

# Seunggeun CHI

☎ +1 (765) 701-5596 | ✉ sgchi@purdue.edu | 🏠 <https://jisk984.github.io> | 📷 jisk984 | 📄 seunggeun-chi-963050153 | 🎓 Seunggeun Chi

## Research Interests

My research interests lie in **Machine Learning** and its applications to real-world problems. **Representation Learning** in **Computer Vision** problems is my primary study. My research also spans over **Combinatorial Optimization** problems which aim to extract rules by applying **Reinforcement Learning**.

## Education

### Purdue University

PH.D. STUDENT IN ELECTRICAL AND COMPUTER ENGINEERING

- *C-Design Lab*, Advisor : Karthik Ramani

*West Lafayette, U.S.*

*Aug. 2021 - current*

### Seoul National University

M.S. IN COMPUTER SCIENCE AND ENGINEERING

- *Optimization Lab*, Advisor : ByungRo Moon

*Seoul, S.Korea*

*Mar. 2019 - Aug. 2021*

### Seoul National University

B.S. IN COMPUTER SCIENCE AND ENGINEERING

- *Computer Architecture Lab*, Advisor : SangLyul Min

*Seoul, S.Korea*

*Mar. 2013 - Feb. 2019*

## Publications

### Conference Proceedings

- M. H. Ha, **S. Chi**, S. Lee. Learning to Escape to Promised Lands: Multi-mode Policy Learning for the Traveling Salesmen Problem. *IEEE Transactions on Neural Networks and Learning Systems (TNNLS)*, 2022, submitted
- [C2] H. Chi, M. H. Ha, **S. Chi**, S. Lee, Q. Huang, K. Ramani. InfoGCN: Representation Learning for Human Skeleton-based Action Recognition. *IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*, 2022
- [C1] M. H. Ha, **S. Chi**, S. Lee, Y. Cha, B. R. Moon. Evolution-based Meta Reinforcement Learning for Portfolio Optimization. In proceedings of the 23rd *The Genetic and Evolutionary Computation Conference (GECCO)*, 2021

## Research & Project

### HandVAE: An interactive 3D hand generation system

RESEARCH ASSISTANT

- Targeting UIST 2022
- Disentangled properties of hands with Beta-VAE
- Developed UI for interactive hand generation and annotation
- Developed federated learning system

*C-Design Lab, Purdue Univ.*

*Sept. 2021 - Apr. 2022*

### Weakly Supervised Action Segmentation for Video

RESEARCH ASSISTANT

- Introduced a loss function for video segmentation combining Triplet loss and Temporal Cycle Consistency Loss
- Defined the Action Segmentation problem as a Neural Machine Translation problem
- Visualized the attention matrices to interpret Machine's inference

*C-Design Lab, Purdue Univ.*

*July. 2020 - Sept. 2020*

### Improving Multi-Joint dynamics with Contact(MuJoCo) by applying Hierarchical Reinforcement Learning

RESEARCH ASSISTANT

- Proposed a hierarchical architecture to give the agent frequent reward signals by setting subgoals
- Designed and developed a hierarchical architecture of model and environment
- Applied policy gradient with self-critical sequence training in optimization

*OptLab, Seoul National Univ.*

*Sep. 2019 - Jul. 2020*

### Predicting stock price by applying Combinatorial Optimization

RESEARCH ASSISTANT

- Analyzed data with the ANOVA(Analysis of variance) method and Regression method
- Applied Genetic Algorithm, Evolutional Computation, and Fourier transformation to find better solutions
- Applied distributed computing to accelerate independent computation

*OptLab, Seoul National Univ.*

*Jan. 2019 - Jun. 2019*

## Accelerating computation of Machine Learning by using Field-Programmable Gate Array

ArchiLab, Seoul National Univ.

RESEARCH ASSISTANT

Aug. 2018 - Jan. 2019

- Applied methods of SIMD(Single Instruction Multiple Data) with the low-level language of Verilog
- Reduced data size with SVD(Singular Value Decomposition)
- Rearranged units to utilize parallel computation

## Designing spatial-navigation on chrome-extension

ArchiLab, Seoul National Univ.

RESEARCH ASSISTANT

Sep. 2018 - Dec. 2018

- formulated malfunctioning cases and defined user-friendly environment
- Developed user-friendly navigation UI
- <https://github.com/WICG/spatial-navigation>

## Skills

### Research and Development Stacks

<b>Major Languages</b>	Python, C/C++, java, Verilog
<b>Machine Learning</b>	PyTorch, TensorFlow
<b>Computer Vision</b>	OpenCV, OpenGL
<b>Web Languages</b>	Nginx, HTML5, PHP, JavaScript, CSS
<b>Database</b>	MySQL, SQLite

### Other Tools and Skills

<b>Other Languages</b>	Shell Scripts(bszh, zsh), Matlab, R
<b>Operating Systems</b>	macOS, Linux Debian/Ubuntu, Windows
<b>Text Editors &amp; IDE</b>	Vim, VSCode, Eclipse
<b>Software</b>	SolidWorks, Catia, AutoCAD
<b>VCS</b>	Git

## Working Experience

### SK Hynix

INTERN RESEARCHER

Icheon, S.Korea

Sep. 2017 - Dec. 2017

- Designed an exclusive chip for testing 3D NAND flash architecture and verified the reliability of existing architectures
- Developed a module for predicting locality of data and tested it with real data

### Korean National Police Agency

DOKDO SECURITY POLICE

Dokdo, S.Korea

Dec. 2013 - Sep. 2015

- Defended the disputed territory as a squad leader

## Teaching Experience

CS.4190.681A	<b>Genetic Algorithm</b> , 2019-spring, 2021-spring	Teaching Assistant
CS.4190.407	<b>Algorithm</b> , 2019-fall, 2020-spring	Teaching Assistant
CS.M1522.407	<b>Data Structure</b> , 2019-spring, 2020-spring, 2021-spring	Teaching Assistant
CS.4190.308	<b>Computer architecture</b> , 2018-spring	Teaching Assistant
CS.035.001	<b>Digital Computer Concept and Practice</b> , 2017-fall, 2018-fall	Teaching Assistant
PE.051.004	<b>Volley ball</b> , 2018-fall, 2019-spring, 2021-spring	Teaching Assistant

## Honors & Awards

### Competition of accelerating General-Purpose GPU sponsored by Intel

Manycore Programming Lab

1ST PLACE

2018

### The National Scholarship for Science and Engineering

Korea Ministry of Science and ICT

FULL SCHOLARSHIP

Mar. 2018 - Aug. 2021