EXAMPLE 1 : Segementation fault in 2D array

Code:

```
#include <stdio.h>
#include <stdlib.h>
int main() {
  int rows = 3;
  int cols = 3;
  // Dynamically allocate memory for a 2D array
  int **matrix = (int **)malloc(rows * sizeof(int *));
  if (matrix == NULL) {
     printf("Memory allocation failed\n");
     return 1;
  for (int i = 0; i < rows; i++) {
     matrix[i] = (int *)malloc(cols * sizeof(int));
     if (matrix[i] == NULL) {
       printf("Memory allocation failed\n");
       // Free previously allocated memory
       for (int j = 0; j < i; j++) {
          free(matrix[j]);
       free(matrix);
       return 1;
     }
  }
  // Accessing elements out of bounds
  for (int i = 0; i \le rows; i++) {
     for (int j = 0; j \le cols; j++) {
       matrix[i][j] = i + j; // Segmentation fault occurs here
     }
  }
  // Free allocated memory
  for (int i = 0; i < rows; i++) {
     free(matrix[i]);
  free(matrix);
  return 0;
```

OUTPUT:

```
if (matrix == NULL) {
(gdb) next
15
            for (int i = 0; i < rows; i++) {
(gdb) next
                matrix[i] = (int *)malloc(cols * sizeof(int));
(gdb) next
17
(gdb) next
15
                if (matrix[i] == NULL) {
            for (int i = 0; i < rows; i++) {
(gdb) next
                matrix[i] = (int *)malloc(cols * sizeof(int));
(gdb) next
                if (matrix[i] == NULL) {
(gdb) next
15
(gdb) next
16
                matrix[i] = (int *)malloc(cols * sizeof(int));
(gdb) next
17
                if (matrix[i] == NULL) {
(gdb) next
            for (int i = 0; i < rows; i++) {
(gdb) next
(gdb) next
                for (int j = 0; j <= cols; j++) {
(gdb) next
Breakpoint 3, main () at 2darray.c:32
32 matrix[i][j] = i + j; // Segmentation fault occurs here
(gdb) next
                for (int j = 0; j <= cols; j++) {
(gdb) next
Breakpoint 3, main () at 2darray.c:32 matrix[i][j] = i + j; // Segmentation fault occurs here
 (gdb) next
 gdb) next
```

```
Breakpoint 3, main () at 2darray.c:32
32 matrix[i][j] = i + j; // Segmentation fault occurs here
32
(gdb) next
                  for (int j = 0; j <= cols; j++) {
(gdb) next
Breakpoint 3, main () at 2darray.c:32
32 matrix[i][j] = i + j; // Segmentation fault occurs here
(gdb) next
31
                  for (int j = 0; j <= cols; j++) {
(gdb) next
              for (int i = 0; i <= rows; i++) {
(gdb) next
                  for (int j = 0; j <= cols; j++) {
(gdb) next
Breakpoint 3, main () at 2darray.c:32
32 matrix[i][j] = i + j; // Segmentation fault occurs here
(gdb) next
                  for (int j = 0; j <= cols; j++) {
(gdb) next
Breakpoint 3, main () at 2darray.c:32
32 matrix[i][j] = i + j; // Segmentation fault occurs here
 (adb) next
                  for (int j = 0; j <= cols; j++) {
(gdb) next
Breakpoint 3, main () at 2darray.c:32

matrix[i][j] = i + j; // Segmentation fault occurs here
32
(gdb) next
31
                  for (int j = 0; j <= cols; j++) {
(gdb) next
Breakpoint 3, main () at 2darray.c:32
32 matrix[i][j] = i + j; // Segmentation fault occurs here
32
(gdb) next
31
                  for (int j = 0; j <= cols; j++) {
(gdb) next
              for (int i = 0; i <= rows; i++) {
 (gdb) next
                  for (int j = 0; j <= cols; j++) {
 (gdb) next
```

```
Breakpoint 3, mai
                       () at 2darray.c:32 matrix[i][j] = i + j; // Segmentation fault occurs here
32
(gdb) next
                   for (int j = 0; j <= cols; j++) {
31
(gdb) next
Breakpoint 3, main () at 2darray.c:32
32 matrix[i][j] = i + j; // Segmentation fault occurs here
(qdb) next
(gdb) next
Breakpoint 3, main () at 2darray.c:32

matrix[i][j] = i + j; // Segmentation fault occurs here
(gdb) next
                   for (int j = 0; j <= cols; j++) {
(gdb) next
Breakpoint 3, main () at 2darray.c:32

matrix[i][j] = i + j; // Segmentation fault occurs here
32
(gdb) next
                   for (int j = 0; j <= cols; j++) {
(gdb) next
              for (int i = 0; i <= rows; i++) {
(gdb) next
                   for (int j = 0; j <= cols; j++) {
(gdb) next
Breakpoint 3, main () at 2darray.c:32
32 matrix[i][j] = i + j; // Segmentation fault occurs here
Program received signal SIGSEGV, Segmentation fault.
                       in main () at 2darray.c:32
matrix[i][j] = i + j; // Segmentation fault occurs here
Program terminated with signal SIGSEGV, Segmentation fault.
The program no longer exists.
(gdb)
```

EXAMPLE 2: Accessing Invalid Memory Address

Code:

```
#include <stdio.h>
int main() {
  int *ptr = (int *)100; // Assigning an arbitrary address
  printf("%d", *ptr); // Accessing invalid memory address
  return 0;
}
```

OUTPUT: