Yongxu JIN

Phone: +86 15021552215 Email: dowbee@sjtu.edu.cn

Address: Room 1302, No. 1, Lane 888-4 Luojin Road, Shanghai, China 201100

RESEARCH INTERESTS

Research Interests

Computer Graphics, Computer Vision, Machine Learning

EDUCATION BACKGROUND

Sep.2015-Present

Shanghai Jiao Tong University

(Expected June. 2019)

Bachelor of Engineering, Major in Software Engineering

Overall GPA: 3.73/4.3 (3.63/4.0, 88/100) Major GPA: 3.81/4.0, 90/100

TOEFL: 104 (R29 L28 S23 W24) **GRE:** 328 (V158 Q170 AW 3.5)

SKILLSET

Languages

Python, JAVA, C/C++, MATLAB, HTML, CSS, JavaScript, SQL, UML

Machine Learning

Numpy, Sklearn, Caffe, Tensorflow, Keras

Graphics / Vision

OpenGL, GLSL, Unity, ODE, OpenCV, Skimage

RESEARCH EXPERIENCES

Jul.2018-Sep.2018 Optimal Gait and Form of Animal Locomotion

Advisor: Dr. Weiwei XU, State Key Lab of CAD&CG, Zhejiang University

- Studied the basics of physical simulation and numerical optimization, and learned to optimize gait and form using an inner loop (SQP) and an outer loop (CMA)
- Derived the optimization function of optimizing gait and form, tried to compute its derivative manually and using automatic differentiation techniques
- Implemented the optimization code using C++ language, rigidbody simulation and SQP library.
- Planned to refine the code and do experiment on the optimization algorithm in the future

Skills Involved C++, Rigidbody Simulation, SQP, Automatic Differentiation

Sep.2017-Jun.2018 Cartoon Image Dataset Collection and Classification using customized DNN

Advisor: Dr. Xubo YANG, Digital ART Lab, Shanghai Jiao Tong University

- Obtained the basal dataset of the cartoon images from the web crawler and expanded the dataset with three methods:
 - Wrote NPR shader on the 3D models got online and obtained the snapshots from various angles
 - Used a special algorithm to give cartoons the texture of pencils or crayons and collected image data in different styles
 - Converted the 2D image to 3D via MagicToon (AR application) and collected all snapshots
- Proposed a neural network architecture to optimize cartoon image recognition with three methods:
 - Inputs Unified Stylization(IUS)-- unified styles of the input images to reduce the complexity of training
 - Feature Inserted Network(FIN)-- inserted special features of images into neural networks to improve accuracy
 - Network Plus Network(NPN)-- used multiple neural networks for concurrent training

Skills Involved Python/MATLAB, MagicToon, Unity Shader, OpenCV, Tensorflow

Mar.2017-Mar.2018

Simultaneous Visual Recovery of 3D Human Pose and Shape: Technique and Applications

Group Leader

Advisor: Dr. Xu ZHAO, VisionLab, Shanghai Jiao Tong University

- Systematically studied mechanism of Openpose and SMPLify, took charge of the overall task arrangement, and conducted open source code writing and testing
- Extracted a 2D human pose skeleton from an image, and fit a 3D human model with shape and pose on the 2D skeleton
- Automatically measured the height and BWH of a person from an image, based on a plotting scale in the image

Skills Involved

Python/C++, Openpose, SMPLify, Caffe

Sep.2017-Nov.2017

Morphological Classification of Amazon Rainforest via Satellite Data

Advisor: Dr. Mike TAMIR, School of Information, UC Berkeley

- Conducted data pre-processing, including haze removal, data augmentation, etc.
- Implemented data set extension, image contrast optimization and dimensionality reduction
- Compared the classification outcomes processed by Shallow Neural Network and VGG-16 Network, and chose VGG-16 Network as the main classification method
- Improved the VGG-16 Network details and achieved the F2 score of 0.90254 (World Highest 0.93317)

Skills Involved

Python, PCA, Deep Neural Network, OpenCV, Keras

Aug.2017 Text Data Mining and Analysis of Enron Corporation Emails

Advisor: Dr. Ning LI, Institute of Computing Technology, Chinese Academy of Sciences

- Managed the email preliminary analysis, XML Data parse, title/body abstraction
- Conducted the word splitting, lexical reduction of email title/body parts and converted all participles to TF-IDF vectors, and realized vector clustering via LDA and K-means
- Plotted the relationship networks of senders and recipients via Gephi based on the email contents and clustering results

Skills Involved

Python/JAVA, TF-IDF, LDA, K-means, NLTK, Sklearn, Gephi

PUBLICATIONS

Sep.2018 Zhou, Yanqing; Jin, Yongxu; Luo, Anqi; Chan, Szeyu; Xiao, Xiangyun; Yang, Xubo. ToonNet: A cartoon image dataset and a DNN-based semantic classification system, ACM SIGGRAPH International Conference on Virtual-Reality Continuum and its Applications in Industry (VRCAI 2018)

INTERNSHIP

Dec. 2017-Feb. 2018 Shanghai Cloudpense Co., Ltd.

Computer Vision Engineer Intern, R&D Department

• Took charge of the invoice picture processing and OCR recognition, and converted images of the invoices into editable texts

Skills Involved

JAVA, OpenCV, OCR

HONORS AND AWARDS

Oct.2017 • National Second Prize for National College Students Software Innovation Contest

Oct.2017

• Huawei Scholarship (Top 5)

Sep.2017

• Scholarship for Academic Excellence-Class B, SJTU

*Jul.*2017

• 4th Place of HackXSJTU NVIDIA Intelligence Car Innovations

Mar.2017

• Outstanding Students Award, SJTU