Programming education project

Project Title: Binary-tree.edu

1. Introduction

• A brief introduction to your website idea:

An online-offline version of code education. The goals of the project is to help child (8-18) to learn programming

• The values / benefits (tangible and intangible) this application can bring to a company/organization/end-user: \

It can help children learning programming. Teaching children learning programming through a range of online and offline courses.

2. Expected List of Features

• A brief list of features that you expect your website to support:

register, buy course, interactive with other classmates, enrolled in course. associate with high school and secondary high school. Individual portfolio.

• Brief justifications for including these features:

delete put post get information on the web for developer. Adding p2p services to interact with other student online.

3. Market Survey

Do a survey of the Web to find about five web sites that might have similar ideas as yours.

Vidcode, bianchengMao, Tynker

• Briefly compare the features of these applications with your application idea.

Some of them are complete online, most of them teach the scratch and python

4. References

https://www.vidcode.com

https://www.codemao.cn

https://www.tynker.com