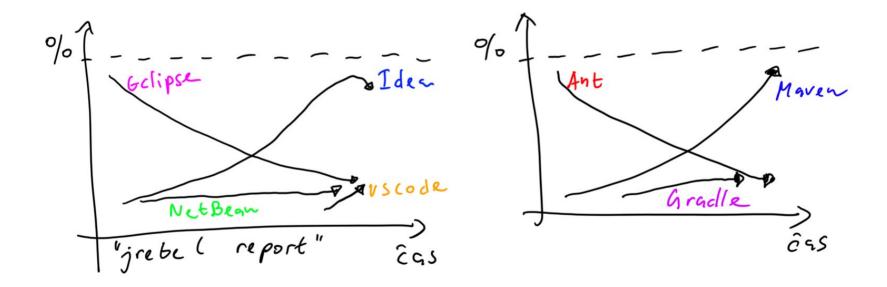
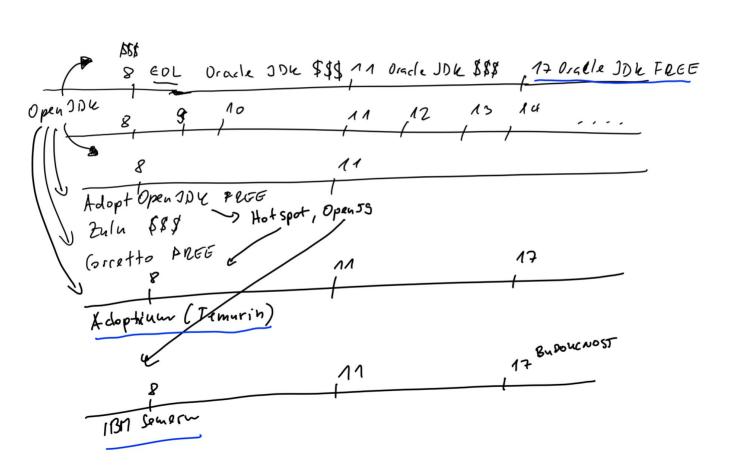
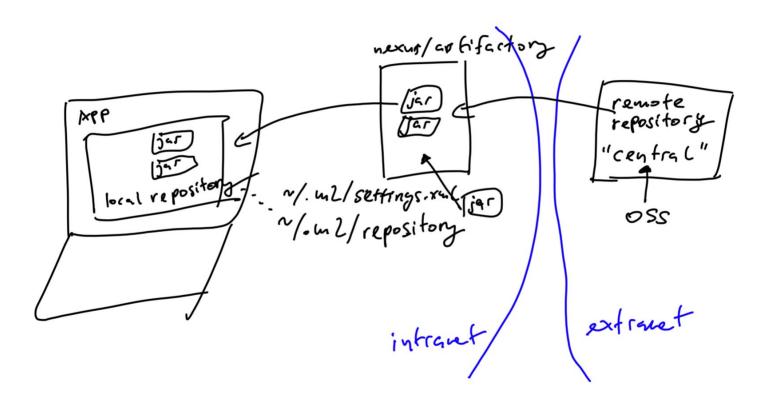
Použití vývojových prostředí a buildovacích nástrojů



Vývoj JDK



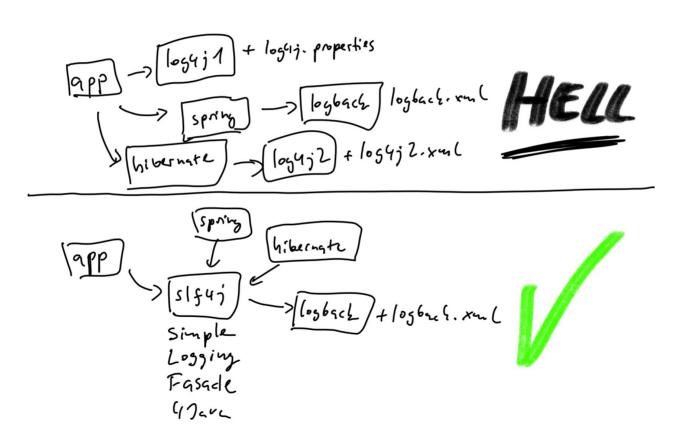
Maven & local & remote repository



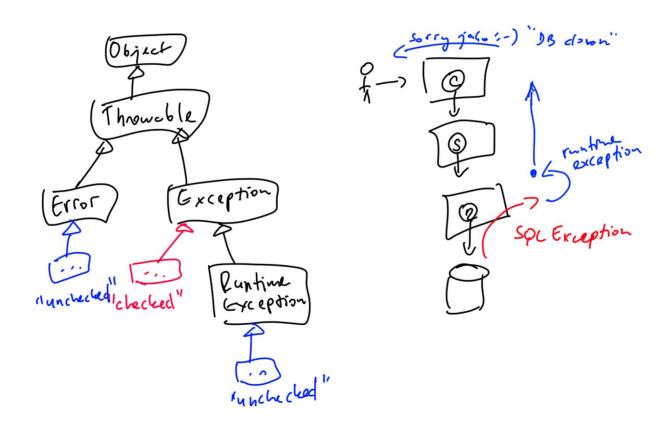
Maven Lifecycle phase & plugin goal

```
pluzin goal (method)
   lifecycle phase
                           jac: compile
    va lidate
    compile
     fest
    pachage ---- jar: jer
    install
    deploy
"mon clean package"
```

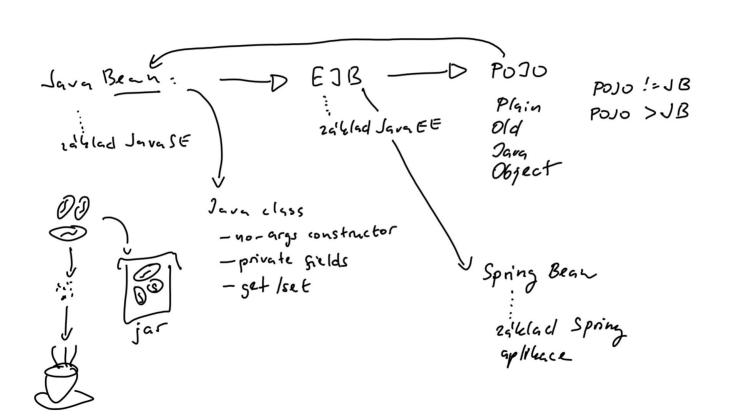
Logování přes SLF4J



Check vs. unchecked výjimky



Java Bean vs. POJO



Intermediate vs. terminal operation

```
/ist. stream ()

filter()

intermediate

peration(s): 0.- h

operation(s)

imap()

imap()

imap()

conserved (Collectors. to List ())

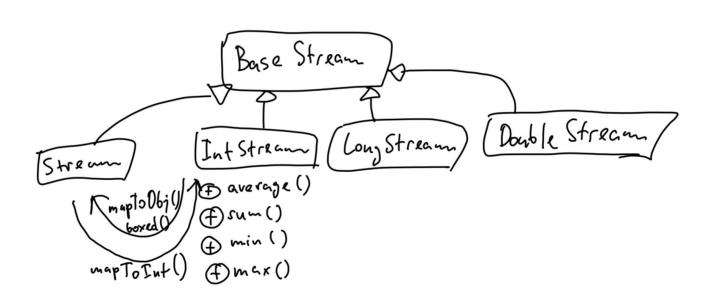
NEBO: for Each (

System.out: printly

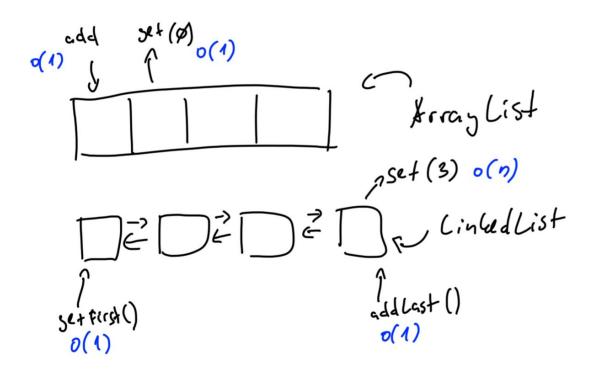
operation

)
```

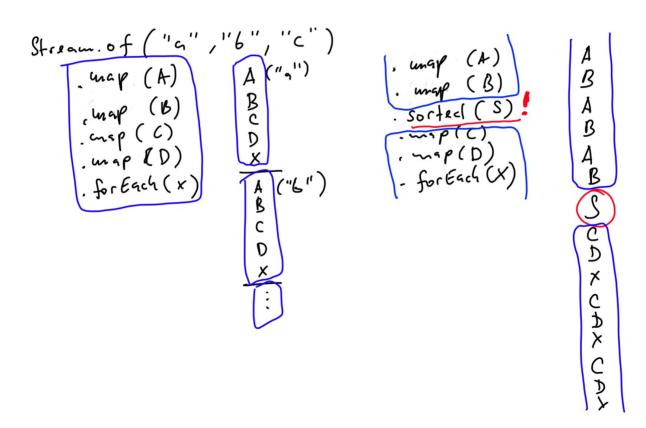
Stream, IntStream, ...



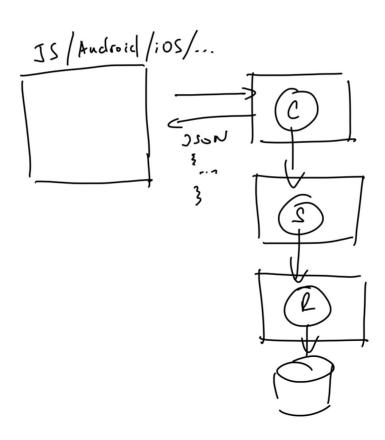
Složitost operací na ArrayList vs. LinkedList



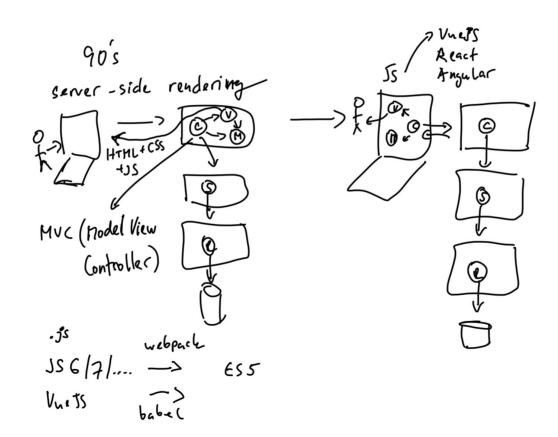
sorted() mění zpracování intermediate operací ve Streamu!



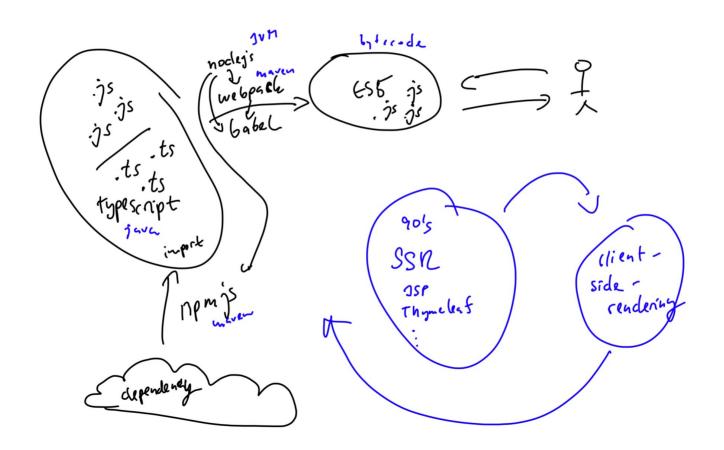
REST server vs. frontend aplikace



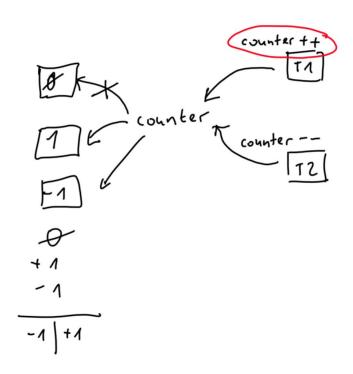
SSR (Server-Side Rendering) → Moderní web. aplikace



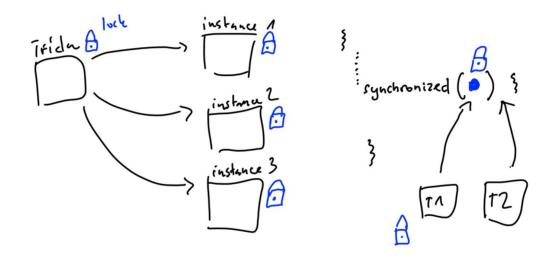
Typescript / ES6/7/... → ES5



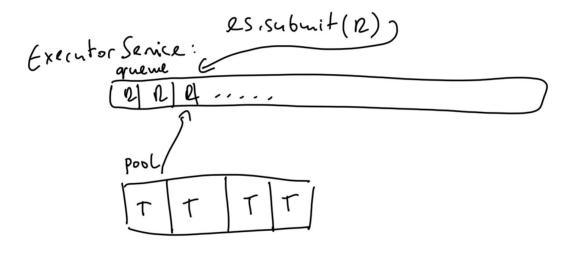
Increment (++) operace není atomická!!!



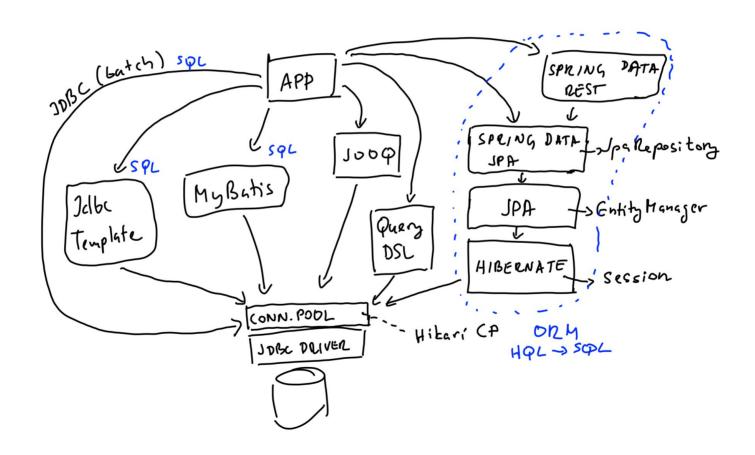
Každá třída (a instance třídy) má lock (zámeček), který v synchronizovaném bloku může mít jenom jedno vlákno.



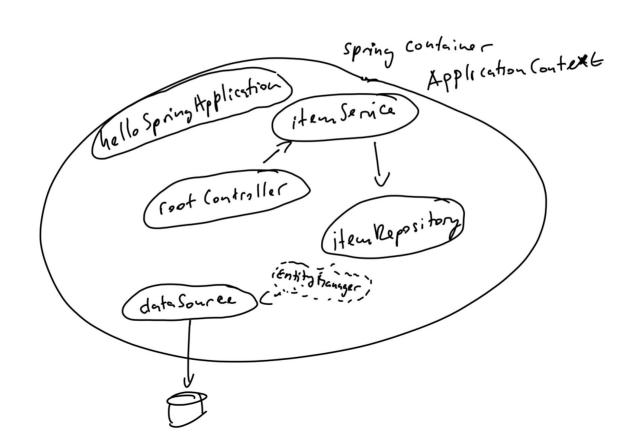
Princip ExecutorService (pool vláken)



Různé způsoby práce s databází



Princip zapojování bean do Spring kontejneru



AS & WAR → Spring Boot & Docker

