Jinta Zheng

Email: zhengjinta@outlook.com

Research Interests: Computer Graphics, Visualization, Machine Learning

Education

Sept.2012-Jul.2016 B.E (honor) in Computer Science and Technology, Sichuan University, China

Research & Professional Experience

Jul.2017-Present Research Assistant, Center of Smart Health, School of Nursing, Hong Kong

Polytechnic University.

Jul.2016-Jun.2017 Research Assistant, Aug.2015-Jul.2016 Visiting Student,

Guangdong Provincial Key Laboratory of Computer Vision and Virtual Reality

Technology, Shenzhen Institutes of Advanced Technology, Chinese Academy

of Sciences (SIAT).

♦ Conduct fundamental research on global illumination, volume rendering

algorithms and all engineering projects.

Mar.2015-Aug.2015 Research Intern, Institute of computer graphics and image research, Sichuan

University.

Publications

- C1. **Jinta Zheng,** Tianjin Zhang, Jing Qin. Local Detail Enhancement for Volume Rendering under Global Illumination. *The 24rd Pacific Conference on Computer Graphics and Applications (Pacific Graphics) Short paper, pp. 45-50, 2016.*
- J1. Tianjin Zhang, **Jinta Zheng**, Binh P. Nguyen et.al. Realistic Rendering of 3D Fetal Ultrasound Data using Photon Mapping. *Computers in Biology and Medicine* 2016(**Submitted**).
- J2. Tianjin Zhang, **Jinta Zheng**, Zongrui Yi, Dong Liu, Jing Qin. Realistic Rendering of 3D Fetal Ultrasound via Local Ambient Occlusion. *Journal of Medical Imaging and Health Informatics, Volume* 6, Number 7, November 2016, pp. 1776-1781(6).
- J3. Tianjin Zhang, Zongrui Yi, **Jinta Zheng**, DongC. Liu, Wai-Mai Pang, Jing Qin, A clustering-based automatic transfer function design for volume visualization. *Mathematical Problems in Engineering 2016*

Select Projects

Aug.2015-Mar.2016 Intelligent 3D Ultrasound Rendering Platform (QT, GLSL, CUDA, C++)

Project granted by Shenzhen-Hong Kong Innovation Circle Funding Program

(SGLH20131010151755080).

A platform contains an improved Photon Mapping algorithm and Ambient Occlusion algorithm for 3D ultrasound rendering to enhance the depth perception and offer more realistic effect.

For more details: Click me!

Major works:

- ♦ Implement the visualization platform
- ♦ Research and improve the algorithms

Apr.2014-Mar.2015 Co

Code Presenter Pro

A powerful and light tool, giving stunning code demos in presentations.

The App is 1st Place Winner of Apps for Office Challenge in Imagine Cup 2014

World Finals, Seattle and more than 10 thousand people download it.

For more details: Click me!

Major works:

♦ Team leader, design the project and implement several modules

More

Customer Relationship Management (CRM) System, Sentiment Analysis System, A Game based on Eye Movement Recognition ...

Awards

2016	Outstanding Graduates of Sichuan Province(1%); Outstanding Graduates;	一 四川大学
	Outstanding Graduation Project; Outstanding Engineer	SICHUAN UNIVERSITY
2015	The 3rd Scholarship; Outstanding Student	
2014	The 1st Scholarship(2%); Outstanding Class Cadre; Innovative Awards	
2013	The 2nd Scholarship; Outstanding Student; Innovative Awards	
2014	The 1st Prize in the Microsoft Imagine Cup App for Office Challenge in the	Microsoft
	Worldwide;	
	The prize of office in the Microsoft Imagine Cup App for Office Challenge in	
	the China	
2014	The 1st Prize China International Software Design and Application	Mic
	Competition, Chengdu, Sichuan	GLOWAL MODILE PATERNETS OWATHE CONSCIENCES



C/C++, CUDA, JAVA, C#, QT, OpenGL, GLSL