



# FewSOL: A Dataset for Few-Shot Object Learning in Robotic Environments

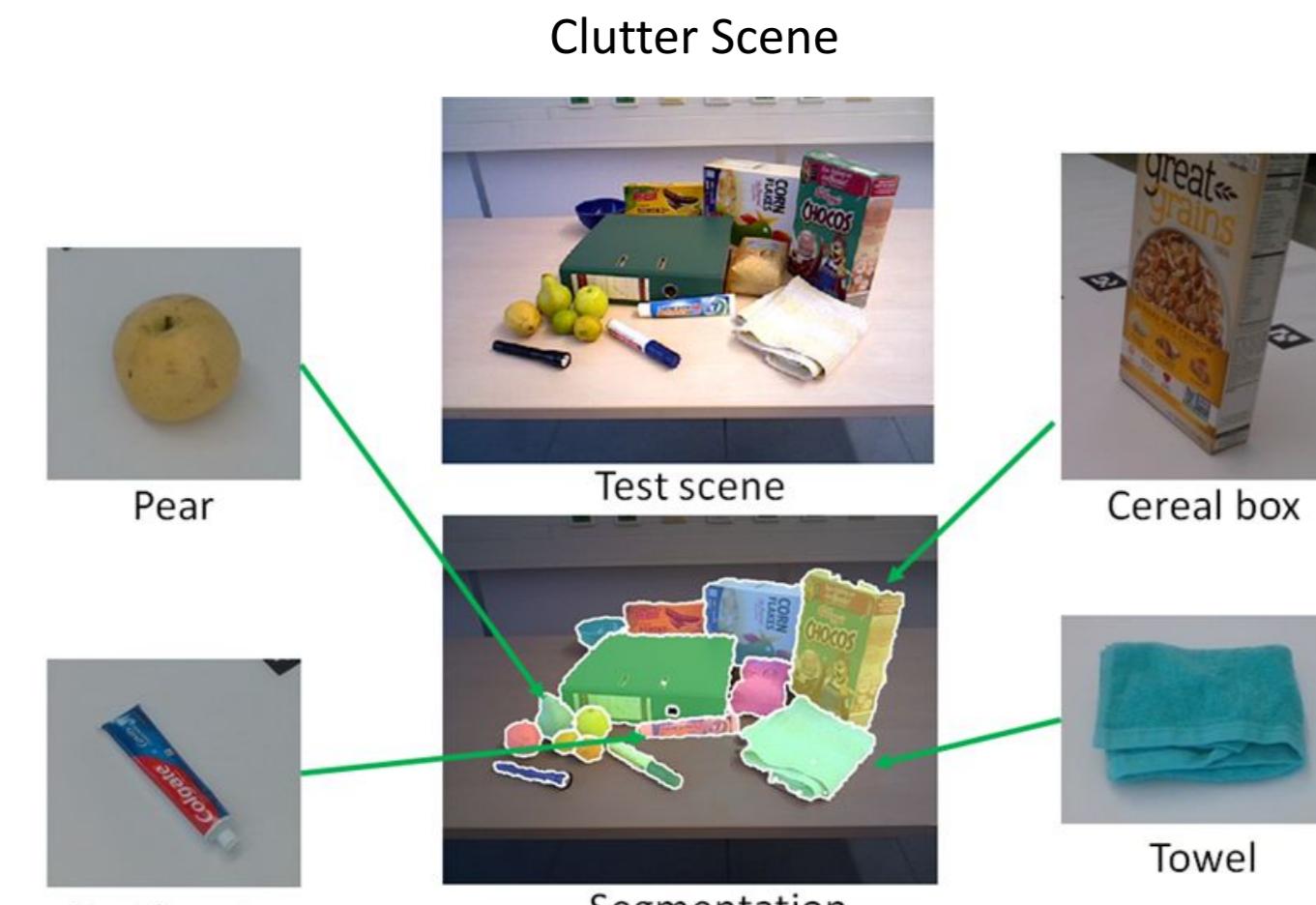
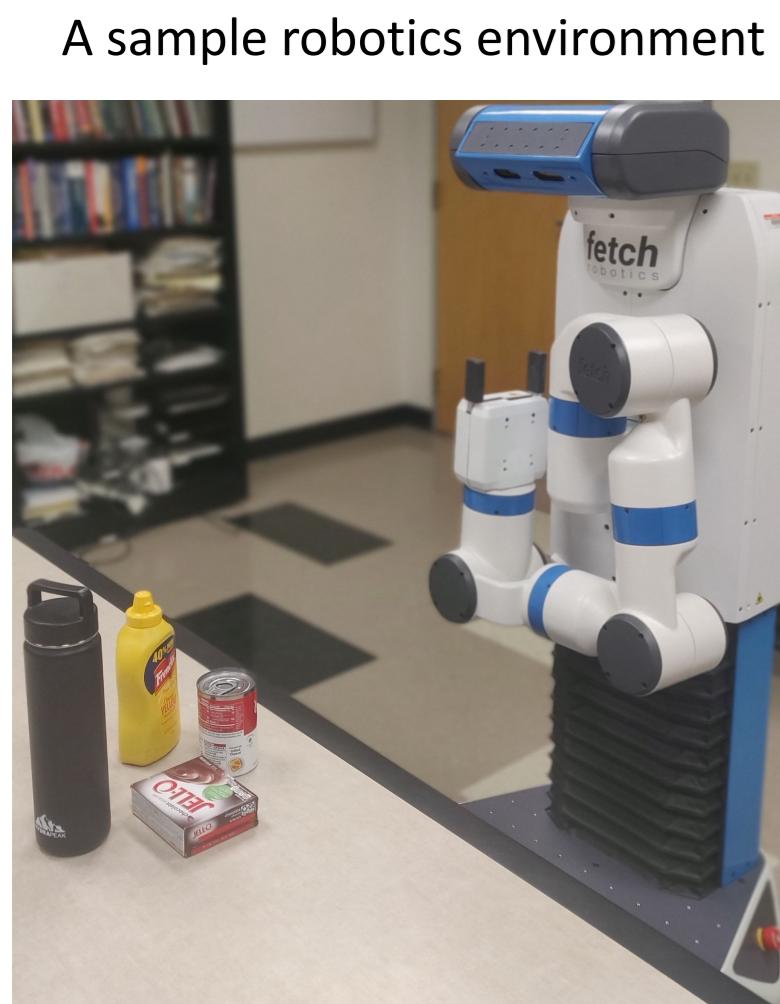
Jishnu Jaykumar P<sup>1</sup> Yu-Wei Chao<sup>2</sup> Yu Xiang<sup>1</sup>

<sup>1</sup>The University of Texas at Dallas

<sup>2</sup>NVIDIA

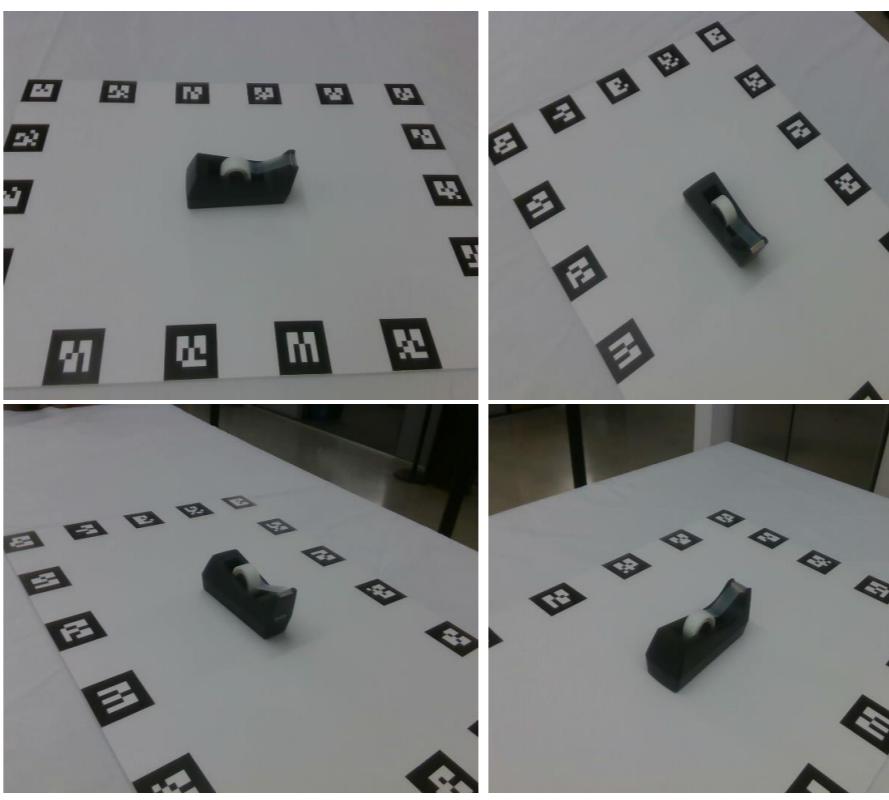


## Motivation



Goal: A robot should identify various (daily) objects in clutter scenes  
Our approach: Object Classification using Few-Shot Learning

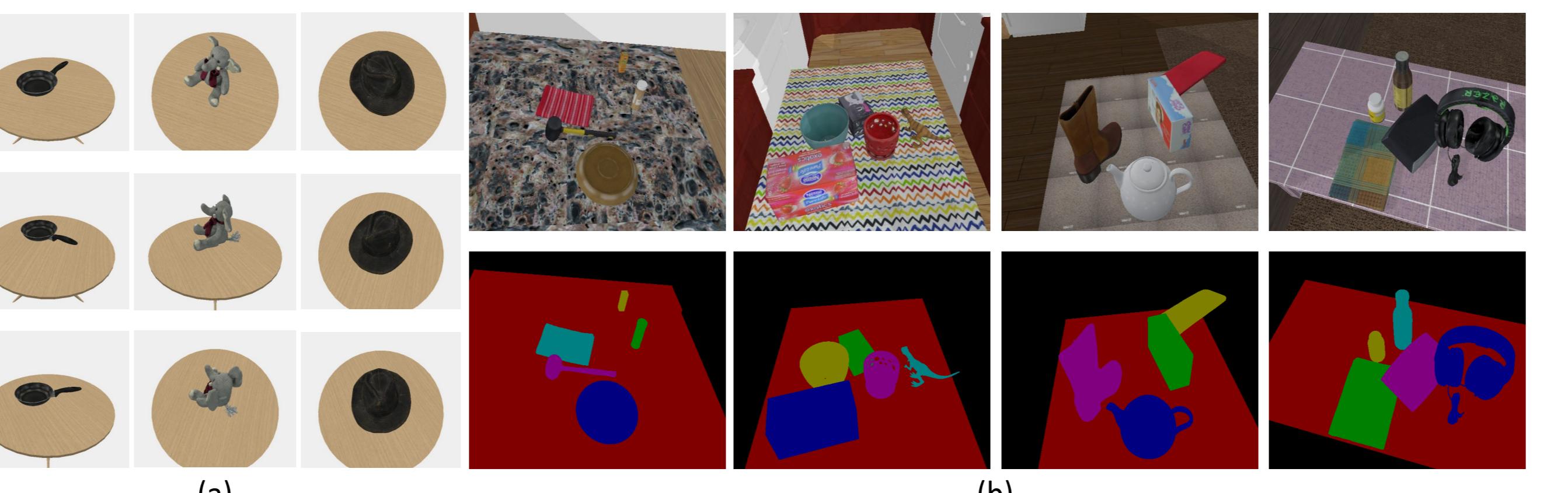
## Dataset Construction: 2. Data Annotation



1. What is the name of the object in these images?  
tape and tape holder, tape, support and adhesive tape
2. What is the category of the object in these images?  
stationary, stationery / adhesive tape
3. What is the object in these images made of? (list all materials of the object)  
plastic, paper, metal
4. What can be the object in these images used for? (list all function of the object)  
placing the tape, stick, wrap, separate
5. What is the color of the object in these images? (list all colors of the object)  
black, transparent, white, yellow

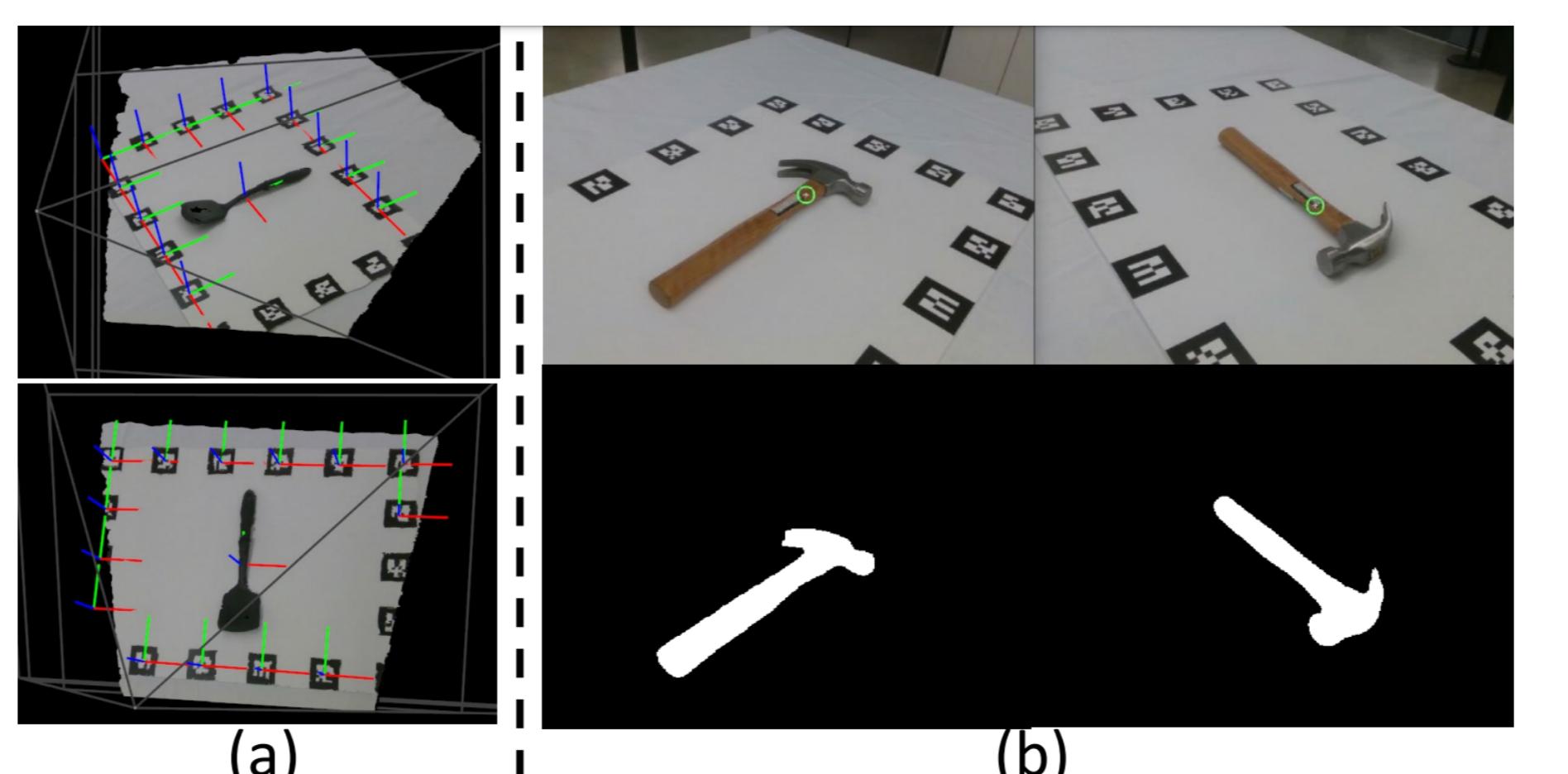
Our Amazon Mechanical Turk questionnaire for object annotation.

## Dataset Construction: 3. Synthetic Data Generation



(a) Synthetic objects with clean background. (b) Synthetic objects in cluttered scenes.

## Dataset Construction: 4. Pose and Segmentation Annotations

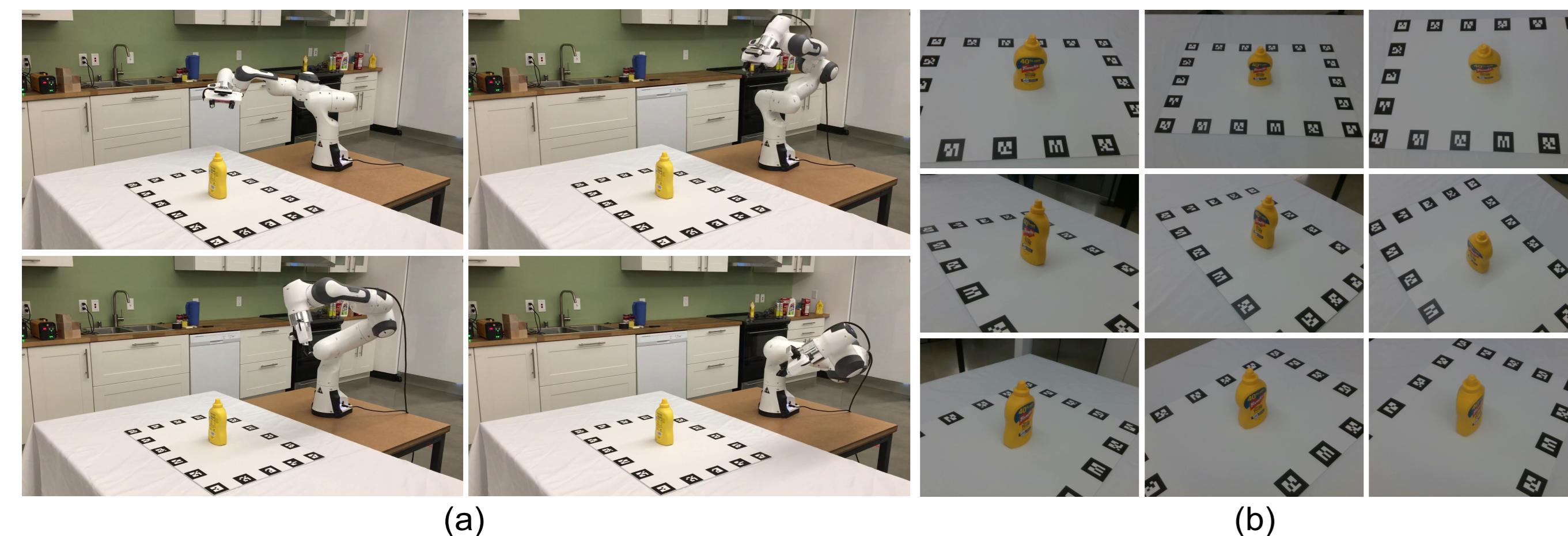
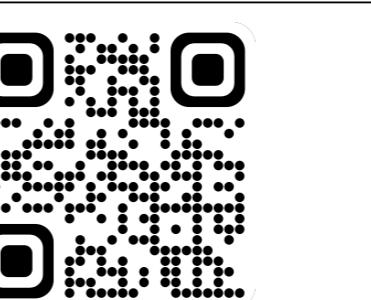


(a) Object poses from AR tags (b) Pixel correspondences using computed object poses and the segmentation masks of the objects.

## Acknowledgments

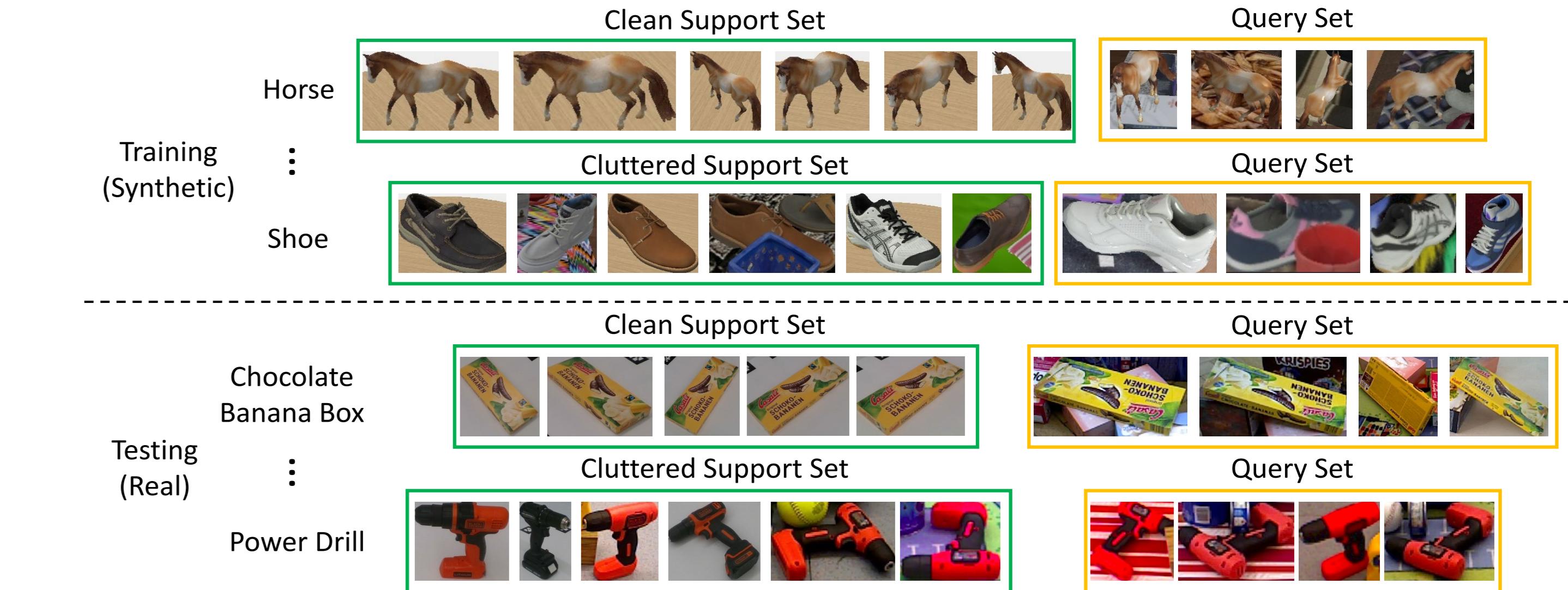
This work was supported in part by the DARPA Perceptually-enabled Task Guidance (PTG) Program under contract number HR00112220005.

## Scan me!



(a) Our data capture system with a Franka Emika Panda arm. (b) 9 images of a mustard bottle from different views captured in our dataset.

## Experiments: Benchmarking using Meta-Dataset



## Joint Object Segmentation and Few-Shot Classification

Method	OID (Real)					
	Use GT segmentation (#classes, #objects)		Use custom segmentation (#classes, #objects)			
	All (52, 2300)	Unseen (41, 1598)	Seen (11, 702)	All (52, 2300)	Unseen (41, 1598)	Seen (11, 702)
Training setting: clean support set with pre-training (top-1, top-5)						
k-NN	14.65	25.22	15.33	24.41	41.03	72.65
Finetune	22.26	50.17	<b>26.41</b>	58.20	31.62	80.34
ProtoNet	<b>25.17</b>	<b>57.30</b>	25.22	<b>58.45</b>	51.99	<b>94.73</b>
MatchingNet	17.39	48.35	14.64	50.06	51.85	90.31
fo-MAML	11.43	31.48	11.58	34.73	36.89	69.94
fo-Proto-MAML	14.35	28.96	5.63	40.61	45.58	71.51
CTX	17.48	46.57	18.21	49.81	51.85	87.75
CTX+SimCLR	18.57	50.30	20.46	51.06	<b>57.55</b>	93.16
Training setting: cluttered support set with pre-training (top-1, top-5)						
k-NN	13.70	23.83	15.33	24.28	47.72	72.79
Finetune	22.17	53.35	24.34	55.63	31.91	71.51
ProtoNet	21.35	50.57	22.34	51.31	51.99	90.46
MatchingNet	17.52	50.96	17.77	52.32	49.43	88.18
fo-MAML	16.48	38.52	13.70	39.49	37.46	77.07
fo-Proto-MAML	11.04	28.70	4.01	38.67	43.73	72.65
CTX	19.00	45.48	17.71	44.74	51.85	88.75
CTX+SimCLR	<b>24.61</b>	<b>62.39</b>	<b>25.16</b>	<b>63.52</b>	<b>65.81</b>	<b>96.30</b>
Using pre-trained CLIP models						
Few-shot Tip-Adapter ViT-L/14-Finetune	<b>60.17</b>	83.04	<b>59.64</b>	85.17	85.75	<b>99.00</b>
Few-shot Tip-Adapter ViT-L/14	56.78	83.22	55.38	84.86	<b>86.89</b>	98.58
Zero-shot CLIP ViT-B/14	54.57	<b>84.74</b>	55.94	<b>87.92</b>	83.62	98.58
Zero-shot CLIP ViT-B/32	41.87	75.26	41.30	77.91	78.06	97.58
Zero-shot CLIP ViT-B/16	40.70	73.96	40.24	76.03	76.50	95.73
Zero-shot CLIP RN50x64	42.96	75.83	43.62	77.41	76.64	96.01
Zero-shot CLIP RN50x16	38.52	73.04	40.11	75.72	79.49	96.30
Zero-shot CLIP RN50x4	35.96	68.52	34.42	70.03	73.93	95.73
Zero-shot CLIP ResNet-101	32.96	68.30	32.67	69.52	77.49	96.87
Zero-shot CLIP ResNet-50	25.91	58.43	29.04	64.39	61.40	93.16

## Qualitative Results in the Real World

