



c) $A.I \rightarrow DB$ concurrently with commit

$TID \rightarrow \text{active list}$

$\left[\begin{array}{l} \downarrow \\ \downarrow \end{array} \right] \left\{ \begin{array}{l} A.I, B.I \rightarrow \text{Log} \\ A.I \rightarrow DB \end{array} \right. \quad \begin{array}{l} \text{(Two Rules)} \\ \text{(partially done)} \end{array}$

\vdots

$\text{commit} \left\{ \begin{array}{l} TID \rightarrow \text{commit list} \\ \left[\begin{array}{l} \downarrow \end{array} \right] A.I \rightarrow DB \\ \text{delete TID from active list} \end{array} \right. \quad \begin{array}{l} \\ \text{(completed)} \end{array}$



The recovery after failure in this situation

Check two lists for every TID while restarting after failure:

Commit list	Active list	
	✓	Undo, delete TID from active list
✓	✓	redo, delete TID from active list
✓		nothing to do



Conclusion :

	redo	undo
a)	✗	✓
b)	✓	✗
c)	✓	✓
d)	✗	✗

?

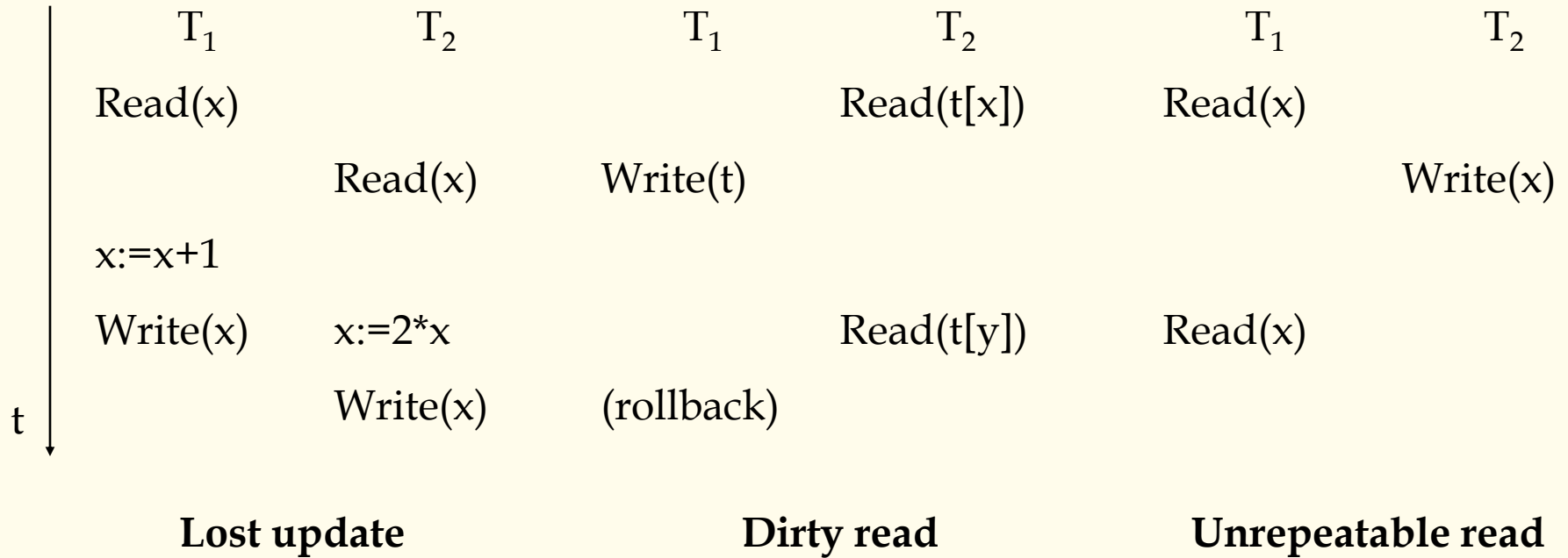


4.6 Concurrency Control

4.6.1 Introduction

In multi users DBMS, permit multi transaction access the database concurrently.

- Why concurrency?
 - 1) Improving system utilization & response time.
 - 2) Different transaction may access to different parts of database.
- Problems arise from concurrent executions



So there may be three kinds of conflict when transactions execute concurrently. They are write – write, write – read, and read – write conflicts. Write – write conflict must be avoided anytime. Write – read and read – write conflicts should be avoided generally, but they are endurable in some applications.