

# CSE4006 Software Engineering

## 12. Product Metrics

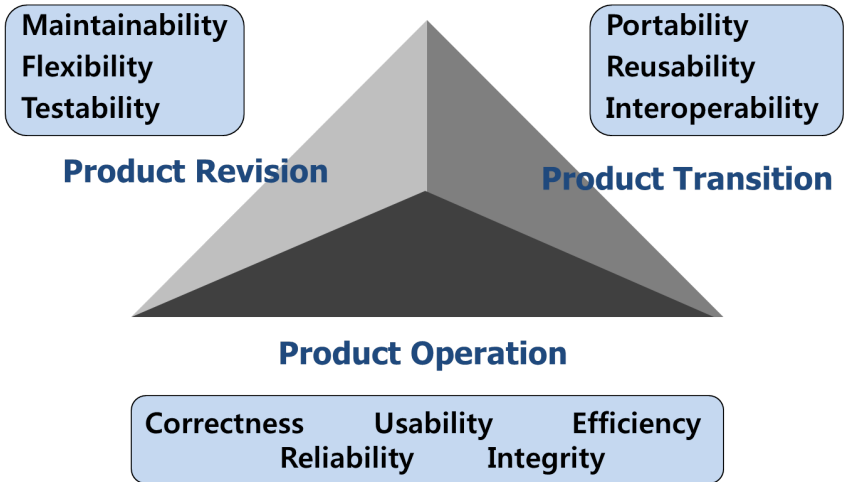
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1<sup>st</sup> Semester 2015

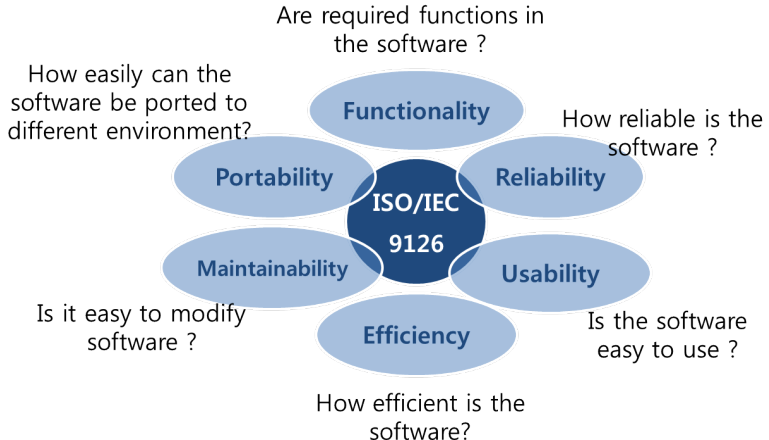
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# 1 McCall's Triangle of Quality (1970)



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# 1.1 ISO 9126 Software Quality Characteristics



## 1.2 Measurement of Quality Characteristics

- indirect measurement vs. direct measurement
- Product metrics vs. Process metrics
  - Product perspective: program size, complexity, data size, functionality, reliability, consistency, maintainability ...
  - Process perspective: development time, cost, and progress
- Metrics for prediction (estimation)

## 2 Measures, Metrics, indicators

- A SW engineer collects **measures** and develops **metrics** to obtain **indicators**
  - A **measures** provides a **quantitative** indication of the extent, amount, dimension, capacity, or size of some attributes of a product or process
  - The IEEE defines a **metrics** as “a quantitative measure of the degree to which a system, component, or process possesses a given **attribute**.” - IEEE Standard Glossary of SE Terminology
  - An **indicator** is a metric or combination of metrics that provide **insight** into the software process, project, or the product itself

e.g., Scarlett Johansson

- measure: height = 162cm,  
weight = 51kg
- metric: BMI metric = 19.8  
( $\text{weight}(\text{kg}) / (\text{height}(\text{m}) \times \text{height}(\text{m}))$ )
- indicator: normal

BMI	Indicator
$\leq 18.5$	underweight
18.5 – 24.9	normal
25.0 – 29.9	overweight
$30.0 \leq$	Obesity

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## 2.1 Measurement Principles

- **Objectives** of measurement should be established before data collection begins
  - e.g., measuring number of words in a C file might be useless
- Each technical metric should be defined in an **unambiguous** manner
  - e.g., For measuring a total line number of a C program
    - include comments? include empty line?
- Metrics should be derived based on a **theory** that is valid for the domain of application
  - metrics for design should draw upon **basic design concepts and principles** and attempt to provide an **indication** of the presence of a desirable attribute
  - metrics should be **tailored** to best accommodate specific products and processes

## 2.2 Measurement Process

- Formulation
  - derivation of software measures and metrics appropriate for the representation of the software being considered
- Collection
  - mechanism used to accumulate data required to derive the formulated metrics
- Analysis
  - computation of metrics and the application of mathematical tools
- Interpretation
  - evaluation of metrics results in an effort to gain insight into the quality of the representation
- Feedback
  - recommendations derived from the interpretation of product metrics transmitted to the software team

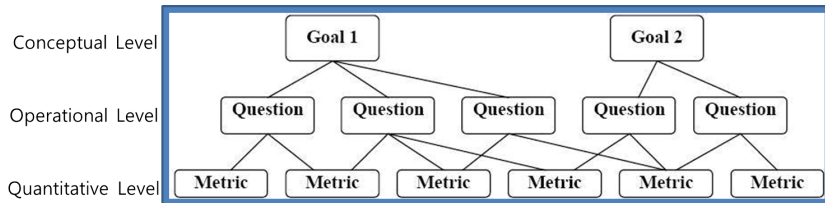
## 2.2 Measurement Process Examples

- Formulation
  - check whether a given software is hot-spotted (has intensive loops)
- Collection
  - instrument a source program/binary to count how many times a given statement is executed in one second
- Analysis
  - use Excel/Matlab to get average number of execution for each statements
- Interpretation
  - if there exists statements that were executed more than  $10^8$  times on a 3Ghz Machine, then the program is hot-spotted
- Feedback
  - try to optimize those hot-spotted statements or check if those hot-spotted statements have any logical flaw



## 2.3 Goal-Oriented Software Measurement

### GQM (Goal/Question/Metric) Paradigm



- establish an explicit measurement **goal**
- define a set of **questions** that must be answered to achieve the goal
- identify well-formulated **metrics** that help to answer these questions

## 2.3 Goal-Oriented Software Measurement

- Goal definition template
  - **Analyze** {the name of activity or attribute to be measured}
  - **for the purpose of** {the overall objective of the analysis}
  - **with respect to**  
{the aspect of the activity of attribute that is considered}
  - **from the viewpoint of**  
{the people who have an interest in the measurement}
  - **in the context of**  
{the environment in which the measurement takes place}
- GQM example
  - Goal : Analyze final product to characterize it with respect to various defect class from the viewpoint of of the organization
  - Question : What is the error distributed by phase of entry
  - Metric: Number of Requirements Errors, Number of Design Errors, ...

## 2.4 Metrics Attributes

- Simple and computable
  - it should be relatively easy to learn how to derive the metric, and its computation should not demand inordinate effort/time
- Empirically and intuitively persuasive
  - the metric should satisfy the engineer's intuitive notions about the product attribute under consideration
- Consistent and objective
  - the metric should always yield results that are unambiguous
- Consistent in its use of units and dimensions
  - the mathematical computation of the metric should use measures that do not lead to bizarre combinations of unit
- Programming language independent
  - metrics should be based on the analysis model, the design model, or the structure of the program itself
- Effective mechanism for quality feedback
  - the metric should provide a software engineer with information that can lead to a higher quality end product

## 2.5 Collection and Analysis Principles

- **Automate** data collection and analysis
- Apply statistical techniques to establish relationship between internal product attributes and external quality characteristics
- Establish interpretative guidelines and recommendations for each metric

# 3 Metrics for the Analysis Model

- **Function-based metrics**

- use the **function point (FP)** as a normalizing factor or as a measure of the “size” of the specification

- **Specification metrics**

- used as an indication of quality by measuring number of requirements by type

## 3.1 Function-based metrics

### function point metric (FP)

- first proposed by Albrecht in 1979
- used effectively as a means for measuring the functionality delivered by a system
- based on countable (direct) measures of software's information domain and assessments of software complexity
- Definition of information domain values :
  - number of external inputs (EIs)
  - number of external outputs (EOs)
  - number of external inquiries (EQs)
  - number of internal logical files (ILFs)
  - Number of external interface files (EIFs)

# 3.1 Function Points

Information Domain Value	Count	Weighting Factor			Result
		Simple	Average	Complex	
External Inputs (EIs)	<input type="text"/> ×	3	4	6	= <input type="text"/>
External Outputs (EOs)	<input type="text"/> ×	4	5	7	= <input type="text"/>
External Inquiries (EQs)	<input type="text"/> ×	3	4	6	= <input type="text"/>
Internal Logical File (ILFs)	<input type="text"/> ×	7	10	15	= <input type="text"/>
External Interface File (EIFs)	<input type="text"/> ×	5	7	10	= <input type="text"/>
Count Total					<input type="text"/>

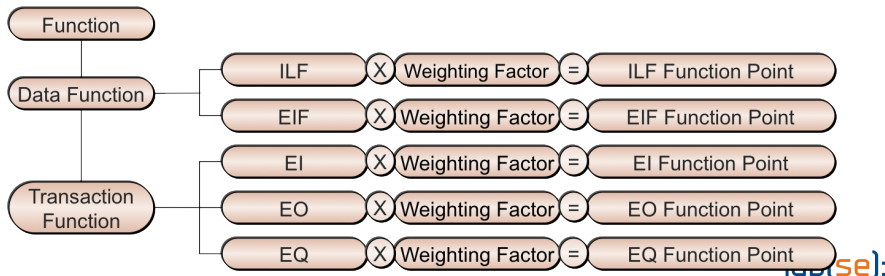
## 3.1 Function Point

- LOC per 1 FP
  - Assembler 320, C 150, Pascal 91, Ada 71, APL 32
- Total LOC = FP \* LOC per 1 point for the desired language
  - in case of C language : 1FP = 150 LOC
  - **148 FP** =  $148 * 150 \text{ LOC} = 22,200 \text{ LOC} = \textbf{22.2KLOC}$
- Development effort = total LOC / productivity (LOC/MM)
- Function point calculation method defined by International Function Point User Group (IFPUG) are used

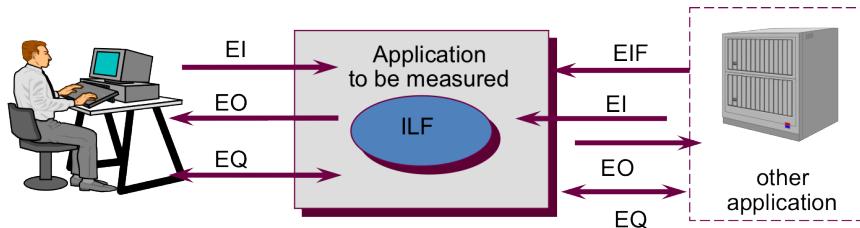


## 3.2 IFPUG Function Point

- IFPUG : International Function Point User Group
  - After deriving Data function and Transaction function, apply complexity weighting factor to calculate FP
  - Data function is logical table where information exists
  - Transaction function is function provided for data processing (register, modify, delete, query, output etc)




## 3.2 IFPUG Function Point



- Complexity Weighting Factor
  - determined by the number of data element types (DET) and record element types (RET) in ILF and EIF
  - determined by the number of file type referenced (FTR) in EI/EO/EQ

## 3.3 Function Points Calculation

- Step 1. calculate unadjusted FP

Information Domain Value	Count	Weighting Factor			Result
		Simple	Average	Complex	
External Inputs (EIs)	<input type="text"/> ×	3	4	6	= <input type="text"/>
External Outputs (EOs)	<input type="text"/> ×	4	5	7	= <input type="text"/>
External Inquiries (EQs)	<input type="text"/> ×	3	4	6	= <input type="text"/>
Internal Logical File (ILFs)	<input type="text"/> ×	7	10	15	= <input type="text"/>
External Interface File (EIFs)	<input type="text"/> ×	5	7	10	= <input type="text"/>
Count Total 					<input type="text"/>

- Step 2. consider 14 general system characteristics and calculate Total Degree of Influence (TDI)
  - refer to the previous slide
- Step 3. calculate final FP
  - $FP = UFP \times (0.65 + 0.01 \times TDI)$**

## 3.3 Function Points Calculation

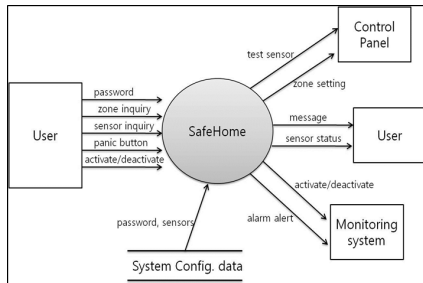
### Total Degree of Influence (TDI) Calculation

General System Characteristics	DI	General System Characteristics	DI
Data Communication	4	Online Update	3
Distributed Data Processing	0	Complex Processing	0
Performance	0	Reusability	3
Heavily Used Configuration	0	Installation Ease	0
Transaction Role	0	Operational Ease	3
Online Data Entry	5	Multiple Sites	2
End-user Efficiency	3	Facilitate Change	2

#### ❖ Degree of Influence (DI)

Depending on how 14 characteristics affect system development rate in the scale of 0~5

## 3.3 Function Points Calculation



Info. Domain value	Count	Weighting Factor			Result
		Simple	Average	Complex	
EIs	<u>3</u> ×	3	4	6	= 9
EOs	<u>2</u> ×	4	5	7	= 8
EQs	<u>2</u> ×	3	4	6	= 6
ILFs	<u>1</u> ×	7	10	15	= 7
EIFs	<u>4</u> ×	5	7	10	= 20
Count Total(UFP)					50

## 3.3 Function Points Calculation

- Assume that we have calculated  $TDI = 46$  (all middle)

$$\begin{aligned} FP &= UFP \times (0.65 + 0.01 \times TDI) \\ &= 50 \times (0.65 + 0.01 \times 46) = 56 \end{aligned}$$

- OO language 1FP = 60 LOC,  
12 FP = 1 man-month of effort

## 4 Architecture Design Metrics

- Architectural design metrics
  - Structural complexity =  $g(\text{fan-out})$
  - Data complexity =  $f(\text{input \& output variables, fan-out})$
  - System Complexity =  $h(\text{structural \& data complexity})$
- HK Metric
  - architectural complexity as a function of fan-in and fan-out
- Morphology metric
  - function of a number of modules and the number of interfaces between modules

## 4.1 Object-Oriented Design Metrics

In 1997, Whitmire describes nine distinct and measurable characteristics of an object-oriented design

- Size
  - population, volume, length, and functionality
- Complexity
  - how classes of an OO design are interrelated to one another
- Coupling
  - physical connection between elements of the OO design
- Sufficiency
  - the degree to which an abstraction possesses the features required of it, or the degree to which a design component possesses features in its abstraction

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# 4.1 Object-Oriented Design Metrics

- **Completeness**

- indirect implication about the degree to which the abstraction or design component can be reused

- **Cohesion**

- degree to which all operations working together to achieve a single, well-defined purpose

- **Primitiveness**

- applied to both operations and classes, the degree to which an operation is atomic

- **Similarity**

- degree to which two or more classes are similar in terms of their structure, function, behavior, or purpose

- **Volatility**

- measures the likelihood that a change will occur

## 4.2 Class-Oriented Metrics

- CK Metrics : proposed by Chidamber and Kemerer in 1994
  - weighted methods per class (WMC)
  - depth of the inheritance tree (DIT)
  - number of children (NOC)
  - coupling between object classes (CBO)
  - response for a class (RFC)
  - lack of cohesion in methods (LCOM)
- LK Metrics : proposed by Lorenz and Kidd in 1994
  - class size (= total number of operations)
  - number of operations overridden by a subclass
  - number of operations added by a subclass
  - specialization index (current class level)

## 4.2 Class-Oriented Metrics

- MOOD Metrics : proposed by Fernando Brito in 1998
- original MOOD metrics consists of 6 metrics & MOOD2 metrics were added later
  - Method / Attribute Hiding Factor (MHF / AHF)
  - Method / Attribute Inheritance Factor (MIF / AIF)
  - Coupling Factor (CF)
  - Polymorphism Factor (PF)

## 4.3 Operation-Oriented Metrics

- proposed by Lorenz and Kidd in 1994
  - average operation size
  - operation complexity
  - average number of parameter per operation

## 5 Code Metrics (Limitation of LOC)

- Line Of Code (LOC)
  - not a size measurement on the customer's requirement
  - have consistency issues to be a measure because languages and tools used as well as programmers causes a large differences on productivity
  - size measurement is impossible in steps prior to code generation
- **Function Point & Halstead's Software Science**
  - in 2004, FP became domestic SW business cost standard
    - In 2009 2010, LOC and man month was abolished as SW development cost calculating methods
  - Halstead's Software Science is utilized as a measure for maintenance effort estimation

# 5 Code Metrics

- **Halstead's Software Science**

- proposed various predictable metrics using the number of operators and operands in a well-structured program
- $n1$  - type of operators used in a program
- $n2$  - type of operands used in a program
- $N1$  - total number of operators used in a program
- $N2$  - total number of operands used in a program

- **Estimated program length :  $N$**

$$N = n1 \log_2 n1 + n2 \log_2 n2$$

- **potential volume :  $V$**

$$V = N \log_2 (n1 + n2)$$

## 5 Code Metrics

```
SUBROUTINE SORT(X,N)
DIMENSION X(N)
IF (N.LT.2) RETURN
DO 20 I = 2,N
    DO 10 J = 1,I
        IF (X(I) .GE. X(J)) GO TO 10
        SAVE = X(I)
        X(I) = X(J)
        X(J) = SAVE
10 CONTINUE
20 CONTINUE
RETURN
END
```

operator	number
1 End of statement	7
2 Array subscript	6
3 =	5
4 IF ( )	2
5 DO	2
6 ,	2
7 End of program	1
8 .LT.	1
9 .GE.	1
n1=10 GO TO 10	1
28 = N1	

operand	number
1 X	6
2 I	5
3 J	4
4 N	2
5 2	2
6 SAVE	2
n2=7 1	1
22 = N2	

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## 5 Code Metrics

- Difficulty Level ( $D$ ) =  $(n_1 / 2) * (N_2 / n_2)$ 
  - proportional to the number of unique operators in a program
- Program Level ( $L$ ) =  $1 / D$ 
  - shows low level programs tend to have more errors than high level program
- **Effort (E)**
  - the extent of effort required to understand or implement a program is proportional to the volume ( $V$ ) and difficulty ( $D$ )

$$E = V * D = \frac{V}{L} = \frac{(n_1 * N_2 (N_1 + N_2) * \log_2(n_1 + n_2))}{2 * n_2}$$



# 5 Code Metrics

- Typical application of **Halstead's Software Science**
  - operator : reserved word or symbols that are fixed
  - operand : everything else (variable names, function names, numeric constants, etc)
  - comments are not counted

## 5 Code Metrics

```
int f=1, n=7;  
for (int i=1; i<=n; i+=1)  
    f*=i;
```

- 1 type of operators used in a program,  $n1 = 10$   
*int = , ; for ( <= += ) \*=*
- 2 type of operands used in a program,  $n2 = 5$   
*f 1 n 7 i*
- 3 total number of operators used in a program,  $N1 = 16$   
*int = , = ; for ( int = ; <= ; += ) \*= ;*
- 4 total number of operands used in a program,  $N2 = 12$   
*f 1 n 7 i 1 i n i 1 f i*

## 6 Testing Metrics

- Testing Effort can be estimated using Halstead's measures
- In 1994, Binder suggests a broad array of design metrics that have a direct influence on the “testability” of an OO system
  - Lack of cohesion in methods (LCOM)
  - Percent public and protected (PAP)
  - Public access to data members (PAD)
  - Number of root classes (NOR)
  - Fan-in (FIN)
  - number of children (NOC) and depth of the inheritance tree (DIT)

# 7 Maintenance Metrics

- Software Maturity Index (SMI)
  - IEEE standard 982.1-1998
  - indication of the stability of a software product  
(based on changes that occur for each product release)
  - $SMI = [M_t - (F_a + F_c + F_d)]/M_t$ 
    - $M_t$  = No. of modules in current release
    - $F_c$  = No. of modules in current release that have changed
    - $F_a$  = No. of modules in current release that have added
    - $F_d$  = No. of modules in current release that have deleted
  - as SMI approach 1.0, the product begins to stabilize