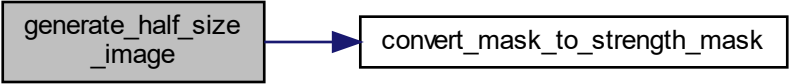


generate_half_size
_image



```
graph LR; A[generate_half_size_image] --> B[convert_mask_to_strength_mask]
```

convert_mask_to_strength_mask