

# Memory Layout and Management Part 1

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1. **Address: 0x300**  
**Instruction:** PUSH 0x800  
**Result:**  $SP \rightarrow 0x114$ ,  $PC \rightarrow 0x304$ ,  $Memory[0x114] = 0x800$
2. **Address: 0x304**  
**Instruction:** PUSH  $*(0x804)$   
**Result:**  $SP \rightarrow 0x110$ ,  $PC \rightarrow 0x308$ ,  $Memory[0x110] = 0x200$
3. **Address: 0x308**  
**Instruction:** CALL 0x400  
**Result:**  $SP \rightarrow 0x10C$ ,  $PC \rightarrow 0x400$ ,  $Memory[0x10C] = 0x30C$
4. **Address: 0x400**  
**Instruction:** MOV  $(SP + 8) \rightarrow EAX$   
**Result:**  $EAX = 0x800$ ,  $PC \rightarrow 0x404$
5. **Address: 0x404**  
**Instruction:** MOV  $SP \rightarrow *EAX$   
**Result:**  $Memory[0x800] = 0x10C$ ,  $PC \rightarrow 0x408$
6. **Address: 0x408**  
**Instruction:** MOV  $(SP + 4) \rightarrow EAX$   
**Result:**  $EAX = 0x200$ ,  $PC \rightarrow 0x40C$
7. **Address: 0x40C**  
**Instruction:** MOV  $EAX \rightarrow SP$   
**Result:**  $SP = 0x804$ ,  $PC \rightarrow 0x410$
8. **Address: 0x410**  
**Instruction:** RET  
**Result:**  $SP \rightarrow 0x808$ ,  $PC \rightarrow 0x30C$