```
h
           +put_vp8_bilinear_pixels
                      tab
           +put vp8 epel pixels tab
   VP8DSPContext
+ vp8 luma dc wht
+ vp8 luma dc wht dc
+ vp8 idct add
+ vp8 idct dc add
+ vp8 idct dc add4y
```

+ vp8_idct_dc_add4uv + vp8_v_loop_filter16y + vp8_h_loop_filter16y + vp8_v_loop_filter8uv + vp8_h_loop_filter8uv

and 6 more...