# 第6-3章: Clustering Analysis

- 1. Hierarchical clustering
- 2. Model-based clustering

#### References:

- M. Eisen et al.: Cluster analysis and display of genome-wide expression patterns. Proc.Natl.Acad.Sci.USA 95, 14863-8, 1998
- Wei Pan, Jizhen Lin and Chap T Le. Model-based cluster analysis of microarray gene-expression data. Genome Biology 3(2): research0009.1–0009.8, 2002.
- G.J. McLachlan, R.W. Bean, and D. Peel, A Mixture Model-Based Approach to the Clustering of Microarray Expression Data. Bioinformatics 18, 413-422, 2002.

 Eisen MB, Spellman PT, Brown PO, Botstein D. 1998. Cluster analysis and display of genomewide expression patterns. *PNAS* 95: 14863-14868.









 Google scholar citation: 13061 (04/25/2013), 13066(04/27/2013)

## Cluster Analysis and Visualization Software

Cluster 3.0

http://bonsai.hgc.jp/~mdehoon/software/cluster/software.htm

TreeView

http://www.eisenlab.org/eisen/?page id=42

Maple Tree

Maple Tree is an open source, cross-platform, visualization tool to graphically brosse results of clustering and other analyses from Michael Eisen Cluster and <u>herie</u>. Maple Tree may also be used to visualize results from Michiel Jan Laurens de Hoon and Sunyong Kim's version of Cluster.

Maple Tree is intended to be an alternative to Michael Eisen's <u>TreeView</u>, and is being developed in conjunction with his <u>lab</u> at the <u>Lawerence Berke National Laboratory</u>. As new analyses become available as part of Aerie, uniquely tailored visualizations will be added to Maple Tree.

Visit our <u>SourceForge site</u> to download releases, file bug reports, and subscribe to one of our mailing lists.

http://mapletree.sourceforge.net/

#### **OPEN SOURCE CLUSTERING SOFTWARE**

The open source clustering software available here contains clustering routines that can be used to analyze gene expression data. Routines for hierarchical (pairwise simple, complete, average, and centroid linkage) clustering, k-means and k-medians clustering, and 2D self-organizing maps are included. The routines are available in the form of a C clustering library, an extension module to Python, a module to Perl, as well as an enhanced version of Cluster, which was originally developed by Michael Eisen of Berkeley Lab. The C clustering library and the associated extension module for Python was released under the Python license. The Perl module was released under the Artistic License. Cluster 3.0 is covered by the original Cluster/TreeView license.









Windows, Mac OS X, Linux, Unix

Pycluster

Algorithm::Cluster

Reference: M. J. L. de Hoon, S. Imoto, J. Nolan, and S. Miyano: Open Source Clustering Software

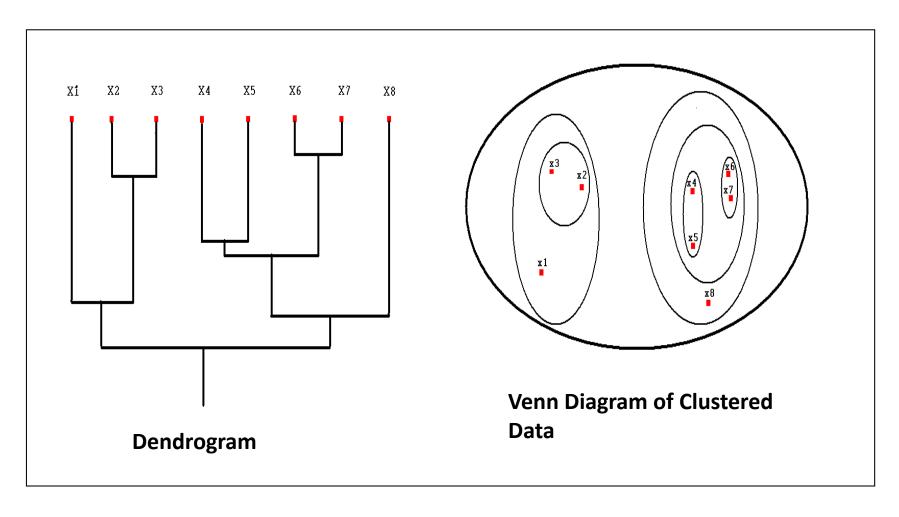




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## Hierarchical Clustering

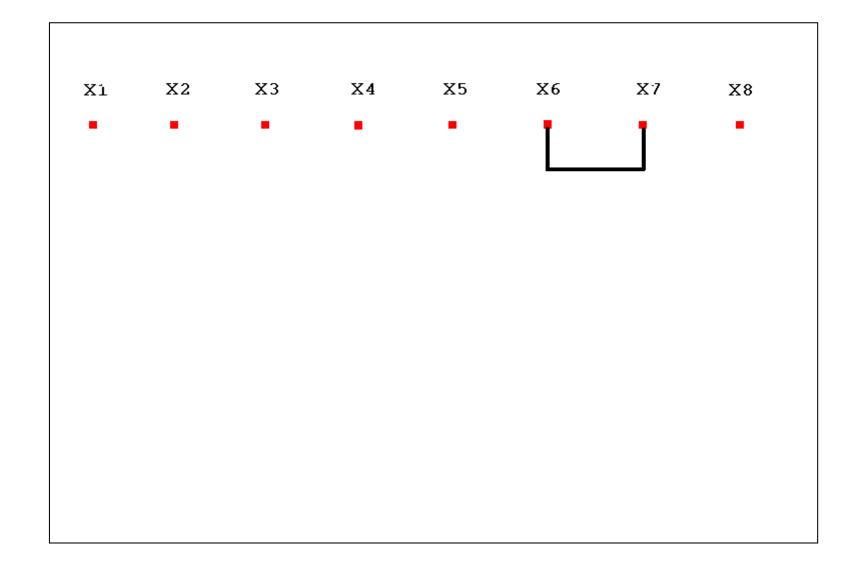


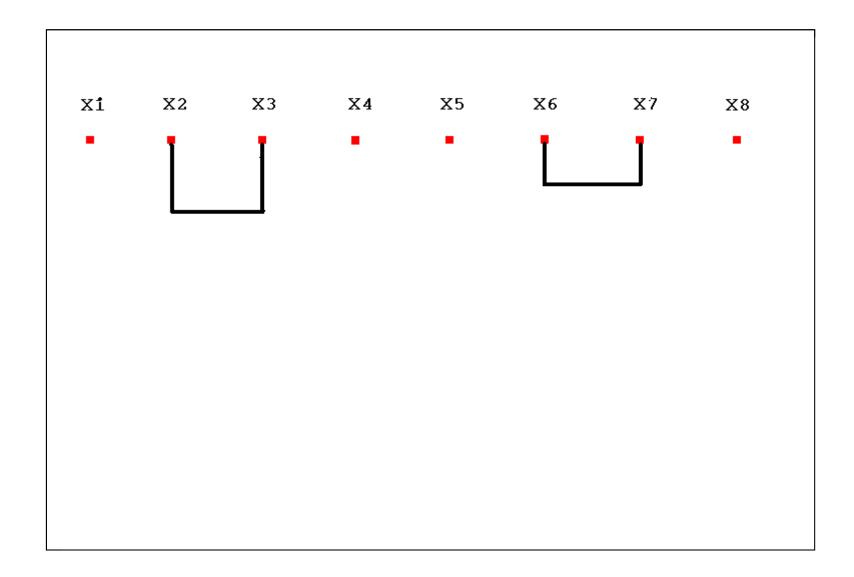
From http://www.stat.unc.edu/postscript/papers/marron/Stat321FDA/Rimalzempresentation.ppt

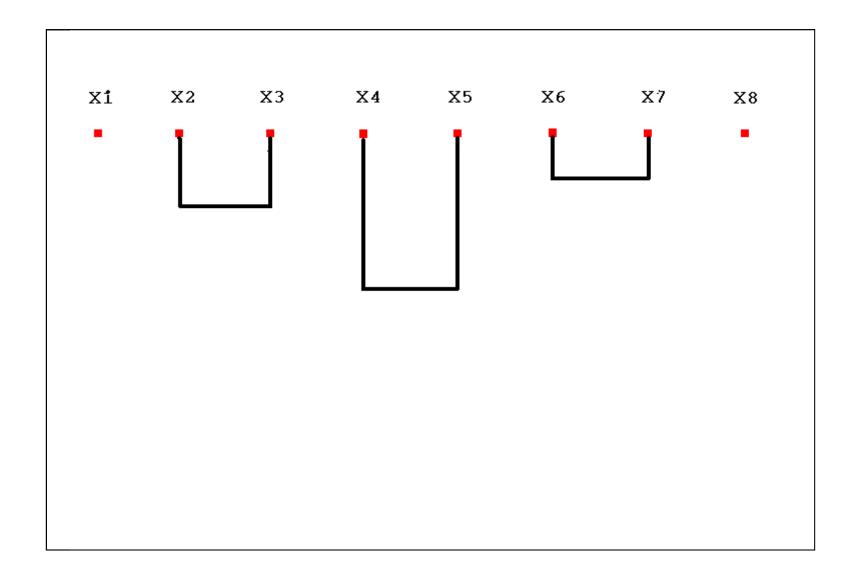
#### Nearest Neighbor Algorithm

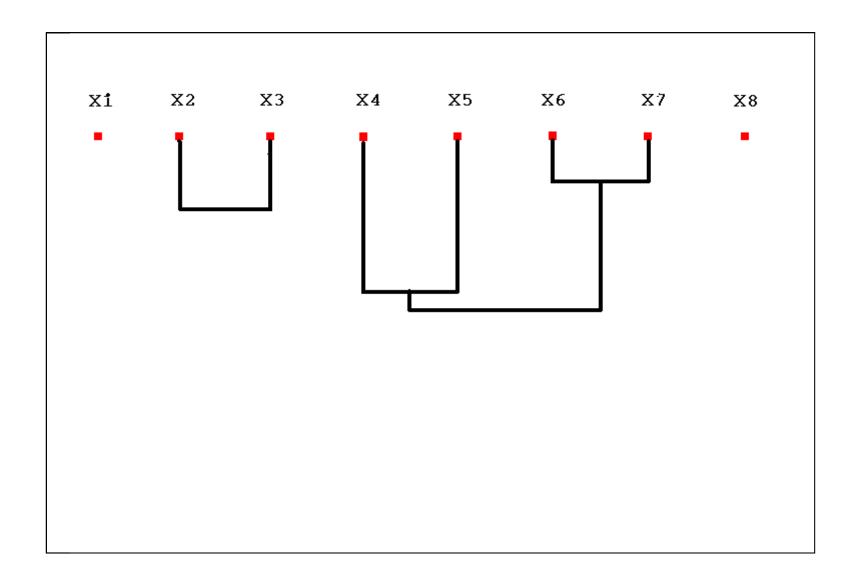
 Nearest Neighbor Algorithm is an agglomerative approach (bottom-up).

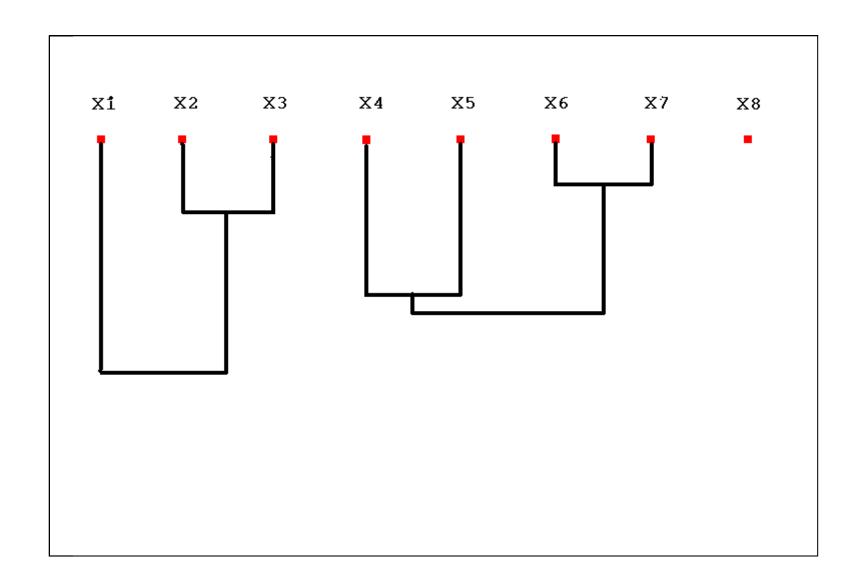
• Starts with *n* nodes (*n* is the size of our sample), merges the 2 most similar nodes at each step, and stops when the desired number of clusters is reached.

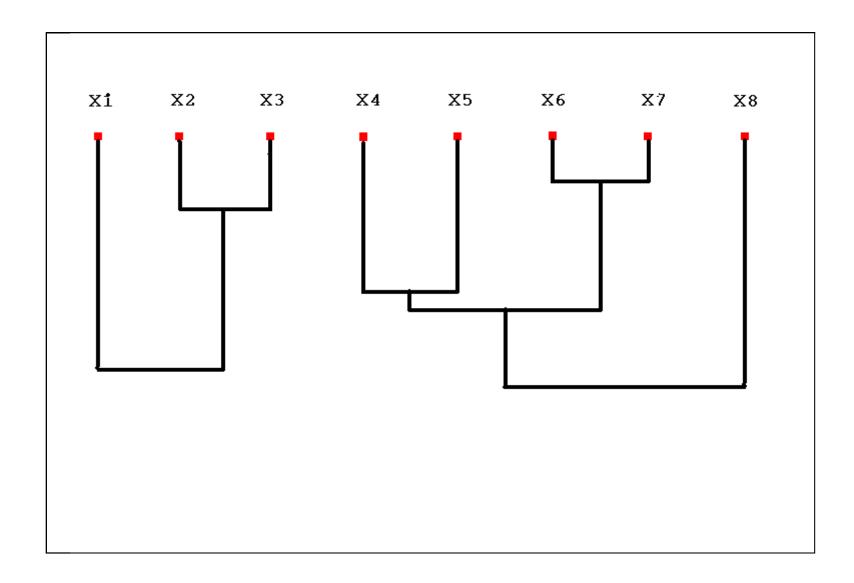


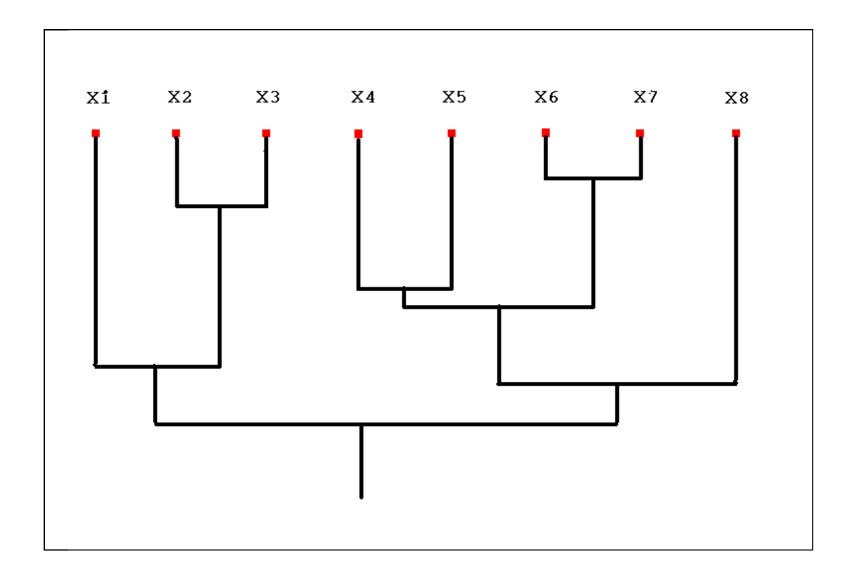












## Similarity Measurements

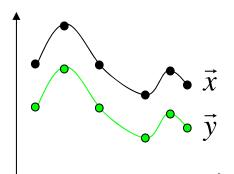
**Pearson Correlation** 

Two profiles (vectors) 
$$\vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_N \end{bmatrix}$$
 and  $\vec{y} = \begin{bmatrix} y_1 \\ \vdots \\ y_N \end{bmatrix}$ 

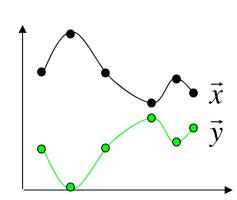
$$C_{pearson}(\vec{x}, \vec{y}) = \frac{\sum_{i=1}^{N} (x_i - m_x)(y_i - m_y)}{\sqrt{\left[\sum_{i=1}^{N} (x_i - m_x)^2\right] \left[\sum_{i=1}^{N} (y_i - m_y)^2\right]}} \qquad m_x = \frac{1}{N} \sum_{n=1}^{N} x_n \\ m_y = \frac{1}{N} \sum_{n=1}^{N} y_n$$

$$m_{x} = \frac{1}{N} \sum_{n=1}^{N} x_{n}$$

$$m_{y} = \frac{1}{N} \sum_{n=1}^{N} y_{n}$$



 $+1 \ge$ Pearson Correlation  $\ge -1$ 



## Similarity Measurements

Euclidean Distance

$$\vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_N \end{bmatrix} \ \vec{y} = \begin{bmatrix} y_1 \\ \vdots \\ y_N \end{bmatrix}$$

$$d(\vec{x}, \vec{y}) = \sqrt{\sum_{n=1}^{N} (x_n - y_n)^2}$$

## Similarity Measurements

Cosine Correlation

$$\vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_N \end{bmatrix} \qquad \vec{y} = \begin{bmatrix} y_1 \\ \vdots \\ y_N \end{bmatrix}$$

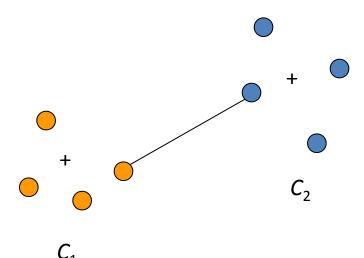
$$C_{\text{cosine}}(\vec{x}, \vec{y}) = \frac{\frac{1}{N} \sum_{i=1}^{N} x_i \times y_i}{\|\vec{x}\| \times \|\vec{y}\|}$$

$$\vec{x} = \vec{y}$$
 +1 \geq Cosine Correlation  $\geq -1$   $\vec{x} = -\vec{y}$ 

## **Group Similarity**

- Single linkage
- Complete linkage
- Average linkage
- Average group linkage

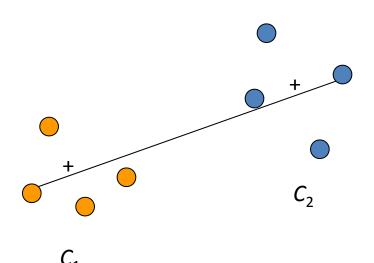
Single Linkage



Dissimilarity between two clusters = Minimum dissimilarity between the members of two clusters

Tend to generate "long chains"

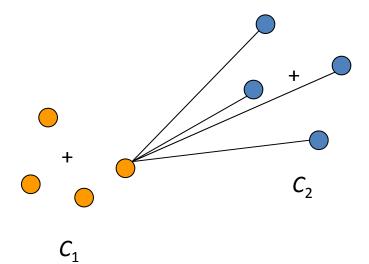
Complete Linkage



Dissimilarity between two clusters = Maximum dissimilarity between the members of two clusters

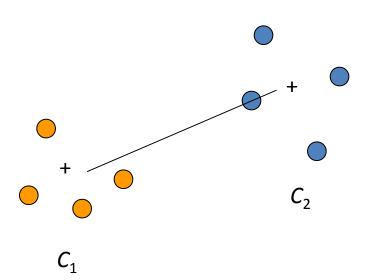
Tend to generate "clumps"

Average Linkage



Dissimilarity between two clusters = Averaged distances of all pairs of objects (one from each cluster).

Average Group Linkage

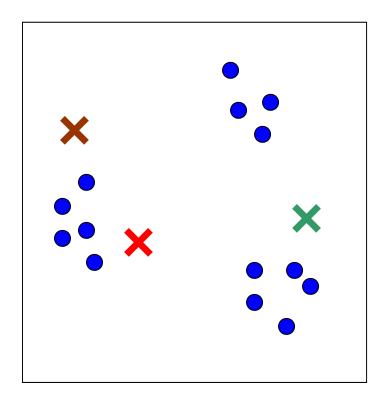


Dissimilarity between two clusters = Distance between two cluster means.

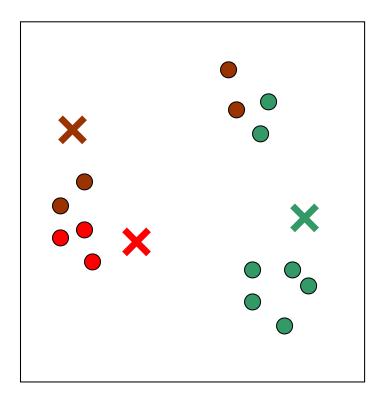
## Other Clustering Methods

- K-means, fuzzy k-means
- Self-organization mapping (SOM)
- Gaussian mixture model, Bayesian clustering algorithms
- Nonnegative Matrix factorization
- Iterative signature algorithm (ISA), progressive iterative signature algorithm (PISA)...
- Biclustering

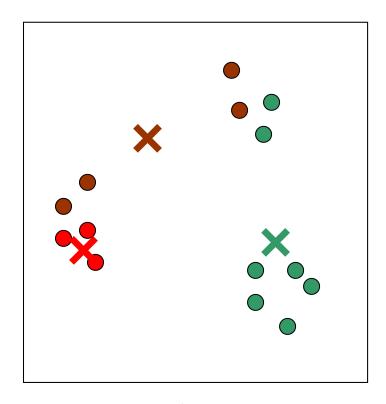
- 1. Choose K centroids at random
- 2. Make initial partition of objects into k clusters by assigning objects to closest centroid
- 3. Calculate the centroid (mean) of each of the k clusters.
- a. For object i, calculate its distance to each of the centroids.
  - b. Allocate object i to cluster with closest centroid.
  - c. If object was reallocated, recalculate centroids based on new clusters.
- 4. Repeat 3 for object i = 1,....N.
- 5. Repeat 3 and 4 until no reallocations occur.
- 6. Assess cluster structure for fit and stability



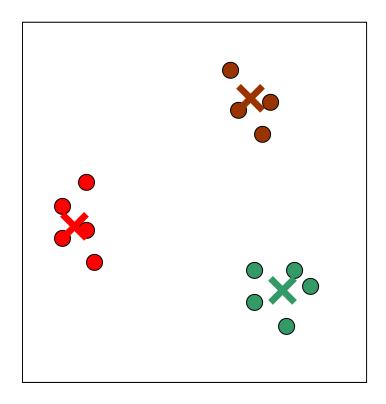
Iteration = 0



Iteration = 1



Iteration = 2



Iteration = 3

#### Gaussian Mixture Model

- Each class corresponding to a normal distribution
- The data point y is take to be a realization from a Gaussian mixture model

$$f(y;\Theta) = \sum_{i=1}^{g} \pi_i \phi(y; \mu_i, V_i)$$

## Learning the Parameters

• Maximum likelihood estimation. Given data points  $y_1, \dots, y_n$ ,

$$l(\Theta) = \sum_{i=1}^{n} \log f(y_i; \Theta)$$

 Missing data problem, the class label of each data point.

#### **EM Algorithm**

Iteratively update

$$\begin{cases} \tau_{ij}^{(k)} = \frac{\pi_i^{(k)} \phi(y_j; \mu_i^{(k)}, V_i^{(k)})}{f(y_j; \Theta_k)} \\ \pi_i^{(k+1)} = \frac{1}{n} \sum_{i=1}^n \tau_{ij}^{(k)} \\ \mu_i^{(k+1)} = \frac{\sum_{i=1}^n \tau_{ij}^{(k)} y_j}{\sum_{i=1}^n \tau_{ij}^{(k)}} \\ V_i^{(k+1)} = \frac{\sum_{i=1}^n \tau_{ij}^{(k)} (y_j - \mu_i^{(k+1)}) (y_j - \mu_i^{(k+1)})^T}{\sum_{i=1}^n \tau_{ij}^{(k)}} \end{cases}$$

#### Choose the Number of Clusters

Akaike Information Criterion (AIC)

$$AIC = -2l(\hat{\Theta_g}) + 2v_g$$

Bayesian Information Criterion (BIC)

$$BIC = -2l(\hat{\Theta_g}) + v_g \log(n)$$

#### where $v_g$ is the number of independent parameters

- 1. Akaike H: Information theory and an extension of the maximum likelihood principle. In 2nd Int Symp Information Theory. Edited by Petrov BN, Csaki F. Budapest: Akademiai Kiado,1973, 267-281.
- 2. Schwartz G: Estimating the dimensions of a model. Annls Statistics 1978, 6:461-464.