



Project Name: **Family Island  
Game Test**

Issue: [FIGT-39](#)

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 **CONFIDENTIAL**



# TEST PLAN

Family Island Game Testing Plan



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## 1. Introduction

### 1.1. Document Overview

This Test Report provides a summary of a test plan. This document has been generated automatically from the test management platform.

### 1.2. Test Plan FIGT-39 Details

Begin Date

End Date

Summary

Family Island Game Testing Plan

Description

To ensure the core game-play systems of the *Family Island* mobile game work as intended, providing a bug-free and user-friendly experience across major systems such as crafting, energy, profile, offline handling, and quest management.

### 1.3. Overall Execution Status

Of the 22 Tests contained on FIGT-39:

TODO	0%
EXECUTING	0%
PASS	95.5%
FAIL	4.5%
ABORTED	0%



## 1.4. Tests Summary

Key	Summary	Issue Assignee	Requirements	Test Executions	Latest Status
<a href="#">FIGT-11</a>	Game Launch Validation	Jinson John		FIGT-40	PASSED
<a href="#">FIGT-12</a>	Verify Initial UI Elements Load Properly	Jinson John		FIGT-40	PASSED
<a href="#">FIGT-13</a>	Access Settings Menu	Jinson John		FIGT-40	PASSED
<a href="#">FIGT-14</a>	Open Inventory from Menu	Jinson John		FIGT-40	PASSED
<a href="#">FIGT-15</a>	Access Help or Support Option	Jinson John		FIGT-40	PASSED
<a href="#">FIGT-16</a>	Collecting Wood from Trees	Jinson John		FIGT-40	PASSED
<a href="#">FIGT-17</a>	Gathering Food from Farm Plots	Jinson John		FIGT-40	PASSED
<a href="#">FIGT-18</a>	Resource Collection Limit	Jinson John		FIGT-40	PASSED
<a href="#">FIGT-19</a>	Constructing a Basic Structure	Jinson John		FIGT-40	PASSED
<a href="#">FIGT-20</a>	Crafting a Tool (e.g., Axe)	Jinson John		FIGT-40	PASSED



<a href="#">FIGT-21</a>	Error Message for Insufficient Resources	Jinson John	FIGT-40	PASSED
<a href="#">FIGT-22</a>	Accept and Start a New Quest	Jinson John	FIGT-40	FAILED
<a href="#">FIGT-23</a>	Completing Quest Objectives	Jinson John	FIGT-40	PASSED
<a href="#">FIGT-24</a>	Claiming Quest Rewards	Jinson John	FIGT-40	PASSED
<a href="#">FIGT-25</a>	Inaccessible Quest (Level Lock)	Jinson John	FIGT-40	PASSED
<a href="#">FIGT-30</a>	Invalid Name Entry in Profile	Jinson John	FIGT-40	PASSED
<a href="#">FIGT-31</a>	Launch Game Without Internet	Jinson John	FIGT-40	PASSED
<a href="#">FIGT-32</a>	Reconnect and Resume	Jinson John	FIGT-40	PASSED
<a href="#">FIGT-27</a>	Perform Action with Insufficient Energy	Jinson John	FIGT-40	PASSED
<a href="#">FIGT-28</a>	Change Audio Settings	Jinson John	FIGT-40	PASSED
<a href="#">FIGT-29</a>	Update Profile Name	Jinson John	FIGT-40	PASSED



[FIGT-26](#)

Energy Decreases on Action

Jinson John

FIGT-40

**PASSED**



## 1.5. Test Runs Summary

Key	Summary	Test Type	Requirements	Defects	Assignee	Test Executions	Status
<a href="#">FIGT-11</a>	Game Launch Validation	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-12</a>	Verify Initial UI Elements Load Properly	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-13</a>	Access Settings Menu	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-14</a>	Open Inventory from Menu	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-15</a>	Access Help or Support Option	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-16</a>	Collecting Wood from Trees	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-17</a>	Gathering Food from Farm Plots	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-18</a>	Resource Collection Limit	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-19</a>	Constructing a Basic Structure	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>



<a href="#">FIGT-20</a>	Crafting a Tool (e.g., Axe)	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-21</a>	Error Message for Insufficient Resources	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-22</a>	Accept and Start a New Quest	Manual		1	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>FAILED</b>
<a href="#">FIGT-23</a>	Completing Quest Objectives	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-24</a>	Claiming Quest Rewards	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-25</a>	Inaccessible Quest (Level Lock)	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-30</a>	Invalid Name Entry in Profile	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-31</a>	Launch Game Without Internet	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-32</a>	Reconnect and Resume	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-27</a>	Perform Action with Insufficient Energy	Manual		0	Jinson John	<a href="#">FIGT-40</a>	<b>PASSED</b>





						Test Execution for Test Plan FIGT-39	
<a href="#">FIGT-28</a>	Change Audio Settings	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-29</a>	Update Profile Name	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>
<a href="#">FIGT-26</a>	Energy Decreases on Action	Manual		0	Jinson John	<a href="#">FIGT-40</a> Test Execution for Test Plan FIGT-39	<b>PASSED</b>



1.6. Test Executions Summary

Key	Summary	#Tests	Assignee	Status
<a href="#">FIGT-40</a>	Test Execution for Test Plan FIGT-39	22	Jinson John	TO DO: 0 % EXECUTING: 0 % PASSED: 95.5 % FAILED: 4.5 % ABORTED: 0 %



## Appendix A: Approval

The undersigned acknowledge they have reviewed the **Test Plan** and agree with the approach it presents. Changes to this **Test Plan** will be coordinated with and approved by the undersigned or their designated representatives.

*Signature:*

*Date:* 14/06/2025

*Print Name:* Jinson John

*Title:* Game QA Tester

*Role:*