```
#include<stdlib.h>
    #include<stdio.h>
    #define max 5
4
5
6
    int front=-1, rear=-1;
    int CQueue[max];
    void insert();
    int delete();
    void display();
9
    void search();
    int main()
10
11
    {
12
         int w, no;
         for(;;)
13
14
         {
15
             printf("\n:: Menu ::\n");
                                    \n");
             printf("\n
16
             printf("\n1. Insert");
17
             printf("\n2. Delete");
18
             printf("\n3. Display");
printf("\n4. Search");
19
20
             printf("\n5. EXIT");
21
             printf("\nEnter any option : \n");
22
23
             scanf("%d", &w);
24
             switch(w)
25
              {
26
              case 1:
27
                  insert();
28
                  break;
29
             case 2:
30
                  no=delete();
31
                  break;
32
             case 3:
33
                  display();
34
                  break;
35
             case 4:
36
                  search();
37
              case 5:
38
                  exit(0);
39
             default:
40
                  printf("\nInvalid Option!!\n");
41
              }
42
         }
```

```
Thistructions A .dcoder_run A main.c A
43
44
    void insert()
45
46
        int no;
47
        if((front ==0 && rear == max-1) || front ==
48
        {
49
             printf("\nCircular Queue Is Full !\n");
50
             return;
51
        }
        printf("\nEnter a number to Insert :\n");
52
        scanf("%d", &no);
53
54
        if(front==-1)
55
            front=front+1;
56
        if(rear==max-1)
57
             rear=0;
58
        else rear=rear+1;
59
            CQueue[rear]=no;
60
61
    int delete()
62
    {
63
        int e;
64
        if(front==-1)
65
        {
66
            printf("\nThe Circular Queue is Empty
67
68
        }
69
        e=CQueue[front];
70
        if(front==max-1)
71
            front=0;
72
        else if(front==rear)
73
74
            front=-1;
75
             rear=-1;
76
77
        else front=front+1;
78
        printf("\n%d was deleted !\n",e);
79
        return e;
80
    void display()
81
82
    {
83
        int i:
        if(front==-1)
84
O E
```

```
i=front;
89
        if(front<=rear)</pre>
90
91
        {
             printf("\n\n");
92
93
             while(i<=rear)</pre>
                 printf("%d ",CQueue[i++]);
94
             printf("\n");
95
96
        }
97
        else
98
        {
99
             printf("\n\n");
             while(i<=max-1)</pre>
100
                printf("%d ",CQueue[i++]);
101
102
             i=0;
             while(i<=rear)</pre>
103
                 printf("%d ",CQueue[i++]);
104
105
             printf("\n");
106
        }
107
108
    void search()
109
110 int item, i, c=0;
111 printf("Enter the element which is to be search
112 scanf("%d", &item);
113 for(i=front;i<=rear;i++)
114 {
115 if(item==CQueue[i])
116 {
117 printf("item found at location %d ",i+1);
118 c++;
119 }
120 }
121 if(c==0)
122 printf("item not found");
123 }
```

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```
106
107
   void search()
108
109
   int item,i,c=0;
   printf("Enter the element which is to be search
112 scanf("%d", &item);
113 for(i=front;i<=rear;i++)
114 {
115 if(item==CQueue[i])
116 {
117 printf("item found at location %d ",i+1);
118 c++;
119 }
120 }
121 \text{ if}(c==0)
122 printf("item not found");
123 }
```

```
Output 📑 🗔
  ×
 gcc -w -Wall -std=gnu99 -O2 -o main.out
 ./main.out
:: Menu ::
1. Insert
2. Delete
Display
4. Search
5. EXIT
Enter any option :
Enter a number to Insert :
10
:: Menu ::
1. Insert
2. Delete
Display
4. Search
5. EXIT
Enter any option :
```

```
J. DISPIUS
4. Search
5. EXIT
Enter any option :
Enter a number to Insert :
10
:: Menu ::
1. Insert
2. Delete
Display
4. Search
5. EXIT
Enter any option :
Enter a number to Insert :
20
:: Menu ::
1. Insert
2. Delete
Display
4. Search
5. EXIT
Enter any option :
```

× Output 📙 🤝

```
Display
4. Search
5. EXIT
Enter any option :
Enter a number to Insert :
20
:: Menu ::
1. Insert
2. Delete
Display
4. Search
5. EXIT
Enter any option :
10 was deleted !
:: Menu ::
1. Insert
2. Delete
Display
4. Search
5. EXIT
Enter any option :
```

```
3. Display
4. Search
5. EXIT
Enter any option :
2
10 was deleted !
:: Menu ::
1. Insert
2. Delete
3. Display
4. Search
5. EXIT
Enter any option :
3
20
:: Menu ::
1. Insert
2. Delete
3. Display
4. Search
5. EXIT
Enter any option :
```

```
5. EXIT
Enter any option :
10 was deleted !
:: Menu ::
  Insert
2. Delete
Display
4. Search
5. EXIT
Enter any option :
20
:: Menu ::
1. Insert
2. Delete
Display
4. Search
5. EXIT
Enter any option :
Enter the element which is to be searched20
item found at location 2
```