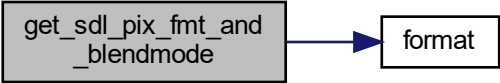


get_sdl_pix_fmt_and
_blendmode



```
graph LR; A[get_sdl_pix_fmt_and_blendmode] --> B[format]
```

A diagram showing a function call. On the left, a gray rectangular box with a black border contains the text 'get_sdl_pix_fmt_and_blendmode'. A blue arrow points from the right side of this box to a white rectangular box with a black border on the right. This second box contains the text 'format'.

format