

# **Reinforcement Learning: Theory and Algorithms**

Alekh Agarwal    Nan Jiang    Sham M. Kakade

September 15, 2020

**WORKING DRAFT**

**V2:** This version is changing to use un-normalized values.



# Contents

<b>1</b>	<b>Fundamentals</b>	<b>1</b>
<b>1</b>	<b>Markov Decision Processes and Computational Complexity</b>	<b>5</b>
1.1	Markov Decision Processes . . . . .	5
1.1.1	Interaction protocol . . . . .	5
1.1.2	The objective, policies, and values . . . . .	6
1.1.3	Bellman consistency equations for stationary policies . . . . .	7
1.1.4	Bellman optimality equations . . . . .	7
1.2	Computational Complexity . . . . .	9
1.3	Iterative Methods . . . . .	10
1.3.1	Value Iteration . . . . .	10
1.3.2	Policy Iteration . . . . .	11
1.4	The Linear Programming Approach . . . . .	13
1.4.1	The Primal LP and A Polynomial Time Algorithm . . . . .	13
1.4.2	The Dual LP and the State-Action Polytope . . . . .	13
1.5	Bibliographic Remarks and Further Reading . . . . .	14
<b>2</b>	<b>Sample Complexity with a Generative Model</b>	<b>15</b>
2.1	Warmup: a naive model-based approach . . . . .	16
2.2	Sublinear Sample Complexity . . . . .	17
2.3	Minimax Optimal Sample Complexity with the Model Based Approach . . . . .	18
2.3.1	Lower Bounds . . . . .	19
2.3.2	Variance Lemmas . . . . .	19
2.3.3	Completing the proof . . . . .	21

2.4	Bibliographic Remarks and Further Readings . . . . .	22
3	<b>Generalization &amp; Reductions to Supervised Learning</b>	<b>23</b>
2	<b>Strategic Exploration</b>	<b>25</b>
3	<b>Policy Optimization</b>	<b>27</b>
4	<b>Further Topics</b>	<b>29</b>
A	<b>Concentration</b>	<b>33</b>

# **Part 1**

## **Fundamentals**



# Notation

The reader might find it helpful to refer back to this notation section.

- For a vector  $v$ , we let  $(v)^2$ ,  $\sqrt{v}$ , and  $|v|$  be the component-wise square, square root, and absolute value operations.
- Inequalities between vectors are elementwise, e.g. for vectors  $v, v'$ , we say  $v \leq v'$ , if the inequality holds elementwise.
- For a vector  $v$ , we refer to the  $j$ -th component of this vector by either  $v(j)$  or  $[v]_j$
- Denote the variance of any real valued  $f$  under a distribution  $\mathcal{D}$  as:

$$\text{Var}_{\mathcal{D}}(f) := E_{x \sim \mathcal{D}}[f(x)^2] - (E_{x \sim \mathcal{D}}[f(x)])^2$$

- It is helpful to overload notation and let  $P$  also refer to a matrix of size  $(\mathcal{S} \cdot \mathcal{A}) \times \mathcal{S}$  where the entry  $P_{(s,a),s'}$  is equal to  $P(s'|s, a)$ . We also will define  $P^\pi$  to be the transition matrix on state-action pairs induced by a deterministic policy  $\pi$ . In particular,  $P_{(s,a),(s',a')}^\pi = P(s'|s, a)$  if  $a' = \pi(s')$  and  $P_{(s,a),(s',a')}^\pi = 0$  if  $a' \neq \pi(s')$ . With this notation,

$$\begin{aligned} Q^\pi &= r + PV^\pi \\ Q^\pi &= r + P^\pi Q^\pi \\ Q^\pi &= (I - \gamma P^\pi)^{-1} r \end{aligned}$$

- For a vector  $Q \in \mathbb{R}^{|\mathcal{S} \times \mathcal{A}|}$ , denote the greedy policy and value as:

$$\begin{aligned} \pi_Q(s) &:= \operatorname{argmax}_{a \in \mathcal{A}} Q(s, a) \\ V_Q(s) &:= \max_{a \in \mathcal{A}} Q(s, a) \end{aligned}$$

- For a vector  $Q \in \mathbb{R}^{|\mathcal{S} \times \mathcal{A}|}$ , the *Bellman optimality operator*  $\mathcal{T} : \mathbb{R}^{|\mathcal{S} \times \mathcal{A}|} \rightarrow \mathbb{R}^{|\mathcal{S} \times \mathcal{A}|}$  is defined as:

$$\mathcal{T}Q := r + PV_Q. \tag{0.1}$$





# Chapter 1

## Markov Decision Processes and Computational Complexity

### 1.1 Markov Decision Processes

In reinforcement learning, the interactions between the agent and the environment are often described by a Markov Decision Process (MDP)  $M = (\mathcal{S}, \mathcal{A}, P, r, \gamma, \mu)$ , specified by:

- A state space  $\mathcal{S}$ , which may be finite or infinite.
- An action space  $\mathcal{A}$ , which also may be discrete or infinite.
- A transition function  $P : \mathcal{S} \times \mathcal{A} \rightarrow \Delta(\mathcal{S})$ , where  $\Delta(\mathcal{S})$  is the space of probability distributions over  $\mathcal{S}$  (i.e., the probability simplex).  $P(s'|s, a)$  is the probability of transitioning into state  $s'$  upon taking action  $a$  in state  $s$ . We use  $P_{s,a}$  to denote the vector  $P(\cdot | s, a)$ .
- A reward function  $r : \mathcal{S} \times \mathcal{A} \rightarrow [0, 1]$ .  $r(s, a)$  is the immediate reward associated with taking action  $a$  in state  $s$ .
- A discount factor  $\gamma \in [0, 1)$ , which defines a horizon for the problem.
- An initial state distribution  $\mu \in \Delta(\mathcal{S})$ , which species how the initial state  $s_0$  is generated.

In many cases, we will assume that the initial state is fixed at  $s_0$ , i.e.  $\mu$  is a distribution supported only on  $s_0$ .

#### 1.1.1 Interaction protocol

In a given MDP  $M = (\mathcal{S}, \mathcal{A}, P, r, \gamma, \mu)$ , the agent interacts with the environment according to the following protocol: the agent starts at some state  $s_0 \sim \mu$ ; at each time step  $t = 0, 1, 2, \dots$ , the agent takes an action  $a_t \in \mathcal{A}$ , obtains the immediate reward  $r_t = r(s_t, a_t)$ , and observes the next state  $s_{t+1}$  sampled according to  $s_{t+1} \sim P(\cdot | s_t, a_t)$ . The interaction record at time  $t$ ,

$$\tau_t = (s_0, a_0, r_1, s_1, \dots, s_t),$$

is called a *trajectory*, which includes the observed state at time  $t$ .

### 1.1.2 The objective, policies, and values

In the most general setting, a policy specifies a decision-making strategy in which the agent chooses actions adaptively based on the history of observations; precisely, a policy is a mapping from a trajectory to an action, i.e.  $\pi : \mathcal{H} \rightarrow \mathcal{A}$  where  $\mathcal{H}$  is the set of all possibly trajectories. A deterministic, *stationary* policy  $\pi : \mathcal{S} \rightarrow \mathcal{A}$  specifies a decision-making strategy in which the agent chooses actions adaptively based on the current state, i.e.,  $a_t = \pi(s_t)$ . The agent may also choose actions according to a stochastic policy  $\pi : \mathcal{S} \rightarrow \Delta(\mathcal{A})$ , and, overloading notation, we write  $a_t \sim \pi(\cdot | s_t)$ . A deterministic policy is a special case when  $\pi(s)$  is a point mass for all  $s \in \mathcal{S}$ .

For a fixed policy and a starting state  $s_0 = s$ , we define the value function  $V_M^\pi : \mathcal{S} \rightarrow \mathbb{R}$  as the discounted sum of future rewards

$$V_M^\pi(s) = \mathbb{E} \left[ \sum_{t=0}^{\infty} \gamma^t r(s_t, a_t) \mid \pi, s_0 = s \right].$$

where expectation is with respect to the randomness of the trajectory, that is, the randomness in state transitions and the stochasticity of  $\pi$ . Here, since  $r(s, a)$  is bounded between 0 and 1, we have  $0 \leq V_M^\pi(s) \leq 1/(1 - \gamma)$ .

Similarly, the action-value (or Q-value) function  $Q_M^\pi : \mathcal{S} \times \mathcal{A} \rightarrow \mathbb{R}$  is defined as

$$Q_M^\pi(s, a) = \mathbb{E} \left[ \sum_{t=0}^{\infty} \gamma^t r(s_t, a_t) \mid \pi, s_0 = s, a_0 = a \right].$$

and  $Q_M^\pi(s, a)$  is also bounded by  $1/(1 - \gamma)$ .

Given a state  $s$ , the goal of the agent is to find a policy  $\pi$  that maximizes the value, i.e. the optimization problem the agent seeks to solve is:

$$\max_{\pi} V_M^\pi(s) \tag{0.1}$$

where the max is over all (possibly non-stationary and randomized) policies. As we shall see, there exists a deterministic and stationary policy which is simultaneously optimal for all starting states  $s$ .

We drop the dependence on  $M$  and write  $V^\pi$  when it is clear from context.

**Example 1.1** (Navigation). Navigation is perhaps the simplest to see example of RL. The state of the agent is their current location. The four actions might be moving 1 step along each of east, west, north or south. The transitions in the simplest setting are deterministic. Taking the north action moves the agent one step north of their location, assuming that the size of a step is standardized. The agent might have a goal state  $g$  they are trying to reach, and the reward is 0 until the agent reaches the goal, and 1 upon reaching the goal state. Since the discount factor  $\gamma < 1$ , there is incentive to reach the goal state earlier in the trajectory. As a result, the optimal behavior in this setting corresponds to finding the shortest path from the initial to the goal state, and the value function of a state, given a policy is  $\gamma^d$ , where  $d$  is the number of steps required by the policy to reach the goal state.

**Example 1.2** (Conversational agent). This is another fairly natural RL problem. The state of an agent can be the current transcript of the conversation so far, along with any additional information about the world, such as the context for the conversation, characteristics of the other agents or humans in the conversation etc. Actions depend on the domain. In the most basic form, we can think of it as the next statement to make in the conversation. Sometimes, conversational agents are designed for task completion, such as travel assistant or tech support or a virtual office receptionist. In these cases, there might be a predefined set of *slots* which the agent needs to fill before they can find a good solution. For instance, in the travel agent case, these might correspond to the dates, source, destination and mode of travel. The actions might correspond to natural language queries to fill these slots.

In task completion settings, reward is naturally defined as a binary outcome on whether the task was completed or not, such as whether the travel was successfully booked or not. Depending on the domain, we could further refine it based on the quality or the price of the travel package found. In more generic conversational settings, the ultimate reward is whether the conversation was satisfactory to the other agents or humans, or not.

**Example 1.3** (Strategic games). This is a popular category of RL applications, where RL has been successful in achieving human level performance in Backgammon, Go, Chess, and various forms of Poker. The usual setting consists of the state being the current game board, actions being the potential next moves and reward being the eventual win/loss outcome or a more detailed score when it is defined in the game. Technically, these are multi-agent RL settings, and, yet, the algorithms used are often non-multi-agent RL algorithms.

### 1.1.3 Bellman consistency equations for stationary policies

By definition,  $V^\pi$  and  $Q^\pi$  satisfy the following *Bellman consistency equations*: for all  $s \in \mathcal{S}, a \in \mathcal{A}$ ,

$$\begin{aligned} V^\pi(s) &= Q^\pi(s, \pi(s)). \\ Q^\pi(s, a) &= r(s, a) + \mathbb{E}_{s' \sim P(\cdot|s, a)} [V^\pi(s')], \end{aligned} \quad (0.2)$$

where we are treating  $\pi$  as a deterministic policy.

It is helpful to view  $V^\pi$  as vector of length  $\mathcal{S}$  and  $Q^\pi$  and  $r$  as vectors of length  $\mathcal{S} \cdot \mathcal{A}$ . We overload notation and let  $P$  also refer to a matrix of size  $(\mathcal{S} \cdot \mathcal{A}) \times \mathcal{S}$  where the entry  $P_{(s, a), s'}$  is equal to  $P(s'|s, a)$ .

We also will define  $P^\pi$  to be the transition matrix on state-action pairs induced by a deterministic policy  $\pi$ . In particular,

$$P_{(s, a), (s', a')}^\pi := \begin{cases} P(s'|s, a) & \text{if } a' = \pi(s') \\ 0 & \text{if } a' \neq \pi(s') \end{cases}$$

For a randomized stationary policy, we have

$$P_{(s, a), (s', a')}^\pi = P(s'|s, a)\pi(a'|s').$$

With this notation, it is straightforward to verify:

$$Q^\pi = r + PV^\pi \quad (0.3)$$

$$Q^\pi = r + P^\pi Q^\pi. \quad (0.4)$$

The above implies that:

$$Q^\pi = (I - \gamma P^\pi)^{-1} r \quad (0.5)$$

where  $I$  is the identity matrix. To see that the  $I - \gamma P^\pi$  is invertible, observe that for any non-zero vector  $x \in \mathbb{R}^{|\mathcal{S}| \cdot |\mathcal{A}|}$ ,

$$\begin{aligned} \|(I - \gamma P^\pi)x\|_\infty &= \|x - \gamma P^\pi x\|_\infty \\ &\geq \|x\|_\infty - \gamma \|P^\pi x\|_\infty && \text{(triangle inequality for norms)} \\ &\geq \|x\|_\infty - \gamma \|x\|_\infty && \text{(each element of } P^\pi x \text{ is an average of } x) \\ &= (1 - \gamma)\|x\|_\infty > 0 && (\gamma < 1, x \neq 0) \end{aligned}$$

which implies  $I - \gamma P^\pi$  is full rank.

### 1.1.4 Bellman optimality equations

Due to the Markov structure, there exists a stationary and deterministic policy that simultaneously maximizes  $V^\pi(s)$  for all  $s \in \mathcal{S}$  and maximizes  $Q^\pi(s, a)$  for all  $s \in \mathcal{S}, a \in \mathcal{A}$ ; we denote this *optimal policy* as  $\pi_M^*$  (or  $\pi^*$ ). This is formalized in the following theorem:

**Theorem 1.4.** *Let  $\Pi$  be the set of all non-stationary and randomized policies. There exists a stationary and deterministic policy  $\pi$  such that, for all  $s \in \mathcal{S}$ ,*

$$V^\pi(s) = \max_{\pi' \in \Pi} V_M^{\pi'}(s).$$

*We refer to such a  $\pi$  as an optimal policy.*

**Proof:** We will show the deterministic and stationary policy  $\pi(s) = \operatorname{argmax}_{a \in \mathcal{A}} \max_{\pi' \in \Pi} Q^{\pi'}(s, a)$  is an optimal policy. By definition of  $\pi$ , there exists a policy  $\tilde{\pi}$ , such that  $\tilde{\pi}$  chooses the same action as  $\pi(s)$  at time step 0 and that, for all  $s \in \mathcal{S}$ ,

$$V^{\tilde{\pi}}(s) = \max_{\pi' \in \Pi} V_M^{\pi'}(s).$$

In other words,  $\tilde{\pi}$  is an optimal policy.

Define the policy  $\pi_\tau$  to be a policy which acts according to  $\pi$  before time  $\tau$  and, at time  $\tau$ , it starts to execute the policy  $\tilde{\pi}$ , starting from state  $s_\tau$ . We now show that  $\pi_\tau$  is optimal for all  $\tau \geq 0$ . By construction  $\pi_0 = \tilde{\pi}$  is optimal. Let us now show that  $\pi_\tau$  is optimal given that  $\pi_{\tau-1}$  is optimal. Observe that:

$$\begin{aligned} & V^{\pi_{\tau-1}}(s) \\ = & \mathbb{E} \left[ \sum_{t=0}^{\infty} \gamma^t r(s_t, a_t) \mid s_0 = s \right] \\ = & \mathbb{E} \left[ r(s_0, a_0) + \dots + \gamma^{\tau-1} r(s_{\tau-1}, a_{\tau-1}) + \gamma^\tau \mathbb{E} \left[ \sum_{t=0}^{\infty} \gamma^t r(s_{t+\tau}, a_{t+\tau}) \mid s_\tau = s \right] \mid s_0 = s, a_0 = a \right] \\ \leq & \mathbb{E} \left[ r(s_0, a_0) + \dots + \gamma^{\tau-1} r(s_{\tau-1}, a_{\tau-1}) + \gamma^\tau \max_{\pi' \in \Pi} \left( \mathbb{E} \left[ \sum_{t=0}^{\infty} \gamma^t r(s_{t+\tau}, a_{t+\tau}) \mid \pi', s_\tau = s \right] \right) \mid s_0 = s, a_0 = a \right] \\ = & \mathbb{E} \left[ r(s_0, a_0) + \dots + \gamma^{\tau-1} r(s_{\tau-1}, a_{\tau-1}) + \gamma^\tau V^{\tilde{\pi}}(s_\tau) \mid s_0 = s \right] \\ = & V^{\pi_\tau}(s). \end{aligned}$$

Now since  $V^{\pi_{\tau-1}}(s)$  was optimal, then we have that  $V^{\pi_\tau}(s)$  is also optimal. This completes the proof.  $\blacksquare$

This shows that we may restrict ourselves to using stationary and deterministic policies without any loss in performance. The following theorem, also due to [Bellman, 1956], gives a precise characterization of the optimal value function.

**Theorem 1.5.** *Let  $Q^*$  be defined as the vector  $Q^*(s, a) = \max_{\pi \in \Pi} Q^\pi(s, a)$  where  $\Pi$  is the space of all (non-stationary and randomized) policies. We have that a vector  $Q \in \mathbb{R}^{\mathcal{S} \times \mathcal{A}}$  is equal to  $Q^*$  if and only if it satisfies:*

$$Q^*(s, a) = r(s, a) + \mathbb{E}_{s' \sim P(\cdot | s, a)} \left[ \max_{a' \in \mathcal{A}} Q^*(s', a') \right]. \quad (0.6)$$

Before we prove this claim, we will provide a few definitions. We use  $V^*$  and  $Q^*$  as a shorthand for  $V^{\pi^*}$  and  $Q^{\pi^*}$ , respectively. We let  $\pi_Q$  denote the greedy policy with respect to a vector  $Q \in \mathbb{R}^{|\mathcal{S} \times \mathcal{A}|}$ , i.e.

$$\pi_Q(s) := \operatorname{argmax}_{a \in \mathcal{A}} Q(s, a).$$

where ties are broken in some arbitrary (and deterministic) manner. With this notation, the optimal policy  $\pi^*$  is obtained by choosing actions greedily (with arbitrary tie-breaking mechanisms) with respect to  $Q$ , i.e.

$$\pi^* = \pi_{Q^*}.$$

Let us also use the notation to turn a vector  $Q \in \mathbb{R}^{|\mathcal{S} \times \mathcal{A}|}$  into a vector of length  $|\mathcal{S}|$ .

$$V_Q(s) := \max_{a \in \mathcal{A}} Q(s, a).$$

The *Bellman optimality operator*  $\mathcal{T}_M : \mathbb{R}^{|\mathcal{S} \times \mathcal{A}|} \rightarrow \mathbb{R}^{|\mathcal{S} \times \mathcal{A}|}$  is defined by the follows: for a vector  $Q \in \mathbb{R}^{|\mathcal{S} \times \mathcal{A}|}$ ,

$$\mathcal{T}Q := r + \gamma P V_Q. \quad (0.7)$$

This allows us to rewrite Equation 0.6 in the concise form:

$$Q^* = \mathcal{T}Q^*$$

i.e.  $Q^*$  is a fixed point of the operator  $\mathcal{T}$ .

**Proof:** We first show that  $Q^*$  (the state-action value of an optimal policy) satisfies  $Q^* = \mathcal{T}Q^*$ . For an optimal value function, we have that  $V^*(s) = \max_a Q^*(s, a)$ . For all actions  $a \in \mathcal{A}$ , we have:

$$\begin{aligned} Q^*(s, a) &= \max_{\pi} Q^{\pi}(s, a) = r(s, a) + \max_{\pi} (\mathbb{E}_{s' \sim P(\cdot|s, a)}[V^{\pi}(s')]) \\ &\stackrel{(a)}{=} r(s, a) + \mathbb{E}_{s' \sim P(\cdot|s, a)}[V^*(s')] \\ &= r(s, a) + \mathbb{E}_{s' \sim P(\cdot|s, a)}[\max_{a'} Q^*(s', a')]. \end{aligned}$$

Here the equality (a) follows from Theorem 1.4 due to that there exists a policy that is optimal for every starting state.

For the converse, suppose  $Q = \mathcal{T}Q$  for some  $Q$ . For  $\pi = \pi_Q$ , this implies that  $Q = r + \gamma P^{\pi_Q} Q$ . This implies:

$$Q = (I - \gamma P^{\pi_Q})^{-1} r = Q^{\pi}$$

using Equation 0.5 in the last step. In other words,  $Q$  is the action value of the policy  $\pi_Q$ . Now observe for any other policy  $\pi'$ :

$$\begin{aligned} Q^{\pi'} - Q &= Q^{\pi'} - Q^{\pi} \\ (I - \gamma P^{\pi'})^{-1} r - (I - \gamma P^{\pi})^{-1} r &= (I - \gamma P^{\pi'})^{-1} ((I - \gamma P^{\pi}) - (I - \gamma P^{\pi'})) Q^{\pi} \\ &= \gamma (I - \gamma P^{\pi'})^{-1} (P^{\pi'} - P^{\pi}) Q^{\pi}. \end{aligned}$$

The proof is completed by noting that  $(P^{\pi'} - P^{\pi}) Q^{\pi} \leq 0$ . To see this, observe that:

$$[(P^{\pi'} - P^{\pi}) Q^{\pi}]_{s, a} = \mathbb{E}_{s' \sim P(\cdot|s, a)} [Q^{\pi}(s', \pi'(s')) - Q^{\pi}(s', \pi(s'))] \leq 0$$

where we use  $\pi = \pi_Q$  in the last step. ■

## 1.2 Computational Complexity

The remainder of this section will be concerned with computing an optimal policy when given knowledge of the MDP  $M = (\mathcal{S}, \mathcal{A}, P, r, \gamma)$ . While much of this book is concerned with statistical limits, understanding the computational limits can be informative. We will consider algorithms which give both exact and approximately optimal policies. In particular, we will be interested in polynomial time (and strongly polynomial time) algorithms.

Suppose that  $(P, r, \gamma)$  in our MDP  $M$  is specified with rational entries. Let  $L(P, r, \gamma)$  denote the total bit-size required to specify  $M$ , and assume that basic arithmetic operations  $+$ ,  $-$ ,  $\times$ ,  $\div$  take unit time. Here, we may hope for an algorithm which (exactly) returns an optimal policy whose runtime is polynomial in  $L(P, r, \gamma)$  and the number of states and actions.

More generally, it may also be helpful to understand which algorithms are *strongly* polynomial. Here, we do not want to explicitly restrict  $(P, r, \gamma)$  to be specified by rationals. An algorithm is said to be strongly polynomial if it returns an optimal policy with runtime that is polynomial in only the number of states and actions (with no dependence on  $L(P, r, \gamma)$ ).

	Value Iteration	Policy Iteration	LP-Algorithms
Poly?	$ \mathcal{S} ^2  \mathcal{A}  \frac{L(P, r, \gamma) \log \frac{1}{1-\gamma}}{1-\gamma}$	$( \mathcal{S} ^3 +  \mathcal{S} ^2  \mathcal{A} ) \frac{L(P, r, \gamma) \log \frac{1}{1-\gamma}}{1-\gamma}$	$ \mathcal{S} ^3  \mathcal{A}  L(P, r, \gamma)$
Strongly Poly?	<b>X</b>	$( \mathcal{S} ^3 +  \mathcal{S} ^2  \mathcal{A} ) \cdot \min \left\{ \frac{ \mathcal{A}   \mathcal{S} }{ \mathcal{S} }, \frac{ \mathcal{S} ^2  \mathcal{A}  \log \frac{ \mathcal{S} ^2}{1-\gamma}}{1-\gamma} \right\}$	$ \mathcal{S} ^4  \mathcal{A} ^4 \log \frac{ \mathcal{S} }{1-\gamma}$

Table 0.1: Computational complexities of various approaches (we drop universal constants). Polynomial time algorithms depend on the bit complexity,  $L(P, r, \gamma)$ , while strongly polynomial algorithms do not. Note that only for a fixed value of  $\gamma$  are value and policy iteration polynomial time algorithms; otherwise, they are not polynomial time algorithms. Similarly, only for a fixed value of  $\gamma$  is policy iteration a strongly polynomial time algorithm. In contrast, the LP-approach leads to both polynomial time and strongly polynomial time algorithms; for the latter, the approach is an interior point algorithm. See text for further discussion, and Section 1.5 for references. Here,  $|\mathcal{S}|^2 |\mathcal{A}|$  is the assumed runtime per iteration of value iteration, and  $|\mathcal{S}|^3 + |\mathcal{S}|^2 |\mathcal{A}|$  is the assumed runtime per iteration of policy iteration (note that for this complexity we would directly update the values  $V$  rather than  $Q$  values, as described in the text); these runtimes are consistent with assuming cubic complexity for linear system solving.

## 1.3 Iterative Methods

*Planning* refers to the problem of computing  $\pi_M^*$  given the MDP specification  $M = (\mathcal{S}, \mathcal{A}, P, r, \gamma)$ . This section reviews classical planning algorithms that compute  $Q^*$ .

### 1.3.1 Value Iteration

A simple algorithm is to iteratively apply the fixed point mapping: starting at some  $Q$ , we iteratively apply  $\mathcal{T}$ :

$$Q \leftarrow \mathcal{T}Q,$$

This algorithm is referred to as *Q-value iteration*.

**Lemma 1.6.** (*contraction*) For any two vectors  $Q, Q' \in \mathbb{R}^{|\mathcal{S}||\mathcal{A}|}$ ,

$$\|\mathcal{T}Q - \mathcal{T}Q'\|_\infty \leq \gamma \|Q - Q'\|_\infty$$

**Proof:** First, let us show that for all  $s \in \mathcal{S}$ ,  $|V_Q(s) - V_{Q'}(s)| \leq \max_{a \in \mathcal{A}} |Q(s, a) - Q'(s, a)|$ . Assume  $V_Q(s) > V_{Q'}(s)$  (the other direction is symmetric), and let  $a$  be the greedy action for  $Q$  at  $s$ . Then

$$|V_Q(s) - V_{Q'}(s)| = Q(s, a) - \max_{a' \in \mathcal{A}} Q'(s, a') \leq Q(s, a) - Q'(s, a) \leq \max_{a \in \mathcal{A}} |Q(s, a) - Q'(s, a)|.$$

Using this,

$$\begin{aligned}
\|\mathcal{T}Q - \mathcal{T}Q'\|_\infty &= \gamma \|PV_Q - PV_{Q'}\|_\infty \\
&= \gamma \|P(V_Q - V_{Q'})\|_\infty \\
&\leq \gamma \|V_Q - V_{Q'}\|_\infty \\
&= \gamma \max_s |V_Q(s) - V_{Q'}(s)| \\
&\leq \gamma \max_s \max_a |Q(s, a) - Q'(s, a)| \\
&= \gamma \|Q - Q'\|_\infty
\end{aligned}$$

where the first inequality uses that each element of  $P(V_Q - V_{Q'})$  is a convex average of  $V_Q - V_{Q'}$  and the second inequality uses our claim above. ■

The following result bounds the sub-optimality of the greedy policy itself, based on the error in  $Q$ -value function.

**Lemma 1.7.** (*Q-Error Amplification*) For any vector  $Q \in \mathbb{R}^{|S||A|}$ ,

$$V^{\pi_Q} \geq V^* - \frac{2\|Q - Q^*\|_\infty}{1 - \gamma} \mathbf{1}.$$

where  $\mathbf{1}$  denotes the vector of all ones.

**Proof:** Fix state  $s$  and let  $a = \pi_Q(s)$ . We have:

$$\begin{aligned} V^*(s) - V^{\pi_Q}(s) &= Q^*(s, \pi^*(s)) - Q^{\pi_Q}(s, a) \\ &= Q^*(s, \pi^*(s)) - Q^*(s, a) + Q^*(s, a) - Q^{\pi_Q}(s, a) \\ &= Q^*(s, \pi^*(s)) - Q^*(s, a) + \gamma \mathbb{E}_{s' \sim P(\cdot|s, a)}[V^*(s') - V^{\pi_Q}(s')] \\ &\leq Q^*(s, \pi^*(s)) - Q(s, \pi^*(s)) + Q(s, a) - Q^*(s, a) \\ &\quad + \gamma \mathbb{E}_{s' \sim P(s, a)}[V^*(s') - V^{\pi_Q}(s')] \\ &\leq 2\|Q - Q^*\|_\infty + \gamma\|V^* - V^{\pi_Q}\|_\infty. \end{aligned}$$

where the first inequality uses  $Q(s, \pi^*(s)) \leq Q(s, \pi_Q(s)) = Q(s, a)$  due to the definition of  $\pi_Q$ . ■

**Theorem 1.8.** (*Q-value iteration convergence*). Set  $Q^{(0)} = 0$ . For  $k = 0, 1, \dots$ , suppose:

$$Q^{(k+1)} = \mathcal{T}Q^{(k)}$$

Let  $\pi^{(k)} = \pi_{Q^{(k)}}$ . For  $k \geq \frac{\log \frac{2}{(1-\gamma)^2 \epsilon}}{1-\gamma}$ ,

$$V^{\pi^{(k)}} \geq V^* - \epsilon \mathbf{1}.$$

**Proof:** Since  $\|Q^*\|_\infty \leq 1/(1-\gamma)$ ,  $Q^{(k)} = \mathcal{T}^k Q^{(0)}$  and  $Q^* = \mathcal{T}Q^*$ , Lemma 1.6 gives

$$\|Q^{(k)} - Q^*\|_\infty = \|\mathcal{T}^k Q^{(0)} - \mathcal{T}^k Q^*\|_\infty \leq \gamma^k \|Q^{(0)} - Q^*\|_\infty = (1 - (1 - \gamma))^k \|Q^*\|_\infty \leq \frac{\exp(-(1 - \gamma)k)}{1 - \gamma}.$$

The proof is completed with our choice of  $\gamma$  and using Lemma 1.7. ■

**Iteration complexity for an exact solution.** With regards to computing an exact optimal policy, when the gap between the current objective value and the optimal objective value is smaller than  $2^{-L(P, r, \gamma)}$ , then the greedy policy will be optimal. This leads to claimed complexity in Table 0.1. Value iteration is not strongly polynomial algorithm due to that, in finite time, it may never return the optimal policy.

### 1.3.2 Policy Iteration

The policy iteration algorithm starts from an arbitrary policy  $\pi_0$ , and repeat the following iterative procedure: for  $k = 0, 1, 2, \dots$

1. *Policy evaluation.* Compute  $Q^{\pi_k}$
2. *Policy improvement.* Update the policy:

$$\pi_{k+1} = \pi_{Q^{\pi_k}}$$

In each iteration, we compute the Q-value function of  $\pi_k$ , using the analytical form given in Equation 0.5, and update the policy to be greedy with respect to this new Q-value. The first step is often called *policy evaluation*, and the second step is often called *policy improvement*.

**Lemma 1.9.** *We have that:*

1.  $Q^{\pi_{k+1}} \geq \mathcal{T}Q^{\pi_k} \geq Q^{\pi_k}$
2.  $\|Q^{\pi_{k+1}} - Q^*\|_\infty \leq \gamma \|Q^{\pi_k} - Q^*\|_\infty$

**Proof:** We start with the first part. Note that the policies produced in policy iteration are always deterministic, so  $V^{\pi_k}(s) = Q^{\pi_k}(s, \pi_k(s))$  for all iterations  $k$  and states  $s$ . Hence,

$$\begin{aligned} \mathcal{T}Q^{\pi_k}(s, a) &= r(s, a) + \gamma \mathbb{E}_{s' \sim P(\cdot|s, a)} [\max_{a'} Q^{\pi_k}(s', a')] \\ &\geq r(s, a) + \gamma \mathbb{E}_{s' \sim P(\cdot|s, a)} [Q^{\pi_k}(s', \pi_k(s'))] \\ &= Q^{\pi_k}(s, a). \end{aligned}$$

Using this,

$$\begin{aligned} Q^{\pi_{k+1}}(s, a) &= r(s, a) + \gamma \mathbb{E}_{s' \sim P(\cdot|s, a)} [Q^{\pi_{k+1}}(s', \pi_{k+1}(s'))] \\ &\geq r(s, a) + \gamma \mathbb{E}_{s' \sim P(\cdot|s, a)} [Q^{\pi_k}(s', \pi_{k+1}(s'))] \\ &= r(s, a) + \gamma \mathbb{E}_{s' \sim P(\cdot|s, a)} [\max_{a'} Q^{\pi_k}(s', a')] \\ &= \mathcal{T}Q^{\pi_k}(s, a) \end{aligned}$$

which proves the first claim.

For the second claim,

$$\|Q^* - Q^{\pi_{k+1}}\|_\infty \geq \|Q^* - \mathcal{T}Q^{\pi_k}\|_\infty = \|\mathcal{T}Q^* - \mathcal{T}Q^{\pi_{k+1}}\|_\infty \leq \gamma \|Q^* - Q^{\pi_k}\|_\infty$$

where we have used that  $Q^* \geq Q^{\pi_{k+1}} \geq Q^{\pi_k}$  in second step and the contraction property of  $\mathcal{T}(\cdot)$  (see Lemma 1.6 in the last step.  $\blacksquare$ )

With this lemma, a convergence rate for the policy iteration algorithm immediately follows.

**Theorem 1.10.** (*policy iteration convergence*). *Let  $\pi_0$  be any initial policy. For  $k \geq \frac{\log \frac{1}{(1-\gamma)\epsilon}}{1-\gamma}$ , the  $k$ -th policy in policy iteration has the following performance bound:*

$$Q^{\pi^{(k)}} \geq Q^* - \epsilon \mathbb{1}.$$

**Iteration complexity for an exact solution.** With regards to computing an exact optimal policy, it clear from the previous results that policy iteration is no worse than value iteration. However, with regards to obtaining an exact solution MDP that is independent of the bit complexity,  $L(P, r, \gamma)$ , improvements are possible (and where we assume basic arithmetic operations on real numbers are order one cost). Naively, the number of iterations of policy iterations is bounded by the number of policies, namely  $|\mathcal{A}|^{|\mathcal{S}|}$ ; here, a small improvement is possible, where the number of iterations of policy iteration can be bounded by  $\frac{|\mathcal{A}|^{|\mathcal{S}|}}{|\mathcal{S}|}$ . Remarkably, for a fixed value of  $\gamma$ , policy iteration can be

show to be a strongly polynomial time algorithm, where policy iteration finds an exact policy in at most  $\frac{|\mathcal{S}|^2 |\mathcal{A}| \log \frac{|\mathcal{S}|^2}{1-\gamma}}{1-\gamma}$  iterations. See Table 0.1 for a summary, and Section 1.5 for references.



## 1.4 The Linear Programming Approach

It is helpful to understand an alternative approach to finding an optimal policy for a known MDP. With regards to computation, consider the setting where our MDP  $M = (\mathcal{S}, \mathcal{A}, P, r, \gamma, \mu)$  is known and  $P$ ,  $r$ , and  $\gamma$  are all specified by rational numbers. Here, from a computational perspective, the previous iterative algorithms are, strictly speaking, not polynomial time algorithms, due to that they depend polynomially on  $1/(1 - \gamma)$ , which is not polynomial in the description length of the MDP. In particular, note that any rational value of  $1 - \gamma$  may be specified with only  $O(\log \frac{1}{1-\gamma})$  bits of precision. In this context, we may hope for a fully polynomial time algorithm, when given knowledge of the MDP, which would have a computation time which would depend polynomially on the description length of the MDP  $M$ , when the parameters are specified as rational numbers. We now see that the LP approach provides a polynomial time algorithm.

### 1.4.1 The Primal LP and A Polynomial Time Algorithm

Consider the following optimization problem with variables  $V \in \mathbb{R}^{|\mathcal{S}|}$ :

$$\begin{aligned} \max \quad & \sum_s \mu(s) V(s) \\ \text{subject to} \quad & V(s) \geq r(s, a) + \gamma \sum_{s'} P(s'|s, a) V(s') \quad \forall a \in \mathcal{A}, s \in \mathcal{S} \end{aligned}$$

Here, the optimal value function  $V^*(s)$  is the unique solution to this linear program. With regards to computation time, linear programming approaches only depend on the description length of the coefficients in the program, due to that this determines the computational complexity of basic additions and multiplications. Thus, this approach will only depend on the bit length description of the MDP, when the MDP is specified by rational numbers.

**Computational complexity for an exact solution.** Table 0.1 shows the runtime complexity for the LP approach, where we assume a standard runtime for solving a linear program. The strongly polynomial algorithm is an interior point algorithm. See Section 1.5 for references.

**Policy iteration and the simplex algorithm.** It turns out that the policy iteration algorithm is actually the simplex method with block pivot. While the simplex method, in general, is not a strongly polynomial time algorithm, the policy iteration algorithm is a strongly polynomial time algorithm, provided we keep the discount factor fixed. See [Ye, 2011].

### 1.4.2 The Dual LP and the State-Action Polytope

For a fixed (possibly stochastic) policy  $\pi$ , let us define the state-action visitation distribution  $\nu_\mu^\pi$  as:

$$\nu_\mu^\pi(s, a) = (1 - \gamma) \sum_{t=0}^{\infty} \gamma^t \Pr^\pi(s_t = s, a_t = a)$$

where  $\Pr^\pi(s_t = s, a_t = a)$  is the state-action visitation probability, where we execute  $\pi$  in  $M$  starting at state  $s_0 \sim \mu$ .

It is straightforward to verify that  $\nu_\mu^\pi$  satisfies, for all states  $s \in \mathcal{S}$ :

$$\sum_a \nu_\mu^\pi(s, a) = (1 - \gamma)\mu(s) + \gamma \sum_{s', a'} P(s|s', a') \nu_\mu^\pi(s', a').$$

Let us define the state-action polytope as follows:

$$\mathcal{K} := \{\nu \mid \nu \geq 0 \text{ and } \sum_a \nu(s, a) = (1 - \gamma)\mu(s) + \gamma \sum_{s', a'} P(s|s', a')\nu(s', a')\}$$

We now see that this set precisely characterizes all state-action visitation distributions.

**Proposition 1.11.** We have that  $\mathcal{K}$  is equal to the set of all feasible state-action distributions, i.e.  $\nu \in \mathcal{K}$  if and only if there exists a stationary (and possibly randomized) policy  $\pi$  such that  $\nu_\mu^\pi = \nu$ .

With respect the variables  $\nu \in \mathbb{R}^{\mathcal{S} \times \mathcal{A}}$ , the dual LP formulation is as follows:

$$\begin{aligned} \max \quad & \frac{1}{1 - \gamma} \sum_{s, a} \nu(s, a) r(s, a) \\ \text{subject to} \quad & \nu \in \mathcal{K} \end{aligned}$$

Note that  $\mathcal{K}$  is itself a polytope, and one can verify that this is indeed the dual of the aforementioned LP. This approach provides an alternative approach to finding an optimal solution.

If  $\nu^*$  is the solution to this LP, then we have that:

$$\pi^*(a|s) = \frac{\nu^*(s, a)}{\sum_{a'} \nu^*(s, a')}.$$

An alternative optimal policy is  $\operatorname{argmax}_a \nu^*(s, a)$  (and these policies are identical if the optimal policy is unique).

## 1.5 Bibliographic Remarks and Further Reading

We refer the reader to [Puterman, 1994] for a more detailed treatment of dynamic programming and MDPs. [Puterman, 1994] also contains a thorough treatment of the dual LP, along with a proof of Lemma 1.11

With regards to the computational complexity of policy iteration, [Ye, 2011] showed that policy iteration is a strongly polynomial time algorithm for a fixed discount rate<sup>1</sup>. Also, see [Ye, 2011] for a good summary of the computational complexities of various approaches. [Mansour and Singh, 1999] showed that the number of iterations of policy iteration can be bounded by  $\frac{|\mathcal{A}|^{|\mathcal{S}|}}{|\mathcal{S}|}$ .

With regards to a strongly polynomial algorithm, the CIPA algorithm [Ye, 2005] is an interior point algorithm with the claimed runtime in Table 0.1.

Lemma 1.7 is due to Singh and Yee [1994].

---

<sup>1</sup>The stated strongly polynomial runtime in Table 0.1 for policy iteration differs from that in [Ye, 2011] due to we assume that the runtime per iteration of policy iteration is  $|\mathcal{S}|^3 + |\mathcal{S}|^2|\mathcal{A}|$ .

## Chapter 2

# Sample Complexity with a Generative Model

Let us now look at the statistical complexity of learning a near optimal policy. Here, we look at a more abstract sampling model, a generative model, which allows us study the minimum number of transitions we need to observe. This chapter characterizes the minimax optimal sample complexity of estimating  $Q^*$  and learning a near optimal policy.

In this chapter, we will assume that the reward function is known (and deterministic). This is often a mild assumption, particularly due to that much of the difficulty in RL is due to the uncertainty in the transition model  $P$ . This will also not effect the minimax sample complexity.

A *generative model* provides us with a sample  $s' \sim P(\cdot|s, a)$  upon input of a state action pair  $(s, a)$ . Let us consider the most naive approach to learning (when we have access to a generative model): suppose we call our simulator  $N$  times at each state action pair. Let  $\hat{P}$  be our empirical model, defined as follows:

$$\hat{P}(s'|s, a) = \frac{\text{count}(s', s, a)}{N}$$

where  $\text{count}(s', s, a)$  is the number of times the state-action pair  $(s, a)$  transitions to state  $s'$ . As the  $N$  is the number of calls for each state action pair, the total number of calls to our generative model is  $|\mathcal{S}||\mathcal{A}|N$ .

The generative model setting is a reasonable abstraction to understand the statistical limit, without having to directly address exploration.

We define  $\hat{M}$  to be the empirical MDP that is identical to the original  $M$ , except that it uses  $\hat{P}$  instead of  $P$  for the transition model. When clear from context, we drop the subscript on  $M$  on the values, action values (and one-step variances and variances which we define later). We let  $\hat{V}^\pi, \hat{Q}^\pi, \hat{Q}^*, \hat{\pi}^*$  denote the value function, action value function, and optimal policy in  $\hat{M}$ .

A key question here is:

*Do we require an accurate model of the world in order to find a near optimal policy?*

Let's us first start by looking at the naive approach where we build an accurate model of world, which will be sufficient for learning a near optimal policy. In particular, as we shall see  $O(|\mathcal{S}|^2|\mathcal{A}|)$  is sufficient to provide us with an accurate

model<sup>1</sup> The question is if we can improve upon this and find a near optimal policy with a number of samples that is *sub-linear* in the model size, i.e. use a number of samples that is smaller than  $O(|\mathcal{S}|^2|\mathcal{A}|)$ . Furthermore, we also wish to characterize the minimax dependence on the effective horizon, i.e. on the dependence on  $1/(1-\gamma)$ .

## 2.1 Warmup: a naive model-based approach

Note that since  $P$  has a  $|\mathcal{S}|^2|\mathcal{A}|$  parameters, a naive approach would be to estimate  $P$  accurately and then use our accurate model  $\hat{P}$  for planning.

**Proposition 2.1.** There exists an absolute constant  $c$  such that the following holds. Suppose  $\epsilon \in (0, \frac{1}{1-\gamma})$  and that we obtain

$$\# \text{ samples from generative model} \geq \frac{\gamma}{(1-\gamma)^4} \frac{|\mathcal{S}|^2|\mathcal{A}| \log(c|\mathcal{S}||\mathcal{A}|/\delta)}{\epsilon^2}$$

where we uniformly sample every state action pair. Then, with probability greater than  $1 - \delta$ , we have:

- (Model accuracy) The transition model is  $\epsilon$  has error bounded as:

$$\max_{s,a} \|P(\cdot|s,a) - \hat{P}(\cdot|s,a)\|_1 \leq (1-\gamma)^2 \epsilon / 2.$$

- (Uniform value accuracy) For all policies  $\pi$ ,

$$\|Q^\pi - \hat{Q}^\pi\|_\infty \leq \epsilon / 2$$

- (Near optimal planning) Suppose that  $\hat{\pi}$  is the optimal policy in  $\hat{M}$ . We have that:

$$\|\hat{Q}^{\hat{\pi}} - Q^*\|_\infty \leq \epsilon$$

Before we provide the proof, the following lemmas will be helpful throughout:

**Lemma 2.2.** (Simulation Lemma) For all  $\pi$  we have that:

$$Q^\pi - \hat{Q}^\pi = \gamma(I - \gamma\hat{P}^\pi)^{-1}(P - \hat{P})V^\pi$$

**Proof:** Using our matrix equality for  $Q^\pi$  (see Equation 0.5), we have:

$$\begin{aligned} Q^\pi - \hat{Q}^\pi &= (I - \gamma P^\pi)^{-1}r - (I - \gamma\hat{P}^\pi)^{-1}r \\ &= (I - \gamma\hat{P}^\pi)^{-1}((I - \gamma\hat{P}^\pi) - (I - \gamma P^\pi))Q^\pi \\ &= \gamma(I - \gamma\hat{P}^\pi)^{-1}(P^\pi - \hat{P}^\pi)Q^\pi \\ &= \gamma(I - \gamma\hat{P}^\pi)^{-1}(P - \hat{P})V^\pi \end{aligned}$$

which proves the claim. ■

**Lemma 2.3.** For any policy  $\pi$ , MDP  $M$  and vector  $v \in \mathbb{R}^{|\mathcal{S}| \times |\mathcal{A}|}$ , we have  $\|(I - \gamma P^\pi)^{-1}v\|_\infty \leq \|v\|_\infty / (1 - \gamma)$ .

**Proof:** Note that  $v = (I - \gamma P^\pi)(I - \gamma P^\pi)^{-1}v = (I - \gamma P^\pi)w$ , where  $w = (I - \gamma P^\pi)^{-1}v$ . By triangle inequality, we have

$$\|v\| = \|(I - \gamma P^\pi)w\| \geq \|w\|_\infty - \gamma \|P^\pi w\|_\infty \geq \|w\|_\infty - \gamma \|w\|_\infty,$$

---

<sup>1</sup>Note that this is consistent with parameter counting since  $P$  is specified by  $O(|\mathcal{S}|^2|\mathcal{A}|)$  parameters.

where the final inequality follows since  $P^\pi w$  is an average of the elements of  $w$  by the definition of  $P^\pi$  so that  $\|P^\pi w\|_\infty \leq \|w\|_\infty$ . Rearranging terms completes the proof. ■

Now we are ready to complete the proof of our proposition.

**Proof:** Using the concentration of a distribution in the  $\ell_1$  norm (Lemma A.3), we have that for a fixed  $s, a$  that, with probability greater than  $1 - \delta$ , we have:

$$\|P(\cdot|s, a) - \hat{P}(\cdot|s, a)\|_1 \leq c \sqrt{\frac{|S| \log(1/\delta)}{m}}$$

where  $m$  is the number of samples used to estimate  $\hat{P}(\cdot|s, a)$ . The first claim now follows by the union bound (and redefining  $\delta$  and  $c$  appropriately).

For the second claim, we have that:

$$\begin{aligned} \|Q^\pi - \hat{Q}^\pi\|_\infty &= \|\gamma(I - \gamma\hat{P}^\pi)^{-1}(P - \hat{P})V^\pi\|_\infty \leq \frac{\gamma}{1-\gamma} \|(P - \hat{P})V^\pi\|_\infty \\ &\leq \frac{\gamma}{1-\gamma} \left( \max_{s,a} \|P(\cdot|s, a) - \hat{P}(\cdot|s, a)\|_1 \right) \|V^\pi\|_\infty \leq \frac{\gamma}{(1-\gamma)^2} \max_{s,a} \|P(\cdot|s, a) - \hat{P}(\cdot|s, a)\|_1 \end{aligned}$$

where the penultimate step uses Holder's inequality. The second claim now follows.

The proof for the final claim immediately follows from the second claim. ■

## 2.2 Sublinear Sample Complexity

In the previous approach, we are able to accurately estimate the value of *every* policy in the unknown MDP  $M$ . However, with regards to planning, we only need an accurate estimate  $\hat{Q}^*$  of  $Q^*$ , which we may hope would require less samples. Let us now see that the model based approach can be refined to obtain minimax optimal sample complexity, which we will see is sublinear in the model size.

We will state our results in terms of  $N$ , and recall that  $N$  is the # of call to the generative models per state action pair, so that:

$$\# \text{ samples from generative model} = |S||A|N.$$

Let us start with a crude bound on the optimal action-values, which provides a sublinear rate. In the next section, we will improve upon this to obtain the minimax optimal rate.

**Proposition 2.4.** (Crude Value Bounds) Let  $\delta \geq 0$ . With probability greater than  $1 - \delta$ ,

$$\begin{aligned} \|Q^* - \hat{Q}^*\|_\infty &\leq \Delta_{\delta, N} \\ \|Q^* - \hat{Q}^{\pi^*}\|_\infty &\leq \Delta_{\delta, N}, \end{aligned}$$

where:

$$\Delta_{\delta, N} := \frac{\gamma}{(1-\gamma)^2} \sqrt{\frac{2 \log(2|S||A|/\delta)}{N}}$$

Note that the first inequality above shows a sublinear rate on estimating the value function. Ultimately, we are interested in the value  $V^{\hat{\pi}^*}$  when we execute  $\hat{\pi}^*$ , not just an estimate  $\hat{Q}^*$  of  $Q^*$ . Here, by Lemma 1.7, we loose an additional horizon factor and have:

$$\|Q^* - \hat{Q}^{\hat{\pi}^*}\|_\infty \leq \frac{1}{1-\gamma} \Delta_{\delta, N}$$

We return to this point in Corollary 2.7 and Theorem 2.8.

Before we provide the proof, the following lemma will be helpful throughout.

**Lemma 2.5.** (*Component-wise Bounds*) *We have that:*

$$\begin{aligned} Q^* - \hat{Q}^* &\leq \gamma(I - \gamma\hat{P}^{\pi^*})^{-1}(P - \hat{P})V^* \\ Q^* - \hat{Q}^* &\geq \gamma(I - \gamma\hat{P}^{\hat{\pi}^*})^{-1}(P - \hat{P})V^* \end{aligned}$$

**Proof:** For the first claim, the optimality of  $\pi^*$  in  $M$  implies:

$$Q^* - \hat{Q}^* = Q^{\pi^*} - \hat{Q}^{\hat{\pi}^*} \leq Q^{\pi^*} - \hat{Q}^{\pi^*} = \gamma(I - \gamma\hat{P}^{\pi^*})^{-1}(P - \hat{P})V^*,$$

where we have used Lemma 2.2 in the final step. This proves the first claim.

For the second claim,

$$\begin{aligned} Q^* - \hat{Q}^* &= Q^{\pi^*} - \hat{Q}^{\hat{\pi}^*} \\ &= (1 - \gamma) \left( (I - \gamma P^{\pi^*})^{-1}r - (I - \gamma\hat{P}^{\hat{\pi}^*})^{-1}r \right) \\ &= (I - \gamma\hat{P}^{\pi^*})^{-1}((I - \gamma\hat{P}^{\hat{\pi}^*}) - (I - \gamma P^{\pi^*}))Q^* \\ &= \gamma(I - \gamma\hat{P}^{\pi^*})^{-1}(P^{\pi^*} - \hat{P}^{\hat{\pi}^*})Q^* \\ &\leq \gamma(I - \gamma\hat{P}^{\pi^*})^{-1}(P^{\pi^*} - \hat{P}^{\pi^*})Q^* \\ &= \gamma(I - \gamma\hat{P}^{\pi^*})^{-1}(P - \hat{P})V^*, \end{aligned}$$

where the inequality follows from  $\hat{P}^{\hat{\pi}^*}Q^* \leq \hat{P}^{\pi^*}Q^*$ , due to the optimality of  $\pi^*$ . This proves the second claim.  $\blacksquare$

**Proof:** Following from the simulation lemma (Lemma 2.2) and Lemma 2.3, we have:

$$\|Q^* - \hat{Q}^{\pi^*}\|_{\infty} \leq \frac{\gamma}{1 - \gamma} \|(P - \hat{P})V^*\|_{\infty}.$$

Also, the previous lemma, implies that:

$$\|Q^* - \hat{Q}^*\|_{\infty} \leq \frac{\gamma}{1 - \gamma} \|(P - \hat{P})V^*\|_{\infty}$$

By applying Hoeffding's inequality and the union bound,

$$\|(P - \hat{P})V^*\|_{\infty} = \max_{s,a} |\mathbb{E}_{s' \sim P(\cdot|s,a)}[V^*(s')] - \mathbb{E}_{s' \sim \hat{P}(\cdot|s,a)}[V^*(s')]| \leq \frac{1}{1 - \gamma} \sqrt{\frac{2 \log(2|\mathcal{S}||\mathcal{A}|/\delta)}{N}}$$

which holds with probability greater than  $1 - \delta$ . This completes the proof.  $\blacksquare$

## 2.3 Minimax Optimal Sample Complexity with the Model Based Approach

We now refine the crude bound on  $\hat{Q}^*$  to be optimal:

**Theorem 2.6.** (*Value estimation*) *For  $\delta \geq 0$  and with probability greater than  $1 - \delta$ ,*

$$\|Q^* - \hat{Q}^*\|_{\infty} \leq \gamma \sqrt{\frac{c}{(1 - \gamma)^3} \frac{\log(c|\mathcal{S}||\mathcal{A}|/\delta)}{N}} + \frac{c\gamma}{(1 - \gamma)^3} \frac{\log(c|\mathcal{S}||\mathcal{A}|/\delta)}{N},$$

where  $c$  is an absolute constant.

**Corollary 2.7.** *Provided that  $\epsilon \leq 1$ , we have that if*

$$N \geq \frac{c}{(1-\gamma)^3} \frac{|\mathcal{S}||\mathcal{A}| \log(c|\mathcal{S}||\mathcal{A}|/\delta)}{\epsilon^2},$$

*then with probability greater than  $1 - \delta$ , then*

$$\|Q^* - \hat{Q}^*\|_\infty \leq \epsilon.$$

*Note that this implies  $\|Q^* - Q^{\hat{\pi}^*}\|_\infty \leq \epsilon/(1-\gamma)$ .*

Ultimately, we are interested in the value  $V^{\hat{\pi}^*}$  when we execute  $\hat{\pi}^*$ , not just an estimate  $\hat{Q}^*$  of  $Q^*$ . The above corollary shows is not sharp with regards to finding a near optimal policy. The following Theorem shows that in fact both value estimation and policy estimation have the same rate.

**Theorem 2.8.** *Provided that  $\epsilon \leq \sqrt{\frac{1}{1-\gamma}}$ , we have that if*

$$N \geq \frac{c}{(1-\gamma)^3} \frac{|\mathcal{S}||\mathcal{A}| \log(c|\mathcal{S}||\mathcal{A}|/\delta)}{\epsilon^2},$$

*then with probability greater than  $1 - \delta$ , then*

$$\|Q^* - Q^{\hat{\pi}^*}\|_\infty \leq \epsilon, \text{ and } \|Q^* - \hat{Q}^*\|_\infty \leq \epsilon.$$

We state this improved theorem without proof due to it being more involved, and only prove Theorem 2.6. See Section 2.4 for further discussion.

### 2.3.1 Lower Bounds

Let us say that an estimation algorithm  $\mathcal{A}$ , which is a map from samples to an estimate  $\hat{Q}^*$ , is  $(\epsilon, \delta)$ -good on MDP  $M$  if  $\|Q^* - \hat{Q}^*\|_\infty \leq \epsilon$  holds with probability greater than  $1 - \delta$ .

**Theorem 2.9.** *There exists  $\epsilon_0, \delta_0, c$  and a set of MDPs  $\mathcal{M}$  such that for  $\epsilon \in (0, \epsilon_0)$  and  $\delta \in (0, \delta_0)$  if algorithm  $\mathcal{A}$  is  $(\epsilon, \delta)$ -good on all  $M \in \mathcal{M}$ , then  $\mathcal{A}$  must use a number of samples that is lower bounded as follows*

$$\# \text{ samples from generative model} \geq \frac{c}{1-\gamma} \frac{|\mathcal{S}||\mathcal{A}| \log(c|\mathcal{S}||\mathcal{A}|/\delta)}{\epsilon^2},$$

### 2.3.2 Variance Lemmas

The key to the shaper analysis is to more sharply characterize the variance in our estimates.

Denote the variance of any real valued  $f$  under a distribution  $\mathcal{D}$  as:

$$\text{Var}_{\mathcal{D}}(f) := E_{x \sim \mathcal{D}}[f(x)^2] - (E_{x \sim \mathcal{D}}[f(x)])^2$$

Slightly abusing the notation, for  $V \in R^{|\mathcal{S}|}$ , we define the vector  $\text{Var}_P(V) \in R^{|\mathcal{S}||\mathcal{A}|}$  as:

$$\text{Var}_P(V)(s, a) := \text{Var}_{P(\cdot|s,a)}(V)$$

Equivalently,

$$\text{Var}_P(V) = P(V)^2 - (PV)^2.$$

Now we characterize a relevant deviation in terms of the its variance.

**Lemma 2.10.** *Let  $\delta \geq 0$ . With probability greater than  $1 - \delta$ ,*

$$|(P - \hat{P})V^*| \leq \sqrt{\frac{2 \log(2|\mathcal{S}||\mathcal{A}|/\delta)}{N}} \sqrt{\text{Var}_P(V^*)} + \frac{1}{1-\gamma} \frac{2 \log(2|\mathcal{S}||\mathcal{A}|/\delta)}{3N} \mathbf{1}.$$

**Proof:** The claims follows from Bernstein's inequality along with a union bound over all state-action pairs. ■

The key ideas in the proof are in how we bound  $\|(I - \gamma \hat{P}^{\pi^*})^{-1} \sqrt{\text{Var}_P(V^*)}\|_\infty$  and  $\|(I - \gamma \hat{P}^{\pi^*})^{-1} \sqrt{\text{Var}_P(V^*)}\|_\infty$ .

It is helpful to define  $\Sigma_M^\pi$  as the variance of the discounted reward, i.e.

$$\Sigma_M^\pi(s, a) := \mathbb{E} \left[ \left( \sum_{t=0}^{\infty} \gamma^t r(s_t, a_t) - Q_M^\pi(s, a) \right)^2 \middle| s_0 = s, a_0 = a \right]$$

where the expectation is induced under the trajectories induced by  $\pi$  in  $M$ . It is straightforward to verify that  $\|\Sigma_M^\pi\|_\infty \leq \gamma^2/(1-\gamma)^2$ .

ex The following lemma shows that  $\Sigma_M^\pi$  satisfies a Bellman consistency condition.

**Lemma 2.11.** *(Bellman consistency of  $\Sigma$ ) For any MDP  $M$ ,*

$$\Sigma_M^\pi = \gamma^2 \text{Var}_P(V_M^\pi) + \gamma^2 P^\pi \Sigma_M^\pi \quad (0.1)$$

where  $P$  is the transition model in MDP  $M$ .

The proof is left as an exercise to the reader.

**Lemma 2.12.** *For any policy  $\pi$  and MDP  $M$ ,*

$$\|(I - \gamma P^\pi)^{-1} \sqrt{\text{Var}_P(V_M^\pi)}\|_\infty \leq \sqrt{\frac{2}{(1-\gamma)^3}},$$

where  $P$  is the transition model of  $M$ .

**Proof:** Note that  $(1-\gamma)(I - \gamma P^\pi)^{-1}$  is matrix whose rows are a probability distribution. For a positive vector  $v$  and a distribution  $\nu$  (where  $\nu$  is vector of the same dimension of  $v$ ), Jensen's inequality implies that  $\nu \cdot \sqrt{v} \leq \sqrt{\nu \cdot v}$ . This implies:

$$\begin{aligned} \|(I - \gamma P^\pi)^{-1} \sqrt{v}\|_\infty &= \frac{1}{1-\gamma} \|(1-\gamma)(I - \gamma P^\pi)^{-1} \sqrt{v}\|_\infty \\ &\leq \sqrt{\left\| \frac{1}{1-\gamma} (I - \gamma P^\pi)^{-1} v \right\|_\infty} \\ &\leq \sqrt{\left\| \frac{2}{1-\gamma} (I - \gamma^2 P^\pi)^{-1} v \right\|_\infty}. \end{aligned}$$

where we have used that  $\|(I - \gamma P^\pi)^{-1} v\|_\infty \leq 2 \|(I - \gamma^2 P^\pi)^{-1} v\|_\infty$  (which we will prove shortly). The proof is completed as follows: by Equation 0.1,  $\Sigma_M^\pi = \gamma^2 (I - \gamma^2 P^\pi)^{-1} \text{Var}_P(V_M^\pi)$ , so taking  $v = \text{Var}_P(V_M^\pi)$  and using that  $\|\Sigma_M^\pi\|_\infty \leq \gamma^2/(1-\gamma)^2$  completes the proof.



Finally, to see that  $\|(I - \gamma P^\pi)^{-1}v\|_\infty \leq 2\|(I - \gamma^2 P^\pi)^{-1}v\|_\infty$ , observe:

$$\begin{aligned}
\|(I - \gamma P^\pi)^{-1}v\|_\infty &= \|(I - \gamma P^\pi)^{-1}(I - \gamma^2 P^\pi)(I - \gamma^2 P^\pi)^{-1}v\|_\infty \\
&= \|(I - \gamma P^\pi)^{-1}\left((1 - \gamma)I + \gamma(I - \gamma P^\pi)\right)(I - \gamma^2 P^\pi)^{-1}v\|_\infty \\
&= \left\|\left((1 - \gamma)(I - \gamma P^\pi)^{-1} + \gamma I\right)(I - \gamma^2 P^\pi)^{-1}v\right\|_\infty \\
&\leq (1 - \gamma)\|(I - \gamma P^\pi)^{-1}(I - \gamma^2 P^\pi)^{-1}v\|_\infty + \gamma\|(I - \gamma^2 P^\pi)^{-1}v\|_\infty \\
&\leq \frac{1 - \gamma}{1 - \gamma}\|(I - \gamma^2 P^\pi)^{-1}v\|_\infty + \gamma\|(I - \gamma^2 P^\pi)^{-1}v\|_\infty \\
&\leq 2\|(I - \gamma^2 P^\pi)^{-1}v\|_\infty
\end{aligned}$$

which proves the claim. ■

### 2.3.3 Completing the proof

**Lemma 2.13.** *Let  $\delta \geq 0$ . With probability greater than  $1 - \delta$ , we have:*

$$\begin{aligned}
\text{Var}_P(V^*) &\leq 2\text{Var}_{\hat{P}}(\hat{V}^{\pi^*}) + \Delta'_{\delta,N}\mathbb{1} \\
\text{Var}_P(V^*) &\leq 2\text{Var}_{\hat{P}}(\hat{V}^*) + \Delta'_{\delta,N}\mathbb{1}
\end{aligned}$$

where

$$\Delta'_{\delta,N} := \frac{1}{(1 - \gamma)^2} \sqrt{\frac{18 \log(6|\mathcal{S}||\mathcal{A}|/\delta)}{N}} + \frac{1}{(1 - \gamma)^4} \frac{4 \log(6|\mathcal{S}||\mathcal{A}|/\delta)}{N}.$$

**Proof:** By definition,

$$\begin{aligned}
\text{Var}_P(V^*) &= \text{Var}_P(V^*) - \text{Var}_{\hat{P}}(V^*) + \text{Var}_{\hat{P}}(V^*) \\
&= P(V^*)^2 - (PV^*)^2 - \hat{P}(V^*)^2 + (\hat{P}V^*)^2 + \text{Var}_{\hat{P}}(V^*) \\
&= (P - \hat{P})(V^*)^2 - \left((PV^*)^2 - (\hat{P}V^*)^2\right) + \text{Var}_{\hat{P}}(V^*)
\end{aligned}$$

Now we bound each of these terms with Hoeffding's inequality and the union bound. For the first term, with probability greater than  $1 - \delta$ ,

$$\|(P - \hat{P})(V^*)^2\|_\infty \leq \frac{1}{(1 - \gamma)^2} \sqrt{\frac{2 \log(2|\mathcal{S}||\mathcal{A}|/\delta)}{N}}.$$

For the second term, again with probability greater than  $1 - \delta$ ,

$$\begin{aligned}
\|(PV^*)^2 - (\hat{P}V^*)^2\|_\infty &\leq \|PV^* + \hat{P}V^*\|_\infty \|PV^* - \hat{P}V^*\|_\infty \\
&\leq \frac{2}{1 - \gamma} \|(P - \hat{P})V^*\|_\infty \leq \frac{2}{(1 - \gamma)^2} \sqrt{\frac{2 \log(2|\mathcal{S}||\mathcal{A}|/\delta)}{N}}.
\end{aligned}$$

where we have used that  $(\cdot)^2$  is a component-wise operation in the second step. For the last term:

$$\begin{aligned}
\text{Var}_{\hat{P}}(V^*) &= \text{Var}_{\hat{P}}(V^* - \hat{V}^{\pi^*} + \hat{V}^{\pi^*}) \\
&\leq 2\text{Var}_{\hat{P}}(V^* - \hat{V}^{\pi^*}) + 2\text{Var}_{\hat{P}}(\hat{V}^{\pi^*}) \\
&\leq 2\|V^* - \hat{V}^{\pi^*}\|_\infty^2 + 2\text{Var}_{\hat{P}}(\hat{V}^{\pi^*}) \\
&= 2\Delta_{\delta,N}^2 + 2\text{Var}_{\hat{P}}(\hat{V}^{\pi^*}).
\end{aligned}$$

where  $\Delta_{\delta,N}$  is defined in Proposition 2.4. To obtain a cumulative probability of error less than  $\delta$ , we replace  $\delta$  in the above claims with  $\delta/3$ . Combining these bounds completes the proof of the first claim. The argument in the above display also implies that  $\text{Var}_{\hat{P}}(V^*) \leq 2\Delta_{\delta,N}^2 + 2\text{Var}_{\hat{P}}(\hat{V}^*)$  which proves the second claim. ■

Using Lemma 2.10 and 2.13, we have the following corollary.

**Corollary 2.14.** *Let  $\delta \geq 0$ . With probability greater than  $1 - \delta$ , we have:*

$$\begin{aligned} |(P - \hat{P})V^*| &\leq c\sqrt{\frac{\text{Var}_{\hat{P}}(\hat{V}^{\pi^*}) \log(c|\mathcal{S}||\mathcal{A}|/\delta)}{N}} + \Delta_{\delta,N}'' \mathbb{1} \\ |(P - \hat{P})V^*| &\leq c\sqrt{\frac{\text{Var}_{\hat{P}}(\hat{V}^*) \log(c|\mathcal{S}||\mathcal{A}|/\delta)}{N}} + \Delta_{\delta,N}'' , \end{aligned}$$

where

$$\Delta_{\delta,N}'' := c \frac{1}{1-\gamma} \left( \frac{\log(c|\mathcal{S}||\mathcal{A}|/\delta)}{N} \right)^{3/4} + \frac{c}{(1-\gamma)^2} \frac{\log(c|\mathcal{S}||\mathcal{A}|/\delta)}{N},$$

and where  $c$  is an absolute constant.

**Proof:**(of Theorem 2.6) The proof consists of bounding the terms in Lemma 2.5. We have:

$$\begin{aligned} &\gamma \|(I - \gamma \hat{P}^{\pi^*})^{-1} (P - \hat{P})V^*\|_{\infty} \\ &\leq c\gamma \sqrt{\frac{\log(c|\mathcal{S}||\mathcal{A}|/\delta)}{N}} \|(I - \gamma \hat{P}^{\pi^*})^{-1} \sqrt{\text{Var}_{\hat{P}}(\hat{V}^{\pi^*})}\|_{\infty} + \frac{c\gamma}{(1-\gamma)^2} \left( \frac{\log(c|\mathcal{S}||\mathcal{A}|/\delta)}{N} \right)^{3/4} \\ &\quad + \frac{c\gamma}{(1-\gamma)^3} \frac{\log(c|\mathcal{S}||\mathcal{A}|/\delta)}{N} \\ &\leq \gamma \sqrt{\frac{2}{(1-\gamma)^3}} \sqrt{\frac{\log(c|\mathcal{S}||\mathcal{A}|/\delta)}{N}} + \frac{c\gamma}{(1-\gamma)^2} \left( \frac{\log(c|\mathcal{S}||\mathcal{A}|/\delta)}{N} \right)^{3/4} + \frac{c\gamma}{(1-\gamma)^3} \frac{\log(c|\mathcal{S}||\mathcal{A}|/\delta)}{N} \\ &\leq 3\gamma \sqrt{\frac{1}{(1-\gamma)^3}} c \sqrt{\frac{\log(c|\mathcal{S}||\mathcal{A}|/\delta)}{N}} + 2 \frac{c\gamma}{(1-\gamma)^3} \frac{\log(c|\mathcal{S}||\mathcal{A}|/\delta)}{N}, \end{aligned}$$

where the first step uses Corollary 2.14; the second uses Lemma 2.12; and the last step uses that  $2ab \leq a^2 + b^2$  (and choosing  $a, b$  appropriately). The proof of the lower bound is analogous. Taking a different absolute constant completes the proof. ■

## 2.4 Bibliographic Remarks and Further Readings

The notion of a generative model was first introduced in [Kearns and Singh, 1999], which made the argument that, up to horizon factors and logarithmic factors, both model based methods and model free methods are comparable. [Kakade, 2003] gave an improved version of this rate (analogous to the crude bounds seen here).

Theorem 2.6 is due to [Azar et al., 2013], and the proof in this section largely follows this work. Improvements are possible with regards to bounding the quality of  $\hat{\pi}^*$ . The improvement in Theorem 2.8 is due to [Agarwal et al., 2020], which shows that the model based approach is near optimal, without any amplification of  $1/(1-\gamma)$ .

Finally, we remark that we may hope for the bounds on our value estimation to hold up to  $\epsilon \leq 1/(1-\gamma)$ , which would be consistent with the lower bounds. Here, the work in [Li et al., 2020] shows this limit is achievable, albeit with a slightly different algorithm where they introduce perturbations. It is an open question if the naive model based approach also achieves the non-asymptotic statistical limit.

## **Chapter 3**

# **Generalization & Reductions to Supervised Learning**



## **Part 2**

### **Strategic Exploration**



## **Part 3**

### **Policy Optimization**





## **Part 4**

### **Further Topics**



# Bibliography

- Alekh Agarwal, Sham Kakade, and Lin F. Yang. Model-based reinforcement learning with a generative model is minimax optimal. volume 125 of *Proceedings of Machine Learning Research*, pages 67–83. PMLR, 09–12 Jul 2020.
- Mohammad Gheshlaghi Azar, Rémi Munos, and Hilbert J Kappen. Minimax pac bounds on the sample complexity of reinforcement learning with a generative model. *Machine learning*, 91(3):325–349, 2013.
- Richard Bellman. Dynamic programming and Lagrange multipliers. *Proceedings of the National Academy of Sciences*, 42(10):767–769, 1956.
- Daniel Hsu, Sham Kakade, and Tong Zhang. A spectral algorithm for learning hidden markov models. *Journal of Computer and System Sciences*, 78, 11 2008.
- Sham Machandranath Kakade. *On the sample complexity of reinforcement learning*. PhD thesis, University of College London, 2003.
- Michael J Kearns and Satinder P Singh. Finite-sample convergence rates for q-learning and indirect algorithms. In *Advances in neural information processing systems*, pages 996–1002, 1999.
- Gen Li, Yuting Wei, Yuejie Chi, Yuantao Gu, and Yuxin Chen. Breaking the sample size barrier in model-based reinforcement learning with a generative model. *CoRR*, abs/2005.12900, 2020.
- Yishay Mansour and Satinder Singh. On the complexity of policy iteration. *UAI*, 01 1999.
- C. McDiarmid. On the method of bounded differences. In *Surveys in Combinatorics*, pages 148–188. Cambridge University Press, 1989.
- Martin Puterman. *Markov Decision Processes: Discrete Stochastic Dynamic Programming*. Wiley-Interscience, 1994.
- Satinder Singh and Richard Yee. An upper bound on the loss from approximate optimal-value functions. *Machine Learning*, 16(3):227–233, 1994.
- Yinyu Ye. A new complexity result on solving the markov decision problem. *Math. Oper. Res.*, 30:733–749, 08 2005.
- Yinyu Ye. The simplex and policy-iteration methods are strongly polynomial for the markov decision problem with a fixed discount rate. *Math. Oper. Res.*, 36(4):593–603, 2011.



# Appendix A

## Concentration

**Lemma A.1.** (Hoeffding's inequality) Suppose  $X_1, X_2, \dots, X_n$  are a sequence of independent, identically distributed (i.i.d.) random variables with mean  $\mu$ . Let  $\bar{X}_n = n^{-1} \sum_{i=1}^n X_i$ . Suppose that  $X_i \in [b_-, b_+]$  with probability 1, then

$$P(\bar{X}_n \geq \mu + \epsilon) \leq e^{-2n\epsilon^2/(b_+ - b_-)^2}.$$

Similarly,

$$P(\bar{X}_n \leq \mu - \epsilon) \leq e^{-2n\epsilon^2/(b_+ - b_-)^2}.$$

The Chernoff bound implies that with probability  $1 - \delta$ :

$$\bar{X}_n - EX \leq (b_+ - b_-) \sqrt{\ln(1/\delta)/(2n)}.$$

**Lemma A.2.** (Bernstein's inequality) Suppose  $X_1, \dots, X_n$  are independent random variables. Let  $\bar{X}_n = n^{-1} \sum_{i=1}^n X_i$ ,  $\mu = \mathbb{E}\bar{X}_n$ , and  $\text{Var}(X_i)$  denote the variance of  $X_i$ . If  $X_i - EX_i \leq b$  for all  $i$ , then

$$P(\bar{X}_n \geq \mu + \epsilon) \leq \exp \left[ -\frac{n^2 \epsilon^2}{2 \sum_{i=1}^n \text{Var}(X_i) + 2nb\epsilon/3} \right].$$

If all the variances are equal, the Bernstein inequality implies that, with probability at least  $1 - \delta$ ,

$$\bar{X}_n - EX \leq \sqrt{2\text{Var}(X) \ln(1/\delta)/n} + \frac{2b \ln(1/\delta)}{3n}.$$

The following concentration bound is a simple application of the McDiarmid's inequality [McDiarmid, 1989] (e.g. see [Hsu et al., 2008] for proof).

**Proposition A.3.** (Concentration for Discrete Distributions) Let  $z$  be a discrete random variable that takes values in  $\{1, \dots, d\}$ , distributed according to  $q$ . We write  $q$  as a vector where  $\vec{q} = [\Pr(z = j)]_{j=1}^d$ . Assume we have  $N$  iid samples, and that our empirical estimate of  $\vec{q}$  is  $[\hat{q}]_j = \sum_{i=1}^N \mathbf{1}[z_i = j]/N$ .

We have that  $\forall \epsilon > 0$ :

$$\Pr \left( \|\hat{q} - \vec{q}\|_2 \geq 1/\sqrt{N} + \epsilon \right) \leq e^{-N\epsilon^2}.$$

which implies that:

$$\Pr \left( \|\hat{q} - \vec{q}\|_1 \geq \sqrt{d}(1/\sqrt{N} + \epsilon) \right) \leq e^{-N\epsilon^2}.$$