```
costmap_2d::Layer
 # layered_costmap_
 # current
 # enabled
 # name_
 #tf
 footprint_spec_
 + Layer()
 + initialize()
 + updateBounds()
 + updateCosts()
 + deactivate()
 + activate()
 + reset()
 + ~Layer()
 + isCurrent()
 + matchSize()
 + getName()
 + getFootprint()
 + onFootprintChanged()
 # onInitialize()
costmap_2d::InflationLayer
# inflation access
# resolution
# inflation radius
# inscribed radius
# weight
# inflate
         unknown

    cell_inflation_radius

    cached cell inflation

 radius

    inflation_cells_

- seen
seen_size
cached_costs
- cached distances
last_min_x_
last_min_y
last_max_x
last_max_y_
dsrv
- need_reinflation
+ InflationLayer()
+ ~InflationLayer()
+ onInitialize()
updateBounds()
updateCosts()
+ isDiscretized()
+ matchSize()
+ reset()
+ computeCost()
+ setInflationParameters()
# onFootprintChanged()
distanceLookup()
- costLookup()
- computeCaches()
deleteKernels()inflate_area()
cellDistance()
- enqueue()
reconfigureCB()
```