

## Day 27

### Questions

1. Create a class ElectionUtils with the following:
  - a. public static void vote(String name, Integer age):
    - i. throw exception if name or age is empty
    - ii. throw exception if age is smaller than 18
  - b. public static void checkTotalVotes(int total):
    - i. throw exception if total is smaller than 0 or if total is greater than 20000.
  
2. Create a class Election with the following:
  - a. Input the name and age from the user
  - b. Call vote() method with name and age as parameters from ElectionUtils and handle the exception with suitable message
  - c. Input the total votes
  - d. Call checkTotalVotes() with total votes as parameter from ElectionUtils and handle the exception with suitable message
  - e. Iterate the above steps until user wants to exit

1. Create a class Course with the following:
  - a. Instance variable: id, name, code, activated
  - b. Parameterized constructor with id, name and code as parameters
    - i. Assign the value of id, name and code in instance variable
    - ii. Initialize the activated to true
  - c. Getter and setter methods for all the variables
  - d. display():
    - i. Print all the values
2. Create a class JavaCourse inheriting the Course class with the following:
  - a. Instance variable: tutorName, duration
  - b. Parameterized constructor with id, name and code as parameters
    - i. Call super constructor with id, name and code as parameters
  - c. Getter and setter methods for all the variables
  - d. display():
    - i. Call super class display method
    - ii. Print the value of tutorName and duration
  - e. assignTutor() method with tutorName as parameter
    - i. Assign the value of tutorName in instance variable if activated is true
    - ii. Throw exception if tutorName is blank or activated is false
  - f. courseCompleted():
    - i. Assign the value of tutorName to blank and duration to zero
    - ii. Change the value of activated to false
    - iii. Print the appropriate message
3. Create a class EnrollCourse with the following:
  - a. Instance variable: ArrayList of type Course
  - b. getCourse(id):
    - i. If id exists return the particular Course
    - ii. Else throw exception
  - c. Main method:
    - i. Create an object of JavaCourse
    - ii. Add the object in the array list

- iii. Ask user to input the id to perform action
- iv. Call `getCourse(id)` and perform the following if id exists
- v. Ask user to input option (E.g 1 – Assign tutor, 2- display, etc)
- vi. Call `assignTutor()`, `courseCompleted()`, `setDuration()` and `display()` method as per the selected choice
- vii. Handle all the exceptions