

FAQ: What is the purpose of “declare” for module components?

- Declare is not a keyword.
- Declare is a marker that is used to make any variable or component so that it allows only declaration.
- Initialization of values is not allowed on ambient declaration.

Syntax:

```
declare let x:number = 10; //invalid
```

```
declare let x:number; //valid
```

```
x=10;
```

FAQ: What is the purpose of “default”?

- You can export many components from a file.
- Default is used to restrict any one component for exporting. When you try import without using “{ }”.
- Default component can't be imported by using “{ }”
- Every file can have multiple default components.
Developer can import any one there is no priority for components.

Note: Every component marked with export can be imported.
But not as default import.

Default import is defined without “{ }”.

Ex:

ProjectContracts.ts

```
export default interface ICategory
```

```
{
```

```
  CategoryId:number;
```

```
}
```

```
export default interface IProduct
```

```
{
```

```
  Name:string;
```

```
  Price:number;
```

```
}
```

App.ts

```
import ICategory from './ProjectContracts'; // valid
```

```
import IProduct from './ProjectContracts'; // valid
```

```
import { ICategory} from './ProjectContracts'; // invalid
```

```
import {ICategory,IProduct} from './ProjectContracts'; //  
invalid
```

Namespace

- Namespace is a collection of related type of sub namespaces and classes.
- You can configure a library under namespace, which contains set of contracts, templates and components that you can import into any application.

- The Namespace is defined as a container in which the components must be marked with “export”.

Ex:

1. Add a new folder
Project

1. Add following folders into project folder

- Contracts
- Templates
- Services
- App

1. Add following file into contracts

“ProductContract.ts”

```
namespace Project
{
  export namespace Contracts
  {
    export interface IProduct
    {
      Name:string;
      Price:number;
      Qty:number;
      Total():number;
      Print():void;
    }
  }
}
```

1. Add file into Templates folder

“ProductTemplate.ts”

```
///
```

```

import contracts = Project.Contracts;
namespace Project
{
    export namespace Templates
    {
        export abstract class ProductTemplate implements
contracts.IProduct
        {
            public Name:string;
            public Price:number;
            public Qty:number;
            public Total():number {
                return this.Qty * this.Price;
            }
            abstract Print():void;
        }
    }
}

```

1. Add file into Services folder

“ProductService.ts”

///

```

import templates = Project.Templates;

```

```

namespace Project
{
    export namespace Services
    {
        export class Product extends templates.ProductTemplate
        {
            public Name:string = "";
            public Price:number = 0;
            public Qty:number = 1;
            public Total():number {
                return this.Qty * this.Price;
            }
        }
    }
}

```

```

        public Print():void {
            console.log(`Name=${this.Name}\nPrice=${this.Price}
\nQty=${this.Qty}\nTotal=${this.Total()}`);
        }
    }
}

```

1. Add File into APP folder

MyApp.ts

```

///<reference path="../../Services/ProductService.ts" />

```

```

import services = Project.Services;

```

```

let tv = new services.Product();
tv.Name = "Samsung TV";
tv.Price = 34000.44;
tv.Qty = 2;
tv.Print();

```

Compile

```

> tsc --outFile myapp.js myapp.ts

```

