

# Jinjia Zhang

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## Profile

I am looking for an internship as a software developer in the Spring or Summer of 2023.

As an employee, I am an eager-to-learn person and a fast learner who is able to work independently and in a team. I want to increase my knowledge of cloud-native development, networking and security. My career goal is to become a tech-enthusiastic leader in the future.

## Education

<b>Aalto University</b>	Aug 2022 - Jul 2024
Security and Cloud Computing, Master	Espoo, Finland
<b>Nanjing University of Posts and Telecommunications</b>	Sep 2016 - Jun 2020
Internet of Things Engineering, Bachelor	Nanjing, China

## Work Experience

<b>ByteDance</b>	Dec 2021 - Jul 2022
Back-end Developer	Beijing, China
<ul style="list-style-type: none"><li>Responsible for the design and development of computing ECS products and providing on-call support</li><li>Optimized existing ECS products to ensure stability and user experience</li><li>Changed the paging format of query APIs from PageSize to NextToken and the performance was increased from 200QPS to 400QPS</li><li>Responsible for middleware in order to observe entire back-end services, which improved the efficiency of R&amp;D and troubleshooting</li><li>Ensured the connection of various back-end services going through the gateway, which improved the stability and security of the system</li></ul>	
<b>QI-ANXIN</b>	Jul 2020 - Dec 2021
Back-end Developer	Beijing, China
<ul style="list-style-type: none"><li>Responsible for the design, and development of a service framework and providing on-call support</li><li>Responsible for writing and maintaining relevant technical and user documentation</li><li>Defined the standards of data models and parsed corresponding configuration files; utilized reflection libraries related to protocol buffers to autogenerate APIs</li><li>Responsible for pulling events from the producer in the message queue, ensuring that the consumer could pull all events without errors even under abnormal conditions</li><li>Proposed to abstract channel based on gRPC, allowing each subscriber to pull events from various topics, which cut down the memory usage by 50% ~ 65%</li><li>Constructed the surveillance module of the whole system, which could monitor the current number/speed of generating events, the number of subscribers, etc., and visualize them with Prometheus and Grafana</li><li>Wrote shell scripts to conduct integration tests in Kubernetes by using fail-point to simulate normal conditions and various abnormal conditions before being delivered to the production environment</li><li>Participated in performance stress tests, used pprof/iostat to know the system's stress situation and researched state-of-the-art message queue systems like NATS to provide references for optimization</li></ul>	

## Skills

- Languages:** Chinese, English
- Coding:** Go, Javascript(React, Node, Deno), Shell, Python, C/C++, SQL, Typescript, Deno
- Cloud:** Docker, Kubernetes, Prometheus, Grafana, Terraform
- Database:** MySQL, Redis, MongoDB, PostgreSQL
- Other:** Git, gRPC, Protobuf

## Extracurricular Activities

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- **Construction Team:** Slush 2022 Volunteer
- **Member:** Aalto University Digital Commission (2022 - Present)