

libwebp_anim_encode
_frame

libwebp_encode_frame

ff_libwebp_error_to
_averror

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graph LR; A[libwebp_anim_encode_frame] --> C[ff_libwebp_error_to_averror]; B[libwebp_encode_frame] --> C;
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The diagram illustrates a mapping from two libwebp functions to a corresponding FFmpeg function. On the left, two white rectangular boxes are stacked vertically. The top box contains the text 'libwebp_anim_encode_frame' and the bottom box contains 'libwebp_encode_frame'. On the right, a gray rectangular box contains the text 'ff_libwebp_error_to_averror'. Two blue arrows originate from the right side of the left boxes and point towards the left side of the gray box, indicating that both libwebp functions are mapped to the same FFmpeg error handling function.