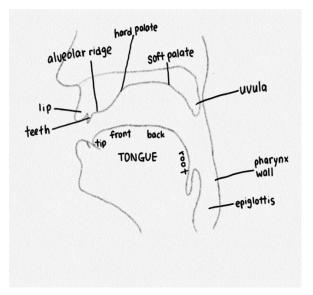
# **English Consonants & Vowels**

- Phonetics: a study on speech

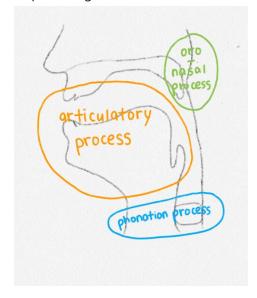
articulatory phonetics (from mouth)  $\rightarrow$  how to produce speech acoustic phonetics (through air)  $\rightarrow$  how to transmit speech auditory phonetics (to ear)  $\rightarrow$  how to hear speech

### **Articulation**

- Vocal tract:



- 5 speech organs = constrictors = articulators



## **Phonation Process in Larynx**

- larynx = voicebox: voiced → can feel vibration

ex. v, z, l, m, a, i voiceless  $\rightarrow$  can't feel vibration ex. f, s, k, p, h

# **Oro-nasal Process in Velum**

- nasal: when velum lowered ex. m, n, ng

### **Articulatory Process**

- lips / tongue tip / tongue body

### **Control of Constrictors(Articulators)**

- Each constrictor needs to be more specific in geometry constriction location(CL) / constriction degree(CD)
- Constriction location: Lips → bilabial / labiodental

Tongue body → palatal / velar

Tongue tip  $\rightarrow$  dental / alveolar / retroflex / palate-alveolar

- Constriction degree: stops > fricatives > approximants > vowels

# **How to Produce English Consonants and Vowels**

```
- constrictors(lips, tongue tip, tongue body) / CD / CL / velum / larynx
```

ex) /p/: lips / bilabial / stop / velum raised / larynx open

/b/: lips / bilabial / stop / velum raised / larynx closed

/d/: tongue tip / alveolar / stop / velum raised / larynx closed

/z/: tongue tip / alveolar / fricative / velum raised / larynx closed

/n/: tongue tip / alveolar / stop / velum lowered / larynx closed

- Phonemes: individual sounds that form words

a combination of speech organs' actions

#### **Acoustics**

- Praat: duration > select(click and drag on waveform or spectrogram) →

read a value (sec.) on the top  $\rightarrow$  zoom in (if not visible)

intensity  $\rightarrow$  show intensity  $\rightarrow$  click on green  $\rightarrow$  read a value (dB) on the right

pitch > show pitch → pitch setting – pitch range (65-200Hz male / 145-276Hz female)

 $\rightarrow$  click on blue  $\rightarrow$  read a value (Hz) on the right

formant > show formants → place the cursor on one of the trajectories

 $\rightarrow$  read a value (Hz) on the left

- the number of occurrences of a repeating event per second (frequency, Hz)

repeating event = vibration of vocal folds / repeating > sine wave = pure wave

- \* sine wave: frequency + magnitude(amplitude) (x 축 시간 / y 축 value, voltage)
- 복잡한 신호는 단순한 sine wave 들의 합으로 표현된다. (synthesis)

simplex tone: 단순한 sine wave / complex tone: 복잡한 신호

spectrum: x 축 frequency / y 축 magnitude(amplitude)

spectrogram: spectrum 을 시간으로 visualize 한 것 (x 축 시간 / y 축 frequency)

sine wave→spectrum: spectral analysis

- pure tone→spectral analysis: frequency 가 같은 sine wave 한 개

complex tone→spectral analysis: 일정한 간격의 sine wave 여러 개 (간격=pitch)

(Praat: Spectrum > View Spectrum Slice)

- source: 성대에서 나는 소리

human voice source consists of harmonics

a complex tone = sum of pure tones at integer multiples of the lowest pure tone

the lowest pure tone = fundamental frequency(F0) = rate of vibration of the larynx

= the number of opening-closing cycles of the larynx per second

amplitude of pure tones gradually decreases

- filter: vocal tract 에 의해서 달라지는 소리

filter 의 spectrum → jigjagging with peaks and valleys (amplitude 의 패턴이 사라짐)

peaks/mountains: frequencies VT likes (formants)

valleys: frequencies VT does not like

- Synthesize Source: New > Sound > Create Sound as Pure Tone

> Tone frequency  $100\sim1000$ Hz / Amplitude  $1.0\sim0.55$ Pa

Combine > Combine to Stereo

Convert > Convert to Mono

반복 주기: frequency 100Hz / Amplitude 1.0Pa 와 일치

음: frequency 100Hz / Amplitude 1.0Pa 와 일치

Spectrum > View Spectral Slice: gradually decrease / 10 개 / 100Hz

- F1: 모음의 height / F2: 모음의 frontness(backness)

F1 and F2 are enough to disambiguate vowels.

(Praat: New > Sound > Create Sound as VowelEditor)