

CSE4006 Software Engineering

05. Requirement Engineering

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Requirement Engineering

- The hardest single part of building a software system is deciding what to build
- Requirement engineering provides mechanisms to:
 - understand what customer really wants
 - analyse requirements
 - evaluate implementation possibility
 - negotiate a reasonable solution
 - specify solution concisely without any ambiguity

Requirement Engineering

• Inception

- ask a set of questions that establish:
 - basic understanding of the problem (what)
 - the people who want a solution (who)
 - the nature of the solution that is desired
 - the effectiveness of **preliminary communication** and collaboration between stakeholders and software engineers

• Elicitation

- elicit requirements from all stakeholders

• Elaboration

- create an **analysis model** that identifies **data**, **function** and **behavioral** requirements

• Negotiation

- agree on a deliverable system that is realistic for software engineers and stakeholders

Requirement Engineering

- **Specification**

- can be any one (or more) of the following:
 - a written document
 - a set of models
 - a collection of user scenarios (use-cases)
 - a prototype

- **Validation**

- are view mechanism that looks for
 - errors in content or interpretation
 - areas where clarification may be required (ambiguity)
 - missing information (incomplete requirement)
 - inconsistencies - a major problem when large products or systems are engineered
 - unrealistic (unachievable) requirements

- **Requirements Management**

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Inception

- Identify stakeholders
 - “Who else do you think I should talk to?”
- Recognize multiple points of view
 - different stakeholders → various point of view and opinions
- Work toward collaboration
- The first questions (context-free)
 - Who is behind the request for this work?
 - Who will use the solution?
 - What will be the economic benefit of a successful solution?
 - Is there another source for the solution that you need?

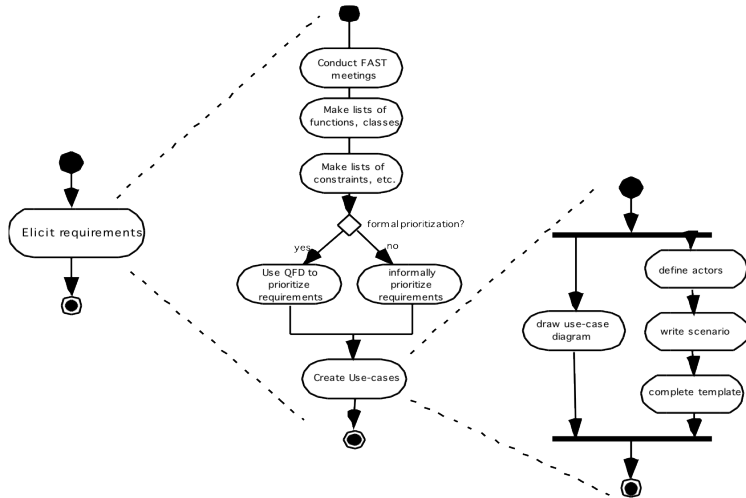
Eliciting Requirements

- Collaborative requirements gathering
 - meetings are conducted and attended by both software engineers and customers
 - an agenda is suggested
 - distributed in advance with product request
 - a “facilitator” (can be a customer, a developer, or an outsider) controls the meeting
 - a “definition mechanism”
 - work sheets, flip charts, or wall stickers or an electronic bulletin board, chat room or virtual forum

Eliciting Requirements

- Goal
 - to identify the problem
 - propose elements of the solution
 - negotiate different approaches
 - specify a preliminary set of solution requirements
- Requirement gathering
 - 1 collaborative elicitation
 - 2 individual list of attendees \Rightarrow combined lists
 - 3 combined lists are shortened, lengthened, or reworded to suit development system \Rightarrow consensus lists

Eliciting Requirements

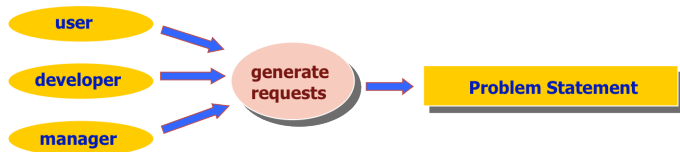


Quality Function Deployment (QFD)

- QFD is a technique to convert customers' requirements into the technical requirements for software
- Requirements of customers
 - Normal Requirement
 - graphical displays, specific system functions, defined levels of performance
 - Expected Requirement
 - ease of human/machine interaction, overall operational correctness, reliability, ease of SW installation
 - Exciting Requirement
 - provides various formats in word processing software

Quality Function Deployment (QFD)

- **Function deployment** determines each **function** required of the system
- **Information deployment** identifies **data** objects and events
- **Task deployment** examines the **behavior** of the system
- **Value analysis** determines the relative priority of requirements during each of the three deployments
 - Value should be one that are perceived by the customer



Elicitation Work Products

- Work products = the result of requirements elicitation
 - a statement of need and feasibility
 - a bounded statement of scope for the system or product
 - a list of customers, users, and other stakeholders who participated in requirements elicitation
 - a description of the system's technical environment
 - a list of requirements(preferably organized by function) and the domain constraints that apply to each
 - a set of **usage scenarios** that provide insight into the use of the system or product under different operating conditions
 - any **prototypes** developed to better define requirements

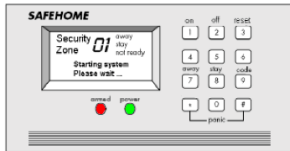
Use-Cases

- A collection of user scenarios that describe the thread of usage of a system
- Each scenario is described from the point-of-view of an “actor”
 - actor: a person or device that interacts with the software in some way
 - actor indicates the role
e.g., a machine operator = 4 actors (programmer, tester, monitor, trouble shooter)
 - each actor has one or more goals when using system

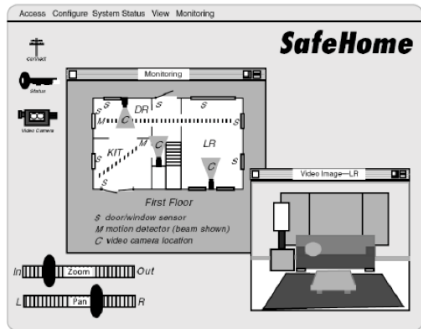
Use-Cases

- Each scenario answers the following questions:
 - Who is the primary actor, the secondary actor(s)?
 - What are the actor's goals?
 - What preconditions should exist before the story begins?
 - What main tasks or functions are performed by the actor?
 - What extensions might be considered as the story is described?
 - What variations in the actor's interaction are possible?
 - What system information will the actor acquire, produce, or change?
 - Will the actor have to inform the system about changes in the external environment?
 - What information does the actor desire from the system?
 - Does the actor wish to be informed about unexpected changes?

Example: SafeHome Project



SafeHome control panel

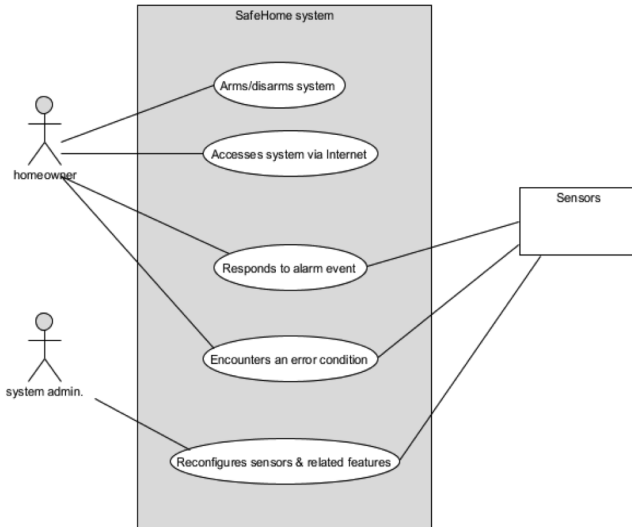


Preliminary screen layout for video monitoring

Example: SafeHome Project

Use-case:	InitiateMonitoring
Primary actor:	Homeowner
Goal in context:	To set the system to monitor sensors when the homeowner leaves the house or remains inside
Preconditions:	System has been programmed for a password and to recognize various sensors
Trigger:	The homeowner decides to "set" the system, (i.e., to turn on the alarm functions)
Scenario:	<ol style="list-style-type: none">1. Homeowner: observes control panel2. Homeowner: enters password3. Homeowner: selects "stay" or "away"4. Homeowner: observes red alarm light to indicate that SafeHome has been armed
Exceptions:	<ol style="list-style-type: none">1a. Control panel is not ready: homeowner checks all sensors to determine which are open; closes them2a. Password is incorrect
Priority:	Essential, must be implemented
When available:	first increment
Frequency of use:	Many times per day
Channel to actor:	Via control panel interface
Secondary actors:	Support technician
Channels to secondary	Support technician: phone line
Open issues:	Do we enforce time limit for password entering?

Use-Case Diagram

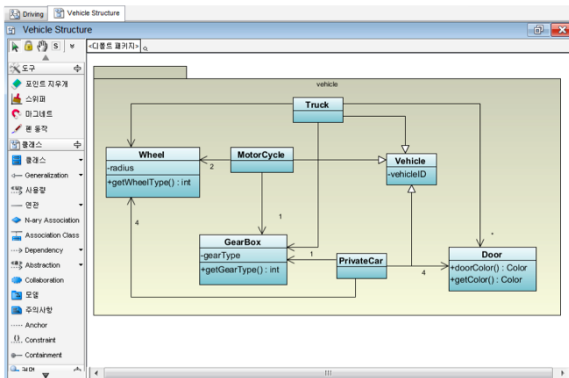
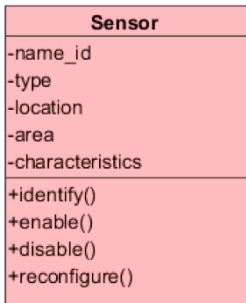


Building Analysis Model

- Elements of the analysis model
 - Scenario-based elements
 - Functional: processing narratives for software functions
 - Use-case: descriptions of the interaction between an “actor” and the system
 - Class-based elements
 - Implied by scenarios (scenarios implies a set of “objects”)
 - Behavioral elements
 - State diagram
 - Flow-oriented elements
 - Data flow diagram

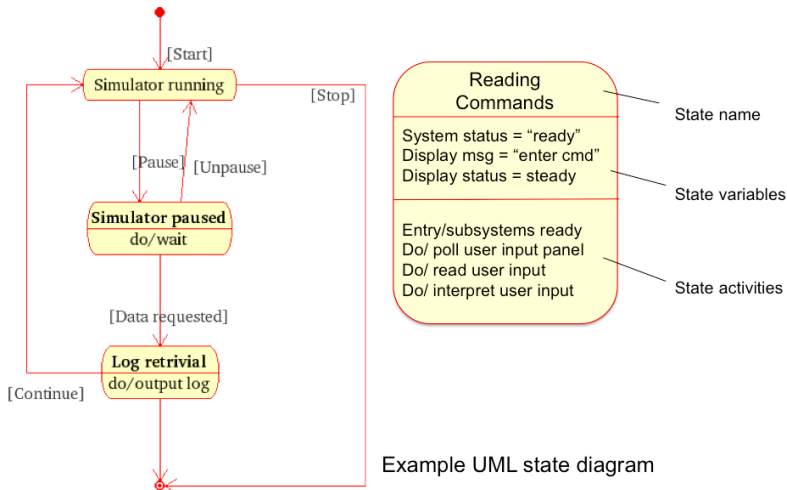
Class Diagram

- from the SafeHome system



Visual Paradigm screenshot

State Diagram



Example UML state diagram

Negotiating Requirements

- Identify the key stakeholders
 - These are the people who will be involved in the negotiation
- Determine each of the stakeholders “win conditions”
 - Win conditions are not always obvious
- Negotiate 비현실적인 제약(e.g. 말도 안되게 짧은 기간, 적은 비용)
 - Work toward a set of requirements that lead to “win-win”

Validating Requirements

- Is each requirement consistent with the overall objective for the system/product?
- Have all requirements been specified at the proper level of abstraction? That is, do some requirements provide a level of technical detail that is inappropriate at this stage?
- Is the requirement really necessary or does it represent an add-on feature that may not be essential to the objective of the system?
- Is each requirement bounded and unambiguous?
- Does each requirement have attribution? That is, is a source (generally, a specific individual) noted for each requirement?

Validating Requirements

- Do any requirements conflict with other requirements?
- Is each requirement achievable in the technical environment that will house the system or product?
- Is each requirement testable, once implemented?
- Does the requirements model properly reflect the information, function and behavior of the system to be built.
- Has the requirements model been “partitioned” in a way that exposes progressively more detailed information about the system.
- Has requirement patterns been used to simplify the requirement model?
 - Has every pattern been validated?
 - Is every pattern consistent with the requirements of customer?

Specification Guidelines

- use a layered format that provides increasing detail as the “layers” deepen
- use consistent graphical notation and apply textual terms consistently (stay away from aliases)
- be sure to define all acronyms
- be sure to include a table of contents
 - ideally, include an index and/or a glossary
- write in a simple and unambiguous style
 - see “editing suggestions”
- always put yourself in the reader’s position
 - Would I be able to understand this if I wasn’t intimately familiar with the system?

Editing Suggestions

- Be on the lookout for persuasive connectors, ask why?
 - keys: certainly, therefore, clearly, obviously, it follows that ...
- Watch out for vague terms
 - keys: some, sometimes, often, usually, ordinarily, most, mostly
- When lists are given, but not completed, be sure all items are understood
 - keys: etc., and so forth, and so on, such as
- Be sure stated ranges don't contain unstated assumptions
 - e.g., Valid codes range from 10 to 100. Integer? Real? Hex?
- Beware of vague verbs such as handled, rejected, processed
- Beware "passive voice" statements
 - e.g., The parameters are initialized. By what?
- Beware "dangling" pronouns
 - e.g., The I/O module communicated with the data validation module and its control flag is set.
Whose control flag?

Editing Suggestions

- When a term is explicitly defined in one place, try substituting the definition for other occurrences of the term
- When a structure is described in words, draw a picture
- When a structure is described with a picture, try to redraw the picture to emphasize different elements of the structure
- When symbolic equations are used, try expressing their meaning in words
- When a calculation is specified, work at least two examples
- Look for statements that imply certainty, then ask for proof
 - keys; always, every, all, none, never
- Search behind certainty statements & be sure restrictions or limitations are realistic

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