

JIN REDMOND

San Francisco, CA | jin@nieblo.com | 415-310-1718

Github: github.com/jinredhub | LinkedIn: www.linkedin.com/in/jin-redmond/ | Portfolio: www.portfolio.jinredmond.com

Inventive Front End Developer with 2 years of experience in blending the art of design with skill of programming to deliver an immersive and engaging user experience through efficient website development.

EXPERIENCE

Kena AI - Front End Developer 2019 - Current

- Contribute to full-stack web development project with an emphasis on front end features
- Implement audio recording and trimming audio in application (WebRTC)
- Work with micro-service team on RESTful API design using Amazon Web Service (AWS)
- Create reusable components using React.js
- Work with UX Designer to develop iOS and Android browser-based UI prototypes and final designs

Foresight Mental Health - Front End Software Engineering 2018 - 2019

- Implement multiple improvements to existing customer facing front end
- Develop the application using MVC pattern in Laravel
- Design, build, test and maintain scalable and stable web solutions that meet business needs
- Implement dashboard and chat system for patients, operators and doctors
- Work closely with designers to create and develop continuous produce enhancements and releases

TECHNICAL SKILLS

JavaScript, React.js, Immutable.js, Webpack, Node.js, jQuery, Redux.js, AWS, API Gateway, S3, Lambda, DynamoDB, Cognito, Cloudwatch, Vue.js, AngularJS, PHP, Flexbox, Python, Handlebars.js, GIT, Github, MySQL, HTML, CSS, Bootstrap, D3, Chart.js, REST, AJAX, JSON, NPM, Jasmine, Laravel, Photoshop.

ACADEMIC EXERCISE

Arpeggios

- Lets you play arpeggios in different patterns
- Skills used ◊ D3.js ◊ Tone.js ◊ Javascript ◊ HTML5 ◊ CSS3
- Utilized D3.js for visualizing music data
- Implemented Tone.js for audio
- <https://jinredhub.github.io/arpeggios/>

VRooms

- Allows users to place furniture in a virtual room, viewable in a 360 degree VR environment
- Skills used ◊ Firebase ◊ A-frame ◊ Maya ◊ Javascript ◊ HTML5 ◊ CSS3
- Utilized Firebase and Lodash throttle to display real-time data in VR environment
- Used A-frame framework for building virtual reality experience on the web
- <https://vrooms.github.io/entrance/>

EDUCATION

UC Berkeley Extension 2017 - 2018

- Certificate in Web Development

Academy of Art University 2004 - 2007

- Associate of Art in Computer Art

LANGUAGES

- English and Japanese

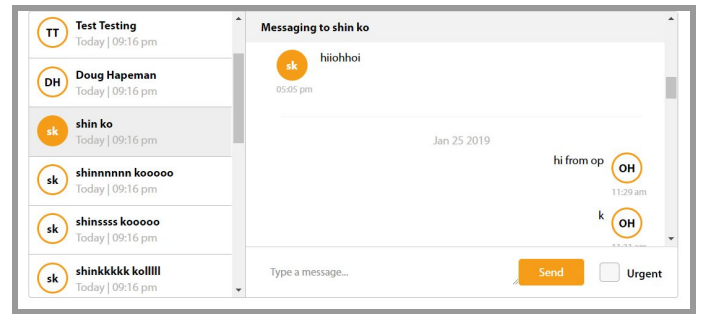
JIN REDMOND

portfolio gallery

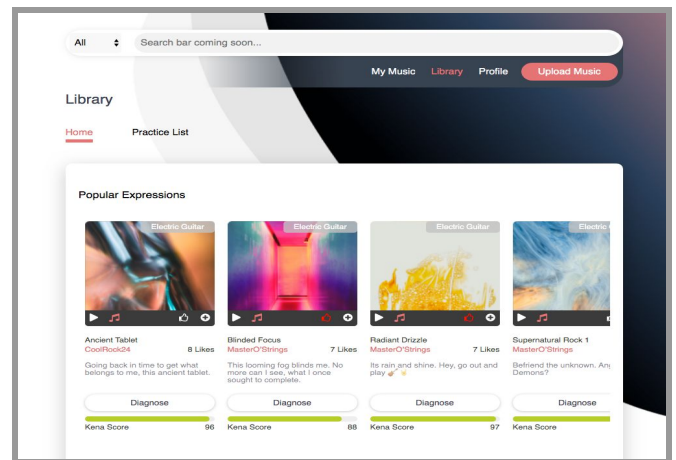


A friend of mine and I worked on a platformer adventure game for iOS & Android devices.

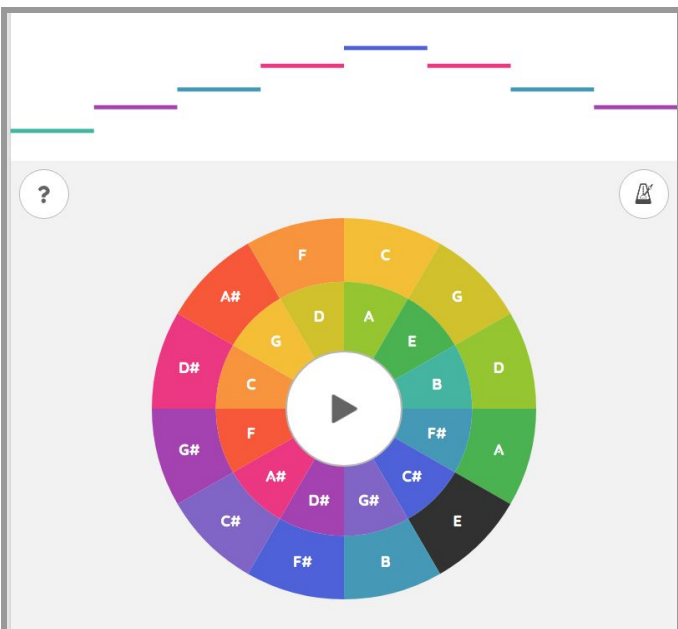
[Google Play Store](#)



Implement chat system to the web portal of Foresight Mental Health.

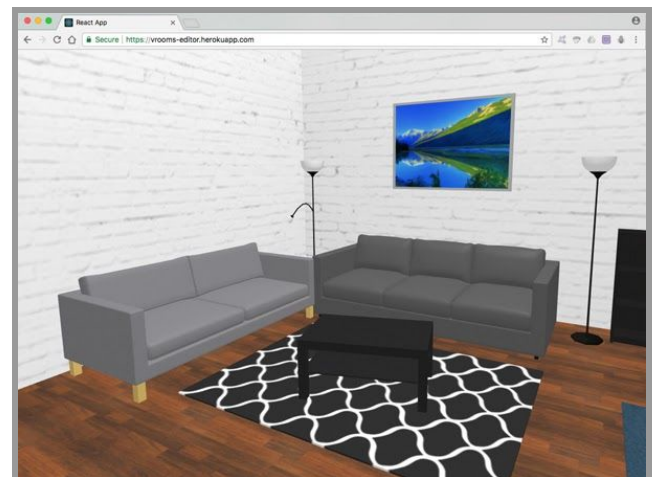


Profile view that I worked at Kena.



A web-app lets you play arpeggios in different patterns. This is my side project.

<https://jinredhub.github.io/arpeggios/>



A web-app that allows the user to place furniture in a virtual room. Design & visualize your dream room!

This is my side project.
<https://vrooms.github.io/entrance/>