

## H265LevelDescriptor

- + name
- + level\_idc
- + max\_luma\_ps
- + max\_cpb\_main
- + max\_cpb\_high
- + max\_slice\_segments\_per\_picture
- + max\_tile\_rows
- + max\_tile\_cols
- + max\_luma\_sr
- + max\_br\_main
- + max\_br\_high
- + min\_cr\_base\_main
- + min\_cr\_base\_high