**Java**

**public** **class** BST {

**private** Node root=**null**;

**private** **class** Node{

**private** **int** key;

**private** Node left\_child;

**private** Node rightchild;

**private** Node parent;

Node(**int** key){

**this**.key = key;

**this**.left\_child=**null**;

**this**.right\_child=**null**;

}

} . . .

**C**

**typedef struct \_bTreeNode**

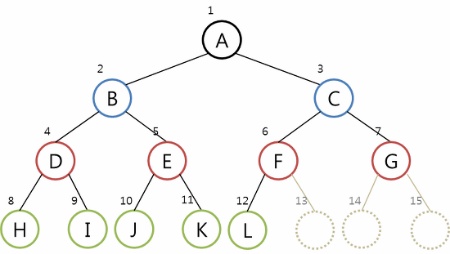
**{**

**BTData data;**

**struct \_bTreeNode \* left;**

**struct \_bTreeNode \* right;**

**} BTreeNode;**



**Function modulation**

BTreeNode \* GetLeftSubTree(BTreeNode \* bt);

BTreeNode \* GetRightSubTree(BTreeNode \* bt);

void MakeLeftSubTree(BTreeNode \* main, BTreeNode \* sub);

void MakeRightSubTree(BTreeNode \* main, BTreeNode \* sub);

**ex) Insert function**

if(GetData(cNode) > data)

cNode = GetLeftSubTree(cNode);

else

cNode = GetRightSubTree(cNode);

}

nNode = MakeBTreeNode();

SetData(nNode, data);

if(pNode != NULL)

{

if(data < GetData(pNode))

MakeLeftSubTree(pNode, nNode);

else

MakeRightSubTree(pNode, nNode);

}