

Cryptography

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Why Use Cryptography?

- Authentication
- Non-repudiation
- Confidentiality
- Integrity

What not to do ...

COMMON WEAKNESSES

CWE-319: Cleartext Transmission of Sensitive Information

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Summary

Weakness Prevalence	Medium	Consequences	Data loss
Remediation Cost	Medium	Ease of Detection	Easy
Attack Frequency	Sometimes	Attacker Awareness	High

- Condition: Your software sends sensitive information across a network, such as private data or authentication credentials, that information crosses many different nodes in transit to its final destination.
- Consequence: Attackers can sniff this data right off the wire

CWE-327: Broken or Risky Cryptographic Algorithm

CWE-327: Use of a Broken or Risky Cryptographic Algorithm

Summary			
Weakness Prevalence	High	Consequences	Data loss Security bypass
Remediation Cost	Medium to High	Ease of Detection	Moderate
Attack Frequency	Rarely	Attacker Awareness	Medium

- Condition: The use of a non-standard algorithm is dangerous because a determined attacker may be able to break the algorithm and compromise whatever data has been protected.
- Consequences: Well-known techniques may exist to break the algorithm.

CWE-256: Plaintext Storage of a Password

```
...  
Properties prop = new Properties();  
prop.load(new FileInputStream("config.properties"));  
String password = prop.getProperty("password");  
DriverManager.getConnection(url, usr, password);  
...
```

Anyone who can get to
config.properties can get
password

Anyone who can
get to registry
key can get
password

```
...  
String password = regKey.GetValue(passKey).toString();  
NetworkCredential netCred = new NetworkCredential(username,password,domain);  
...
```

CWE-321: Use of Hard-coded Cryptographic Key

The use of a hard-coded cryptographic key significantly increases the possibility that encrypted data may be recovered.

```
String key = "Bar12345Bar123451234567890ABCDEF";  
String cipherText = encrypt(message, iv, key);
```

Kerckhoff's Cryptography Principles

- The system should be, if not theoretically *unbreakable*, unbreakable in practice.
- The design of a system *should not require secrecy*, and compromise of the system should not inconvenience the correspondents.
- The key should be memorable without notes and should be easily changeable.
- The cryptograms should be transmittable by telegraph.
- The apparatus or documents should be portable and operable by a single person
- The *system should be easy*, neither requiring knowledge of a long list of rules nor involving mental strain

Encryption

- **Encryption** is the process of encoding a message/data so its meaning is not obvious
- **Decryption** is the reverse process, transforming an encrypted message/data back into its normal, original form
- **Plaintext**: original message/data
- **Ciphertext**: encrypted message/data



Encryption

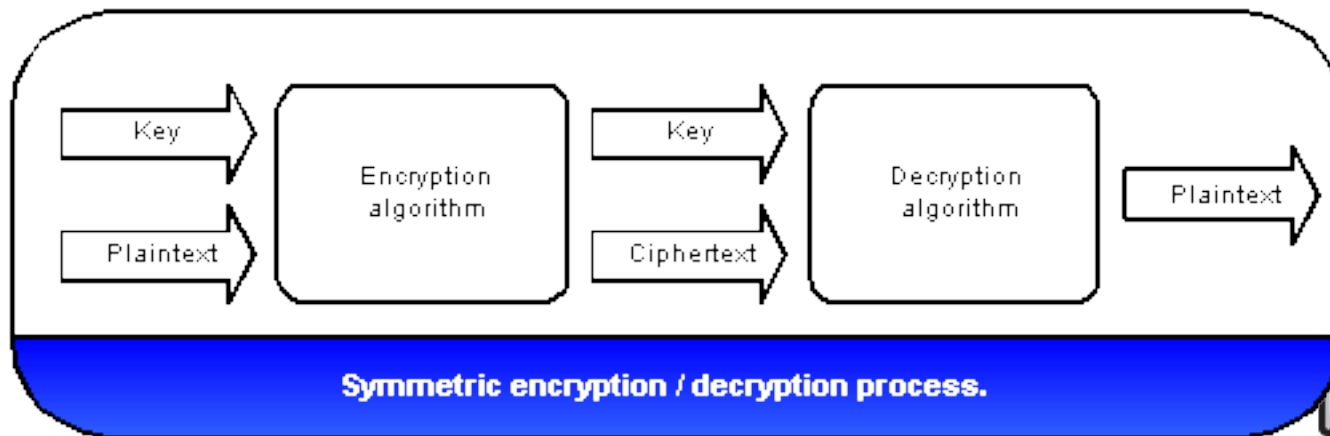
- **Algorithm:** set of rules for encryption and decryption
- **Key:** key specifies the particular transformation of plaintext into ciphertext, or visa versa during decryption

$$C = E(K, P)$$

$$P = D(K, C)$$

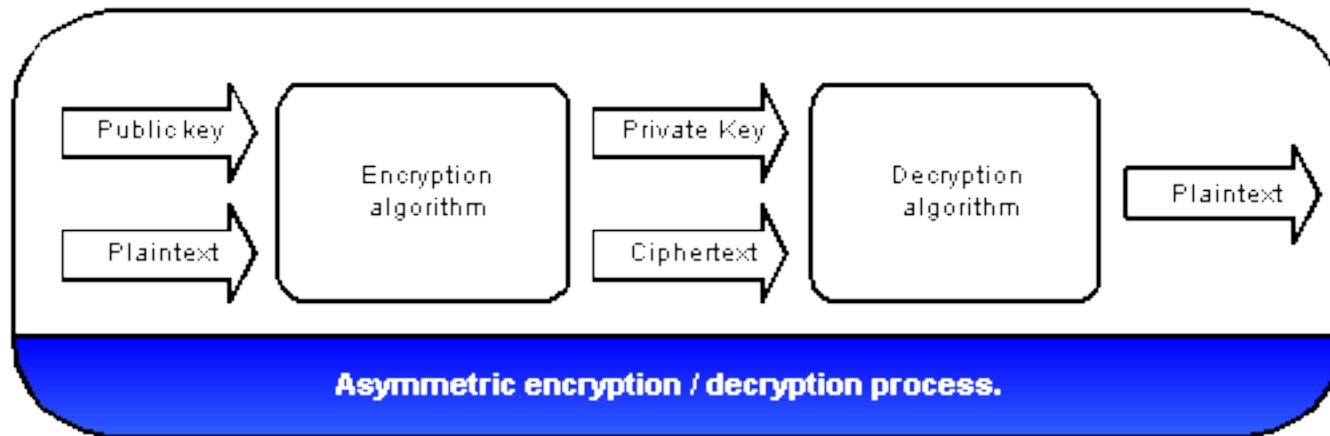
Symmetric Algorithms

- Same key to encrypt and decrypt data.
- Generally works fast
- Typical uses: secrecy and integrity of data, messages, files
- Examples:
 - DEA (Data Encryption Algorithm) which is specified within the DES (Data Encryption Standard). (Obsolete)
 - Triple DES (Encrypt, Decrypt, Encrypt) 2 or 3 keys
 - AES (Advanced Encryption Standard) – US Standard
 - Skipjack, Blowfish, IDEA



Asymmetric Algorithms

- Public-key cryptography
- One key encrypts data, while the other key decrypts (can reverse the keys)
- Keys are typically referred to as public and private
- Generally much slower than symmetric algorithms
- Typical uses: Key exchange, authentication



Hash Algorithms

- Takes an arbitrarily long data and produces a fixed-size result
- Uses
 - Message integrity
 - Efficient digital signatures
 - Password verification
- Examples: MD5, SHA-1, SHA-256

Hash Algorithm Properties

- Easy to compute
- One way: infeasible to regenerate message
- Change in Message \rightarrow Change in Hash
- Infeasible to find two different messages with the same hash

Choosing an Encryption Algorithm

- There is no right answer
- How long must the data be protected?
- How long must the encryption/decryption process take?
- Use standard algorithms
- Keys:
 - Longer key: stronger encryption
 - Longer key: more processing time
- Combine symmetric and asymmetric algorithms to get the best of both options

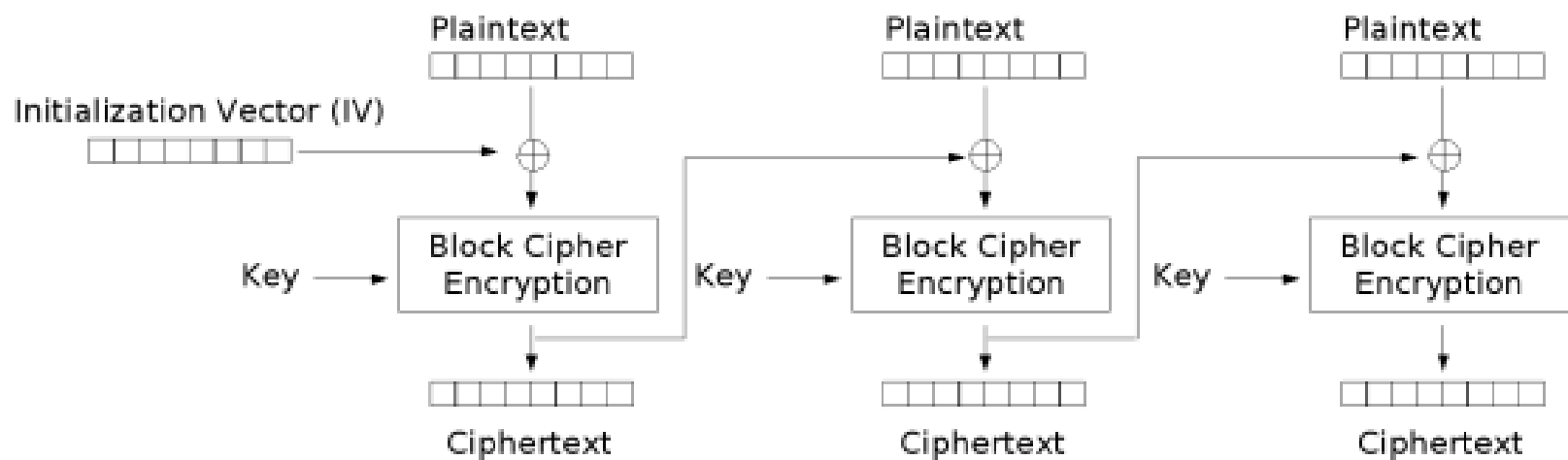
For What Security Property?

Algorithm	Confidentiality	Authentication	Integrity	Key Management
Symmetric encryption algorithms	Yes	No	No	Yes
Public-key encryption algorithms	Yes	No	No	Yes
Digital signature algorithms	No	Yes	Yes	No
Key-agreement algorithms	Yes	Optional	No	Yes
One-way hash functions	No	No	Yes	No
Message authentication codes	No	Yes	Yes	No

Using Encryption Wisely

- Use standard algorithms
- Educate yourself
 - What are the strengths and weaknesses?
 - Block cipher modes? ECB / CBC / OFB / CFB / CTR
 - Security / Efficiency / Fault-tolerance
 - Weak keys? Semi-weak keys?
- Stay current
 - DES
 - MD5, SHA1
- Protect the keys
- Rotate the keys
- Verify certificates
- Abstraction – make it easy to use

Sample Code



Cipher Block Chaining (CBC) mode encryption

Cryptography Attacks

- Ciphertext only
- Known plaintext/ciphertext pairs
- Man in the Middle
- Replaying message
- Side-channel attacks
 - Timing how long something takes to occur
 - Examining memory

Don't assume you are safe. Be paranoid

Cryptography in Applications

- Passwords
 - Hash
 - Don't forget the salt...
- Digital signatures
- Protect confidential data
- Transfer users from one authenticated session to another
- URL / Data parameters
- Many more uses

SSL / TLS

- SSL (Secure Sockets Layer)
 - Standard security protocol for communications over a network (ie, the Internet)
 - Provides endpoint authentication (client optional)
 - Encrypts all communication
 - Uses both asymmetric and symmetric algorithms
- For web applications with SSL, use SSL for the entire session (login to logout).
 - Why?

At the Application Layer

- Use standard APIs
 - Java Cryptographic Extension (JCE)
 - Cryptographic Application Programming Interfaces (Windows)
 - Mac OS X Security Services
- Database layer

Encryption Functions - MySQL

Table 11.17. Encryption Functions

Name	Description
<code>AES_DECRYPT()</code>	Decrypt using AES
<code>AES_ENCRYPT()</code>	Encrypt using AES
<code>COMPRESS()</code> (v4.1.1)	Return result as a binary string
<code>DECODE()</code>	Decodes a string encrypted using <code>ENCODE()</code>
<code>DES_DECRYPT()</code>	Decrypt a string
<code>DES_ENCRYPT()</code>	Encrypt a string
<code>ENCODE()</code>	Encode a string
<code>ENCRYPT()</code>	Encrypt a string
<code>MD5()</code>	Calculate MD5 checksum
<code>OLD_PASSWORD()</code> (v4.1)	Return the value of the old (pre-4.1) implementation of <code>PASSWORD</code>
<code>PASSWORD()</code>	Calculate and return a password string
<code>SHA1()</code> , <code>SHA()</code>	Calculate an SHA-1 160-bit checksum
<code>UNCOMPRESS()</code> (v4.1.1)	Uncompress a string compressed
<code>UNCOMPRESSED_LENGTH()</code> (v4.1.1)	Return the length of a string before compression

Password / Key Storage

- Wrong answer: hard-coded
- Configuration file
 - Proper permissions
 - Encrypted in configuration files
 - Hides values, still need a decryption key
- Human operator
- Monitor use of keys/passwords