

global\_planner::Traceback

# xs\_  
# ys\_  
# lethal\_cost\_  
# p\_calc\_

+ Traceback()  
+ getPath()  
+ setSize()  
+ getIndex()  
+ setLethalCost()



global\_planner::GradientPath

- gradx\_  
- grady\_  
- pathStep\_

+ GradientPath()  
+ ~GradientPath()  
+ setSize()  
+ getPath()  
- getNearestPoint()  
- gradCell()