





```

1  #include <reg52.h>
2  #define uchar unsigned char
3  sbit LED=P3^0;
4
5  void delay(void)
6  {
7      uchar j,k;
8      for(j=0;j<200;j++)
9          for(k=0;k<200;k++) k=k;
10 }
11
12 int main(void)
13 {
14     while(1)
15     {
16         delay();
17         LED=0;
18         delay();
19         LED=1;
20     }
21 }
22

```



