

UNIVERSITY OF ILLINOIS AT URBANA-CHAMPAIGN
CS440/ECE448 Artificial Intelligence

Exam 1
Spring 2022

February 21, 2022

Your Name: _____

Your NetID: _____

Your Section: _____

Instructions

- Please write your name on the top of every page.
- This will be a **CLOSED BOOK, CLOSED NOTES** exam. You are permitted to bring and use only one 8.5x11 page of hand-written notes, front and back.
- No electronic devices (phones, tablets, calculators, computers etc.) are allowed.
- No calculators are permitted. You need not simplify explicit numerical expressions.

Possibly Useful Formulas

$$\textbf{Probability: } P(B = 1|A = 1) = \frac{P(A = 1, B = 1)}{P(A = 1)}$$

$$\textbf{Naïve Bayes: } P(X = x|Y = y) \approx \prod_{i=1}^n P(W = w_i|Y = y)$$

$$\textbf{Laplace Smoothing: } P(w) = \frac{\text{Count}(w) + k}{\sum_w \text{Count}(w) + k(1 + \sum_w 1)}$$

$$\textbf{Perceptron: } \vec{w}_y = \vec{w}_y + \eta \vec{x}, \quad \vec{w}_{f(\vec{x})} = \vec{w}_{f(\vec{x})} - \eta \vec{x}$$

$$\textbf{Linear Regression w/SGD: } \vec{w} \leftarrow \vec{w} - \frac{\eta}{2} \nabla_{\vec{w}} \epsilon_i^2 = \vec{w} - \eta \epsilon_i \vec{x}_i$$

$$\textbf{Logistic Regression: } \nabla_{\vec{w}_c} \mathcal{L}_i = \nabla_{\vec{w}_c} \left(-\ln \frac{e^{\vec{w}_c^T \vec{x}_i}}{\sum_k e^{\vec{w}_k^T \vec{x}_i}} \right) = \left(\frac{e^{\vec{w}_c^T \vec{x}_i}}{\sum_k e^{\vec{w}_k^T \vec{x}_i}} - y_{i,c} \right) \vec{x}_i$$

$$\textbf{Neural Net: } \xi_j^{(l)} = b_j^{(l)} + \sum_k w_{j,k}^{(l)} h_k^{(l-1)}, \quad h_j^{(l)} = g^{(l)} \left(\xi_j^{(l)} \right)$$

$$\textbf{Back-Propagation: } \frac{\partial \mathcal{L}}{\partial h_k^{(l-1)}} = \sum_j \frac{\partial \mathcal{L}}{\partial h_j^{(l)}} \frac{\partial h_j^{(l)}}{\partial h_k^{(l-1)}}$$

$$\textbf{Pinhole Camera: } \frac{x'}{f} = -\frac{x}{z}, \quad \frac{y'}{f} = -\frac{y}{z}$$

Question 1 (7 points)

Consider two binary random variables, X and Y . Suppose that

$$P(X = 1) = a$$

$$P(Y = 1) = b$$

$$P(X = 1, Y = 0) = c$$

In terms of a , b , and/or c , what is $P(Y = 1|X = 1)$?

Solution:

$$P(Y = 1|X = 1) = \frac{a - c}{a}$$

Question 2 (7 points)

You've been asked to create a naïve Bayes model of the candy produced by the Santa Claus Candy Company. As your training dataset, you've been given a box containing 80 pieces of candy, of which 8 are strawberry, 48 are raspberry, and 24 are blueberry. In terms of the Laplace smoothing parameter k , estimate the following probabilities:

Solution:

$$P(\text{flavor} = \text{strawberry} | \text{Santa Claus Candy Company}) = \frac{8 + k}{80 + 4k}$$

$$P(\text{flavor} = \text{raspberry} | \text{Santa Claus Candy Company}) = \frac{48 + k}{80 + 4k}$$

$$P(\text{flavor} = \text{blueberry} | \text{Santa Claus Candy Company}) = \frac{24 + k}{80 + 4k}$$

$$P(\text{flavor} = \text{other} | \text{Santa Claus Candy Company}) = \frac{k}{80 + 4k}$$

Question 3 (7 points)

Describe, in one sentence each, the purpose of (1) a training set, (2) a development test set, (3) an evaluation test set.

Solution: A training set is used to train the model parameters. A development test set is used to compare many different fully-trained models; we choose the one with the best performance on the development test set. An evaluation test set is used to estimate how well the chosen model will perform in the real world.

Question 4 (7 points)

You're trying to create a multi-class perceptron that will classify animals as being either fish, birds, or reptiles. Your feature vector is $\vec{x} = [x_1, x_2, x_3, 1]^T$, where

x_1 = fraction of time the animal spends under water

x_2 = fraction of time the animal spends on land

x_3 = fraction of time the animal spends flying

- Based on your extensive prior knowledge of zoology, you initialize your perceptron with the following weight vectors: $\vec{w}_{\text{fish}} = [1, 0, 0, 0]^T$, $\vec{w}_{\text{reptile}} = [0, 1, 0, 0]^T$, and $\vec{w}_{\text{bird}} = [0, 0, 1, 0]^T$.
- Your first training token is a crocodile, for which $y = \text{reptile}$, and $\vec{x} = [0.7, 0.3, 0, 1]^T$.

After training with this training token, what are the numerical values of \vec{w}_{fish} , \vec{w}_{reptile} , and \vec{w}_{bird} ? Assume a learning rate of $\eta = 1$.

Solution:

$$\begin{aligned}\vec{w}_{\text{fish}} &= [0.3, -0.3, 0, -1]^T \\ \vec{w}_{\text{reptile}} &= [0.7, 1.3, 0, 1]^T \\ \vec{w}_{\text{bird}} &= [0, 0, 1, 0]^T\end{aligned}$$

Question 5 (7 points)

In stochastic gradient descent, we train using one training token at a time. Suppose

$$\mathcal{L} = (\vec{w}^T \vec{x} - y)^2$$

$$\vec{w} = \begin{bmatrix} w_1 \\ w_2 \\ b \end{bmatrix}, \quad \vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ 1 \end{bmatrix}$$

In terms of \vec{x} , \vec{w} , w_1 , w_2 , b , x_1 , x_2 , and/or y , what is $\frac{d\mathcal{L}}{dw_2}$?

Solution:

$$\frac{d\mathcal{L}}{dw_2} = 2(\vec{w}^T \vec{x} - y)x_2$$

Question 6 (7 points)

Suppose that

$$\begin{aligned}f &= w_{1,1}^{(2)}h_1 + w_{1,2}^{(2)}h_2 + b^{(2)} \\h_1 &= \text{ReLU}\left(w_{1,1}^{(1)}x_1 + w_{1,2}^{(1)}x_2 + b_1^{(1)}\right) \\h_2 &= \text{ReLU}\left(w_{2,1}^{(1)}x_1 + w_{2,2}^{(1)}x_2 + b_2^{(1)}\right)\end{aligned}$$

Assume, for a particular training token, that $h_1 > 0$ and $h_2 > 0$. For that particular training token, what is $\frac{\partial f}{\partial w_{1,1}^{(1)}}$? Express your answer in terms of x_j , h_j , $w_{j,k}^{(l)}$, and/or $b_k^{(l)}$ for any values of j , k , and/or l that may be useful to you.

Solution:

$$\begin{aligned}\frac{\partial f}{\partial w_{1,1}^{(1)}} &= \frac{\partial f}{\partial h_1} \frac{\partial h_1}{\partial w_{1,1}^{(1)}} \\&= w_{1,1}^{(2)}x_1\end{aligned}$$

Question 7 (7 points)

In the real world, the (x, y, z) coordinates of Joe's face and Mike's face are $(14, 3, 7)$ and $(14, 3, 17)$, respectively, where z is distance from the camera. In the image plane (x', y') , which person (Joe or Mike) is closer to the center of the image (the point $(x', y') = (0, 0)$), and why?

Solution: Mike is closer. The similar triangle equations are

$$\frac{x'}{f} = -\frac{x}{z}$$

and similarly for y' and y , therefore the person who is farther away (larger z) shows up closer to the center (smaller x').