CS5031 P2 Sprint Log

Requirements / Epics

17 Feb: First Meeting - Orientation and Setup

Client	Game	Start game	Set difficulty level	Submit guess	Win / lose game
	GUI	Vue.js set up	View of guesses	View of guesses	
	API Client				
Backend	Set up Spring Boot				
	REST-API	Endpoints	API schema		
	Data Structure	Game state	Guesses	Equation + solution	Status
	Equation parser				
	Equation generator				

Sprint backlog				
Sprint cycle: 18 Feb - 22 Feb				
TO-DO	NOTE			
Start EquationParser	Resources: Notes on implementation:			
Start EquationGenerator	https://www.notion.so/P2-c26f968881c14 8babeec1cf40741f2a2			
Start GuessChecker				
Spring Boot setup				
REST API (Jingwen)				
Client prototype (Leopold)				
GameState (Leopold)				

Sprint cycle: 18 Feb - 22 Feb Sprint review and planning meeting			
TO-DO Done (Review of the previous cyc			
Finish SessionController	First client prototype finished		
Unit tests for SessionController	Spring boot setup done		
Finish GameController	EquationParser and EquationGenerator started		
Unit tests for GameController	SessionController started		
Finish EquationParser	GameController started		
Finish EquationGenerator			
Unit tests for equation processing			

Sprint cycle: 25 Feb - 1	I Mar Sprint review and	planning meeting

Sprint cycle: 25 Feb - 1 Mar Sprint review and planning meeting			
TO-DO	Done (Review of the previous cycle)		
Refactoring across the project	SessionController finished		
Unit tests	HTTP Sessions implemented		
Client-server integration	EquationParser finished		
	EquationParser finished		
	EquationGenerator finished		
	GameController finished		
	HintGenerator finished		

Sprint cycle:	1 Mar – 4 Mar	Sprint review and	planning meeting

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TO-DO	Done (Review of the previous cycle)	
EquationGenerator unit tests	EquationParser updated	
PlayerController unit tests	PlayerController finished	
GameController unit tests	GameController updated	
Finish client-server integration	Client and server partially integrated	
Move from non-persistent storage to MongoDB		
Refactoring		

Sprint cycle: 4 Mar – 6 Mar Sprint review and planning meeting			
TO-DO Done (Review of the previous cyc			
Exception handling of EquationParser	"Alpha" version finished		
Documentation of EquationParser and EquationGenerator			
Adapt tests for MongoDB			
Set up CI/CD			

Project sign-off	
7 Mar	
Agenda	
Final fixes	
Finish the README	
Prepare ZIP for submission	