

DESIGNING METHODS

Parts of a Method Declaration

- A **method declaration** specifies all the information needed to call a method.
- Example of a method declaration:

```
public final void nap(int minutes) throws Exception {
    //statements
}
```
- The parts of a method declaration are as follows:

Element	Value in nap() example	Required?
Access modifier	public	No
Optional specifier	final	No
Return type	void	Yes
Method name	nap	Yes
Parameter list	(int minutes)	Yes, but can be empty ()
Optional exception list	throws Exception	No
Method body	{ //statements }	Yes, but can be empty { }

To call the `nap()` method, just type its name followed by a single `int` value in parentheses. Ex. `nap(15);`

- An **access modifier** specifies whether other classes can use a particular field or invoke a particular method. The access modifiers in Java are `public`, `protected`, `package-private` (no modifier), and `private`.
- The most common optional specifiers are the following:
 - `static` is used for class methods.
 - `abstract` is used when a method does not have a body.
 - `final` is used when a method is not allowed to be overridden by a subclass.
- **Return type** is the data type of the value returned by the method, or `void` if the method does not return a value.

- The **method name** should follow the naming convention rules below:
 - Should be a verb in lowercase (ex. `run`); or
 - A multi-word name that begins with a verb in lowercase, followed by adjectives, nouns, etc., that starts with capital letters (ex. `runFast`)
- The **parameter list** is a comma-delimited list of input parameters, preceded by their data types and enclosed by parentheses. Empty parentheses are allowed if there are no parameters specified.
- The **optional exception list** indicates that the method might throw one of the listed exception types.
- The **method body** is everything that is enclosed between braces. It contains the method's code including the declaration of local variables.

Access Modifiers

- Two (2) levels of access control:
 - Top level – `public` or `package-private`
 - Member level – `public`, `private`, `protected`, or `package-private`
- The **public** modifier allows the method to be visible to all classes everywhere.
- The **private** modifier specifies that the method can only be accessed in its own class.
- The **protected** modifier specifies that the member can only be accessed within its own package and by a subclass of its class in another package.
- The **package-private** modifier (no modifier) specifies that the member can only be accessed within its own package.

References:

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