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Spring Boot 9AM

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\*) Runners in Spring Boot:-

To execute any logic only one time when application is getting started.

=> Runners are used in setup logic/test purpose/batch processing.

\*) There are two types of Runner in Boot.

a) CommandLineRunner (I)

b) ApplicationRunner (I)

-----Eclipse/STS Shortcuts-----

ctrl+shift+T (open type) => Enter full/partial class name

=> double click on matching name

ctrl+O (Overview) => To see all variables/methods in class

ctrl+L (Goto line) => Enter line number (ex: 30) press enter key.

ctrl+shift+O (Imports)

ctrl+F11 (or) Ctrl+Fn+F11 (To run main class)

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\*\* Programmer has to define one class that implements  
CommandLineRunner and override run() method  
also add @Component

\*\* Spring Boot Starter class(main class) will find all runner  
classes and executes/calls them.!

=====code=====

S#1 Create one Spring Starter Project

> File > New > Spring Starter Project > Enter details

Name : SpringBoot2RunnersExOne

Package : in.nareshit.raghu

> Next > Next > Finish

S#2 Create a class under basepackage

```
package in.nareshit.raghu.runner;
```

```
import org.springframework.boot.CommandLineRunner;
```

```
import org.springframework.stereotype.Component;
```

```
//ctrl+shift+O
```

```
@Component
```

```
public class MyRunner implements CommandLineRunner {
```

```
    //ctrl+space for code snippets
```

```
    @Override
```

```
    public void run(String... args) throws Exception {
```

```

        System.out.println("FROM 1ST RUNNER CODE");
    }
}

```

-----  
 CommandLineRunner + @Value

@Value annotation is used to read data from properties files  
 ie from one key to one variable.

If we have 20 variables in class then 20 times we should write @Value.  
 [not a good approach for multiple variables]

--code---

#1 Create Spring Starter Project  
 Name : SpringBoot2RunnerValueExTwo  
 Package : in.nareshit.raghu

#2 application.properties  
 my.app.id=10  
 my.app.code=ABC  
 my.app.cost=8900

#3.Runner class

```
package in.nareshit.raghu.runner;
```

```
//ctrl+shift+O
```

```
import org.springframework.beans.factory.annotation.Value;
import org.springframework.boot.CommandLineRunner;
import org.springframework.stereotype.Component;
```

```
@Component
```

```
public class DataRunner implements CommandLineRunner {
```

```
    @Value("${my.app.id}")
    private Integer id;
```

```
    @Value("${my.app.code}")
    private String code;
```

```
    @Value("${my.app.cost}")
    private Double cost;
```

```
    @Override
```

```
    public void run(String... args) throws Exception {
        //on print any reference variable toString
        System.out.println(this);
        //System.out.println(id+"-"+code+"-"+cost);
    }
```

```
    //source Menu > Generat toString > ToString()
```

```
    public String toString() {
        return "DataRunner [id=" + id + ", code=" + code + ",
cost=" + cost + "]\n";
    }
}
```

```
}
```

#4. Open main class and press : ctrl+F11

```
=====
```

```
=====
```

```
        Bulk Loading : @ConfigurationProperties
```

=>This is also called as 'Bulk Loading' or reading multiple keys from properties files to our variables at a time.

--Rules--

a) Define keyname using 'prefix.variableName' in properties file

b) Provide that common prefix at our class level using annotation  
@ConfigurationProperties(prefix="")

c) Define variables in our class and generate set/get methods and also toString(optional).

> Source Menu > Gerenetae Getters and Setters > Select All > Generate

--code--

Name : SpringBoot2RunnerConfigPropsExOne

Package: in.nareshit.raghu

#2 application.properties

my.app.id=99

my.app.code=ABC

my.app.cost=9089

#3. Runner class code

```
package in.nareshit.raghu.runner;
```

```
import org.springframework.boot.CommandLineRunner;
```

```
import
```

```
org.springframework.boot.context.properties.ConfigurationProperties;
```

```
import org.springframework.stereotype.Component;
```

```
@Component
```

```
@ConfigurationProperties(prefix = "my.app")
```

```
public class DataRunner implements CommandLineRunner {
```

```
    private Integer id;
```

```
    private String code;
```

```
    private Double cost;
```

```
    @Override
```

```
    public void run(String... args) throws Exception {
```

```
        System.out.println(this);
```

```
    }
```

```
    //Source Menu > generate Getters and Setters
```

```
    // > Select All > Generate
```

```
    public Integer getId() {
```

```
        return id;
```

```

    }
    public void setId(Integer id) {
        this.id = id;
    }

    public String getCode() {
        return code;
    }

    public void setCode(String code) {
        this.code = code;
    }

    public Double getCost() {
        return cost;
    }

    public void setCost(Double cost) {
        this.cost = cost;
    }

    @Override
    public String toString() {
        return "DataRunner [id=" + id + ", code=" + code + ",
cost=" + cost + "]\n";
    }
}

```

Q) If key is not present in properties file then trying to read same key, what will happen?

A) @Value --- Exception  
 @ConfigurationProperties - default value (null/0/0.0/false)

Internally ConfigProps uses set method. Logic looks like  
 object.setVariable(key)  
 ex: ob.setCode(code); //auto parsing supported

Q) If prefix/variables not matching in bulk loading, then what will happen?

A) @ConfigurationProperties will never throw any error/exception.  
 It will read only matching variables data. Other values are ignored  
 So, it holds default for no-matching keys/variables.

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