Jiun Bae

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Interested in machine learning such as natural language processing and computer vision, aspiring to address real-world issues by leveraging actual data.

Experience

NCSOFT Graphics AI Lab. Feb. 2021 -Present

Machine Learning Researcher

- Implemented preprocessing and alignment pipelines for high-quality motion and facial capture data.

- Led developing a PyTorch-based framework for management of deep learning model training and experiment, boosting team productivity and facilitating research management.
- Researched a deep learning model for generation of speech-based 3D facial animation.
- Development of a real-time and responsive facial expression generation model and systems for digital humans.
- Designing and developing a scalable service and systems for deployment of internal experimental models.

Naver Clova Research

Machine Learning Engineer, Intern

Jul. 2020 - Aug. 2020

Worked on development of a depth estimation network for 3D map reconstruction.

Naver Webtoon Research

Machine Learning Researcher, Intern

Sep. 2018 - Feb. 2019

- Developed an annotation tool for 2D bounding box support with various tagging options, live data model inference, and dataset management with custom query types.
- Designed the VQA task for the Visual QA Workshop organization, developing a multi-modal network and dataset for its validation.

SW Maestro 7th

Mentee, Awarded Top Team

Jul. 2017 - Aug. 2018

- Developed DeepCheck, a face-detection based attendance checking service.
- Developed Memento, an automatic magazine creation service.
- Received recognition as top teams presented at the "100+ Conference" hosted by the Ministry of Science and ICT.

EDUCATION

Seoul, Korea Hanyang University

Mar. 2019 - Feb. 2021 M.S. in Computer Science, Advisor: Jongwoo Lim

Hanyang University Seoul, Korea

Mar. 2015 - Feb. 2019B.S. in Computer Science

Yonsei University (Mirae Campus) Wonju, Korea

B.S. in Computer Engineering, Withdrawal Mar. 2014 – Aug. 2014

Publications

- Jiun Bae and Jongwoo Lim. "Object detection in fisheye lens environment". In: Image Processing and Image Understanding 32nd Workshop (2020).
- Gitaek Kwon, Jiun Bae, and Jongwoo Lim. "Object counting using object detection and re-identification in video sequence". In: Image Processing and Image Understanding 32nd Workshop (2020).
- Jongbin Ryu, Jiun Bae, and Jongwoo Lim. "Collaborative Training of Balanced Random Forests for Open Set Domain Adaptation". In: CoRR abs/2002.03642 (2020). arXiv: 2002.03642.

PROJECTS

• Digital Human project

- NCSOFT, Feb. 2022 Present
- Development of a real-time and responsive facial expression generation model and system for digital humans.
- Generating appropriate facial expressions and applying personas in conversation scenarios.
- Creating facial animations tailored to specific characteristics through high-quality facial animation capture.
- Designing and developing a high-performance api server to accommodate various inputs for facial animation generation.
- 3D Facial animation generation model research

NCSOFT, Feb. 2021 – Jan. 2022

- Implemented preprocessing and alignment pipelines for high-quality motion and facial capture data.
- Developed and implemented a PyTorch-based framework for deep learning model training and experiment management, boosting team productivity and facilitating research management.
- Researched a deep learning model for speech-based 3D facial animation generation.
- Webtoon Annotation Tool

Naver Webtoon, Sep. 2018 – Feb. 2019

- Designed and developed annotation tools for on-demand collection of raw data from new domains.
- Created an analysis tool to cross-validate annotations, track productivity, assess task difficulty, and compare model inference results.
- MariaDB Scalable Lock Manager

ITE4065 at Hanyang University, Dec. 2017

- Enhanced the performance of the InnoDB storage engine by replacing the global lock mechanism in the transaction record manager with a lock-free design and re-usable object pool.
- Memento: all information about that person

SW Maestro, Apr. 2017 – Oct. 2017

- Developed a scalable crawling system for gathering a multitude of articles and information.
- Design system for vector embedding and clustering to associate information with entities and events, allowing for the addition of new vectors over time.
- DeepCheck: Deep learning-based auto face recognition attendance check

SW Maestro, Sep. 2016 – Dec. 2016

- Enhanced face recognition model for low-resolution crowded environments.
- Developed a cross-platform app and API server for lightweight model inference using React Native.

SCHOLARSHIPS AND AWARDS

• ACM-ICPC Asia Daejeon Regional Contest 16 th place	2016
• Top start-up certification SW Maestro 7 th	2017
• Google Machine Learning Challenge Korea 5 th place	2017

OTHER EXPERIENCE AND ACTIVITES

• Teaching Assistant, Advanced Computer Vision

2019 - 2020

- Basic programming knowledge and how to use the library.
- Deep learning basics and model implementation from scratch with numpy.
- Implementation of Object Classification, Detection, and Tracking.
- At Samsung System LSI, Samsung Advanced Institute of Technology and Samsung Human Resource Development Institute.