# Oracle Certified Professional, Java SE 7 Programmer I Exam (803)

Which line will print the string "MUM"?

```
public class TestClass{
   public static void main(String args []) {
        String s = "MINIMUM";
        System.out.println(s.substring(4, 7)); //1
        System.out.println(s.substring(5)); //2
        System.out.println(s.substring(s.indexOf('I', 3))); //3
        System.out.println(s.substring(s.indexOf('I', 4))); //4
    }
}
```

# Select 1 option(s)

- **A)** 1
- **B)** 2
- **C)** 3
- **D)** 4
- E) None of these

## **Question 2**

Which of the following declaration are valid:

```
    bool b = null;
    boolean b = 1;
    boolean b = true|false;
    bool b = (10<11);</li>
    boolean b = true||false;
```

- A) 1 and 4
- **B)** 2, 3, and 5
- **C)** 2 and 3
- **D)** 3 and 5
- **E)** 5

The options below contain the complete contents of a file (the name of the file is not specified). Which of these options can be run with the following command line once compiled?

java main

```
A)
//in file main.java
class main {
   public void main(String[] args) {
       System.out.println("hello");
   }
}
B)
//in file main.java
  public static void main4(String[] args) {
       System.out.println("hello");
   }
C)
//in file main.java
public class anotherone{
class main {
   public static void main(String[] args) {
       System.out.println("hello");
}
D)
//in file main.java
class anothermain{
   public static void main(String[] args) {
       System.out.println("hello2");
   }
class main {
   public final static void main(String[] args) {
       System.out.println("hello");
   }
}
```

Assuming that a valid integer will be passed in the command line as first argument, which statements regarding the following code are correct?

```
public class TestClass{
   public static void main(String args[]){
      int x = Integer.parseInt(args[0]);
      switch(x){
        case x < 5 : System.out.println("BIG"); break;
        case x > 5 : System.out.println("SMALL");
        default : System.out.println("CORRECT"); break;
   }
}
```

## Select 1 option(s)

- A) BIG will never be followed by SMALL.
- B) SMALL will never follow anything else.
- C) SMALL will always be followed by CORRECT.
- D) It will not compile.
- E) It will throw an exception at runtime.

#### **Question 5**

What will the following code print when compiled and run?

```
import java.util.*;
public class TestClass {
    public static void main(String[] args) throws Exception {
        ArrayList<String> al = new ArrayList<String>();
        al.add("111");
        al.add("222");
        System.out.println(al.get(al.size()));
    }
}
```

- A) It will not compile.
- B) It will throw a NullPointerException at run time.
- C) It will throw an IndexOutOfBoundsException at run time.
- **D)** 222
- E) null

Identify the valid for loop constructs assuming the following declarations:

```
Object o = null;
Collection c = //valid collection object.
int[][] ia = //valid array
```

## Select 2 option(s)

```
A) for (o : c) { }
B) for (final Object o2 :c) { }
C) for (int i : ia) { }
D) for (Iterator it : c.iterator()) { }
E) for (int i : ia[0]) { }
```

# **Question 7**

Consider the following class...

```
class TestClass{
   int x;
   public static void main(String[] args){
       // lot of code.
   }
}
```

- A) By declaring x as static, main can access this.x
- B) By declaring x as public, main can access this.x
- C) By declaring x as protected, main can access this.x
- D) main cannot access this.x as it is declared now.
- E) By declaring x as private, main can access this.x

Consider the following program:

```
class Game {
  public void play() throws Exception
    System.out.println("Playing...");
  }
}
class Soccer extends Game {
  public void play(String ball)
      System.out.println("Playing Soccer with "+ball);
   }
public class TestClass {
   public static void main(String[] args) throws Exception {
       Game q = new Soccer();
       // 1
       Soccer s = (Soccer) q;
       // 2
   }
```

Which of the given options can be inserted at //1 and //2?

- A) It will not compile as it is.
- B) It will throw an Exception at runtime if it is run as it is.

```
C) g.play(); at \frac{1}{1} and s.play("cosco"); at \frac{1}{2}
```

- D) g.play(); at  $\frac{1}{1}$  and s.play(); at  $\frac{1}{2}$
- E) g.play("cosco"); at  $\frac{1}{1}$  and s.play("cosco"); at  $\frac{1}{2}$

Following is a supposedly robust method to parse an input for a float:

```
public float parseFloat(String s) {
   float f = 0.0f;
   try{
      f = Float.valueOf(s).floatValue();
      return f;
   }
   catch(NumberFormatException nfe) {
      System.out.println("Invalid input " + s);
      f = Float.NaN;
      return f;
   }
   finally { System.out.println("finally"); }
   return f;
}
```

Which of the following statements about the above method are true??

- A) If input is "0.1" then it will return 0.1 and print finally.
- B) If input is "0x.1" then it will return Float.Nan and print Invalid Input 0x.1 and finally.
- C) If input is "1" then it will return 1.0 and print finally.
- D) If input is "0x1" then it will return 0.0 and print Invalid Input 0x1 and finally.
- E) The code will not compile.

What will be the result of attempting to compile the following program?

```
public class TestClass{
  long 11;
  public void TestClass(long pLong) { l1 = pLong ; } //(1)
  public static void main(String args[]) {
    TestClass a, b ;
    a = new TestClass(); //(2)
    b = new TestClass(5); //(3)
  }
}
```

## Select 1 option(s)

- A) A compilation error will be encountered at (1), since constructors should not specify a return value.
- B) A compilation error will be encountered at (2), since the class does not have a default constructor.
- C) A compilation error will be encountered at (3).
- D) The program will compile correctly.
- E) It will not compile because parameter type of the constructor is different than the type of value passed to it.

#### **Question 11**

Which of the following access control keywords can be used to enable all the subclasses to access a method defined in the base class?

- A) public
- B) private
- C) protected
- D) No keyword is needed.

```
Consider the following code:
 import java.util.ArrayList;
 public class Student{
    ArrayList<Integer> scores;
    private double average;
    public ArrayList<Integer> getScores() { return scores; }
    public double getAverage() { return average; }
    private void computeAverage() {
         //valid code to compute average
        average =//update average value
    }
    public Student() {
        computeAverage();
What can be done to improve the encapsulation of this class?
```

- A) Make the class private.
- B) Make the scores instance field private.
- C) Make getScores() protected.
- D) Make computeAverage () public.
- E) Change getScores to return a copy of the scores list:

```
public ArrayList<Integer> getScores(){
   return new ArrayList(scores);
```

When is the Object created at line //1 eligible for garbage collection?

```
public class TestClass{
  public Object getObject() {
    Object obj = new String("aaaaa"); //1
    Object objArr[] = new Object[1]; //2
    objArr[0] = obj; //3
    obj = null; //4
    objArr[0] = null; //5
    return obj; //6
}
```

- A) Just after line 2.
- B) Just after line 3.
- C) Just after line 4.
- D) Just after line 5.
- E) Just after line 6.