

JIN REDMOND

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Github: github.com/jinredhub | LinkedIn: www.linkedin.com/in/jin-redmond/ | Portfolio: www.portfolio.jinredmond.com

Experienced Web Developer with a background in computer art and indie game development. Enjoys creating new products and services that merge 3D and web technologies.

EXPERIENCE

Kena AI - React Developer 2019 - Current

- Contribute to full-stack web development project with an emphasis on front end features
- Work with micro-service team on RESTful API design using Amazon Web Service (AWS)
- Implement audio recording and trimming audio in application
- Work with UX Designer to develop iOS and Android browser-based UI prototypes and final designs
- Responsible for front-end web development for desktop, mobile and tablet

Foresight Mental Health - Front End Software Engineering 2018 - 2019

- Implement multiple improvements to existing customer facing front end
- Develop the application using MVC pattern in Laravel
- Design, build, test and maintain scalable and stable web solutions that meet business needs
- Implement dashboard and chat system for patients, operators and doctors
- Work closely with designers to create and develop continuous produce enhancements and releases

TECHNICAL SKILLS

JavaScript, React.js, Immutable.js, Node.js, jQuery, Redux.js, AWS, API Gateway, S3, Lambda, DynamoDB, Cognito, Cloudwatch, Vue.js, AngularJS, PHP, Python, Handlebars.js, GIT, Github, MySQL, MongoDB, HTML, CSS, Bootstrap, Moment.js, D3, Chart.js, three.js, REST, AJAX, JSON, NPM, Jasmine, Laravel, Photoshop.

ACADEMIC EXERCISE

PinIt 2019

- Save Pins from your home feed as well as create your own Pins
- Skills used ♦ React.js ♦ Firebase ♦ Axios ♦ HTML5 ♦ CSS3
- Utilized Firebase Authentication on the Web
- Implemented React-router-dom to create routing in the app
- <https://sprung-pinterest.herokuapp.com/>

VRooms 2018

- Allows users to place furniture in a virtual room, viewable in a 360 degree VR environment
- Skills used ♦ Firebase ♦ A-frame ♦ Maya ♦ HTML5 ♦ CSS3
- Utilized Firebase and Lodash throttle to display real-time data in VR environment
- Used A-frame framework for building virtual reality experience on the web
- <https://vrooms.github.io/entrance/>

EDUCATION

UC Berkeley Extension 2017 - 2018

- Certificate in Web Development

Academy of Art University 2004 - 2007

- Associate of Art in 3D Modeling

LANGUAGES

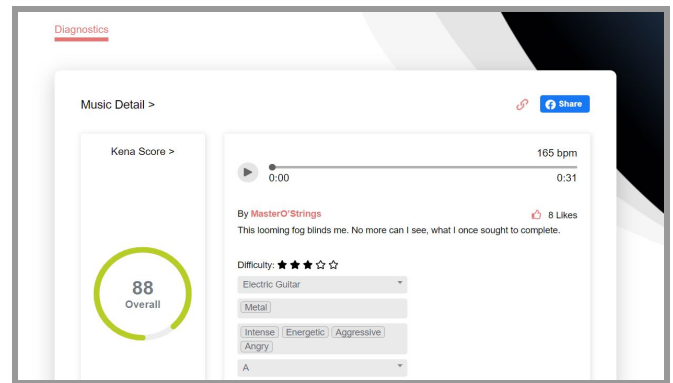
- English and Japanese

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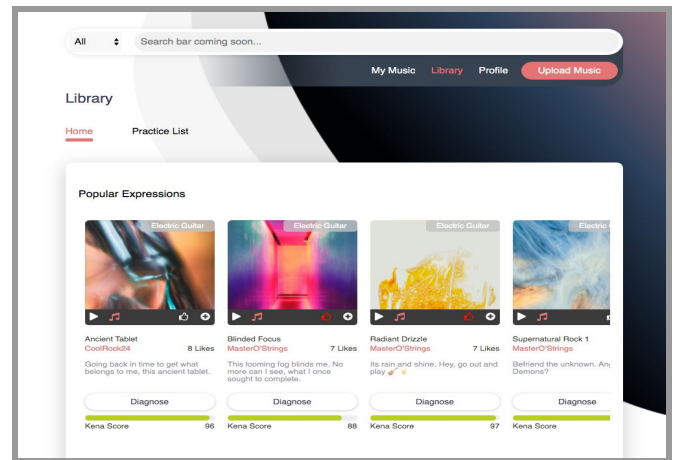
portfolio gallery



A friend of mine and I worked on a platformer adventure game for iOS & Android devices
[Game Trailer](#)

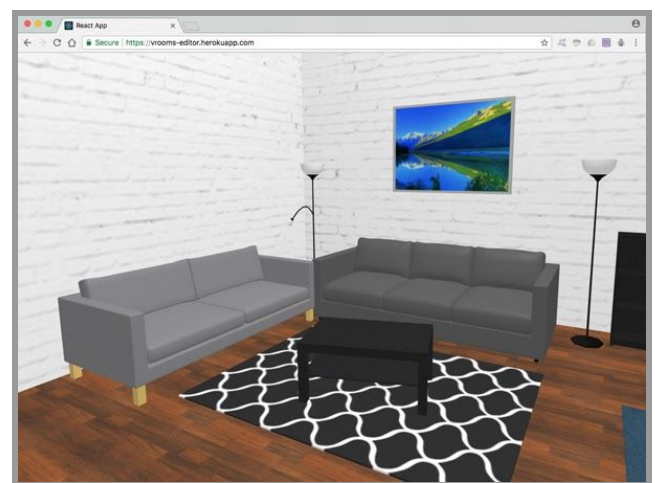


Music diagnostic view that I worked at Kena



Profile view that I worked at Kena

Improved and added functionality to web portal of
 Foresight Mental Health



A web-app that allows the user to place furniture in a
 virtual room. Design & visualize your dream room!
<https://vrooms.github.io/entrance/>