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Spring Boot 9AM  
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Microservices Design Overview

Microservices:

- => An Independent deployable component.
- => A Decoupled Architecture
- => Module as a project / Service as a Application
- => Independent services makes resource utilization and communication using webservices.

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Monolithic App : All Modules together as a single project  
Microservices : One Module as one porject and interact using webservices.

\*) Advantages:

- => Effective Resource Utilization
- => Parallel implementation
- => CI/CD is easy.
- => Less Cohesion. So, one module problems may not effect other modules. No need of re-build and deploy all project even on one service change.
- => Adding new concept/module/service needs another instace and integration also easy(webervices)
- =>

\*) Limitations in Microservices(MS#)

- => Maintainance (Multiple server/ instance/ log files/deployments)
- => Debug process (Find Bugs and execution flow)
- => Testing Process.

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Spring Cloud [Netflix]- Components

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|---------------------------------------|--|
| 1. Register and Discovery Server      | --- Eureka Server  |
| 2. Intra Communication Clients        | --- DiscoveryClient<br>LoadBalancerClient**<br>FeignClient** |
| 3. Faulttolerance/Circuit Breaker     | -- Hystrix with Dashboard                                    |
| 4. Log Trace and Visualize<br>Kibana) | -- ELK (Elastic Search, Logstash,<br>Zipkin and Sleuth       |
| 5. Message Queues                     | -- ActiveMQ, Apache kafka                                    |
| 6. Production Support Endpoints       | -- Actuator + Admin UI                                       |
| 7. Config Server(common properties)   | -- Git Accounts(GitHub/Gitlab)                               |
| 8. API Gateway                        | -- Zuul  |
| 9. Security                           | -- JWT, OAuth(FB,GOOGLE,...)                                 |

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SOA : Service Oriented Architecture

This design is used to link two applications which are running in different places/servers.

#### Components:-

- a. Service Provider : Provider application contains logic to give actual service. Ex:Payment Service, Email Service, Message Service...etc
- b. Service Consumer : It contains logic to make HTTP call to service provider that gets services executed and output.
- c. Service Register and Discovery  
It contains service provider information  
Where it is exist(IP,PORT)  
Load Details  
Logical information(serviceName, instanceId, common PATH)

it will hold service information and provides on request to consumer.

#### Operations:-

1. PUBLISH : Service Provider code is called as Skeleton  
this code is converted into Document.  
Placed inside Registry server.
2. FIND : Consumer able to detect the service.
3. BIND : Consumer code(Stubs) makes request and gets reponse

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