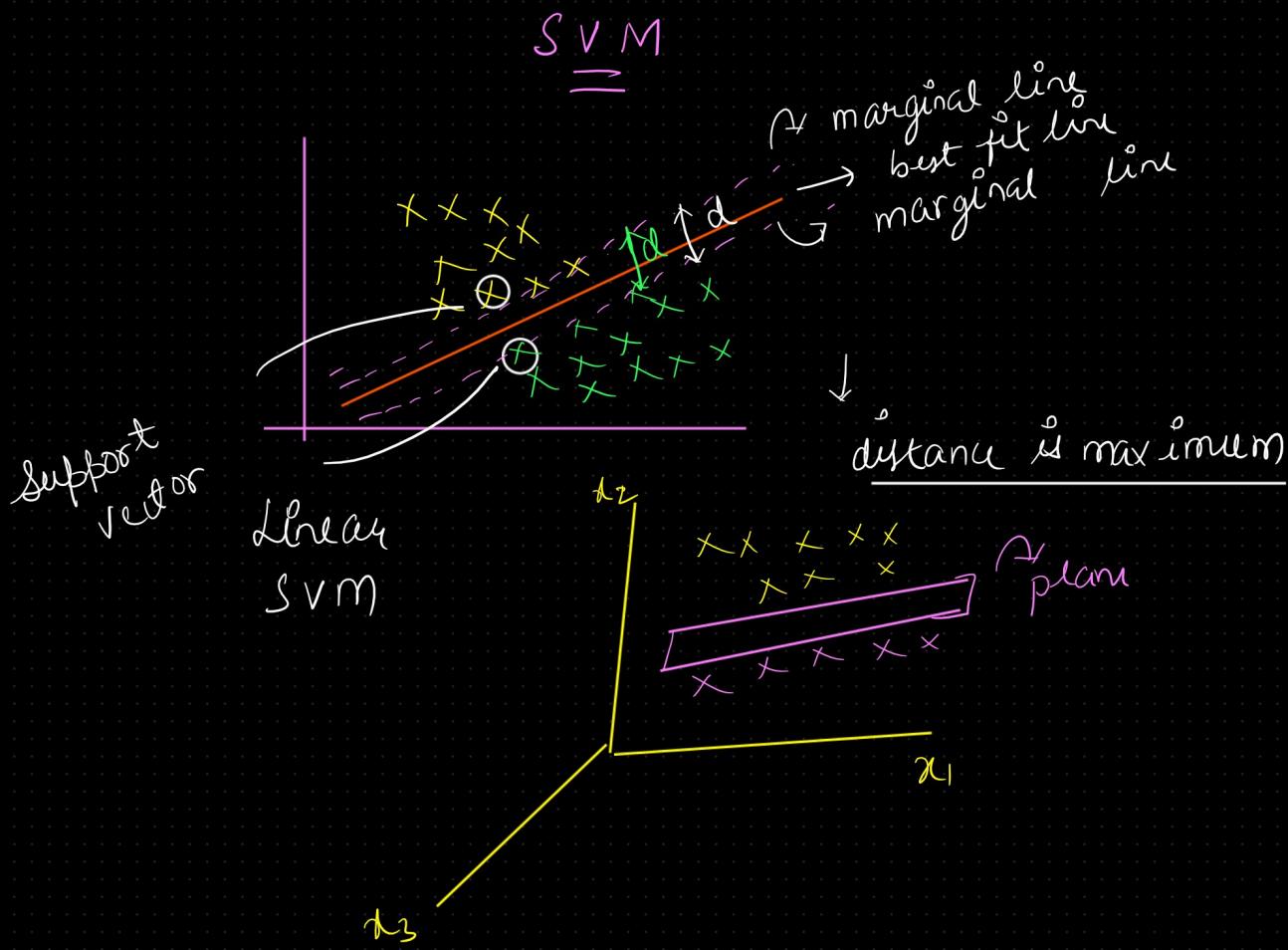
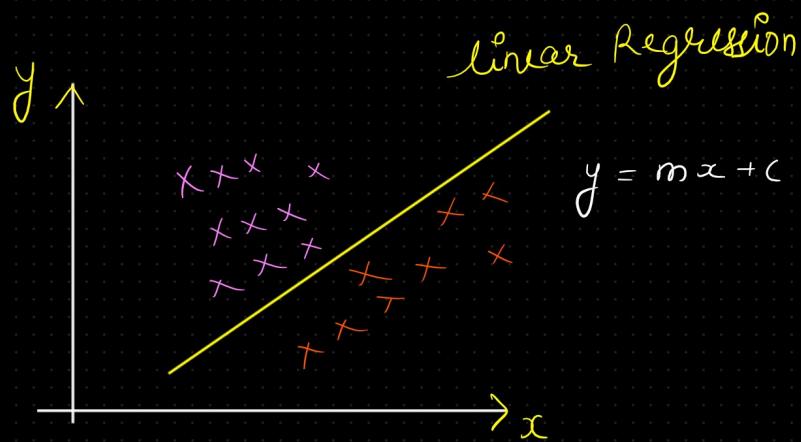


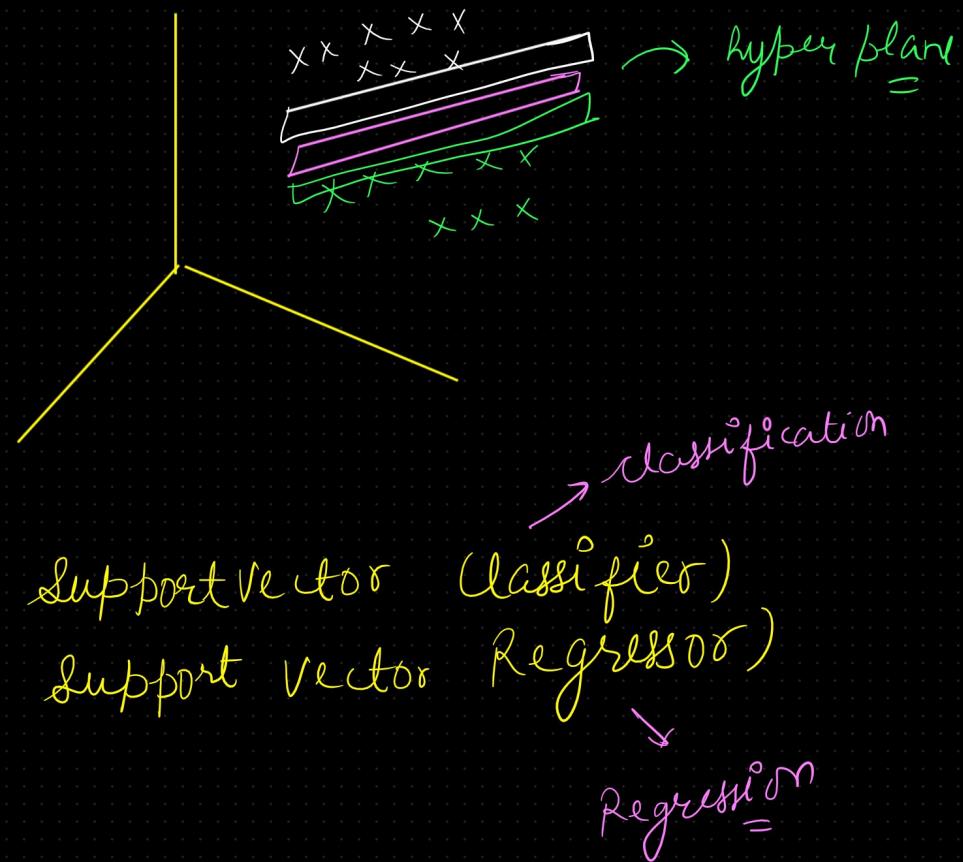
# Support Vector Machine (SVM)

## Support Vector Machines ML Algorithm (SVM)

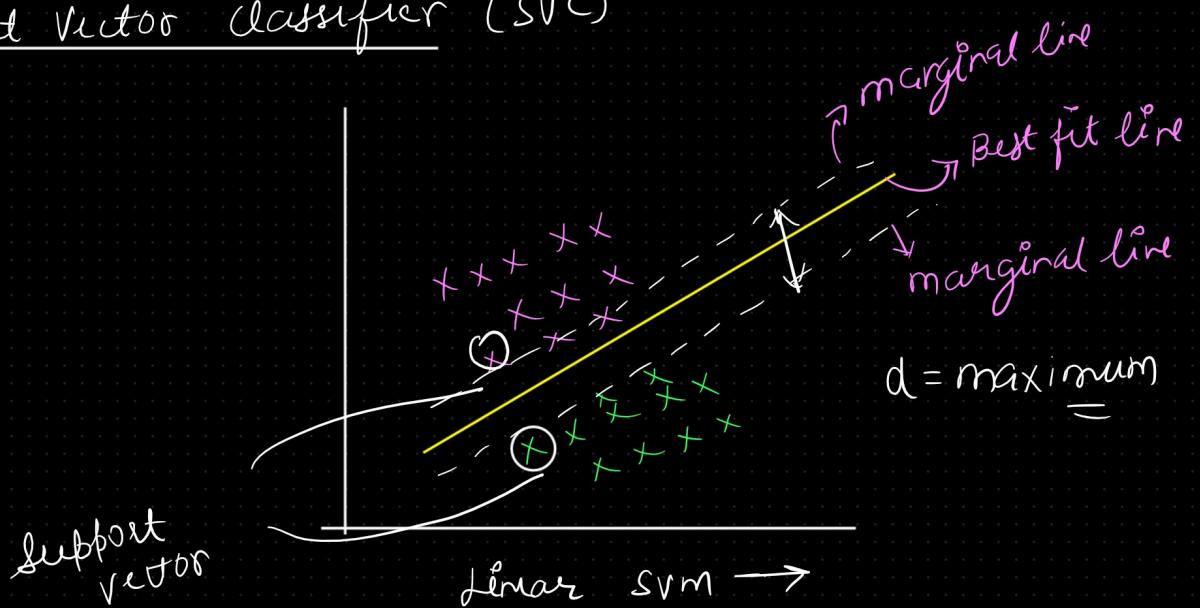
- Support Vector Machine (SVM) is a supervised machine learning algorithm used for classification and regression tasks.
- SVM works by finding the hyperplane that best separates data points into different classes while maximizing the margin between the classes.



## SVM - 3D



## Support Vector classifier (SVC)



## Equation of straight line

$$y = mx + c$$

or

$$y = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \beta_3 x_3 + \dots$$

$$y = \beta_0 + [\omega_1 x_1 + \omega_2 x_2 + \omega_3 x_3]$$

$$\omega = \begin{bmatrix} \omega_1 \\ \omega_2 \\ \omega_3 \end{bmatrix} \quad x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$\omega^T = \begin{bmatrix} \omega_1 & \omega_2 & \omega_3 \end{bmatrix} \quad \omega^T \cdot x$$

$$\omega^T \cdot x = [\omega_1 x_1 + \omega_2 x_2 + \omega_3 x_3]$$

$$y = \omega^T x + b \Rightarrow y = mx + c$$

$$y = 0$$

$$\omega^T \cdot x + b = 0$$

where  $\rightarrow \omega \rightarrow$  weight vector

$x \rightarrow$  input feature vector

$b \rightarrow$  bias term or  
intercept

The equation of the hyperplane -

$$f(x) = \omega^T x + b$$

Aims: SVM aims to maximize the margin b/w the hyperplane and the nearest data points (support vectors) from both classes

→ The margin is defined as the perpendicular distance from the hyperplane to the nearest data point.

Cost function

$$\Rightarrow d \Rightarrow \frac{\|\omega\|^2}{2} \Rightarrow \text{distance b/w Marginal plane}$$

Vector  $\rightarrow$  direction  
 $\rightarrow$  magnitude

constraint

$\equiv =$

$$y_i \begin{cases} +1 & \text{if } w^T x + b \geq 1 \\ -1 & \text{if } w^T x + b \leq -1 \end{cases}$$

$$\boxed{y_i * (w^T x + b) \geq 1}$$

Hard Margin vs Soft Margin

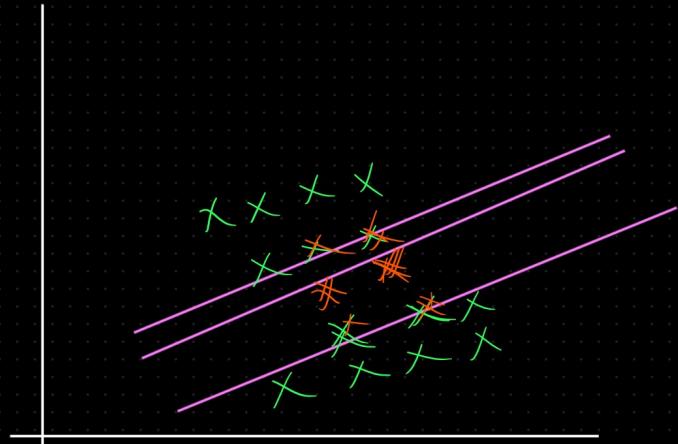


Hard margin  $\rightarrow$  None of the data point  
are misclassified.

Soft Margin



Some data points are  
misclassified [Error]



Modified Cost func<sup>1</sup> soft Margin (SVC)

$$\text{Min}_{w,b} \frac{\|w\|}{2} +$$

$$C_i \sum_{i=1}^n \zeta_i$$

$$C = \frac{1}{\lambda}$$

hinge loss

Hinge Loss  $\rightarrow$  Hinge loss is the loss function used in SVM, which

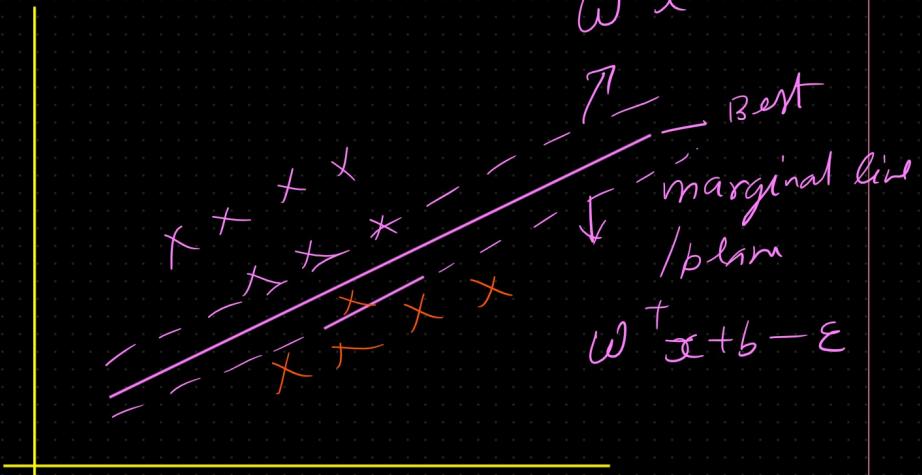
penalizes misclassification. [Error]

$$\max(0, 1 - y_i (w^T x_i + b))$$

Support Vector Regressor (SVR)

$E \rightarrow$  Marginal

Error



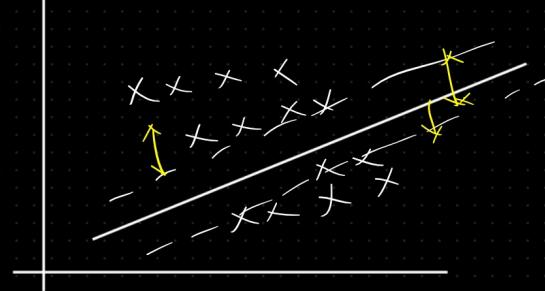
## Non - Linear SVM (Kernel SVM)

Kernel  $\rightarrow f(x) =$

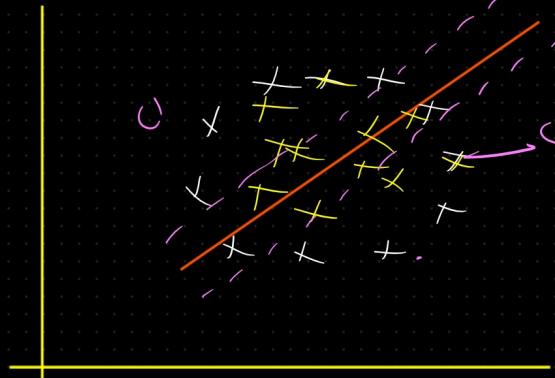
In cases where the data is not linearly separable, SVM can be extended using the kernel trick. The kernel function maps the input data into a higher-dimensional space where it can be linearly separable



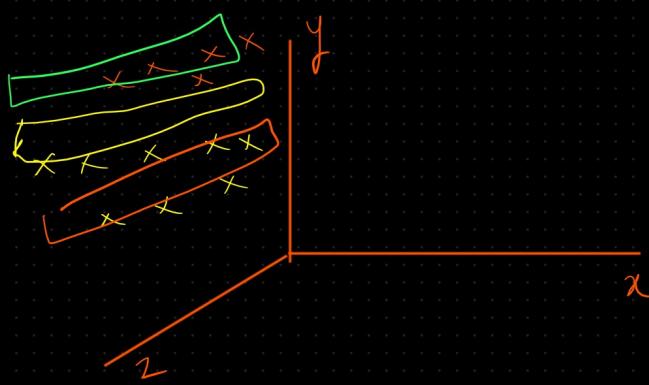
linear SVM



Non - linear  
= =



$\Downarrow$  2D  $\xrightarrow{\text{kernel function}}$  3D



## Equation of a Hyperplane in Linear SVM

$$\boxed{\omega^\top x + b = 0}$$

## Non-linear SVM Equation

$$f(x) = \sum_{i=1}^n \alpha_i y_i K(x, x_i) + b$$

↓  
kernel function

## Commonly Used Kernels:

- ① Linear Kernel
- ② Polynomial Kernel
- ③ RBF (Radial Basis Func<sup>n</sup>)  
/ Gaussian Kernel
- ④ Sigmoid Kernel