


voxel_grid::VoxelGrid
::getVoxel



```
graph LR; A["voxel_grid::VoxelGrid  
::getVoxel"] --> B["voxel_grid::VoxelGrid  
::numBits"]
```

A diagram showing a call to the `voxel_grid::VoxelGrid::getVoxel` method. A blue arrow points from this call to the `voxel_grid::VoxelGrid::numBits` attribute, indicating that the method accesses this attribute.

voxel_grid::VoxelGrid
::numBits