

Day 26

Questions

1. Write a Java program to sum values of an array.
2. Write a Java program to sum values of an array list.
3. Write a Java program to calculate the average value of array elements
4. Write a Java program to find the index of an array element.
5. Write a Java program to find the maximum and minimum value of an array and array list
6. Write a Java program to convert an array to ArrayList.
7. Write a Java program to convert an ArrayList to an array.
8. Write a Java program to find the number of even and odd integers in a given array of integers.
9. Write a program to print the most occurring elements from an Array list.
10. Write a program to print the most occurring elements from an Array.

Question 2.

1. Create an abstract class Mobile with the following:
 - a. Instance variable: brand, price and total
 - b. Parameterized constructor with brand as parameter:
 - i. Assign the value of parameter in instance variable
 - c. Getter and setter methods for all the variables
 - d. `public double getDiscountAmount():`
 - i. Apply discount of 10% from the price and return the discount amount
 - e. `public void calculateTotal():`
 - i. `total = price – discount` (call `getDiscountAmount()` for discount)
 - f. `Public void display()`
 - i. Print all the values
2. Create a class Samsung extending Mobile class with the following:
 - a. `public void getDiscountAmount ():`
 - i. Apply discount of 15% from the price and return the discount amount
3. Create a class Apple extending Mobile class
 - a. No need to do anything

4. Create a class MobileStore with the following:

a. Main method:

- i. Create an object of Samsung class
- ii. Call setter method of price with proper parameter value
- iii. Call calculateTotal() method
- iv. Call display() method

- v. Create an object of Apple class
- vi. Call setter method of price with proper parameter value
- vii. Call calculateTotal() method
- viii. Call display() method