

SELECT WORK EXPERIENCE

Humane Intelligence

Engineering Advisor

Feb 2024 – Current
New York, NY

- Working as a “fractional tech lead” to define engineering roadmap and steer full-stack development efforts.

Spotify

Senior Machine Learning Engineer

Mar 2021 – Mar 2024
New York, NY

- Worked on Hendrix, Spotify’s centralized ML platform;
- Contributed to technical evaluation of Ray for adoption into the Hendrix platform; collaborated with the Ray maintainer team at Anyscale to identify functionality gaps and steer Ray development roadmap, e.g. of Ray AI Runtime; informed the development of Hendrix’s initial centralized multi-tenant Ray instructure based on KubeRay;
- Spearheaded development of Hendrix Registry as part of company-wide AI/ML governance initiative; collaborated with stakeholders in Legal, Trust & Safety, etc. to deliver a Backstage-based model card solution, resulting in over 100 models registered by 40 teams company-wide in less than a quarter;
- Brought Hendrix’s flagship Kubeflow-based orchestration product to general availability; defined multi-quarter engineering roadmap in collaboration with product and engineering stakeholders across ML Platform and user teams; contributed to increase in Hendrix adoption of 50% and increase in measured user satisfaction of 10%;
- Active mentor and career coach to junior IC team members across the ML Platform org. Successfully identified and carved out long-term areas of ownership for two junior ICs that have since become defining pillars of their respective careers.

NVIDIA

Senior Systems Software Engineer, AI Infrastructure

Dec 2019 – Jan 2021
New York, NY

- Worked on AI infrastructure for autonomous vehicle research and development;
- Initiated development of solution for “hybrid data/model parallelism” using a Ray-based parameter server design and Horovod to enable horizontally-scalable multi-task training;
- Co-delivered a Kubernetes-based scheduling mechanism to enable priority access to cluster resources for select use cases, e.g. prep for upcoming external demos, via virtual “resource shares”.

Twitter

Machine Learning Software Engineer

Aug 2018 – Dec 2019
New York, NY

- Member of Cortex, Twitter’s central ML platform organization. Worked on: workflow orchestration; experiment management/iteration; and overall ML engineering productivity;
- Enabled distributed training of TensorFlow models in Apache Mesos from an Airflow pipeline via Deepbird, Twitter’s TensorFlow-based model training/evaluating/serving framework

EDUCATION

University of Chicago B.S. Computer Science, B.A. Economics

2011 – 2015

SPEAKING

TWIMLcon AI Platforms, “[How Spotify is Navigating an Evolving ML Landscape with Hendrix Platform](#)”

Oct 2022

MLconf, “[Empowering Traceable and Auditable ML in Production at Spotify with Hendrix](#)”

Mar 2022

KubeCon + CloudNativeCon, “[Scaling Kubeflow for Multi-tenancy at Spotify](#)”

Oct 2021

SKILLS

- **Programming Languages:** Python, Go, C++, Java
- **Machine Learning and MLOps:** Ray, Kubeflow, Airflow, TensorFlow, TensorFlow Extended (TFX)
- **Infrastructure and Distributed Systems:** Google Cloud (GCP), Kubernetes, Terraform, Prometheus, gRPC, Docker