

## 18.02 EXERCISES

### Problem Set 3: Parametric Equations for Curves

#### Part I

##### Unit 1E Equations of Lines and Planes

4. Where does the line through  $(0, 1, 2)$  and  $(2, 0, 3)$  intersect the plane  $x + 4y + z = 4$ ?

Solution:

A vector along the line is  $\langle 2, -1, 1 \rangle$ . Hence, the parametric equation of the line is

$$\begin{cases} x = x(t) = 0 + 2t = 2t \\ y = y(t) = 1 - t \\ z = z(t) = 2 + t \end{cases}$$

For the intersection point of the line and the plane, it satisfies

$$\begin{aligned} x(t) + 4y(t) + z(t) &= 4 \\ 2t + 4(1 - t) + 2 + t &= 4 \\ -t &= -2 \\ t &= 2 \end{aligned}$$

Therefore, the coordinates of the intersection point is  $(x(2), y(2), z(2))$ , which is  $(4, -1, 4)$ .

7. Formulate a general method for finding the distance between two skew (i.e., non-intersecting) lines in space, and carry it out for two non-intersecting lines lying along the diagonals of two adjacent faces of the unit cube (place it in the first octant, with one vertex at the origin).

Solution:

7-1. Formulate a general method for finding the distance between two parallel planes in space:

Suppose that the equations of two parallel planes are respectively

$$\begin{aligned} n_1x + n_2y + n_3z &= c_1 \\ n_1x + n_2y + n_3z &= c_2 \end{aligned}$$

Then the vector  $\vec{n} = \langle n_1, n_2, n_3 \rangle$  is one of the normal vectors of the two planes. Therefore, we can construct the parametric equation of a line perpendicular to the two planes as

$$\begin{cases} x(t) = n_1 t \\ y(t) = n_2 t \\ z(t) = n_3 t \end{cases}$$

Therefore, the two intersection points the line has with the two planes respectively satisfy

$$\begin{aligned} n_1 x(t_1) + n_2 y(t_1) + n_3 z(t_1) &= c_1 \\ n_1^2 t_1 + n_2^2 t_1 + n_3^2 t_1 &= c_1 \\ t_1 &= \frac{c_1}{n_1^2 + n_2^2 + n_3^2} \\ n_1 x(t_2) + n_2 y(t_2) + n_3 z(t_2) &= c_2 \\ n_1^2 t_2 + n_2^2 t_2 + n_3^2 t_2 &= c_2 \\ t_2 &= \frac{c_2}{n_1^2 + n_2^2 + n_3^2} \end{aligned}$$

The distance between two points in the line can be calculated as

$$\begin{aligned} d &= \sqrt{(x(t_1) - x(t_2))^2 + (y(t_1) - y(t_2))^2 + (z(t_1) - z(t_2))^2} \\ &= \sqrt{(n_1^2 + n_2^2 + n_3^2)(t_1 - t_2)^2} \\ &= \sqrt{(n_1^2 + n_2^2 + n_3^2) \left( \frac{c_1 - c_2}{n_1^2 + n_2^2 + n_3^2} \right)^2} \\ &= \frac{|c_1 - c_2|}{\sqrt{n_1^2 + n_2^2 + n_3^2}} \\ &= \frac{|c_1 - c_2|}{|\vec{n}|} \end{aligned}$$

7-2. Formulate a general method for finding the distance between two non-parallel lines in space:

Suppose that there are two non-parallel lines in space named  $l_a$  and  $l_b$ . Their normal vectors are respectively  $\vec{n}_a = \langle n_{ax}, n_{ay}, n_{az} \rangle$  and  $\vec{n}_b = \langle n_{bx}, n_{by}, n_{bz} \rangle$ ,

and their parametric equations are respectively:

$$\begin{cases} x_a(t) = x_{a0} + n_{ax}t \\ y_a(t) = y_{a0} + n_{ay}t \\ z_a(t) = z_{a0} + n_{az}t \end{cases} \quad \begin{cases} x_b(t) = x_{b0} + n_{bx}t \\ y_b(t) = y_{b0} + n_{by}t \\ z_b(t) = z_{b0} + n_{bz}t \end{cases}$$

Then we can find the vector  $\vec{n}$  which is perpendicular to both  $l_a$  and  $l_b$  by

$$\begin{aligned} \vec{n} &= \vec{n}_a \times \vec{n}_b \\ &= \langle n_x, n_y, n_z \rangle \end{aligned}$$

Then the distance between  $l_a$  and  $l_b$  is equal to the distance between the two planes  $P_a$  and  $P_b$  with  $\vec{n}$  as their normal vectors where  $l_a$  and  $l_b$  lie within respectively.

The equation of  $P_a$  is

$$n_x x + n_y y + n_z z = n_x x_{a0} + n_y y_{a0} + n_z z_{a0}$$

The equation of  $P_b$  is

$$n_x x + n_y y + n_z z = n_x x_{b0} + n_y y_{b0} + n_z z_{b0}$$

According to the previous part, the distance between  $P_a$  and  $P_b$  is

$$\begin{aligned} d &= \frac{|(n_x x_{a0} + n_y y_{a0} + n_z z_{a0}) - (n_x x_{b0} + n_y y_{b0} + n_z z_{b0})|}{|\vec{n}|} \\ &= \frac{|\vec{n} \cdot \langle (x_{a0} - x_{b0}), (y_{a0} - y_{b0}), (z_{a0} - z_{b0}) \rangle|}{|\vec{n}|} \\ &= \frac{|\vec{n} \cdot A_0 \vec{B}_0|}{|\vec{n}|} \\ &= \frac{|(\vec{n}_a \times \vec{n}_b) \cdot A_0 \vec{B}_0|}{|\vec{n}_a \times \vec{n}_b|} \end{aligned}$$

Therefore, the distance between  $l_a$  and  $l_b$  is

$$d = \frac{|(\vec{n}_a \times \vec{n}_b) \cdot A_0 \vec{B}_0|}{|\vec{n}_a \times \vec{n}_b|}$$

7-3 Apply the above method to find the distance between two non-intersecting lines lying along the diagonals of two adjacent faces of the unit cube (place it in the first octant, with one vertex at the origin).

The two non-intersecting diagonals of two adjacent faces of the unit cube I choose are the diagonal between  $(0, 0, 0)$  and  $(1, 0, 1)$ , and the diagonal between  $(0, 1, 0)$  and  $(0, 0, 1)$ . Therefore, the parametric equations of these two lines along the described diagonals are respectively:

$$\begin{cases} x_a(t) = t \\ y_a(t) = 0 \\ z_a(t) = t \end{cases}$$

$$\begin{cases} x_b(t) = 0 \\ y_b(t) = 1 - t \\ z_b(t) = t \end{cases}$$

Therefore,

$$\begin{aligned} \vec{n}_a &= \langle 1, 0, 1 \rangle \\ \vec{n}_b &= \langle 0, -1, 1 \rangle \\ A_0 &= (0, 0, 0) \\ B_0 &= (0, 1, 0) \\ A_0\vec{B}_0 &= \langle 0, 1, 0 \rangle \end{aligned}$$

Therefore, the distance between the two non-intersecting diagonals is

$$\begin{aligned} d &= \frac{|(\vec{n}_a \times \vec{n}_b) \cdot A_0\vec{B}_0|}{|\vec{n}_a \times \vec{n}_b|} \\ &= \frac{|\langle 1, -1, -1 \rangle \cdot \langle 0, 1, 0 \rangle|}{|\langle 1, -1, -1 \rangle|} \\ &= \frac{\sqrt{3}}{3} \end{aligned}$$

Therefore, the distance between the two non-intersecting diagonals of two adjacent faces of the unit cube is  $\frac{\sqrt{3}}{3}$ .

## Unit 1I Vector Functions and Parametric Equations

1. The point  $P$  moves with constant speed  $v$  in the direction of the constant vector  $a\vec{i} + b\vec{j}$ . If at time  $t = 0$  it is at  $(x_0, y_0)$ , what is its position vector function  $\vec{r}(t)$ ?

Solution:

The direction of the constant vector  $a\vec{i} + b\vec{j}$  is

$$\text{dir}(A) = \frac{a}{\sqrt{a^2 + b^2}}\vec{i} + \frac{b}{\sqrt{a^2 + b^2}}\vec{j}$$

Hence in a period of time  $t$ , the point  $P$  moves in a distance of  $vt$  in the direction  $\langle \frac{a}{\sqrt{a^2+b^2}}, \frac{b}{\sqrt{a^2+b^2}} \rangle$ . Hence along the  $x$ -axis it moves in a distance of  $\frac{a}{\sqrt{a^2+b^2}}vt$ , and along the  $y$ -axis it moves in a distance of  $\frac{b}{\sqrt{a^2+b^2}}vt$ . Therefore, the position vector function of the point  $P$  is

$$\vec{r}(t) = \langle x_0 + \frac{a}{\sqrt{a^2+b^2}}vt, y_0 + \frac{b}{\sqrt{a^2+b^2}}vt \rangle$$

3. Describe the motions given by each of the following position vector functions, as  $t$  goes from  $-\infty$  to  $\infty$ . In each case, give the  $xy$ -equation of the curve along which  $P$  travels, and tell what part of the curve is actually traced out by  $P$ .

a)  $\vec{r} = 2 \cos^2 t \vec{i} + \sin^2 t \vec{j}$

b)  $\vec{r} = \cos 2t \vec{i} + \cos t \vec{j}$

c)  $\vec{r} = (t^2 + 1) \vec{i} + t^3 \vec{j}$

d)  $\vec{r} = \tan t \vec{i} + \sec t \vec{j}$

Solution:

a) According to the position vector function,

$$x(t) = 2 \cos^2 t$$

$$y(t) = \sin^2 t$$

Therefore, we can find the relation between  $x$  and  $y$ :

$$\frac{x}{2} + y = 1$$

$$y = -\frac{1}{2}x + 1$$

which is a line in the  $xy$ -plane.

Since the ranges of  $x$  and  $y$  are respectively

$$x \in [0, 2]$$

$$y \in [0, 1]$$

the part of the curve that is actually traced out by  $P$  is the line segment from  $(0, 0)$  to  $(2, 1)$ .

b) According to the position vector function,

$$x(t) = \cos 2t$$

$$y(t) = \cos t$$

Therefore, we can find the relation between  $x$  and  $y$ :

$$\begin{aligned}\cos 2t &= 2 \cos^2 t - 1 \\ x &= 2y^2 - 1\end{aligned}$$

which is a parabola in the  $xy$ -plane.

Since the range of  $y$  is  $y \in [-1, 1]$ , and based on the characteristic of the parabola  $x = 2y^2 - 1$ , the part of the curve that is actually traced out by  $P$  is the part of the parabola between  $(-1, 1)$  and  $(1, 1)$ .

c) According to the position vector function,

$$\begin{aligned}x(t) &= t^2 + 1 \\ y(t) &= t^3\end{aligned}$$

Therefore, we can find the relation between  $x$  and  $y$ :

$$y = (x - 1)^{\frac{3}{2}}$$

which is a symmetric graph related to the  $x$  axis, in which the half above the  $x$  axis is the graph of a power function.

Since the range of  $x$  is  $x \in [1, \infty)$ , which is the domain of the function  $y = (x - 1)^{\frac{3}{2}}$ , the full curve is actually traced out by  $P$ .

d) According to the position vector function,

$$\begin{aligned}x(t) &= \tan t \\ y(t) &= \sec t\end{aligned}$$

Therefore, we can find the relation between  $x$  and  $y$ :

$$\begin{aligned}\sec^2 t - \tan^2 t &= 1 \\ y^2 - x^2 &= 1\end{aligned}$$

which is a hyperbola.

According to the graph of  $x(t)$  and  $y(t)$ , the full hyperbola is actually traced out by  $P$ .

**Question 1.** *We know that the relation we find between  $x$  and  $y$  is correct, however, is it possible that  $x$  and  $y$  also satisfy other relation which is not equivalent to the one we find?*

5. A string is wound clockwise around the circle of radius  $a$  centered at the origin  $O$ ; the initial position of the end  $P$  of the string is  $(a, 0)$ . Unwind the

string, always pulling it taut (so it stays tangent to the circle). Write parametric equations for the motion of  $P$ .

Solution:

Since the string is wound clockwise, when we unwind it, the direction is counter-clockwise. Also, since the string is unwound around a circle, it is natural to use the parameter  $\theta$  to describe the motion of  $P$ , where  $\theta$  is the corresponding angle of the unwound part of the string. Hence the length of the unwound part of the string is  $a\theta$ .

During the unwinding, the string is always pulled taut, hence there is always a point  $P'$  on the circle which is the point of tangency between the circle and the unwound part of the string. The coordinates of  $P'$  can be described as  $(a \cos \theta, a \sin \theta)$ .

Next we need to explore the direction of the vector  $\vec{P'P}$  in order to describe the coordinates of  $P$ . According to the tangency relationship between the circle and the unwound part of the string,

$$\begin{aligned} \vec{P'P} &\perp \vec{OP'} \\ \text{dir}(\vec{OP'}) &= \langle \cos \theta, \sin \theta \rangle \end{aligned}$$

Therefore, we have the following system of equations

$$\begin{cases} \text{dir}(\vec{P'P}) \cdot \langle \cos \theta, \sin \theta \rangle = 0 \\ |\text{dir}(\vec{P'P})| = 1 \end{cases}$$

After solving the above system of equations, there are two possible solutions:

$$\begin{aligned} \text{dir}(\vec{P'P}) &= \langle \sin \theta, -\cos \theta \rangle \\ \text{dir}(\vec{P'P}) &= \langle -\sin \theta, \cos \theta \rangle \end{aligned}$$

According to the geometric interpretation of unwinding the string counter-clockwise, the correct direction of the vector  $\vec{P'P}$  is  $\langle \sin \theta, -\cos \theta \rangle$ .

Therefore, the parametric equation for the motion of  $P$  is

$$\begin{cases} x(t) = a \cos \theta + a\theta \sin \theta \\ y(t) = a \sin \theta - a\theta \cos \theta \end{cases}$$

7. The cycloid is the curve traced out by a fix point  $P$  on a circle of radius  $a$  which rolls along the  $x$ -axis in the positive direction, starting when  $P$  is at the origin  $O$ . Find the vector function  $\vec{OP}$ ; use as variable the angle  $\theta$  through which the circle has rolled.

Solution:

Let  $C$  denote the center of the rolling circle. At a given value of  $\theta$ , suppose that the tangency point between the circle and the  $x$  axis is  $A$ .

Since the circle is rolling along the  $x$  axis without any slip, then

$$OA = a\theta$$

Also  $AC = a$ , hence the coordinates of  $C$  at the given value of  $\theta$  is

$$C = (a\theta, a)$$

The direction of  $\vec{CP}$  can be described by

$$\begin{aligned} \text{dir}(\vec{CP}) &= \langle \cos(-\frac{\pi}{2} - \theta), \sin(-\frac{\pi}{2} - \theta) \rangle \\ \text{dir}(\vec{CP}) &= \langle -\sin \theta, -\cos \theta \rangle \end{aligned}$$

Therefore, the parametric equation for the motion of  $P$  is

$$\begin{cases} x(t) = a\theta - a \sin \theta \\ y(t) = a - a \cos \theta \end{cases}$$

## Unit 1J Differentiation of Vector Functions

1. For each of the following vector functions of time, calculate the velocity, speed  $|ds/dt|$ , unit tangent vector (in the direction of velocity), and acceleration.

a)  $e^t \vec{i} + e^{-t} \vec{j}$

b)  $t^2 \vec{i} + t^3 \vec{j}$

c)  $(1 - 2t^2) \vec{i} + t^2 \vec{j} + (-2 + 2t^2) \vec{k}$

Solution:



a)

$$\begin{aligned}
\vec{v} &= \frac{d\vec{r}}{dt} \\
&= \frac{d(e^t \vec{i} + e^{-t} \vec{j})}{dt} \\
&= e^t \vec{i} - e^{-t} \vec{j} \\
|ds/dt| &= |\vec{v}| \\
&= |e^t \vec{i} - e^{-t} \vec{j}| \\
&= \sqrt{(e^t)^2 + (e^{-t})^2} \\
&= \frac{\sqrt{e^{4t} + 1}}{e^t} \\
\vec{T} &= \text{dir}(\vec{v}) \\
&= \frac{\vec{v}}{|\vec{v}|} \\
&= \frac{e^{2t}}{\sqrt{e^{4t} + 1}} \vec{i} + \frac{1}{\sqrt{e^{4t} + 1}} \vec{j} \\
\vec{a} &= \frac{d\vec{v}}{dt} \\
&= \frac{d(e^t \vec{i} - e^{-t} \vec{j})}{dt} \\
&= e^t \vec{i} + e^{-t} \vec{j}
\end{aligned}$$

b)

$$\begin{aligned}
\vec{v} &= \frac{d\vec{r}}{dt} \\
&= \frac{d(t^2\vec{i} + t^3\vec{j})}{dt} \\
&= 2t\vec{i} + 3t^2\vec{j} \\
|ds/dt| &= |\vec{v}| \\
&= |2t\vec{i} + 3t^2\vec{j}| \\
&= \sqrt{(2t)^2 + (3t^2)^2} \\
&= \sqrt{9t^4 + 4t^2} \\
\vec{T} &= \text{dir}(\vec{v}) \\
&= \frac{\vec{v}}{|\vec{v}|} \\
&= \frac{2t}{\sqrt{9t^4 + 4t^2}}\vec{i} + \frac{3t^2}{\sqrt{9t^4 + 4t^2}}\vec{j} \\
\vec{a} &= \frac{d\vec{v}}{dt} \\
&= \frac{d(2t\vec{i} + 3t^2\vec{j})}{dt} \\
&= 2\vec{i} + 6t\vec{j}
\end{aligned}$$

c)

$$\begin{aligned}
\vec{v} &= \frac{d\vec{r}}{dt} \\
&= \frac{d((1-2t^2)\vec{i} + t^2\vec{j} + (-2+2t^2)\vec{k})}{dt} \\
&= -4t\vec{i} + 2t\vec{j} + 4t\vec{k} \\
|ds/dt| &= |\vec{v}| \\
&= |-4t\vec{i} + 2t\vec{j} + 4t\vec{k}| \\
&= \sqrt{(-4t)^2 + (2t)^2 + (4t)^2} \\
&= 6|t| \\
\vec{T} &= \text{dir}(\vec{v}) \\
&= \frac{\vec{v}}{|\vec{v}|} \\
&= \begin{cases} -\frac{2}{3}\vec{i} + \frac{1}{3}\vec{j} + \frac{2}{3}\vec{k}, & t \geq 0 \\ \frac{2}{3}\vec{i} - \frac{1}{3}\vec{j} - \frac{2}{3}\vec{k}, & t < 0 \end{cases} \\
\vec{a} &= \frac{d\vec{v}}{dt} \\
&= \frac{d(-4t\vec{i} + 2t\vec{j} + 4t\vec{k})}{dt} \\
&= -4\vec{i} + 2\vec{j} + 4\vec{k}
\end{aligned}$$

2. Let  $OP = \frac{1}{1+t^2}\vec{i} + \frac{t}{1+t^2}\vec{j}$  be the position vector for a motion.

a) Calculate  $\vec{v}$ ,  $|ds/dt|$ , and  $\vec{T}$ .

b) At what point in the speed greatest? smallest?

c) Find the  $xy$ -equation of the curve along which the point  $P$  is moving, and describe it geometrically.

Solution:

a)

$$\begin{aligned}
\vec{v} &= \frac{d\vec{r}}{dt} \\
&= \frac{d(\frac{1}{1+t^2}\vec{i} + \frac{t}{1+t^2}\vec{j})}{dt} \\
&= -\frac{2t}{(t^2+1)^2}\vec{i} + \frac{1-t^2}{(t^2+1)^2}\vec{j} \\
|ds/dt| &= |\vec{v}| \\
&= |-\frac{2t}{(t^2+1)^2}\vec{i} + \frac{1-t^2}{(t^2+1)^2}\vec{j}| \\
&= \sqrt{(-\frac{2t}{(t^2+1)^2})^2 + (\frac{1-t^2}{(t^2+1)^2})^2} \\
&= \frac{1}{t^2+1} \\
\vec{T} &= \text{dir}(\vec{v}) \\
&= \frac{\vec{v}}{|\vec{v}|} \\
&= -\frac{2t}{t^2+1}\vec{i} + \frac{1-t^2}{t^2+1}\vec{j}
\end{aligned}$$

b) According to the expression of the speed  $|ds/dt|$ , it is obvious that when  $t = 0$ , the speed has its greatest value which is 1, and when  $t = \infty$  or  $t = -\infty$ , the speed has its smallest value which is 0.

c) According to the position vector function,

$$\begin{aligned}
x(t) &= \frac{1}{1+t^2} \\
y(t) &= \frac{t}{1+t^2}
\end{aligned}$$

Therefore, we can find the relation between  $x$  and  $y$  as

$$\begin{aligned}
(\frac{1}{1+t^2})^2 + (\frac{t}{1+t^2})^2 &= \frac{1+t^2}{(1+t^2)^2} = \frac{1}{1+t^2} \\
x^2 + y^2 &= x \\
x^2 - x + \frac{1}{4} + y^2 &= \frac{1}{4} \\
(x - \frac{1}{2})^2 + y^2 &= \frac{1}{4}
\end{aligned}$$

which is a circle of radius  $\frac{1}{2}$  centered at  $(\frac{1}{2}, 0)$ .

According to the graph of  $x$  and  $y$ , the full circle is actually traced out by the motion of  $P$ .

3. Prove the rule for differentiating the scalar product of two plane vector functions:

$$\frac{d}{dt} \vec{r} \cdot \vec{s} = \frac{d\vec{r}}{dt} \cdot \vec{s} + \vec{r} \cdot \frac{d\vec{s}}{dt}$$

by calculating with components, letting  $\vec{r} = x_1\vec{i} + y_1\vec{j}$ , and  $\vec{s} = x_2\vec{i} + y_2\vec{j}$ .

Solution:

$$\begin{aligned} \vec{r} \cdot \vec{s} &= x_1x_2 + y_1y_2 \\ \frac{d}{dt} \vec{r} \cdot \vec{s} &= \frac{d(x_1x_2 + y_1y_2)}{dt} \\ &= \frac{d(x_1x_2)}{dt} + \frac{d(y_1y_2)}{dt} \\ &= \frac{dx_1}{dt}x_2 + x_1\frac{dx_2}{dt} + \frac{dy_1}{dt}y_2 + y_1\frac{dy_2}{dt} \\ &= \left(\frac{dx_1}{dt}x_2 + \frac{dy_1}{dt}y_2\right) + \left(x_1\frac{dx_2}{dt} + y_1\frac{dy_2}{dt}\right) \\ &= \left(\left\langle \frac{dx_1}{dt}, \frac{dy_1}{dt} \right\rangle \cdot \langle x_2, y_2 \rangle\right) + \left(\langle x_1, y_1 \rangle \cdot \left\langle \frac{dx_2}{dt}, \frac{dy_2}{dt} \right\rangle\right) \\ &= \frac{d\vec{r}}{dt} \cdot \vec{s} + \vec{r} \cdot \frac{d\vec{s}}{dt} \end{aligned}$$

Q.E.D.

4. Suppose a point  $P$  moves on the surface of a sphere with center at the origin; let

$$OP = \vec{r}(t) = x(t)\vec{i} + y(t)\vec{j} + z(t)\vec{k}$$

Show that the velocity vector  $v$  is always perpendicular to  $\vec{r}$  in two different ways:

a) using the  $x, y, z$ -coordinates

b) without coordinates (use the formula in **1J-3**, which is also valid in space).

Also Prove the converse: if  $\vec{r}$  and  $\vec{v}$  are perpendicular, then the motion of  $P$  is on the surface of a sphere centered at the origin.

Solution:

To prove that the velocity vector  $v$  is always perpendicular to  $\vec{r}$  for the described motion of  $P$ :

a)

$$\begin{aligned}
\vec{v}(t) &= \frac{d(\vec{r}(t))}{dt} \\
&= \frac{d(x(t))}{dt} \vec{i} + \frac{d(y(t))}{dt} \vec{j} + \frac{d(z(t))}{dt} \vec{k} \\
\vec{r} \cdot \vec{v} &= (x(t)\vec{i} + y(t)\vec{j} + z(t)\vec{k}) \cdot \left( \frac{d(x(t))}{dt} \vec{i} + \frac{d(y(t))}{dt} \vec{j} + \frac{d(z(t))}{dt} \vec{k} \right) \\
&= x(t) \frac{d(x(t))}{dt} + y(t) \frac{d(y(t))}{dt} + z(t) \frac{d(z(t))}{dt}
\end{aligned}$$

Since

$$\begin{aligned}
\frac{d((x(t))^2)}{dt} &= \frac{d(x(t))}{dt} x(t) + x(t) \frac{d(x(t))}{dt} \\
\frac{d((x(t))^2)}{dt} &= 2x(t) \frac{d(x(t))}{dt} \\
x(t) \frac{d(x(t))}{dt} &= \frac{1}{2} \frac{d((x(t))^2)}{dt}
\end{aligned}$$

then

$$\begin{aligned}
\vec{r} \cdot \vec{v} &= x(t) \frac{d(x(t))}{dt} + y(t) \frac{d(y(t))}{dt} + z(t) \frac{d(z(t))}{dt} \\
&= \frac{1}{2} \frac{d((x(t))^2)}{dt} + \frac{1}{2} \frac{d((y(t))^2)}{dt} + \frac{1}{2} \frac{d((z(t))^2)}{dt} \\
&= \frac{1}{2} \frac{d}{dt} ((x(t))^2 + (y(t))^2 + (z(t))^2)
\end{aligned}$$

Since the point  $P$  moves on the surface of a sphere with center at the origin, then

$$(x(t))^2 + (y(t))^2 + (z(t))^2 = R^2, \text{ R is the radius of the sphere}$$

Therefore,

$$\begin{aligned}
\vec{r} \cdot \vec{v} &= \frac{1}{2} \frac{d}{dt} ((x(t))^2 + (y(t))^2 + (z(t))^2) \\
&= \frac{1}{2} \frac{d(R^2)}{dt} \\
&= 0
\end{aligned}$$

Hence the velocity vector  $v$  is always perpendicular to  $\vec{r}$ . Q.E.D.

b)

$$\begin{aligned}
\frac{d}{dt}(\vec{r} \cdot \vec{r}) &= \frac{d\vec{r}}{dt} \cdot \vec{r} + \vec{r} \cdot \frac{d\vec{r}}{dt} \\
\frac{d}{dt}(\vec{r} \cdot \vec{r}) &= 2 \frac{d\vec{r}}{dt} \cdot \vec{r} \\
\frac{d}{dt}(\vec{r} \cdot \vec{r}) &= 2\vec{v} \cdot \vec{r} \\
\vec{v} \cdot \vec{r} &= \frac{1}{2} \frac{d}{dt} \vec{r} \cdot \vec{r} \\
&= \frac{1}{2} \frac{d}{dt} |\vec{r}|^2
\end{aligned}$$

Since the point  $P$  moves on the surface of a sphere with center at the origin, then

$$|\vec{r}|^2 = R^2, \text{ R is the radius of the sphere}$$

Therefore,

$$\begin{aligned}
\vec{r} \cdot \vec{v} &= \frac{1}{2} \frac{d}{dt} |\vec{r}|^2 \\
&= \frac{1}{2} \frac{d(R^2)}{dt} \\
&= 0
\end{aligned}$$

Hence the velocity vector  $v$  is always perpendicular to  $\vec{r}$ . Q.E.D.

To prove that if  $\vec{r}$  and  $\vec{v}$  are perpendicular, then the motion of  $P$  is on the surface of a sphere centered at the origin:

$$\begin{aligned}
\frac{d}{dt}(\vec{r} \cdot \vec{r}) &= \frac{d\vec{r}}{dt} \cdot \vec{r} + \vec{r} \cdot \frac{d\vec{r}}{dt} \\
\frac{d}{dt}(\vec{r} \cdot \vec{r}) &= 2 \frac{d\vec{r}}{dt} \cdot \vec{r} \\
\frac{d}{dt}(\vec{r} \cdot \vec{r}) &= 2\vec{v} \cdot \vec{r} \\
\frac{d}{dt}(|\vec{r}|^2) &= 2\vec{v} \cdot \vec{r}
\end{aligned}$$

Since  $\vec{r}$  and  $\vec{v}$  are perpendicular, then

$$\vec{r} \cdot \vec{v} = 0$$

Therefore,

$$\begin{aligned}
\frac{d}{dt}(|\vec{r}|^2) &= 2\vec{v} \cdot \vec{r} \\
&= 0 \\
|\vec{r}|^2 &= c, \text{ c is a constant}
\end{aligned}$$

Therefore, the motion of the point  $P$  is on a sphere of radius  $\sqrt{c}$  with center at the origin. Q.E.D.

5. a) Suppose a point moves with constant speed. Show that its velocity vector and acceleration vector are perpendicular. (Use the formula in **1J-3**)  
b) Show the converse: if the velocity and acceleration vectors are perpendicular, the point  $P$  moves with constant speed.

Solution:

a)

$$\begin{aligned}\frac{d}{dt}(\vec{v} \cdot \vec{v}) &= \frac{d\vec{v}}{dt} \cdot \vec{v} + \vec{v} \cdot \frac{d\vec{v}}{dt} \\ \frac{d}{dt}(\vec{v} \cdot \vec{v}) &= 2 \frac{d\vec{v}}{dt} \cdot \vec{v} \\ \frac{d}{dt}(\vec{v} \cdot \vec{v}) &= 2\vec{a} \cdot \vec{v} \\ \vec{a} \cdot \vec{v} &= \frac{1}{2} \frac{d}{dt} \vec{v} \cdot \vec{v} \\ &= \frac{1}{2} \frac{d}{dt} |\vec{v}|^2\end{aligned}$$

Since the described point moves with constant, then

$$\begin{aligned}|\vec{v}|^2 &= c, \text{ } c \text{ is a constant} \\ \vec{a} \cdot \vec{v} &= \frac{1}{2} \frac{d}{dt} |\vec{v}|^2 \\ &= 0\end{aligned}$$

Hence the velocity vector  $v$  is always perpendicular to the acceleration vector  $\vec{a}$ . Q.E.D.

b)

$$\begin{aligned}\frac{d}{dt}(\vec{v} \cdot \vec{v}) &= \frac{d\vec{v}}{dt} \cdot \vec{v} + \vec{v} \cdot \frac{d\vec{v}}{dt} \\ \frac{d}{dt}(\vec{v} \cdot \vec{v}) &= 2 \frac{d\vec{v}}{dt} \cdot \vec{v} \\ \frac{d}{dt}(\vec{v} \cdot \vec{v}) &= 2\vec{a} \cdot \vec{v} \\ \frac{d}{dt}(|\vec{v}|^2) &= 2\vec{a} \cdot \vec{v}\end{aligned}$$



Since  $\vec{a}$  and  $\vec{v}$  are perpendicular, then

$$\vec{a} \cdot \vec{v} = 0$$

$$\begin{aligned} \frac{d}{dt}(|\vec{v}|^2) &= 2\vec{a} \cdot \vec{v} \\ &= 0 \end{aligned}$$

$$|\vec{v}|^2 = c, \text{ c is a constant}$$

Therefore, the described point  $P$  moves with constant speed. Q.E.D.

6. For the helical motion  $\vec{r}(t) = a \cos t \vec{i} + a \sin t \vec{j} + bt \vec{k}$ ,

a) calculate  $\vec{v}$ ,  $\vec{a}$ ,  $\vec{T}$ ,  $|ds/dt|$

b) show that  $\vec{v}$  and  $\vec{a}$  are perpendicular; explain using **1J-5**

Solution:

a)

$$\begin{aligned} \vec{v} &= \frac{d(\vec{r}(t))}{dt} \\ &= \frac{d(a \cos t \vec{i} + a \sin t \vec{j} + bt \vec{k})}{dt} \\ &= -a \sin t \vec{i} + a \cos t \vec{j} + b \vec{k} \end{aligned}$$

$$\begin{aligned} \vec{a} &= \frac{d(\vec{v}(t))}{dt} \\ &= \frac{d(-a \sin t \vec{i} + a \cos t \vec{j} + b \vec{k})}{dt} \\ &= -a \cos t \vec{i} - a \sin t \vec{j} \end{aligned}$$

$$\begin{aligned} |ds/dt| &= |\vec{v}(t)| \\ &= |-a \sin t \vec{i} + a \cos t \vec{j} + b \vec{k}| \\ &= \sqrt{(-a \sin t)^2 + (a \cos t)^2 + b^2} \\ &= \sqrt{a^2 + b^2} \end{aligned}$$

$$\begin{aligned} \vec{T} &= \text{dir}(\vec{v}) \\ &= \frac{\vec{v}}{|\vec{v}|} \\ &= \frac{-a \sin t \vec{i} + a \cos t \vec{j} + b \vec{k}}{\sqrt{a^2 + b^2}} \\ &= -\frac{a}{\sqrt{a^2 + b^2}} \sin t \vec{i} + \frac{a}{\sqrt{a^2 + b^2}} \cos t \vec{j} + \frac{b}{\sqrt{a^2 + b^2}} \vec{k} \end{aligned}$$

b) Since

$$\begin{aligned} \vec{v} \cdot \vec{a} &= (-a \sin t \vec{i} + a \cos t \vec{j} + b \vec{k}) \cdot (-a \cos t \vec{i} - a \sin t \vec{j}) \\ &= a^2 \sin t \cos t - a^2 \sin t \cos t + 0 \cdot b \\ &= 0 \end{aligned}$$

$\vec{v}$  and  $\vec{a}$  are perpendicular.

According to the conclusion in **1J-5**, since we know that the speed of the movement is constant, i.e.

$$|ds/dt| = \sqrt{a^2 + b^2}$$

then the velocity  $\vec{v}$  and the acceleration  $\vec{a}$  are perpendicular.

9. A point  $P$  is moving in space, with position vector

$$\vec{r} = OP = 3 \cos t \vec{i} + 5 \sin t \vec{j} + 4 \cos t \vec{k}$$

- a) Show it moves on the surface of a sphere.
- b) Show its speed is constant.
- c) Show the acceleration is directed toward the origin.
- d) Show it moves in a plane through the origin.
- e) Describe the path of the point.

Solution:

a) According to the position vector of the point  $P$ , the parametric equation of the movement of the point  $P$  is

$$\begin{cases} x(t) = 3 \cos t \\ y(t) = 5 \sin t \\ z(t) = 4 \cos t \end{cases}$$

Then the coordinates of the point  $P$  satisfies

$$\begin{aligned} (x(t))^2 + (y(t))^2 + (z(t))^2 &= (3 \cos t)^2 + (5 \sin t)^2 + (4 \cos t)^2 \\ &= 9 \cos^2 t + 25 \sin^2 t + 16 \cos^2 t \\ &= 25 \end{aligned}$$

Therefore, the movement of the point  $P$  is always on the surface of  $x^2 + y^2 + z^2 = 25$ , which is a sphere.

b)

$$\begin{aligned} \vec{v} &= \frac{d(\vec{r}(t))}{dt} \\ &= \frac{d(3 \cos t \vec{i} + 5 \sin t \vec{j} + 4 \cos t \vec{k})}{dt} \\ &= -3 \sin t \vec{i} + 5 \cos t \vec{j} - 4 \sin t \vec{k} \\ |ds/dt| &= |\vec{v}| \\ &= | -3 \sin t \vec{i} + 5 \cos t \vec{j} - 4 \sin t \vec{k} | \\ &= \sqrt{(-3 \sin t)^2 + (5 \cos t)^2 + (-4 \sin t)^2} \\ &= 5 \end{aligned}$$

c)

$$\begin{aligned}\vec{a} &= \frac{d(\vec{v}(t))}{dt} \\ &= \frac{d(-3 \sin t \vec{i} + 5 \cos t \vec{j} - 4 \sin t \vec{k})}{dt} \\ &= -3 \cos t \vec{i} - 5 \sin t \vec{j} - 4 \cos t \vec{k}\end{aligned}$$

Therefore,

$$\vec{a} = -\vec{r} = -OP = PO$$

Since  $\vec{r}$  is the vector from the origin to the point  $P$ , then at the point  $P$ ,  $\vec{a}$ , which has the reverse direction of  $\vec{r}$ , points back to the origin.

d) According to the parametric equation of the point  $P$  in part (a), the coordinates of the point  $P$  satisfy

$$4x(t) + 0y(t) - 3z(t) = 4 \cdot 3 \cos t + 0 \cdot 5 \sin t - 3 \cdot 4 \cos t = 0$$

Therefore, the point  $P$  moves in a plane through the origin whose normal vector is  $\langle 4, 0, -3 \rangle$ .

e) Since the movement of the point  $P$  is on the surface of a sphere whose center is the origin, and also in a plane through the origin, then the path of the point  $P$  is the intersection of the two geometric objects, which is a circle of radius 5 whose center is the origin.

The equation of the circle can be given as

$$\begin{cases} x^2 + y^2 + z^2 = 25 \\ 4x - 3z = 0 \end{cases}$$

## Unit 1K. Kepler's Second Law

2. Let  $\vec{s}(t)$  be a vector function. Prove by using components that

$$\frac{d\vec{s}}{dt} = \vec{0} \Rightarrow \vec{s}(t) = \vec{K}, \text{ where } \vec{K} \text{ is a constant vector.}$$

Solution:

Suppose that  $\vec{s}(t) = x(t)\vec{i} + y(t)\vec{j} + z(t)\vec{k}$ , then

$$\frac{d\vec{s}}{dt} = \frac{d(x(t))}{dt}\vec{i} + \frac{d(y(t))}{dt}\vec{j} + \frac{d(z(t))}{dt}\vec{k} = \vec{0}$$

which is equivalent to

$$\begin{cases} \frac{d(x(t))}{dt} = 0 \\ \frac{d(y(t))}{dt} = 0 \\ \frac{d(z(t))}{dt} = 0 \end{cases}$$

which is equivalent to

$$\begin{cases} x(t) = x_0, & x_0 \text{ is a constant} \\ y(t) = y_0, & y_0 \text{ is a constant} \\ z(t) = z_0, & z_0 \text{ is a constant} \end{cases}$$

Therefore,

$$\begin{aligned} \vec{s}(t) &= x(t)\vec{i} + y(t)\vec{j} + z(t)\vec{k} \\ &= x_0\vec{i} + y_0\vec{j} + z_0\vec{k} \end{aligned}$$

where  $x_0$ ,  $y_0$ , and  $z_0$  are constants. Hence,  $\vec{s}(t)$  is a constant vector. Moreover, this conclusion is valid no matter how many dimensions the vector has.

**Question 2.** *I believe the converse is also true. Prove it.*

3. In our proof that Kepler's second law is equivalent to the force being central, used the following steps to show the second law implies a central force. Kepler's second law says the motion is in a plane and

$$2\frac{dA}{dt} = |\vec{r} \times \vec{v}| \text{ is constant.}$$

This implies  $\vec{r} \times \vec{v}$  is constant. So,

$$0 = \frac{d}{dt}(\vec{r} \times \vec{v}) = \vec{v} \times \vec{v} + \vec{r} \times \vec{a} = \vec{r} \times \vec{a}$$

This implies  $\vec{a}$  and  $\vec{r}$  are parallel, i.e. the force is central.

Reverse the two steps to prove the converse: for motion under any type of central force, the path of motion will lie in a plane and area will be swept out by the radius vector at a constant rate.

Solution:

The motion is only under a central force

$$\iff \vec{r} \parallel \vec{a}$$

$$\iff \vec{r} \times \vec{a} = 0$$

Therefore,

$$\vec{r} \times \vec{a} = 0$$

$$\vec{r} \times \vec{a} + \vec{v} \times \vec{v} = 0$$

$$\frac{d}{dt}(\vec{r} \times \vec{v}) = 0$$

$$\vec{r} \times \vec{v} = \vec{K}, \text{ where } \vec{K} \text{ is a constant vector}$$

$$\begin{cases} |\vec{r} \times \vec{v}| \text{ is constant.} \\ \text{dir}(\vec{r} \times \vec{v}) \text{ is constant.} \end{cases}$$

Since

$$\begin{aligned} |\vec{r} \times \vec{v}| &= \left| \vec{r} \times \frac{d\vec{r}}{dt} \right| \\ &= \frac{|\vec{r} \times d\vec{r}|}{dt} \\ &= 2 \frac{dA}{dt} \end{aligned}$$

Then

$$|\vec{r} \times \vec{v}| \text{ is constant. } \iff \frac{dA}{dt} \text{ is constant.}$$

Since

$$\text{dir}(\vec{r} \times \vec{v}) \text{ is constant.}$$

Then the normal vector of the plane determined by the position vector and the velocity vector is constant. Hence the movement is always in the plane.

Q.E.D.

## Part II

1. A circular disk of radius 2 has a dot marked at a point half-way between the center and the circumference. Denote this point by  $P$ . Suppose that the disk is tangent to the  $x$ -axis with the center initially at  $(0, 2)$  and  $P$  initially at  $(0, 1)$  and that it starts to roll to the right on the  $x$ -axis at unit speed. Let  $C$  be the curve traced out by the point  $P$ .

a) Make a sketch of what you think the curve  $C$  will look like.

b) Use vectors to find the parametric equations for  $\vec{OP}$  as a function of time  $t$ .

c) Open the 'Mathlet' Wheel (with link on course webpage) and set the parameters to view an animation of this particular motion problem. Then activate the 'Trace' function to see a graph of the curve  $C$ . If this graph is substantially different from your hand sketch, sketch it also and then describe what led you to produce your first idea of the graph.