) and wrote scripts for making custom datasets.
- Built a multi-threading pipeline to compute 2d, 3d pose, gesture, tracking real-time with 1 GPU.

Vidmap: 3D Scene Reconstruction for Movies*Student Researcher (w/ Prof. Antonio Torralba and Prof. Sanja Fidler)*

Cambridge, MA

Sep 2017 - May 2019

- Used segmentation and masking to isolate rigid components for reconstruction.
- Labeled and clustered scenes by aligning scripts and subtitles of movies.
- Created a synthetic movie dataset with Blender.

PROJECTS, AWARDS, AND HONORS

*HackMIT - OpenChoreo: Learning How to Dance from any Dance Video**Fall 2019*

- Awarded Top 10 and “Best Augmented Reality”, sponsored by Niantic, Inc.
- Designed a human-pose matching algorithm using joint angles.

*HackMIT - Music for All: World’s Most Affordable Piano**Fall 2018*

- Won “Best Impossible Hack”, sponsored by Pear VC.
- Made a piano using cardboard and detected piano keys from laptop webcam frames.

*Pitch Competition - 3D Object Generation w/ AlphaZero-inspired MCTS and Octrees**Winter 2017*

- Won Best Google award.

*HackMIT - MIT Sorting Hat: Sort People into MIT Dorms**Fall 2017*

- Awarded Top 10 and “Best Internet of Things”, sponsored by Samsara.
- Created an original dataset. Used bag of words and semantic distance to calculate matching.

*Startup project - Lambda Tea: Self-serve Boba Dispenser**Fall 2017*

- Cofounder. Project got into MIT sandbox 2017 and Y Combinator winter 2018.

*Hack at Brown - Vox.io: Control Computers with Voice from anywhere**Spring 2016*

- Runner-up for Best Microsoft Prize.
- Implemented a language understanding model to match voice commands to computer commands.

OTHER

Skills: Python, Linux, bash, Keras, Tensorflow, PyTorch, Matlab, Blender, Unity, Java, JavaScript, Arduino

Activities: MIT Pistol Team, Undergraduate Student Government, EECS Undergraduate Research Conference co-organizer