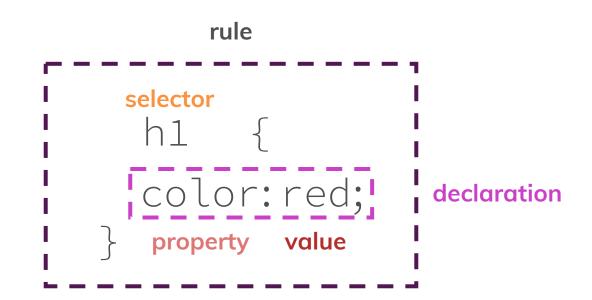
Understanding the CSS Syntax



More about Selectors



Elements

Set equal style for these elements

```
<h1>Our header</h1>
The Blog Post
<div>More Info</div>
```



```
h1 {
   color: red;
```

Classes

Set equal style for elements within the same class

```
<h1 class="blog-post">
Our header</h1>
The blog post
<div class="blog-post">
More info</div>
```

```
.blog-post {
  color: red;
```

Universal

```
<h1>Our header</h1>
The
blog post
```

```
* {
       Rarely use this one!
   color: rod
```

More about Selectors





IDs

Set style to one specific element

```
<h1 id="main-title">Our header</h1>
```

```
#main-title {
   color: red;
}
```

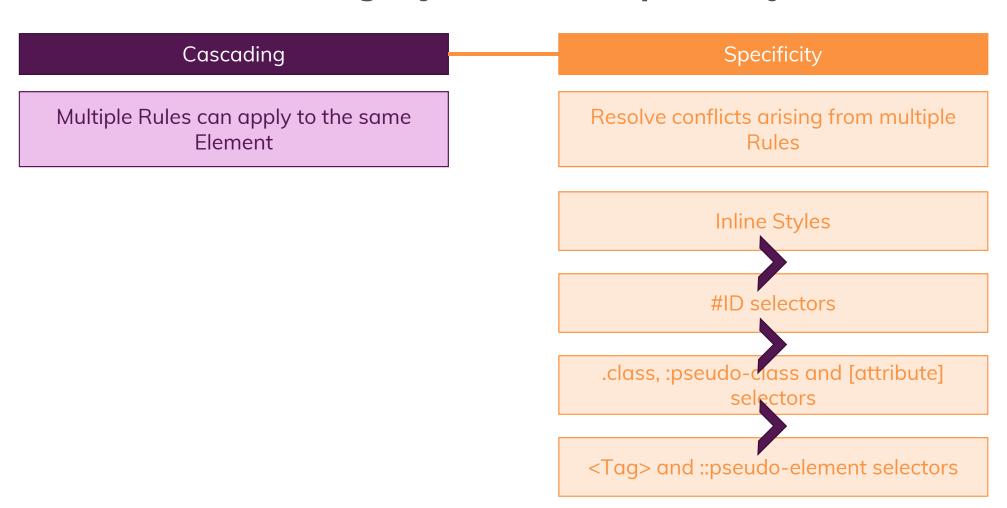
Attributes

Set equal styles to all elements with attribute(s)

```
<button disabled>
        Click
</button>
```

```
[disabled] {
  color: red;
}
```

Cascading Style Sheets & Specificity



Cascading Style Sheets & Specificity

Cascading

Multiple Rules can apply to the same Element

Specificity

Resolve conflicts arising from multiple Rules

Selector Hierarchy

Directly applied Styles win over Inheritance

More specific Selector wins over less specific one

Inheritance

```
div {
    color: red;
}

p {
    color: green;
}
```

Parent styles are inherited by

child elements if not overwritten!

```
<div>
  <div>
     <h1>Inherited!</h1>
  </div>
  Overwritten
  <div>Inherited!</div>
  <article>
     Overwritten
  </article>
  Overwritten
</div>
```

Understanding Combinators

```
+ Adjacent Sibling
```

```
div + p {
}
```



```
div ~ p {
}
```



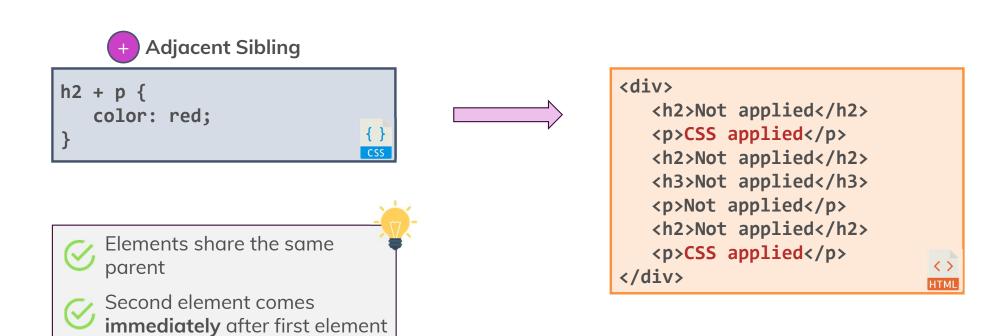
```
Child
```

```
div > p {
}
```

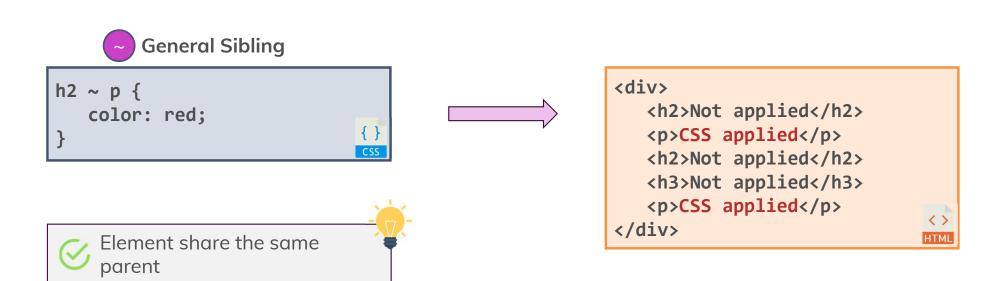
```
Descendant
```

```
div p {
}
```

Combinators – Adjacent Sibling



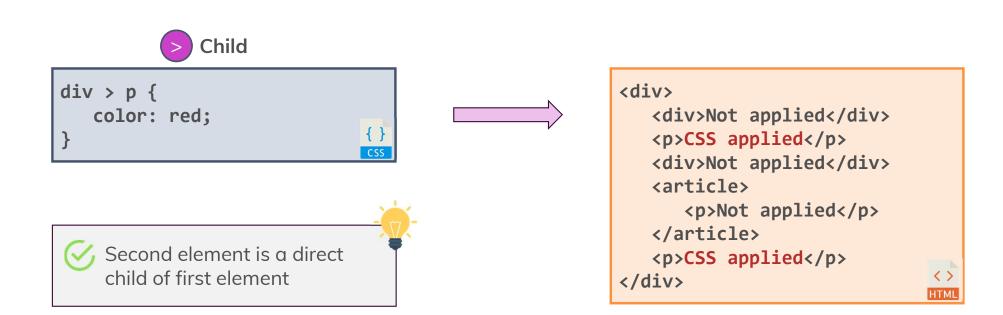
Combinators – General Sibling



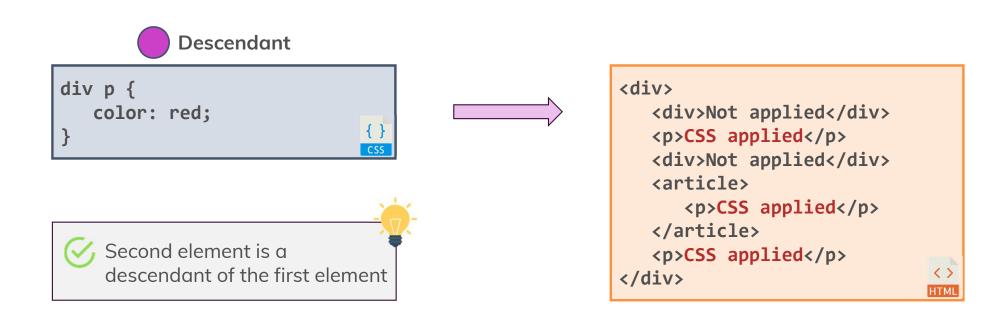
Second element comes after

first element

Combinators - Child



Combinators – Descendant



Value Types

Values are tightly coupled to specific property!

Pre-defined Options

Colors

Length, Sizes & Numbers

Functions

display: block;

background: red;

height: 100px;

background:
 url(...);

overflow: auto;

color: #fa923f;

width: 20%;

transform:
scale(...);

color: #ccc;

order: 1;

Possible Values can be found in CSS References (e.g. MDN)!

CSS works with Rules

```
h1 {
   color: red;
}
p {
   color: red;
}
```

Different Types of Selectors

```
h1 {...}
.some-class {...}
[disabled] {...}
#some-id {...}
* {...}
```

Properties & Values

- Long list of available Properties and Values
- Check MDN or comparable References
- Different Type of Values, depending on Properties

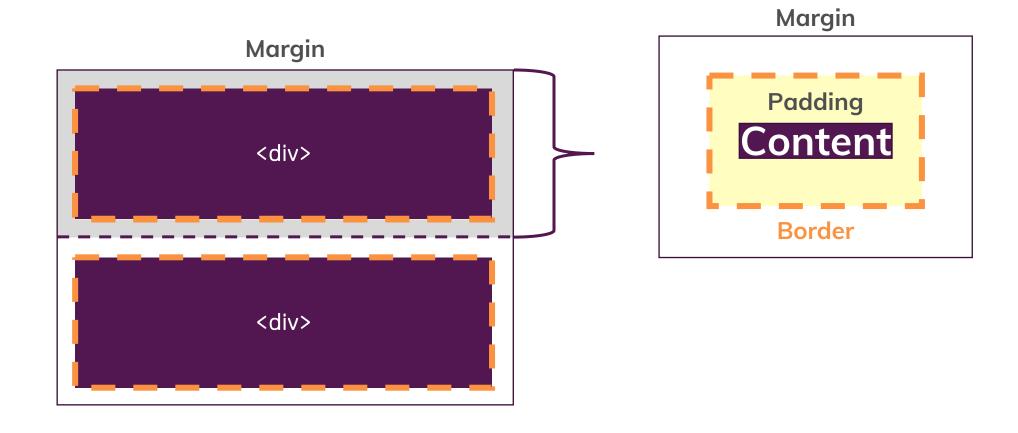
Inheritance & Specifity

- Parent styles are generally inherited
- Multiple rules can apply to one element
- Specifity resolves "multiple rules" conflicts
- Inheritance defaults can be changed

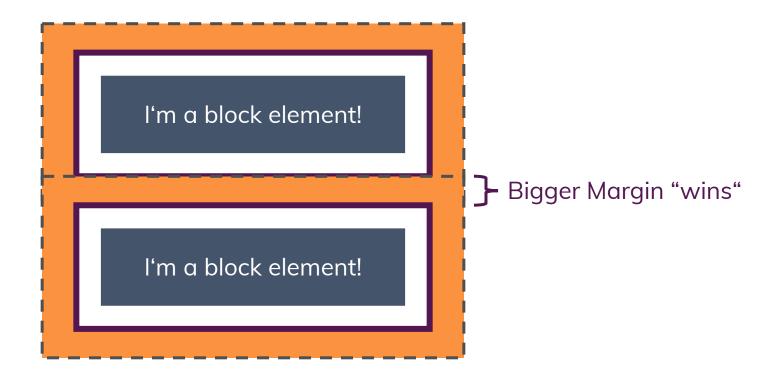
Selectors with Combinators

```
div + p {
   color: red;
div ~ p {
   color: red;
div > p {
   color: red;
div p {
   color: red;
```

The Box Model



Margin Collapsing

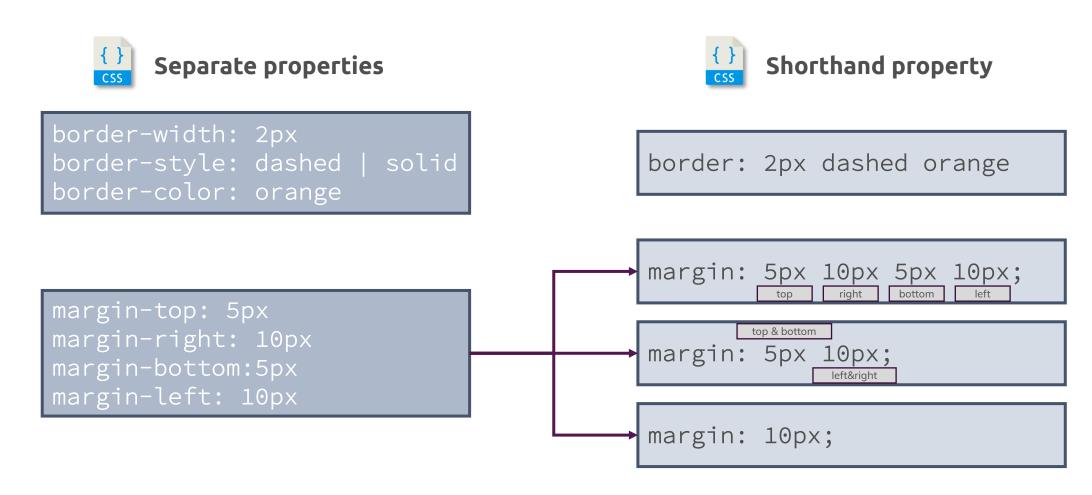


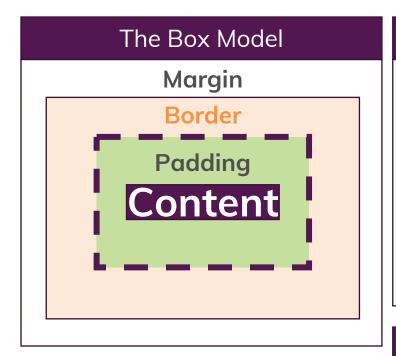
In General: Use either margin-top or margin-bottom

Shorthand Properties



Combine values of multiple properties in a single property (the shorthand property)





Styling Width & Height

- px or % (or other units)
- % refers to container
- width and height
- box-sizing can be content-box (default) or border-box

The "display" Property

- Control behavior (block vs inline) of elements
- Mix behavior via inlineblock
- Remove elements via none

Pseudo Classes & Elements

:hover

:active

:first-of-type

::after

::first-letter

CSS Class Selectors

- You can apply more than one class to an element
- You can chain selectors (e.g. a.active, .priority.highlighted)
- Class selectors are the most-used type of CSS selectors

!important

Important: Don't use
 !important in 99% of cases

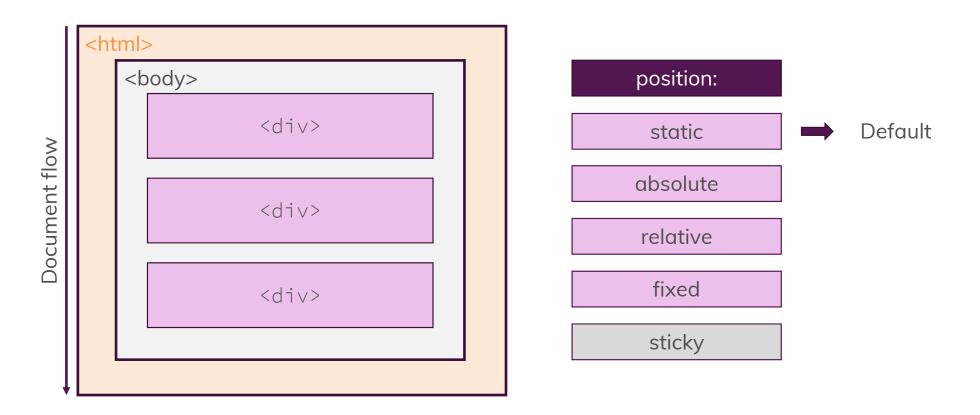
Pseudo Selectors & :not

- You use the same pseudoselectors in most cases (:hover, :active)
- Explore your possibilities to solve edge cases with ease
- Use :not with caution but when needed to exclude certain elements

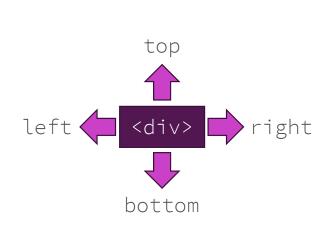
Positioning

How to change the position of elements

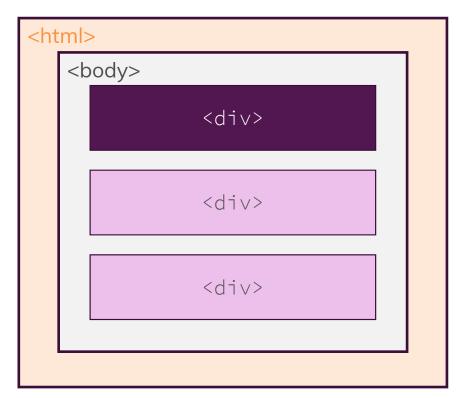
Positioning Elements



Changing the Position



Document Flow



The "position" Property

static (default)
fixed
absolute
relative
sticky

Positioning Context

- Defines the anchor point for your position change
- The viewport for fixed
- Another element for absolute
- The element itself for relative
- The viewport and another element for sticky

The "Document Flow"

- The default positioning behaviour of html elements
- Can be changed with position
- Elements can remain in the document flow or be excluded from it

Stacking Context

- Created when applying fixed/ sticky or absolute/ relative in combination with z-index
- Defines stacking behaviour of child elements

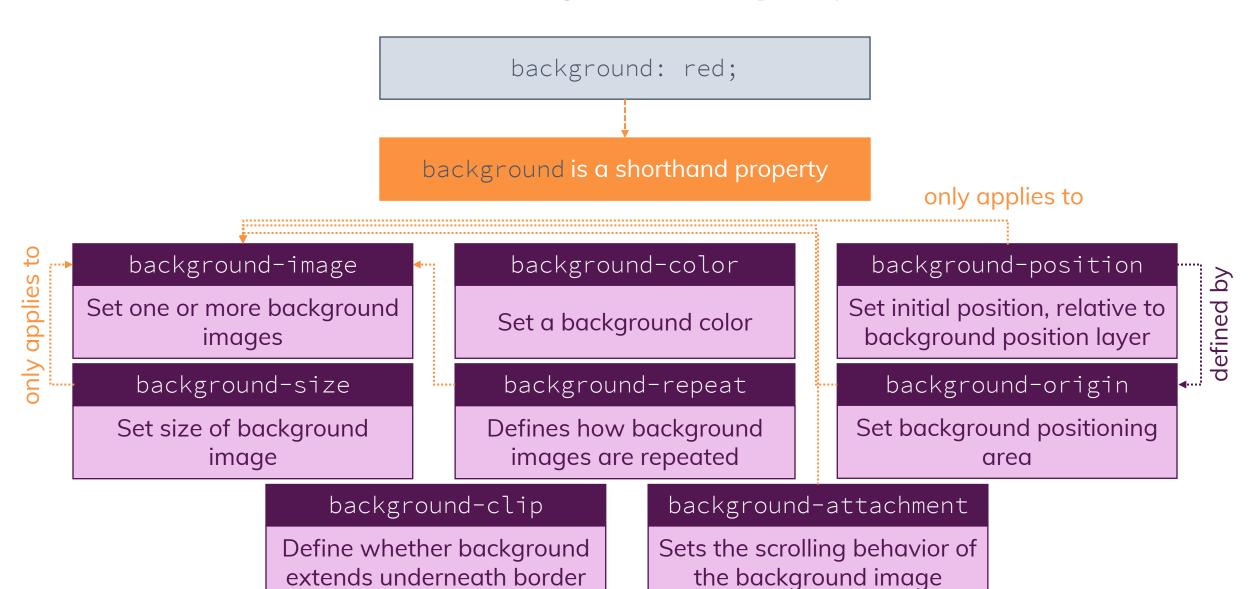
Moving Elements

- top
- bottom
- left
- right

Z-Index

- Changes the default element positioning along the z-axis
- auto (0) as default value
- Changes only possible when position is applied
- Larger value = element is positioned on top of other elements

The Background Property



The "background" Property

background-image background-color background-position background-size background-origin background-clip background-repeat background-attachment

Gradients

- Linear and radial gradients
- Linear gradients: Direction + color stops
- Radial gradients: shape, size, position and color stops

The "background" Shorthand

- Watch out for background-position and background-size (center/cover)
- As all shorthands:
 Overwrites other properties

Multiple Backgrounds

- You can stack background images (only one solid color which has to be at the bottom)
- Using transparency can create cool effects

Filters

- Easily add visual effects to boxes
- Affect all content

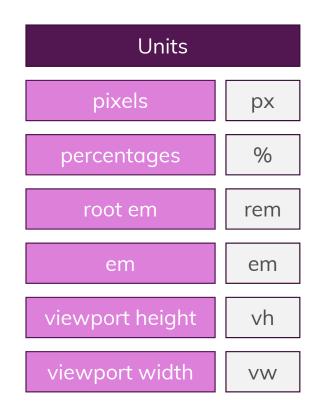
 vs background-image

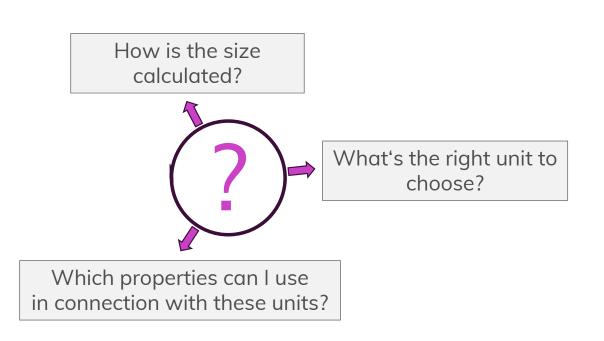
- is better for accessibility but way more difficult to style
- background-image can be sized and positioned easier

Dimensions, Sizes & Units

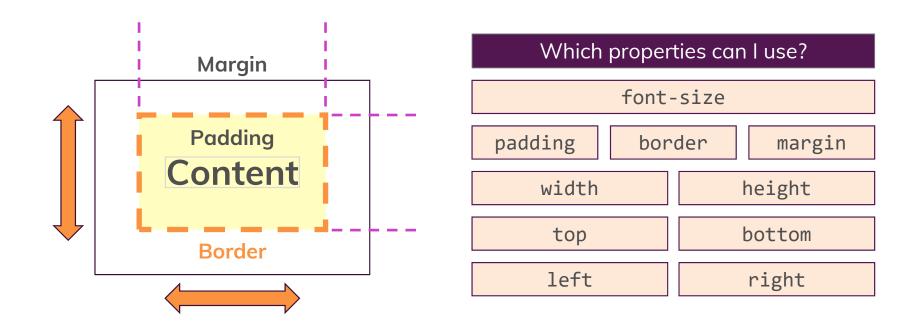
Because there is more than "px"

Pixels, Percentages & More





Where Units Matter

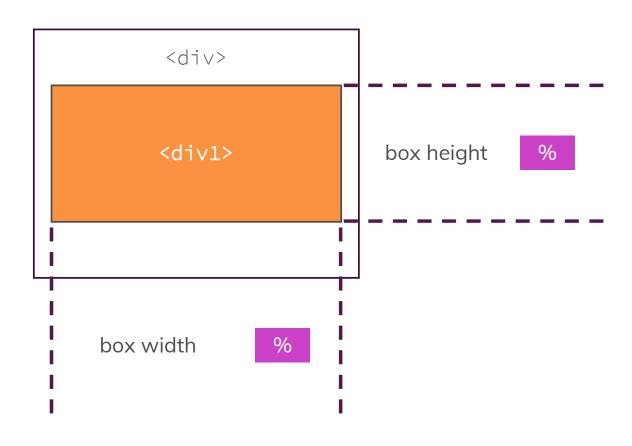


How is the Size Calculated?

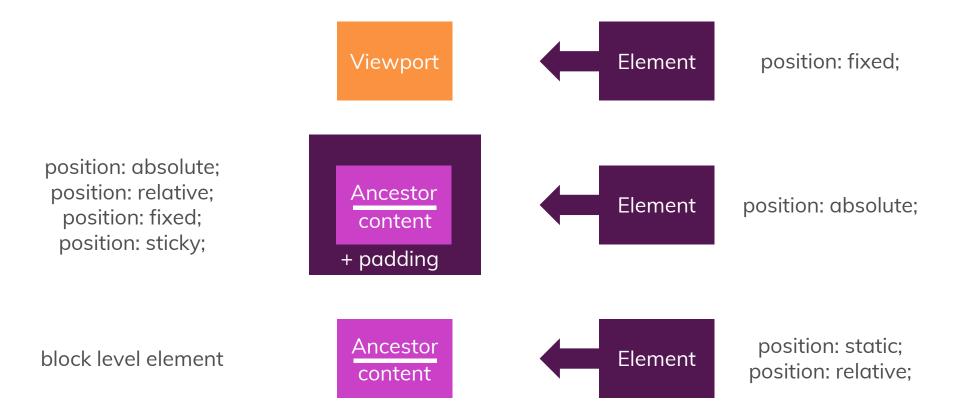
| Absolute Lengths | Viewport Lengths | Font-Relative Lengths |
|-----------------------------|----------------------------|-----------------------------|
| Mostly ignore user settings | Adjust to current viewport | Adjust to default font size |
| рх | vh | rem |
| cm | VW | em |
| mm | vmin | |
| | vmax | |
| | Q | % Special Case |

How is the Box Size for % Units Calculated?

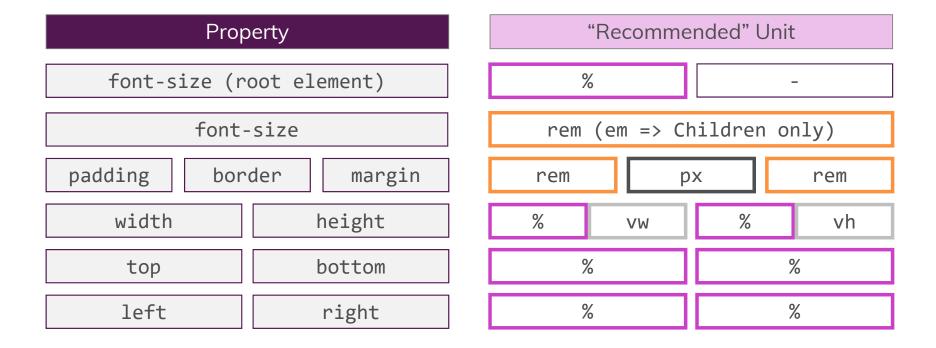




3 Rules to Remember



Which Unit Should I Choose?



Units

pixels (px)
percentages (%)
rem & em
viewport (vh % vw)
auto

Min/Max-Width

- Always use these in combination with the width property
- Set width to a relative value (e.g. %) and the min/max value to px to limit the element size
- Also available for height

The Containing Block

- The reference point when applying % units to an element
- Depends on the position property applied to this element
- Can be the closest ancestor or the viewport

Em & Rem

- Sizes always depend on the font-size of the root element (rem) or the element itself (em)
- Not restricted to fontsize

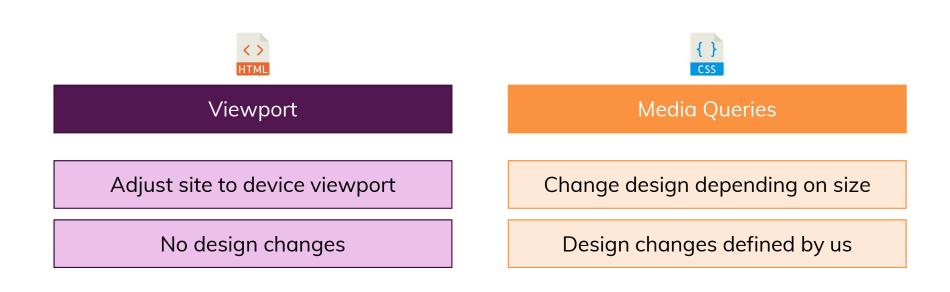
100% Height

- The element itself and the ancestors use position static/relative => 100% height is not working
- Adding 100% height to all ancestors fixes this issue
- Position fixed/absolute or using viewport units (vw or vh) as alternatives

Responsive Design

Let's make our page look awesome on all devices

Which Tools do we Have?



Responsive Design

 Required to ensure that our website looks beautiful on all devices

The Viewport Metatag

- Should be added to your HTML files to adjust the viewport to device size
- Converts "hardware pixels" into "software pixels" and therefore takes into account the actual device width

Media Queries

- Allow us to change properties and therefore the entire design depending on device widths/heights
- Added to the CSS code with @media

Styling Inputs

- Input elements tend to have many browser default styles
- Use pseudo-selectors

 (:focus) to provide good

 user feedback
- outline vs border

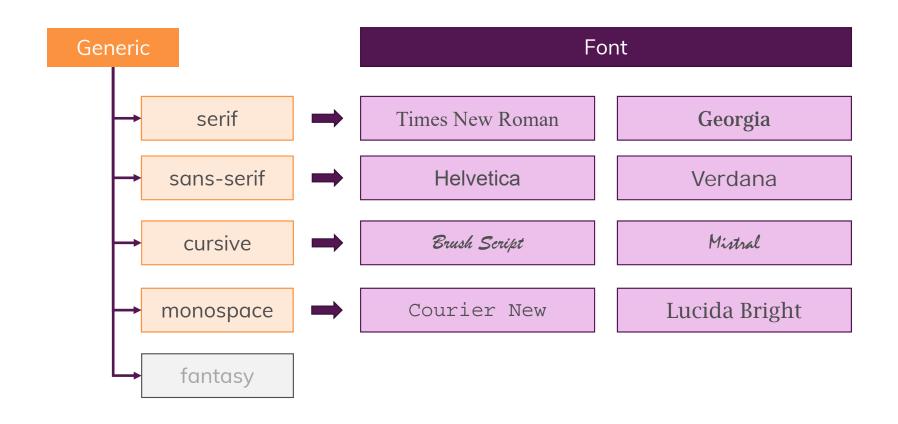
Validation Feedback

- :valid and:invalid pseudo selectors
- Manual validation feedback via class addition (e.g. invalid)

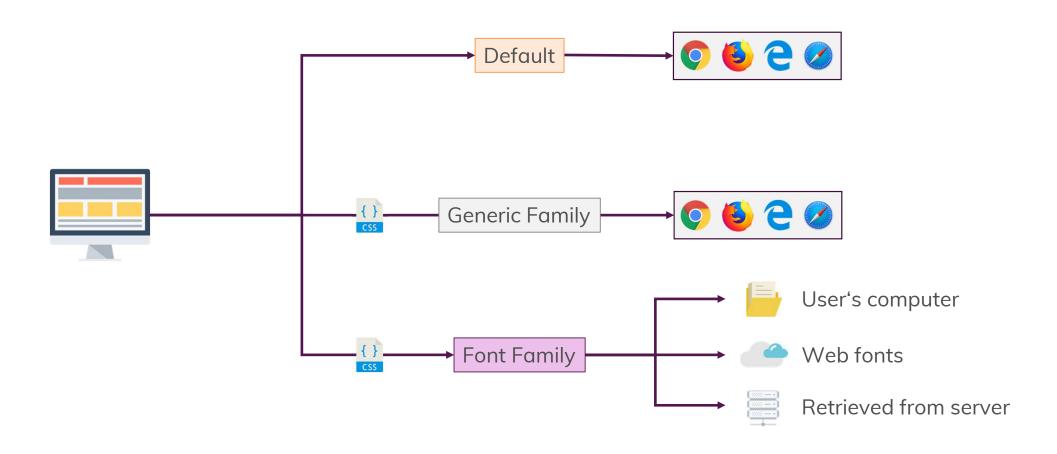
Working with Text and Fonts

How we can make our information look beautiful

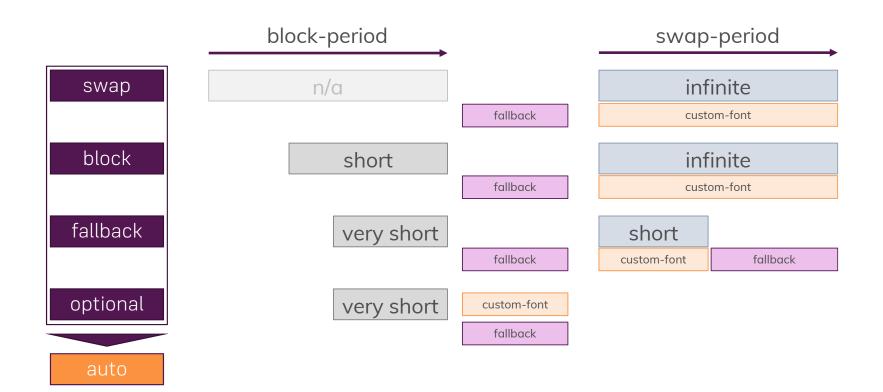
Generic Families & Font Families



What will be displayed?



font-display:



Generic & Font Families

- Generic families as fallback in case font family is not available
- Define exact font by using a specific font family

"font-display"

- Define the font family loading behaviour to ensure fonts are immediately visible for the user
- Available values mainly differentiate in block-period and swap-period

Importing Font Families

- Font families must be available to be displayed correctly on the browser
- Locally installed font families vs. embedded fontfamilies with @font-face
- Import font families from Google Fonts

The "font" Shorthand

- Apply font family according to available systems fonts
- Shorthand for muliple font properties
- font-size & fontfamily are obligatory

The "font" Properties

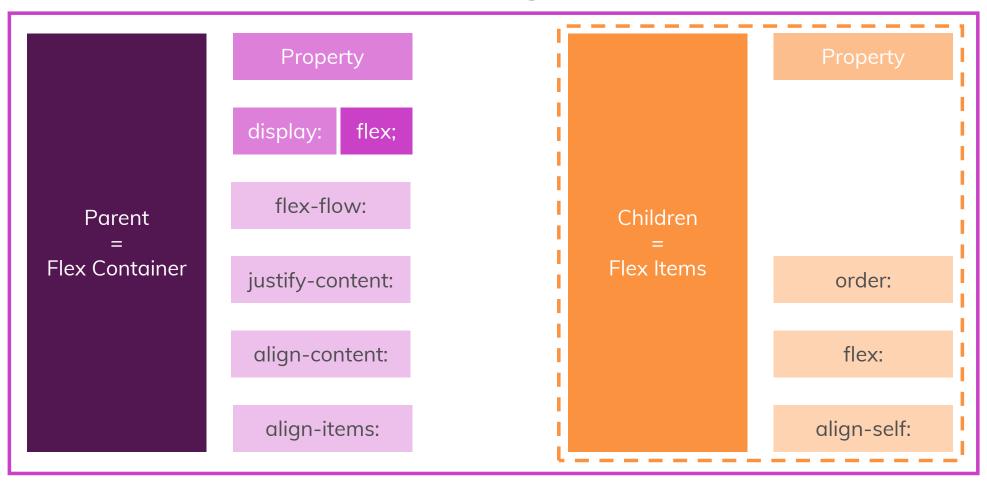
font-size font-style font-weight font-stretch font-variant

letter-spacing white-space line-height text-decoration text-shadow

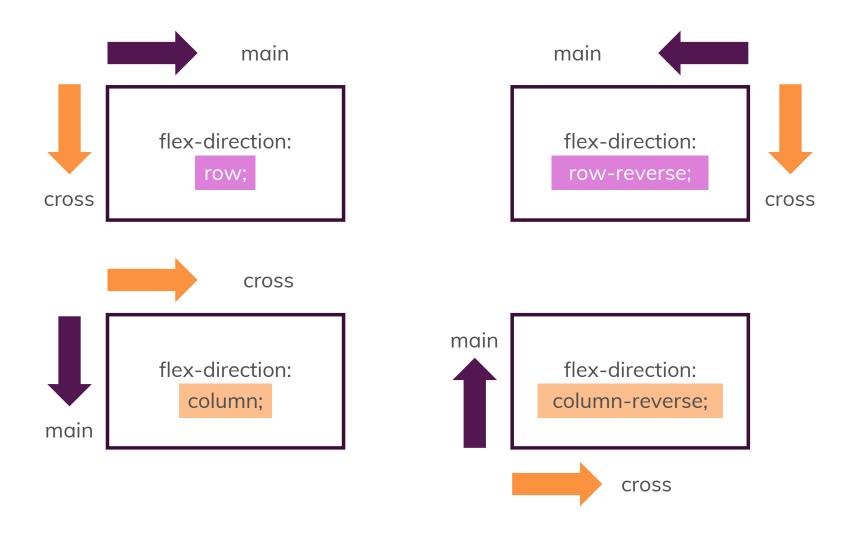
Working with Flexbox

The modern way to change the way our elements are displayed

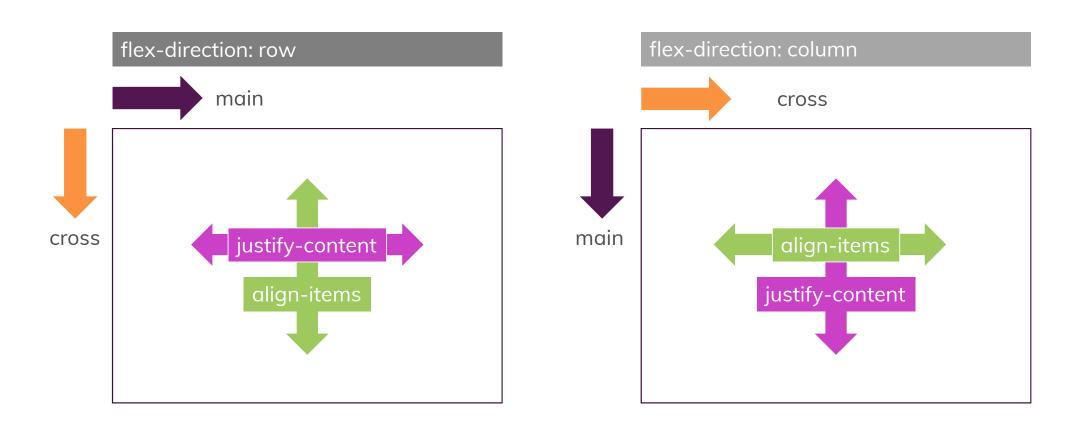
Understanding Flexbox



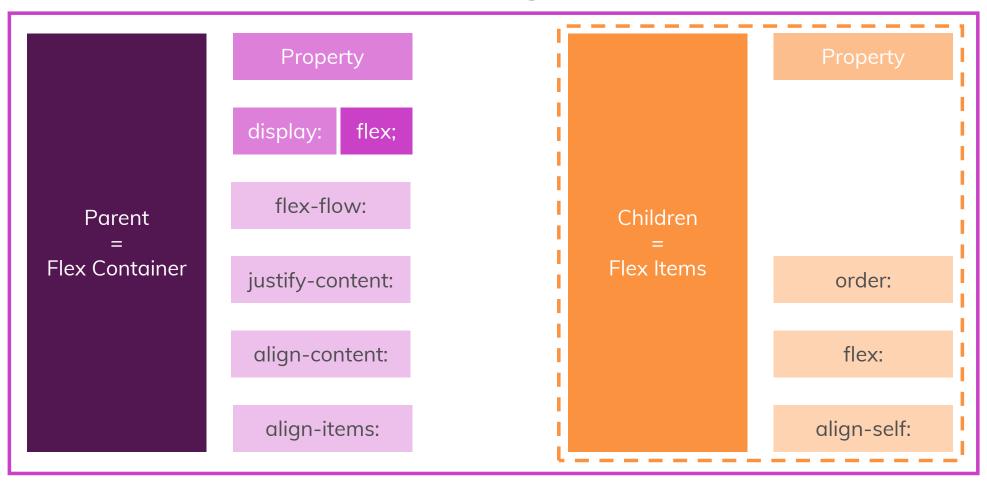
Main Axis vs. Cross Axis



Align Items and Justify Content



Understanding Flexbox



Flexbox

- Changes the way elements are displayed on a website
- Flexbox consists of the Flex-Container and Flex-Items

Main Axis vs Cross Axis

- flex-direction defines main axis
- Properties refer to main or cross axis
- Behaviour of Flex-Items changes depending on flex-direction

Flex Container

 Adding display: flex to an element will turn it into a Flex-Container

Flex Items

- All elements/children of the Flex-Container will become Flex-Items
- Behaviour can be changed by properties applied to the Flex-Container and applied to individual Flex-Items

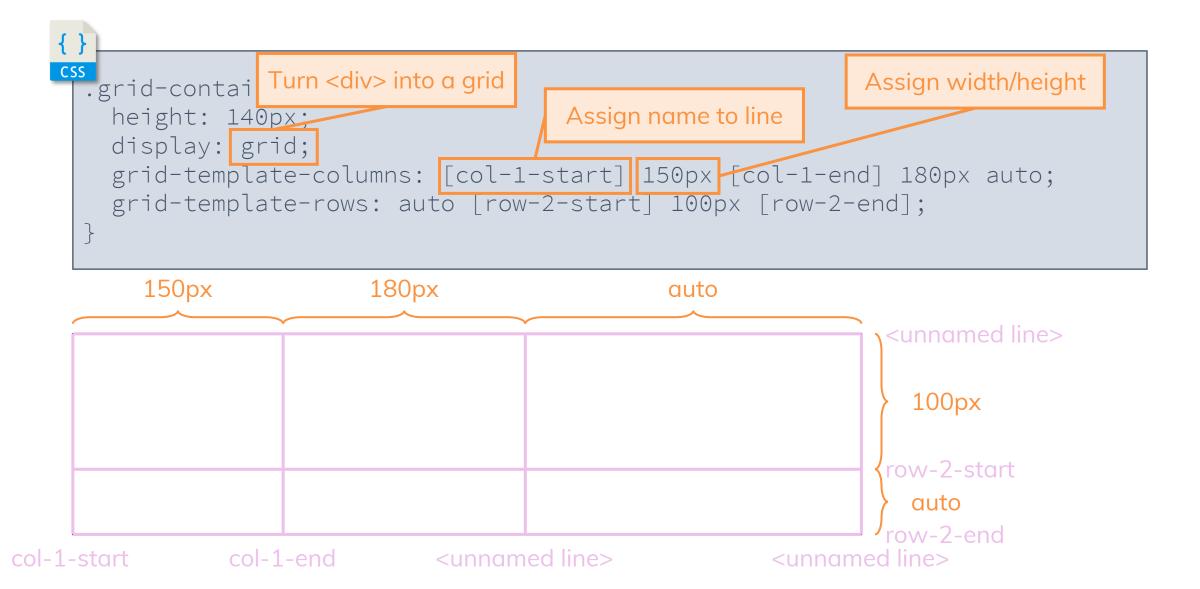
Flex Container - Properties

display: (inline-)flex
flex-direction
flex-wrap
flex-flow (shorthand)
align-items
justify-content
align-content

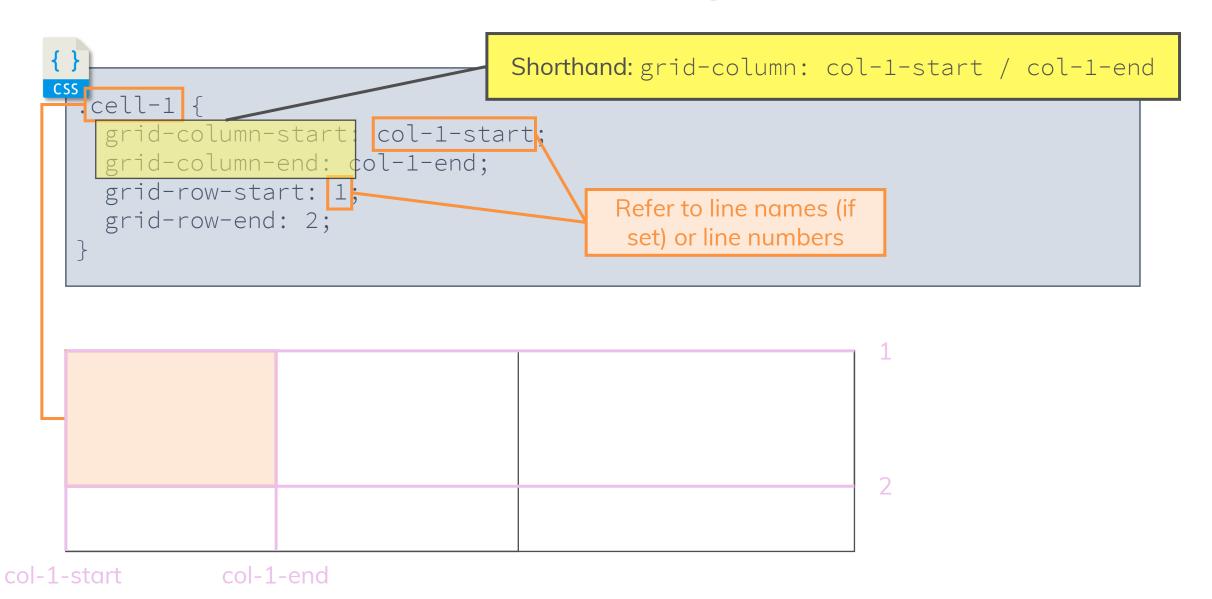
Flex Items - Properties

order
align-self
flex-grow
flex-shrink
flex-basis
flex (shorthand)

Grid Templates



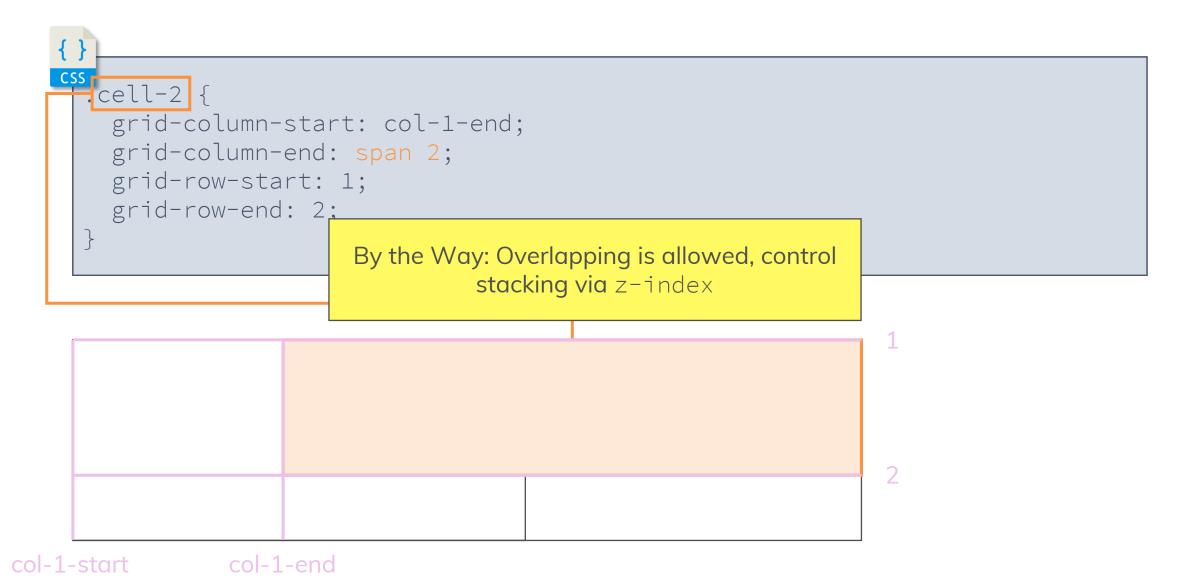
From a Grid Cell Perspective



From a Grid Cell Perspective

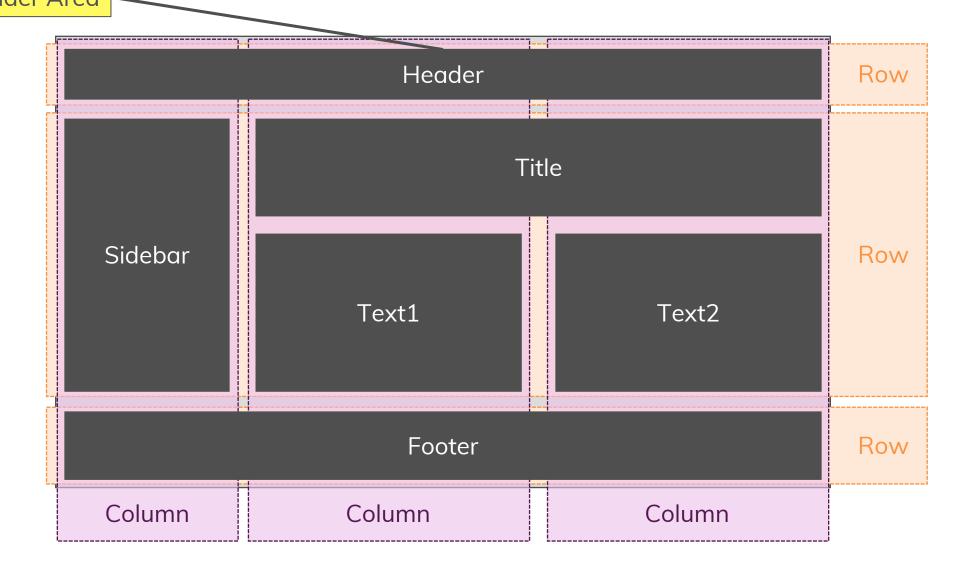
```
css
cell-2 {
       grid-column-start: col-1-end;
       grid-column-end: 4;
      grid-row-start: 1;
       grid-row-end: 2;
col-1-start
                col-1-end
```

An Alternative Way



Grid Areas

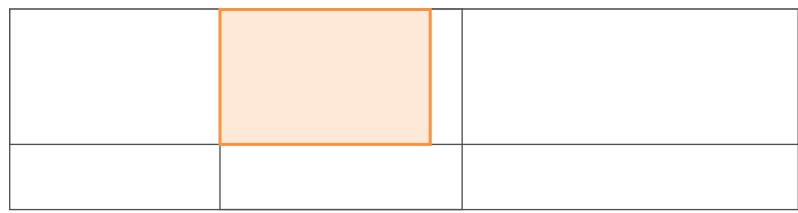
Header Area



From a Grid Cell Perspective

```
.sidebar {
 grid-area: sidebar;
```

Grid Alignment – Horizontal Start



```
.grid-container {
  justify-items: start;
}
```

Grid Alignment - Horizontal Center



```
.grid-container {
  justify-items: center;
}
```

Grid Alignment - Horizontal End



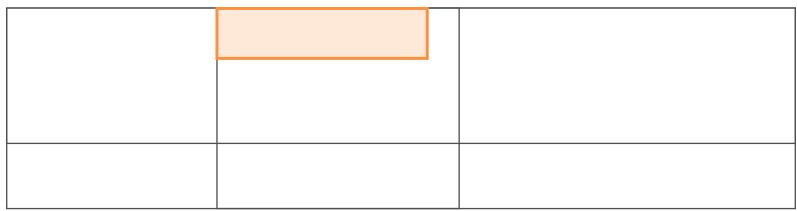
```
.grid-container {
  justify-items: end;
}
```

Grid Alignment - Horizontal Stretch



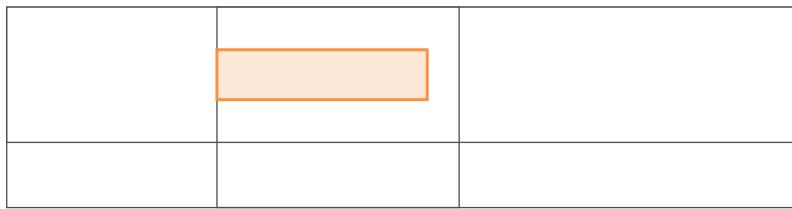
```
.grid-container {
  justify-items: stretch;
}
```

Grid Alignment – Vertical Start



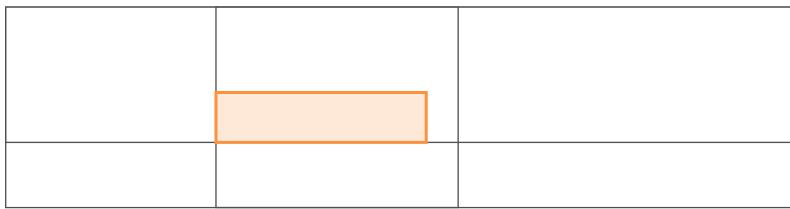
```
.grid-container {
  align-items: start;
}
```

Grid Alignment - Vertical Center



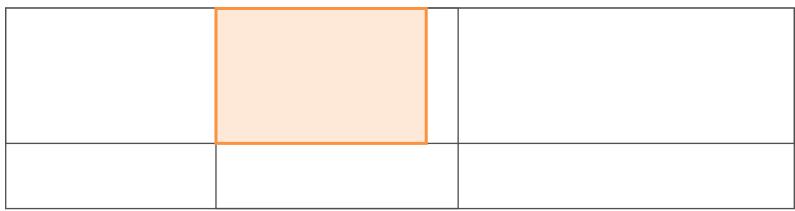
```
.grid-container {
  align-items: center;
}
```

Grid Alignment - Vertical End



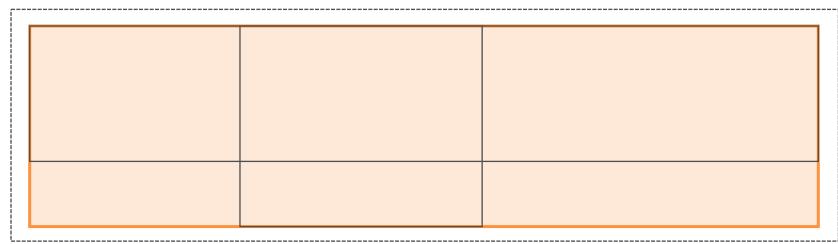
```
.grid-container {
  align-items: end;
}
```

Grid Alignment - Vertical Stretch



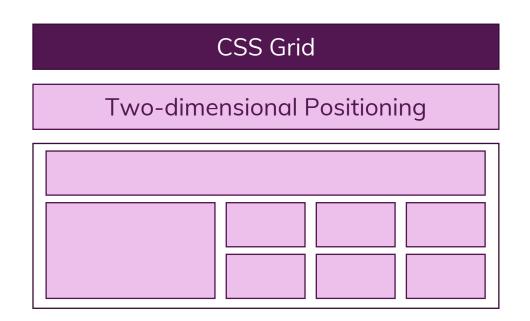
```
.grid-container {
  align-items: stretch;
}
```

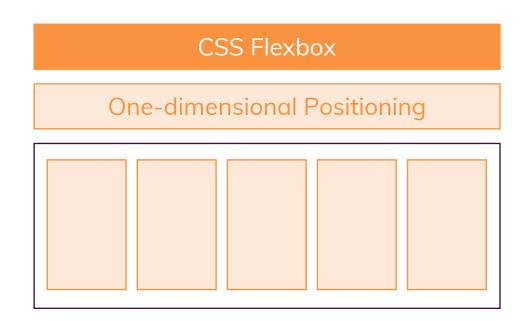
Grid Alignment – Align Grid Itself



```
css
.grid-container {
   justify-content: start | end | center | stretch | space-around | space-
   between | space-evenly;
   align-content: start | end | center | stretch | space-around | space-
   between | space-evenly;
}
```

CSS Grid vs Flexbox





Creating a Grid

- display: grid creates a grid where child elements are automatically placed in rows
- This default can be
 overwritten with grid auto-flow (and then also
 grid-auto-rows or grid auto-columns)
- Use grid-gap to add gaps between columns and rows

Defining the Grid Structure

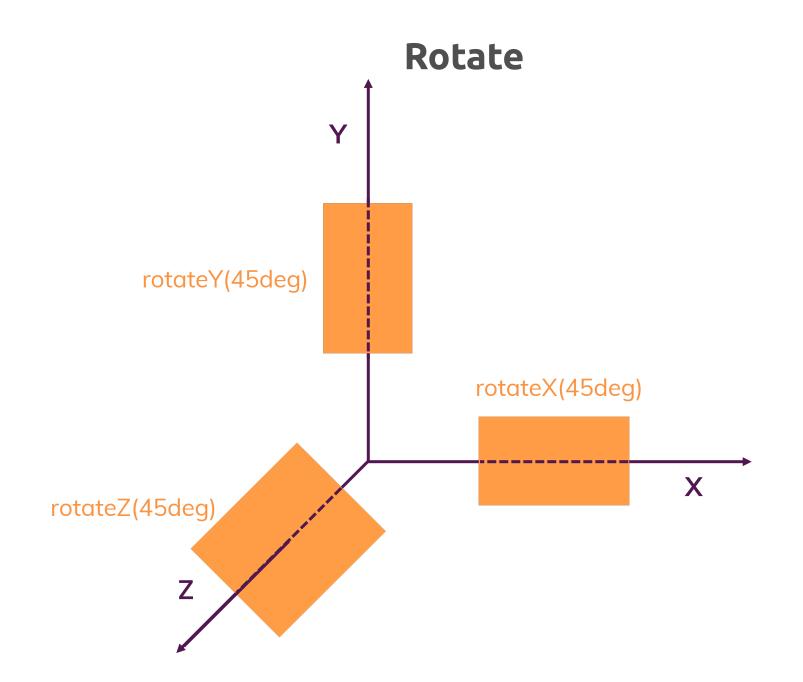
- You define columns and/or rows explictly via gridtemplate-columns/ grid-template-rows
- Use repeat(times, size) to create multiple columns or rows with ease
- Use auto-fill/auto-fit to derive the number of columns automatically
- Use minmax for dynamic sizing

Placing Elements

- Position elements in the grid via grid-row and/or grid-column
- Use span X to span an element over multiple columns or rows
- Use line numbers, line names or named areas

Aligning Elements

- Align grid items via justify-items (X-axis) and align-items (Y-axis)
- Align the entire grid content via justify-content (X-axis) and align-content (Y-axis)



The "transform" Property

- Allows you to translate(), scale(), rotate() and skew() elements
- 3D transformations are possible via the Z-axis
- transform-origin and transform-style for customization

Perspective

- perspective allows you to define the perspective of the viewer
- perspective-origin allows you to manipulate the origin of the viewer

Keyframes

- Define all animation steps on your own: Via from and to or % values
- Animate as many properties as you want
- Animate different properties in each keyframe step
- Timing function interpolates transition between keyframes

The "animation" Property

- Define which keyframe set should be played
- Set a duration and delay (if wanted)
- Define how many iterations should be played and if the animation should alternate or not
- Set the animation-fillmode to decide whether the properties of the last keyframe should be kept
- Listen to animation events via JavaScript

CSS Variables

```
.element-1 {
 color: #fa923f;
.element-2 {
 color: #fa923f;
.element-3 {
 color: #fa923f;
```

CSS Variables

```
:root {
 --my-color: #fa923f;
.element-1 {
 color: var(--my-color);
.element-2 {
 color: var(--my-color);
.element-3 {
 color: var(--my-color, #fa923f);
```

Vendor Prefixes









Browsers implement new Features Differently and at different Speed

```
coss
container {
    display: -webkit-box;
    display: -ms-flexbox;
    display: -webkit-flex;
    display: flex;
}
```

Support Queries

Some Features just aren't implemented (yet) in some Browsers

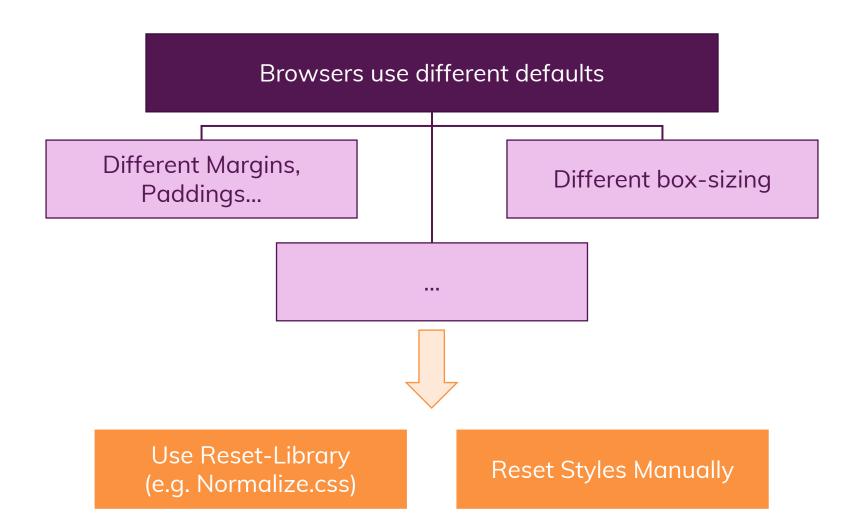
```
@supports (display: grid) {
   .container {
     display: grid;
   }
}
```

Polyfills

A Polyfill is a JavaScript Package which enables certain CSS Features in Browsers which would not support it otherwise.

Remember: Polyfills come at a cost! The JavaScript has to be loaded and parsed!

Eliminate Cross-Browser Inconsistencies



Choosing Class Names Correctly

Do

Use kebab-case

Because CSS is case-insensitive

Name by feature

For example .page-title

Don't

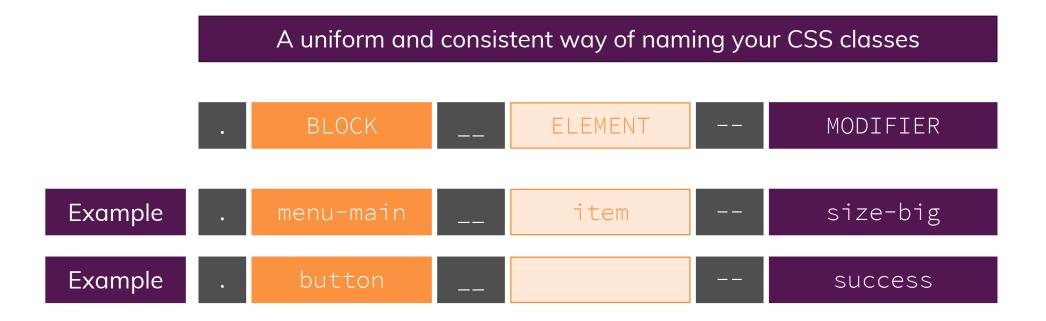
Use snakeCase

Because CSS is case-insensitive

Name by style

.title-blue

Block Element Modifier (BEM)



"Vanilla CSS" vs CSS Frameworks

Vanilla CSS



Write all your styles and layouts on your own

Component Frameworks



Choose from a rich suite of pre-styled components & utility features/ classes

Utility Frameworks



Tailwind CSS

Build your own styles and layouts with the help of utility features and classes

"Vanilla CSS" vs CSS Frameworks

Vanilla CSS

Full Control

No unnecessary Code

Name Classes as you like

Build everything from Scratch

Danger of "bad code"

Component Frameworks

Rapid Development

Follow Best Practices

No Need to be an Expert

No or Little Control

Unnecessary Overhead Code

"All Websites Look the Same"

Utility Frameworks

Faster Development

Follow Best Practices

No Expert Knowledge Needed

Little Control

Unnecessary Overhead Code

CSS Variables

- --your-name: 1rem;
- Define values once, use them multiple times
- Only supported in modern browsers

Naming CSS Classes

- Use kebab-case (e.g. pagetitle) and name classes
 by feature not by style (e.g. title-blue)
- Avoid class name collisions, for example by using BEM class names

Cross-Browser Support

- Browser implement new features differently and with different speed
- Use vendor-prefixes to use cutting-edge features AND support older browsers (partly)
- @supports allows you to check for feature-support before using a property
- Polyfills can enable some CSS features which wouldn't work otherwise
- Consider normalizing CSS defaults across browsers

Vanilla CSS vs Frameworks

- Writing all styles from scratch gives you full control but comes with more work and responsibility
- Component frameworks
 (e.g. Bootstrap 4) allow you
 to build web pages rapidly
 but with less control
- Utility frameworks can be a good compromise