

put_bits32

```
graph LR; A[put_bits32] --> B[put_bits_no_assert]
```

A diagram showing a mapping from the function `put_bits32` to `put_bits_no_assert`. The `put_bits32` box is shaded gray, and the `put_bits_no_assert` box is white. A blue arrow points from the right side of the gray box to the left side of the white box.

put_bits_no_assert