

User story	Task	WIP?	Done?	Who?
Website is formatted more nicely to more pleasantly display the information to the user	Making style sheets	DONE	Y	
	Reformatting html views	DONE	Y	
	Formating quest listing page	DONE	Y	NB
	Formating quest info page	DONE	Y	NB
	Formating quest result page	DONE	Y	NB
	Formating Discusssion pages	DONE	Y	NB
	Formating login page	DONE	Y	NB
	Formating shop page	DONE	Y	NB
	Formating forge page	DONE	Y	JI
	Formating profile page	DONE	Y	JI
	Formatting forge results	DONE	Y	JI
	Formatting hire page	DONE	Y	Kenneth
User can direct message other players to collaborate	Messaging system	Y	N	Reza
Selling items	Method of selling items	DONE	Y	JI
	Sold items appear in shop	DONE	Y	JI
	Not-sold items DON'T appear in shop	DONE	Y	JI
	Injecting generic weak items into shop	DONE	Y	JI
User can update cost to hire	Profile page has cost to hire update f	DONE	Y	JI
Unity game stuff				
User can use special abilities de	special button changes names	DONE	Y	JI
	CRASH	DONE	Y	JI
	BOLSTER	DONE	Y	JI
	PREPARE	DONE	Y	JI
GUARD actually blocks	Implementing blocking	DONE	Y	JI

Database communication	Communicating with the database	DONE	Y	JI
Art assets	Monsters	DONE	Y	JI, SH
	Backgrounds	DONE	Y	JI
	HUD (not necessary?)	NA	NA	NO ONE
Choosing random encounters	Depending on location and difficulty, c	DONE	Y	JI
Battle UI (button options)	Choices/Sub-choices for attack/guard	DONE	Y	SH, KB