## Jingyi Xie

### ECE Master Student (3.9/4.0) @ Duke University - Software Engineer

@ jingyi.xie@duke.edu % jingyi-xie.github.io

**\** 984-244-3949

Ourham, NC 27705

ie.github.io in www.l

in www.linkedin.com/in/jingyi-xie-79141a185/

github.com/jingyi-xie

### **Software Projects**

# Feedback Collection App (Jul - Aug 2020) | Side Project JavaScript, React, Node.js, MongoDB, Redux, Express

- Developed a full-stack application to send survey emails to a big list of customers to collect feedback
- Utilized Passport and Google OAuth for authentication, Stripe for billing, Redux Form(wizard form) for user inputs, SendGrid and webhook for email handling, and Heroku for deployment

# Mini UPS System (Apr - May 2020) | Team Work Python, Django, PostgreSQL, Docker, Protocol-Buffers

- Constructed a full-stack UPS website in Django framework, paired with world simulator and mini Amazon
- Designed APIs and protocol buffers to coordinate communications between mini UPS and Amazon systems
- Ensured reliability and "Exactly Once" with idempotent operations and retry mechanism

# HTTP Caching Proxy Server (Mar 2020) | Team Work C++, TCP Sockets, Concurrency

- Realized GET, POST, and CONNECT request handling, using daemon process and multi-thread
- Improved performance with response caching, following rules of expiration time and revalidation in RFC

# Risk Network Game (Feb - May 2020) | Team Work Java, JavaFX, Concurrency, JSON, OOD, CI/CD

- Utilized Java for back-end, JavaFX and MVC design pattern for UI, and JSON for client-server communication
- Used socket programming and multi-thread to support multiple players and a chat room
- Participated in OOD and testing move/attack/upgrade/alliance

# Mini Google Protocol Buffer (Feb 2020) | Individual Project Java, JSON, Gradle

- Realized parsing class names and fields information from input JSON files, generating Java source code (serialization and deserialization methods included)
- Implemented cycle handling in object graph by assigning unique IDs

# Mini Linux Command Shell (Nov 2019) | Individual Project C++, Multi-process, OOD, Valgrind

- Developed and tested a command shell that can change directory, set and export environment variables, redirect and pipe
- Refined with argument parsing of escape and quotation mark, and searching PATH variable for commands

### **Skills**

Java, JavaScript, Python, HTML/CSS, C/C++

Django, React.js, Node.js, PostgreSQL, MongoDB, JavaFX, Docker, CI/CD, Emacs

## Internship

# Software Engineer Intern EzTrain (May - Aug 2020)

- Developed a web application to organize, prioritize and track squadron training at Seymour Johnson AFB
- Implemented back-end logic to parse uploaded trainee spreadsheets, schedule training events, and update completion status of the selected tasks
- Designed views for trainers and trainees to manage metrics of teams/tasks/events
- Expected to launch this year to help more than 30 supervisors and 500 trainees

#### Research Intern

#### Chinese Academy of Sciences (Oct 2018)

- Built a Modbus-based smart home control system, using MFC and C++
- Accomplished the remote control and monitoring of LED lights, electric fans, and servo drives

# Research & Development Intern SIEMENS (Jun - Aug 2018)

- Designed and built a lab inventory management system from scratch, using VBA
- Digitized procedures of register, lookup, check-out, and check-in lab inventory

## **Education**

Duke University (M.S. - ECE)

## Aug 2019 - May 2021 (expected)

GPA: 3.9/4.0; ECE Merit Scholarship

Southeast University (B.S. - EE)

Major GPA: 3.96/4.0; Magna Cum Laude