

Accellera Standard OVL V1

Library Reference Manual

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Overview of this standard

This section describes the purpose and organization of this standard, the Accellera Standard V1 Open Verification Library (Std. OVL) libraries implemented in IEEE Std. 1364-1995 Verilog and SystemVerilog 3.1a, Accellera's extensions to IEEE Std. 1364-2001 Verilog Hardware Description Language and Library Reference Manual (LRM)

Intent and scope of this document

The intent of this standard is to define Std. OVL accurately. Its primary audience is designers, integrators and verification engineers to check for good/bad behavior, and provides a single and vendor-independent interface for design validation using simulation, semi-formal and formal verification techniques. By using a single well-defined interface, the OVL bridges the gap between the different types of verification, making more advanced verification tools and techniques available for non-expert users.

From time to time, it may become necessary to correct and/or clarify portions of this standard. Such corrections and clarifications may be published in separate documents. Such documents modify this standard at the time of their publication and remain in effect until superseded by subsequent documents or until the standard is officially revised.

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Chapter 1

Introduction

Welcome to the Accellera standard Open Verification Library V1 (OVL). The OVL V1 is composed of a set of assertion checkers that verify specific properties of a design. These assertion checkers are instantiated in the design establishing a single interface for design validation.

The OVL provides designers, integrators and verification engineers with a single, vendor-independent interface for design validation using simulation, hardware acceleration or emulation, formal verification and semi-/hybrid-/dynamic-formal verification tools. By using a single, well defined, interface, the OVL bridges the gap between different types of verification, making more advanced verification tools and techniques available for non-expert users.

This document provides the reader with a set of data sheets that describe the functionality of each assertion checker in the OVL V1, as well as examples that show how to embed these assertion checkers into a design.

About this Manual

It is assumed the reader is familiar with hardware description languages and conventional simulation environments.

This document targets designers, integrators and verification engineers who intend to use the OVL in their verification flow and to tool developers interested in integrating the OVL in their products.

This document has the following chapters:

- OVL Basics
Fundamental information about the OVL library, including usage and examples.
- OVL Assertion Data Sheets
Data sheet for each type of OVL assertion checker.
- OVL Defines
Information about the define values used in general and for configuring the checkers.

Notational Conventions

The following textual conventions are used in this manual:

- emphasis* Italics in plain text are used for two purposes: (1) titles of manual chapters and appendixes, and (2) terminology used inside defining sentences.
- variable* Italics in courier text indicate a meta-variable. You must replace the meta-variable with a literal value when you use the associated statement.
- literal* Regular courier text indicates literal words used in syntax statements or in output.

Syntax statements appear in sans-serif typeface as shown here. In syntax statements, words in italics are meta-variables. You must replace them with relevant literal values. Words in regular (non-italic) sans-serif type are literals. Type them as they appear. Except for the following meta-characters, regular characters in syntax statements are literals. The following meta-characters have the given syntactical meanings. **You do not type these characters.**

- [] Square brackets indicate an optional entry.

Verilog Assertion Syntax Format

All Verilog assertion checkers defined by the Open Verification Library initiative observe the following BNF format, defined in compliance with Verilog Module instantiation of the IEEE Standard 1364-1995 *Verilog Hardware Description Language*.

```
assertion_instantiation ::= assert_identifier
                           [ parameter_value_assignment ] module_instance ;

parameter_value_assignment ::= #( severity_level
                                [ , other parameter expressions ] , property_type , msg , coverage_level )

module_instance ::= name_of_instance ( [ list_of_module_connections ] )

name_of_instance ::= module_instance_identifier

list_of_module_connections ::=
    ordered_port_connection [ , ordered_port_connection ]
    | named_port_connection [ , named_port_connection ]

ordered_port_connection ::= [ expression ]

named_port_connection ::= .port_identifier ( [ expression ] )

assert_identifier ::= assert_type_identifier

type_identifier ::= identifier
```

References

The following is a list of resources related to design verification and assertion checkers.

- Bening, L. and Foster, H., *Principles of Verifiable RTL Design, a Functional Coding Style Supporting Verification Processes in Verilog*, 2nd Ed., Kluwer Academic Publishers, 2001.
- Bergeron, J., *Writing Testbenches: Functional Verification of HDL Models*, Kluwer Academic Publishers, 2000.
- *CheckerWare Data Book*, Release 2.4, 0-In Functional Verification Group, Mentor Graphics, 2006.
- *Assertions in Simulation User Guide*, Release 2.4, 0-In Functional Verification Group, Mentor Graphics, 2006.
- *Formal Verification User Guide*, Release 2.4, 0-In Functional Verification Group, Mentor Graphics, 2006.

Chapter 2

OVL Basics

The OVL is composed of a set of assertion checkers that verify specific properties of a design. These assertion checkers are instantiated in the design establishing a single interface for design validation.

OVL assertion checkers are instances of modules whose purpose in the design is to guarantee that some conditions hold true. Assertion checkers are composed of one or more properties, a message, a severity and coverage.

- Properties are design attributes that are being verified by an assertion. A property can be classified as a combinational or temporal property.

A combinational property defines relations between signals during the same clock cycle while a temporal property describes the relation between the signals over several (possibly infinitely many) cycles.

- Message is the string that is displayed in the case of an assertion failure.
- Severity represents whether the error captured by the assertion library is a major or minor problem.
- Coverage consists of one or more flags that indicate whether or not specific corner-case or statistical events occur.

Assertion checkers benefit users by:

- Testing internal points of the design, thus increasing observability of the design.
- Simplifying the diagnosis and detection of bugs by constraining the occurrence of a bug to the assertion checker being checked.
- Allowing designers to use the same assertions for both simulation and formal verification.

OVL Assertion Checker Implementation

Assertion checkers address design verification concerns and can be used as follows to increase design confidence:

- Combine assertion checkers to increase the coverage of the design (for example, in interface circuits and corner cases).
- Include assertion checkers when a module has an external interface. In this case, assumptions on the correct input and output behavior should be guarded and verified.
- Include assertion checkers when interfacing with third party modules, since the designer may not be familiar with the module description (as in the case of IP cores), or may not completely understand the module. In these cases, guarding the module with assertion checkers may prevent incorrect use of the module.

Usually there is a specific assertion checker suited to cover a potential problem. In other cases, even though a specific assertion checker might not exist, a combination of two or three assertion checkers can provide the desired coverage. The number of actual assertions that must be added to a specific design may vary from a few to thousands, depending on the complexity of the design and the complexity of the properties that must be checked.

Writing assertion checkers for a given design requires careful analysis and planning for maximum efficiency. While writing too few assertions might not increase the coverage on a design, writing too many assertions may increase verification time, sometimes without increasing the coverage. In most cases, however, the runtime penalty incurred by adding assertion checkers is relatively small.

OVL Assertion Checker Characteristics

Checker Class

OVL assertion checkers are partitioned into the following checker classes:

- Combinational assertions — behavior checked with combinational logic.
- Single-cycle assertions — behavior checked in the current cycle.
- 2-cycle assertions — behavior checked for transitions from the current cycle to the next.
- n -cycle assertions — behavior checked for transitions over a fixed number of cycles.
- Event-bounded assertions — behavior is checked between two events.

Clock and Reset

All edge-triggered assertion checkers have a clock port named *clk*. All sampling and assertion checking of these checkers is performed on the rising-edge of *clk*. All checkers have an active-low reset port named *reset_n*. Reset on all edge-triggered assertion checkers is active-low, and is synchronous to *clk*. The reset assignments of all assertion checkers can be overridden and controlled by the following global variable:

<code>'OVL_GLOBAL_RESET=reset_signal</code>	Overrides the <i>reset_n</i> port assignments of all assertion checkers with the specified global reset signal. Default: each checker's reset is specified by the <i>reset_n</i> port.
---	--

Checker Parameters

Each OVL assertion checker has its own set of parameters as described in its corresponding data sheet. The following parameters are common to all checkers.

severity_level

The severity level determines how to handle an assertion violation. Possible values are:

<code>'OVL_FATAL</code>	Runtime fatal error.
<code>'OVL_ERROR</code>	(default) Runtime error.
<code>'OVL_WARNING</code>	Runtime warning.
<code>'OVL_INFO</code>	No improper design functionality.

If *severity_level* is not one of these values, the checker issues the following message:

```
Illegal option used in parameter 'severity_level'
```

property_type

The property type determines whether to use the assertion as an assert property or an assume property (for example, a property that a formal tool uses to determine legal stimuli). Possible values are:

<code>'OVL_ASSERT</code>	(default) Assert property.
<code>'OVL_ASSUME</code>	Assume property.
<code>'OVL_IGNORE</code>	Ignore property.

If *property_type* is not one of these values, an assertion violation occurs and the checker issues the following message:

```
Illegal option used in parameter 'property_type'
```

msg

The default message issued when an assertion fails is “VIOLATION”. The *msg* parameter changes the message for the checker.

coverage_level

The coverage level determines the cover point information reported by the individual assertion. This parameter can be any logical bitwise-OR of the defined cover point type values ([“Cover Points”](#) on page 14 and [“Monitoring Coverage”](#) on page 16):

<code>'OVL_COVER_SANITY</code>	Report SANITY cover points.
<code>'OVL_COVER_BASIC</code>	Report BASIC cover points.
<code>'OVL_COVER_CORNER</code>	Report CORNER cover points.
<code>'OVL_COVER_STATISTIC</code>	<i>Reserved for future use.</i>

For example, if the *coverage_level* parameter for an instance of the *assert_range* checker is:

```
'OVL_COVER_BASIC | 'OVL_COVER_CORNER
```

then the checker reports all three *assert_range* cover points (*cover_cover_test_expr_change*, *cover_test_expr_at_min* and *cover_test_expr_at_max*).

To simplify instance specifications, two additional cover point values are defined:

<code>'OVL_COVER_NONE</code>	Disable coverage reporting.
<code>'OVL_COVER_ALL</code>	(default) Report information for all cover points.

Assertion Checks

Each assertion checker verifies that its parameter values are legal. If an illegal option is specified, the assertion fails. The assertion checker also checks at least one assertion. Violation of any of these assertions is an assertion failure. The data sheet for the assertion shows the various failure types for the assertion checker (except for incorrect option values for `severity_level`, `property_type` and `coverage_level`).

For example, the `assert_frame` checker data sheet shows the following types of assertion failures:

<code>ASSERT_FRAME</code>	The value of <i>test_expr</i> was TRUE before <i>min_cks</i> cycles after <i>start_event</i> was sampled TRUE or its value was not TRUE before <i>max_cks</i> cycles transpired after the rising edge of <i>start_event</i> .
<code>illegal start event</code>	The <i>action_on_new_start</i> parameter is set to 'OVL_ERROR_ON_NEW_START and <i>start_event</i> expression evaluated to TRUE while the checker was monitoring <i>test_expr</i> .
<code>min_cks > max_cks</code>	The <i>min_cks</i> parameter is greater than the <i>max_cks</i> parameter (and <i>max_cks</i> > 0). Unless the violation is fatal, either the minimum or maximum check will fail.

X/Z Checks

Assertion checkers can produce indeterminate results if a checker port value contains an X or Z bit when the checker samples the port. (Note that a checker does not necessarily sample every port at every active clock edge.) To assure determinate results, assertion checkers have special assertions for X/Z checks. These assertions fall into two groups: explicit X/Z checks and implicit X/Z checks.

Explicit X/Z Checks

Two assertion checker types are specifically designed to verify that their associated expressions have known and driven values: `assert_never_unknown` and `assert_never_unknown_async`. Each has a single assertion check:

<code>test_expr contains X/Z value</code>	Expression evaluated to a value with an X or Z bit, and 'OVL_XCHECK_OFF is not set.
---	---

Explicit X/Z checking is implemented when instances of these checkers are added explicitly to verify relevant expressions. Setting 'OVL_XCHECK_OFF turns off all X/Z checks, both explicit and implicit (in particular, all `assert_never_unknown` and `assert_never_unknown_async` checkers are excluded).

Implicit X/Z Checks

All assertion checker types — except `assert_never_unknown` and `assert_never_unknown_async` — have implicit X/Z checks. These are assertions that ensure specific checker ports have known and driven values when the checker samples the ports. For example, the `assert_frame` checker type as the following implicit X/Z checks:

```
test_expr contains X    Expression value was X or Z.
or Z

start_event contains X  Start event value was X or Z.
or Z
```

Implicit checking is implemented inside the checker logic itself. Setting ‘OVL_IMPLICIT_XCHECK_OFF turns off the implicit X/Z checks, but not the explicit X/Z checks.

Cover Points

Each assertion type (typically) has a set of cover points and each cover point is categorized by its cover point type. For example, the `assert_range` assertion type has the following cover points:

```
cover_cover_test_expr_ BASIC — Expression changed value.
change

cover_test_expr_at_min CORNER — Expression evaluated to min.
cover_test_expr_at_max CORNER — Expression evaluated to max.
```

The various cover point types are:

SANITY	Event that indicates that the logic monitored by the assertion checker was activated at least at a minimal level.
BASIC	Event that indicates that the logic monitored by the assertion checker assumed a state requisite for relevant assertion checking to occur.
CORNER	Event that indicates that the logic monitored by the assertion checker assumed a state that represents a corner-case behavior.
STATISTIC	<i>Reserved for future use.</i>

OVL Use Model

An Accellera Standard OVL library user specifies preferred control settings with standard global variables defined in the following:

- A Verilog file loaded in before the libraries.
- Specifies settings using the standard `+define` options in Verilog verification engines (via a setup file or at the command line).

Setting the Implementation Language

The Accellera Standard OVL is implemented in the following HDL languages: Verilog 95, SVA 3.1a and PSL 1.1. The following global variables select the implementation language:

<code>'OVL_VERILOG</code>	(default) Creates assertion checkers defined in Verilog.
<code>'OVL_SVA</code>	Creates assertion checkers defined in System Verilog.
<code>'OVL_PSL</code>	Creates assertion checkers defined in PSL (Verilog flavor).

In the case a user of the library does not specify a language, by default the library is automatically set to `'OVL_VERILOG`.

Note



Only one library can be selected. If the user specifies both `'OVL_VERILOG` and `'OVL_SVA` (or `'OVL_PSL`), the `'OVL_VERILOG` is undefined in the header file. Editing the header file to disable this behavior will result in compile errors.

Instantiation in an SVA Interface Construct

If an OVL checker is instantiated in a System Verilog interface construct, the user should define the following global variable:

<code>'OVL_SVA_INTERFACE</code>	Ensures OVL assertion checkers can be instantiated in a System Verilog interface construct. Default: not defined.
---------------------------------	---

Limitations for PSL

The PSL implementation does not support modifying the *severity_level* and *msg* parameters. These parameters are ignored and the default values are used:

<i>severity_level</i>	<code>'OVL_ERROR</code>
<i>msg</i>	<code>"VIOLATION"</code>

Generating Synthesizable Logic

The following global variable ensures all generated OVL logic is synthesizable:

`'OVL_SYNTHESIS_OFF` Ensures OVL logic is synthesizable. Default: not defined.

Enabling Assertion and Coverage Logic

The Accellera Standard OVL consists of two types of logic: assertion logic and coverage logic. These capabilities are controlled via the following standard global variables:

`'OVL_ASSERT_ON` Activates assertion logic. Default: not defined.

`'OVL_COVER_ON` Activates coverage logic. Default: not defined.

If neither of these variables is defined, the assertion checkers are not activated. The instantiations of these checkers will have no influence on the verification performed.

Asserting, Assuming and Ignoring Properties

The OVL checkers' assertion logic—if activated (by the `'OVL_ASSERT_ON` global variable)—identifies a design's legal properties. Each particular checker instance can verify one or more assertion checks (depending on the checker type and the checker's configuration).

Whether all of a checker's properties are asserts (i.e., checks) or assumes (i.e., constraints) is controlled by the checker's *property_type* parameter:

`'OVL_ASSERT` (default) All the assertion checker's checks are asserts.

`'OVL_ASSUME` All the assertion checker's checks are assumes.

`'OVL_IGNORE` All the assertion checker's checks are ignored.

A single assertion checker cannot have some checks asserts and other checks assumes. However, you often can implement this behavior by specifying two checkers.

Monitoring Coverage

The `'OVL_COVER_ON` define activates coverage logic in the checkers. This is a global switch that turns coverage monitoring on.

Reporting Assertion Information

By default, (if the assertion logic is active) every assertion violation is reported and (if the coverage logic is active) every captured coverage point is reported. The user can limit this reporting and can also initiate special reporting at the start and end of simulation.

Limiting a Checker's Reporting

Limits on the number of times assertion violations and captured coverage points are reported are controlled by the following global variables:

<code>'OVL_MAX_REPORT_ERROR</code>	Discontinues reporting a checker's assertion violations if the number of times the checker has reported one or more violations reaches this limit. Default: unlimited reporting.
<code>'OVL_MAX_REPORT_COVER_POINT</code>	Discontinues reporting a checker's cover points if the number of times the checker has reported one or more cover points reaches this limit. Default: unlimited reporting.

These maximum limits are for the number of times a checker instance issues a message. If a checker issues multiple violation messages in a cycle, each message is counted as a single error report. Similarly, if a checker issues multiple coverage messages in a cycle, each message is counted as a single cover report.

Reporting Initialization Messages

The checkers' configuration information is reported at initialization time if the following global variable is defined:

<code>'OVL_INIT_MSG</code>	Reports configuration information for each checker when it is instantiated at the start of simulation. Default: no initialization messages reported.
----------------------------	--

For each assertion checker instance, the following message is reported:

```
OVL_NOTE: V1.7: instance_name initialized @ hierarchy Severity:
severity_level, Message: msg
```

End-of-simulation Signal to assert_quiescent_state Checkers

The `assert_quiescent_state` assertion checker checks that the value of a state expression equals a check value when a sample event occurs. These checkers also can perform this check at the end of simulation by setting the following global variable:

<code>'OVL_END_OF_SIMULATION = eos_signal</code>	Performs quiescent state checking at end of simulation when the <code>eos_signal</code> asserts. Default: not defined.
--	--

Fatal Error Processing

When a checker reports a runtime fatal error (*severity_level* is 'OVL_FATAL'), simulation continues for a certain amount of time and then the simulation ends. This time limit is controlled by the following global variable:

'OVL_RUNTIME_AFTER_ FATAL	Number of time units from a fatal error to end of simulation. Default: 100.
------------------------------	--

Checking of X and Z Values

By default, OVL assertion checker logic includes logic implementing assertion checks for X and Z bits in the values of checker ports when they are sampled. To exclude part or all of this X/Z checking logic, specify one of the following global variables:

'OVL_IMPLICIT_XCHECK_ OFF	Turns off implicit X/Z checks.
'OVL_XCHECK_OFF	Turns off all X/Z checks (implicit and explicit).

OVL Verilog/SVA Library

Library Characteristics

The OVL library has the following characteristics:

- All Verilog assertion checkers conform to Verilog IEEE Standard 1364-1995.
- All System Verilog assertion checkers conform to Accellera SVA 3.1a.
- Header files use file extension `.h`.
- Verilog files with assertion module/interfaces use extension `.vlib` and include assertion logic files in the language specified by the user.
- Verilog files with assertion logic use file extension `_logic.v`.
- System Verilog files with assertion logic use file extension `_logic.sv`.
- The name of an OVL assertion checker is `assert_name`, where the *name* is a descriptive identifier.
- Parameter settings are passed via literals to make configuration of assertion checkers consistent and simple to use by end users.
- Parameters passed to assertion checkers are checked for legal values
- Each assertion checker includes `std_ovl_defines.h` defining all global variables and `std_ovl_task.h` defining all OVL system tasks.
- Global variables are named `OVL_name`.
- System tasks are named `ovl_taskname_t`.
- Assertion checkers are initialized explicitly so that they work in a deterministic way without reset.
- Assertion checkers are backward compatible in behavior with existing OVL Verilog libraries (to the extent it is possible).

Library Layout

The Accellera OVL standard library has the following structure:

<code>\$STD_OVL_DIR</code>	Installation directory of Accellera OVL library.
<code>\$STD_OVL_DIR/vlog95</code>	Directory with assertion logic described in Verilog 95.
<code>\$STD_OVL_DIR/sva31a</code>	Directory with assertion logic described in SVA 3.1a.
<code>\$STD_OVL_DIR/psl11</code>	Directory with assertion logic described in PSL 1.1.
<code>\$STD_OVL_DIR/psl11/vunits</code>	Directory with PSL1.1 vunits for binding with the assertion logic.

For example:

```
shell prompt> ls -l $STD_OVL_DIR
std_ovl/assert_always.vlib
std_ovl/assert_always_on_edge.vlib
. . .
std_ovl/std_ovl_defines.h
std_ovl/std_ovl_task.h
. . .
std_ovl/psl11:
std_ovl/psl11/assert_always_logic.vlib
std_ovl/psl11/assert_always_on_edge_logic.vlib
. . .
std_ovl/psl11/vunits:
std_ovl/psl11/vunits/assert_always.psl
std_ovl/psl11/vunits/assert_always_on_edge.psl
. . .
std_ovl/sva31a:
std_ovl/sva31a/assert_always_logic.vlib
std_ovl/sva31a/assert_always_on_edge_logic.vlib
. . .
std_ovl/vlog95:
std_ovl/vlog95/assert_always_logic.v
std_ovl/vlog95/assert_always_on_edge_logic.v
. . .
```

Examples

Header File

Figure 2-1. \$STD_OVL_DIR/std_ovl_defines.h

```
// Accellera Standard V1.7 Open Verification Library (OVL).
// Accellera Copyright (c) 2005-2006. All rights reserved.

`ifndef OVL_STD_DEFINES_H
// do nothing
`else
`define OVL_STD_DEFINES_H

`define OVL_VERSION "V1.7"
`ifndef OVL_ASSERT_ON
`ifndef OVL_PSL
`ifndef OVL_VERILOG
`undef OVL_PSL
`endif
`ifndef OVL_SVA
`ifndef OVL_PSL
`undef OVL_PSL
`endif
`endif
`else
`ifndef OVL_VERILOG
`else
`define OVL_VERILOG
`endif
`ifndef OVL_SVA
`undef OVL_VERILOG
`endif
`endif
`endif
`ifndef OVL_COVER_ON
`ifndef OVL_PSL
`ifndef OVL_VERILOG
`undef OVL_PSL
`endif
`ifndef OVL_SVA
`ifndef OVL_PSL
`undef OVL_PSL
`endif
`endif
`else
`ifndef OVL_VERILOG
`else
`define OVL_VERILOG
`endif
`ifndef OVL_SVA
`undef OVL_VERILOG
`endif
`endif
`endif
`endif
```

```
`ifndef OVL_ASSERT_ON
  `ifndef OVL_SHARED_CODE
    `else
      `define OVL_SHARED_CODE
    `endif
  `else
    `ifndef OVL_COVER_ON
      `ifndef OVL_SHARED_CODE
        `else
          `define OVL_SHARED_CODE
        `endif
      `endif
    `endif
  `endif

// specifying interface for System Verilog

`ifndef OVL_SVA_INTERFACE
  `define module interface
  `define endmodule endinterface
`else
  `define module module
  `define endmodule endmodule
`endif

// Selecting global reset or local reset for the checker reset signal

`ifndef OVL_GLOBAL_RESET
  `define OVL_RESET_SIGNAL `OVL_GLOBAL_RESET
`else
  `define OVL_RESET_SIGNAL reset_n
`endif

// active edges

`define OVL_NOEDGE 0
`define OVL_POSEDGE 1
`define OVL_NEGEDGE 2
`define OVL_ANYEDGE 3

// severity levels

`define OVL_FATAL 0
`define OVL_ERROR 1
`define OVL_WARNING 2
`define OVL_INFO 3

// coverage levels

`define OVL_COVER_NONE 0
`define OVL_COVER_SANITY 1
`define OVL_COVER_BASIC 2
`define OVL_COVER_CORNER 4
`define OVL_COVER_STATISTIC 8
`define OVL_COVER_ALL 15

// default coverage level
`define OVL_COVER_DEFAULT `OVL_COVER_BASIC
```

```

// property type

`define OVL_ASSERT 0
`define OVL_ASSUME 1
`define OVL_IGNORE 2

// necessary condition

`define OVL_TRIGGER_ON_MOST_PIPE    0
`define OVL_TRIGGER_ON_FIRST_PIPE  1
`define OVL_TRIGGER_ON_FIRST_NOPIPE 2

// action on new start

`define OVL_IGNORE_NEW_START    0
`define OVL_RESET_ON_NEW_START 1
`define OVL_ERROR_ON_NEW_START 2

// inactive levels

`define OVL_ALL_ZEROS 0
`define OVL_ALL_ONES  1
`define OVL_ONE_COLD  2

// ovl runtime after fatal error

`define OVL_RUNTIME_AFTER_FATAL 100

`endif // OVL_STD_DEFINES_H

```

Assertion Checker Interface Files

Figure 2-2. \$STD_OVL_DIR/assert_implication.vlib

```

// Accellera Standard V1.7 Open Verification Library (OVL).
// Accellera Copyright (c) 2005-2006. All rights reserved.

`include "std_ovl_defines.h"
`module assert_implication (clk, reset_n, antecedent_expr,
    consequent_expr);
    input clk, reset_n, antecedent_expr, consequent_expr;
    parameter severity_level = `OVL_ERROR;
    parameter property_type = `OVL_ASSERT;
    parameter msg = "VIOLATION";
    parameter coverage_level = `OVL_COVER_DEFAULT;
`ifdef OVL_COVER_ON
    parameter OVL_COVER_SANITY_ON = (coverage_level & `OVL_COVER_SANITY);
    parameter OVL_COVER_BASIC_ON = (coverage_level & `OVL_COVER_BASIC);
    parameter OVL_COVER_CORNER_ON = (coverage_level & `OVL_COVER_CORNER);
    parameter OVL_COVER_STATISTIC_ON = (coverage_level &
        `OVL_COVER_STATISTIC);
`endif
`ifdef OVL_VERILOG
    `include "../vlog95/assert_implication_logic.v"
`endif

```

```
`ifdef OVL_SVA
  `include "../sva3la/assert_implication_logic.sv"
`endif
`ifdef OVL_PSL
  `include "../psl11l/assert_implication_psl_logic.v"
`else
  `endmodule
`endif
```

Assertion Checker Logic Files (Verilog 95)

Figure 2-3. \$STD_OVL_DIR/vlog95/assert_implication_logic.v

```
// Accellera Standard V1.7 Open Verification Library (OVL).
// Accellera Copyright (c) 2005-2006. All rights reserved.

parameter assert_name = "ASSERT_IMPLICATION";

`include "std_ovl_task.h"

`ifdef OVL_XCHECK_OFF
  //Do nothing
`else
  `ifdef OVL_IMPLICIT_XCHECK_OFF
    //Do nothing
  `else
    wire valid_antecedent_expr;
    wire valid_consequent_expr;

    assign valid_antecedent_expr = ~(antecedent_expr ^ antecedent_expr);
    assign valid_consequent_expr = ~(consequent_expr ^ consequent_expr);
  `endif // OVL_IMPLICIT_XCHECK_OFF
`endif // OVL_XCHECK_OFF

`ifdef OVL_INIT_MSG
  initial
    ovl_init_msg_t; // Call the User Defined Init Message Routine
`endif //OVL_INIT_MSG

`ifdef OVL_ASSERT_ON
  always @(posedge clk) begin
    if (`OVL_RESET_SIGNAL != 1'b0) begin
      if (antecedent_expr == 1'b1 && consequent_expr == 1'b0) begin
        ovl_error_t("Antecedent does not have consequent");
      end
    end
  end
`endif // OVL_ASSERT_ON

`ifdef OVL_XCHECK_OFF
  //Do nothing
`else
  `ifdef OVL_IMPLICIT_XCHECK_OFF
    //Do nothing
  `else
    `ifdef OVL_ASSERT_ON
```



```

always @(posedge clk)
begin
    if (`OVL_RESET_SIGNAL != 1'b0)
    begin
        if (valid_antecedent_expr == 1'b1)
        begin
            // Do nothing
        end
    else
        ovl_error_t("antecedent_expr contains X or Z");

        if (antecedent_expr == 1'b1)
        begin
            if (valid_consequent_expr == 1'b1)
            begin
                // Do nothing
            end
        else
            ovl_error_t("consequent_expr contains X or Z");
        end
    end
end
`endif // OVL_ASSERT_ON
`endif // OVL_IMPLICIT_XCHECK_OFF
`endif // OVL_XCHECK_OFF

`ifdef OVL_COVER_ON
always @ (posedge clk) begin
    if (coverage_level != `OVL_COVER_NONE) begin
        if ((OVL_COVER_BASIC_ON) && (`OVL_RESET_SIGNAL != 1'b0)) begin
            //basic coverage
            if (antecedent_expr == 1'b1) begin
                ovl_cover_t("antecedent covered");
            end
        end //basic coverage
    end //OVL_COVER_NONE
end //always
`endif //OVL_COVER_ON

```

Assertion Checker Logic Files (System Verilog 3.1a)

Figure 2-4. \$STD_OVL_DIR/sva31a/assert_implication_logic.sv

```

// Accellera Standard V1.7 Open Verification Library (OVL).
// Accellera Copyright (c) 2005-2006. All rights reserved.

parameter assert_name = "ASSERT_IMPLICATION";
`include "std_ovl_task.h"

`ifdef OVL_INIT_MSG
    initial
        ovl_init_msg_t; // Call the User Defined Init Message Routine
`endif //OVL_INIT_MSG

```

```
property ASSERT_IMPLICATION_P;
@(posedge clk)
disable iff (`OVL_RESET_SIGNAL != 1'b1)
antecedent_expr |-> consequent_expr;
endproperty

`ifdef OVL_XCHECK_OFF
//Do nothing
`else
`ifdef OVL_IMPLICIT_XCHECK_OFF
//Do nothing
`else
property ASSERT_IMPLICATION_XZ_ON_ANT_EXP_P;
@ (posedge clk)
disable iff (`OVL_RESET_SIGNAL != 1'b1)
(!($isunknown(antecedent_expr)));
endproperty

property ASSERT_IMPLICATION_XZ_ON_CON_EXP_P;
@ (posedge clk)
disable iff (`OVL_RESET_SIGNAL != 1'b1)
(antecedent_expr |-> (!($isunknown(consequent_expr))));
endproperty
`endif //OVL_IMPLICIT_XCHECK_OFF
`endif //OVL_XCHECK_OFF

`ifdef OVL_ASSERT_ON

generate

    case (property_type)
        `OVL_ASSERT : begin : ovl_assert
            A_ASSERT_IMPLICATION_P: assert property (ASSERT_IMPLICATION_P)
                else ovl_error_t("Antecedent does not have consequent");
        `endif OVL_XCHECK_OFF
        //Do nothing
    `else
        `ifdef OVL_IMPLICIT_XCHECK_OFF
            //Do nothing
        `else
            A_ASSERT_IMPLICATION_XZ_ON_ANT_EXP_P:
            assert property (ASSERT_IMPLICATION_XZ_ON_ANT_EXP_P)
                else ovl_error_t("antecedent_expr contains X or Z");
            A_ASSERT_IMPLICATION_XZ_ON_CON_EXP_P:
            assert property (ASSERT_IMPLICATION_XZ_ON_CON_EXP_P)
                else ovl_error_t("consequent_expr contains X or Z");
        `endif //OVL_IMPLICIT_XCHECK_OFF
    `endif //OVL_XCHECK_OFF
end

    `OVL_ASSUME : begin : ovl_assume
        M_ASSERT_IMPLICATION_P: assume property (ASSERT_IMPLICATION_P);
```

```

`ifdef OVL_XCHECK_OFF
    //Do nothing
`else
    `ifdef OVL_IMPLICIT_XCHECK_OFF
        //Do nothing
    `else
        M_ASSERT_IMPLICATION_XZ_ON_ANT_EXP_P:
        assume property (ASSERT_IMPLICATION_XZ_ON_ANT_EXP_P);

        M_ASSERT_IMPLICATION_XZ_ON_CON_EXP_P:
        assume property (ASSERT_IMPLICATION_XZ_ON_CON_EXP_P);
    `endif //OVL_IMPLICIT_XCHECK_OFF
`endif //OVL_XCHECK_OFF

    end

    `OVL_IGNORE : begin : ovl_ignore
        // do nothing
    end

    default      : initial ovl_error_t("");
endcase

endgenerate

`endif // OVL_ASSERT_ON

`ifdef OVL_COVER_ON
generate
    if (coverage_level != `OVL_COVER_NONE) begin
        if (OVL_COVER_BASIC_ON) begin //basic coverage
            cover_antecedent:
            cover property (@(posedge clk) ( (`OVL_RESET_SIGNAL != 1'b0) &&
                antecedent_expr) )
                ovl_cover_t("antecedent covered");
        end
    end
endgenerate
`endif // OVL_COVER_ON

```

Assertion Checker Logic Files (PSL 1.1)

Figure 2-5. \$STD_OVL_DIR/psl11/assert_implication_psl_logic.v

```
// Accellera Standard V1.7 Open Verification Library (OVL).
// Accellera Copyright (c) 2005-2006. All rights reserved.

//This file is included in assert_implication.vlib

`include "std_ovl_task.h"
parameter assert_name = "ASSERT_IMPLICATION";

`ifdef OVL_INIT_MSG
initial
    ovl_init_msg_t; // Call the User Defined Init Message Routine
`endif

`ifdef OVL_ASSERT_ON
wire xzcheck_enable;

`ifdef OVL_XCHECK_OFF
assign xzcheck_enable = 1'b0;
`else
`ifdef OVL_IMPLICIT_XCHECK_OFF
assign xzcheck_enable = 1'b0;
`else
assign xzcheck_enable = 1'b1;
`endif //OVL_IMPLICIT_XCHECK_OFF
`endif //OVL_XCHECK_OFF

generate
case (property_type)
`OVL_ASSERT: begin: assert_checks
    assert_implication_assert
    assert_implication_assert (
        .clk(clk),
        .reset_n(`OVL_RESET_SIGNAL),
        .antecedent_expr(antecedent_expr),
        .consequent_expr(consequent_expr),
        .xzcheck_enable(xzcheck_enable));
    end
`OVL_ASSUME: begin: assume_checks
    assert_implication_assume
    assert_implication_assume (
        .clk(clk),
        .reset_n(`OVL_RESET_SIGNAL),
        .antecedent_expr(antecedent_expr),
        .consequent_expr(consequent_expr),
        .xzcheck_enable(xzcheck_enable));
    end
`OVL_IGNORE: begin: ovl_ignore
    //do nothing
    end
default: initial ovl_error_t("");
endcase
endgenerate
`endif
```

```
`ifdef OVL_COVER_ON
generate
  if (coverage_level != `OVL_COVER_NONE)
    begin: cover_checks
      assert_implication_cover #(
        .OVL_COVER_BASIC_ON(OVL_COVER_BASIC_ON))
      assert_implication_cover (
        .clk(clk),
        .reset_n(`OVL_RESET_SIGNAL),
        .antecedent_expr(antecedent_expr));
    end
  endgenerate
`endif

`endmodule //Required to pair up with already used "`module" in file
assert_implication.vlib

//Module to be replicated for assert checks
//This module is bound to a PSL vunits with assert checks
module assert_implication_assert (clk, reset_n, antecedent_expr,
consequent_expr, xzcheck_enable);
  input clk, reset_n, antecedent_expr, consequent_expr,
xzcheck_enable;
endmodule

//Module to be replicated for assume checks
//This module is bound to a PSL vunits with assume checks
module assert_implication_assume (clk, reset_n, antecedent_expr,
consequent_expr, xzcheck_enable);
  input clk, reset_n, antecedent_expr, consequent_expr,
xzcheck_enable;
endmodule

//Module to be replicated for cover properties
//This module is bound to a PSL vunit with cover properties
module assert_implication_cover (clk, reset_n, antecedent_expr);
  parameter OVL_COVER_BASIC_ON = 1;
  input clk, reset_n, antecedent_expr;
endmodule
```

Assertion Checker vunit Files (PSL 1.1)

Figure 2-6. \$STD_OVL_DIR/psl11/vunits/assert_implication.psl

```
// Accellera Standard V1.7 Open Verification Library (OVL).
// Accellera Copyright (c) 2005-2006. All rights reserved.

vunit assert_implication_assert_vunit (assert_implication_assert)
{
    default clock = (posedge clk);
    property ASSERT_IMPLICATION_P = always (
        reset_n && antecedent_expr -> consequent_expr);

    //Properties for X/Z checking
    property ASSERT_IMPLICATION_XZ_ON_ANT_EXP_P =
        always( xzcheck_enable -> !isunknown(antecedent_expr)
            abort(!reset_n) );
    property ASSERT_IMPLICATION_XZ_ON_CON_EXP_P =
        always( xzcheck_enable && antecedent_expr ->
            !isunknown(consequent_expr)
            abort(!reset_n) );
    A_ASSERT_IMPLICATION_P:
    assert ASSERT_IMPLICATION_P
    report "VIOLATION: ASSERT_IMPLICATION Checker Fires : Antecedent does
        not have consequent";
    A_ASSERT_IMPLICATION_XZ_ON_ANT_EXP_P:
    assert ASSERT_IMPLICATION_XZ_ON_ANT_EXP_P
    report "VIOLATION: ASSERT_IMPLICATION Checker Fires: antecedent_expr
        contains X or Z";
    A_ASSERT_IMPLICATION_XZ_ON_CON_EXP_P:
    assert ASSERT_IMPLICATION_XZ_ON_CON_EXP_P
    report "VIOLATION: ASSERT_IMPLICATION Checker Fires: consequent_expr
        contains X or Z";
}

vunit assert_implication_assume_vunit (assert_implication_assume)
{
    default clock = (posedge clk);
    property ASSERT_IMPLICATION_P = always (
        reset_n && antecedent_expr -> consequent_expr);

    //Properties for X/Z checking
    property ASSERT_IMPLICATION_XZ_ON_ANT_EXP_P =
        always( xzcheck_enable -> !isunknown(antecedent_expr)
            abort(!reset_n) );
    property ASSERT_IMPLICATION_XZ_ON_CON_EXP_P =
        always( xzcheck_enable && antecedent_expr ->
            !isunknown(consequent_expr)
            abort(!reset_n) );
    M_ASSERT_IMPLICATION_P:
    assume ASSERT_IMPLICATION_P;
    M_ASSERT_IMPLICATION_XZ_ON_ANT_EXP_P:
    assume ASSERT_IMPLICATION_XZ_ON_ANT_EXP_P;
    M_ASSERT_IMPLICATION_XZ_ON_CON_EXP_P:
    assume ASSERT_IMPLICATION_XZ_ON_CON_EXP_P;
}
```

```
vunit assert_implication_cover_vunit (assert_implication_cover)
{
  default clock = (posedge clk);
  cover_antecedent:
  cover {OVL_COVER_CORNER_ON && reset_n && antecedent_expr}
  report "COVERAGE REPORT: ASSERT_IMPLICATION Checker: antecedent
covered";
}
```

Chapter 3

OVL Checker Data Sheets

Each OVL assertion checker type has a data sheet that provides the specification for checkers of that type. This chapter lists the checker data sheets in alphabetical order by checker type. Data sheets contain the following information:

- **Syntax**

Syntax statement for specifying a checker of the type, with:

- Parameters — parameters that configure the checker.
- Ports — checker ports.

- **Description**

Description of the functionality and usage of checkers of the type, with:

- Assertion Checks — violation types (or messages) with descriptions of failures.
- Cover Points — cover messages with descriptions.
- Errors* — possible errors that are not assertion failures.

- **Notes***

Notes describing any special features or requirements.

- **See also**

List of other similar checker types.

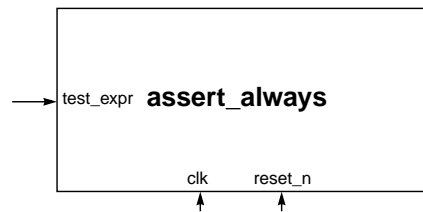
- **Examples**

Examples of directives and checker applications.

* not applicable to all checker types.

assert_always

Ensures that the value of a specified expression is TRUE.



Parameters:
severity_level
property_type
msg
coverage_level

Class:
single-cycle assertion

Syntax

```
assert_always  
    [ #(severity_level, property_type, msg, coverage_level) ]  
    instance_name (clk, reset_n, test_expr );
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i>	Expression that should evaluate to TRUE on the rising clock edge.

Description

The `assert_always` assertion checker checks the single-bit expression *test_expr* at each rising edge of *clk* to verify the expression evaluates to TRUE.

Assertion Checks

ASSERT_ALWAYS	Expression did not evaluate to TRUE.
---------------	--------------------------------------

Implicit X/Z Checks

test_expr contains X or Z Expression value was X or Z.

Cover Points

none

See also

[assert_always_on_edge](#)
[assert_implication](#)

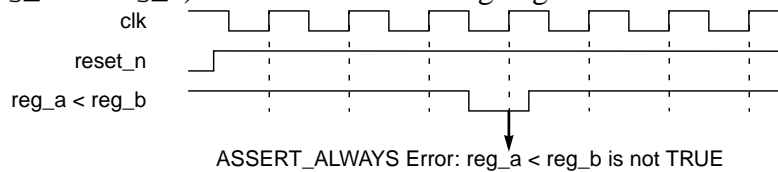
[assert_never](#)
[assert_proposition](#)

Example

```
assert_always #(
    'OVL_ERROR,                                // severity_level
    'OVL_ASSERT,                               // property_type
    "Error: reg_a < reg_b is not TRUE",        // msg
    'OVL_COVER_ALL)                           // coverage_level

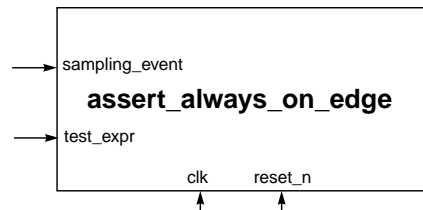
reg_a_lt_reg_b (
    clk,                                       // clock
    reset_n,                                 // reset
    reg_a < reg_b );                         // test_expr
```

Ensures that (reg_a < reg_b) is TRUE at each rising edge of clk.



assert_always_on_edge

Ensures that the value of a specified expression is TRUE when a sampling event undergoes a specified transition.



Parameters:
severity_level
edge_type
property_type
msg
coverage_level

Class:
2-cycle assertion

Syntax

```
assert_always_on_edge
    [ #(severity_level, edge_type, property_type, msg, coverage_level) ]
    instance_name (clk, reset_n, sampling_event, test_expr);
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>edge_type</i>	Transition type for sampling event: 'OVL_NOEDGE, 'OVL_POSEDGE, 'OVL_NEGEDGE or 'OVL_ANYEDGE. Default: 'OVL_NOEDGE.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>sampling_event</i>	Expression that (along with <i>edge_type</i>) identifies when to evaluate and test <i>test_expr</i> .
<i>test_expr</i>	Expression that should evaluate to TRUE on the rising clock edge.

Description

The `assert_always_on_edge` assertion checker checks the single-bit expression *sampling_event* for a particular type of transition. If the specified transition of the sampling event occurs, the single-bit expression *test_expr* is evaluated at the rising edge of *clk* to verify the expression does not evaluate to FALSE.

The *edge_type* parameter determines which type of transition of *sampling_event* initiates the check:

- ‘OVL_POSEDGE performs the check if *sampling_event* transitions from FALSE to TRUE.
- ‘OVL_NEGEDGE performs the check if *sampling_event* transitions from TRUE to FALSE.
- ‘OVL_ANYEDGE performs the check if *sampling_event* transitions from TRUE to FALSE or from FALSE to TRUE.
- ‘OVL_NOEDGE always initiates the check. This is the default value of *edge_type*. In this case, *sampling_event* is never sampled and the checker has the same functionality as `assert_always`.

The checker is a variant of `assert_always`, with the added capability of qualifying the assertion with a sampling event transition. This checker is useful when events are identified by their transition in addition to their logical state.

Assertion Checks

ASSERT_ALWAYS_ON_EDGE	Expression evaluated to FALSE when the sampling event transitioned as specified by <i>edge_type</i> .
-----------------------	---

Implicit X/Z Checks

<code>test_expr</code> contains X or Z	Expression value was X or Z.
<code>sampling_event</code> contains X or Z	Sampling event value was X or Z.

Cover Points

none

See also

[assert_always](#)
[assert_implication](#)

[assert_never](#)
[assert_proposition](#)

Examples

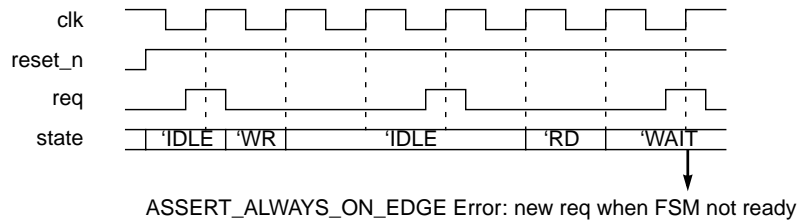
```

assert_always_on_edge #(
    'OVL_ERROR,                // severity_level
    'OVL_POSEDGE,              // edge_type
    'OVL_ASSERT,               // property_type
    "Error: new req when FSM not ready", // msg
    'OVL_COVER_ALL)           // coverage_level

request_when_FSM_idle (
    clk,                        // clock
    reset_n,                   // reset
    req,                        // sampling_event
    state == 'IDLE);           // test_expr

```

Ensures that `(state == 'IDLE)` is TRUE at each rising edge of `clk` when `req` transitions from FALSE to TRUE.



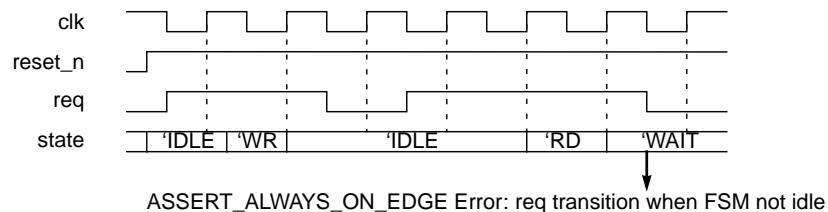
```

assert_always_on_edge #(
    'OVL_ERROR,                // severity_level
    'OVL_ANYEDGE,              // edge_type
    'OVL_ASSERT,               // property_type
    "Error: req transition when FSM not idle", // msg
    'OVL_COVER_ALL)           // coverage_level

req_transition_when_FSM_idle (
    clk,                        // clock
    reset_n,                   // reset
    req,                        // sampling_event
    state == 'IDLE);           // test_expr

```

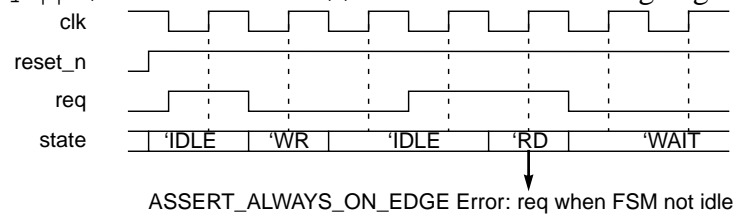
Ensures that `(state == 'IDLE)` is TRUE at each rising edge of `clk` when `req` transitions from TRUE to FALSE or from FALSE to TRUE.



```
assert_always_on_edge #(
    'OVL_ERROR,                // severity_level
    'OVL_NOEDGE,               // edge_type
    'OVL_ASSERT,               // property_type
    "Error: req when FSM not idle", // msg
    'OVL_COVER_ALL)           // coverage_level

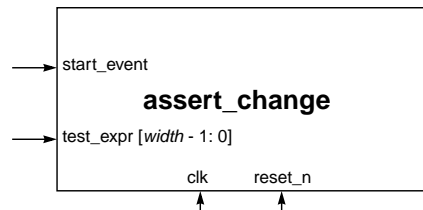
    req_when_FSM_idle (
        clk,                    // clock
        reset_n,                // reset
        1'b0,                   // sampling_event
        !req || (state == `IDLE) ); // test_expr
```

Ensures that `(!req || (state == `IDLE))` is TRUE at each rising edge of `clk`.



assert_change

Ensures that the value of a specified expression changes within a specified number of cycles after a start event initiates checking.



Parameters:
severity_level
width
num_cks
action_on_new_start
property_type
msg
coverage_level

Class:
n-cycle assertion

Syntax

```

assert_change
    [ #(severity_level, width, num_cks, action_on_new_start,
      property_type, msg, coverage_level ) ]
    instance_name (clk, reset_n, start_event, test_expr );

```

Parameters

<i>severity_level</i>	Severity of the failure. Default: ‘OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 1.
<i>num_cks</i>	Number of cycles to check for a change in the value of <i>test_expr</i> . Default: 1.
<i>action_on_new_start</i>	Method for handling a new start event that occurs before <i>test_expr</i> changes value or <i>num_cks</i> clock cycles transpire without a change. Values are: ‘OVL_IGNORE_NEW_START, ‘OVL_RESET_ON_NEW_START and ‘OVL_ERROR_ON_NEW_START. Default: ‘OVL_IGNORE_NEW_START.
<i>property_type</i>	Property type. Default: ‘OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: “VIOLATION”.
<i>coverage_level</i>	Coverage level. Default: ‘OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.

<i>start_event</i>	Expression that (along with <i>action_on_new_start</i>) identifies when to start checking <i>test_expr</i> .
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should change value within <i>num_cks</i> cycles from the start event unless the check is interrupted by a valid new start event.

Description

The `assert_change` assertion checker checks the expression *start_event* at each rising edge of *clk* to determine if it should check for a change in the value of *test_expr*. If *start_event* is sampled TRUE, the checker evaluates *test_expr* and re-evaluates *test_expr* at each of the subsequent *num_cks* rising edges of *clk*. If the value of *test_expr* has not changed from its start value by the last of the *num_cks* cycles, the assertion fails.

The method used to determine how to handle a new start event, when the checker is in the state of checking for a change in *test_expr*, is controlled by the *action_on_new_start* parameter. The checker has the following actions:

- ‘OVL_IGNORE_NEW_START

The checker does not sample *start_event* for the next *num_cks* cycles after a start event.

- ‘OVL_RESET_ON_NEW_START

The checker samples *start_event* every cycle. If a check is pending and the value of *start_event* is TRUE, the checker terminates the check and initiates a new check with the current value of *test_expr* (even on the last cycle of a check).

- ‘OVL_ERROR_ON_NEW_START

The checker samples *start_event* every cycle. If a check is pending and the value of *start_event* is TRUE, the assertion fails with an illegal start event violation. In this case, the checker does not initiate a new check and does not terminate a pending check.

The checker is useful for ensuring proper changes in structures after various events, such as verifying synchronization circuits respond after initial stimuli. For example, it can be used to check the protocol that an “acknowledge” occurs within a certain number of cycles after a “request”. It also can be used to check that a finite-state machine changes state after an initial stimulus.

Assertion Checks

ASSERT_CHANGE	The <i>test_expr</i> expression did not change value for <i>num_cks</i> cycles after <i>start_event</i> was sampled TRUE.
---------------	---

illegal start event The *action_on_new_start* parameter is set to 'OVL_ERROR_ON_NEW_START and *start_event* expression evaluated to TRUE while the checker was in the state of checking for a change in the value of *test_expr*.

Implicit X/Z Checks

test_expr contains X or Z Expression value contained X or Z bits.

start_event contains X or Z Start event value was X or Z.

Cover Points

cover_window_open BASIC — A change check was initiated.

cover_window_close BASIC — A change check lasted the full *num_cks* cycles. If no assertion failure occurred, the value of *test_expr* changed in the last cycle.

cover_window_resets CORNER — The *action_on_new_start* parameter is 'OVL_RESET_ON_NEW_START, and *start_event* was sampled TRUE while the checker was monitoring *test_expr*, but it had not changed value.

See also

[assert_time](#)
[assert_unchange](#)
[assert_win_change](#)

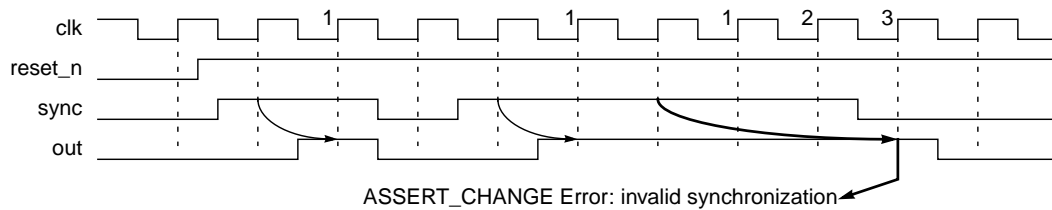
[assert_win_unchange](#)
[assert_window](#)

Examples

```
assert_change #(
    'OVL_ERROR,                // severity_level
    1,                        // width
    3,                        // num_cks
    'OVL_IGNORE_NEW_START,    // action_on_new_start
    'OVL_ASSERT,              // property_type
    "Error: invalid synchronization", // msg
    'OVL_COVER_ALL)           // coverage_level

valid_sync_out (
    clk,                      // clock
    reset_n,                  // reset
    sync == 1,                // start_event
    out );                    // test_expr
```

Ensures that *out* changes within 3 cycles after *sync* asserts. New starts are ignored.



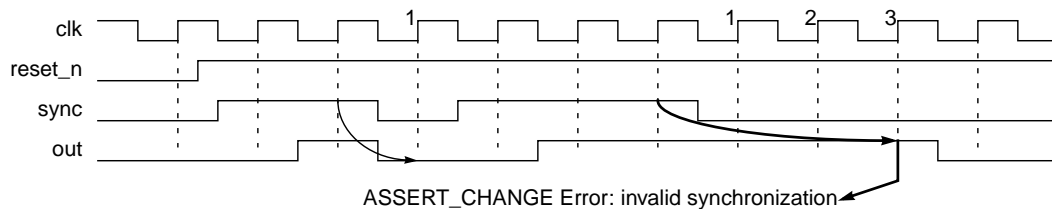
```

assert_change #(
    'OVL_ERROR,                                // severity_level
    1,                                          // width
    3,                                          // num_cks
    'OVL_RESET_ON_NEW_START,                  // action_on_new_start
    'OVL_ASSERT,                              // property_type
    "Error: invalid synchronization",          // msg
    'OVL_COVER_ALL)                          // coverage_level

    valid_sync_out (
        clk,                                  // clock
        reset_n,                              // reset
        sync == 1,                            // start_event
        out );                                // test_expr

```

Ensures that `out` changes within 3 cycles after `sync` asserts. A new start terminates the pending check and initiates a new check.



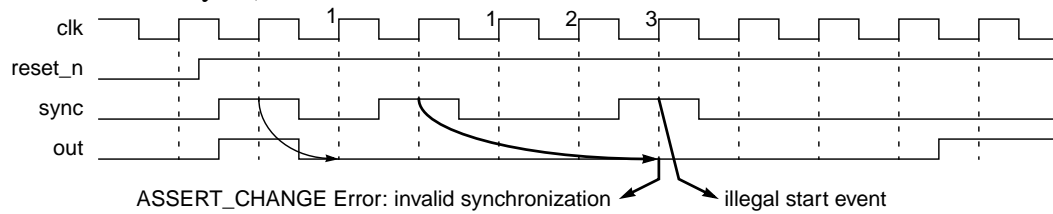
```

assert_change #(
    'OVL_ERROR,                                // severity_level
    1,                                          // width
    3,                                          // num_cks
    'OVL_ERROR_ON_NEW_START,                  // action_on_new_start
    'OVL_ASSERT,                              // property_type
    "Error: invalid synchronization",          // msg
    'OVL_COVER_ALL)                          // coverage_level

    valid_sync_out (
        clk,                                  // clock
        reset_n,                              // reset
        sync == 1,                            // start_event
        out );                                // test_expr

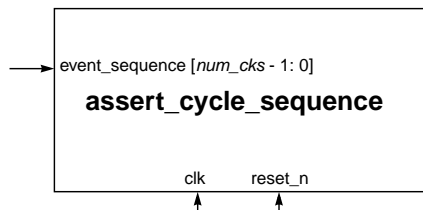
```

Ensures that `out` changes within 3 cycles after `sync` asserts. A new start reports an `illegal_start` event violation (without initiating a new check) but any pending check is retained (even on the last check cycle).



assert_cycle_sequence

Ensures that if a specified necessary condition occurs, it is followed by a specified sequence of events.



Parameters:
severity_level
num_cks
necessary_condition
property_type
msg
coverage_level

Class:
n-cycle assertion

Syntax

```
assert_cycle_sequence
  [ #(severity_level, num_cks, necessary_condition, property_type,
    msg, coverage_level ) ]
  instance_name (clk, reset_n, event_sequence );
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>num_cks</i>	Width of the <i>event_sequence</i> argument. This parameter must not be less than 2. Default: 2.
<i>necessary_condition</i>	Method for determining the necessary condition that initiates the sequence check and whether or not to pipeline checking. Values are: 'OVL_TRIGGER_ON_MOST_PIPE, 'OVL_TRIGGER_ON_FIRST_PIPE and 'OVL_TRIGGER_ON_FIRST_NOPIPE. Default: 'OVL_TRIGGER_ON_MOST_PIPE.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>event_sequence</i> <i>[num_cks-1:0]</i>	Expression that is a concatenation where each bit represents an event.

Description

The `assert_cycle_sequence` assertion checker checks the expression *event_sequence* at the rising edges of *clk* to identify whether or not the bits in *event_sequence* assert sequentially on successive rising edges of *clk*. For example, the following series of 4-bit values (where *b* is any bit value) is a valid sequence:

`1bbb -> b1bb -> bb1b -> bbb1`

This series corresponds to the following series of events on successive rising edges of *clk*:

cycle 1	<code>event_sequence[3] == 1</code>
cycle 2	<code>event_sequence[2] == 1</code>
cycle 3	<code>event_sequence[1] == 1</code>
cycle 4	<code>event_sequence[0] == 1</code>

The checker also has the ability to pipeline its analysis. Here, one or more new sequences can be initiated and recognized while a sequence is in progress. For example, the following series of 4-bit values (where *b* is any bit value) constitutes two overlapping valid sequences:

`1bbb -> b1bb -> 1b1b -> b1b1 -> bb1b -> bbb1`

This series corresponds to the following sequences of events on successive rising edges of *clk*:

cycle 1	<code>event_sequence[3] == 1</code>	
cycle 2	<code>event_sequence[2] == 1</code>	
cycle 3	<code>event_sequence[1] == 1</code>	<code>event_sequence[3] == 1</code>
cycle 4	<code>event_sequence[0] == 1</code>	<code>event_sequence[2] == 1</code>
cycle 5		<code>event_sequence[1] == 1</code>
cycle 6		<code>event_sequence[0] == 1</code>

When the checker determines that a specified necessary condition has occurred, it subsequently verifies that a specified event or event sequence occurs and if not, the assertion fails.

The method used to determine what constitutes the necessary condition and the resulting trigger event or event sequence is controlled by the *necessary_condition* parameter. The checker has the following actions:

- ‘OVL_TRIGGER_ON_MOST_PIPE

The necessary condition is that the bits:

event_sequence [*num_cks* -1], . . . , *event_sequence* [1]

are sampled equal to 1 sequentially on successive rising edges of *clk*. When this condition occurs, the checker verifies that the value of *event_sequence*[0] is 1 at the next rising edge of *clk*. If not, the assertion fails.

The checking is pipelined, which means that if *event_sequence*[*num_cks* -1] is sampled equal to 1 while a sequence (including *event_sequence*[0]) is in progress and subsequently the necessary condition is satisfied, the check of *event_sequence*[0] is performed (unless the first sequence resulted in a fatal assertion violation).

- ‘OVL_TRIGGER_ON_FIRST_PIPE

The necessary condition is that the *event_sequence* [*num_cks* -1] bit is sampled equal to 1 on a rising edge of *clk*. When this condition occurs, the checker verifies that the bits:

event_sequence [*num_cks* -2], . . . , *event_sequence* [0]

are sampled equal to 1 sequentially on successive rising edges of *clk*. If not, the assertion fails.

The checking is pipelined, which means that if *event_sequence*[*num_cks* -1] is sampled equal to 1 while a check is in progress, an additional check is initiated.

- ‘OVL_TRIGGER_ON_FIRST_NOPIPE

The necessary condition is that the *event_sequence* [*num_cks* -1] bit is sampled equal to 1 on a rising edge of *clk*. When this condition occurs, the checker verifies that the bits:

event_sequence [*num_cks* -2], . . . , *event_sequence* [0]

are sampled equal to 1 sequentially on successive rising edges of *clk*. If not, the assertion fails.

The checking is not pipelined, which means that if *event_sequence*[*num_cks* -1] is sampled equal to 1 while a check is in progress, it is ignored, even if the check is verifying the last bit of the sequence (*event_sequence* [0]).

Assertion Checks

<code>ASSERT_CYCLE_SEQUENCE</code>	The necessary condition occurred, but it was not followed by the event or event sequence.
<code>illegal num_cks parameter</code>	The <i>num_cks</i> parameter is less than 2.

Implicit X/Z Checks

First event in the sequence contains X or Z	Value of the first event in the sequence was X or Z.
Subsequent events in the sequence contain X or Z	Value of a subsequent event in the sequence was X or Z.
First <i>num_cks</i> -1 events in the sequence contain X or Z	Values of the events in the sequence (except the last event) were X or Z.
Last event in the sequence contains X or Z	Value of the last event in the sequence was X or Z.

Cover Points

<code>cover_sequence_trigger</code>	BASIC — The trigger sequence occurred.
-------------------------------------	--

See also

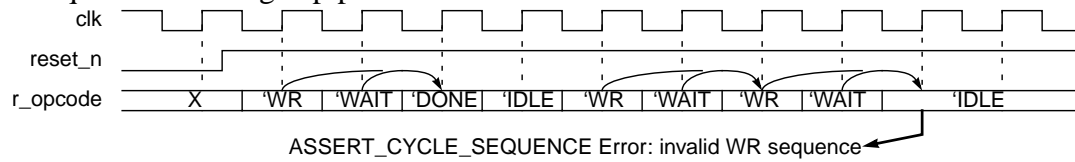
[assert_change](#)[assert_unchange](#)

Examples

```
assert_cycle_sequence #(
    'OVL_ERROR,                // severity_level
    3,                         // num_cks
    'OVL_TRIGGER_ON_MOST_PIPE, // necessary_condition
    'OVL_ASSERT,               // property_type
    "Error: invalid WR sequence", // msg
    'OVL_COVER_ALL)           // coverage_level

valid_write_sequence (
    clk,                        // clock
    reset_n,                   // reset
    { r_opcode == 'WR,         // event_sequence
      r_opcode == 'WAIT,
      (r_opcode == 'WR) ||
      (r_opcode == 'DONE) } );
```

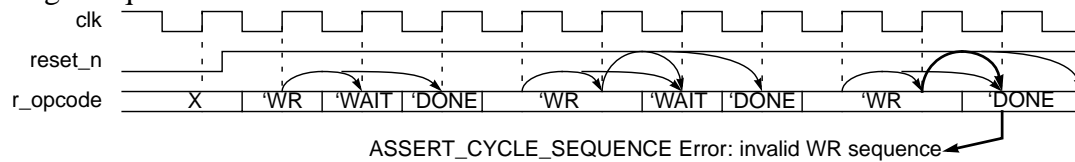
Ensures that a 'WR, 'WAIT sequence in consecutive cycles is followed by a 'DONE or 'WR. The sequence checking is pipelined.



```
assert_cycle_sequence #(
    'OVL_ERROR,                                // severity_level
    3,                                           // num_cks
    'OVL_TRIGGER_ON_FIRST_PIPE,                 // necessary_condition
    'OVL_ASSERT,                                // property_type
    "Error: invalid WR sequence",               // msg
    'OVL_COVER_ALL)                             // coverage_level

    valid_write_sequence (
        clk,                                    // clock
        reset_n,                                // reset
        { r_opcode == 'WR,                      // event_sequence
          (r_opcode == 'WAIT) ||
          (r_opcode == 'WR),
          (r_opcode == 'WAIT) ||
          (r_opcode == 'DONE)} );
```

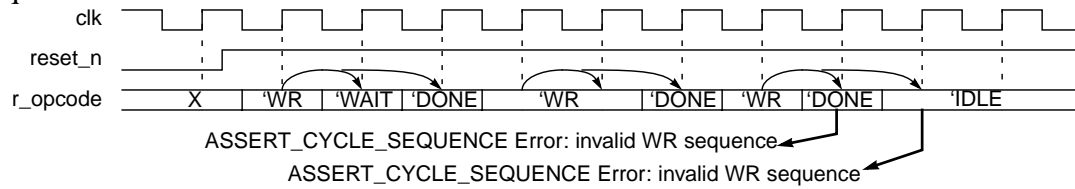
Ensures that a 'WR is followed by a 'WAIT or another 'WR, which is then followed by a 'WAIT or a 'DONE (in consecutive cycles). The sequence checking is pipelined: a new 'WR during a sequence check initiates an additional check.



```
assert_cycle_sequence #(
    'OVL_ERROR,                                // severity_level
    3,                                           // num_cks
    'OVL_TRIGGER_ON_FIRST_NOPIPE,               // necessary_condition
    'OVL_ASSERT,                                // property_type
    "Error: invalid WR sequence",               // msg
    'OVL_COVER_ALL)                             // coverage_level

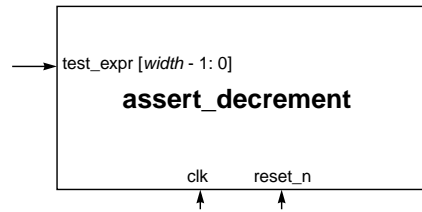
    valid_write_sequence (
        clk,                                    // clock
        reset_n,                                // reset
        { r_opcode == 'WR,                      // event_sequence
          (r_opcode == 'WAIT) ||
          (r_opcode == 'WR),
          (r_opcode == 'DONE)} );
```


Ensures that a 'WR is followed by a 'WAIT or another 'WR, which is then followed by a 'DONE (in consecutive cycles). The sequence checking is not pipelined: a new 'WR during a sequence check does not initiate an additional check.



assert_decrement

Ensures that the value of a specified expression changes only by the specified decrement value.



Parameters:
severity_level
width
value
property_type
msg
coverage_level

Class:
 2-cycle assertion

Syntax

```
assert_decrement
  [#(severity_level, width, value, property_type, msg,
   coverage_level )]
  instance_name (clk, reset_n, test_expr );
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 1.
<i>value</i>	Decrement value for <i>test_expr</i> . Default: 1.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should decrement by <i>value</i> whenever its value changes from the rising edge of <i>clk</i> to the next rising edge of <i>clk</i> .

Description

The `assert_decrement` assertion checker checks the expression *test_expr* at each rising edge of *clk* to determine if its value has changed from its value at the previous rising edge of *clk*. If so, the checker verifies that the new value equals the previous value decremented by *value*. The

checker allows the value of *test_expr* to wrap, if the total change equals the decrement *value*. For example, if width is 5 and value is 4, then the following change in *test_expr* is valid:

```
5'b00010 -> 5'b11110
```

The checker is useful for ensuring proper changes in structures such as counters and finite-state machines. For example, the checker is useful for circular queue structures with address counters that can wrap. Do not use this checker for variables or expressions that can increment. Instead consider using the `assert_delta` checker.

Assertion Checks

<code>ASSERT_DECREMENT</code>	Expression evaluated to a value that is not its previous value decremented by <i>value</i> .
-------------------------------	--

Implicit X/Z Checks

<code>test_expr</code> contains X or Z	Expression value contained X or Z bits.
---	---

Cover Points

<code>cover_test_expr_change</code>	BASIC — Expression changed value.
-------------------------------------	-----------------------------------

Notes

1. The assertion check compares the current value of *test_expr* with its previous value. Therefore, checking does not start until the second rising clock edge of *clk* after *reset_n* deasserts.

See also

[assert_delta](#)
[assert_increment](#)

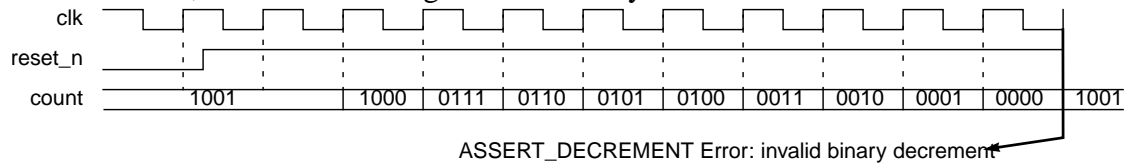
[assert_no_underflow](#)

Example

```
assert_decrement #(
    'OVL_ERROR,                                // severity_level
    4,                                          // width
    1,                                          // value
    'OVL_ASSERT,                               // property_type
    "Error: invalid binary decrement",        // msg
    'OVL_COVER_ALL)                           // coverage_level

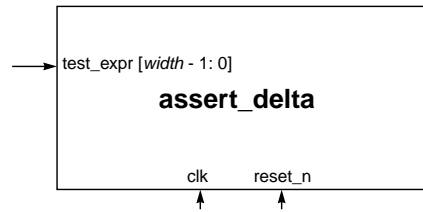
valid_count (
    clk,                                       // clock
    reset_n,                                 // reset
    count );                                 // test_expr
```

Ensures that the programmable counter's `count` variable only decrements by 1. If `count` wraps, the assertion fails, because the change is not a binary decrement.



assert_delta

Ensures that the value of a specified expression changes only by a value in the specified range.

**Parameters:**

severity_level
width
min
max
property_type
msg
coverage_level

Class:

2-cycle assertion

Syntax

```

assert_delta
  [#(severity_level, width, min, max, property_type, msg,
   coverage_level )]
  instance_name (clk, reset_n, test_expr );

```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 1.
<i>min</i>	Minimum delta value allowed for <i>test_expr</i> . Default: 1.
<i>max</i>	Maximum delta value allowed for <i>test_expr</i> . Default: 1.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should only change by a delta value in the range min to max.

Description

The `assert_delta` assertion checker checks the expression `test_expr` at each rising edge of `clk` to determine if its value has changed from its value at the previous rising edge of `clk`. If so, the checker verifies that the difference between the new value and the previous value (i.e., the delta value) is in the range from `min` to `max`, inclusive. If the delta value is less than `min` or greater than `max`, the assertion fails.

The checker is useful for ensuring proper changes in control structures such as up-down counters. For these structures, `assert_delta` can check for underflow and overflow. In datapath and arithmetic circuits, `assert_delta` can check for “smooth” transitions of the values of various variables (for example, for a variable that controls a physical variable that cannot detect a severe change from its previous value).

Assertion Checks

ASSERT_DELTA	Expression changed value by a delta value not in the range <code>min</code> to <code>max</code> .
--------------	---

Implicit X/Z Checks

<code>test_expr</code> contains X or Z	Expression value contained X or Z bits.
--	---

Cover Points

<code>cover_test_expr_change</code>	BASIC — Expression changed value.
<code>cover_test_expr_delta_at_min</code>	CORNER — Expression changed value by a delta equal to <code>min</code> .
<code>cover_test_expr_delta_at_max</code>	CORNER — Expression changed value by a delta equal to <code>max</code> .

Errors

The parameters `min` and `max` must be specified such that `min` is less than or equal to `max`. Otherwise, the assertion fails on each tested clock cycle.

Notes

1. The assertion check compares the current value of `test_expr` with its previous value. Therefore, checking does not start until the second rising clock edge of `clk` after `reset_n` deasserts.
2. The assertion check allows the value of `test_expr` to wrap. The overflow or underflow amount is included in the delta value calculation.

See also

[assert_decrement](#)
[assert_increment](#)
[assert_no_overflow](#)

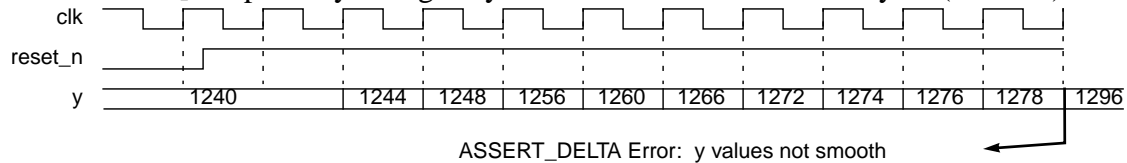
[assert_no_underflow](#)
[assert_range](#)

Example

```
assert_delta #(
    'OVL_ERROR,                // severity_level
    16,                        // width
    0,                         // min
    8,                         // max
    'OVL_ASSERT,               // property_type
    "Error: y values not smooth", // msg
    'OVL_COVER_ALL)           // coverage_level

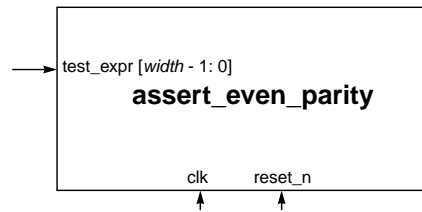
valid_smooth (
    clk,                        // clock
    reset_n,                   // reset
    y );                       // test_expr
```

Ensures that the *y* output only changes by a maximum of 8 units each cycle (*min* is 0).



assert_even_parity

Ensures that the value of a specified expression has even parity.



Parameters:
severity_level
width
property_type
msg
coverage_level

Class:
 single-cycle assertion

Syntax

```
assert_even_parity
  [ #(severity_level, width, property_type, msg, coverage_level) ]
  instance_name (clk, reset_n, test_expr);
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 1.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should evaluate to a value with even parity on the rising clock edge.

Description

The `assert_even_parity` assertion checker checks the expression *test_expr* at each rising edge of *clk* to verify the expression evaluates to a value that has even parity. A value has even parity if it is 0 or if the number of bits set to 1 is even.

The checker is useful for verifying control circuits, for example, it can be used to verify a finite-state machine with error detection. In a datapath circuit the checker can perform parity error checking of address and data buses.

Assertion Checks

`ASSERT_EVEN_PARITY` Expression evaluated to a value whose parity is not even.

Implicit X/Z Checks

`test_expr` contains X or Z Expression value contained X or Z bits.

Cover Points

`cover_test_expr_change` SANITY — Expression has changed value.

See also

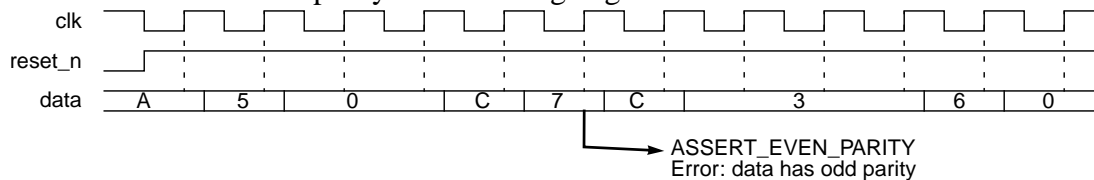
[assert_odd_parity](#)

Example

```
assert_even_parity #(
    'OVL_ERROR,                // severity_level
    8,                          // width
    'OVL_ASSERT,               // property_type
    "Error: data has odd parity", // msg
    'OVL_COVER_ALL)           // coverage_level

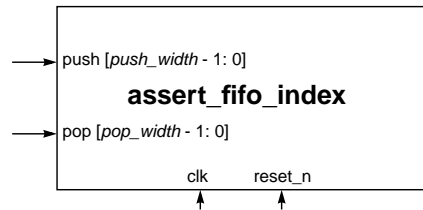
valid_data_even_parity (
    clk,                        // clock
    reset_n,                   // reset
    data );                    // test_expr
```

Ensures that data has even parity at each rising edge of `clk`.



assert_fifo_index

Ensures that a FIFO-type structure never overflows or underflows. This checker can be configured to support multiple pushes (FIFO writes) and pops (FIFO reads) during the same clock cycle.



Parameters:
severity_level
depth
push_width
pop_width
property_type
msg
coverage_level
simultaneous_push_pop

Class:
n-cycle assertion

Syntax

```
assert_fifo_index
  [#(severity_level, depth, push_width, pop_width, property_type,
    msg, coverage_level, simultaneous_push_pop )]
  instance_name (clk, reset_n, push, pop );
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>depth</i>	Maximum number of elements in the FIFO or queue structure. This parameter must be > 0. Default: 1.
<i>push_width</i>	Width of the <i>push</i> argument. Default: 1.
<i>pop_width</i>	Width of the <i>pop</i> argument. Default: 1.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.
<i>simultaneous_push_pop</i>	Whether or not to allow simultaneous push/pop operations in the same clock cycle. When set to 0, if push and pop operations occur in the same cycle, the assertion fails. Default: 1 (simultaneous push/pop operations are allowed).

Ports

<code>clk</code>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<code>reset_n</code>	Active low synchronous reset signal indicating completed initialization.
<code>push[push_width-1:0]</code>	Expression that indicates the number of push operations that will occur during the current cycle.
<code>pop[pop_width-1:0]</code>	Expression that indicates the number of pop operations that will occur during the current cycle.

Description

The `assert_fifo_index` assertion checker tracks the numbers of pushes (writes) and pops (reads) that occur for a FIFO or queue memory structure. This checker does permit simultaneous pushes/pops on the queue within the same clock cycle. It ensures the FIFO never overflows (i.e., too many pushes occur without enough pops) and never underflows (i.e., too many pops occur without enough pushes). This checker is more complex than the `assert_no_overflow` and `assert_no_underflow` checkers, which check only the boundary conditions (overflow and underflow respectively).

Assertion Checks

OVERFLOW	Push operation overflowed the FIFO.
UNDERFLOW	Pop operation underflowed the FIFO.
ILLEGAL PUSH AND POP	Push and pop operations performed in the same clock cycle, but the <code>simultaneous_push_pop</code> parameter is set to 0.

Implicit X/Z Checks

<code>push</code> contains X or Z	Push expression value contained X or Z bits.
<code>pop</code> contains X or Z	Pop expression value contained X or Z bits.

Cover Points

<code>cover_fifo_push</code>	BASIC — Push operation occurred.
<code>cover_fifo_pop</code>	BASIC — Pop operation occurred.
<code>cover_fifo_full</code>	CORNER — FIFO was full.
<code>cover_fifo_empty</code>	CORNER — FIFO was empty.
<code>cover_fifo_simultaneous_push_pop</code>	CORNER — Push and pop operations occurred in the same clock cycle.

Errors

Depth parameter value must be > 0 Depth parameter is set to 0.

Notes

1. The checker checks the values of the *push* and *pop* expressions. By default, (i.e., *simultaneous_push_pop* is 1), “simultaneous” push/pop operations are allowed. In this case, the checker assumes the design properly handles simultaneous push/pop operations, so it only ensures that the FIFO buffer index at the *end of the cycle* has not overflowed or underflowed. The assertion cannot ensure the FIFO buffer index does not overflow between a push and pop performed in the same cycle. Similarly, the assertion cannot ensure the FIFO buffer index does not underflow between a pop and push performed in the same cycle.

See also

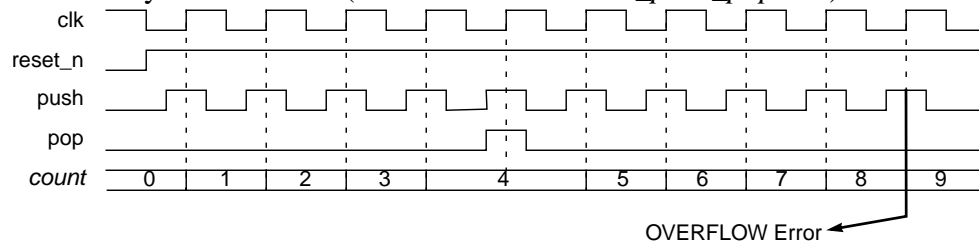
[assert_no_overflow](#)[assert_no_underflow](#)

Examples

```
assert_fifo_index #(
    'OVL_ERROR,                // severity_level
    8,                        // depth
    1,                        // push_width
    1,                        // pop_width
    'OVL_ASSERT,              // property_type
    "Error",                  // msg
    'OVL_COVER_ALL,          // coverage_level
    1)                        // simultaneous_push_pop

no_over_underflow (
    clk,                      // clock
    reset_n,                  // reset
    push,                     // push
    pop);                     // pop
```

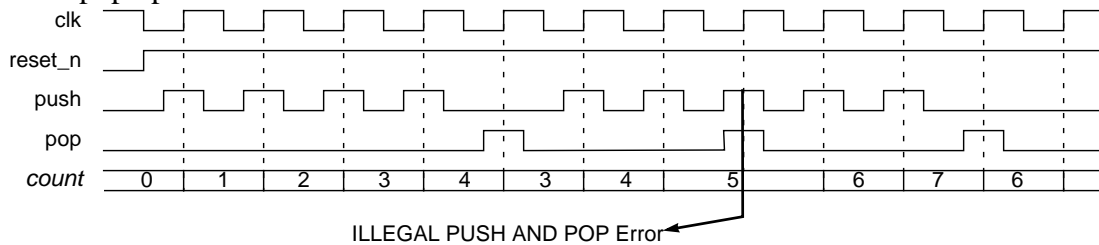
Ensures that an 8-element FIFO never overflows or underflows. Only single pushes and pops can occur in a clock cycle (*push_width* and *pop_width* values are 1). A push and pop operation in the same clock cycle is allowed (value of *simultaneous_push_pop* is 1).



```
assert_fifo_index #(
    'OVL_ERROR,                // severity_level
    8,                         // depth
    1,                         // push_width
    1,                         // pop_width
    'OVL_ASSERT,               // property_type
    "violation",               // msg
    'OVL_COVER_ALL             // coverage_level
    0)                          // simultaneous_push_pop

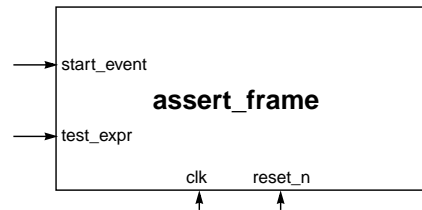
no_over_underflow (
    clk,                       // clock
    reset_n,                   // reset
    push,                       // push
    pop);                       // pop
```

Ensures that an 8-element FIFO never overflows or underflows and that in no cycle do both push and pop operations occur.



assert_frame

Ensures that when a specified start event is TRUE, then a specified expression must not evaluate TRUE before a minimum number of clock cycles and must transition to TRUE no later than a maximum number of clock cycles.



Parameters:
severity_level
min_cks
max_cks
action_on_new_start
property_type
msg
coverage_level

Class:
n-cycle assertion

Syntax

```

assert_frame
  [#(severity_level, min_cks, max_cks, action_on_new_start,
    property_type, msg, coverage_level )]
  instance_name (clk, reset_n, start_event, test_expr );

```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>min_cks</i>	Number of cycles after the start event that <i>test_expr</i> must not evaluate to TRUE. The special case where <i>min_cks</i> is 0 turns off minimum checking (i.e., <i>test_expr</i> can be TRUE in the same clock cycle as the start event). Default: 0.
<i>max_cks</i>	Number of cycles after the start event that during which <i>test_expr</i> must transition to TRUE. The special case where <i>max_cks</i> is 0 turns off maximum checking (i.e., <i>test_expr</i> does not need to transition to TRUE). Default: 0.
<i>action_on_new_start</i>	Method for handling a new start event that occurs while a check is pending. Values are: 'OVL_IGNORE_NEW_START, 'OVL_RESET_ON_NEW_START and 'OVL_ERROR_ON_NEW_START. Default: 'OVL_IGNORE_NEW_START.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>start_event</i>	Expression that (along with <i>action_on_new_start</i>) identifies when to initiate checking of <i>test_expr</i> .
<i>test_expr</i>	Expression that should not evaluate to TRUE for <i>min_cks</i> - 1 cycles after <i>start_event</i> initiates a check (unless <i>min_cks</i> is 0) and that should evaluate to TRUE before <i>max_cks</i> cycles transpire (unless <i>max_cks</i> is 0).

Description

The `assert_frame` assertion checker checks for a start event at each rising edge of *clk*. A start event occurs if *start_event* has transitioned to TRUE, either at the clock edge or in the previous cycle. A start event also occurs if *start_event* is TRUE at the rising clock edge after a checker reset.

When a start event occurs, the checker performs the following steps:

1. Unless it is disabled by setting *min_cks* to 0, a minimum check is initiated. The check evaluates *test_expr* at each subsequent rising edge of *clk* for the next *min_cks* cycles. However, if a sampled value of *test_expr* is TRUE, the minimum check fails and the checker returns to the state of waiting for a start event.
2. Unless it is disabled by setting *max_cks* to 0 (or a minimum violation has occurred), a maximum check is initiated. The check evaluates *test_expr* at each subsequent rising edge of *clk* for the next (*max_cks* - *min_cks*) cycles. However, if a sampled value of *test_expr* is TRUE, the checker returns to the state of waiting for a start event. If its value does not transition to TRUE by the time *max_cks* cycles transpire (from the start of checking), the maximum check fails at cycle *max_cks*.
3. The checker returns to the state of waiting for a start event.

The method used to determine how to handle *start_event* when the checker is in the state of checking *test_expr* is controlled by the *action_on_new_start* parameter. The checker has the following actions:

- ‘OVL_IGNORE_NEW_START

The checker does not sample *start_event* until it returns to the state of waiting for a start event.

- ‘OVL_RESET_ON_NEW_START

Each time the checker samples *test_expr*, it also samples *start_event*. If *start_event* is TRUE, the checker first checks whether a pending minimum check is just failing. If so,

the assertion failed. Then—unless the assertion failed and it was fatal—the checker terminates the current checks and initiates a new pair of checks.

- ‘OVL_ERROR_ON_NEW_START

Each time the checker samples *test_expr*, it also samples *start_event*. If *start_event* is TRUE, the assertion fails with an illegal start event error. If the error is not fatal, the checker returns to the state of waiting for a start event at the next rising clock edge.

Assertion Checks

ASSERT_FRAME	The value of <i>test_expr</i> was TRUE before <i>min_cks</i> cycles after <i>start_event</i> was sampled TRUE or its value was not TRUE before <i>max_cks</i> cycles transpired after the rising edge of <i>start_event</i> .
illegal start event	The <i>action_on_new_start</i> parameter is set to ‘OVL_ERROR_ON_NEW_START and <i>start_event</i> expression evaluated to TRUE while the checker was monitoring <i>test_expr</i> .
<i>min_cks</i> > <i>max_cks</i>	The <i>min_cks</i> parameter is greater than the <i>max_cks</i> parameter (and <i>max_cks</i> > 0). Unless the violation is fatal, either the minimum or maximum check will fail.

Implicit X/Z Checks

<i>test_expr</i> contains X or Z	Expression value was X or Z.
<i>start_event</i> contains X or Z	Start event value was X or Z.

Cover Points

<i>start_event</i>	BASIC — The value of <i>start_event</i> was TRUE on a rising edge of <i>clk</i> .
--------------------	---

Notes

1. The special case where *min_cks* and *max_cks* are both 0 is the default. Here, *test_expr* must be TRUE every cycle there is a start event.

See also

[assert_change](#)
[assert_next](#)
[assert_time](#)

[assert_unchange](#)
[assert_width](#)

Examples

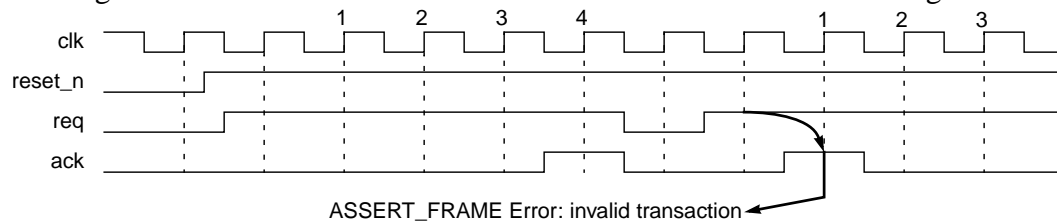
```

assert_frame #(
    'OVL_ERROR,                // severity_level
    2,                        // min_cks
    4,                        // max_cks
    'OVL_IGNORE_NEW_START,    // action_on_new_start
    'OVL_ASSERT,              // property_type
    "Error: invalid transaction", // msg
    'OVL_COVER_ALL)          // coverage_level

valid_transaction (
    clk,                      // clock
    reset_n,                  // reset
    req,                      // start_event
    ack);                    // test_expr

```

Ensures that after a rising edge of req, ack goes high between 2 and 4 cycles later. New start events during transactions are not considered to be new transactions and are ignored.



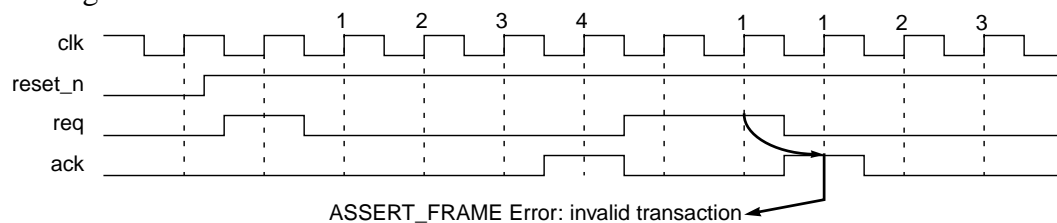
```

assert_frame #(
    'OVL_ERROR,                // severity_level
    2,                        // min_cks
    4,                        // max_cks
    'OVL_RESET_ON_NEW_START,  // action_on_new_start
    'OVL_ASSERT,              // property_type
    "Error: invalid transaction", // msg
    'OVL_COVER_ALL)          // coverage_level

valid_transaction (
    clk,                      // clock
    reset_n,                  // reset
    req,                      // start_event
    ack);                    // test_expr

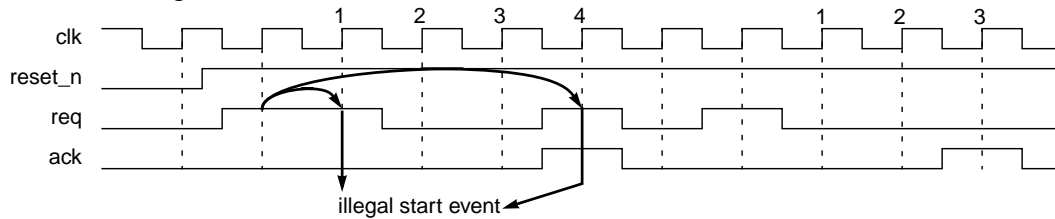
```

Ensures that after a rising edge of req, ack goes high between 2 and 4 cycles later. A new start event during a transaction restarts the transaction.



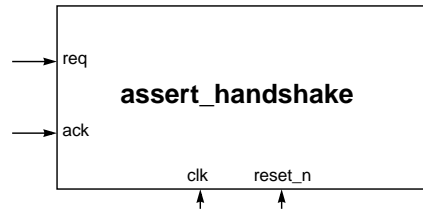
```
assert_frame #(  
    'OVL_ERROR,                // severity_level  
    2,                          // min_cks  
    4,                          // max_cks  
    'OVL_ERROR_ON_NEW_START,    // action_on_new_start  
    'OVL_ASSERT,                // property_type  
    "Error: invalid transaction", // msg  
    'OVL_COVER_ALL)             // coverage_level  
  
    valid_transaction (  
        clk,                    // clock  
        reset_n,                // reset  
        req,                    // start_event  
        ack);                   // test_expr
```

Ensures that after a rising edge of `req`, `ack` goes high between 2 and 4 cycles later. Also ensures that a new transaction does not start before the previous transaction is acknowledged. If a start event occurs during a transaction, the checker does not initiate a new check.



assert_handshake

Ensures that specified request and acknowledge signals follow a specified handshake protocol.

**Parameters:**

severity_level
min_ack_cycle
max_ack_cycle
req_drop
deassert_count
max_ack_length
property_type
msg
coverage_level

Class:

event-bounded
 assertion

Syntax

```

assert_handshake
  [ #(severity_level, min_ack_cycle, max_ack_cycle, req_drop,
    deassert_count, max_ack_length, property_type, msg,
    coverage_level ) ]
  instance_name (clk, reset_n, req, ack );
  
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>min_ack_cycle</i>	Minimum number of clock cycles before acknowledge. A value of 0 turns off the ack min cycle check. Default: 0.
<i>max_ack_cycle</i>	Maximum number of clock cycles before acknowledge. A value of 0 turns off the ack max cycle check. Default: 0.
<i>req_drop</i>	If greater than 0, value of <i>req</i> must remain TRUE until acknowledge. A value of 0 turns off the req drop check. Default: 0.
<i>deassert_count</i>	Maximum number of clock cycles after acknowledge that <i>req</i> can remain TRUE (i.e., <i>req</i> must not be stuck active). A value of 0 turns off the req deassert check. Default: 0.
<i>max_ack_length</i>	Maximum number of clock cycles that <i>ack</i> can be TRUE. A value of 0 turns off the max ack length check. Default: 0.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>req</i>	Expression that starts a transaction.
<i>ack</i>	Expression that indicates the transaction is complete.

Description

The `assert_handshake` assertion checker checks the single-bit expressions *req* and *ack* at each rising edge of *clk* to verify their values conform to the request-acknowledge handshake protocol specified by the checker parameters. A request event (where *req* transitions to TRUE) initiates a transaction on the rising edge of the clock and an acknowledge event (where *ack* transitions to TRUE) signals the transaction is complete on the rising edge of the clock. The transaction must not include multiple request events and every acknowledge must have a pending request. Other checks—to ensure the acknowledge is received in a specified window, the request is held active until the acknowledge, the requests and acknowledges are not stuck active and the pulse length is not too long—are enabled and controlled by the checker’s parameters.

When a violation occurs, the checker discards any pending request. Checking is restarted the next cycle that *ack* is sampled FALSE.

Assertion Checks

multiple req violation	The value of <i>req</i> transitioned to TRUE while waiting for an acknowledge or while acknowledge was asserted. Extra requests do not initiate new transactions.
ack without req violation	The value of <i>ack</i> transitioned to TRUE without a pending request.
ack min cycle violation	The value of <i>ack</i> transitioned to TRUE before <i>min_ack_cycle</i> clock cycles transpired after the request.
ack max cycle violation	The value of <i>ack</i> did not transition to TRUE before <i>max_ack_cycle</i> clock cycles transpired after the request.
req drop violation	The value of <i>req</i> transitioned from TRUE before an acknowledge.
req deassert violation	The value of <i>req</i> did not transition from TRUE before <i>deassert_count</i> clock cycles transpired after an acknowledge.
ack max length violation	The value of <i>ack</i> did not transition from TRUE before <i>max_ack_length</i> clock cycles transpired after an acknowledge.

Implicit X/Z Checks

req contains X or Z	Req expression value was X or Z.
ack contains X or Z	Ack expression value was X or Z.

Cover Points

cover_req_asserted	BASIC — A transaction initiated.
cover_ack_asserted	BASIC — A transaction completed.

See also

[assert_win_change](#)
[assert_win_unchange](#)

[assert_window](#)

Examples

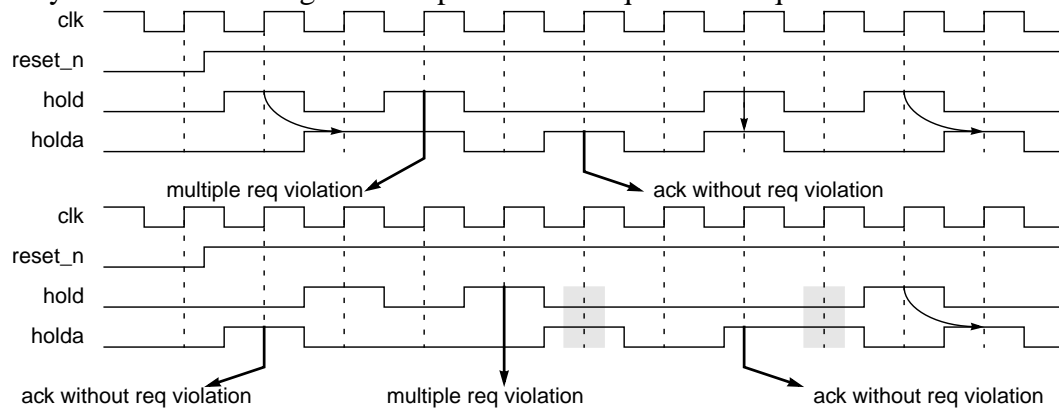
```

assert_handshake #(
    'OVL_ERROR,                // severity_level
    0,                        // min_ack_cycle
    0,                        // max_ack_cycle
    0,                        // req_drop
    0,                        // deassert_count
    0,                        // max_ack_length
    'OVL_ASSERT,              // property_type
    "hold-holda handshake error", // msg
    'OVL_COVER_ALL)           // coverage_level

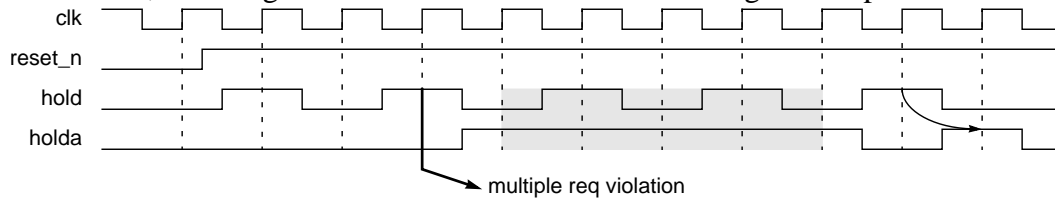
valid_hold_holda (
    clk,                      // clock
    reset_n,                  // reset
    hold,                      // req
    holda);                   // ack

```

Ensures that multiple `hold` requests are not made while waiting for a `holda` acknowledge and that every `holda` acknowledge is in response to a unique `hold` request.



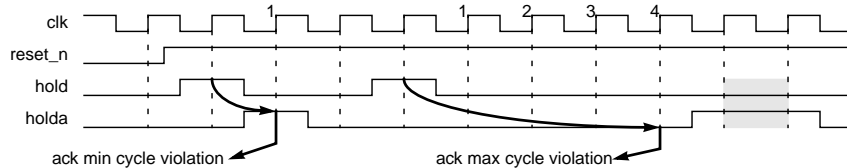
After a violation, checking is turned off until `holda` acknowledge is sampled deasserted.



```
assert_handshake #(
    'OVL_ERROR,                // severity_level
    2,                          // min_ack_cycle
    3,                          // max_ack_cycle
    0,                          // req_drop
    0,                          // deassert_count
    0,                          // max_ack_length
    'OVL_ASSERT,               // property_type
    "hold-holda handshake error", // msg
    'OVL_COVER_ALL)           // coverage_level

    valid_hold_holda (
        clk,                    // clock
        reset_n,                // reset
        hold,                   // req
        holda);                 // ack
```

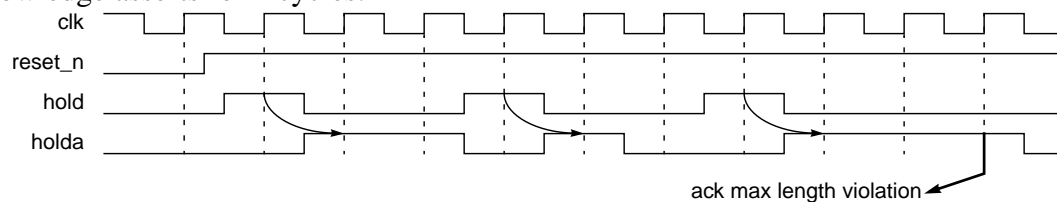
Ensures that multiple `hold` requests are not made while waiting for a `holda` acknowledge and that every `holda` acknowledge is in response to a unique `hold` request. Ensures `holda` acknowledge asserts 2 to 3 cycles after each `hold` request.



```
assert_handshake #(
    `OVL_ERROR,                // severity_level
    0,                          // min_ack_cycle
    0,                          // max_ack_cycle
    0,                          // req_drop
    0,                          // deassert_count
    2,                          // max_ack_length
    `OVL_ASSERT,               // property_type
    "hold-holda handshake error", // msg
    `OVL_COVER_ALL)           // coverage_level

valid_hold_holda (
    clk,                        // clock
    reset_n,                   // reset
    hold,                       // req
    holda);                    // ack
```

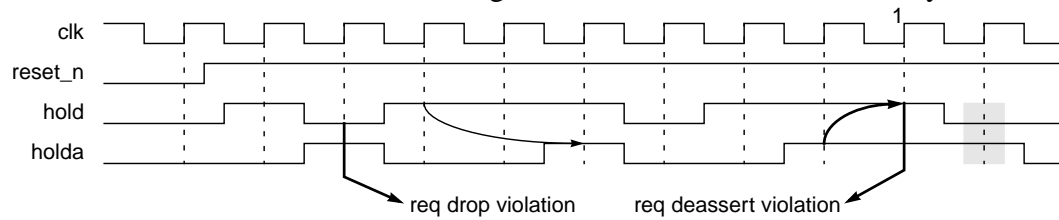
Ensures that multiple `hold` requests are not made while waiting for a `holda` acknowledge and that every `holda` acknowledge is in response to a unique `hold` request. Ensures `holda` acknowledge asserts for 2 cycles.



```
assert_handshake #(
    `OVL_ERROR,                // severity_level
    0,                          // min_ack_cycle
    0,                          // max_ack_cycle
    1,                          // req_drop
    1,                          // deassert_count
    0,                          // max_ack_length
    `OVL_ASSERT,               // property_type
    "hold-holda handshake error", // msg
    `OVL_COVER_ALL)           // coverage_level

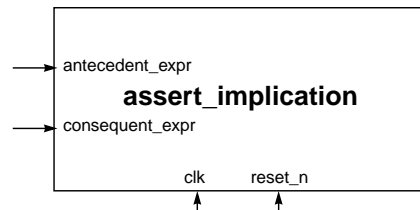
valid_hold_holda (
    clk,                        // clock
    reset_n,                   // reset
    hold,                       // req
    holda);                    // ack
```

Ensures that multiple `hold` requests are not made while waiting for a `holda` acknowledge and that every `holda` acknowledge is in response to a unique `hold` request. Ensures `hold` request remains asserted until its `holda` acknowledge and then deasserts in the next cycle.



assert_implication

Ensures that a specified consequent expression is TRUE if the specified antecedent expression is TRUE.



Parameters:
severity_level
property_type
msg
coverage_level

Class:
single-cycle assertion

Syntax

```

assert_implication
    [#(severity_level, property_type, msg, coverage_level )]
    instance_name (clk, reset_n, antecedent_expr, consequent_expr );
  
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>antecedent_expr</i>	Antecedent expression that is tested at the clock event.
<i>consequent_expr</i>	Consequent expression that should evaluate to TRUE if <i>antecedent_expr</i> evaluates to TRUE when tested.

Description

The `assert_implication` assertion checker checks the single-bit expression *antecedent_expr* at each rising edge of *clk*. If *antecedent_expr* is TRUE, then the checker verifies that the value of *consequent_expr* is also TRUE. If *antecedent_expr* is not TRUE, then the assertion is valid regardless of the value of *consequent_expr*.

Assertion Checks

`ASSERT_IMPLICATION` Expression evaluated to FALSE.

Implicit X/Z Checks

`antecedent_expr`
contains X or Z Antecedent expression value was X or Z.

`consequent_expr`
contains X or Z Consequent expression value was X or Z.

Cover Points

`cover_antecedent` BASIC — The *antecedent_expr* evaluated to TRUE.

Notes

1. This assertion checker is equivalent to:

```
assert_always
  [(severity_level, property_type, msg, coverage_level)]
instance_name (clk, reset_n,
  (antecedent_expr ? consequent_expr : 1'b1));
```

See also

[assert_always](#)
[assert_always_on_edge](#)

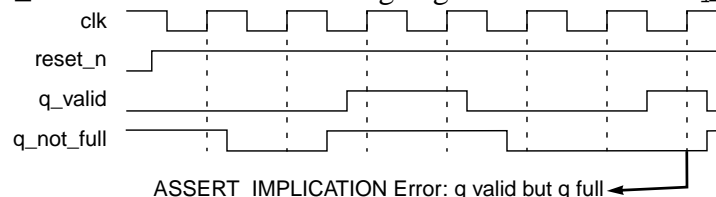
[assert_never](#)
[assert_proposition](#)

Example

```
assert_implication #(
  'OVL_ERROR,                // severity_level
  'OVL_ASSERT,               // property_type
  "Error: q valid but q full", // msg
  'OVL_COVER_ALL)           // coverage_level

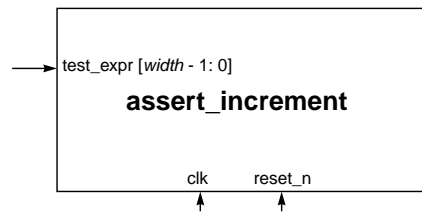
not_full (
  clk,                // clock
  reset_n,            // reset
  q_valid,            // antecedent_expr
  q_not_full );       // consequent_expr
```

Ensures that `q_not_full` is TRUE at each rising edge of `clk` for which `q_valid` is TRUE.



assert_increment

Ensures that the value of a specified expression changes only by the specified increment value.



Parameters:
severity_level
width
value
property_type
msg
coverage_level

Class:
2-cycle assertion

Syntax

```
assert_increment
  [#(severity_level, width, value, property_type, msg,
   coverage_level )]
  instance_name (clk, reset_n, test_expr );
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: ‘OVL_ERROR.’
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 1.
<i>value</i>	Increment value for <i>test_expr</i> . Default: 1.
<i>property_type</i>	Property type. Default: ‘OVL_ASSERT.’
<i>msg</i>	Error message printed when assertion fails. Default: “VIOLATION”.
<i>coverage_level</i>	Coverage level. Default: ‘OVL_COVER_ALL.’

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should increment by <i>value</i> whenever its value changes from the rising edge of <i>clk</i> to the next rising edge of <i>clk</i> .

Description

The `assert_increment` assertion checker checks the expression *test_expr* at each rising edge of *clk* to determine if its value has changed from its value at the previous rising edge of *clk*. If so, the checker verifies that the new value equals the previous value incremented by *value*. The checker allows the value of *test_expr* to wrap, if the total change equals the increment *value*. For example, if *width* is 5 and *value* is 4, then the following change in *test_expr* is valid:

```
5'b11110 -> 5'b00010
```

The checker is useful for ensuring proper changes in structures such as counters and finite-state machines. For example, the checker is useful for circular queue structures with address counters that can wrap. Do not use this checker for variables or expressions that can decrement. Instead consider using the `assert_delta` checker.

Assertion Checks

<code>ASSERT_INCREMENT</code>	Expression evaluated to a value that is not its previous value incremented by <i>value</i> .
-------------------------------	--

Implicit X/Z Checks

<code>test_expr</code> contains X or Z	Expression value contained X or Z bits.
--	---

Cover Points

<code>cover_test_expr_change</code>	BASIC — Expression changed value.
-------------------------------------	-----------------------------------

Notes

1. The assertion check compares the current value of *test_expr* with its previous value. Therefore, checking does not start until the second rising clock edge of *clk* after *reset_n* deasserts.

See also

[assert_decrement](#)
[assert_delta](#)

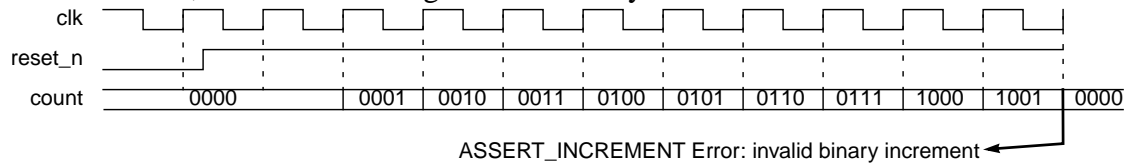
[assert_no_overflow](#)

Example

```
assert_increment #(
    'OVL_ERROR,                // severity_level
    4,                        // width
    1,                        // value
    'OVL_ASSERT,              // property_type
    "Error: invalid binary increment", // msg
    'OVL_COVER_ALL)          // coverage_level

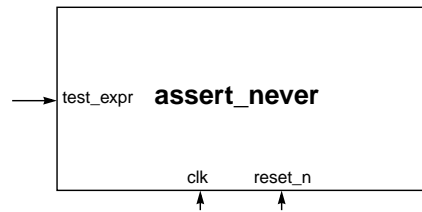
valid_count (
    clk,                      // clock
    reset_n,                  // reset
    count );                  // test_expr
```

Ensures that the programmable counter's count variable only increments by 1. If count wraps, the assertion fails, because the change is not a binary increment.



assert_never

Ensures that the value of a specified expression is not TRUE.



Parameters:
severity_level
property_type
msg
coverage_level

Class:
single-cycle assertion

Syntax

```
assert_never  
    [ #(severity_level, property_type, msg, coverage_level) ]  
    instance_name (clk, reset_n, test_expr );
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i>	Expression that should not evaluate to TRUE on the rising clock edge.

Description

The `assert_never` assertion checker checks the single-bit expression *test_expr* at each rising edge of *clk* to verify the expression does not evaluate to TRUE.

Assertion Checks

ASSERT_NEVER	Expression evaluated to TRUE.
--------------	-------------------------------

Implicit X/Z Checks

test_expr contains X or Z Expression value contained X or Z bits.

Cover Points

none

Notes

1. By default, the assert_never assertion is pessimistic and the assertion fails if *test_expr* is not 0 (i.e.equals 1, X, Z, etc.). However, if 'OVL_XCHECK_OFF' is set, the assertion fails if and only if *test_expr* is 1.

See also

[assert_always](#)
[assert_always_on_edge](#)

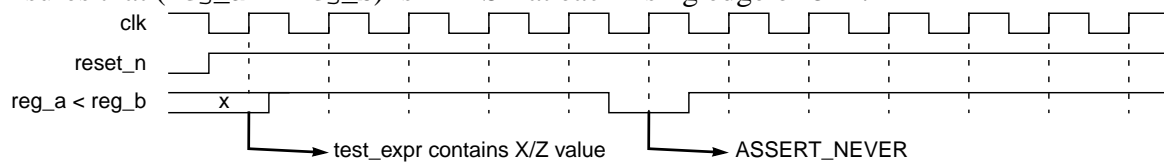
[assert_implication](#)
[assert_proposition](#)

Example

```
assert_never #(
    'OVL_ERROR,                // severity_level
    'OVL_ASSERT,               // property_type
    "",                        // msg
    'OVL_COVER_ALL)           // coverage_level

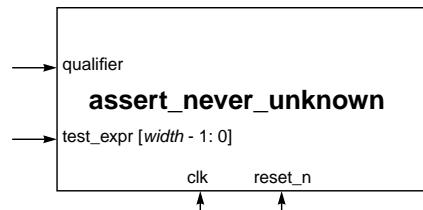
valid_count (
    clk,                       // clock
    reset_n,                   // reset
    reg_a < reg_b );           // test_expr
```

Ensures that (reg_a < reg_b) is FALSE at each rising edge of clk.



assert_never_unknown

Ensures that the value of a specified expression contains only 0 and 1 bits when a qualifying expression is TRUE.



Parameters:
severity_level
width
property_type
msg
coverage_level

Class:
single-cycle assertion

Syntax

```
assert_never_unknown  
    [ #(severity_level, width, property_type, msg, coverage_level) ]  
    instance_name (clk, reset_n, qualifier, test_expr);
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 1.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>qualifier</i>	Expression that indicates whether or not to check <i>test_expr</i> .
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should contain only 0 or 1 bits when qualifier is TRUE.

Description

The `assert_never_unknown` assertion checker checks the expression *qualifier* at each rising edge of *clk* to determine if it should check *test_expr*. If *qualifier* is sampled TRUE, the checker evaluates *test_expr* and if the value of *test_expr* contains a bit that is not 0 or 1, the assertion fails.

The checker is useful for ensuring certain data have only known values following a reset sequence. It also can be used to verify tristate input ports are driven and tristate output ports drive known values when necessary.

Assertion Checks

<code>test_expr</code> contains X/Z value	The <i>test_expr</i> expression contained at least one bit that was not 0 or 1; <i>qualifier</i> was sampled TRUE; and 'OVL_XCHECK_OFF' is not set.
---	---

Cover Points

<code>cover_qualifier</code>	BASIC — A never_unknown check was initiated.
<code>cover_test_expr_change</code>	SANITY — Expression changed value.

Notes

1. If 'OVL_XCHECK_OFF' is set, all `assert_never_unknown` checkers are turned off.

See also

[assert_never](#)
[assert_never_unknown_async](#)
[assert_one_cold](#)

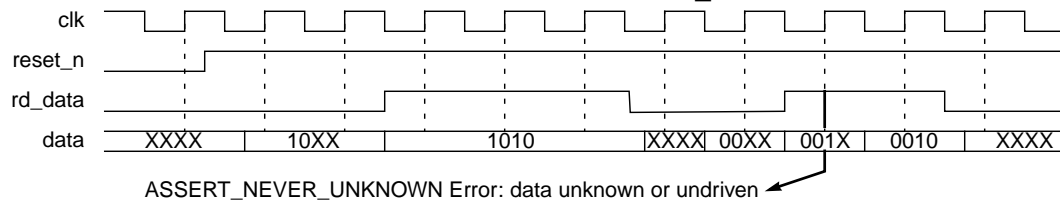
[assert_one_hot](#)
[assert_zero_one_hot](#)

Example

```
assert_never_unknown #(
    'OVL_ERROR,                // severity_level
    8,                        // width
    'OVL_ASSERT,              // property_type
    "Error: data unknown or undriven", // msg
    'OVL_COVER_ALL)          // coverage_level

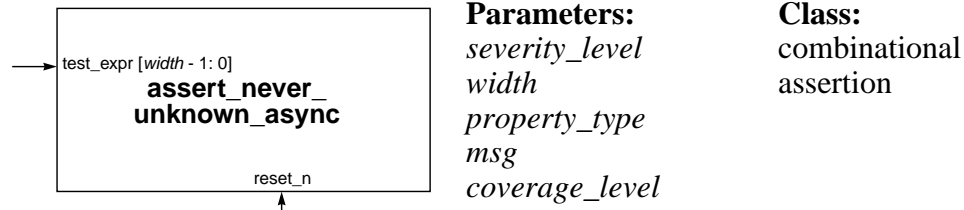
valid_data (
    clk,                      // clock
    reset_n,                  // reset
    rd_data,                  // qualifier
    data);                   // test_expr
```

Ensures that values of `data` are known and driven when `rd_data` is **TRUE**.



assert_never_unknown_async

Ensures that the value of a specified expression combinationaly contains only 0 and 1 bits.



Syntax

```
assert_never_unknown_async  
    [ #(severity_level, width, property_type, msg, coverage_level) ]  
    instance_name (reset_n, test_expr );
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 1.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should contain only 0 or 1 bits when qualifier is TRUE.

Description

The `assert_never_unknown_async` assertion checker combinationaly evaluates *test_expr* and if the value of *test_expr* contains a bit that is not 0 or 1, the assertion fails.

The checker is useful for ensuring certain data have only known values following a reset sequence. It also can be used to verify tristate input ports are driven and tristate output ports drive known values when necessary.

Assertion Checks

`test_expr` contains X/Z value The *test_expr* expression contained at least one bit that was not 0 or 1 and 'OVL_XCHECK_OFF' is not set.

Cover Points

`cover_test_expr_change` SANITY — Expression changed value.

Notes

1. If 'OVL_XCHECK_OFF' is set, all `assert_never_unknown_async` checkers are turned off.

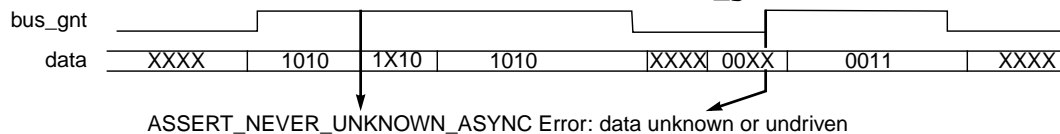
See also

[assert_never](#)

Example

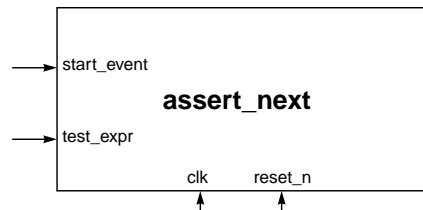
```
assert_never_unknown_async #(  
    'OVL_ERROR,                // severity_level  
    8,                          // width  
    'OVL_ASSERT,               // property_type  
    "Error: data unknown or undriven", // msg  
    'OVL_COVER_ALL)           // coverage_level  
  
valid_data (  
    bus_gnt,                    // reset  
    data);                     // test_expr
```

Ensures that values of `data` are known and driven while `bus_gnt` is TRUE.



assert_next

Ensures that the value of a specified expression is TRUE a specified number of cycles after a start event.



Parameters:
severity_level
num_cks
check_overlapping
check_missing_start
property_type
msg
coverage_level

Class:
n-cycle assertion

Syntax

```
assert_next
  [ #(severity_level, num_cks, check_overlapping,
    check_missing_start, property_type, msg, coverage_level ) ]
  instance_name (clk, reset_n, start_event, test_expr );
```

Parameters

- | | |
|--------------------------|--|
| <i>severity_level</i> | Severity of the failure. Default: 'OVL_ERROR. |
| <i>num_cks</i> | Number of cycles after <i>start_event</i> is TRUE to wait to check that the value of <i>test_expr</i> is TRUE. Default: 1. |
| <i>check_overlapping</i> | <p>Whether or not to perform overlap checking. Default: 1 (overlap checking off).</p> <ul style="list-style-type: none"> • If set to 0, overlap checking is performed. From the rising edge of <i>clk</i> after <i>start_event</i> is sampled TRUE to the rising edge of <i>clk</i> of the cycle before <i>test_expr</i> is sampled for the current next check, the checker performs an overlap check. During this interval, if <i>start_event</i> is TRUE at a rising edge of <i>clk</i>, then the overlap check fails (illegal overlapping condition). The current next check continues but a new next check is not initiated. • If set to 1, overlap checking is not performed. A separate next check is initiated each time <i>start_event</i> is sampled TRUE (overlapping start events are allowed). |

<i>check_missing_start</i>	Whether or not to perform missing-start checking. Default: 0 (missing-start checking off). <ul style="list-style-type: none">• If set to 0, missing start checks are not performed.• If set to 1, missing start checks are performed. The checker samples <i>test_expr</i> every rising edge of <i>clk</i>. If the value of <i>test_expr</i> is TRUE, then <i>num_cks</i> rising edges of <i>clk</i> prior to the current time, <i>start_event</i> must have been TRUE (initiating a next check). If not, the missing-start check fails (<i>start_event</i> without <i>test_expr</i>).
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>start_event</i>	Expression that (along with <i>num_cks</i>) identifies when to check <i>test_expr</i> .
<i>test_expr</i>	Expression that should evaluate to TRUE <i>num_cks</i> cycles after <i>start_event</i> initiates a next check.

Description

The `assert_next` assertion checker checks the expression *start_event* at each rising edge of *clk*. If *start_event* is TRUE, a check is initiated. The check waits for *num_cks* cycles (i.e., for *num_cks* additional rising edges of *clk*) and evaluates *test_expr*. If *test_expr* is not TRUE, the assertion fails.

If overlap checking is off (*check_overlapping* is 1), additional checks can start while a current check is pending. If overlap checking is on, the assertion fails if *start_event* is sampled TRUE while a check is pending (except on the last clock).

If missing-start checking is off (*check_missing_start* is 0), *test_expr* can be TRUE any time. If missing-start checking is on, the assertion fails if *test_expr* is TRUE without a corresponding start event (*num_cks* cycles previously). However, if *test_expr* is TRUE in the interval of *num_cks* - 1 cycles after a reset and has no corresponding start event, the result is indeterminate (i.e., the missing-start check might or might not fail).

Assertion Checks

start_event without test_expr	The value of <i>start_event</i> was TRUE on a rising edge of <i>clk</i> , but <i>num_cks</i> cycles later the value of <i>test_expr</i> was not TRUE.
illegal overlapping condition detected	The <i>check_overlapping</i> parameter is set to 0 and <i>start_event</i> was TRUE on the rising edge of <i>clk</i> , but a previous check was pending.
test_expr without start_event	The <i>check_missing_start</i> parameter is set to 1 and <i>start_event</i> was not TRUE on the rising edge of <i>clk</i> , but <i>num_cks</i> cycles later <i>test_expr</i> was TRUE.
num_cks parameter<=0	The <i>num_cks</i> parameter is less than 2.

Implicit X/Z Checks

test_expr contains X or Z	Expression value was X or Z.
start_event contains X or Z	Start event value was X or Z.

Cover Points

cover_start_event	BASIC — The value of <i>start_event</i> was TRUE on a rising edge of <i>clk</i> .
cover_overlapping_start_events	CORNER — The value of <i>start_event</i> was TRUE on a rising edge of <i>clk</i> while a check was pending.

See also

[assert_change](#)
[assert_frame](#)

[assert_time](#)
[assert_unchange](#)

Examples

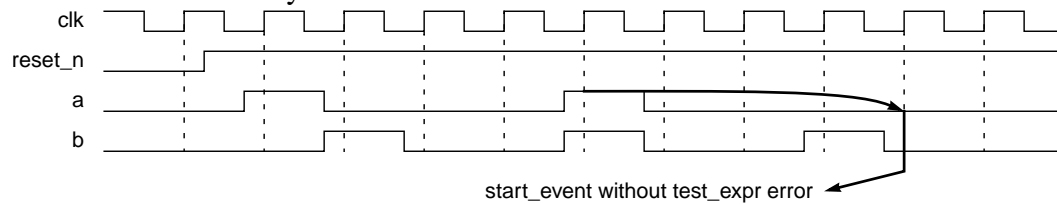
```

assert_next #(
    'OVL_ERROR,                // severity_level
    4,                        // num_cks
    1,                        // check_overlapping (off)
    0,                        // check_missing_start (off)
    'OVL_ASSERT,              // property_type
    "error:",                  // msg
    'OVL_COVER_ALL)           // coverage_level

valid_next_a_b (
    clk,                      // clock
    reset_n,                  // reset
    a,                        // start_event
    b );                      // test_expr

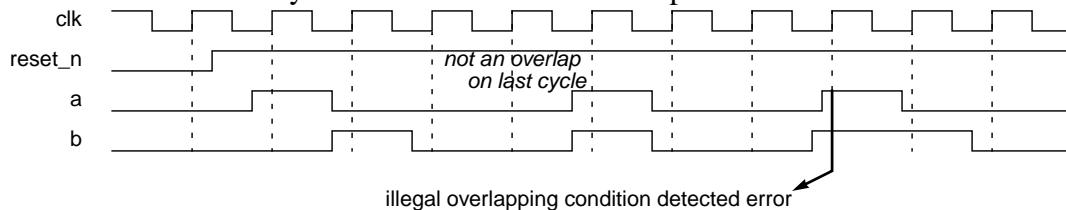
```

Ensures that b is TRUE 4 cycles after a is TRUE.



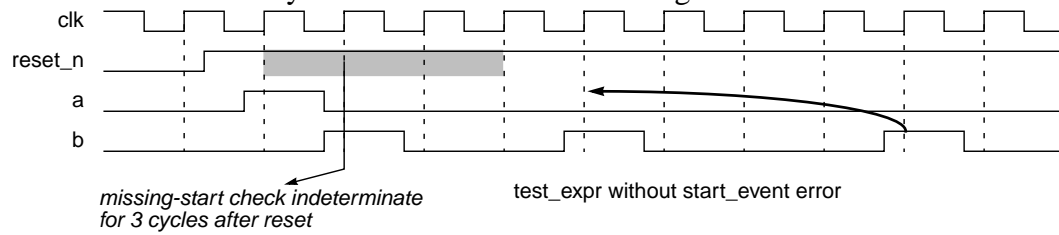
```
assert_next #(  
    'OVL_ERROR,                // severity_level  
    4,                          // num_cks  
    0,                          // check_overlapping (on)  
    0,                          // check_missing_start (off)  
    'OVL_ASSERT,               // property_type  
    "error:",                  // msg  
    'OVL_COVER_ALL)           // coverage_level  
  
    valid_next_a_b (  
        clk,                   // clock  
        reset_n,               // reset  
        a,                     // start_event  
        b );                   // test_expr
```

Ensures that b is TRUE 4 cycles after a is TRUE. Overlaps are not allowed



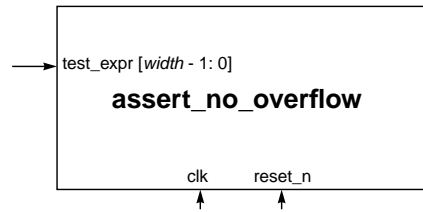
```
assert_next #(  
    'OVL_ERROR,                // severity_level  
    4,                          // num_cks  
    1,                          // check_overlapping (off)  
    1,                          // check_missing_start (on)  
    'OVL_ASSERT,               // property_type  
    "error:",                  // msg  
    'OVL_COVER_ALL)           // coverage_level  
  
    valid_next_a_b (  
        clk,                   // clock  
        reset_n,               // reset  
        a,                     // start_event  
        b );                   // test_expr
```


Ensures that `b` is TRUE 4 cycles after `a` is TRUE. Missing-start check is on.



assert_no_overflow

Ensures that the value of a specified expression does not overflow.



Parameters:
severity_level
width
min
max
property_type
msg
coverage_level

Class:
n-cycle assertion

Syntax

```
assert_no_overflow
  [#(severity_level, width, min, max, property_type, msg,
   coverage_level )]
  instance_name (clk, reset_n, test_expr );
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Width must be less than or equal to 32. Default: 1.
<i>min</i>	Minimum value in the test range of <i>test_expr</i> . Default: 0.
<i>max</i>	Maximum value in the test range of <i>test_expr</i> . Default: 2** <i>width</i> - 1.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should not change from a value of <i>max</i> to a value out of the test range or to a value equal to <i>min</i> .

Description

The `assert_no_overflow` assertion checker checks the expression `test_expr` at each rising edge of `clk` to determine if its value has changed from a value (at the previous rising edge of `clk`) that was equal to `max`. If so, the checker verifies that the new value has not overflowed `max`. That is, it verifies the value of `test_expr` is not greater than `max` or less than or equal to `min` (in which case, the assertion fails).

The checker is useful for verifying counters, where it can ensure the counter does not wrap from the highest value to the lowest value in a specified range. For example, it can be used to check that memory structure pointers do not wrap around. For a more general test for overflow, use `assert_delta` or `assert_fifo_index`.

Assertion Checks

<code>ASSERT_NO_OVERFLOW</code>	Expression changed value from <code>max</code> to a value not in the range <code>min + 1</code> to <code>max - 1</code> .
---------------------------------	---

Implicit X/Z Checks

<code>test_expr</code> contains X or Z	Expression value contained X or Z bits.
--	---

Cover Points

<code>cover_test_expr_at_min</code>	CORNER — Expression evaluated to <code>min</code> .
<code>cover_test_expr_at_max</code>	BASIC — Expression evaluated to <code>max</code> .

Errors

The parameters `min` and `max` must be specified such that `min` is less than or equal to `max`. Otherwise, the assertion fails on each tested clock cycle for which `test_expr` changed from `max`.

Notes

1. The assertion check compares the current value of `test_expr` with its previous value. Therefore, checking does not start until the second rising clock edge of `clk` after `reset_n` deasserts.

See also

[assert_delta](#)
[assert_fifo_index](#)

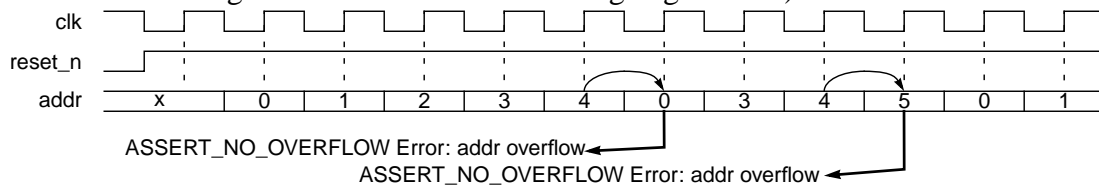
[assert_increment](#)
[assert_no_overflow](#)

Example

```
assert_no_overflow #(
    'OVL_ERROR,                // severity_level
    3,                          // width
    0,                          // min
    4,                          // max
    'OVL_ASSERT,               // property_type
    "Error: addr overflow",     // msg
    'OVL_COVER_ALL)            // coverage_level

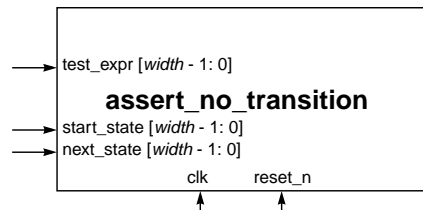
addr_with_overflow (
    clk,                        // clock
    reset_n,                    // reset
    addr );                     // test_expr
```

Ensures that `addr` does not overflow (i.e., change from a value of 4 at the rising edge of `clk` to a value of 0 or a value greater than 4 at the next rising edge of `clk`).



assert_no_transition

Ensures that the value of a specified expression does not transition from a start state to the specified next state.



Parameters:
severity_level
width
property_type
msg
coverage_level

Class:
2-cycle assertion

Syntax

```
assert_no_transition
  [#(severity_level, width, property_type, msg, coverage_level )]
  instance_name (clk, reset_n, test_expr, start_state, next_state );
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 1.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should not transition to <i>next_state</i> on the rising edge of <i>clk</i> if its value at the previous rising edge of <i>clk</i> is the same as the current value of <i>start_state</i> .
<i>start_state</i> [<i>width</i> -1:0]	Expression that indicates the start state for the assertion check. If the start state matches the value of <i>test_expr</i> on the previous rising edge of <i>clk</i> , the check is performed.

`next_state[width-1:0]` Expression that indicates the invalid next state for the assertion check. If the value of `test_expr` was `start_state` at the previous rising edge of `clk`, then the value of `test_expr` should not equal `next_state` on the current rising edge of `clk`.

Description

The `assert_no_transition` assertion checker checks the expression `test_expr` and `start_state` at each rising edge of `clk` to see if they are the same. If so, the checker evaluates and stores the current value of `next_state`. At the next rising edge of `clk`, the checker re-evaluates `test_expr` to see if its value equals the stored value of `next_state`. If so, the assertion fails. The checker returns to checking `start_state` in the current cycle (unless a fatal failure occurred)

The `start_state` and `next_state` expressions are verification events that can change. In particular, the same assertion checker can be coded to verify multiple types of transitions of `test_expr`.

The checker is useful for ensuring certain control structure values (such as counters and finite-state machine values) do not transition to invalid values.

Assertion Checks

`ASSERT_no_transition` Expression transitioned from `start_state` to a value equal to `next_state`.

Implicit X/Z Checks

`test_expr` contains X or Z Expression value contained X or Z bits.

`start_state` contains X or Z Start state value contained X or Z bits.

`next_state` contains X or Z Next state value contained X or Z bits.

Cover Points

`cover_start_state` BASIC — Expression assumed a start state value.

Notes

1. The assertion check compares the current value of `test_expr` with its previous value. Therefore, checking does not start until the second rising clock edge of `clk` after `reset_n` deasserts.

See also

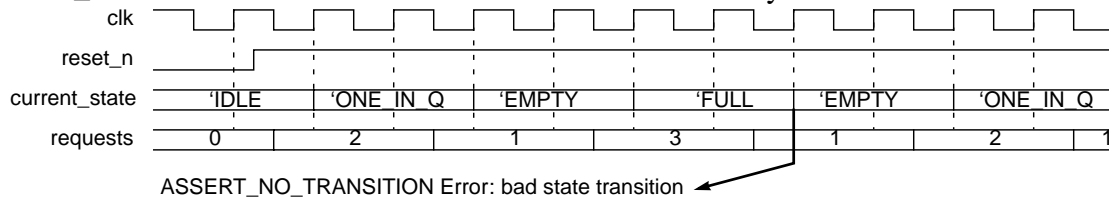
[assert_transition](#)

Example

```
assert_no_transition #(
    'OVL_ERROR,                                // severity_level
    3,                                          // width
    'OVL_ASSERT,                              // property_type
    "Error: bad state transition",            // msg
    'OVL_COVER_ALL)                          // coverage_level

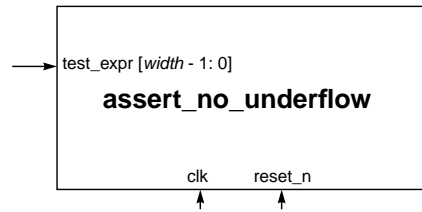
valid_transition (
    clk,                                       // clock
    reset_n,                                 // reset
    current_state,                           // test_expr
    requests > 2 ? 'FULL : 'ONE_IN_Q,       // start_state
    'EMPTY;                                  // next_state
```

Ensures that `current_state` does not transition to `'EMPTY` improperly. If `requests` is greater than 2 and the `current_state` is `'FULL`, `current_state` should not transition to `'EMPTY` in the next cycle. If `requests` is not greater than 2 and `current_state` is `'ONE_IN_Q`, `current_state` should not transition to `'EMPTY` in the next cycle.



assert_no_underflow

Ensures that the value of a specified expression does not underflow.



Parameters:
severity_level
width
min
max
property_type
msg
coverage_level

Class:
 2-cycle assertion

Syntax

```
assert_no_underflow
  [#(severity_level, width, min, max, property_type, msg,
   coverage_level )]
  instance_name (clk, reset_n, test_expr );
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Width must be less than or equal to 32. Default: 1.
<i>min</i>	Minimum value in the test range of <i>test_expr</i> . Default: 0.
<i>max</i>	Maximum value in the test range of <i>test_expr</i> . Default: $2^{**width} - 1$.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should not change from a value of <i>min</i> to a value out of range or to a value equal to <i>max</i> .

Description

The `assert_no_underflow` assertion checker checks the expression `test_expr` at each rising edge of `clk` to determine if its value has changed from a value (at the previous rising edge of `clk`) that was equal to `min`. If so, the checker verifies that the new value has not underflowed `min`. That is, it verifies the value of `test_expr` is not less than `min` or greater than or equal to `max` (in which case, the assertion fails).

The checker is useful for verifying counters, where it can ensure the counter does not wrap from the lowest value to the highest value in a specified range. For example, it can be used to check that memory structure pointers do not wrap around. For a more general test for underflow, use `assert_delta` or `assert_fifo_index`.

Assertion Checks

<code>ASSERT_NO_UNDERFLOW</code>	Expression changed value from <code>min</code> to a value not in the range <code>min + 1</code> to <code>max - 1</code> .
----------------------------------	---

Implicit X/Z Checks

<code>test_expr</code> contains X or Z	Expression value contained X or Z bits.
--	---

Cover Points

<code>cover_test_expr_at_min</code>	BASIC — Expression evaluated to <code>min</code> .
<code>cover_test_expr_at_max</code>	CORNER — Expression evaluated to <code>max</code> .

Errors

The parameters `min` and `max` must be specified such that `min` is less than or equal to `max`. Otherwise, the assertion fails on each tested clock cycle for which `test_expr` changed from `max`.

Notes

1. The assertion check compares the current value of `test_expr` with its previous value. Therefore, checking does not start until the second rising clock edge of `clk` after `reset_n` deasserts.

See also

[assert_delta](#)
[assert_decrement](#)

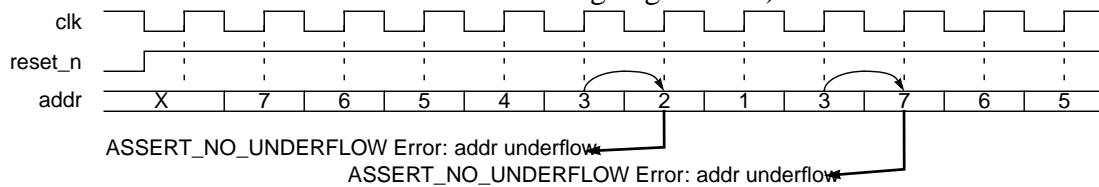
[assert_fifo_index](#)
[assert_no_overflow](#)

Example

```
assert_no_underflow #(
    'OVL_ERROR,                // severity_level
    3,                          // width
    3,                          // min
    7,                          // max
    'OVL_ASSERT,               // property_type
    "Error: addr underflow",    // msg
    'OVL_COVER_ALL)            // coverage_level

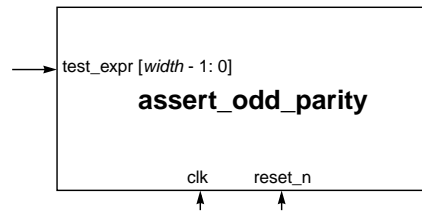
addr_with_underflow (
    clk,                        // clock
    reset_n,                    // reset
    addr );                     // test_expr
```

Ensures that `addr` does not underflow (i.e., change from a value of 3 at the rising edge of `clk` to a value of 7 or a value less than 3 at the next rising edge of `clk`).



assert_odd_parity

Ensures that the value of a specified expression has odd parity.



Parameters:
severity_level
width
property_type
msg
coverage_level

Class:
single-cycle assertion

Syntax

```
assert_odd_parity  
    [ #(severity_level, width, property_type, msg, coverage_level) ]  
    instance_name (clk, reset_n, test_expr );
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 1.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should evaluate to a value with odd parity on the rising clock edge.

Description

The `assert_odd_parity` assertion checker checks the expression *test_expr* at each rising edge of *clk* to verify the expression evaluates to a value that has odd parity. A value has odd parity if the number of bits set to 1 is odd.

The checker is useful for verifying control circuits, for example, it can be used to verify a finite-state machine with error detection. In a datapath circuit the checker can perform parity error checking of address and data buses.

Assertion Checks

`ASSERT_ODD_PARITY` Expression evaluated to a value whose parity is not odd.

Implicit X/Z Checks

`test_expr contains X or Z` Expression value contained X or Z bits.

Cover Points

`cover_test_expr_change` SANITY — Expression has changed value.

See also

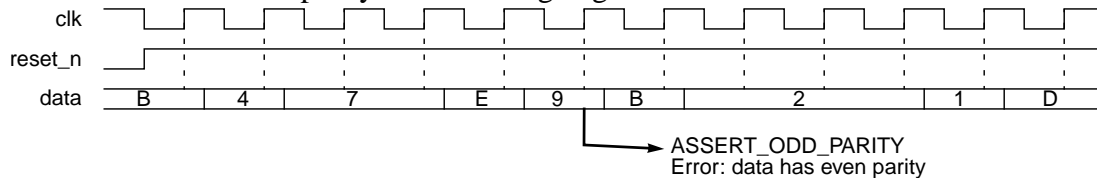
[assert_even_parity](#)

Example

```
assert_odd_parity #(
    'OVL_ERROR,                // severity_level
    8,                          // width
    'OVL_ASSERT,               // property_type
    "Error: data has even parity", // msg
    'OVL_COVER_ALL)           // coverage_level

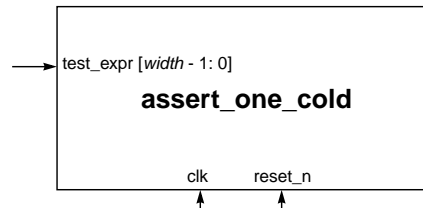
valid_data_odd_parity (
    clk,                        // clock
    reset_n,                   // reset
    data );                    // test_expr
```

Ensures that data has odd parity at each rising edge of `clk`.



assert_one_cold

Ensures that the value of a specified expression is one-cold (or equals an inactive state value, if specified).



Parameters:
severity_level
width
inactive
property_type
msg
coverage_level

Class:
 single-cycle assertion

Syntax

```
assert_one_cold
  [#(severity_level, width, inactive, property_type, msg,
   coverage_level )]
  instance_name (clk, reset_n, test_expr );
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 32.
<i>inactive</i>	Inactive state of <i>test_expr</i> : 'OVL_ALL_ZEROS, 'OVL_ALL_ONES or 'OVL_ONE_COLD. Default: 'OVL_ONE_COLD.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should evaluate to a one-cold or inactive value on the rising clock edge.

Description

The `assert_one_cold` assertion checker checks the expression `test_expr` at each rising edge of `clk` to verify the expression evaluates to a one-cold or inactive state value. A one-cold value has exactly one bit set to 0. The inactive state value for the checker is set by the *inactive* parameter. Choices are: `'OVL_ALL_ZEROS` (e.g., 4'b0000), `'OVL_ALL_ONES` (e.g., 4'b1111) or `'OVL_ONE_COLD`. The default *inactive* parameter value is `'OVL_ONE_COLD`, which indicates `test_expr` has no inactive state (so only a one-cold value is valid for each check).

The checker is useful for verifying control circuits, for example, it can ensure that a finite-state machine with one-cold encoding operates properly and has exactly one bit asserted low. In a datapath circuit the checker can ensure that the enabling conditions for a bus do not result in bus contention.

Assertion Checks

<code>ASSERT_ONE_COLD</code>	Expression assumed an active state with multiple bits set to 0.
------------------------------	---

Implicit X/Z Checks

<code>test_expr</code> contains X or Z	Expression value contained X or Z bits.
--	---

Cover Points

<code>cover_test_expr_change</code>	SANITY — Expression has changed value.
<code>cover_all_one_colds_checked</code>	CORNER — Expression evaluated to all possible combinations of one-cold values.
<code>cover_test_expr_all_zeros</code>	CORNER — Expression evaluated to the inactive state and the <i>inactive</i> parameter was set to <code>'OVL_ALL_ZEROS</code> .
<code>cover_test_expr_all_ones</code>	CORNER — Expression evaluated to the inactive state and the <i>inactive</i> parameter was set to <code>'OVL_ALL_ONES</code> .

Notes

1. By default, the `assert_one_cold` assertion is pessimistic and the assertion fails if `test_expr` is active and multiple bits are not 1 (i.e. equals 0, X, Z, etc.). However, if `'OVL_XCHECK_OFF` is set, the assertion fails if and only if `test_expr` is active and multiple bits are 0.

See also

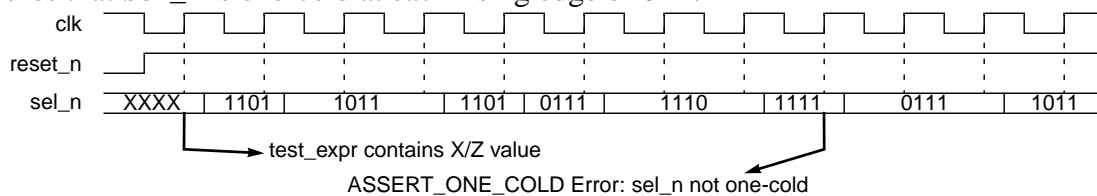
[assert_one_hot](#)[assert_zero_one_hot](#)

Examples

```
assert_one_cold #(
    'OVL_ERROR,                // severity_level
    4,                        // width
    'OVL_ONE_COLD,            // inactive (no inactive state)
    'OVL_ASSERT,              // property_type
    "Error: sel_n not one-cold", // msg
    'OVL_COVER_ALL)          // coverage_level

valid_sel_n_one_cold (
    clk,                      // clock
    reset_n,                  // reset
    sel_n );                  // test_expr
```

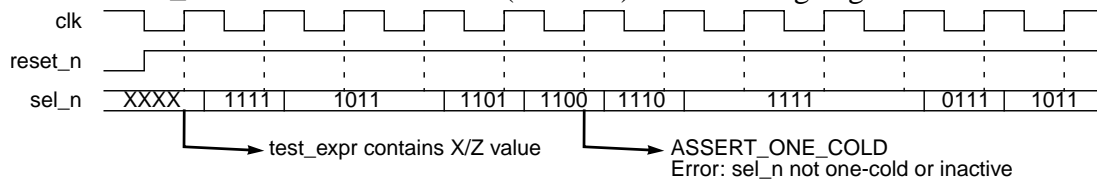
Ensures that `sel_n` is one-cold at each rising edge of `clk`.



```
assert_one_cold #(
    'OVL_ERROR,                // severity_level
    4,                        // width
    'OVL_ALL_ONES,            // inactive
    'OVL_ASSERT,              // property_type
    "Error: sel_n not one-cold or inactive", // msg
    'OVL_COVER_ALL)          // coverage_level

valid_sel_n_one_cold (
    clk,                      // clock
    reset_n,                  // reset
    sel_n );                  // test_expr
```

Ensures that `sel_n` is one-cold or inactive (4'b1111) at each rising edge of `clk`.



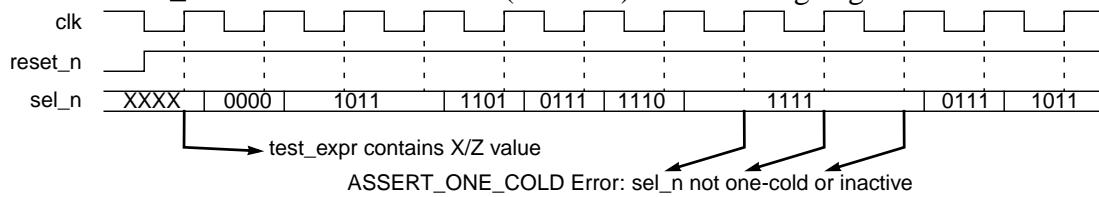
```

assert_one_cold #(
    'OVL_ERROR,                // severity_level
    4,                          // width
    'OVL_ALL_ZEROS,            // inactive
    'OVL_ASSERT,               // property_type
    "Error: sel_n not one-cold", // msg
    'OVL_COVER_ALL)           // coverage_level

valid_sel_n_one_cold (
    clk,                        // clock
    reset_n,                   // reset
    sel_n );                   // test_expr

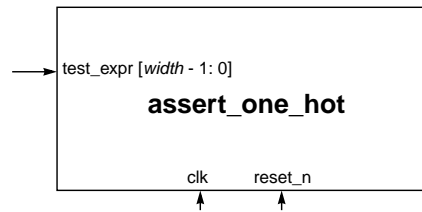
```

Ensures that `sel_n` is one-cold or inactive (4'b0000) at each rising edge of `clk`.



assert_one_hot

Ensures that the value of a specified expression is one-hot.



Parameters:
severity_level
width
property_type
msg
coverage_level

Class:
single-cycle assertion

Syntax

```
assert_one_hot
  [ #(severity_level, width, property_type, msg, coverage_level) ]
  instance_name (clk, reset_n, test_expr);
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 32.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should evaluate to a one-hot value on the rising clock edge.

Description

The `assert_one_hot` assertion checker checks the expression *test_expr* at each rising edge of *clk* to verify the expression evaluates to a one-hot value. A one-hot value has exactly one bit set to 1.

The checker is useful for verifying control circuits, for example, it can ensure that a finite-state machine with one-hot encoding operates properly and has exactly one bit asserted high. In a datapath circuit the checker can ensure that the enabling conditions for a bus do not result in bus contention.

Assertion Checks

ASSERT_ONE_HOT	Expression evaluated to zero or to a value with multiple bits set to 1.
----------------	---

Implicit X/Z Checks

test_expr contains X or Z	Expression value contained X or Z bits.
---------------------------	---

Cover Points

cover_test_expr_change	SANITY — Expression has changed value.
cover_all_one_hots_checked	CORNER — Expression evaluated to all possible combinations of one-hot values.

Notes

1. By default, the assert_one_hot assertion is optimistic and the assertion fails if *test_expr* is zero or has multiple bits not set to 0 (i.e. equals 1, X, Z, etc.). However, if 'OVL_XCHECK_OFF is set, the ASSERT_ONE_HOT assertion fails if and only if *test_expr* is zero or has multiple bits that are 1.

See also

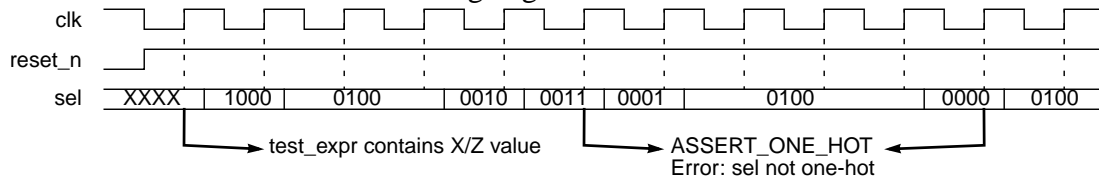
[assert_one_cold](#)[assert_zero_one_hot](#)

Example

```
assert_one_hot #(
    'OVL_ERROR,                // severity_level
    4,                          // width
    'OVL_ASSERT,                // property_type
    "Error: sel not one-hot",    // msg
    'OVL_COVER_ALL)             // coverage_level

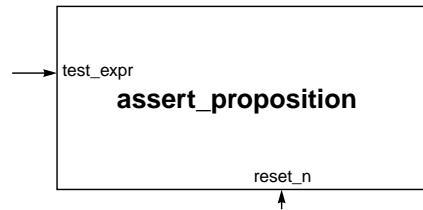
valid_sel_one_hot (
    clk,                        // clock
    reset_n,                    // reset
    sel );                      // test_expr
```

Ensures that `sel` is one-hot at each rising edge of `clk`.



assert_proposition

Ensures that the value of a specified expression is always combinationaly TRUE.



Parameters:
severity_level
property_type
msg
coverage_level

Class:
combinational
assertion

Syntax

```
assert_proposition  
  [ #(severity_level, property_type, msg, coverage_level) ]  
  instance_name (reset_n, test_expr);
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i>	Expression that should always evaluate to TRUE.

Description

The `assert_proposition` assertion checker checks the single-bit expression *test_expr* when it changes value to verify the expression evaluates to TRUE.

Assertion Checks

ASSERT_PROPOSITION	Expression evaluated to FALSE.
--------------------	--------------------------------

Implicit X/Z Checks

test_expr contains X or Z Expression value was X or Z.

Cover Points

none

Notes

1. Formal verification tools and hardware emulation/acceleration systems might ignore this checker. To verify propositional properties with these tools, consider using `assert_always`.

See also

[assert_always](#)
[assert_always_on_edge](#)

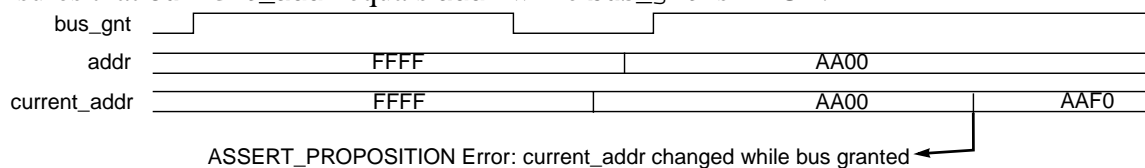
[assert_implication](#)
[assert_never](#)

Example

```
assert_proposition #(
    'OVL_ERROR,                      // severity_level
    'OVL_ASSERT,                    // property_type
    "Error: current_addr changed while bus granted", // msg
    'OVL_COVER_ALL)                // coverage_level

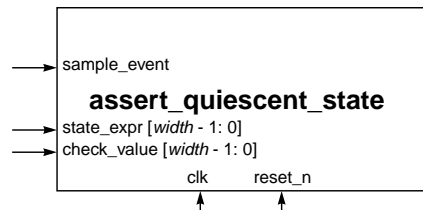
    valid_current_addr (
        bus_gnt,                    // reset
        current_addr == addr );     // test_expr
```

Ensures that `current_addr` equals `addr` while `bus_gnt` is TRUE.



assert_quiescent_state

Ensures that the value of a specified state expression equals a corresponding check value if a specified sample event has transitioned to TRUE.



Parameters:
severity_level
width
property_type
msg
coverage_level

Class:
 2-cycle assertion

Syntax

```
assert_quiescent_state
  [#(severity_level, width, property_type, msg, coverage_level)]
  instance_name (clk, reset_n, state_expr, check_value,
    sample_event );
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>state_expr</i> and <i>check_value</i> arguments. Default: 1.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>state_expr</i> [width-1:0]	Expression that should have the same value as <i>check_value</i> on the rising edge of <i>clk</i> if <i>sample_event</i> transitioned to TRUE in the previous clock cycle (or is currently transitioning to TRUE).
<i>check_value</i> [width-1:0]	Expression that indicates the value <i>state_expr</i> should have on the rising edge of <i>clk</i> if <i>sample_event</i> transitioned to TRUE in the previous clock cycle (or is currently transitioning to TRUE).
<i>sample_event</i>	Expression that initiates the quiescent state check when its value transitions to TRUE.

Description

The `assert_quiescent_state` assertion checker checks the expression *sample_event* at each rising edge of *clk* to see if its value has transitioned to TRUE (i.e., its current value is TRUE and its value on the previous rising edge of *clk* is not TRUE). If so, the checker verifies that the current value of *state_expr* equals the current value of *check_value*. The assertion fails if *state_expr* is not equal to *check_value*.

The *state_expr* and *check_value* expressions are verification events that can change. In particular, the same assertion checker can be coded to compare different check values (if they are checked in different cycles).

The checker is useful for verifying the states of state machines when transactions complete.

Assertion Checks

`ASSERT_QUIESCENT_STATE` The *sample_event* expression transitioned to TRUE, but the values of *state_expr* and *check_value* were not the same.

Implicit X/Z Checks

<code>state_expr</code> contains X or Z	State expression value contained X or Z bits.
<code>check_value</code> contains X or Z	Check value expression value contained X or Z bits.
<code>sample_event</code> contains X or Z	Sample event value was X or Z.
<code>'OVL_END_OF_SIMULATION</code> contains X or Z	State expression value contained X or Z bits at the end of simulation ('OVL_END_OF_SIMULATION asserted).

Cover Points

none

Notes

1. The assertion check compares the current value of *sample_event* with its previous value. Therefore, checking does not start until the second rising clock edge of *clk* after *reset_n* deasserts.
2. The checker recognizes the Verilog macro `'OVL_END_OF_SIMULATION=eos_signal`. If set, the quiescent state check is also performed at the end of simulation, when *eos_signal* asserts (regardless of the value of *sample_event*).
3. Formal verification tools and hardware emulation/acceleration systems might ignore this checker.

See also

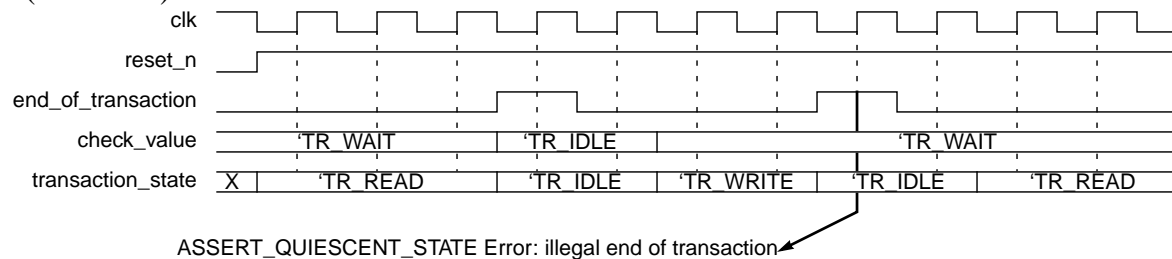
[assert_no_transition](#)[assert_transition](#)

Example

```
assert_quiescent_state #(
    'OVL_ERROR,                // severity_level
    4,                        // width
    'OVL_ASSERT,              // property_type
    "Error: illegal end of transaction", // msg
    'OVL_COVER_ALL)           // coverage_level

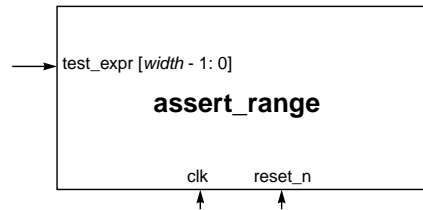
valid_end_of_transaction_state (
    clk,                      // clock
    reset_n,                  // reset
    transaction_state,        // state_expr
    prev_tr == 'TR_READ ? 'TR_IDLE : // check_value
    'TR_WAIT                  // sample_event
    end_of_transaction);
```

Ensures that whenever `end_of_transaction` asserts at the completion of each transaction, the value of `transaction_state` is `'TR_IDLE` (if `prev_tr` is `'TR_READ`) or `'TR_WAIT` (otherwise).



assert_range

Ensures that the value of a specified expression is in a specified range.

**Parameters:**

severity_level
width
min
max
property_type
msg
coverage_level

Class:

single-cycle assertion

Syntax

```

assert_range
  [ #(severity_level, width, min, max, property_type, msg,
    coverage_level ) ]
  instance_name (clk, reset_n, test_expr );

```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 1.
<i>min</i>	Minimum value allowed for <i>test_expr</i> . Default: 0.
<i>max</i>	Maximum value allowed for <i>test_expr</i> . Default: $2^{width} - 1$.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should evaluate to a value in the range from <i>min</i> to <i>max</i> (inclusive) on the rising clock edge.

Description

The `assert_range` assertion checker checks the expression *test_expr* at each rising edge of *clk* to verify the expression falls in the range from *min* to *max*, inclusive. The assertion fails if *test_expr* < *min* or *max* < *test_expr*.

The checker is useful for ensuring certain control structure values (such as counters and finite-state machine values) are within their proper ranges. The checker is also useful for ensuring datapath variables and expressions are in legal ranges.

Assertion Checks

<code>ASSERT_RANGE</code>	Expression evaluated outside the range <i>min</i> to <i>max</i> .
---------------------------	---

Implicit X/Z Checks

<code>test_expr</code> contains X or Z	Expression value contained X or Z bits.
--	---

Cover Points

<code>cover_cover_test_expr_change</code>	BASIC — Expression changed value.
<code>cover_test_expr_at_min</code>	CORNER — Expression evaluated to <i>min</i> .
<code>cover_test_expr_at_max</code>	CORNER — Expression evaluated to <i>max</i> .

Errors

The parameters *min* and *max* must be specified such that *min* is less than or equal to *max*. Otherwise, the assertion fails on each tested clock cycle.

See also

[assert_always](#)
[assert_implication](#)

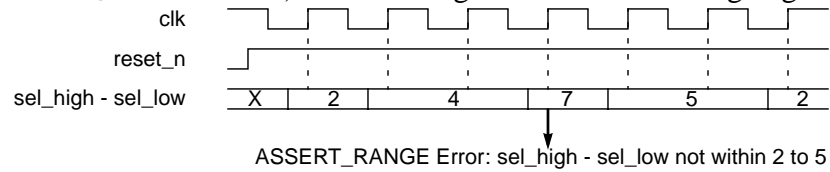
[assert_never](#)
[assert_proposition](#)

Example

```
assert_range #(
    'OVL_ERROR,                // severity_level
    3,                        // width
    2,                        // min
    5,                        // max
    'OVL_ASSERT,              // property_type
    "Error: sel_high - sel_low not within 2 to 5", // msg
    'OVL_COVER_ALL)          // coverage_level

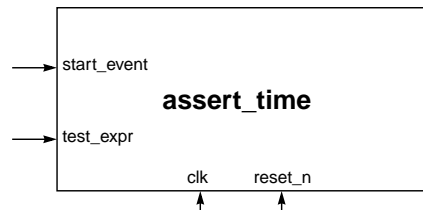
valid_sel (
    clk,                      // clock
    reset_n,                  // reset
    sel_high - sel_low );    // test_expr
```

Ensures that $(sel_high - sel_low)$ is in the range 2 to 5 at each rising edge of `clk`.



assert_time

Ensures that the value of a specified expression remains TRUE for a specified number of cycles after a start event.



Parameters:
severity_level
num_cks
action_on_new_start
property_type
msg
coverage_level

Class:
n-cycle assertion

Syntax

```
assert_time
    [ #(severity_level, num_cks, action_on_new_start, property_type,
      msg, coverage_level) ]
    instance_name (clk, reset_n, start_event, test_expr);
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>num_cks</i>	Number of cycles after <i>start_event</i> is TRUE that <i>test_expr</i> must be held TRUE. Default: 1.
<i>action_on_new_start</i>	Method for handling a new start event that occurs while a check is pending. Values are: 'OVL_IGNORE_NEW_START, 'OVL_RESET_ON_NEW_START and 'OVL_ERROR_ON_NEW_START. Default: 'OVL_IGNORE_NEW_START.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>start_event</i>	Expression that (along with <i>num_cks</i>) identifies when to check <i>test_expr</i> .

test_expr Expression that should evaluate to TRUE for *num_cks* cycles after *start_event* initiates a check.

Description

The `assert_time` assertion checker checks the expression *start_event* at each rising edge of *clk* to determine whether or not to initiate a check. Once initiated, the check evaluates *test_expr* each rising edge of *clk* for *num_cks* cycles to verify that its value is TRUE. During that time, the assertion fails each cycle a sampled value of *test_expr* is not TRUE.

The method used to determine what constitutes a start event for initiating a check is controlled by the *action_on_new_start* parameter. If no check is in progress when *start_event* is sampled TRUE, a new check is initiated. But, if a check is in progress when *start_event* is sampled TRUE, the checker has the following actions:

- ‘OVL_IGNORE_NEW_START

The checker does not sample *start_event* for the next *num_cks* cycles after a start event.

- ‘OVL_RESET_ON_NEW_START

The checker samples *start_event* every cycle. If a check is pending and the value of *start_event* is TRUE, the checker terminates the check and initiates a new check without sampling *test_expr*.

- ‘OVL_ERROR_ON_NEW_START

The checker samples *start_event* every cycle. If a check is pending and the value of *start_event* is TRUE, the assertion fails with an illegal start event violation. In this case, the checker does not initiate a new check, does not terminate a pending check and reports an additional assertion violation if *test_expr* is FALSE.

Assertion Checks

<code>ASSERT_TIME</code>	The value of <i>test_expr</i> was not TRUE within <i>num_cks</i> cycles after <i>start_event</i> was sampled TRUE.
<code>illegal start event</code>	The <i>action_on_new_start</i> parameter is set to ‘OVL_ERROR_ON_NEW_START and <i>start_event</i> expression evaluated to TRUE while the checker was monitoring <i>test_expr</i> .

Implicit X/Z Checks

<code>test_expr contains X or Z</code>	Expression value was X or Z.
<code>start_event contains X or Z</code>	Start event value was X or Z.

Cover Points

<code>cover_window_open</code>	BASIC — A time check was initiated.
<code>cover_window_close</code>	BASIC — A time check lasted the full <i>num_cks</i> cycles.
<code>cover_window_resets</code>	CORNER — The <i>action_on_new_start</i> parameter is 'OVL_RESET_ON_NEW_START, and <i>start_event</i> was sampled TRUE while the checker was monitoring <i>test_expr</i> .

See also

[assert_change](#)
[assert_next](#)
[assert_frame](#)
[assert_unchange](#)

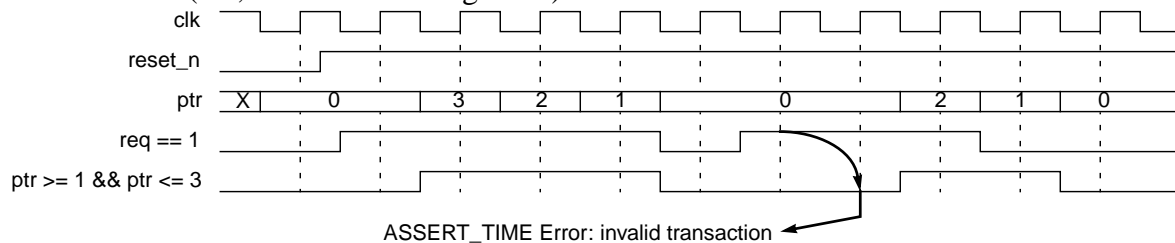
[assert_win_change](#)
[assert_win_unchange](#)
[assert_window](#)

Examples

```
assert_time #(
    'OVL_ERROR,                // severity_level
    3,                        // num_cks
    'OVL_IGNORE_NEW_START,     // action_on_new_start
    'OVL_ASSERT,              // property_type
    "Error: invalid transaction", // msg
    'OVL_COVER_ALL)           // coverage_level

    valid_transaction (
        clk,                  // clock
        reset_n,              // reset
        req == 1,             // start_event
        ptr >= 1 && ptr <= 3); // test_expr
```

Ensures that `ptr` is sampled in the range 1 to 3 for three cycles after `req` is sampled equal to 1 at the rising edge of `clk`. If `req` is sampled equal to 1 when the checker samples `ptr`, a new check is not initiated (i.e., the new start is ignored).



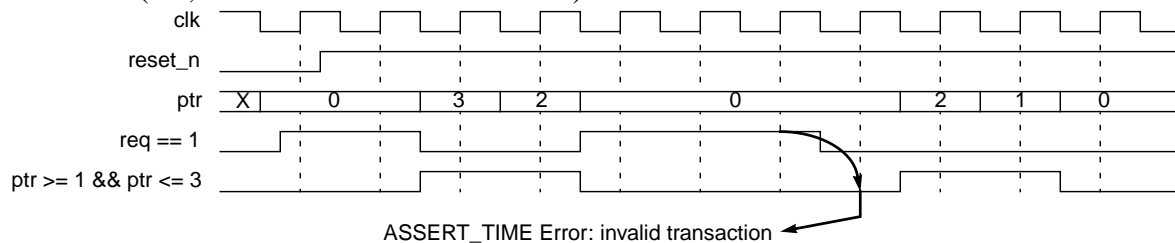
```

assert_time #(
    'OVL_ERROR,                // severity_level
    3,                        // num_cks
    'OVL_RESET_ON_NEW_START,   // action_on_new_start
    'OVL_ASSERT,               // property_type
    "Error: invalid transaction", // msg
    'OVL_COVER_ALL)           // coverage_level

    valid_transaction (
        clk,                    // clock
        reset_n,                // reset
        req == 1,               // start_event
        ptr >= 1 && ptr <= 3);  // test_expr

```

Ensures that `ptr` is sampled in the range 1 to 3 for three cycles after `req` is sampled equal to 1 at the rising edge of `clk`. If `req` is sampled equal to 1 when the checker samples `ptr`, a new check is initiated (i.e., the new start restarts a check).



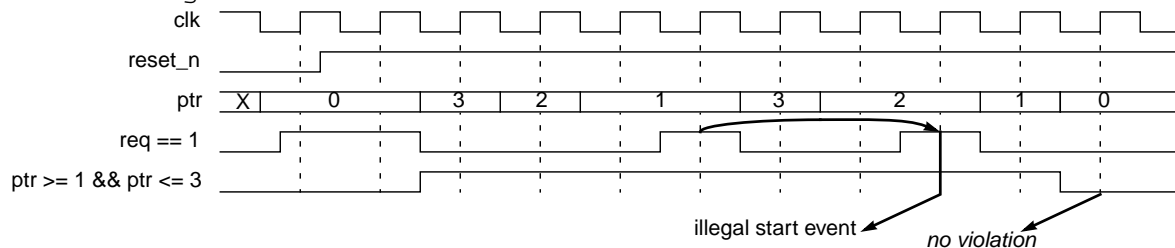
```

assert_time #(
    'OVL_ERROR,                // severity_level
    3,                        // num_cks
    'OVL_ERROR_ON_NEW_START,   // action_on_new_start
    'OVL_ASSERT,               // property_type
    "Error: invalid transaction", // msg
    'OVL_COVER_ALL)           // coverage_level

    valid_transaction (
        clk,                    // clock
        reset_n,                // reset
        req == 1,               // start_event
        ptr >= 1 && ptr <= 3);  // test_expr

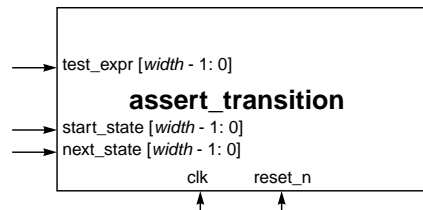
```

Ensures that `ptr` is sampled in the range 1 to 3 for three cycles after `req` is sampled equal to 1 at the rising edge of `clk`. If `req` is sampled equal to 1 when the checker samples `ptr`, the checker issues an illegal start event violation and does not start a new check.



assert_transition

Ensures that the value of a specified expression transitions properly from a start state to the specified next state.



Parameters:
severity_level
width
property_type
msg
coverage_level

Class:
2-cycle assertion

Syntax

```
assert_transition
    [ #(severity_level, width, property_type, msg, coverage_level) ]
    instance_name (clk, reset_n, test_expr, start_state, next_state);
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 1.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should transition to <i>next_state</i> on the rising edge of <i>clk</i> if its value at the previous rising edge of <i>clk</i> is the same as the current value of <i>start_state</i> .
<i>start_state</i> [<i>width</i> -1:0]	Expression that indicates the start state for the assertion check. If the start state matches the value of <i>test_expr</i> on the previous rising edge of <i>clk</i> , the check is performed.

`next_state[width-1:0]` Expression that indicates the only valid next state for the assertion check. If the value of `test_expr` was `start_state` at the previous rising edge of `clk`, then the value of `test_expr` should equal `next_state` on the current rising edge of `clk`.

Description

The `assert_transition` assertion checker checks the expression `test_expr` and `start_state` at each rising edge of `clk` to see if they are the same. If so, the checker evaluates and stores the current value of `next_state`. At the next rising edge of `clk`, the checker re-evaluates `test_expr` to see if its value equals the stored value of `next_state`. If not, the assertion fails. The checker returns to checking `start_state` in the current cycle (unless a fatal failure occurred)

The `start_state` and `next_state` expressions are verification events that can change. In particular, the same assertion checker can be coded to verify multiple types of transitions of `test_expr`.

The checker is useful for ensuring certain control structure values (such as counters and finite-state machine values) transition properly.

Assertion Checks

`ASSERT_TRANSITION` Expression transitioned from `start_state` to a value different from `next_state`.

Implicit X/Z Checks

`test_expr` contains X or Z Expression value contained X or Z bits.

`start_state` contains X or Z Start state value contained X or Z bits.

`next_state` contains X or Z Next state value contained X or Z bits.

Cover Points

`cover_start_state` BASIC — Expression assumed a start state value.

Notes

1. The assertion check compares the current value of `test_expr` with its previous value. Therefore, checking does not start until the second rising clock edge of `clk` after `reset_n` deasserts.

See also

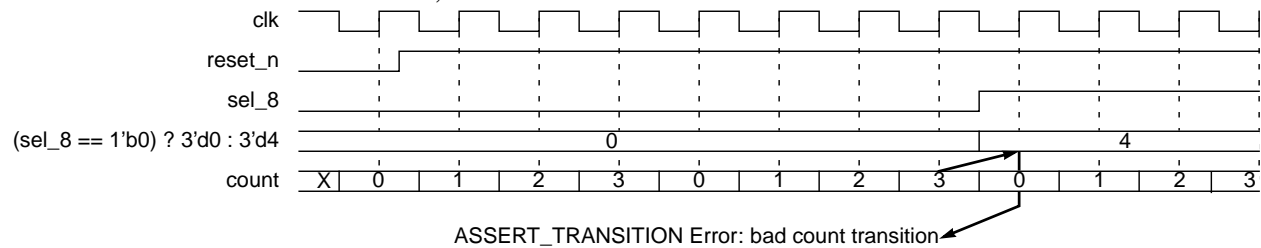
[assert_no_transition](#)

Example

```
assert_transition #(
    'OVL_ERROR,                      // severity_level
    3,                               // width
    'OVL_ASSERT,                     // property_type
    "Error: bad count transition",    // msg
    'OVL_COVER_ALL)                 // coverage_level

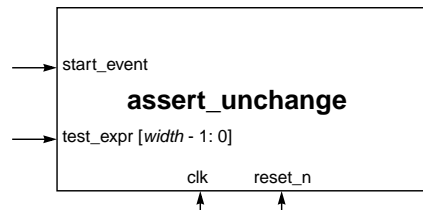
    valid_count (
        clk,                          // clock
        reset_n,                      // reset
        count,                        // test_expr
        3'd3,                         // start_state
        (sel_8 == 1'b0) ? 3'd0 : 3'd4 // next_state
    );
```

Ensures that `count` transitions from `3'd3` properly. If `sel_8` is 0, `count` should have transitioned to `3'd0`. Otherwise, `count` should have transitioned to `3'd4`.



assert_unchange

Ensures that the value of a specified expression does not change for a specified number of cycles after a start event initiates checking.



Parameters:
severity_level
width
num_cks
action_on_new_start
property_type
msg
coverage_level

Class:
n-cycle assertion

Syntax

```

assert_unchange
  [#(severity_level, width, num_cks, action_on_new_start,
    property_type, msg, coverage_level )]
  instance_name (clk, reset_n, start_event, test_expr );
  
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: ‘OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 1.
<i>num_cks</i>	Number of cycles <i>test_expr</i> should remain unchanged after a start event. Default: 1.
<i>action_on_new_start</i>	Method for handling a new start event that occurs before <i>num_cks</i> clock cycles transpire without a change in the value of <i>test_expr</i> . Values are: ‘OVL_IGNORE_NEW_START, ‘OVL_RESET_ON_NEW_START and ‘OVL_ERROR_ON_NEW_START. Default: ‘OVL_IGNORE_NEW_START.
<i>property_type</i>	Property type. Default: ‘OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: “VIOLATION”.
<i>coverage_level</i>	Coverage level. Default: ‘OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.

<code>start_event</code>	Expression that (along with <i>action_on_new_start</i>) identifies when to start checking <i>test_expr</i> .
<code>test_expr[width-1:0]</code>	Expression that should not change value for <i>num_cks</i> cycles from the start event unless the check is interrupted by a valid new start event.

Description

The `assert_unchange` assertion checker checks the expression *start_event* at each rising edge of *clk* to determine if it should check for a change in the value of *test_expr*. If *start_event* is sampled TRUE, the checker evaluates *test_expr* and re-evaluates *test_expr* at each of the subsequent *num_cks* rising edges of *clk*. Each time the checker re-evaluates *test_expr*, if its value has changed from its value in the previous cycle, the assertion fails.

The method used to determine how to handle a new start event, when the checker is in the state of checking for a change in *test_expr*, is controlled by the *action_on_new_start* parameter. The checker has the following actions:

- ‘OVL_IGNORE_NEW_START

The checker does not sample *start_event* for the next *num_cks* cycles after a start event.

- ‘OVL_RESET_ON_NEW_START

The checker samples *start_event* every cycle. If a check is pending and the value of *start_event* is TRUE, the checker terminates the check and initiates a new check.

- ‘OVL_ERROR_ON_NEW_START

The checker samples *start_event* every cycle. If a check is pending and the value of *start_event* is TRUE, the assertion fails with an illegal start event violation. In this case, the checker does not initiate a new check and does not terminate a pending check.

The checker is useful for ensuring proper changes in structures after various events. For example, it can be used to check that multiple-cycle operations with enabling conditions function properly with the same data. It can be used to check that single-cycle operations function correctly with data loaded at different cycles. It also can be used to verify synchronizing conditions that require data to be stable after an initial triggering event.

Assertion Checks

<code>ASSERT_UNCHANGE</code>	The <i>test_expr</i> expression changed value within <i>num_cks</i> cycles after <i>start_event</i> was sampled TRUE.
<code>illegal start event</code>	The <i>action_on_new_start</i> parameter is set to ‘OVL_ERROR_ON_NEW_START and <i>start_event</i> expression evaluated to TRUE while the checker was in the state of checking for a change in the value of <i>test_expr</i> .

Implicit X/Z Checks

test_expr contains X or Z	Expression value contained X or Z bits.
start_event contains X or Z	Start event value was X or Z.

Cover Points

cover_window_open	BASIC — A change check was initiated.
cover_window_close	BASIC — A change check lasted the full <i>num_cks</i> cycles.
cover_window_resets	CORNER — The <i>action_on_new_start</i> parameter is 'OVL_RESET_ON_NEW_START, and <i>start_event</i> was sampled TRUE while the checker was monitoring <i>test_expr</i> without detecting a changed value.

See also

[assert_change](#)
[assert_time](#)
[assert_win_change](#)

[assert_win_unchange](#)
[assert_window](#)

Examples

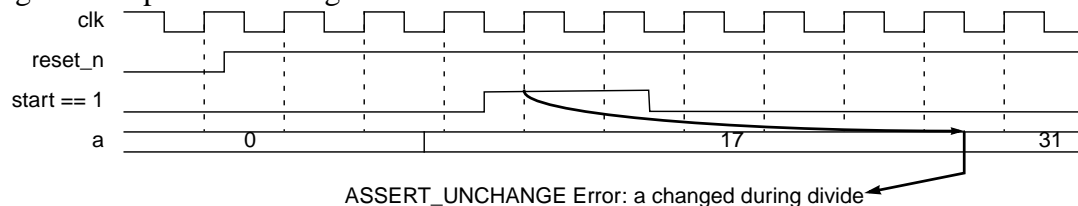
```

assert_unchange #(
    'OVL_ERROR,                // severity_level
    8,                        // width
    8,                        // num_cks
    'OVL_IGNORE_NEW_START,    // action_on_new_start
    'OVL_ASSERT,              // property_type
    "Error: a changed during divide", // msg
    'OVL_COVER_ALL)          // coverage_level

valid_div_unchange_a (
    clk,                      // clock
    reset_n,                  // reset
    start == 1,               // start_event
    a);                      // test_expr

```

Ensures that *a* remains unchanged while a divide operation is performed (8 cycles). Restarts during divide operations are ignored.



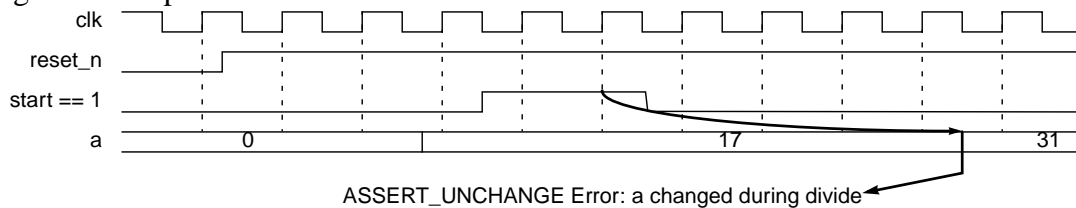
```

assert_unchange #(
    'OVL_ERROR,                // severity_level
    8,                        // width
    8,                        // num_cks
    'OVL_RESET_ON_NEW_START,   // action_on_new_start
    'OVL_ASSERT,               // property_type
    "Error: a changed during divide", // msg
    'OVL_COVER_ALL)           // coverage_level

valid_div_unchange_a (
    clk,                      // clock
    reset_n,                  // reset
    start == 1,               // start_event
    a);                       // test_expr

```

Ensures that `a` remains unchanged while a divide operation is performed (8 cycles). A restart during a divide operation starts the check over.



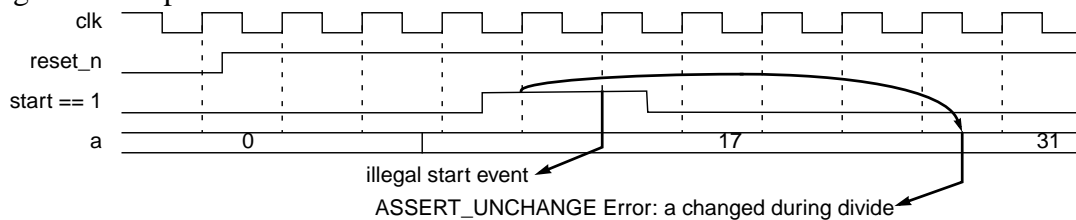
```

assert_unchange #(
    'OVL_ERROR,                // severity_level
    8,                        // width
    8,                        // num_cks
    'OVL_ERROR_ON_NEW_START,   // action_on_new_start
    'OVL_ASSERT,               // property_type
    "Error: a changed during divide", // msg
    'OVL_COVER_ALL)           // coverage_level

valid_div_unchange_a (
    clk,                      // clock
    reset_n,                  // reset
    start == 1,               // start_event
    a);                       // test_expr

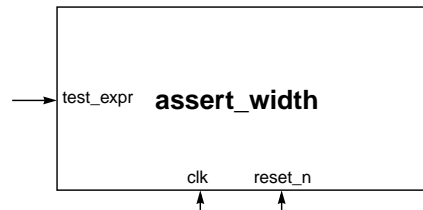
```

Ensures that `a` remains unchanged while a divide operation is performed (8 cycles). A restart during a divide operation is a violation.



assert_width

Ensures that when value of a specified expression is TRUE, it remains TRUE for a minimum number of clock cycles and transitions from TRUE no later than a maximum number of clock cycles.



Parameters:
severity_level
min_cks
max_cks
property_type
msg
coverage_level

Class:
n-cycle assertion

Syntax

```
assert_width
  [ #(severity_level, min_cks, max_cks, property_type, msg,
    coverage_level ) ]
  instance_name (clk, reset_n, test_expr );
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>min_cks</i>	Minimum number of clock edges <i>test_expr</i> must remain TRUE once it is sampled TRUE. The special case where <i>min_cks</i> is 0 turns off minimum checking (i.e., <i>test_expr</i> can transition from TRUE in the next clock cycle). Default: 1 (i.e., same as 0).
<i>max_cks</i>	Maximum number of clock edges <i>test_expr</i> can remain TRUE once it is sampled TRUE. The special case where <i>max_cks</i> is 0 turns off maximum checking (i.e., <i>test_expr</i> can remain TRUE for any number of cycles). Default: 1 (i.e., <i>test_expr</i> must transition from TRUE in the next clock cycle).
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>test_expr</i>	Expression that should evaluate to TRUE for at least <i>min_cks</i> cycles and at most <i>max_cks</i> cycles after it is sampled TRUE.

Description

The `assert_width` assertion checker checks the single-bit expression `test_expr` at each rising edge of `clk`. If the value of `test_expr` is TRUE, the checker performs the following steps:

1. Unless it is disabled by setting `min_cks` to 0, a minimum check is initiated. The check evaluates `test_expr` at each subsequent rising edge of `clk`. If its value is not TRUE, the minimum check fails. Otherwise, after `min_cks` - 1 cycles transpire, the minimum check terminates.
2. Unless it is disabled by setting `max_cks` to 0, a maximum check is initiated. The check evaluates `test_expr` at each subsequent rising edge of `clk`. If its value does not transition from TRUE by the time `max_cks` cycles transpire (from the start of checking), the maximum check fails.
3. The checker returns to checking `test_expr` in the next cycle. In particular if `test_expr` is TRUE, a new set of checks is initiated.

Assertion Checks

<code>MIN_CHECK</code>	The value of <code>test_expr</code> was held TRUE for less than <code>min_cks</code> cycles.
<code>MAX_CHECK</code>	The value of <code>test_expr</code> was held TRUE for more than <code>max_cks</code> cycles.
<code>min_cks > max_cks</code>	The <code>min_cks</code> parameter is greater than the <code>max_cks</code> parameter (and <code>max_cks</code> > 0). Unless the violation is fatal, either the minimum or maximum check will fail.

Implicit X/Z Checks

<code>test_expr</code> contains X or Z	Expression value was X or Z.
--	------------------------------

Cover Points

<code>cover_test_expr_asserts</code>	BASIC — A check was initiated (i.e., <code>test_expr</code> was sampled TRUE).
<code>cover_test_expr_asserted_for_min_cks</code>	CORNER — The expression <code>test_expr</code> was held TRUE for exactly <code>min_cks</code> cycles (<code>min_cks</code> > 0).
<code>cover_test_expr_asserted_for_max_cks</code>	CORNER — The expression <code>test_expr</code> was held TRUE for exactly <code>max_cks</code> cycles (<code>max_cks</code> > 0).

See also

[assert_change](#)
[assert_time](#)

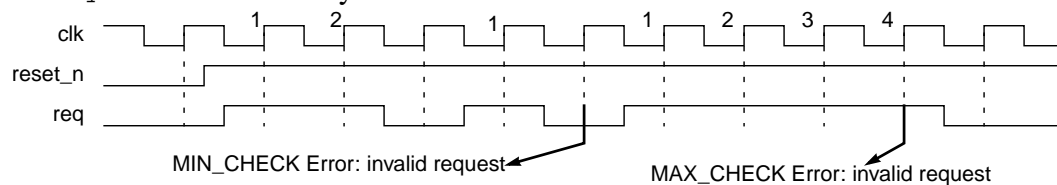
[assert_unchange](#)

Example

```
assert_width #(
    'OVL_ERROR,                // severity_level
    2,                          // min_cks
    3,                          // max_cks
    'OVL_ASSERT,               // property_type
    "Error: invalid request",   // msg
    'OVL_COVER_ALL)            // coverage_level

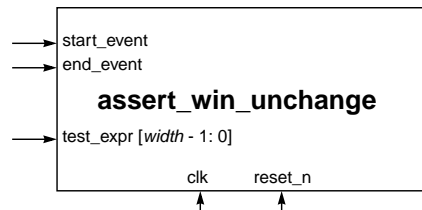
valid_request (
    clk,                        // clock
    reset_n,                   // reset
    req == 1);                 // test_expr
```

Ensures req asserts for 2 or 3 cycles.



assert_win_change

Ensures that the value of a specified expression changes in a specified window between a start event and an end event.



Parameters:
severity_level
width
property_type
msg
coverage_level

Class:
 event-bounded
 assertion

Syntax

```

assert_win_change
  [ #(severity_level, width, property_type, msg, coverage_level) ]
  instance_name (clk, reset_n, start_event, test_expr, end_event);

```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 1.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>start_event</i>	Expression that opens an event window.
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should change value in the event window
<i>end_event</i>	Expression that closes an event window.

Description

The `assert_win_change` assertion checker checks the expression `start_event` at each rising edge of `clk` to determine if it should open an event window at the start of the next cycle. If `start_event` is sampled TRUE, the checker evaluates `test_expr`. At each subsequent rising edge of `clk`, the checker evaluates `end_event` and re-evaluates `test_expr`. If `end_event` is TRUE, the checker closes the event window and if all sampled values of `test_expr` equal its value at the start of the window, then the assertion fails. The checker returns to the state of monitoring `start_event` at the next rising edge of `clk` after the event window is closed.

The checker is useful for ensuring proper changes in structures in various event windows. A typical use is to verify that synchronization logic responds after a stimulus (for example, bus transactions occurs without interrupts or write commands are not issued during read cycles). Another typical use is verifying a finite-state machine responds correctly in event windows.

Assertion Checks

ASSERT_WIN_CHANGE	The <code>test_expr</code> expression did not change value during an open event window.
-------------------	---

Implicit X/Z Checks

<code>test_expr</code> contains X or Z	Expression value contained X or Z bits.
<code>start_event</code> contains X or Z	Start event value was X or Z.
<code>end_event</code> contains X or Z	End event value was X or Z.

Cover Points

<code>cover_window_open</code>	BASIC — An event window opened (<code>start_event</code> was TRUE).
<code>cover_window_close</code>	BASIC — An event window closed (<code>end_event</code> was TRUE in an open event window).

See also

[assert_change](#)
[assert_time](#)
[assert_unchange](#)

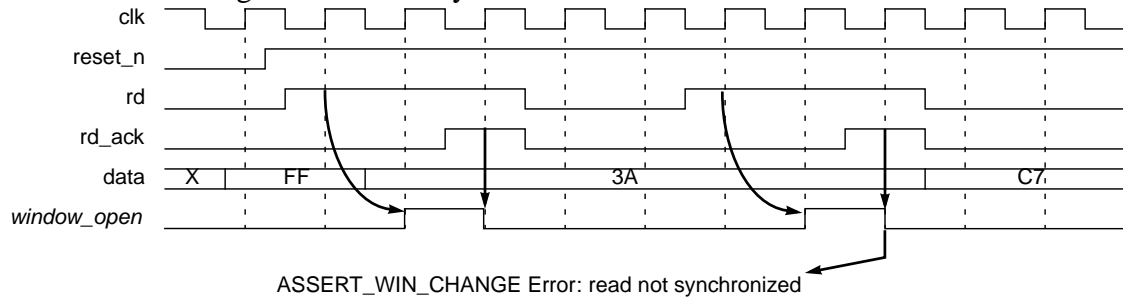
[assert_win_unchange](#)
[assert_window](#)

Example

```
assert_win_change #(
    'OVL_ERROR,                // severity_level
    32,                        // width
    'OVL_ASSERT,               // property_type
    "Error: read not synchronized", // msg
    'OVL_COVER_ALL)           // coverage_level

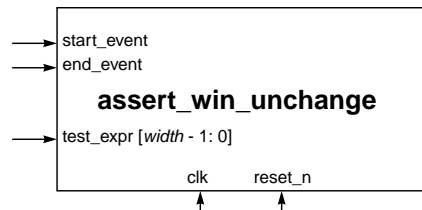
valid_sync_data_bus_rd (
    clk,                       // clock
    reset_n,                   // reset
    rd,                        // start_event
    data,                      // test_expr
    rd_ack );                  // end_event
```

Ensures that data changes value in every data read window.



assert_win_unchange

Ensures that the value of a specified expression does not change in a specified window between a start event and an end event.



Parameters:
severity_level
width
property_type
msg
coverage_level

Class:
event-bounded
assertion

Syntax

```
assert_win_unchange  
  [ #(severity_level, width, property_type, msg, coverage_level) ]  
  instance_name (clk, reset_n, start_event, test_expr, end_event);
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 1.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>start_event</i>	Expression that opens an event window.
<i>test_expr</i> [width-1:0]	Expression that should not change value in the event window
<i>end_event</i>	Expression that closes an event window.

Description

The `assert_win_unchange` assertion checker checks the expression *start_event* at each rising edge of *clk* to determine if it should open an event window at the start of the next cycle. If *start_event* is sampled TRUE, the checker evaluates *test_expr*. At each subsequent rising edge of *clk*, the checker evaluates *end_event* and re-evaluates *test_expr*. If a sampled value of *test_expr* is changed from its value in the previous cycle, then the assertion fails. If *end_event* is TRUE, the checker closes the event window and returns to the state of monitoring *start_event* at the next rising edge of *clk*.

The checker is useful for ensuring certain variables and expressions do not change in various event windows. A typical use is to verify that synchronization logic responds after a stimulus (for example, bus transactions occurs without interrupts or write commands are not issued during read cycles). Another typical use is to verify that non-deterministic multiple-cycle operations with enabling conditions function properly with the same data.

Assertion Checks

ASSERT_WIN_UNCHANGE	The <i>test_expr</i> expression changed value during an open event window.
---------------------	--

Implicit X/Z Checks

<i>test_expr</i> contains X or Z	Expression value contained X or Z bits.
<i>start_event</i> contains X or Z	Start event value was X or Z.
<i>end_event</i> contains X or Z	End event value was X or Z.

Cover Points

<i>cover_window_open</i>	BASIC — An event window opened (<i>start_event</i> was TRUE).
<i>cover_window_close</i>	BASIC — An event window closed (<i>end_event</i> was TRUE in an open event window).

See also

[assert_change](#)
[assert_time](#)
[assert_unchange](#)

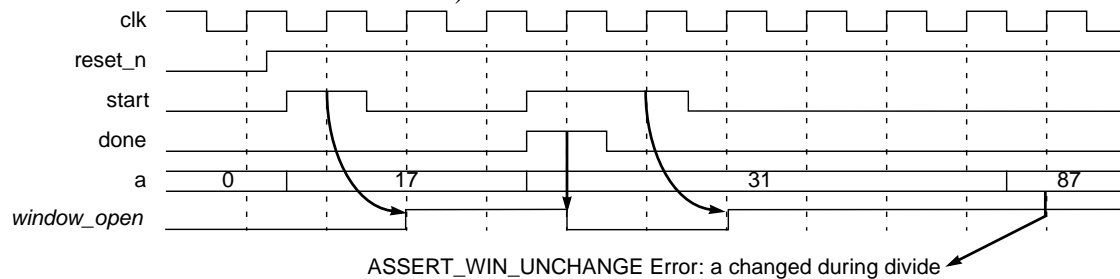
[assert_win_change](#)
[assert_window](#)

Example

```
assert_win_unchange #(
    'OVL_ERROR,                // severity_level
    8,                        // width
    'OVL_ASSERT,              // property_type
    "Error: a changed during divide", // msg
    'OVL_COVER_ALL)          // coverage_level

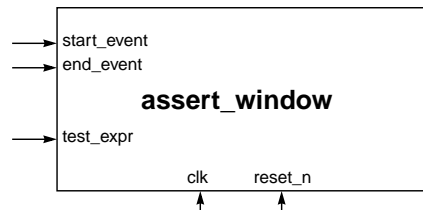
valid_div_win_unchange_a (
    clk,                      // clock
    reset_n,                  // reset
    start,                    // start_event
    a,                        // test_expr
    done);                    // end_event
```

Ensures that the `a` input to the divider remains unchanged while a divide operation is performed (i.e., in the window from `start` to `done`).



assert_window

Ensures that the value of a specified expression is TRUE in a specified window between a start event and an end event.



Parameters:
severity_level
property_type
msg
coverage_level

Class:
event-bounded
assertion

Syntax

```
assert_window
  [ #(severity_level, property_type, msg, coverage_level) ]
  instance_name (clk, reset_n, start_event, test_expr, end_event);
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>start_event</i>	Expression that opens an event window.
<i>test_expr</i>	Expression that should be TRUE in the event window
<i>end_event</i>	Expression that closes an event window.

Description

The `assert_window` assertion checker checks the expression `start_event` at each rising edge of `clk` to determine if it should open an event window at the start of the next cycle. If `start_event` is sampled TRUE, at each subsequent rising edge of `clk`, the checker evaluates `end_event` and `test_expr`. If a sampled value of `test_expr` is not TRUE, then the assertion fails. If `end_event` is TRUE, the checker closes the event window and returns to the state of monitoring `start_event` at the next rising edge of `clk`.

The checker is useful for ensuring proper changes in structures after various events. For example, it can be used to check that multiple-cycle operations with enabling conditions function properly with the same data. It can be used to check that single-cycle operations function correctly with data loaded at different cycles. It also can be used to verify synchronizing conditions that require data to be stable after an initial triggering event.

Assertion Checks

<code>ASSERT_WINDOW</code>	The <code>test_expr</code> expression changed value during an open event window.
----------------------------	--

Implicit X/Z Checks

<code>test_expr</code> contains X or Z	Expression value was X or Z.
<code>start_event</code> contains X or Z	Start event value was X or Z.
<code>end_event</code> contains X or Z	End event value was X or Z.

Cover Points

<code>cover_window_open</code>	BASIC — A change check was initiated.
<code>cover_window_close</code>	BASIC — A change check lasted the full <code>num_cks</code> cycles.

See also

[assert_change](#)
[assert_time](#)
[assert_unchange](#)

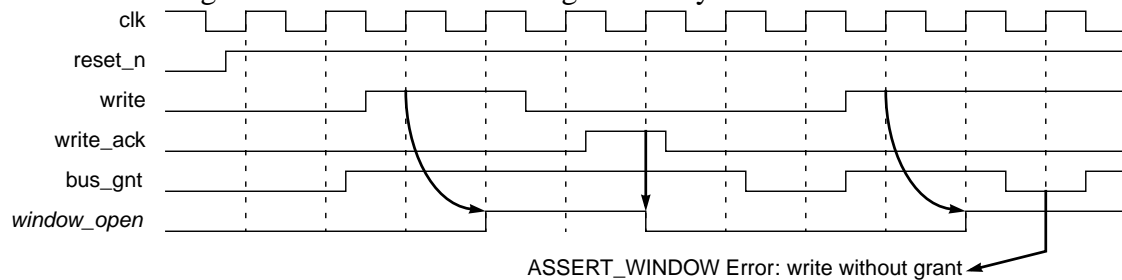
[assert_win_change](#)
[assert_win_unchange](#)

Example

```
assert_window #(
    'OVL_ERROR,                // severity_level
    'OVL_ASSERT,               // property_type
    "Error: write without grant", // msg
    'OVL_COVER_ALL)           // coverage_level

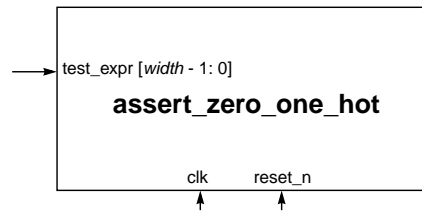
valid_sync_data_bus_write (
    clk,                // clock
    reset_n,            // reset
    write,              // start_event
    bus_gnt,            // test_expr
    write_ack )         // end_event
```

Ensures that the bus grant is not deasserted during a write cycle.



assert_zero_one_hot

Ensures that the value of a specified expression is zero or one-hot.



Parameters:
severity_level
width
property_type
msg
coverage_level

Class:
 single-cycle assertion

Syntax

```
assert_zero_one_hot
  [ #(severity_level, width, property_type, msg, coverage_level) ]
  instance_name (clk, reset_n, test_expr);
```

Parameters

<i>severity_level</i>	Severity of the failure. Default: 'OVL_ERROR.
<i>width</i>	Width of the <i>test_expr</i> argument. Default: 32.
<i>property_type</i>	Property type. Default: 'OVL_ASSERT.
<i>msg</i>	Error message printed when assertion fails. Default: "VIOLATION".
<i>coverage_level</i>	Coverage level. Default: 'OVL_COVER_ALL.

Ports

<i>clk</i>	Clock event for the assertion. The checker samples on the rising edge of the clock.
<i>reset_n</i>	Active low synchronous reset signal indicating completed initialization.
<i>test_expr</i> [<i>width</i> -1:0]	Expression that should evaluate to either 0 or a one-hot value on the rising clock edge.

Description

The `assert_zero_one_hot` assertion checker checks the expression *test_expr* at each rising edge of *clk* to verify the expression evaluates to a one-hot value or is zero. A one-hot value has exactly one bit set to 1.

The checker is useful for verifying control circuits, circuit enabling logic and arbitration logic. For example, it can ensure that a finite-state machine with zero-one-cold encoding operates properly and has exactly one bit asserted high—or else is zero. In a datapath circuit the checker can ensure that the enabling conditions for a bus do not result in bus contention.

Assertion Checks

<code>ASSERT_ZERO_ONE_HOT</code>	Expression evaluated to a value with multiple bits set to 1.
----------------------------------	--

Implicit X/Z Checks

<code>test_expr</code> contains X or Z	Expression value contained X or Z bits.
--	---

Cover Points

<code>cover_test_expr_change</code>	SANITY — Expression has changed value.
<code>cover_all_one_hots_checked</code>	CORNER — Expression evaluated to all possible combinations of one-hot values.
<code>cover_test_expr_all_zeros</code>	CORNER — Expression evaluated to 0.

Notes

1. By default, the `assert_zero_one_hot` assertion is optimistic and the assertion fails if *test_expr* has multiple bits not set to 0 (i.e. equals 1, X, Z, etc.). However, if `'OVL_XCHECK_OFF` is set, the assertion fails if and only if *test_expr* has multiple bits that are 1.

See also

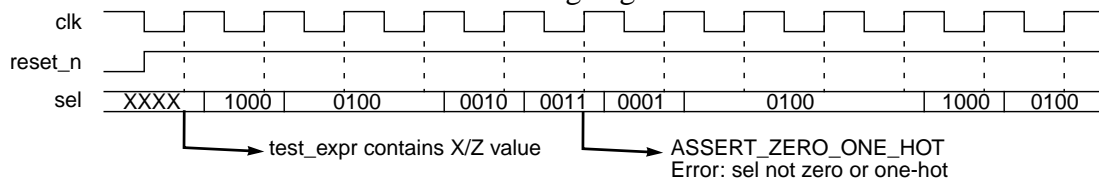
[assert_one_cold](#)[assert_one_hot](#)

Example

```
assert_zero_one_hot #(
    'OVL_ERROR,                // severity_level
    4,                          // width
    'OVL_ASSERT,               // property_type
    "Error: sel not zero or one-hot", // msg
    'OVL_COVER_ALL)           // coverage_level

valid_sel_zero_one_hot (
    clk,                        // clock
    reset_n,                   // reset
    sel );                     // test_expr
```

Ensures that `sel` is zero or one-hot at each rising edge of `clk`.



Global Defines

Type	DEFINE	Description
Language	<code>`OVL_VERILOG</code>	(default) Creates assertion checkers defined in Verilog.
	<code>`OVL_SVA</code>	Creates assertion checkers defined in System Verilog.
	<code>`OVL_SVA_INTERFACE</code>	Ensures OVL assertion checkers can be instantiated in an SVA interface construct. Default: not defined.
	<code>`OVL_PSL</code>	Creates assertion checkers defined in PSL. Default: not defined.
Synthesizable Logic	<code>`OVL_SYNTHESIS_OFF</code>	Ensures OVL logic is synthesizable. Default: not defined.
Function	<code>`OVL_ASSERT_ON</code>	Activates assertion logic. Default: not defined.
	<code>`OVL_COVER_ON</code>	Activates coverage logic. Default: not defined.
Reset	<code>`OVL_GLOBAL_RESET= reset_signal</code>	Overrides the <i>reset_n</i> port assignments of all assertion checkers with the specified global reset signal. Default: each checker's reset is specified by the <i>reset_n</i> port.
Reporting	<code>`OVL_MAX_REPORT_ERROR</code>	Discontinues reporting a checker's assertion violations if the number of times the checker has reported one or more violations reaches this limit. Default: unlimited reporting.
	<code>`OVL_MAX_REPORT_COVER_ POINT</code>	Discontinues reporting a checker's cover points if the number of times the checker has reported one or more cover points reaches this limit. Default: unlimited reporting.

Type	DEFINE	Description
	<code>'OVL_INIT_MSG</code>	Reports configuration information for each checker when it is instantiated at the start of simulation. Default: no initialization messages reported.
	<code>'OVL_END_OF_SIMULATION =eos_signal</code>	Performs quiescent state checking at end of simulation when the <i>eos_signal</i> asserts. Default: not defined.
Fatal Error Runtime	<code>'OVL_RUNTIME_AFTER_ FATAL</code>	Number of time units from a fatal error to end of simulation. Default: 100.
X/Z Values	<code>'OVL_IMPLICIT_XCHECK_ OFF</code>	Turns off implicit X/Z checks. Default: not defined.
	<code>'OVL_XCHECK_OFF</code>	Turns off all X/Z checks. Default: not defined.

Internal Global Defines

The following global variables are for internal use and the user should not redefine them:

```
'endmodule
'module
'OVL_RESET_SIGNAL
'OVL_SHARED_CODE
'OVL_STD_DEFINES_H
'OVL_VERSION
```

Defines Common to All Assertions

Parameter	DEFINE	Description
<i>severity_level</i>	<code>'OVL_FATAL</code>	Runtime fatal error.
	<code>'OVL_ERROR</code>	(default) Runtime error.
	<code>'OVL_WARNING</code>	Runtime Warning.
	<code>'OVL_INFO</code>	Assertion failure has no specific severity.
<i>property_type</i>	<code>'OVL_ASSERT</code>	(default) All the assertion checker's checks are asserts.
	<code>'OVL_ASSUME</code>	All the assertion checker's checks are assumes.
	<code>'OVL_IGNORE</code>	All the assertion checker's checks are ignored.
<i>coverage_level</i>	<code>'OVL_COVER_ALL</code>	(default) Includes coverage logic for all of the checker's cover points if <code>'OVL_COVER_ON</code> is defined.
	<code>'OVL_COVER_NONE</code>	Excludes coverage logic for all of the checker's cover points.
	<code>'OVL_COVER_SANITY</code>	Includes coverage logic for the checker's SANITY cover points if <code>'OVL_COVER_ON</code> is defined. Can be bitwise-ORed with <code>'OVL_COVER_BASIC</code> and <code>'OVL_COVER_CORNER</code> .
	<code>'OVL_COVER_BASIC</code>	Includes coverage logic for the checker's BASIC cover points if <code>'OVL_COVER_ON</code> is defined. Can be bitwise-ORed with <code>'OVL_COVER_SANITY</code> and <code>'OVL_COVER_CORNER</code> .
	<code>'OVL_COVER_CORNER</code>	Includes coverage logic for the checker's CORNER cover points if <code>'OVL_COVER_ON</code> is defined. Can be bitwise-ORed with <code>'OVL_COVER_SANITY</code> and <code>'OVL_COVER_BASIC</code> .
	<code>'OVL_COVER_STATISTIC</code>	<i>Reserved for future use.</i>

Defines for Specific Assertions

Parameter	Checkers	DEFINE	Description
<i>action_on_new_start</i>	assert_change	'OVL_IGNORE_NEW_START	(default) Ignore new start events.
	assert_frame		
	assert_time	'OVL_RESET_ON_NEW_START	Restart check on new start events.
	assert_unchange	'OVL_ERROR_ON_NEW_START	Assert fail on new start events.
<i>edge_type</i>	assert_always_on_edge	'OVL_NOEDGE	(default) Always initiate check.
		'OVL_POSEDGE	Initiate check on rising edge of sampling event.
		'OVL_NEGEDGE	Initiate check on falling edge of sampling event.
		'OVL_ANYEDGE	Initiate check on both edges of sampling event.
<i>necessary_condition</i>	assert_cycle_sequence	'OVL_TRIGGER_ON_MOST_PIPE	(default) Necessary condition is full sequence. Pipelining enabled.
		'OVL_TRIGGER_ON_FIRST_PIPE	Necessary condition is first in sequence. Pipelining enabled.
		'OVL_TRIGGER_ON_FIRST_NOPIPE	Necessary condition is first in sequence. Pipelining disabled.
<i>inactive</i>	assert_one_cold	'OVL_ALL_ZEROS	Inactive state is all 0's.
		'OVL_ALL_ONES	Inactive state is all 1's.
		'OVL_ONE_COLD	(default) No inactive state.

Chapter 5

OVL Backward Compatibility

V1.8

In V1.8, aside from bug fixes, all functionality is backward compatible.

V1.7

In V1.7, implicit X/Z checking was implemented. Implicit X/Z checks were added to many checkers, so additional assertion violations might be generated. Also, cover point typing (SANITY, BASIC and COVER types) was implemented which allows for finer-grained control over cover point data collection. Finally, the 'OVL_RUNTIME_AFTER_FATAL global variable was added to allow modification of the runtime period from a fatal error to end of simulation (which was previously fixed at 100 time units).

Aside from bug fixes, all other functionality is backward compatible.

V1.6

In V1.6, aside from bug fixes, all functionality is backward compatible.

V1.5

In V1.5, PSL versions of checkers were added. The 'OVL_IGNORE property_type value was added. Aside from bug fixes, all functionality is backward compatible.

V1.1

In V1.1, a typo was corrected in the port list of the assert_implication checker type. The port name *antecedent_expr* was changed to *antecedent_expr*.

V1.0

Backward compatibility with the non-standard OVL library is important and no changes were made for the V1.0 release in the following areas: naming of module names, naming of port names and to the extent possible the existing Verilog use model.

The name of the *options* parameter was changed to *property_type*. The only checker type that is not backward compatible in this respect is the *assert_fifo_index* checker.

assert_change and assert_unchange

In previous OVL versions, the window for these checkers closed when an assertion violation was detected, which in effect made the durations of these windows variable. In V1.0, these assertion checkers were recoded to use windows of fixed length (*num_cks* cycles).

assert_fifo_index

In previous OVL versions, the `assert_fifo_index` checker used the second bit of the *option* parameter to prohibit simultaneous pushes-pops in the same cycle. In V1.0, the *property_type* parameter is compatible with the first bit of previous *options* parameter. But, the second bit (if defined) is ignored. To enable the check for simultaneous pushes-pops, use the *simultaneous_push_pop* parameter (at the end of the parameter list).