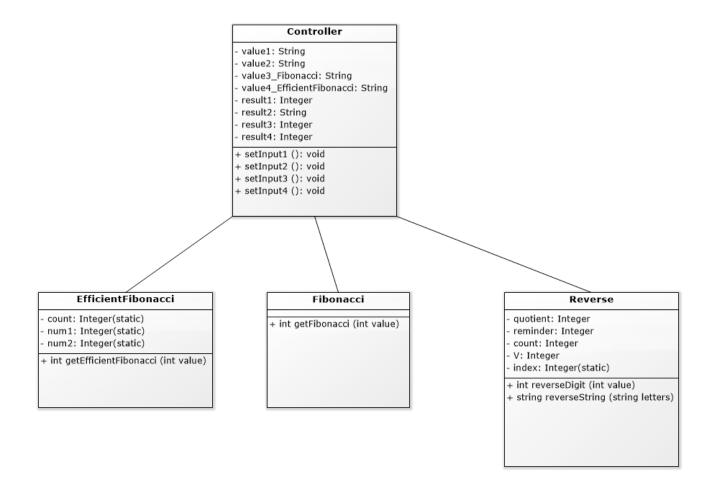
Assignment4

Class diagram



Explanation

Controller

Attribute:

- a. Value1 //this is for the first input
- b. Value2//this is for the second input
- c. Value3//this is for the third input
- d. Value4//this is for the forth input
- e. Result1//this is for the first outcome
- f. Result2//this is for the second outcome
- g. Result3//this is for the third outcome
- h. Result4//this is for the forth outcome

Behaviour

- a. SetInput1() // get the outcome from the reverseDigit()
- b. SetInput2() // get the outcome from the reverseString()
- c. setInput3() // get the outcome from the getFibonacci()
- d. setInput4() // get the outcome from the getEfficientFibonnci ();

Reverse

Attribute:

- a. int quotient;
- b. int reminder;
- c. int count;
- d. int V;
- e. static int index;

Behavior:

- a. int reverseDigit(int value); //get the value from value1 and return the reverse digit
- b. std::string reverseString(std::string letters);// get the value from value2 and return the reverse letters

Fibonacci:

Behaviour:

a. int getFibonacci(int value); //get index and return the value of the index

EfficientFibonacci

Attribute:

- a. static int count;
- b. static int num1;
- c. static int num2;

Behavior:

a. int getEfficientFibonacci(int value);//put the value into the function and return the Fib number without repeating calculating the existing value

Testing

Input	Description	Output
123 asd 9 9	Input a normal data and will	321 dsa 34 34
	return the correct answer	
A ds 9 9	Input a A in to the first input	ERROR sd 34 34
	Error will occur	
123 asd as 9	Input non integer	321 dsa ERROR 34
	ERROR will occur	
-12 asdsa 9 9	Input a nagetive number	ERROR asdsa 34 34
	Print put ERROR	
123 asd -1 -1	Input to negative number	321 dsa ERROR ERROR
	Get two ERROR	