

JING YU

— About —

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— An Introduction —

The first website I built relied on HTML 2.0, table layouts, and indiscriminate use of the <marquee> tag. Ever since then I have been developing the visual acuity and technical rigor to bring vision to life. I am deeply interested in the intersection of art and technology, and crafting elegant solutions to novel problems informed, in part, by an idiosyncratic aesthetic sensibility.

— Education —

Flatiron School — New York, NY, 2017 — Full Stack Web Development, Ruby on Rails/JavaScript

Rutgers University — New Brunswick, NJ, 2014 — MFA Visual Arts

Stanford University — Stanford, CA, 2004 — BA Studio Art

— Skills and Languages —

Ruby, Rails, JavaScript, React, Redux, jQuery, SQL, ActiveRecord, HTML5, CSS3, Sass, Git, Greensock, canvas, Photoshop, Illustrator

— Technical Projects —

[Pretty Kitty City](#) – Adopt a virtual pet and make real life friends. Visit your kitty frequently to stave off certain despair.

- + Developed back end using Ruby on Rails with MVC pattern and PostgreSQL with bcrypt for password security
- + Designed front end with Materialize and custom SCSS
- + Devised algorithm to modify pet and owner attributes based on user interactions with scheduled changes through Rake tasks

[Creamy](#) – Discover best products for your skincare regimen and keep track of beauty spending.

- + Executed using Ruby on Rails with MVC pattern
- + Defined database schema and configured ActiveRecord associations
- + Parsed CSV files using Ruby's csv class to seed database
- + Wrote complex forms with nested attributes

[Chubby](#) – A “Snake”-like game in which our protagonist grows in both length and girth.

- + Created game using JavaScript, jQuery, Koa, and CSS animations and deployed with Docker
- + Applied event-driven system for character mutation

[It Do Curate](#) – Search objects from the collection of Harvard Art Museums and curate your own exhibitions.

- + Built REST API using Ruby on Rails with MVC pattern incorporating JSON Web Token for authentication
- + Integrated Harvard Art Museums' collections data via their public API
- + Implemented front end with JavaScript using React, Redux, and object-oriented CSS

— Employment History —

Jing Yu Fan Club, New York, NY — Artist, March 2014 – Present

Technical Tasks: Build portfolio websites for artists using WordPress and Squarespace with tailored HTML and CSS.

- + Create artworks for exhibition and produce custom high-end piñatas for special events.
- + Awarded Best Custom Piñatas by New York Magazine in their 2015 Winter Weddings issue.

Robert Blackburn Printmaking Workshop, New York, NY — Studio and Artist Assistant, June 2007 – May 2012

Technical Tasks: Redesigned website and created materials such as catalogues, posters, and advertisements for web and print.

- + Aided in art production including constructing models and large scale installations.
- + Assisted with digital imaging and silkscreen, lithographic, and large format archival printing.

Chambers Fine Art, New York, NY — Gallery Manager, May 2005 – June 2007

Technical Tasks: Redesigned and maintained dual-language website and migrated inventory database.

- + Coordinated artwork and catalogue production, shipping, and installation for exhibitions and international art fairs.
- + Managed client accounts and institutional loans.
- + Provided Chinese-English translation for documents and lectures.