

CS3230 : Design and Analysis of Algorithms (Spring 2015)**Tutorial Set #2**

[For discussion during Week 4]

OUT: 26-Jan-2015**Tutorials:** Mon & Fri, 02&06 Feb 2015**IMPORTANT:** Read “Remarks about Homework” – also applies to tutorials.**Prepare your answers to all the D-Problems in every tutorial set.**

When presenting your solutions,

- First explain WHAT is problem,
- Think of a CLEAR EXPLANATION,
- Describe the main ideas,
- Illustrate with a good worked example;
- Can you sketch why the solution works;
- Give analysis of running time, if appropriate
- Can you think of other (perhaps simpler) solutions?

In CS3230, you learn to develop high-level abstractions when describing algorithms. Try not to speak in ML/AL (machine/assembly language) or “for ($j=0; j<n; j++$) do”. Instead give names to your sets (of objects or things or data structures), talk about Depth-First Search, Binary Search, traverse the graph, sort the set, use a priority queue, etc. You are no longer in CS1010, CS1020, CS2010 or CS2020. Speak with greater sophistication, and at a higher level of abstraction.

Remember:

- You can **freely quote** standard algorithms and data structures covered in the lectures (and including from pre-requisites) modules, textbook. Explain **any modifications** you make to them, and how they may affect the running time.
- There is no need to copy/re-prove algorithms or theorems already covered already;
- Unless otherwise specified, you are expected to **prove (justify)** your results. All logarithms are base 2, unless otherwise stated.

Examples:

- a. Use Quicksort to sort the array $X[1..n]$ in increasing order;
- b. Organize the set S as a Max-Heap (array-based);
- c. Run a post-order traversal of the tree T , and at each node, the processing of the node is ...
- d. Run Dijkstra’s algorithm for single-source shortest path from vertex w on graph $G=(V, E)$.
- e. Do <some-std-alg Q>, but with the following modifications: blah, blah, blah....
- f. By the Handshaking Lemma, $(d_1 + d_2 + d_2 + \dots + d_n) = 2e$
(OK, if you still don’t know the Handshaking Lemma, Google it and learn it.)

Of course, it is your responsibility to ensure that the algorithm that you quote **ACTUALLY** solves your problem.

Routine Practice Problems -- do not turn these in -- but make sure you know how to do them.

R1. [Say the right time, don't say nonsense (without knowing it).]

Explain why the statement below is meaningless.

“The running time of algorithm Q is at least $O(n^3)$.”

[**Note by HW:** This question is *really* TRICKY. If it does not appear tricky to you, then you probably have not understood the question and do not fully *get* the solution.]

R2. [One more] ([CLRS] Problem 3-1, page 61) Asymptotic behavior of polynomials.

Let $p(n) = \sum_{i=0}^d a_i n^i = (a_d n^d + a_{d-1} n^{d-1} + \dots + a_1 n^1 + a_0)$ where $a_d > 0$,

be a degree- d polynomial in n , and let k be a constant. Use the definitions of the asymptotic notations to prove the following properties.

(a) If $k \geq d$, then $p(n) = O(n^k)$.

(b) If $k \leq d$, then $p(n) = \Omega(n^k)$.

(c) If $k = d$, then $p(n) = \Theta(n^k)$.

(d) If $k > d$, then $p(n) = o(n^k)$.

(e) If $k < d$, then $p(n) = \omega(n^k)$.

R3. [Fun with Estimation using Bounding of Integrals]

(a) *Reproduce by yourself*, the proof for estimation of $H(n) = (1/1 + 1/2 + 1/3 + \dots + 1/n)$, using the method of integration. Namely, reproduce the proof that:

$$\ln(n+1) \leq \sum_{k=1}^n \frac{1}{k} \leq (\ln n) + 1$$

(b) Now, give a similar estimate for $T(n) = (\ln(1) + \ln(2) + \ln(3) + \dots + \ln(n))$.

R4. [Fun with TELESOPING]

Solve this recurrence using telescoping method: (can you “see” the *telescope*?)

$$A_n = A_{n-1} + (n-1) \text{ for } n > 1, \quad A_1 = 0$$

D-Problems:

Solve these D-problems and prepare to discuss them in tutorial class. Your TA will call upon one of you to present your solution *or your best attempt at a solution*. Your solution presentation does NOT need to be fully correct, given your best attempt. The TA will help clarify and correct any issues or errors.

D1. [Two very useful theorems that you can use, repeatedly.]

Let $f(n)$ and $g(n)$ be asymptotically positive functions. Prove that

Lemma 1: If $f(n)=O(F(n))$ and $g(n)=O(G(n))$, then $f(n) + g(n) = O(\max (F(n), G(n)))$.

Lemma 2: If $f(n) = O(g(n))$, then $\lg (f(n)) = O(\lg (g(n)))$,
where $\lg (g(n)) \geq 1$ and $f(n) > 1$ for all sufficiently large n .

D2. Master Theorem.

Use the Master Theorem (whenever possible) to solve for $T(n)$ in each of the following recurrences. Assume that $T(n)$ is a constant for sufficiently small n .

(a) $T(n) = 2T(n/2) + 20$.

(b) $T(n) = 2T(n/2) + (3n + 4\lg n)$.

(c) $T(n) = 2T(n/2) + 3n^2$.

(d) $T(n) = 4T(n/2) + 3n^2$.

(e) $T(n) = 8T(n/2) + 3n^2$.

(f) $T(n) = 2T(n/4) + \sqrt{n}$.

D3. Karatsuba Algorithm.

Use the Karatsuba algorithm to compute the product of 2 integer “strings” (with $n=4$)
6161 x 3608.

Showing your working.

(Note: You only need to work *one* level of recursive call, namely, you can assume that the base case for the recursion is $n=2$, where n is the length of the integer “string”. When $n=2$, you can just call the standard simple integer multiplication.)

D4. [Finding Customer Details for ColdCore (pun on Cold Call)]

You have just started an internship in a company called ColdCore. On the second day, you received a random set of m telephone numbers, stored in an array $Q[1..m]$, and a database of n telephone numbers, stored in a sorted array $S[1..n]$ (namely, $S[k] < S[k+1]$ for all k). Your boss wants you to implement the following high-level algorithm:

Find-Customer-Details(S, Q)

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for  $k:=1$  to  $m$  do {
    determine the position  $p$ , such that  $S[p] = Q[k]$  using Binary-Search;
    (if  $Q[k]$  is not in  $S[1..n]$ , then set  $p = -1$ )
    if ( $p < -1$ ) then Print  $p$ . (* you can use  $p$  as pointer to get other info *)
}
```

(a) What is the running time of the above algorithm?

(b) Can you give the AA-pattern (algorithm analysis) pattern of the above algorithm.

(c) After working on the problem for one day using the algorithm by your boss, you have a good idea. You request your boss to give the array $Q[1..m]$ as a sorted array. Supposing your boss does that, can you get a *faster* algorithm? What is the running time?

Advanced Problems – Try these for challenge and fun. There is no deadline for A-problems. Turn in your attempts *DIRECTLY* to Prof. Leong. Do not combine it with your HW solutions.)

M*-problems are more mathematical than D/S-problems, but not necessarily harder.

M1* [Almost identical, but NOT the same.]

Explain the subtle difference between the two lemmas below:

Lemma 1: $f(n) + g(n) = O(\max(f(n), g(n)))$.

Lemma 1': If $f(n) = O(F(n))$, $g(n) = O(G(n))$, then $f(n) + g(n) = O(\max(F(n), G(n)))$.

Hint: Illustrate when $f(n) = 13n^2 + 34n$, $g(n) = 8n^3 + 21n(\lg n)$.

A3: [Stable Marriage Problem – Special Case] Consider the following preference matrix which embeds both preference list into one matrix. If the cell (i, j) of the matrix contains the entry (x, y) , then

x is the j^{th} preference of the boy b_i while

y is the i^{th} preference of the girl G_j .

Hence, the boys' preference lists are read row-wise, while the girls' preference lists are read column-wise.

| | G_1 | G_2 | G_3 | \dots | G_n |
|---------|------------|------------|------------|---------|------------|
| b_1 | $(1, n)$ | $(2, n-1)$ | $(3, n-2)$ | \dots | $(n, 1)$ |
| b_2 | $(n, 1)$ | $(1, n)$ | $(2, n-1)$ | \dots | $(n-1, 2)$ |
| b_3 | $(n-1, 2)$ | $(n, 1)$ | $(1, n)$ | \dots | $(n-2, 3)$ |
| \dots | \dots | \dots | \dots | \dots | \dots |
| b_n | $(2, n-1)$ | $(3, n-2)$ | $(4, n-3)$ | \dots | $(1, n)$ |

Consider the matching solution in which each girl gets her k^{th} choice for some fixed k with $(1 \leq k \leq n)$. Show that such a matching solution is stable.

(Hint: Consider any two pairs (a, α) and (b, β) and show a and β will not run away and elope. Notice that for each entry (x, y) in this preference matrix, we have $x + y = (n+1)$.)

A4. [Do you love to break laptops?]

You work in Safe-Laptop, a company that *tests durability* of laptops. You test durability by dropping the laptop on a hard surface (like a cement floor) from n different pre-designated heights, in increasing order. Your task is to find the *maximum safe height* h^* , the maximum height from which you can drop the laptop safely (without breaking it). Safe-Laptop allows you to break *at most* m laptops in the process of finding h^* .

If you can only break 1 laptop ($m = 1$), then your only choice is to do a *linear scan* algorithm, which take $O(n)$ drops in the worst case. If $m = (\lg n)$, then you can find it in $O(\lg n)$ drops using a binary search strategy.

Safe-Laptop has ruled out both these extreme options due to budget and time constraint. They want a testing strategy that is *sub-linear* in the number of drops.

(a) Design an $o(n)$ (small-o) algorithm to find h^* when $m = 2$.

(b) For each $m > 2$, design an algorithm G for finding the h^* using at most m laptops.

Let $g_m(n)$ be the number of drops using this algorithm. Then your algorithm G should satisfy that $g_m(n) = o(g_{m-1}(n))$ for each m .