Program for Kruskal algoritm in c

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#include<stdio.h>

  #include<stdlib.h>
  int i,j,k,a,b,u,v,n,ne=1;
  int min,mincost=0,cost[9][9],parent[9];
  int find(int);
  int uni(int,int);
  int main()
  {

        printf("\n\tImplementation of Kruskal's algorithm\n");
        printf("\nEnter the no. of vertices:");
        scanf("%d",&n);
        printf("\nEnter the cost adjacency matrix:\n");
        for(i=1;i<=n;i++)
        {
              for(j=1;j<=n;j++)
              {
                    scanf("%d",&cost[i][j]);
                    if(cost[i][j]==0)
                          cost[i][j]=999;
              }
        }
        printf("The edges of Minimum Cost Spanning Tree are\n");
        while(ne < n)
        {
              for(i=1,min=999;i<=n;i++)
              {
                    for(j=1;j <= n;j++)
                    {
```

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                                        if(cost[i][j] < min)
                                        {
                                                min=cost[i][j];
                                                a=u=i;
                                                b=v=j;
                                        }
                                }
                        }
                        u=find(u);
                        v=find(v);
                        if(uni(u,v))
                        {
                                printf("%d edge (%d,%d) =%d\n",ne++,a,b,min);
                                mincost +=min;
                        }
                        cost[a][b]=cost[b][a]=999;
        }
        printf("\n\tMinimum cost = %d\n",mincost);
        getch();
}
int find(int i)
{
        while(parent[i])
        i=parent[i];
        return i;
}
int uni(int i,int j)
{
        if(i!=j)
        {
                parent[j]=i;
```

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            return 1;
        }
        return 0;
}
```