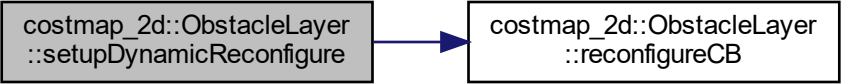


costmap_2d::ObstacleLayer
::setupDynamicReconfigure



```
graph LR; A["costmap_2d::ObstacleLayer  
::setupDynamicReconfigure"] --> B["costmap_2d::ObstacleLayer  
::reconfigureCB"]
```

A diagram showing a call from the `costmap_2d::ObstacleLayer::setupDynamicReconfigure` function to the `costmap_2d::ObstacleLayer::reconfigureCB` function. The call is represented by a blue arrow pointing from the left box to the right box.

costmap_2d::ObstacleLayer
::reconfigureCB