Exam 3: QUESTIONS

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Question 1 of 5

Given the following,

```
1. interface Base {
2. boolean m1 ();
3. byte m2(short s);
4. }

Which code fragments will compile? (Choose all that apply.)
    A. interface Base2 implements Base { }
    B. abstract class Class2 extends Base {
        public boolean m1() { return true; } }

    C. abstract class Class2 implements Base { }
    D. abstract class Class2. implements Base { }
    public boolean m1() { return (true); } }

    E. class Class2 implements Base {
        boolean m1() { return false; }
        byte m2(short s) { return 42; } }
```

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Question 2 of 5

Which declare a compilable abstract class?

(Choose all that apply.)

```
A.public abstract class Canine { public Bark speak(); }
B.public abstract class Canine { public Bark speak() { } }
C.public class Canine { public abstract Bark speak(); }
D.public class Canine abstract { public abstract Bark speak(); }
```

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Question 3 of 5

Which is true? (Choose all that apply.)

- A. "X extends Y" is correct if and only if X is a class and Y is an interface.
- B. "X extends Y" is correct if and only if X is an interface and Y is a class.
- C. "X extends Y" is correct if X and Y are either both classes or both interfaces.
- D. "X extends Y" is correct for all combinations of X and Y being classes and/or interfaces.

By <u>jiturbide@netec.com.mx</u> - 4 -



Question 4 of 5

```
Given:
1. class Voop {
     public static void main(String [] args) {
2.
       doStuff(1);
3.
       doStuff(1, 2);
5.
    // insert code here
7. }
Which, inserted independently at line 6, will compile? (Choose all that apply.)
  A. static void doStuff(int... doArgs) { }
  B. static void doStuff (int [] doArgs) { }
  C. static void doStuff(int doArgs...) { }
  D.static void doStuff(int... doArgs, int y) { }
  E. static void doStuff(int x, int... doArgs) { }
```

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Question 5 of 5

Given:

```
1. enum Animals {
2.  DOG ("woof"), CAT ("meow"), FISH ("burble");
3.  String sound;
4.  Animals(String s) { sound = s; }
5. }
6. class TestEnum {
7.  static Animals a;
8.  public static void main(String[] args) {
9.  System.out.println(a.DOG.sound + " " + a.FISH.sound);
10. }
11. }
```

What is the result?

- A. woof burble
- **B.** Multiple compilation errors
- C. Compilation fails due to an error on line 2
- D. Compilation fails due to an error on line 3
- E. Compilation fails due to an error on line 4
- F. Compilation fails due to an error on line 9

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SOLUTIONS

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Question 1 of 5

1. interface Base {
2. boolean m1 ();
3. byte m2(short s);
4. }

Which code fragments will compile? (Choose 2 options.)
 A. interface Base2 implements Base { }
 B. abstract class Class2 extends Base { public boolean m1() { return true; } }

 C. abstract class Class2 implements Base { }
 public boolean m1() { return (true); } }

 E. class Class2 implements Base { boolean m1() { return false; }
}

byte m2(short s) { return 42; } }

- 1. \(\overline{\Omega}\) C and \(\overline{\Omega}\) are correct, \(\overline{\C}\) is correct because an abstract class doesn't have to implement any or all of its interface's methods. \(\overline{\Omega}\) is correct because the method is correctly implemented.
 - A is incorrect because interfaces don't implement anything, B is incorrect because classes don't extend interfaces. E is incorrect because interface methods are implicitly public, so the methods being implemented must be public. (Objective 1.1)

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Question 2 of 5

Which declare a compilable abstract class?

(Choose 1 option)

```
A. public abstract class Canine { public Bark speak(); }
B. public abstract class Canine { public Bark speak() { } }
C. public class Canine { public abstract Bark speak(); }
D. public class Canine abstract { public abstract Bark speak(); }
```

- \square **B** is correct. abstract classes don't have to have any abstract methods.
- A is incorrect because abstract methods must be marked as such, C is incorrect because you can't have an abstract method unless the class is abstract. D is incorrect because the keyword abstract must come before the class name.

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Question 3 of 5

Which is true? (Choose 1 option)

- A. "X extends Y" is correct if and only if X is a class and Y is an interface.
- B. "X extends Y" is correct if and only if X is an interface and Y is a class.
- C. "X extends Y" is correct if X and Y are either both classes or both interfaces.
- D. "X extends Y" is correct for all combinations of X and Y being classes and/or interfaces.
- ☑ C is correct.
- A is incorrect because classes implement interfaces, they don't extend them. B is incorrect because interfaces only "inherit from" other interfaces. D is incorrect based on the preceding rules.

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Question 4 of 5

```
Given:
1. class Voop {
2.  public static void main(String [] args) {
3.   doStuff(1);
4.   doStuff(1, 2);
5.  }
6.  // insert code here
7. }
Which, inserted independently at line 6, will compile? (Choose 2 options.)
   A. static void doStuff(int... doArgs) {
    B. static void doStuff(int [] doArgs) {
        C. static void doStuff(int doArgs...) {
        D. static void doStuff(int x, int... doArgs) {
        E. static void doStuff(int x, int... doArgs) {
        }
        C. static void doStuff(int x, int... doArgs) {
        }
        C. static void doStuff(int x, int... doArgs) {
        }
        C. static void doStuff(int x, int... doArgs) {
        }
        C. static void doStuff(int x, int... doArgs) {
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        C. static void doStuff(int x, int... doArgs) {
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        }
        C. static void doStuff(int x, int... doArgs) {
        }
        C. static void doStuff(int x, int... doArgs) {
        }
        C. static void doStuff(int x, int... doArgs) {
        }
        C.
```

- \square A and E use valid var-args syntax.
- **B** and **C** are invalid var-arg syntax, and **D** is invalid because the var-arg must be the last of a method's arguments.

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Question 5 of 5

Given:

```
1. enum Animals {
2.  DOG ("woof"), CAT ("meow"), FISH ("burble");
3.  String sound;
4.  Animals(String s) { sound = s; }
5. }
6. class TestEnum {
7.  static Animals a;
8.  public static void main(String[] args) {
9.  System.out.println(a.DOG.sound + " " + a.FISH.sound);
10. }
11. }
```

What is the result? (Choose 1 option)

- A. woof burble
- **B.** Multiple compilation errors
- C. Compilation fails due to an error on line 2
- D. Compilation fails due to an error on line 3
- E. Compilation fails due to an error on line 4
- F. Compilation fails due to an error on line 9
- ✓ A is correct; enums can have constructors and variables.
- **B**, C, D, E, and F are incorrect; these lines all use correct syntax.