

Task/Contribution(~30 words)	Contribution type	Planning Date	Contributor	Status	Actual Completion Date	Extra notes	
Delegated tasks for everyone	Discussion	28/03/2023	EVERYONE	DONE	28/03/2023	Used given task splitting strategy recommendation on Ed	
Write design rationale for Enemies	Code comment	28/03/2023	Jun Lim	DONE	13/04/2023		
Write design rationale for Environments	Code comment	28/03/2023	Jing Wei	DONE	09/04/2023		
Write design rationale for Weapons	Code comment	13/04/2023	Jun Lim	DONE	13/04/2023		
Write design rationale for Trader	Code comment	28/03/2023	Jing Wei & Xi Heng	DONE	12/04/2023		
Write design rationale for Runes	Code comment	28/03/2023	Jing Wei & Xi Heng	DONE	12/04/2023		
Write design rationale for Grace & Game Reset	Code comment	28/03/2023	Jun Lim	DONE	14/04/2023		
Write design rationale for Classes	Code comment	28/03/2023	Xi Heng	DONE	07/04/2023		
Write design rationale for More Enemies	Code comment	28/03/2023	Jing Wei	DONE	14/04/2023		
Write design rationale for Requirement 1	Code comment	13/04/2023	Jun Lim	DONE	13/04/2023		
Write design rationale for Requirement 2	Code comment	13/04/2023	Jun Lim & Jing Wei	DONE	13/04/2023		
Write design rationale for Requirement 3	Code comment	13/04/2023	Jun Lim	DONE	14/04/2023		
Write design rationale for Requirement 4	Code comment	13/04/2023	Xi Heng	DONE	07/04/2023		
Write design rationale for Requirement 5	Code comment	13/04/2023	Jing Wei	DONE	14/04/2023		
Design class diagram for Requirement 1	UML diagram	02/04/2023	Jun Lim & Jing Wei	DONE	07/04/2023		
Design class diagram for Requirement 2	UML diagram	02/04/2023	EVERYONE	DONE	12/04/2023		
Design class diagram for Requirement 3	UML diagram	02/04/2023	Jun Lim	DONE	14/04/2023		
Design class diagram for Requirement 4	UML diagram	02/04/2023	Xi Heng	DONE	07/04/2023		
Design class diagram for Requirement 5	UML diagram	02/04/2023	Jing Wei	DONE	14/04/2023		