

Method Parameters

- Every Parameter is mandatory.
- You can define optional parameters by using “null reference character [?]”.
- You can use “undefined” type to verify, value defined or not.

Ex:

```
class Product
{
    public Details(Name:string, Price:number,
    Stock?:boolean){
        if(Stock==undefined){
            console.log(`Name=${Name}\nPrice=${Price}`);
        } else {
            console.log(`Name=${Name}\nPrice=${Price}\nStock=${Stock}`);
        }
    }
}

let tv = new Product;
tv.Details("Samsung TV",56000.55, true);
```

Note: A required parameter can't follow after optional parameter.

Syntax:

```
method(param?:string, param:number);    //  
invalid
```

- All optional parameters must be last parameters in formal list.
- A method supports maximum 1024 params.
- Method parameter can be any type
 - Array
 - Object
 - Function
 - String
 - Number
 - Boolean etc.

Ex: Object as Parameter

```
class Product  
{  
    public Details(product:any){  
        for(var property in product) {  
            console.log(`${property} : ${product[property]}`);  
        }  
    }  
}
```

```
let tv = new Product;
tv.Details({Name: "Samsung TV", Price: 45000.55,
Stock:true});
console.log(`-----`);
let shoe = new Product;
let nike = {
    Name: "Nike Casuals",
    Price: 45000.55
}
shoe.Details(nike);
```

Ex: Array as parameter

```
class Demo
{
    PrintList(list:string[]){
        for(var item of list) {
            console.log(item);
        }
    }
}
```

```
let obj = new Demo;
obj.PrintList(new Array("TV", "Mobile"));
obj.PrintList(["Nike Casuals", "Lee Boot"]);
let fashion = ["Shirt", "Jeans"];
obj.PrintList(fashion);
```

Ex: Function Parameter

```
class Login
{
    public VerifyDetails(password:string, success:any,
failure:any){
        if(password=="admin12") {
            success();
        } else {
            failure();
        }
    }
}

let obj = new Login;
```

```
obj.VerifyDetails("admin123",function(){console.log('Login Success')}), function(){console.log('Invalid Password')}});
```

Ex: Array of Objects

```
class Product
```

```
{  
    public Details(products:any[]) {  
        for(var item of products) {  
            console.log(`${item.Name} - ${item.Price}`);  
        }  
    }  
}
```

```
let tv = new Product;
```

```
tv.Details([ {Name:"TV", Price: 45000.55},  
{Name:"Mobile", Price:6000.55}]);
```

ES5 introduced “rest” parameters

- Single formal parameter can handle multiple actual values.
- It is defined by using “...paramName”
- Every method can have only one rest parameter.

- Rest parameter must be the last parameter in formal list.

Ex:

```
class Product
```

```
{
```

```
    public PrintList(...list:any){
```

```
        for(var item of list) {
```

```
            console.log(item);
```

```
        }
```

```
    }
```

```
}
```

```
let obj = new Product;
```

```
obj.PrintList("Samsung TV", "Mobile", "Nike Casual",  
"Lee Boot");
```

Method with Return Type

- Why we need a method to return value?
To build an expression.
- Expression performs specified operation and returns a value.
- You can build dynamic expressions by using method with return value.

- You can use the method reference memory for storing a value.

FAQ:

What is “void”?

- It is used to discard the returned value.
- It will not configure method as a reference to store value.

Can a void method use “return” keyword?

- Yes

What is the purpose of return keyword in void method?

- To terminate the execution

Can a method have multiple return types defined?

- Yes [TypeScript support union of types]

Ex:

```
class Product
```

```
{
```

```
    public Print(value:string|number):string | number {
```

```
        if((typeof value)=="string") {
```

```
            return `Hello ! ${value}`;
```

```
        } else {
```

```
        return value;
    }
}
}
```

Ex:

```
class Service
{
    public Captcha():string {
        var a = Math.random() * 10;
        var b = Math.random() * 10;
        var c = Math.random() * 10;
        var d = Math.random() * 10;
        var e = Math.random() * 10;
        var f = Math.random() * 10;

        var code = `${Math.round(a)} ${Math.round(b)}
${Math.round(c)} ${Math.round(d)} ${Math.round(e)}
${Math.round(f)}`;

        return code;
    }
}

let obj = new Service;
```



```
console.log(obj.Captcha());
```

Lambda Notation for Method

- It is a short hand technique of configuring the method.
- It allows to minify your code.
- Lambda expression comprises of entities
 - () - Defines the parameters
 - => - Return value or statements to execute
 - { } - Configures multiple statements

Traditional Approach

```
public Print(username:string):string {  
    return "Hello !" + username;  
}
```

LAMBDA Approach

```
var Print = username:string => "Hello !" + username;
```

Ex:

```
class Service  
{
```

```
public Hello(username:string):string {  
    return `Hello ! ${username}`;  
}  
  
public Welcome = (username:string) => `Welcome !  
${username}`;  
  
public Print = () => console.log("This is print  
method");  
  
public list = (data:any[]) => {  
    for(var item of data) {  
        console.log(item);  
    }  
}  
  
let obj = new Service;  
console.log(obj.Welcome("john"));  
obj.Print();  
obj.list(["TV", "Mobile"]);
```

Ex:

```
let products = [
```

```
    {Name: "Samsung TV", Category:"Electronics", Price: 45000.55},
```

```
    {Name: "Nike Casuals", Category: "Footwear", Price: 3000.44},
```

```
    {Name: "EarPods", Category: "Electronics", Price: 4200.44}
```

```
];
```

```
let electronics:any[] =  
products.filter(function(product){  
    return product.Category=="Electronics"  
});
```

```
let footwear:any[] = products.filter(product=>  
product.Category=="Footwear");
```

```
let electronicsCount:number =  
products.filter(product=>product.Category=="Electronics").length;
```

```
console.log(electronics);
```

```
console.log(footwear);
```

```
console.log(`Total No of Electronics:  
${electronicsCount}`);
```

Constructor in a Class

- Constructor is a design pattern
- It is a process of constructing an object for class.
- Constructor is used for instantiation. [Creating of Object]
- You can prevent instantiation by using a private constructor.
- Constructor is a special type of subroutine [method], which executes automatically.
- Constructor is loaded into memory at the time of loading class into memory.
- Constructor is anonymous, without name.
- Class name is used for constructor.

