

# Jingxuan Liu

Atlanta, GA | [jjingxuanliu317@gmail.com](mailto:jjingxuanliu317@gmail.com) | 803-508-4849 | [www.linkedin.com/in/jing-xuan-liu](https://www.linkedin.com/in/jing-xuan-liu) | GitHub: [jingxuanliu1](https://github.com/jingxuanliu1)

## EDUCATION

---

**Georgia Institute of Technology (GT)**, Atlanta, GA May 2027  
Bachelor of Science in Computer Science, GPA: 3.47  
**Relevant Coursework:** Discrete Math, Intro to Object-Oriented Programming, Data Structures and Algorithms, Design and Analysis of Algorithms, Computer Organization and Programming, Systems and Networks, Objects and Design, Machine Learning, Intro to Databases.

## PROGRAMMING SKILLS

---

Proficient in **Java**, **Python**; Familiar with **C**, **Assembly**, **HTML**, **SQL**, **CSS**, **JavaScript**

## PROGRAMMING PROJECTS

---

**Time Map — Full-Stack Task & Time Management App** March 2025 – May 2025

- Collaborated with a team of five to design and develop a full-stack mobile website using Django and Python.
- Implemented back-end features, including user authentication and password management, with a MySQL database.
- Conducted unit and integration tests to ensure a bug-free user experience.

**Movie Store — Cross-Platform Movie Purchasing App** January 2025 – March 2025

- Developed a cross-platform movie purchasing app for mobile and desktop using Django and Python.
- Implemented secure user authentication and payment processing, ensuring compliance with security standards.
- Designed a MySQL database to manage movie catalogs and user transactions, supporting 100+ mock purchases during testing.

**Game Developer — Interactive 2D Game** May 2022 – August 2023

- Partnered with a team of two to create an interactive game using C and Unity.
- Designed core game mechanics and coded gameplay features, enhancing user engagement.
- Performed rigorous testing to ensure cross-platform compatibility and bug-free performance.

**Robotic Design — Autonomous Robotic System** June 2022 – August 2023

- Worked with a team of four to develop a robotic system programmed in Python.
- Coded control algorithms to manage robotic movements, improving precision.
- Conducted functional tests to validate system performance under varying conditions.

## WORK EXPERIENCE

---

**B&L Drywall, Augusta, GA** August 2022 – May 2024

- Interpreted building blueprints to support construction projects, ensuring accurate implementation.
- Facilitated communication between workers and contractors, streamlining project workflows.
- Adapted dynamic project requirements, maintaining efficiency in a fast-paced environment.

## LEADERSHIP & COMMUNITY INVOLVEMENT

---

**Supercomputing @ GT, Member** August 2024 – current

- Actively participate in weekly meetings to learn about high-performance computing
- Engage in introductory coding workshops, applying knowledge of Java and algorithms to explore parallel computing techniques.

**Artificial Intelligence @ GT, Member** August 2024 – current

- Collaborate with peers on introductory AI projects, exploring applications like data preprocessing and model development.
- Implemented machine learning models in Python for a team project analyzing dataset patterns, improving prediction accuracy for a club competition

## Additional Skills and Interests

- 
- **Languages:** Fluent in Chinese (Mandarin) and English
  - **Interests:** Machine Learning, Cloud Computing, Algorithm Optimization, Web Development, Cybersecurity.

