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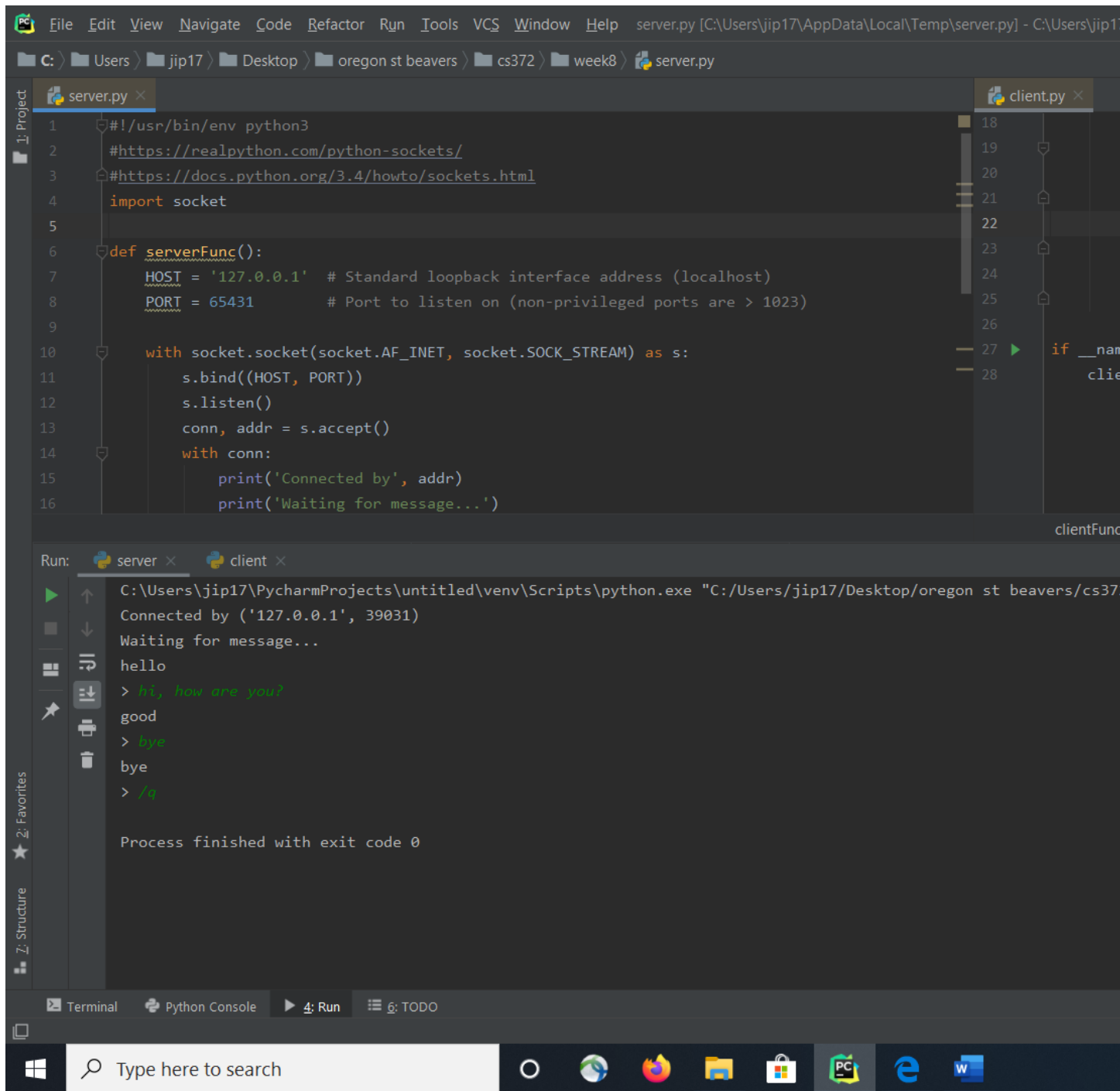
cs372 summer 2020

project 4 client/server chat

1. I ran my program in pycharm by just using that nice run feature. I used python 3

2. screen shots

this is the server chat window



this is the client side of the chat window

```
1 #!/usr/bin/env python3
2 #https://realpython.com/python-sockets/
3 #https://docs.python.org/3.4/howto/sockets.html
4 import socket
5
6 def serverFunc():
7     HOST = '127.0.0.1' # Standard loopback interface address (localhost)
8     PORT = 65431       # Port to listen on (non-privileged ports are > 1023)
9
10    with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as s:
11        s.bind((HOST, PORT))
12        s.listen()
13        conn, addr = s.accept()
14        with conn:
15            print('Connected by', addr)
16            print('Waiting for message...')
```

```
18
19
20
21
22
23
24
25
26
27 if __name__ == '__main__':
28     clientFunc()
```

Run: server x client x

C:\Users\jip17\PycharmProjects\untitled\venv\Scripts\python.exe "C:/Users/jip17/Desktop/oregon st beavers/cs372/week8/server.py"

Connected to:

Type /q to quit

Enter message to send...

>hello

'hi, how are you?'

>good

'bye'

>bye

Process finished with exit code 0

2. Comments I usually use vs code but for some reason I was having a issue with it port and host. I already had pycharm from cs 362(I think) so I fired it up and it ran no problem.