PyTorch

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0.0.1 What is PyTorch?

PyTorch is a system for executing dynamic computational graphs over Tensor objects that behave similarly as numpy ndarray. It comes with a powerful automatic differentiation engine that removes the need for manual back-propagation.

0.0.2 Why?

- Our code will now run on GPUs! Much faster training. When using a framework like Py-Torch or TensorFlow you can harness the power of the GPU for your own custom neural network architectures without having to write CUDA code directly (which is beyond the scope of this class).
- We want you to be ready to use one of these frameworks for your project so you can experiment more efficiently than if you were writing every feature you want to use by hand.
- We want you to stand on the shoulders of giants! TensorFlow and PyTorch are both excellent frameworks that will make your lives a lot easier, and now that you understand their guts, you are free to use them:)
- We want you to be exposed to the sort of deep learning code you might run into in academia
 or industry.

0.0.3 PyTorch versions

This notebook assumes that you are using **PyTorch version 1.0**. In some of the previous versions (e.g. before 0.4), Tensors had to be wrapped in Variable objects to be used in autograd; however Variables have now been deprecated. In addition 1.0 also separates a Tensor's datatype from its device, and uses numpy-style factories for constructing Tensors rather than directly invoking Tensor constructors.

0.1 How will I learn PyTorch?

Justin Johnson has made an excellent tutorial for PyTorch.

You can also find the detailed API doc here. If you have other questions that are not addressed by the API docs, the PyTorch forum is a much better place to ask than StackOverflow.

1 Table of Contents

This assignment has 5 parts. You will learn PyTorch on three different levels of abstraction, which will help you understand it better and prepare you for the final project.

- 1. Part I, Preparation: we will use CIFAR-10 dataset.
- 2. Part II, Barebones PyTorch: **Abstraction level 1**, we will work directly with the lowest-level PyTorch Tensors.
- 3. Part III, PyTorch Module API: **Abstraction level 2**, we will use nn. Module to define arbitrary neural network architecture.
- 4. Part IV, PyTorch Sequential API: **Abstraction level 3**, we will use nn.Sequential to define a linear feed-forward network very conveniently.
- 5. Part V, CIFAR-10 open-ended challenge: please implement your own network to get as high accuracy as possible on CIFAR-10. You can experiment with any layer, optimizer, hyperparameters or other advanced features.

Here is a table of comparison:

API	Flexibility	Convenience
Barebone nn.Module nn.Sequential	High High Low	Low Medium High

2 Part I. Preparation

First, we load the CIFAR-10 dataset. This might take a couple minutes the first time you do it, but the files should stay cached after that.

In previous parts of the assignment we had to write our own code to download the CIFAR-10 dataset, preprocess it, and iterate through it in minibatches; PyTorch provides convenient tools to automate this process for us.

```
[0]: import torch
import torch.nn as nn
import torch.optim as optim
from torch.utils.data import DataLoader
from torch.utils.data import sampler

import torchvision.datasets as dset
import torchvision.transforms as T

import numpy as np
[0]: NIIM TRAIN = 49000
```

```
# We set up a Dataset object for each split (train / val / test); Datasets load
# training examples one at a time, so we wrap each Dataset in a DataLoader
# iterates through the Dataset and forms minibatches. We divide the CIFAR-10
# training set into train and val sets by passing a Sampler object to the
# DataLoader telling how it should sample from the underlying Dataset.
cifar10_train = dset.CIFAR10('./cs231n/datasets', train=True, download=True,
                             transform=transform)
loader_train = DataLoader(cifar10_train, batch_size=64,
                          sampler=sampler.SubsetRandomSampler(range(NUM_TRAIN)))
cifar10_val = dset.CIFAR10('./cs231n/datasets', train=True, download=True,
                           transform=transform)
loader_val = DataLoader(cifar10_val, batch_size=64,
                        sampler=sampler.SubsetRandomSampler(range(NUM_TRAIN,__
→50000)))
cifar10_test = dset.CIFAR10('./cs231n/datasets', train=False, download=True,
                            transform=transform)
loader_test = DataLoader(cifar10_test, batch_size=64)
```

Files already downloaded and verified Files already downloaded and verified Files already downloaded and verified

You have an option to **use GPU by setting the flag to True below**. It is not necessary to use GPU for this assignment. Note that if your computer does not have CUDA enabled, torch.cuda.is_available() will return False and this notebook will fallback to CPU mode.

The global variables dtype and device will control the data types throughout this assignment.

```
[0]: USE_GPU = True

dtype = torch.float32 # we will be using float throughout this tutorial

if USE_GPU and torch.cuda.is_available():
    device = torch.device('cuda')

else:
    device = torch.device('cpu')

# Constant to control how frequently we print train loss
print_every = 100

print('using device:', device)
```

using device: cpu

3 Part II. Barebones PyTorch

PyTorch ships with high-level APIs to help us define model architectures conveniently, which we will cover in Part II of this tutorial. In this section, we will start with the barebone PyTorch elements to understand the autograd engine better. After this exercise, you will come to appreciate the high-level model API more.

We will start with a simple fully-connected ReLU network with two hidden layers and no biases for CIFAR classification. This implementation computes the forward pass using operations on PyTorch Tensors, and uses PyTorch autograd to compute gradients. It is important that you understand every line, because you will write a harder version after the example.

When we create a PyTorch Tensor with requires_grad=True, then operations involving that Tensor will not just compute values; they will also build up a computational graph in the background, allowing us to easily backpropagate through the graph to compute gradients of some Tensors with respect to a downstream loss. Concretely if x is a Tensor with x.requires_grad == True then after backpropagation x.grad will be another Tensor holding the gradient of x with respect to the scalar loss at the end.

3.0.1 PyTorch Tensors: Flatten Function

A PyTorch Tensor is conceptionally similar to a numpy array: it is an n-dimensional grid of numbers, and like numpy PyTorch provides many functions to efficiently operate on Tensors. As a simple example, we provide a flatten function below which reshapes image data for use in a fully-connected neural network.

Recall that image data is typically stored in a Tensor of shape N x C x H x W, where:

- N is the number of datapoints
- C is the number of channels
- H is the height of the intermediate feature map in pixels
- W is the height of the intermediate feature map in pixels

This is the right way to represent the data when we are doing something like a 2D convolution, that needs spatial understanding of where the intermediate features are relative to each other. When we use fully connected affine layers to process the image, however, we want each datapoint to be represented by a single vector -- it's no longer useful to segregate the different channels, rows, and columns of the data. So, we use a "flatten" operation to collapse the C x H x W values per representation into a single long vector. The flatten function below first reads in the N, C, H, and W values from a given batch of data, and then returns a "view" of that data. "View" is analogous to numpy's "reshape" method: it reshapes x's dimensions to be N x ??, where ?? is allowed to be anything (in this case, it will be C x H x W, but we don't need to specify that explicitly).

```
[0]: def flatten(x):
    N = x.shape[0] # read in N, C, H, W
    return x.view(N, -1) # "flatten" the C * H * W values into a single vector
    →per image

def test_flatten():
    x = torch.arange(12).view(2, 1, 3, 2)
    print('Before flattening: ', x)
    print('After flattening: ', flatten(x))
```

```
test_flatten()
```

3.0.2 Barebones PyTorch: Two-Layer Network

Here we define a function two_layer_fc which performs the forward pass of a two-layer fully-connected ReLU network on a batch of image data. After defining the forward pass we check that it doesn't crash and that it produces outputs of the right shape by running zeros through the network.

You don't have to write any code here, but it's important that you read and understand the implementation.

```
[0]: import torch.nn.functional as F # useful stateless functions
   def two_layer_fc(x, params):
        A fully-connected neural networks; the architecture is:
        NN is fully connected -> ReLU -> fully connected layer.
        Note that this function only defines the forward pass;
        PyTorch will take care of the backward pass for us.
        The input to the network will be a minibatch of data, of shape
        (N, d1, \ldots, dM) where d1 * \ldots * dM = D. The hidden layer will have H_{\perp}
     \hookrightarrow units,
        and the output layer will produce scores for C classes.
        Inputs:
        - x: A PyTorch Tensor of shape (N, d1, ..., dM) giving a minibatch of
          input data.
        - params: A list [w1, w2] of PyTorch Tensors giving weights for the network;
          w1 has shape (D, H) and w2 has shape (H, C).
        Returns:
        - scores: A PyTorch Tensor of shape (N, C) giving classification scores for
          the input data x.
        # first we flatten the image
```

```
x = flatten(x) # shape: [batch_size, C x H x W]
    w1, w2 = params
    # Forward pass: compute predicted y using operations on Tensors. Since w1_{\sqcup}
 \hookrightarrow a.n.d.
    # w2 have requires_grad=True, operations involving these Tensors will cause
    # PyTorch to build a computational graph, allowing automatic computation of
    # gradients. Since we are no longer implementing the backward pass by hand
    # don't need to keep references to intermediate values.
    # you can also use `.clamp(min=0)`, equivalent to F.relu()
    x = F.relu(x.mm(w1))
    x = x.mm(w2)
    return x
def two_layer_fc_test():
    hidden_layer_size = 42
    x = torch.zeros((64, 50), dtype=dtype) # minibatch size 64, feature_
 \rightarrow dimension 50
    w1 = torch.zeros((50, hidden_layer_size), dtype=dtype)
    w2 = torch.zeros((hidden_layer_size, 10), dtype=dtype)
    scores = two_layer_fc(x, [w1, w2])
    print(scores.size()) # you should see [64, 10]
two_layer_fc_test()
```

torch.Size([64, 10])

3.0.3 Barebones PyTorch: Three-Layer ConvNet

Here you will complete the implementation of the function three_layer_convnet, which will perform the forward pass of a three-layer convolutional network. Like above, we can immediately test our implementation by passing zeros through the network. The network should have the following architecture:

- 1. A convolutional layer (with bias) with channel_1 filters, each with shape KW1 x KH1, and zero-padding of two
- 2. ReLU nonlinearity
- 3. A convolutional layer (with bias) with channel_2 filters, each with shape KW2 x KH2, and zero-padding of one
- 4. ReLU nonlinearity
- 5. Fully-connected layer with bias, producing scores for C classes.

Note that we have **no softmax activation** here after our fully-connected layer: this is because PyTorch's cross entropy loss performs a softmax activation for you, and by bundling that step in makes computation more efficient.

HINT: For convolutions: http://pytorch.org/docs/stable/nn.html#torch.nn.functional.conv2d; pay attention to the shapes of convolutional filters!

```
[0]: def three_layer_convnet(x, params):
       Performs the forward pass of a three-layer convolutional network with the
       architecture defined above.
       Inputs:
       - x: A PyTorch Tensor of shape (N, 3, H, W) giving a minibatch of images
       - params: A list of PyTorch Tensors giving the weights and biases for the
         network; should contain the following:
         - conv_w1: PyTorch Tensor of shape (channel_1, 3, KH1, KW1) giving_
    \hookrightarrow weights
           for the first convolutional layer
         - conv_b1: PyTorch Tensor of shape (channel_1,) giving biases for the ∪
    \hookrightarrow first
           convolutional layer
         - conv_w2: PyTorch Tensor of shape (channel_2, channel_1, KH2, KW2) ∪
    \hookrightarrow qivinq
           weights for the second convolutional layer
         - conv_b2: PyTorch Tensor of shape (channel_2,) giving biases for the ∪
    \hookrightarrow second
           convolutional layer
         - fc_w: PyTorch Tensor giving weights for the fully-connected layer. Can⊔
    \hookrightarrow you
           figure out what the shape should be?
         - fc_b: PyTorch Tensor giving biases for the fully-connected layer. Can_{\!\!\!\perp}
    \hookrightarrow you
           figure out what the shape should be?
       Returns:
       - scores: PyTorch Tensor of shape (N, C) giving classification scores for x
       conv w1, conv b1, conv w2, conv b2, fc w, fc b = params
       scores = None
    # TODO: Implement the forward pass for the three-layer ConvNet.
    # *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
       scores = nn.functional.conv2d(x, conv_w1, bias=conv_b1, padding=2).
    →clamp(min=0)
```

After defining the forward pass of the ConvNet above, run the following cell to test your implementation.

When you run this function, scores should have shape (64, 10).

```
[0]: def three layer convnet test():
       x = torch.zeros((64, 3, 32, 32), dtype=dtype) # minibatch size 64, image_
     →size [3, 32, 32]
        conv_w1 = torch.zeros((6, 3, 5, 5), dtype=dtype) # [out_channel,_
    → in_channel, kernel_H, kernel_W]
        conv_b1 = torch.zeros((6,)) # out_channel
        conv_w2 = torch.zeros((9, 6, 3, 3), dtype=dtype) # [out_channel,_
     → in_channel, kernel_H, kernel_W]
        conv_b2 = torch.zeros((9,)) # out_channel
        # you must calculate the shape of the tensor after two conv layers, before
     → the fully-connected layer
       fc_w = torch.zeros((9 * 32 * 32, 10))
       fc b = torch.zeros(10)
       scores = three_layer_convnet(x, [conv_w1, conv_b1, conv_w2, conv_b2, fc_w,__
    \rightarrowfc b])
       print(scores.size()) # you should see [64, 10]
   three_layer_convnet_test()
```

torch.Size([64, 10])

3.0.4 Barebones PyTorch: Initialization

Let's write a couple utility methods to initialize the weight matrices for our models.

- random_weight(shape) initializes a weight tensor with the Kaiming normalization method.
- zero_weight(shape) initializes a weight tensor with all zeros. Useful for instantiating bias parameters.

The random_weight function uses the Kaiming normal initialization method, described in:

He et al, Delving Deep into Rectifiers: Surpassing Human-Level Performance on ImageNet Classification, ICCV 2015, https://arxiv.org/abs/1502.01852

```
[0]: def random_weight(shape):
        11 11 11
        Create random Tensors for weights; setting requires_grad=True means that we
        want to compute gradients for these Tensors during the backward pass.
        We use Kaiming normalization: sqrt(2 / fan_in)
        if len(shape) == 2: # FC weight
            fan_in = shape[0]
        else:
            fan_in = np.prod(shape[1:]) # conv weight [out_channel, in_channel, kH,__
     \hookrightarrow kW]
        # randn is standard normal distribution generator.
        w = torch.randn(shape, device=device, dtype=dtype) * np.sqrt(2. / fan_in)
        w.requires_grad = True
        return w
   def zero_weight(shape):
        return torch.zeros(shape, device=device, dtype=dtype, requires_grad=True)
   # create a weight of shape [3 x 5]
    # you should see the type `torch.cuda.FloatTensor` if you use GPU.
    # Otherwise it should be `torch.FloatTensor`
   random_weight((3, 5))
[0]: tensor([[ 1.3599, 0.0267, 0.8442, -0.4507, -1.2482],
```

3.0.5 Barebones PyTorch: Check Accuracy

When training the model we will use the following function to check the accuracy of our model on the training or validation sets.

When checking accuracy we don't need to compute any gradients; as a result we don't need PyTorch to build a computational graph for us when we compute scores. To prevent a graph from being built we scope our computation under a torch.no_grad() context manager.

```
[0]: def check_accuracy_part2(loader, model_fn, params):
    """
    Check the accuracy of a classification model.

Inputs:
    - loader: A DataLoader for the data split we want to check
    - model_fn: A function that performs the forward pass of the model,
    with the signature scores = model_fn(x, params)
    - params: List of PyTorch Tensors giving parameters of the model
```

```
Returns: Nothing, but prints the accuracy of the model
"""

split = 'val' if loader.dataset.train else 'test'
print('Checking accuracy on the %s set' % split)
num_correct, num_samples = 0, 0

with torch.no_grad():
    for x, y in loader:
        x = x.to(device=device, dtype=dtype) # move to device, e.g. GPU
        y = y.to(device=device, dtype=torch.int64)
        scores = model_fn(x, params)
        _, preds = scores.max(1)
        num_correct += (preds == y).sum()
        num_samples += preds.size(0)
        acc = float(num_correct) / num_samples
        print('Got %d / %d correct (%.2f%)' % (num_correct, num_samples, 100 *u-acc))
```

3.0.6 BareBones PyTorch: Training Loop

We can now set up a basic training loop to train our network. We will train the model using stochastic gradient descent without momentum. We will use torch.functional.cross_entropy to compute the loss; you can read about it here.

The training loop takes as input the neural network function, a list of initialized parameters ([w1, w2] in our example), and learning rate.

```
[0]: def train part2(model fn, params, learning rate):
        Train a model on CIFAR-10.
       Inputs:
        - model_fn: A Python function that performs the forward pass of the model.
         It should have the signature scores = model_fn(x, params) where x is a
         PyTorch Tensor of image data, params is a list of PyTorch Tensors giving
         model weights, and scores is a PyTorch Tensor of shape (N, C) giving
         scores for the elements in x.
        - params: List of PyTorch Tensors giving weights for the model
        - learning_rate: Python scalar giving the learning rate to use for SGD
       Returns: Nothing
       for t, (x, y) in enumerate(loader train):
            # Move the data to the proper device (GPU or CPU)
           x = x.to(device=device, dtype=dtype)
           y = y.to(device=device, dtype=torch.long)
            # Forward pass: compute scores and loss
           scores = model_fn(x, params)
```

```
loss = F.cross_entropy(scores, y)
# Backward pass: PyTorch figures out which Tensors in the computational
# graph has requires_grad=True and uses backpropagation to compute the
# gradient of the loss with respect to these Tensors, and stores the
# gradients in the .grad attribute of each Tensor.
loss.backward()
# Update parameters. We don't want to backpropagate through the
# parameter updates, so we scope the updates under a torch.no_grad()
# context manager to prevent a computational graph from being built.
with torch.no_grad():
    for w in params:
        w -= learning_rate * w.grad
        # Manually zero the gradients after running the backward pass
        w.grad.zero_()
if t % print_every == 0:
    print('Iteration %d, loss = %.4f' % (t, loss.item()))
    check_accuracy_part2(loader_val, model_fn, params)
    print()
```

3.0.7 BareBones PyTorch: Train a Two-Layer Network

Now we are ready to run the training loop. We need to explicitly allocate tensors for the fully connected weights, w1 and w2.

Each minibatch of CIFAR has 64 examples, so the tensor shape is [64, 3, 32, 32].

After flattening, x shape should be [64, 3 * 32 * 32]. This will be the size of the first dimension of w1. The second dimension of w1 is the hidden layer size, which will also be the first dimension of w2.

Finally, the output of the network is a 10-dimensional vector that represents the probability distribution over 10 classes.

You don't need to tune any hyperparameters but you should see accuracies above 40% after training for one epoch.

```
[0]: hidden_layer_size = 4000
learning_rate = 1e-2

w1 = random_weight((3 * 32 * 32, hidden_layer_size))
w2 = random_weight((hidden_layer_size, 10))

train_part2(two_layer_fc, [w1, w2], learning_rate)
```

Iteration 0, loss = 4.0813
Checking accuracy on the val set
Got 139 / 1000 correct (13.90%)

```
Iteration 100, loss = 3.0870
Checking accuracy on the val set
Got 237 / 1000 correct (23.70%)
```

Iteration 200, loss = 1.9018 Checking accuracy on the val set Got 360 / 1000 correct (36.00%)

Iteration 300, loss = 1.9757
Checking accuracy on the val set
Got 390 / 1000 correct (39.00%)

Iteration 400, loss = 2.0815 Checking accuracy on the val set Got 403 / 1000 correct (40.30%)

Iteration 500, loss = 1.4396 Checking accuracy on the val set Got 396 / 1000 correct (39.60%)

Iteration 600, loss = 1.7376 Checking accuracy on the val set Got 436 / 1000 correct (43.60%)

Iteration 700, loss = 2.2800 Checking accuracy on the val set Got 445 / 1000 correct (44.50%)

3.0.8 BareBones PyTorch: Training a ConvNet

In the below you should use the functions defined above to train a three-layer convolutional network on CIFAR. The network should have the following architecture:

- 1. Convolutional layer (with bias) with 32 5x5 filters, with zero-padding of 2
- 2. ReLU
- 3. Convolutional layer (with bias) with 16 3x3 filters, with zero-padding of 1
- 4. ReLU
- 5. Fully-connected layer (with bias) to compute scores for 10 classes

You should initialize your weight matrices using the random_weight function defined above, and you should initialize your bias vectors using the zero_weight function above.

You don't need to tune any hyperparameters, but if everything works correctly you should achieve an accuracy above 42% after one epoch.

```
[0]: learning_rate = 3e-3

channel_1 = 32

channel_2 = 16
```

```
conv w1 = None
conv b1 = None
conv_w2 = None
conv_b2 = None
fc_w = None
fc_b = None
# TODO: Initialize the parameters of a three-layer ConvNet.
⇔#
# *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
conv_w1 = random_weight((channel_1, 3, 5, 5))
conv_b1 = zero_weight(channel_1)
conv_w2 = random_weight((channel_2, channel_1, 3, 3))
conv_b2 = zero_weight(channel_2)
fc w = random weight((channel 2 * 32 * 32, 10))
fc_b = zero_weight(10)
# *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)*****
END OF YOUR CODE
⇔#
params = [conv_w1, conv_b1, conv_w2, conv_b2, fc_w, fc_b]
train_part2(three_layer_convnet, params, learning_rate)
```

Iteration 0, loss = 3.1016
Checking accuracy on the val set
Got 142 / 1000 correct (14.20%)

Iteration 100, loss = 1.8990
Checking accuracy on the val set
Got 348 / 1000 correct (34.80%)

Iteration 200, loss = 1.7923 Checking accuracy on the val set Got 334 / 1000 correct (33.40%)

Iteration 300, loss = 1.6166 Checking accuracy on the val set Got 394 / 1000 correct (39.40%)

Iteration 400, loss = 1.5875

```
Checking accuracy on the val set Got 428 / 1000 correct (42.80%)

Iteration 500, loss = 1.7650
Checking accuracy on the val set Got 433 / 1000 correct (43.30%)

Iteration 600, loss = 1.6440
Checking accuracy on the val set Got 456 / 1000 correct (45.60%)

Iteration 700, loss = 1.5655
Checking accuracy on the val set Got 464 / 1000 correct (46.40%)
```

4 Part III. PyTorch Module API

Barebone PyTorch requires that we track all the parameter tensors by hand. This is fine for small networks with a few tensors, but it would be extremely inconvenient and error-prone to track tens or hundreds of tensors in larger networks.

PyTorch provides the nn.Module API for you to define arbitrary network architectures, while tracking every learnable parameters for you. In Part II, we implemented SGD ourselves. PyTorch also provides the torch.optim package that implements all the common optimizers, such as RM-SProp, Adagrad, and Adam. It even supports approximate second-order methods like L-BFGS! You can refer to the doc for the exact specifications of each optimizer.

To use the Module API, follow the steps below:

- Subclass nn. Module. Give your network class an intuitive name like TwoLayerFC.
- 2. In the constructor __init__(), define all the layers you need as class attributes. Layer objects like nn.Linear and nn.Conv2d are themselves nn.Module subclasses and contain learnable parameters, so that you don't have to instantiate the raw tensors yourself. nn.Module will track these internal parameters for you. Refer to the doc to learn more about the dozens of builtin layers. Warning: don't forget to call the super().__init__() first!
- 3. In the forward() method, define the *connectivity* of your network. You should use the attributes defined in __init__ as function calls that take tensor as input and output the "transformed" tensor. Do *not* create any new layers with learnable parameters in forward()! All of them must be declared upfront in __init__.

After you define your Module subclass, you can instantiate it as an object and call it just like the NN forward function in part II.

4.0.1 Module API: Two-Layer Network

Here is a concrete example of a 2-layer fully connected network:

```
[0]: class TwoLayerFC(nn.Module):
        def init (self, input size, hidden size, num classes):
            super(). init ()
            # assign layer objects to class attributes
            self.fc1 = nn.Linear(input_size, hidden_size)
            # nn.init package contains convenient initialization methods
            # http://pytorch.org/docs/master/nn.html#torch-nn-init
           nn.init.kaiming_normal_(self.fc1.weight)
            self.fc2 = nn.Linear(hidden_size, num_classes)
           nn.init.kaiming_normal_(self.fc2.weight)
       def forward(self, x):
            # forward always defines connectivity
           x = flatten(x)
            scores = self.fc2(F.relu(self.fc1(x)))
            return scores
   def test_TwoLayerFC():
       input_size = 50
       x = torch.zeros((64, input_size), dtype=dtype) # minibatch size 64, __
    \rightarrow feature dimension 50
       model = TwoLayerFC(input_size, 42, 10)
        scores = model(x)
       print(scores.size()) # you should see [64, 10]
   test_TwoLayerFC()
```

torch.Size([64, 10])

4.0.2 Module API: Three-Layer ConvNet

It's your turn to implement a 3-layer ConvNet followed by a fully connected layer. The network architecture should be the same as in Part II:

- 1. Convolutional layer with channel_1 5x5 filters with zero-padding of 2
- 2 ReIII
- 3. Convolutional layer with channel_2 3x3 filters with zero-padding of 1
- 4. ReLU
- 5. Fully-connected layer to num_classes classes

You should initialize the weight matrices of the model using the Kaiming normal initialization method.

HINT: http://pytorch.org/docs/stable/nn.html#conv2d

After you implement the three-layer ConvNet, the test_ThreeLayerConvNet function will run your implementation; it should print (64, 10) for the shape of the output scores.

```
[0]: class ThreeLayerConvNet(nn.Module):
    def __init__(self, in_channel, channel_1, channel_2, num_classes):
        super().__init__()
```

```
# TODO: Set up the layers you need for a three-layer ConvNet with the {\color{blue}\sqcup}
→#
     # architecture defined above.
→#
# *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
    self.conv_1 = nn.Conv2d(in_channel, channel_1, 5, padding=2)
    nn.init.kaiming_normal_(self.conv_1.weight)
    self.conv_2 = nn.Conv2d(channel_1, channel_2, 3, padding=1)
    nn.init.kaiming_normal_(self.conv_2.weight)
    self.fc = nn.Linear(channel_2 * 32 * 32, num_classes)
    nn.init.kaiming_normal_(self.fc.weight)
     # *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
END OF YOUR CODE
⇔#
def forward(self, x):
    scores = None
# TODO: Implement the forward function for a 3-layer ConvNet. you
⇔#
     # should use the layers you defined in __init__ and specify the
→#
     # connectivity of those layers in forward()
                                                       ш
→#
# *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
    scores = F.relu(self.conv_1(x))
    scores = F.relu(self.conv 2(scores))
    scores = flatten(scores)
    scores = self.fc(scores)
     # *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
```

torch.Size([64, 10])

4.0.3 Module API: Check Accuracy

Given the validation or test set, we can check the classification accuracy of a neural network.

This version is slightly different from the one in part II. You don't manually pass in the parameters anymore.

```
[0]: def check_accuracy_part34(loader, model):
        if loader.dataset.train:
            print('Checking accuracy on validation set')
       else:
            print('Checking accuracy on test set')
       num correct = 0
       num_samples = 0
       model.eval() # set model to evaluation mode
       with torch.no_grad():
            for x, y in loader:
                x = x.to(device=device, dtype=dtype) # move to device, e.g. GPU
                y = y.to(device=device, dtype=torch.long)
                scores = model(x)
                _, preds = scores.max(1)
                num_correct += (preds == y).sum()
                num_samples += preds.size(0)
            acc = float(num_correct) / num_samples
            print('Got %d / %d correct (%.2f)' % (num_correct, num_samples, 100 *u
     →acc))
```

4.0.4 Module API: Training Loop

We also use a slightly different training loop. Rather than updating the values of the weights ourselves, we use an Optimizer object from the torch.optim package, which abstract the notion of an optimization algorithm and provides implementations of most of the algorithms commonly used to optimize neural networks.

```
[0]: def train_part34(model, optimizer, epochs=1):
        Train a model on CIFAR-10 using the PyTorch Module API.
       Inputs:
        - model: A PyTorch Module giving the model to train.
        - optimizer: An Optimizer object we will use to train the model
        - epochs: (Optional) A Python integer giving the number of epochs to train_{\sqcup}
       Returns: Nothing, but prints model accuracies during training.
       model = model.to(device=device) # move the model parameters to CPU/GPU
       for e in range(epochs):
            for t, (x, y) in enumerate(loader_train):
                model.train() # put model to training mode
                x = x.to(device=device, dtype=dtype) # move to device, e.q. GPU
                y = y.to(device=device, dtype=torch.long)
                scores = model(x)
                loss = F.cross_entropy(scores, y)
                # Zero out all of the gradients for the variables which the
    → optimizer
                # will update.
                optimizer.zero_grad()
                # This is the backwards pass: compute the gradient of the loss with
                # respect to each parameter of the model.
                loss.backward()
                # Actually update the parameters of the model using the gradients
                # computed by the backwards pass.
                optimizer.step()
                if t % print_every == 0:
                    print('Iteration %d, loss = %.4f' % (t, loss.item()))
                    check_accuracy_part34(loader_val, model)
                    print()
```

4.0.5 Module API: Train a Two-Layer Network

Now we are ready to run the training loop. In contrast to part II, we don't explicitly allocate parameter tensors anymore.

Simply pass the input size, hidden layer size, and number of classes (i.e. output size) to the constructor of TwoLayerFC.

You also need to define an optimizer that tracks all the learnable parameters inside TwoLayerFC.

You don't need to tune any hyperparameters, but you should see model accuracies above 40% after training for one epoch.

```
[0]: hidden_layer_size = 4000
   learning_rate = 1e-2
   model = TwoLayerFC(3 * 32 * 32, hidden_layer_size, 10)
   optimizer = optim.SGD(model.parameters(), lr=learning_rate)
   train_part34(model, optimizer)
   Iteration 0, loss = 3.5111
   Checking accuracy on validation set
   Got 135 / 1000 correct (13.50)
   Iteration 100, loss = 2.2547
   Checking accuracy on validation set
   Got 336 / 1000 correct (33.60)
   Iteration 200, loss = 1.7764
   Checking accuracy on validation set
   Got 366 / 1000 correct (36.60)
   Iteration 300, loss = 2.5250
   Checking accuracy on validation set
   Got 365 / 1000 correct (36.50)
   Iteration 400, loss = 1.8127
   Checking accuracy on validation set
   Got 405 / 1000 correct (40.50)
   Iteration 500, loss = 1.4477
   Checking accuracy on validation set
   Got 425 / 1000 correct (42.50)
   Iteration 600, loss = 1.7236
   Checking accuracy on validation set
   Got 452 / 1000 correct (45.20)
   Iteration 700, loss = 1.7435
```

Checking accuracy on validation set

4.0.6 Module API: Train a Three-Layer ConvNet

You should now use the Module API to train a three-layer ConvNet on CIFAR. This should look very similar to training the two-layer network! You don't need to tune any hyperparameters, but you should achieve above 45% after training for one epoch.

You should train the model using stochastic gradient descent without momentum.

```
[0]: learning_rate = 3e-3
  channel_1 = 32
  channel_2 = 16
  model = None
  optimizer = None
  # TODO: Instantiate your ThreeLayerConvNet model and a corresponding optimizer_
  # *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
  model = ThreeLayerConvNet(3, channel_1, channel_2, 10)
  optimizer = optim.SGD(model.parameters(), lr=learning_rate)
  # *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE) *****
  END OF YOUR CODE
  train_part34(model, optimizer)
```

```
Iteration 0, loss = 2.8635
Checking accuracy on validation set
Got 98 / 1000 correct (9.80)

Iteration 100, loss = 1.8153
Checking accuracy on validation set
Got 346 / 1000 correct (34.60)

Iteration 200, loss = 1.7810
Checking accuracy on validation set
Got 392 / 1000 correct (39.20)

Iteration 300, loss = 1.6970
Checking accuracy on validation set
Got 417 / 1000 correct (41.70)
```

```
Iteration 400, loss = 1.5735
Checking accuracy on validation set
Got 449 / 1000 correct (44.90)

Iteration 500, loss = 1.5199
Checking accuracy on validation set
Got 478 / 1000 correct (47.80)

Iteration 600, loss = 1.6583
Checking accuracy on validation set
Got 473 / 1000 correct (47.30)

Iteration 700, loss = 1.5808
Checking accuracy on validation set
Got 497 / 1000 correct (49.70)
```

5 Part IV. PyTorch Sequential API

Part III introduced the PyTorch Module API, which allows you to define arbitrary learnable layers and their connectivity.

For simple models like a stack of feed forward layers, you still need to go through 3 steps: subclass nn.Module, assign layers to class attributes in __init__, and call each layer one by one in forward(). Is there a more convenient way?

Fortunately, PyTorch provides a container Module called nn.Sequential, which merges the above steps into one. It is not as flexible as nn.Module, because you cannot specify more complex topology than a feed-forward stack, but it's good enough for many use cases.

5.0.1 Sequential API: Two-Layer Network

Let's see how to rewrite our two-layer fully connected network example with nn. Sequential, and train it using the training loop defined above.

Again, you don't need to tune any hyperparameters here, but you shoul achieve above 40% accuracy after one epoch of training.

```
[0]: # We need to wrap `flatten` function in a module in order to stack it
    # in nn.Sequential
    class Flatten(nn.Module):
        def forward(self, x):
            return flatten(x)

hidden_layer_size = 4000
learning_rate = 1e-2

model = nn.Sequential(
    Flatten(),
        nn.Linear(3 * 32 * 32, hidden_layer_size),
        nn.ReLU(),
```

```
nn.Linear(hidden_layer_size, 10),
)
# you can use Nesterov momentum in optim.SGD
optimizer = optim.SGD(model.parameters(), lr=learning_rate,
                      momentum=0.9, nesterov=True)
train_part34(model, optimizer)
Iteration 0, loss = 2.3500
Checking accuracy on validation set
Got 146 / 1000 correct (14.60)
Iteration 100, loss = 1.8844
Checking accuracy on validation set
Got 377 / 1000 correct (37.70)
Iteration 200, loss = 1.8321
Checking accuracy on validation set
Got 401 / 1000 correct (40.10)
Iteration 300, loss = 1.8773
Checking accuracy on validation set
Got 429 / 1000 correct (42.90)
Iteration 400, loss = 1.8359
Checking accuracy on validation set
Got 419 / 1000 correct (41.90)
Iteration 500, loss = 1.8860
Checking accuracy on validation set
Got 437 / 1000 correct (43.70)
Iteration 600, loss = 2.0628
Checking accuracy on validation set
Got 413 / 1000 correct (41.30)
Iteration 700, loss = 2.3623
Checking accuracy on validation set
Got 446 / 1000 correct (44.60)
```

5.0.2 Sequential API: Three-Layer ConvNet

Here you should use nn.Sequential to define and train a three-layer ConvNet with the same architecture we used in Part III:

1. Convolutional layer (with bias) with 32 5x5 filters, with zero-padding of 2

- 2. ReLU
- 3. Convolutional layer (with bias) with 16 3x3 filters, with zero-padding of 1
- 4. ReLU
- 5. Fully-connected layer (with bias) to compute scores for 10 classes

You should initialize your weight matrices using the random_weight function defined above, and you should initialize your bias vectors using the zero_weight function above.

You should optimize your model using stochastic gradient descent with Nesterov momentum 0.9.

Again, you don't need to tune any hyperparameters but you should see accuracy above 55% after one epoch of training.

```
[0]: channel_1 = 32
  channel_2 = 16
  learning_rate = 1e-2
  model = None
  optimizer = None
  # TODO: Rewrite the 2-layer ConvNet with bias from Part III with the
   ⇔#
  # Sequential API.
                                                      ш
  # *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
  model = nn.Sequential(
     nn.Conv2d(3, channel 1, 5, padding=2),
     nn.Conv2d(channel 1, channel 2, 3, padding=1),
     nn.ReLU(),
     Flatten(),
     nn.Linear(channel_2 * 32 * 32, 10)
  optimizer = optim.SGD(model.parameters(), lr=learning_rate,
                 momentum=0.9, nesterov=True)
  # *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
  END OF YOUR CODE
  train_part34(model, optimizer)
```

Iteration 0, loss = 2.2762
Checking accuracy on validation set
Got 135 / 1000 correct (13.50)

Iteration 100, loss = 1.4847 Checking accuracy on validation set Got 456 / 1000 correct (45.60)

Iteration 200, loss = 1.5530
Checking accuracy on validation set
Got 475 / 1000 correct (47.50)

Iteration 300, loss = 1.2888
Checking accuracy on validation set
Got 526 / 1000 correct (52.60)

Iteration 400, loss = 1.2674 Checking accuracy on validation set Got 544 / 1000 correct (54.40)

Iteration 500, loss = 1.3787
Checking accuracy on validation set
Got 535 / 1000 correct (53.50)

Iteration 600, loss = 1.2985
Checking accuracy on validation set
Got 525 / 1000 correct (52.50)

Iteration 700, loss = 1.4081
Checking accuracy on validation set
Got 569 / 1000 correct (56.90)

6 Part V. CIFAR-10 open-ended challenge

In this section, you can experiment with whatever ConvNet architecture you'd like on CIFAR-10.

Now it's your job to experiment with architectures, hyperparameters, loss functions, and optimizers to train a model that achieves **at least 70**% accuracy on the CIFAR-10 **validation** set within 10 epochs. You can use the check_accuracy and train functions from above. You can use either nn.Module or nn.Sequential API.

Describe what you did at the end of this notebook.

Here are the official API documentation for each component. One note: what we call in the class "spatial batch norm" is called "BatchNorm2D" in PyTorch.

- Layers in torch.nn package: http://pytorch.org/docs/stable/nn.html
- Activations: http://pytorch.org/docs/stable/nn.html#non-linear-activations
- Loss functions: http://pytorch.org/docs/stable/nn.html#loss-functions
- Optimizers: http://pytorch.org/docs/stable/optim.html

6.0.1 Things you might try:

- Filter size: Above we used 5x5; would smaller filters be more efficient?
- Number of filters: Above we used 32 filters. Do more or fewer do better?
- Pooling vs Strided Convolution: Do you use max pooling or just stride convolutions?
- **Batch normalization**: Try adding spatial batch normalization after convolution layers and vanilla batch normalization after affine layers. Do your networks train faster?
- **Network architecture**: The network above has two layers of trainable parameters. Can you do better with a deep network? Good architectures to try include:
 - [conv-relu-pool]xN -> [affine]xM -> [softmax or SVM]
 - [conv-relu-conv-relu-pool]xN -> [affine]xM -> [softmax or SVM]
 - [batchnorm-relu-conv]xN -> [affine]xM -> [softmax or SVM]
- Global Average Pooling: Instead of flattening and then having multiple affine layers, perform convolutions until your image gets small (7x7 or so) and then perform an average pooling operation to get to a 1x1 image picture (1, 1, Filter#), which is then reshaped into a (Filter#) vector. This is used in Google's Inception Network (See Table 1 for their architecture).
- Regularization: Add 12 weight regularization, or perhaps use Dropout.

6.0.2 Tips for training

For each network architecture that you try, you should tune the learning rate and other hyperparameters. When doing this there are a couple important things to keep in mind:

- If the parameters are working well, you should see improvement within a few hundred iterations
- Remember the coarse-to-fine approach for hyperparameter tuning: start by testing a large range of hyperparameters for just a few training iterations to find the combinations of parameters that are working at all.
- Once you have found some sets of parameters that seem to work, search more finely around these parameters. You may need to train for more epochs.
- You should use the validation set for hyperparameter search, and save your test set for evaluating your architecture on the best parameters as selected by the validation set.

6.0.3 Going above and beyond

If you are feeling adventurous there are many other features you can implement to try and improve your performance. You are **not required** to implement any of these, but don't miss the fun if you have time!

- Alternative optimizers: you can try Adam, Adagrad, RMSprop, etc.
- Alternative activation functions such as leaky ReLU, parametric ReLU, ELU, or MaxOut.
- Model ensembles
- Data augmentation
- New Architectures
- ResNets where the input from the previous layer is added to the output.
- DenseNets where inputs into previous layers are concatenated together.
- This blog has an in-depth overview

6.0.4 Have fun and happy training!

```
# TODO:
    →#
    # Experiment with any architectures, optimizers, and hyperparameters.
    # Achieve AT LEAST 70% accuracy on the *validation set* within 10 epochs.
    →#
    #
                                                                  ш
    ⇔#
    # Note that you can use the check_accuracy function to evaluate on either
    # the test set or the validation set, by passing either loader_test or
   # loader val as the second argument to check accuracy. You should not touch
    # the test set until you have finished your architecture and hyperparameter
    model = None
   optimizer = None
   # *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
   channel_1 = 48
   channel 2 = 32
   learning_rate = 0.005
   model = nn.Sequential(
       nn.Conv2d(3, channel_1, 7, padding=3),
       nn.ReLU(),
       nn.MaxPool2d(2),
       nn.Conv2d(channel_1, channel_2, 3, padding=1),
       nn.ReLU(),
       nn.MaxPool2d(2),
       Flatten(),
       nn.Dropout(0.2),
       nn.Linear(channel_2 * 8 * 8, 100),
       nn.ReLU(),
       nn.Linear(100, 10)
   optimizer = optim.SGD(model.parameters(), learning_rate,
                     momentum=0.8, nesterov=True)
```

Iteration 0, loss = 2.2919
Checking accuracy on validation set
Got 106 / 1000 correct (10.60)

Iteration 100, loss = 1.8848
Checking accuracy on validation set
Got 313 / 1000 correct (31.30)

Iteration 200, loss = 1.8519
Checking accuracy on validation set
Got 420 / 1000 correct (42.00)

Iteration 300, loss = 1.5606
Checking accuracy on validation set
Got 444 / 1000 correct (44.40)

Iteration 400, loss = 1.5220
Checking accuracy on validation set
Got 481 / 1000 correct (48.10)

Iteration 500, loss = 1.4847
Checking accuracy on validation set
Got 496 / 1000 correct (49.60)

Iteration 600, loss = 1.5406
Checking accuracy on validation set
Got 495 / 1000 correct (49.50)

Iteration 700, loss = 1.3516
Checking accuracy on validation set
Got 540 / 1000 correct (54.00)

Iteration 0, loss = 1.5458
Checking accuracy on validation set
Got 539 / 1000 correct (53.90)

Iteration 100, loss = 1.3811
Checking accuracy on validation set
Got 519 / 1000 correct (51.90)

Iteration 200, loss = 1.4924 Checking accuracy on validation set Got 558 / 1000 correct (55.80)

Iteration 300, loss = 1.1555
Checking accuracy on validation set
Got 572 / 1000 correct (57.20)

Iteration 400, loss = 1.1281 Checking accuracy on validation set Got 587 / 1000 correct (58.70)

Iteration 500, loss = 1.3212 Checking accuracy on validation set Got 586 / 1000 correct (58.60)

Iteration 600, loss = 1.1220
Checking accuracy on validation set
Got 596 / 1000 correct (59.60)

Iteration 700, loss = 1.2794
Checking accuracy on validation set
Got 628 / 1000 correct (62.80)

Iteration 0, loss = 1.2666
Checking accuracy on validation set
Got 599 / 1000 correct (59.90)

Iteration 100, loss = 1.2377
Checking accuracy on validation set
Got 602 / 1000 correct (60.20)

Iteration 200, loss = 1.1947
Checking accuracy on validation set
Got 602 / 1000 correct (60.20)

Iteration 300, loss = 0.9895 Checking accuracy on validation set Got 631 / 1000 correct (63.10)

Iteration 400, loss = 0.8716
Checking accuracy on validation set
Got 628 / 1000 correct (62.80)

Iteration 500, loss = 1.1040
Checking accuracy on validation set
Got 630 / 1000 correct (63.00)

Iteration 600, loss = 1.0980
Checking accuracy on validation set
Got 639 / 1000 correct (63.90)

Iteration 700, loss = 0.9129
Checking accuracy on validation set
Got 649 / 1000 correct (64.90)

Iteration 0, loss = 0.9466
Checking accuracy on validation set
Got 644 / 1000 correct (64.40)

Iteration 100, loss = 1.0146 Checking accuracy on validation set Got 630 / 1000 correct (63.00)

Iteration 200, loss = 1.0702
Checking accuracy on validation set
Got 675 / 1000 correct (67.50)

Iteration 300, loss = 0.9941
Checking accuracy on validation set
Got 656 / 1000 correct (65.60)

Iteration 400, loss = 0.8291
Checking accuracy on validation set
Got 671 / 1000 correct (67.10)

Iteration 500, loss = 1.1679
Checking accuracy on validation set
Got 672 / 1000 correct (67.20)

Iteration 600, loss = 1.0923
Checking accuracy on validation set
Got 675 / 1000 correct (67.50)

Iteration 700, loss = 0.7854 Checking accuracy on validation set Got 679 / 1000 correct (67.90)

Iteration 0, loss = 0.7153
Checking accuracy on validation set
Got 661 / 1000 correct (66.10)

Iteration 100, loss = 1.0620
Checking accuracy on validation set
Got 668 / 1000 correct (66.80)

Iteration 200, loss = 0.8240
Checking accuracy on validation set
Got 681 / 1000 correct (68.10)

Iteration 300, loss = 1.0439
Checking accuracy on validation set
Got 696 / 1000 correct (69.60)

Iteration 400, loss = 0.8072 Checking accuracy on validation set Got 692 / 1000 correct (69.20)

Iteration 500, loss = 0.8157 Checking accuracy on validation set Got 697 / 1000 correct (69.70)

Iteration 600, loss = 1.0061
Checking accuracy on validation set
Got 701 / 1000 correct (70.10)

Iteration 700, loss = 0.7973
Checking accuracy on validation set
Got 684 / 1000 correct (68.40)

Iteration 0, loss = 0.7443
Checking accuracy on validation set
Got 686 / 1000 correct (68.60)

Iteration 100, loss = 0.8686
Checking accuracy on validation set
Got 683 / 1000 correct (68.30)

Iteration 200, loss = 0.9163
Checking accuracy on validation set
Got 682 / 1000 correct (68.20)

Iteration 300, loss = 0.6398
Checking accuracy on validation set
Got 707 / 1000 correct (70.70)

Iteration 400, loss = 0.8281
Checking accuracy on validation set
Got 681 / 1000 correct (68.10)

Iteration 500, loss = 0.9818
Checking accuracy on validation set
Got 699 / 1000 correct (69.90)

Iteration 600, loss = 1.0103
Checking accuracy on validation set
Got 704 / 1000 correct (70.40)

Iteration 700, loss = 0.6904
Checking accuracy on validation set
Got 720 / 1000 correct (72.00)

Iteration 0, loss = 0.7745
Checking accuracy on validation set
Got 702 / 1000 correct (70.20)

Iteration 100, loss = 0.7990 Checking accuracy on validation set Got 701 / 1000 correct (70.10)

Iteration 200, loss = 0.6820
Checking accuracy on validation set
Got 702 / 1000 correct (70.20)

Iteration 300, loss = 1.0309
Checking accuracy on validation set
Got 702 / 1000 correct (70.20)

Iteration 400, loss = 0.8446
Checking accuracy on validation set
Got 700 / 1000 correct (70.00)

Iteration 500, loss = 0.7978
Checking accuracy on validation set
Got 726 / 1000 correct (72.60)

Iteration 600, loss = 0.6427
Checking accuracy on validation set
Got 730 / 1000 correct (73.00)

Iteration 700, loss = 0.7722
Checking accuracy on validation set
Got 724 / 1000 correct (72.40)

Iteration 0, loss = 0.5094
Checking accuracy on validation set
Got 706 / 1000 correct (70.60)

Iteration 100, loss = 0.6599
Checking accuracy on validation set
Got 704 / 1000 correct (70.40)

Iteration 200, loss = 0.5887
Checking accuracy on validation set
Got 695 / 1000 correct (69.50)

Iteration 300, loss = 0.5911
Checking accuracy on validation set
Got 717 / 1000 correct (71.70)

Iteration 400, loss = 0.8769
Checking accuracy on validation set
Got 712 / 1000 correct (71.20)

Iteration 500, loss = 0.6031
Checking accuracy on validation set
Got 716 / 1000 correct (71.60)

Iteration 600, loss = 0.6868
Checking accuracy on validation set
Got 696 / 1000 correct (69.60)

Iteration 700, loss = 0.6316
Checking accuracy on validation set
Got 731 / 1000 correct (73.10)

Iteration 0, loss = 0.8185
Checking accuracy on validation set
Got 726 / 1000 correct (72.60)

Iteration 100, loss = 0.6571
Checking accuracy on validation set
Got 719 / 1000 correct (71.90)

Iteration 200, loss = 0.7869
Checking accuracy on validation set
Got 729 / 1000 correct (72.90)

Iteration 300, loss = 0.6249 Checking accuracy on validation set Got 732 / 1000 correct (73.20)

Iteration 400, loss = 0.9637 Checking accuracy on validation set Got 735 / 1000 correct (73.50)

Iteration 500, loss = 0.8649
Checking accuracy on validation set
Got 725 / 1000 correct (72.50)

Iteration 600, loss = 0.7135
Checking accuracy on validation set
Got 730 / 1000 correct (73.00)

Iteration 700, loss = 0.7582
Checking accuracy on validation set
Got 734 / 1000 correct (73.40)

Iteration 0, loss = 0.6098
Checking accuracy on validation set
Got 745 / 1000 correct (74.50)

Iteration 100, loss = 0.7221
Checking accuracy on validation set
Got 719 / 1000 correct (71.90)

Iteration 200, loss = 0.8582
Checking accuracy on validation set
Got 723 / 1000 correct (72.30)

Iteration 300, loss = 0.6692
Checking accuracy on validation set
Got 741 / 1000 correct (74.10)

Iteration 400, loss = 0.6979
Checking accuracy on validation set
Got 728 / 1000 correct (72.80)

Iteration 500, loss = 0.7386 Checking accuracy on validation set Got 742 / 1000 correct (74.20)

Iteration 600, loss = 0.5093
Checking accuracy on validation set
Got 735 / 1000 correct (73.50)

Iteration 700, loss = 0.5912
Checking accuracy on validation set
Got 726 / 1000 correct (72.60)

6.1 Describe what you did

In the cell below you should write an explanation of what you did, any additional features that you implemented, and/or any graphs that you made in the process of training and evaluating your network.

TODO: Describe what you did

I tried to unify the two models above. I attached the two layer network to the three layer ConvNet. The numbers of channels and the momentum parameter in SGD optimizer were changed, and Maxpool layer and the dropout layer was added.

6.2 Test set -- run this only once

Now that we've gotten a result we're happy with, we test our final model on the test set (which you should store in best_model). Think about how this compares to your validation set accuracy.

```
[41]: best_model = model check_accuracy_part34(loader_test, best_model)
```

Checking accuracy on test set Got 7232 / 10000 correct (72.32)