



# Chapter6 Numerical method for ordinary differential equation

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# § 6 Introduction

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- Equation consists of the functions and their one or more derivatives is called differential equation. The problem of solving differential equations is often encountered in engineering.

- Differential equation:

Ordinary differential equation(ODE) has one variable

Partial differential equation(PDE) has two or more variables.

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## § 6 Introduction

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- Consider the first order ODE with initial value problem (IVP) :

$$\begin{cases} \frac{dy}{dx} = f(x, y) & x \in [a, b] \\ y(x_0) = y_0 \end{cases} \quad \text{formula 1}$$

- Solution:

the function  $y=y(x)$  that satisfies the formula 1

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# § 6 Introduction

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- For most problems, it is very difficult to find an exact solution, so an approximate solution is required.
  - It is very hard to analytically express some solution function, thus the numerical solution of the function is needed.
  - Numerical solution is generally only required to obtain approximate values on several points or simple approximate expressions of solution (accuracy meets the requirement).
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# § 6 Introduction

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## ■ Fixed solution problems (2+1 types) :

1. boundary value problem(BVP);

2. IVP;

3. IVP+BVP

□ Fixed solution problem refers to the constraint (given the value of variable of function on some point)

□ 1. boundary value problem(BVP)

constraint is given on the boundary of the equation:

$$\begin{cases} y'' = f(x, y, y') \\ y(a) = \alpha, y(b) = \beta \end{cases} \quad \text{find } y=?$$

The BVP can often transformed into IVP to solve

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## § 6 Introduction

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### □ 2. Initial value problem (IVP)

constraint is given on the initial value of the equation:

$$\frac{dy}{dx} = f(x, y), \quad y(a) = y_0, \\ x \in [a, b].$$

find  $y(x)=?$

### □ 3. Initial and boundary value problem (IVP+BVP):

$$u_t - u_{xx} = f, \quad u(\pm 1, t) = 0, \quad u(x, 0) = u_0(x).$$

find  $u(x, t)=?$

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# § 6 Introduction

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common  
method  
for  
IVP

**Single-step method:**

Use the information of the previous step  $y_i$  to find the  $y_{i+1}$ , such as:

**Euler method, Runge-Kutta method**

**Multistep method:**

Use the information of the previous step  $y_k$ ,  $y_{k+1}, \dots, y_i$  to find the  $y_{i+1}$ , such as:

**Modified Euler method, Adam method**

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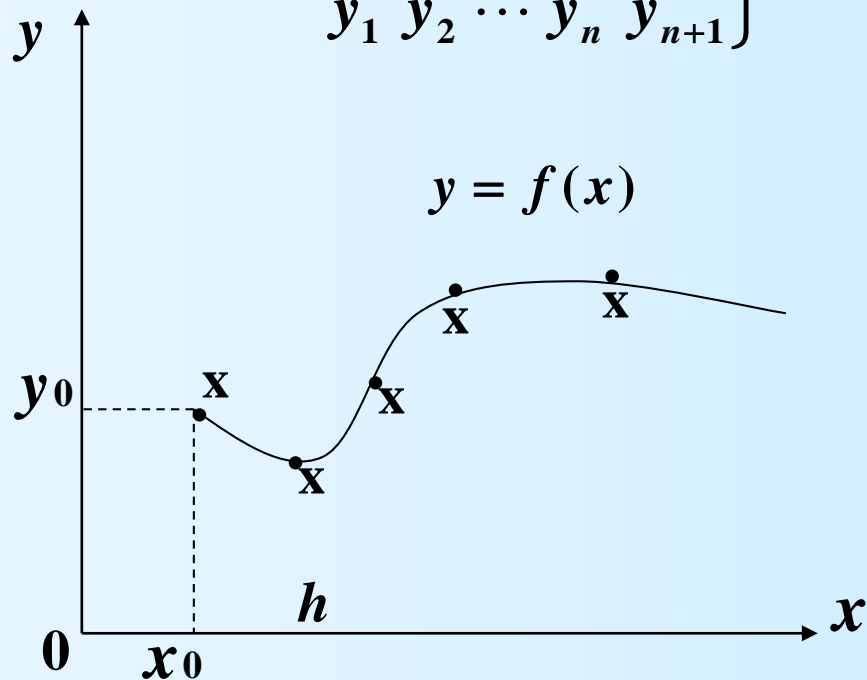


# § 6 Introduction

Find the solution of formula 1 is to find the value (approximation) of function  $y(x)$  on the discrete points:

$$x_0 < x_1 < x_2 < \cdots < x_n < x_{n+1}$$

$$\left. \begin{array}{cccc} y(x_1) & y(x_2) & y(x_n) & y(x_{n+1}) \\ y_1 & y_2 & \cdots & y_n & y_{n+1} \end{array} \right\} y_n \approx y(x_n)$$



## § 6 Introduction

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■ IVP:  $\frac{dy}{dx} = f(x, y), \quad y(a) = y_0,$   
 $x \in [a, b].$

find  $y(x)=?$

■ Autonomous system:

$$\frac{dz}{dt} = f(z), \quad z(0) = z_0,$$
$$t \in [0, T].$$

find  $z(t)=?$

■ Question: 1. Does the exact solution exist?

2. How to calculate the numerical solution?

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# § 6 Introduction

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- Question 1: Does the exact solution exist ?
- Theorem : if function  $f(x,y)$  is smooth and continuous, and satisfies the Lipschitz condition, thus the solution of the IVP exists and is unique.

## Lipschitz condition :

A function  $f(t, y)$  is **Lipschitz continuous** in the variable  $y$  on the rectangle  $S = [a, b] \times [\alpha, \beta]$  if there exists a constant  $L$  (called the **Lipschitz constant**) satisfying

$$|f(t, y_1) - f(t, y_2)| \leq L|y_1 - y_2|$$

for each  $(t, y_1), (t, y_2)$  in  $S$ .



# § 6 Introduction

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- Question 2: How to find the numerical solution?

- IVP:  $\frac{dy}{dx} = f(x, y), \quad y(a) = y_0,$   
 $x \in [a, b].$  find  $y(x)=?$

- Base on numerical differentiation

Euler method

- Base on numerical integration
-

## § 6.1 Euler method

Set the node:  $x_i = a + ih$  ( $i = 0, 1, 2, \dots, n$ ) where:  $h = \frac{b-a}{n}$

method 1: Taylor expansion

$$\begin{aligned} y(x_{i+1}) &= y(x_i) + y'(x_i)(x_{i+1} - x_i) + \frac{y''(\xi_i)}{2!} (x_{i+1} - x_i)^2 \\ &= y(x_i) + hf(x_i, y(x_i)) + \frac{h^2}{2} y''(\xi_i) \quad \text{or} \quad \text{negligible} \end{aligned}$$

$$y_{i+1} = y_i + hf(x_i, y_i) \quad (i = 0, 1, 2, \dots, n-1) \quad \text{formula 2}$$

formula 2 is called Euler explicit scheme and  
can be solved cyclically

# § 6.1 Euler method

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## ➤ Explicit Euler method

derivative approximation  $\rightarrow y'(x_0) \approx \frac{y(x_1) - y(x_0)}{h}$

$$y(x_1) \approx y(x_0) + hy'(x_0) = y_0 + hf(x_0, y_0) \xlongequal{\text{denote}} y_1$$

$$y_{i+1} = y_i + hf(x_i, y_i) \quad (i = 0, \dots, n-1)$$

## § 6.1 Euler method

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➤ **/\* Implicit Euler method \*/**

derivative approximation  $\rightarrow y'(x_1) \approx \frac{y(x_1) - y(x_0)}{h}$

$$\rightarrow y(x_1) \approx y_0 + h f(x_1, y(x_1))$$

$$y_{i+1} = y_i + h f(x_{i+1}, y_{i+1}) \quad (i = 0, \dots, n-1)$$

As the unknown  $y_{i+1}$  occurs on both side of the equation, it can't be solve directly, thus called **implicit** Euler method.

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## § 6.1 Euler method

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➤ **/\* Implicit Euler method \*/**

derivative approximation  $\rightarrow y'(x_1) \approx \frac{y(x_1) - y(x_0)}{h}$

$$\rightarrow y(x_1) \approx y_0 + h f(x_1, y(x_1))$$

$$y_{i+1} = y_i + h f(x_{i+1}, y_{i+1}) \quad (i = 0, \dots, n-1)$$

$$y^{m+1} = y_i + h f(x_{i+1}, y^m), m = 0, 1, 2, \dots, M-1.$$

$$y_{i+1} = y^M$$

**Iterative method** (usually use explicit scheme to get the initial value)

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# § 6.1 Euler method

## ➤ Implicit midpoint formula

derivative approximation  $\rightarrow$

$$y'(\frac{x_1+x_0}{2}) \approx \frac{y(x_1)-y(x_0)}{h}$$
$$y(\frac{x_1+x_0}{2}) \approx \frac{y(x_1)+y(x_0)}{2}$$

$$\rightarrow y(x_1) \approx y(x_0) + hf(\frac{x_1+x_0}{2}, y(\frac{x_1+x_0}{2}))$$
$$\approx y(x_0) + hf(\frac{x_1+x_0}{2}, \frac{y(x_1)+y(x_0)}{2})$$

$$y_{i+1} \approx y_i + hf(\frac{x_{i+1}+x_i}{2}, \frac{y_{i+1}+y_i}{2})$$

## § 6.1 Euler method

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Example: solve the IVP by Euler method

$$\begin{cases} y' = \frac{1}{1+x^2} - 2y^2, & 0 \leq x \leq 2 \\ y(0) = 0 \end{cases}$$

the exact solution of the equation is :  $y(x) = x/(1+x^2)$ .

Solve: the Euler method gives

$$\begin{cases} y_{i+1} = y_i + h(\frac{1}{1+x_i^2} - 2y_i^2) \\ y_0 = 0, i = 0, 1, 2, \dots \end{cases}$$

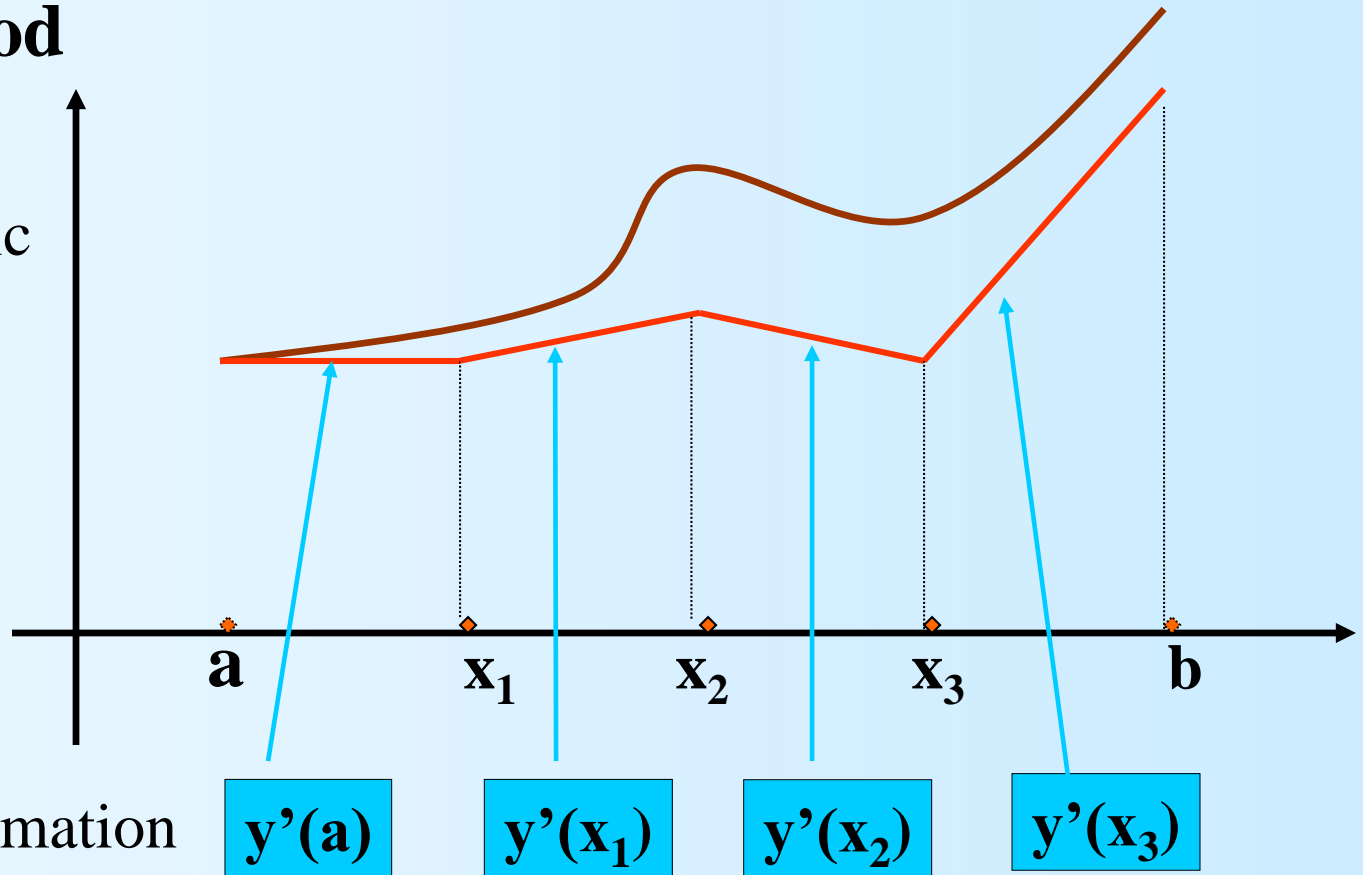
take the step size  $h = 0.2, 0.1, 0.05$ , the computation results are

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$h$	$x_i$	$y_i$	$y(x_i)$	$y(x_i)-y_i$
$h=0.2$	0.00	0.00000	0.00000	0.00000
	0.40	0.37631	0.34483	-0.03148
	0.80	0.54228	0.48780	-0.05448
	1.20	0.52709	0.49180	-0.03529
	1.60	0.46632	0.44944	-0.01689
	2.00	0.40682	0.40000	-0.00682
$h=0.1$	0.00	0.00000	0.00000	0.00000
	0.40	0.36085	0.34483	-0.01603
	0.80	0.51371	0.48780	-0.02590
	1.20	0.50961	0.49180	-0.01781
	1.60	0.45872	0.44944	-0.00928
	2.00	0.40419	0.40000	-0.00419
$h=0.05$	0.00	0.00000	0.00000	0.00000
	0.40	0.35287	0.34483	-0.00804
	0.80	0.50049	0.48780	-0.01268
	1.20	0.50073	0.49180	-0.00892
	1.60	0.45425	0.44944	-0.00481
	2.00	0.40227	0.40000	-0.00227

# *Euler method*

Geometric  
structure  
of Euler  
method



slope approximation

$$y'(a)$$

$$y'(x_1)$$

$$y'(x_2)$$

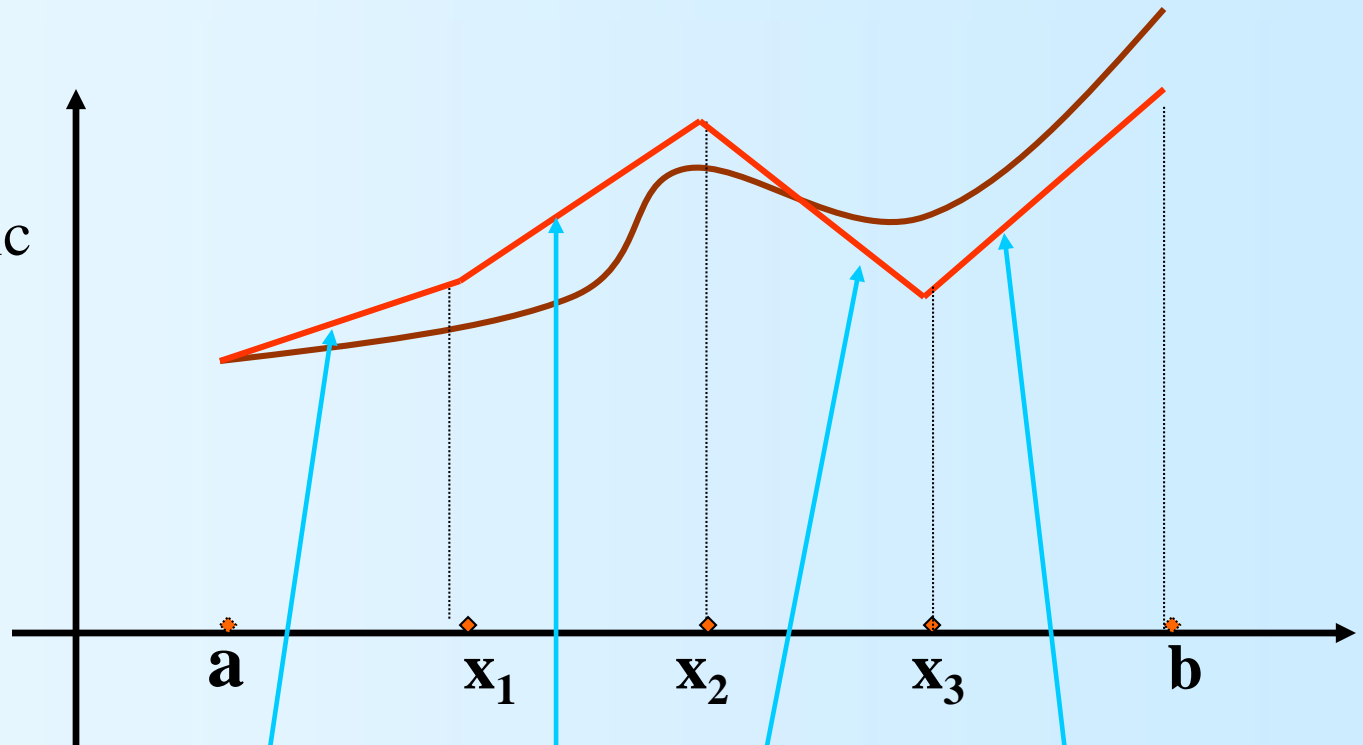
$$y'(x_3)$$

## Explicit Euler method

$$y_{i+1} = y_i + hf(x_i, y_i)$$

$$(i = 0, 1, 2, \dots, n-1)$$

Geometric  
structure  
of Euler  
method



slope approximation

$$y'(x_1)$$

$$y'(x_2)$$

$$y'(x_3)$$

$$y'(x_4)$$

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**Implicit Euler method**

$$y_{i+1} = y_i + hf(x_{i+1}, y_{i+1})$$
$$(i = 0, 1, 2, \dots, n-1)$$

## § 6.1 Euler method

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- Question 2: How to find the numerical solution?

- IVP:  $\frac{dy}{dx} = f(x, y), \quad y(a) = y_0,$   
 $x \in [a, b].$  find  $y(x)=?$

- Base on numerical differentiation

- Base on numerical integration
-

## § 6.1 Euler method

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### ➤ Numerical integration form:

Integrate the equation  $\frac{dy}{dx} = f(x, y)$  on the  $[x_i, x_{i+1}]$

$$\int_{x_i}^{x_{i+1}} y' dx = \int_{x_i}^{x_{i+1}} f(x, y(x)) dx$$

$$y(x_{i+1}) = y(x_i) + \int_{x_i}^{x_{i+1}} f(x, y(x)) dx \quad \text{formula 3}$$

use the trapezoid formula to calculate the integral term, then

$$y(x_{i+1}) = y(x_i) + \frac{h}{2} (f(x_i, y_i) + f(x_{i+1}, y_{i+1}))$$

$$y_{i+1} = y_i + \frac{h}{2} (f(x_i, y_i) + f(x_{i+1}, y_{i+1}))$$

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## supplement:

**trapezoidal formula**

$$\int_a^b f(x)dx \approx \frac{b-a}{2}[f(a) + f(b)]$$

**left rectangle formula**

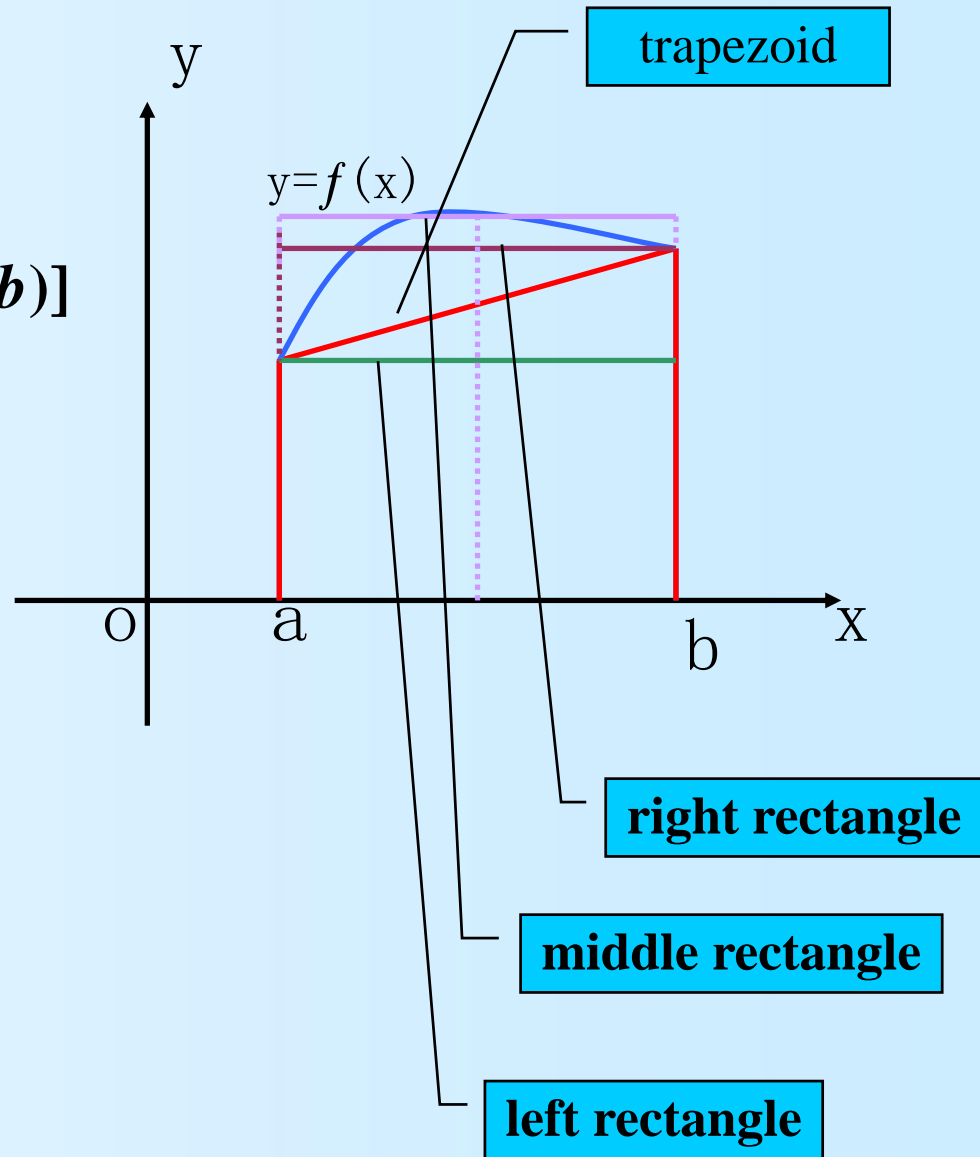
$$\int_a^b f(x)dx \approx (b-a)f(a)$$

**right rectangle formula**

$$\int_a^b f(x)dx \approx (b-a)f(b)$$

**middle rectangle formula**

$$\int_a^b f(x)dx \approx (b-a)f\left(\frac{a+b}{2}\right)$$





## § 6.1 Euler method

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**/\* modified Euler's method \*/** (predictor-corrector method )

**Step 1:** use **explicit Euler formula** as the **predictor**  
to calculate  $\bar{y}_{i+1} = y_i + h f(x_i, y_i)$

**Step 2:** take  $\bar{y}_{i+1}$  into the **implicit Euler formula** as the **corrector**,  
thus  $y_{i+1} = y_i + \frac{h}{2} [f(x_i, y_i) + f(x_{i+1}, \bar{y}_{i+1})]$

$$y_{i+1} = y_i + \frac{h}{2} [f(x_i, y_i) + f(x_{i+1}, y_i + h f(x_i, y_i))] \quad (i = 0, \dots, n-1)$$

## § 6.1 Euler method

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modified Euler's method can be also written as

$$\begin{cases} y_{i+1} = y_i + \frac{h}{2}(K_1 + K_2) \\ K_1 = f(x_i, y_i) \\ K_2 = f(x_i + h, y_i + hK_1) \\ y_0 = \alpha, i = 0, 1, 2, \dots, n-1 \end{cases}$$

Example:

Numerically  
solve the IVP

$$\begin{cases} y' = y - \frac{2x}{y}, & 0 \leq x \leq 1 \\ y(0) = 1 \end{cases}$$

take the step size  $h=0.1$  and the exact solution is  $y(x) = (1 + 2x)^{1/2}$

explicit Euler method

$$\begin{cases} y_{i+1} = 1.1y_i - 0.2x_i / y_i \\ y_0 = 1, i = 0, 1, 2, \dots, 9 \end{cases}$$

modified Euler method

$$\begin{cases} y_{i+1} = y_i + 0.05(K_1 + K_2) \\ K_1 = y_i - 2x_i / y_i \\ K_2 = y_i + 0.1K_1 - \frac{2(x_i + 0.1)}{y_i + 0.1K_1} \\ y_0 = 1, i = 0, 1, 2, \dots, 9 \end{cases}$$

## Computation result:

$i$	$x_i$	Euler method $y_i$	Modified Euler $y_i$	precise $y(x_i)$
0	0	1	1	1
1	0.1	1.1	1.095909	1.095445
2	0.2	1.191818	1.184096	1.183216
3	0.3	1.277438	1.266201	1.264991
4	0.4	1.358213	1.343360	1.341641
5	0.5	1.435133	1.416402	1.414214
6	0.6	1.508966	1.485956	1.483240
7	0.7	1.580338	1.552515	1.549193
8	0.8	1.649783	1.616476	1.612452
9	0.9	1.717779	1.678168	1.673320
10	1	1.784770	1.737869	1.732051

# Convergence and stability

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## ➤ Truncation error:

local truncation error

global truncation error

$$\begin{cases} y(x_{i+1}) - y_{i+1} = O(h^{p+1}) \\ y(x_i) = y_i, \end{cases} \Rightarrow y(x_n) - y_n = O(h^p)$$

# Convergence and stability

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## ➤ Convergence:

If the method (algorithm) has  $y_n \rightarrow y(x_n)$  when  $h \rightarrow 0$  ( $n \rightarrow \infty$ ) for any fixed  $x_n = x_0 + ih$ , then the method (algorithm) is called convergence.

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# Convergence and stability

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## ➤ Theorem:

If the single-step method  $y_{n+1} = y_n + h\varphi(x_n, y_n, h)$  has  $p$ -th order accuracy (local truncation error is  $O(h^{p+1})$ ) and  $f(x_n, y_n, h)$  is Lipschitz continuous in  $y$ ,

Lipschitz condition:  $|\varphi(x, y, h) - \varphi(x, \bar{y}, h)| \leq L_\varphi |y - \bar{y}|$

Initial value  $y_0$  is exact, thus the method is convergence with the global truncation error  $O(h^p)$

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# Local truncation error

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- Explicit and implicit Euler method:  $O(h^2)$
  - Midpoint formula:  $O(h^3)$
  - Trapezoid formula:  $O(h^3)$
  - Modified Euler method :  $O(h^3)$
-



**/\* Stability \*/**

**Example :** 
$$\begin{cases} y'(x) = -30y(x) \\ y(0) = 1 \end{cases} \text{ in } [0, 0.5],$$

**Solution of explicit Euler, implicit Euler and modified Euler**

node $x_i$	explicit	implicit	modified	exact $y = e^{-30x}$
0.0	1.0000	1.0000	1.0000	1.0000
0.1	-2.0000	$2.5000 \times 10^{-1}$	2.5000	$4.9787 \times 10^{-2}$
0.2	4.0000	$6.2500 \times 10^{-2}$	6.2500	$2.4788 \times 10^{-3}$
0.3	-8.0000	$1.5625 \times 10^{-2}$	$1.5626 \times 10^1$	$1.2341 \times 10^{-4}$
0.4	$1.6000 \times 10^1$	$3.9063 \times 10^{-3}$	$3.9063 \times 10^1$	$6.1442 \times 10^{-6}$
0.5	$-3.2000 \times 10^1$	$9.7656 \times 10^{-4}$	$9.7656 \times 10^1$	$3.0590 \times 10^{-7}$

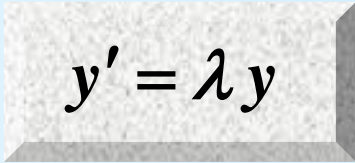
**What is wrong ???**

# Convergence and stability

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➤ **Stability** :  $|\delta_i| < |\delta_0|, i = 1, 2, 3 \dots$

■ /\* test equation \*/


$$y' = \lambda y$$

■ for *Euler* method

$$y_{i+1} = y_i + h(\lambda y_i) = (1 + \lambda h)y_i = \dots = (1 + \lambda h)^{i+1}y_0$$

$$\text{thus } y_{i+1} + \delta_{i+1} = (1 + \lambda h)^{i+1}(y_0 + \delta_0)$$

$$\delta_{i+1} = (1 + \lambda h)^{i+1}\delta_0$$

$$\text{obviously, Euler method} \Leftrightarrow |1 + \lambda h| \leq 1, \quad h \leq -\frac{1}{\lambda}$$

■ The implicit scheme has good stability

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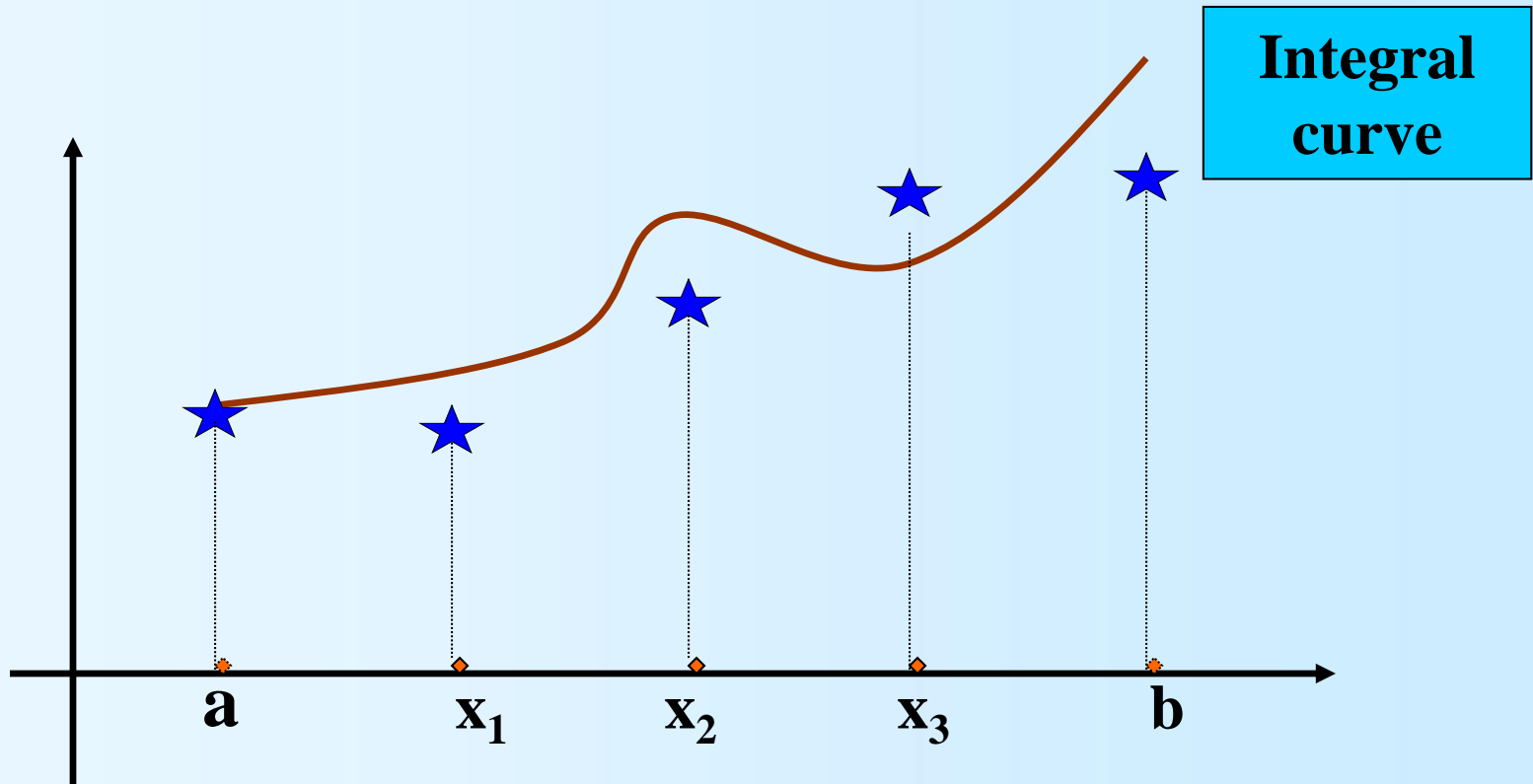
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- §6.2 Runge-Kutta method

Idea of numerical method : uniformly divided  $[a,b]$   
into  $n$  parts with  $n+1$  nodes

$$a = x_0 < x_1 < \cdots < x_{n-1} < x_n = b$$

Calculate the approximation  $y_k$  of  $y(x_k)$  ( $k > 0$ )



## § 6.2 Runge-Kutta method

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### ■ 2<sup>nd</sup> order Runge-Kutta scheme

**Single-step method** : use the value on the previous node  $y_i$  to obtain the value on the next step  $y_{i+1}$  .

**Aim** : establish a one-step recursive scheme with high numerical precision

The idea is to start from  $(x_i, y_i)$  , follow a certain straight line to get  $(x_{i+1}, y_{i+1})$  . The **highest accuracy** of Euler method and modified Euler method is **2<sup>nd</sup> order** .

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## § 6.2 Runge-Kutta method

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The modified Euler method

$$\begin{cases} \bar{y}_k = y_{k-1} + hf(x_{k-1}, y_{k-1}) \\ y_k = y_{k-1} + \frac{h}{2}[f(x_{k-1}, y_{k-1}) + f(x_k, \bar{y}_k)] \end{cases}$$

change it into another form:

$$\begin{cases} y_{i+1} = y_i + h \left[ \frac{1}{2} K_1 + \frac{1}{2} K_2 \right] \\ K_1 = f(x_i, y_i) \\ K_2 = f(x_i + h, y_i + hK_1) \\ y_0 = y(x_0) \end{cases}$$

**Always take the average of  $K_1$  and  $K_2$  ?**

**one fixed step size  $h$ ?**

**Extend the modified Euler formula :**

$$\begin{cases} y_{i+1} &= y_i + h[\lambda_1 K_1 + \lambda_2 K_2] \\ K_1 &= f(x_i, y_i) \\ K_2 &= f(x_i + ph, y_i + phK_1) \end{cases}$$

Find the coefficients  $\lambda_1$ ,  $\lambda_2$ ,  $p$ , which enables the formula with 2<sup>nd</sup> order precision, i.e., under the condition  $y_i = y(x_i)$

$$R_i = y(x_{i+1}) - y_{i+1} = O(h^3)$$

**Step 1:** take the Taylor expansion of  $K_2$  at  $(x_i, y_i)$

$$\begin{aligned} K_2 &= f(x_i + ph, y_i + phK_1) \\ &= f(x_i, y_i) + phf_x(x_i, y_i) + phK_1f_y(x_i, y_i) + O(h^2) \\ &= y'(x_i) + phy''(x_i) + O(h^2) \end{aligned}$$

$$y''(x) = \frac{d}{dx} f(x, y) = f_x(x, y) + f_y(x, y) \frac{dy}{dx} = f_x(x, y) + f_y(x, y)f(x, y)$$

## § 6.2 Runge-Kutta method

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**Step 2:** put  $K_2$  into the formula, then

$$\begin{aligned} y_{i+1} &= y_i + h \left\{ \lambda_1 y'(x_i) + \lambda_2 [y'(x_i) + p h y''(x_i) + O(h^2)] \right\} \\ &= y_i + (\lambda_1 + \lambda_2) h y'(x_i) + \lambda_2 p h^2 y''(x_i) + O(h^3) \end{aligned}$$

**Step 3:** compare the Taylor expansion of  $y_{i+1}$  at  $x_i$  with that of  $y(x_{i+1})$

$$y_{i+1} = y_i + (\lambda_1 + \lambda_2) h y'(x_i) + \lambda_2 p h^2 y''(x_i) + O(h^3)$$

$$y(x_{i+1}) = y(x_i) + h y'(x_i) + \frac{h^2}{2} y''(x_i) + O(h^3)$$

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## § 6.2 Runge-Kutta method

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To satisfy:  $R_i = y(x_{i+1}) - y_{i+1} = O(h^3)$ , thus we have

$$\lambda_1 + \lambda_2 = 1, \quad \lambda_2 p = \frac{1}{2}$$

**3** unknown  
number, **2** equation

There are **infinite solutions**, the formula satisfies that condition is called **2<sup>nd</sup> order Runge-Kutta scheme**.

when  $p = 1$ ,  $\lambda_1 = \lambda_2 = \frac{1}{2}$  is the **modified Euler method**

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## § 6.2 Runge-Kutta method

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### ■ Higher order Runge-Kutta scheme

**Question:** how to obtain higher order accuracy?

$$\left\{ \begin{array}{l} y_{i+1} = y_i + h[\lambda_1 K_1 + \lambda_2 K_2 + \dots + \lambda_m K_m] \\ K_1 = f(x_i, y_i) \\ K_2 = f(x_i + \alpha_2 h, y_i + \beta_{21} h K_1) \\ K_3 = f(x_i + \alpha_3 h, y_i + \beta_{31} h K_1 + \beta_{32} h K_2) \\ \dots\dots\dots \\ K_m = f(x_i + \alpha_m h, y_i + \beta_{m1} h K_1 + \beta_{m2} h K_2 + \dots + \beta_{m\ m-1} h K_{m-1}) \end{array} \right.$$

where  $\lambda_i$  ( $i = 1, \dots, m$ ),  $\alpha_i$  ( $i = 2, \dots, m$ ) and  $\beta_{ij}$  ( $i = 2, \dots, m; j = 1, \dots, i-1$ ) are undetermined coefficient.

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## § 6.2 Runge-Kutta method

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### ■ 2<sup>nd</sup> order Runge-Kutta scheme (RK2)

$$\begin{cases} y_{i+1} = y_i + \frac{h}{2}(K_1 + K_2) \\ K_1 = f(x_i, y_i) \\ K_2 = f(x_i + h, y_i + hK_1) \\ y_0 = \alpha, i = 0, 1, 2, \dots, n-1 \end{cases}$$

## § 6.2 Runge-Kutta method

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### ■ 3<sup>rd</sup> order Runge-Kutta scheme (RK3)

$$\left\{ \begin{array}{l} y_{i+1} = y_i + \frac{h}{6}(K_1 + 4K_2 + K_3) \\ K_1 = f(x_i, y_i) \\ K_2 = f(x_i + \frac{h}{2}, y_i + \frac{h}{2}K_1) \\ K_3 = f(x_i + h, y_i + h(2K_2 - K_1)) \\ y_0 = y(x_0) \end{array} \right.$$

## § 6.2 Runge-Kutta method

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### ■ 4<sup>th</sup> order classical Runge-Kutta scheme (RK4)

$$\left\{ \begin{array}{l} y_{i+1} = y_i + \frac{h}{6}(K_1 + 2K_2 + 2K_3 + K_4) \\ K_1 = f(x_i, y_i) \\ K_2 = f(x_i + \frac{h}{2}, y_i + \frac{h}{2}K_1) \\ K_3 = f(x_i + \frac{h}{2}, y_i + \frac{h}{2}K_2) \\ K_4 = f(x_i + h, y_i + hK_3) \\ y_0 = y(x_0) \end{array} \right.$$

## § 6.2 Runge-Kutta method

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### Note:

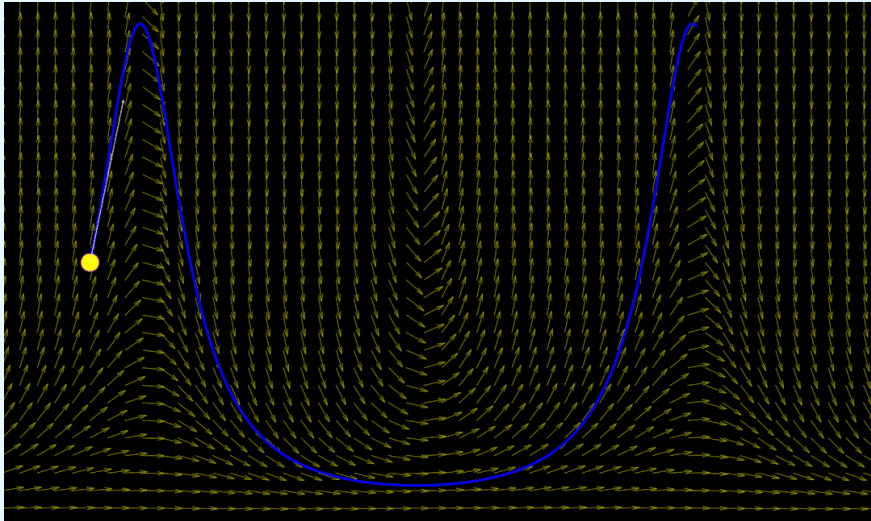
- ☞ Main computation of Runge-Kutta is on the calculation of  $K_i$ , i.e. calculation of  $f$ . *Butcher* gives the relation of computation step and accuracy in 1965 :

<i>number of <math>K_i</math> to compute</i>	2	3	4	5	6	7	$n \geq 8$
Highest accuracy	$O(h^2)$	$O(h^3)$	$O(h^4)$	$O(h^4)$	$O(h^5)$	$O(h^6)$	$O(h^{n-2})$

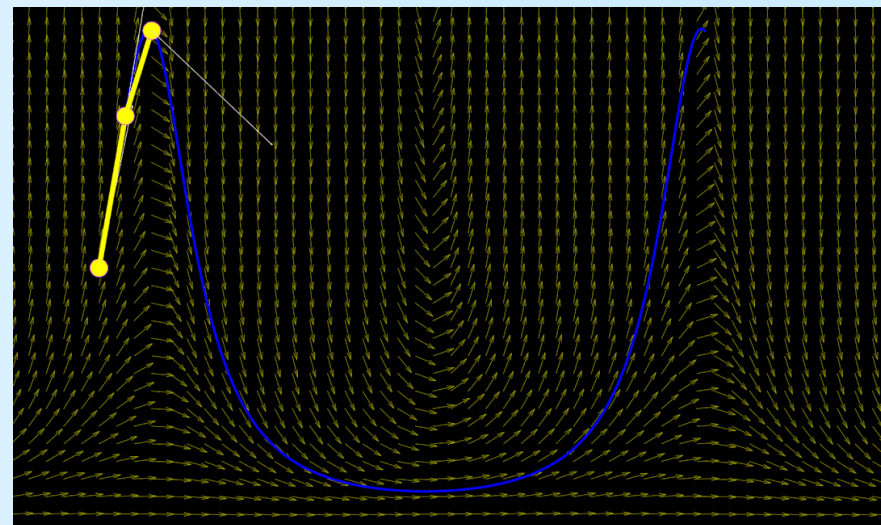
- ☞ Runge-Kutta method is based on the Taylor expansion, so the accuracy is depends on the smoothness.
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# Example: Euler method & RK4

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*Euler method*



*4<sup>th</sup>-order Runge-Kutta*

**Example :** use higher order *R-K* method to calculate the IVP

$$\begin{cases} y' = y^2 & 0 \leq x \leq 0.5 \\ y(0) = 1 \end{cases} \quad \text{take } h = 0.1.$$

**Solution :** (1) use the 3<sup>rd</sup> *R-K* scheme

when  $n=1$ ,  $K_1 = y_0^2 = 1$

$$K_2 = (y_0 + \frac{0.1}{2} K_1)^2 = 1.1025$$

$$K_3 = (y_0 + 0.1(2K_2 - K_1))^2 = 1.2555$$

$$y_1 = y_0 + \frac{0.1}{6} (K_1 + 4K_2 + K_3) = 1.1111$$



The calculation result is:

$i$	$x_i$	$k_1$	$k_2$	$k_3$	$y_i$
1.0000	0.1000	1.0000	1.1025	1.2555	1.1111
2.0000	0.2000	1.2345	1.3755	1.5945	1.2499
3.0000	0.3000	1.5624	1.7637	2.0922	1.4284
4.0000	0.4000	2.0404	2.3423	2.8658	1.6664
5.0000	0.5000	2.7768	3.2587	4.1634	1.9993

**(2) use the 4<sup>th</sup> order *R-K* method**

when  $n=1$ ,  $K_1 = y_0^2 = 1$

$$K_2 = (y_0 + \frac{0.1}{2} K_1)^2 = 1.1025$$

$$K_3 = (y_0 + \frac{0.1}{2} K_2)^2 = 1.1133$$

$$K_4 = (y_0 + 0.1 K_3)^2 = 1.2351$$

$$y_1 = y_0 + \frac{0.1}{6} (K_1 + 2K_2 + 2K_3 + K_4) = 1.1111$$

**The calculation result is :**

$i$	$x_i$	$k_1$	$k_2$	$k_3$	$k_4$	$y_i$
1.0000	0.1000	1.0000	1.1025	1.1133	1.2351	1.1111
2.0000	0.2000	1.2346	1.3756	1.3921	1.5633	1.2500
3.0000	0.3000	1.5625	1.7639	1.7908	2.0423	1.4286
4.0000	0.4000	2.0408	2.3428	2.3892	2.7805	1.6667
5.0000	0.5000	2.7777	3.2600	3.3476	4.0057	2.0000

# Local truncation error

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- 2<sup>nd</sup> Runge-Kutta method:  $O(h^3)$
  - 3<sup>rd</sup> Runge-Kutta method :  $O(h^4)$
  - 4<sup>th</sup> Runge-Kutta method :  $O(h^5)$
-

## § 6.3 Linear multistep method

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- 1. Adams explicit formula
- 2. Adams implicit formula

## § 6.3 Linear multistep method

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### ■ 1. Linear multistep method

- Make use of the known  $y_n, y_{n-1}, \dots$ , and  $f(x_n, y_n), f(x_{n-1}, y_{n-1}), \dots$ , to develop the differential formula with high accuracy and small computation cost to calculate  $y_{n+1}$
  - Use the **linear combination** of  $y$  and  $y'$  at **several nodes** to approximate  $y(x_{i+1})$ .
-

## § 6.3 Linear multistep method

### ■ 1. Linear multistep method

□ The general form can be written as

$$f_j = f(x_j, y_j)$$

$$y_{i+1} = \alpha_0 y_i + \alpha_1 y_{i-1} + \dots + \alpha_k y_{i-k} + h(\beta_{-1} f_{i+1} + \beta_0 f_i + \beta_1 f_{i-1} + \dots + \beta_k f_{i-k})$$

when  $\beta_{-1} \neq 0$ , **implicit formula**;  $\beta_{-1} = 0$  **explicit formula**.

## § 6.3 Linear multistep method

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### ➤ Based on numerical integration



Integrate  $y' = f(x, y)$  in the interval  $[x_i, x_{i+1}]$ , thus

$$y(x_{i+1}) - y(x_i) = \int_{x_i}^{x_{i+1}} f(x, y(x)) dx$$

**Approximate the integral**  $I_k \approx \int_{x_i}^{x_{i+1}} f(x, y(x)) dx$ , and make use of  $y_{i+1} = y_i + I_k$  to approximate  $y(x_{i+1})$ .

**The choice of different approximation to  $I_k$ , the different calculation formulas are obtained.**

---



## § 6.3 Linear multistep method

### ■ /\* Adams explicit formula \*/

Use the integrand function  $f_i, f_{i-1}, \dots, f_{i-k}$  on  **$k+1$**  nodes to construct the  **$k$ -th order Newton interpolation**  $N_k(x_i + th)$ ,  $t \in [0, 1]$

$$\int_{x_i}^{x_{i+1}} f(x, y(x)) dx = \int_0^1 N_k(x_i + th) h dt + \int_0^1 R_k(x_i + th) h dt$$

truncation term

→  $y_{i+1} = y_i + h \int_0^1 N_k(x_i + th) dt$  /\* explicit formula\*/

local truncation error:  $R_i = y(x_{i+1}) - y_{i+1} = h \int_0^1 R_k(x_i + th) dt$

**noted:** generally  $R_i = B_k h^{k+2} y^{(k+2)}(\xi_i)$ , where the

**coefficients of  $f_i, \dots, f_{i-k}$  in the calculation of  $B_k$  and  $y_{i+1}$  can be found the the table**

[illegible]

## § 6.3 Linear multistep method

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The **fourth order Adams explicit** formula with  **$k = 3$**  is commonly used

$$y_{i+1} = y_i + \frac{h}{24} (55f_i - 59f_{i-1} + 37f_{i-2} - 9f_{i-3})$$

## § 6.3 Linear multistep method

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### ■ /\* Adams implicit formulae \*/

Use the integrand function  $f_{i+1}$ ,  $f_i$ , ...,  $f_{i-k+1}$  on  $k+1$  nodes to construct  $k$ -th order Newton forward interpolation polynomial. Similarly, a series implicit formula can be obtained, and  $R_i = \tilde{B}_k h^{k+2} y^{(k+2)}(\eta_i)$

where the coefficients of  $\tilde{B}_k$  and  $f_{i+1}$ ,  $f_i$ , ...,  $f_{i-k+1}$  can be found in table

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## § 6.3 Linear multistep method

$k$	$f_{i+1}$	$f_i$	$f_{i-1}$	$f_{i-2}$	$\dots$	$\tilde{B}_k$
0	1					$-\frac{1}{2}$
1	$\frac{1}{2}$	$\frac{1}{2}$				$-\frac{1}{12}$
2	$\frac{5}{12}$	$\frac{8}{12}$	$-\frac{1}{12}$			$-\frac{1}{24}$
3	$\frac{9}{24}$	$\frac{19}{24}$	$-\frac{5}{24}$	$\frac{1}{24}$		$-\frac{19}{720}$
$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$

Less than  $B_k$



The **fourth order Adams implicit** formula with **k = 3** is commonly used

$$y_{i+1} = y_i + \frac{h}{24} (9f_{i+1} + 19f_i - 5f_{i-1} + f_{i-2})$$

more stable

## ■ /\* Adams predictor-corrector system \*/

**Step 1:** use *Runge-Kutta* method to calculate the previous  $k$  initial values

**Step 2:** use *Adams explicit formula* to calculate the value of **predictors** ;

**Step 3:** use the same order *Adams implicit formula* to calculate the value of **corrector**.

**noted:** The accuracy of the formulas used in the three steps must be the same. The classical *Runge Kutta method* is usually used in combine with the 4<sup>th</sup> order *Adams formula*.

## ■ /\* Adams predictor-corrector system \*/

truncation error of 4<sup>th</sup> order

*Adams explicit formula*

$$y(x_{i+1}) - y_{i+1} \equiv \frac{251}{720} h^5 y^{(5)}(\xi_i)$$

truncation error of 4<sup>th</sup> order

*Adams implicit formula*

$$y(x_{i+1}) - y_{i+1} = -\frac{19}{720} h^5 y^{(5)}(\eta_i)$$

when *h* is small enough,  
approximately have  $\xi_i \approx \eta_i$ , thus:

$$\frac{y(x_{i+1}) - \bar{y}_{i+1}}{y(x_{i+1}) - y_{i+1}} \approx -\frac{251}{19}$$

→

$$\left. \begin{aligned} y(x_{i+1}) &\approx \bar{y}_{i+1} + \frac{251}{270} (y_{i+1} - \bar{y}_{i+1}) \\ y(x_{i+1}) &\approx y_{i+1} - \frac{19}{270} (y_{i+1} - \bar{y}_{i+1}) \end{aligned} \right\} \text{ /* extrapolation */}$$