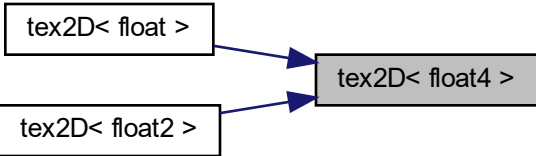


tex2D< float >

tex2D< float2 >

tex2D< float4 >



```
graph LR; A[\"tex2D< float >\"] --> C[\"tex2D< float4 >\"]; B[\"tex2D< float2 >\"] --> C;
```